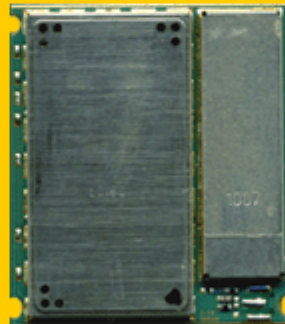




**CINTERION**  
WIRELESS MODULES

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**AT Command Set**

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# **1. Introduction**

## **1.1 Scope of the document**

This document presents the AT Command Set for  
*BGS3 Release 01.000a.*

Before using the product or upgrading to a new firmware version please read the latest product information provided in the Release Notes [1].

More information is available at <http://www.cinterion.com>.

## 1.2 Related documents

- [1] BGS3 Release Notes, Version 01.000a
- [2] BGS3 Hardware Interface Description, Version 01.000a
- [3] GPRS Startup User's Guide
- [4] Multiplexer User's Guide
- [5] 3GPP TS 27.010 (GSM 07.10): Terminal Equipment to User Equipment (TE-UE) multiplexer protocol
- [6] Multiplex Driver Developer's Guide
- [7] Multiplex Driver Installation Guide
- [8] Application Note 02: Audio Interface Design
- [9] Application Note 16: Updating BGS3 Firmware
- [10] Application Note 22: Using TTY / CTM equipment with BGS3
- [11] Application Note 24: Application Developer's Guide
- [12] ISO/IEC10646: "Universal Multiple-Octet Coded Character Set (UCS)"; UCS2, 16 bit coding
- [13] ITU-T Recommendation V.24: List of definitions for interchange circuits between data terminal equipment (DTE) and data circuit-terminating equipment (DCE)
- [14] ITU-T Recommendation V.250: Serial asynchronous automatic dialling and control
- [15] 3GPP TS 100 918/EN 300 918 (GSM 02.04): General on supplementary services
- [16] 3GPP TS 100 907 (GSM 02.30): Man-Machine Interface (MMI) of the Mobile Station (MS)
- [17] 3GPP TS 23.038 (GSM 03.38): Alphabets and language specific information
- [18] 3GPP TS 27.005 (GSM 07.05): Use of Data Terminal Equipment - Data Circuit terminating Equipment (DTE - DCE) interface for Short Message Service (SMS) and Cell Broadcast Service (CBS)
- [19] 3GPP TS 27.007 (GSM 07.07): AT command set for User Equipment (UE)
- [20] 3GPP TS 27.060 (GSM 07.60): Mobile Station (MS) supporting Packet Switched Services
- [21] 3GPP TS 51.011 (GSM 11.11): Specification of the Subscriber Identity Module - Mobile Equipment (SIM - ME) interface
- [22] 3GPP TS 11.14 (GSM 11.14): Specification of the SIM Application Toolkit for the Subscriber Identity Module - Mobile Equipment (SIM - ME) interface
- [23] 3GPP TS 22.101 (GSM 22.101): Service principles
- [24] Common PCN Handset Specification (CPHS) v4.2

## 1.3 Document conventions

Throughout the document, the GSM engines are referred to as ME (Mobile Equipment), MS (Mobile Station), TA (Terminal Adapter), DCE (Data Communication Equipment) or facsimile DCE (FAX modem, FAX board). To control your GSM engine you can simply send AT Commands via its serial interface. The controlling device at the other end of the serial line is referred to as TE (Terminal Equipment), DTE (Data Terminal Equipment) or plainly 'the application' (probably running on an embedded system). All abbreviations and acronyms used throughout this document are based on the GSM specifications. For definitions please refer to TR 100 350 V7.0.0 (1999-08), (GSM 01.04, version 7.0.0 release 1998).

### 1.3.1 Quick reference table

Each AT command description includes a table similar to the example shown below. The table is intended as a quick reference to indicate the following functions:

- PIN:** Is the AT command PIN protected?  
 + Yes  
 - No  
 ± Usage is dependent on conditions specified for the command, or not all command types are PIN protected (for example write command PIN protected, read command not).  
 Note: The table provided in Section [20.3, Available AT Commands and Dependency on SIM PIN](#) uses the same symbols.
- ASC0:** Is the AT command supported on the first physical serial interface ASC0?  
 + Yes  
 - No
- ASC1:** Is the AT command supported on the second physical serial interface ASC1?  
 + Yes  
 - No
- MUXn:** Is the AT command usable on the Multiplexer channels MUX1, MUX2, MUX3?  
 + Yes  
 - No  
 ± AT command is usable, but under the restrictions specified in the section related to the command.  
 Note: The columns MUX1, MUX2 and MUX3 are relevant only when the GSM engine operates in Multiplexer mode, that is, when the first physical serial interface is partitioned into 3 virtual channels by using the Multiplexer protocol. Usage is the same on ASC0 and MUX1.
- Charge:** Is the AT command supported in CHARGE ONLY mode?  
 + Yes  
 - No  
 ± AT command is usable, but under the restrictions specified in the section related to the command.
- Last:** If commands are concatenated, this AT command must be the last one.  
 + Yes  
 - No  
 Note: See also Section [1.4, AT Command Syntax](#) for details on concatenated AT commands.

Example:

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	±	±	±	+	-



## 1.3.2 Superscript notation for parameters and values

**Table 1.1:** Symbols used to mark the type of parameters

Parameter type	Meaning
<param> <sup>(num)</sup>	Parameter value must be numeric type
<param> <sup>(str)</sup>	Parameter value must be string type

**Table 1.2:** Symbols used to indicate the correlations with other commands

Parameter option	Meaning
<param> <sup>(&amp;W)</sup>	Parameter value will be stored with <a href="#">AT&amp;W</a>
<param> <sup>(&amp;V)</sup>	Parameter value will be displayed with <a href="#">AT&amp;V</a>
<param> <sup>(^SNFW)</sup>	Parameter value will be stored with <a href="#">AT^SNFW</a>
<param> <sup>(+CSCS)</sup>	Parameter value has to be (is) coded according to current setting of <a href="#">&lt;chset&gt;</a> (see <a href="#">AT+CSCS</a> for details)

**Table 1.3:** Symbols used to mark different types of default values of parameters

Value option	Meaning
[x]	Default value: if the parameter is omitted, the value 'x' will be assumed
x <sup>(&amp;F)</sup>	Factory default value, will be restored to 'x' with <a href="#">AT&amp;F</a>
x <sup>(P)</sup>	Powerup default value of a parameter which is not stored at power down
x <sup>(D)</sup>	Delivery default value of a parameter which cannot be restored automatically

## 1.4 AT Command Syntax

The "AT" or "at" prefix must be set at the beginning of each command line. To terminate a command line enter <CR>. Commands are usually followed by a response that includes "<CR><LF><response><CR><LF>". Throughout this document, only the responses are presented, <CR><LF> are omitted intentionally.

**Table 1.4:** Types of AT commands and responses

AT command type	Syntax	Function
Test command	AT+CXXX=?	The mobile equipment returns the list of parameters and value ranges set with the corresponding Write command or by internal processes.
Read command	AT+CXXX?	This command returns the currently set value of the parameter or parameters.
Write command	AT+CXXX=<...>	This command sets user-definable parameter values.
Exec(ution) command	AT+CXXX	The execution command reads non-variable parameters determined by internal processes in the GSM engine.

### 1.4.1 Using Parameters

- Optional parameters are enclosed in square brackets. If optional parameters are omitted, the current settings are used until you change them.
- Optional parameters or subparameters can be omitted unless they are followed by other parameters. If you want to omit a parameter in the middle of a string it must be replaced by a comma. See also example 1.
- A parameter value enclosed in square brackets represents the value that will be used if an optional parameter is omitted. See also example 2.
- When the parameter is a character string, e.g. <text> or <number>, the string must be enclosed in quotation marks, e.g. "Charlie Brown" or "+49030xxx". Symbols in quotation marks will be recognized as strings.
- All spaces will be ignored when using strings without quotation marks.
- It is possible to omit the leading zeros of strings which represent numbers.
- If an optional parameter of a V.250 command is omitted, its value is assumed to be 0.

Example 1: Omitting parameters in the middle of a string

AT+CCUG?	Query current setting
+CCUG: 1,10,1	
OK	
AT+CCUG=,9	Set only the middle parameter
OK	
AT+CCUG?	Query new setting
+CCUG: 1,9,1	
OK	

Example 2: Using default parameter values for optional parameters

AT+CFUN=7,0	Activate CYCLIC SLEEP mode, don't reset ME
OK	
AT+CFUN?	Query ME mode
+CFUN: 7	
OK	
AT+CFUN=	Set ME back to normal (default parameters: 1,0)
OK	
+CFUN: 1	
OK	

## 1.4.2 Concatenating AT Commands

Concatenating AT commands on the same line is possible, though not recommended because of restrictions listed below (for more details see [\[14\]](#)).

When concatenating AT commands you need to enter the "AT" or "at" prefix only once at the beginning of a command line. Basic commands (i.e., V.250 commands) are concatenated without delimiter. Extended commands (i.e., commands starting with AT+ or AT^) use a semicolon as delimiter.

Disadvantages and restrictions:

- There is no way to control the minimum time to wait between finishing an AT command and sending the next one. Please refer to Section [1.5, Communication between Customer Application and BGS3](#) for details about timing.
- The sequence of processing the AT commands may be different from the sequential order of command input.
- Many AT commands cannot be concatenated (see list below). Concatenating these commands might end up with an error result code, or leads to an unexpected order of responses.

AT command type	Comment
V.250 commands	Cannot be concatenated with FAX commands (prefix AT+F)
GSM 7.07 commands	Cannot be concatenated with extended commands (prefix AT^S)
GSM 7.05 commands (SMS)	To be used standalone
Commands starting with AT&	To be used standalone
<a href="#">AT+IPR</a>	To be used standalone

## 1.5 Communication between Customer Application and BGS3

Leaving hardware flow control unconsidered the Customer Application (TE) is coupled with the BGS3 (ME) via a receive and a transmit line.

Since both lines are driven by independent devices collisions may (and will) happen. For example, if the TE issues an AT command the BGS3 starts sending a URC. This will probably cause the TE to misinterpret the URC being part of the AT command's response. To avoid this conflict the following measures must be taken:

- If an AT command is finished (with "OK" or "ERROR") the TE shall always wait at least 100 ms before sending the next one. This applies to bit rates of 9600 bps or higher (see [AT+IPR](#)). At bit rates below 9600 bps the delay must be longer: 300 ms at 1200 bps, and 500 ms at 300 bps.  
The pause between two AT commands gives the BGS3 the opportunity to the transmission of pending URCs and get necessary service.  
Note that some AT commands may require more delay after "OK" or "ERROR" response, refer to the following command specifications for details.
- The TE shall communicate with the BGS3 using activated echo ([ATE1](#)), i.e. the BGS3 echoes characters received from the TE.  
Hence, when the TE receives the echo of the first character "A" of the AT command just sent by itself it has control both over the receive and the transmit paths.

Using Backspace at command line:

- As the standard GSM alphabet does not provide a backspace functionality the BGS3 is designed to use the character "08" (hex 0x08) as backspace for command line input. This allows the user to easily erase the last character when writing an AT command. On the other hand, this solution requires entering the escape sequence \08 for writing the "ø" character in GSM character string parameters.

Software flow control:

- Regardless of the selected alphabet, keep in mind that, when software flow control is activated, decimal 17 and 19 are interpreted as XON/XOFF control characters.

## 1.6 Supported character sets

The ME supports two character sets: *GSM 03.38* (7 bit, also referred to as GSM alphabet or SMS alphabet) and *UCS2* (16 bit, refer to ISO/IEC 10646). See [AT+CSCS](#) for information about selecting the character set. Character tables can be found below.

### Explanation of terms

- International Reference Alphabet (IRA)  
 IRA means that one byte is displayed as two characters in hexadecimal format. For example, the byte 0x36 (decimal 54) is displayed as "36" (two characters). IRA is used here for input 8-bit or 16-bit data via terminal devices using text mode. This means only characters 'A'..'F', 'a'..'f' and '0'..'9' are valid.
- Escape sequences  
 The escape sequence used within a text coded in the GSM default alphabet (0x1B) must be correctly interpreted by the TE, both for character input and output. To the module, an escape sequence appears like any other byte received or sent.
- Terminal Adapter (TA)  
 TA is an equivalent term for Mobile Equipment (ME) which stands for the BGS3 module.
- Terminal Equipment (TE)  
 TE is the device connected to the TA via serial interface.
- TE Character Set  
 The character set currently used by Terminal Equipment is selected with [AT+CSCS](#).
- Data Coding Scheme (dcs)  
 DCS is part of a short message and is saved on the SIM. When writing a short message to the SIM in text mode, the dcs stored with [AT+CSMP](#) is used and determines the coded character set.

When you enter characters that are not valid characters of the supported alphabets the behavior is undefined. If the GSM alphabet is selected, all characters sent over the serial line (between TE and TA) must be in the range from 0 to 127 (7 bit range).

Note: If the ME (TA) is configured for GSM alphabet, but the application (TE) uses ASCII, bear in mind that some characters have different code values, such as the following:

- "@" character with GSM alphabet value 0 is not printable by an ASCII terminal program (e.g. Microsoft® Hyperterminal®).
- "@" character with GSM alphabet value 0 will terminate any C string! This is because value 0 is defined as C string end tag. Therefore, the GSM Null character may cause problems on application level when using a 'C'-function as "strlen()". Using an escape sequence as shown in the table below solves the problem. By the way, this may be the reason why even network providers often replace "@" with "@=" in their SIM application.
- Some other characters of the GSM alphabet may be misinterpreted by an ASCII terminal program. For example, GSM "ö" (as in "Börse") is assumed to be "l" in ASCII, thus resulting in "Blrse". This is because in both alphabets there are different characters assigned to hex values 7C or 00.

When you write characters differently coded in ASCII and GSM (e.g. Ä, Ö, Ü), you need to enter escape sequences. The escape sequence will be translated into the corresponding GSM character value that can be correctly represented by any program using the GSM alphabet. However, trying to read the same string with an ASCII terminal delivers a wrong character.

**Table 1.5:** Examples for character definitions depending on alphabet

GSM 03.38 character	GSM character hex. value	Corresponding ASCII character	ASCII Esc sequence	Hex Esc sequence
Ö	5C	\	\5C	5C 35 43
"	22	"	\22	5C 32 32
@	00	NULL	\00	5C 30 30

Some terminal programs do not recognize escape sequences, and thus, handle escape sequences as normal characters. Ways of writing escape sequences depend on the used terminal program.

To prevent misinterpretation of control characters or special characters it is recommended to prefer the USC2 alphabet and/or PDU mode in any external application.

### 1.6.1 GSM alphabet tables and UCS2 character values

This section provides tables for the GSM 03.38 alphabet supported by the ME. Below any GSM character find the corresponding two byte character value of the UCS2 alphabet.

(For related mapping definition see: <http://www.unicode.org/Public/MAPPINGS/ETSI/GSM0338.TXT>)

Main character table of GSM 03.38 alphabet				b7	0	0	0	0	1	1	1	1
				b6	0	0	1	1	0	0	1	1
				b5	0	1	0	1	0	1	0	1
b4	b3	b2	b1		0	1	2	3	4	5	6	7
0	0	0	0	0	@ 0040	Δ 0394	SP 0020	0 0030	i 00A1	P 0050	¿ 00BF	p 0070
0	0	0	1	1	£ 00A3	_ 005F	! 0021	1 0031	A 0041	Q 0051	a 0061	q 0071
0	0	1	0	2	\$ 0024	Φ 03A6	" 0022	2 0032	B 0042	R 0052	b 0062	r 0072
0	0	1	1	3	¥ 00A5	Γ 0393	# 0023	3 0033	C 0043	S 0053	c 0063	s 0073
0	1	0	0	4	è 00E8	Λ 039B	⌘ 00A4	4 0034	D 0044	T 0054	d 0064	t 0074
0	1	0	1	5	é 00E9	Ω 03A9	% 0025	5 0035	E 0045	U 0055	e 0065	u 0075
0	1	1	0	6	ù 00F9	Π 03A0	& 0026	6 0036	F 0046	V 0056	f 0066	v 0076
0	1	1	1	7	ì 00EC	Ψ 03A8	' 0027	7 0037	G 0047	W 0057	g 0067	w 0077
1	0	0	0	8	ò 00F2 <sup>1)</sup>	Σ 03A3	( 0028	8 0038	H 0048	X 0058	h 0068	x 0078
1	0	0	1	9	ç 00C7	© 0398	) 0029	9 0039	I 0049	Y 0059	i 0069	y 0079
1	0	1	0	10 /A	LF [LF] <sup>2)</sup>	ƒ 039E	* 002A	: 003A	J 004A	Z 005A	j 006A	z 007A
1	0	1	1	11 /B	ø 00D8	´ 002B	+ 002B	; 003B	K 004B	Ä 00C4	k 006B	ä 00E4
1	1	0	0	12 /C	ø 00F8	Æ 00C6	, 002C	< 003C	L 004C	Ö 00D6	l 006C	ö 00F6
1	1	0	1	13 /D	CR [CR] <sup>2)</sup>	æ 00E6	- 002D	= 003D	M 004D	Ñ 00D1	m 006D	ñ 00F1
1	1	1	0	14 /E	À 00C5	ß 00DF	. 002E	> 003E	N 004E	Ü 00DC	n 006E	ü 00FC
1	1	1	1	15 /F	à 00E5	É 00C9	/ 002F	? 003F	O 004F	Ş 00A7	o 006F	à 00E0

Figure 1.1: Main character table of GSM 03.38 alphabet

- 1) This code is an escape to the following extension of the 7 bit default alphabet table.
- 2) This code is not a printable character and therefore not defined for the UCS2 alphabet. It shall be treated as the accompanying control character.
- 3) See Section 1.5, [Communication between Customer Application and BGS3](#) for further details on using backspace and "ò" character.

Extension character table of GSM 03.38 alphabet				b7	0	0	0	0	1	1	1	1
				b6	0	0	1	1	0	0	1	1
				b5	0	1	0	1	0	1	0	1
b4	b3	b2	b1		0	1	2	3	4	5	6	7
0	0	0	0	0								
									007C			
0	0	0	1	1								
0	0	1	0	2								
0	0	1	1	3								
0	1	0	0	4		^						
						005E						
0	1	0	1	5							€ <sup>2</sup>	
											20AC	
0	1	1	0	6								
0	1	1	1	7								
1	0	0	0	8			{					
							007B					
1	0	0	1	9			}					
							007D					
1	0	1	0	10 /A	↵							
					[LF]							
1	0	1	1	11 /B	↵							
1	1	0	0	12 /C			[					
							005B					
1	1	0	1	13 /D			~					
							007E					
1	1	1	0	14 /E			]					
							005D					
1	1	1	1	15 /F			\					
							005C					

**Figure 1.2:** Extension character table of GSM 03.38 alphabet

- 1) This code value is reserved for the extension to another extension table. On receipt of this code, a receiving entity shall display a space until another extension table is defined.
- 2) This code represents the EURO currency symbol. The code value is the one used for the character 'e'. Therefore a receiving entity which is incapable of displaying the EURO currency symbol will display the character 'e' instead.
- 3) This code is defined as a Page Break character and may be used for example in compressed CBS messages. Any mobile which does not understand the 7 bit default alphabet table extension mechanism will treat this character as Line Feed.

In the event that an MS receives a code where a symbol is not represented in Figure 1.2, [Extension character table of GSM 03.38 alphabet](#) the MS shall display the character shown in the main default 7 bit alphabet table (see Figure 1.1, [Main character table of GSM 03.38 alphabet](#)).

## 1.6.2 UCS2 and GSM data coding and conversion for SMS text mode and Remote SAT

This section provides basic information on how to handle input and output character conversion for SMS text mode and Remote SAT if internal (TA) and external (TE) character representation differ, i.e. if the Data Coding Scheme and the TE character use different coding.

### 1.6.2.1 Implementing output of SIM data to Terminal (direction TA to TE)

Used character set	DCS = 7 bit GSM	DCS = 8 bit Data	DCS = 16 bit UCS2
GSM	Case 1 GSM (1:1)	Case 2 8 bit to IRA (1:2)	Case 3 UCS2 to IRA (2:4)
UCS2	Case 4 GSM to IRA (1:4)	Case 5 8 bit to IRA (1:4)	Case 6 UCS2 to IRA (2:4)

Note: The ratio of SIM bytes to output bytes is given in parentheses.

#### Case 1

Every GSM character is sent to the TE as it is (8-bit value with highest bit set to zero).

Example: 47'H, 53'H, 4D'H → 47'H, 53'H, 4D'H, displayed as "GSM"

#### Case 2

Every data byte is sent to the TE as 2 IRA characters each representing a halfbyte.

Example: B8'H (184 decimal) → 42'H, 38'H, displayed as "B8"

#### Case 3

Every 16-bit UCS2 value is sent to the TE as 4 IRA characters.

Example: C4xA7'H (50343 decimal) → 43'H, 34'H, 41'H, 37'H, displayed as "C4A7"

Problem: An odd number of bytes leads to an error because there are always two bytes needed for each UCS2 character

#### Case 4

Every GSM character is sent to the TE as 4 IRA characters to show UCS2 in text mode.

Example: 41'H ("A") → 30'H, 30'H, 34'H, 31'H, displayed as "0041"

#### Case 5

Every data byte is sent to the TE as IRA representation of UCS2 (similar to case 4).

Example: B2'H → 30'H, 30'H, 42'H, 32'H, displayed as "00B2"

#### Case 6

Every 16-bit value is sent to the TE as IRA representation of it. It is assumed that number of bytes is even.

Example: C3x46'H → 43'H, 33'H, 34'H, 36'H, displayed as "C346"



### 1.6.2.2 Implementing input of Terminal data to SIM (direction TE to TA)

Used character set	DCS = 7 bit GSM	DCS = 8 bit Data	DCS = 16 bit UCS2
GSM	Case 1 GSM (1:1)	Case 2 IRA to 8 bit (2:1)	Case 3 IRA to 16 bit (4:2)
UCS2	Case 4 UCS2 to GSM (4:1)	Case 5 UCS2 to 8 bit (4:1)	Case 6 UCS2 to 16 bit (4:2)

Note: The ratio between the number of input characters and bytes stored on the SIM is given in parentheses.

#### Case 1

Every character is sent from TE to TA as GSM character (or ASCII with standard terminal emulation, e.g. Hyper-terminal).

Character value must be in range from 0 to 127 because of 7-bit GSM alphabet.

To reach maximum SMS text length of 160 characters in 140 bytes space characters will be compressed on SIM. This must be set using the parameter `<dcsc>` of `AT+CSMP` (add 64).

Example: "ABCDEFGH" typed is sent and stored uncompressed as → 4142434445464748'H (stored compressed as 41E19058341E91'H)

#### Case 2

Every data byte is sent as 2 IRA characters.

Maximum text length is 280 IRA characters which will be converted into 140 bytes SMS binary user data

Example: "C8" typed is sent as 43'H, 38'H → stored as C8'H

#### Case 3

Every 16-bit value is sent as 4 IRA characters.

Maximum text length is 280 IRA characters which will be converted into 70 UCS2 characters (16-bit each)

Number of IRA characters must be a multiple of four because always 4 half bytes are needed for a 16-bit value

Example: "D2C8" typed is sent as 44'H, 32'H, 43'H, 38'H → stored as D2C8'H

#### Case 4

Every GSM character is sent as 4 IRA characters representing one UCS2 character.

Example: To store text "ABC" using UCS2 character set you have to type "004100420043".

This is sent as 30'H,30'H,34'H,31'H, 30'H,30'H,34'H,32'H, 30'H,30'H,34'H,33'H → detected as IRA representation of 3 UCS2 characters, converted to GSM character set and stored as 41'H, 42'H, 43'H.

Maximum input is 640 IRA characters representing 160 UCS2 characters when compression is active. These are converted to 160 GSM 7-bit characters.

Without compression only 140 GSM characters can be stored which are put in as 560 IRA characters.

Values of UCS2 characters must be smaller than 80'H (128 decimal) to be valid GSM characters.

Number of IRA characters must be a multiple of four. Problems:

- "41" → Error, there are four IRA characters (two bytes) needed
- "0000" → Error, not an UCS2 character
- "4142" → Error, value of UCS2 character > 7F'H
- "008B" → Error, value of UCS2 character > 7F'H

This affects the maximum input length of a string)

#### Case 5

Every UCS2 character is sent as 4 IRA characters and is converted into two 8-bit values. This means that the first two characters have to be '00'.

Example: UCS2 character 009F'H typed as "009F" is sent as 30'H,30'H,39'H,46'H → converted into 8-bit value 9F'H.

Maximum number of UCS2 characters is 140 which are represented by 560 IRA characters. Number of IRA characters must be a multiple of four.

#### Case 6

Every UCS2 character is sent as 4 IRA characters each and is converted into a 16-bit value again.

Example: UCS2 character 9F3A'H typed as "9F3A" is sent as 39'H,46'H,33'H,41'H → converted into 9F3A'H.

Maximum number of UCS2 characters is 70 which are represented by 280 IRA characters. Number of IRA characters must be a multiple of four.

Invalid UCS2 values must be prevented.

## 1.7 Unsolicited Result Code Presentation

URC stands for Unsolicited Result Code and is a report message issued by the ME without being requested by the TE, i.e. a URC is issued automatically when a certain event occurs. Hence, a URC is not issued as part of the response related to an executed AT command.

Typical events leading to URCs are incoming calls ("RING"), waiting calls, received short messages, changes in temperature, network registration etc.

A list of all URCs can be found in Section [20.6, Summary of Unsolicited Result Codes \(URC\)](#).

To announce a pending URC transmission the ME will do the following:

- The ME activates its RING line (logic "1") for 1 second, i.e. the RING line changes to the physical "Low" level. This allows the TE to stay in power saving mode until an ME related event requests service. If several URCs occur coincidentally or in quick succession each URC triggers the RING line independently, although the line will not be deactivated between each URC. As a result, the RING line may stay low for more than 1 second. If an incoming call is answered within less than 1 second (with [ATA](#) or if autoanswering is set to [ATS0=1](#)) than the RING line will be deactivated earlier. The "[^SHUTDOWN](#)" URC will not activate the RING line.
- If the AT command interface is busy a "BREAK" will be sent immediately but the URC will not be issued until the line is free. This may happen if the URC is pending in the following cases:
  - During the processing of an AT command (i.e. the time after the TE echoes back the first character "A" of an AT command just sent by itself until the ME responds with "OK" or "ERROR").
  - During a data call.

Please note that AT command settings may be necessary to enable in-band signaling, e.g. refer to [AT+CMER](#) or [AT+CNMI](#).

It is strongly recommended to use the multiplex mode to map logical communication channels onto the serial line of the BGS3, for details refer to [\[4\]](#) and AT command [AT+CMUX](#). Doing so it is possible to use one channel to still process URCs while having a data call active on another.

For most of these messages, the ME needs to be configured whether or not to send a URC. Depending on the AT command, the URC presentation mode can be saved to the user defined profile (see [AT&W](#)), or needs to be activated every time you reboot the ME. Several URCs are not user definable, such as "[^SYSSTART](#)", "[^SYSSTART <text>](#)", "[^SHUTDOWN](#)".

If autobauding is enabled ( [AT+IPR=0](#)), URCs generated after restart will be output with 115200 bps until the ME has detected the current bit rate. The URCs "[^SYSSTART](#)", "[^SYSSTART <text>](#)", however, are not presented at all. For details please refer to Section [4.8.1, Autobauding](#). To avoid problems we recommend to configure a fixed bit rate rather than using autobauding.

---

## 1.8 Errors and Messages

The command result codes "+CME ERROR: <err>" and "+CMS ERROR: <err>" indicate errors related to mobile equipment or network functionality.

The format of <err> can be either numeric or verbose and is selectable via [AT+CMEE](#).

A result error code terminates the execution of the command and prevents the execution of all remaining commands that may follow on the same command line. If so, neither "ERROR" nor "OK" result codes are returned for these commands. A 30 seconds timeout will deliver "ERROR" when the input of a command is not complete.

Using the wrong command syntax may result in errors: For example, using the execute command syntax although the command has no execute format, causes "ERROR" to be returned. Likewise, using the write command syntax although the command has no write format causes "+CME ERROR: <err>" to be returned.

See also:

- Section [2.12.1](#), [CME/CMS Error Code Overview](#)
- Section [2.5.1](#), [Verbose and numeric result codes](#)
- Section [3.4](#), [AT+CEER](#)

## 1.9 Auxiliary Serial Interface

The second serial interface (ASC1) is designed as an additional interface for applications which need multiple parallel access to the BGS3, e.g. to query status information while a data connection is in progress on ASC0. However, the auxiliary interface provides only limited functionality:

- Multiplex mode via [AT+CMUX](#) is not supported.
- DTR, DSR, DCD, RING hardware lines do not exist. AT commands for controlling the behavior of these lines ([AT&D](#), [AT&C](#), [AT&S](#)) can be used but will have no effect.
- CSD calls are not supported.
- Fax calls are not supported.
- When you set up packet switched connections take care that your application uses only AT commands, parameters and signal lines supported on the ASC1 interface. For example, keep in mind that Microsoft Dial-up connections are typically trying to request the DCD line status and that common modem drivers use to send commands such as [AT+CBST](#) or [ATS7](#), which may not be supported.
- No Autobauding. The hardware is not capable of automatically detecting the baudrate on this interface, so the AT command which selects autobauding ([AT+IPR=0](#)) is not allowed and returns ERROR.

ASC1 is disabled when the multiplexer is enabled on the first serial interface ASC0. Yet, both ASC1 and the multiplexer channel 2 are using the same parameters, and thus, the same user defined profile (if any). As a result, a user profile stored on multiplexer channel 2 takes effect on ASC1 after closing the multiplexer and starting up ASC1. Likewise, a user profile stored on ASC1 will be loaded on multiplexer channel 2.

This may be a problem when ASC1 is not connected, but flow control (for example [AT\Q1](#) or [AT\Q3](#)) is stored to the user profile on the multiplexer channel 2. In this case, flow control takes effect on ASC1, when the multiplexer is switched off. If then for example a large amount of URCs is generated, their transmission might be stopped due to the flow control. To avoid this problem we recommend that you do not activate flow control on multiplexer channel 2 when you set up a user profile with [AT&W](#).

## 1.10 Serial Interface Flow Control

Flow control is essential to prevent loss of data or avoid errors when, in a data or fax call, the sending device is transferring data faster than the receiving side is ready to accept. When the receiving buffer reaches its capacity, the receiving device should be capable to cause the sending device to pause until it catches up.

There are basically two approaches to regulate data flow: Software flow control and hardware flow control. The High Watermark (HWM) of the input/output buffer should be set to approximately 60% of the total buffer size, the Low Watermark (LWM) is recommended to be about 30%. The data flow should be stopped when the buffer capacity rises close to the High Watermark and resumed when it drops below the Low Watermark. The time required to cause stop and go results in a hysteresis between the High and Low Watermarks.

### 1.10.1 Software Flow Control (XON/OFF Handshake)

Software flow control can be used to control the data flow in both directions from DTE to BGS3 and from BGS3 to DTE. Software flow control uses different characters to stop (XOFF, decimal 19) and resume (XON, decimal 17) data flow. Hence, all data that represent XON or XOFF characters will be interpreted as control characters. This applies also to characters included within the data stream to be transmitted (usually plain ASCII text files do not include such characters). The only advantage of software flow control is that three wires would be sufficient on the serial interface.

### 1.10.2 Hardware Flow Control (RTS/CTS Handshake)

Hardware flow control sets or resets the RTS/CTS wires. This approach is faster and more reliable, and therefore, the better choice. When the HWM is reached, CTS is set inactive. When the LWM is passed, CTS goes active again. To achieve smooth data flow, ensure that the RTS/CTS lines are present on your application platform.

#### *Configuring hardware flow control*

- Hardware flow control must be set on both sides: with `AT\Q3` or `AT+IFC` in the ME and an equivalent RTS/CTS handshake option in the host application.
- The default setting of the ME is `AT\Q0` (no flow control) which must be altered to `AT\Q3` (RTS/CTS hardware handshake on). The setting is stored volatile and must be restored each time after rebooting the ME.
- `AT\Q` has no read command. To verify the current setting of `AT\Q`, simply check the settings of the active profile with `AT&V`.
- Often, fax programs run an initialization procedure when started up. The initialization commonly includes enabling RTS/CTS hardware handshake, eliminating the need to set `AT\Q3` once again. However, before setting up a CSD call, you are advised to check that RTS/CTS handshake is set.

#### *Buffer design considerations*

- Each serial interface (ASC0 and ASC1) of the BGS3 uses two buffers, one for the uplink and one for the downlink. Each buffer has a capacity of minimum 1024 bytes.
- Uplink direction (where ME is receiving data from host application):  
CTS control is based on the filling level of the ME's receive buffer. When the application detects that CTS is being deactivated it must instantly stop sending data to the ME's receive buffer. But still, after deactivation of CTS, the receive buffer of the ME can accept another 512 bytes.
- Downlink direction (where ME is sending data to host application):  
The transmit buffer of the ME can hold at least 1024 bytes. After deactivation of RTS the ME sends max. 2 more bytes and then stops transferring data to the application.  
The maximum time RTS can be kept inactive without losing data is determined by the buffer size and the maximum possible over-the-air data rate. In any case, the local data rate between DCE and DTE (`AT+IPR`) should be set to a value higher than the maximum possible over-the-air data rate.
- Buffer size recommended for the host application:  
Just like the ME, the host application should include send and receive buffers for each serial interface. To

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handle large amounts of data at high speed a buffer capacity of 1024 bytes is recommended. If the host application is designed mainly for one direction (uplink or downlink) a lower buffer size will do for the direction where less data is transferred.

In fact, the optimal size of the host application buffers is a matter of finding the balance between the amount of data, data throughput, reaction time of the application when handling the buffer, processor performance and available memory. To give an example, a small buffer size (such as 256 bytes) increases the frequency of deactivating RTS/CTS and the frequency of flushing the buffer, thus diminishing the efficiency of the application.

Also, please consider that RTS/CTS flow control cannot stop the data stream coming from the network, e.g. in a GPRS or fax connection. So the lack of appropriate hardware flow control increases the risk of losing data packets if, like in the case of UDP, the connection protocol has no or only minimum error handling functions. Other network protocols are using high level flow control mechanisms. For example, to prevent loss of data the TCP protocol uses retransmission algorithms, fax applications usually repeat the transfer of faulty pages.

## 1.11 Common PCN Handset Specification (CPHS)

The ME provides features to implement a device following the prerequisites of the Common PCN Handset Specification (CPHS) Phase 2.

CPHS Feature	Description/Remarks	AT command
Alternate Line Service	Using two phone numbers with one SIM card.	<a href="#">AT^SALS</a>
Voice Message Waiting Indication	Indicate the receipt of a short message coded as Voice Message Waiting Indicator as defined by the CPHS Phase 2 standard.	<a href="#">AT^SIND</a> , <a href="#">AT+CMER</a> , indicators "vmwait1" and "vmwait2"
Operator (Service provider) name from SIM	Read specific Elementary Files (6F14h, 6F18h) from SIM.	<a href="#">AT+CRSM</a>
Network and Service Provider Lock	Lock/Unlock an ME to specific HPLMN and service provider.	<a href="#">AT+CLCK</a> , ( <a href="#">AT+CPIN</a> )
Call Forwarding	Get and set diverted call status. Access specific Elementary File (6F13h) from SIM.	<a href="#">AT+CCFC</a> , <a href="#">AT+CRSM</a>
Customer Service Profile (CSP)	Setting services and their menu entries depending on customer profiles.	<a href="#">AT+CRSM</a>
Information numbers	Hierarchically structured service numbers phonebook on SIM according to CPHS 4.2 (mandatory).	<a href="#">AT+CRSM</a>

## 2. Configuration Commands

The AT Commands described in this chapter allow the external application to determine the BGS3's behaviour under various conditions.

### 2.1 AT&F Set all current parameters to manufacturer defaults

[AT&F](#) sets all current parameters to the manufacturer defined profile. All defined GPRS contexts which are not activated or not online will be undefined if the non volatile storage of CGDCONT settings is not activated by the [AT^SCFG](#) parameter "GPRS/PersistentContexts" (see [AT+CGDCONT](#)).

#### Syntax

Exec Command									
AT&F[<value>]									
Response(s)									
OK									
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last		Reference(s)
-	+	+	+	+	+	-	-		V.250

#### Parameter Description

<value> <sup>(num)</sup>	
[0]	Set all TA parameters to manufacturer defaults

#### Notes

- List of parameters reset to manufacturer default can be found in Section [20.5, Factory Default Settings Restorable with AT&F](#).
- In addition to the default profile, you can store an individual one with [AT&W](#). To alternate between the two profiles enter either [ATZ](#) (loads user profile) or [AT&F](#) (restores factory profile).
- Every ongoing or incoming call will be terminated.



## 2.2 AT&V Display current configuration

[AT&V](#) returns the current parameter setting. The configuration varies depending on whether or not PIN authentication has been done.

### Syntax

Exec Command									
AT&V[<value>]									
Response(s)									
ACTIVE PROFILE: ... (see Section 2.2.1, <a href="#">AT&amp;V responses</a> )									
OK									
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last		Reference(s)
-	+	±	+	±	±	-	-		V.250

### Parameter Description

<value> <sup>(num)</sup>	
[0]	Profile number

### Notes

- The value of \Q (flow control) is also determined by the [AT+IFC](#) command. In case the value set by [AT+IFC](#) cannot be represented by a \Q equivalent, \Q255 will be displayed.
- The parameters of [AT^SMGO](#) can only be displayed after the SMS data from the SIM have been read successfully for the first time. Reading starts after successful SIM authentication has been performed, and may take up to 30 seconds depending on the SIM used. While the read process is in progress, an attempt to read the parameter will result in empty values.
- The parameter of [AT+CSDH](#) will only be displayed in SMS PDU mode, see [AT+CMGF](#).

## 2.2.1 AT&V responses

The following tables show four different kinds of responses depending on whether or not the PIN is entered and whether or not the Multiplex mode is enabled (see [AT+CMUX](#)).

**Table 2.1:** Current configuration on ASC0 / MUX channel 1 (example)

PIN authentication done	No PIN authentication
ACTIVE PROFILE: E1 Q0 V1 X4 &C1 &D2 &S0 \Q0 \V1 S0:000 S3:013 S4:010 S5:008 S6:000 S7:060 S8:000 S10:002 S18:000 +CBST: 7,0,1 +CRLP: 61,61,78,6 +CR: 0 +FCLASS: 0 +CRC: 0 +CMGF: 1 +CSDH: 0 +CNMI: 0,0,0,0,1 +IFC: 0,0 +ILRR: 0 +IPR: 115200 +CMEE: 2 ^SMGO: 0,0 +CSMS: 0,1,1,1 ^SACM: 0,"000000","000000" ^SLCC: 0 ^SCKS: 0,1 +CREG: 0,1 +CLIP: 0,2 +CAOC: 0 +COPS: 0,0,"operator" +CGSMS: 3 OK	ACTIVE PROFILE: E1 Q0 V1 X4 &C1 &D2 &S0 \Q0 \V1 S0:000 S3:013 S4:010 S5:008 S6:000 S7:060 S8:000 S10:002 S18:000 +CBST: 7,0,1 +CRLP: 61,61,78,6 +CR: 0 +FCLASS: 0 +IFC: 0,0 +ILRR: 0 +IPR: 115200 +CMEE: 2 ^SCKS: 0,1 OK

**Table 2.2:** Current configuration on ASC1 and MUX channels 2 and 3 (example)

PIN authentication done	No PIN authentication
ACTIVE PROFILE: E1 Q0 V1 X4 &C1 &D0 &S0 \Q0 \V1 S0:000 S3:013 S4:010 S5:008 +CR: 0 +CRC: 0 +CMGF: 1 +CSDH: 0 +CNMI: 0,0,0,0,1 +IFC: 0,0 +ILRR: 0 +IPR: 115200 +CMEE: 2 ^SMGO: 0,0 +CSMS: 0,1,1,1 ^SACM: 0,"000000","000000" ^SLCC: 0 ^SCKS: 0,1 +CREG: 0,1 +CLIP: 0,2 +CAOC: 0 +COPS: 0,0,"operator" +CGSMS: 3 OK	ACTIVE PROFILE: E1 Q0 V1 X4 &C1 &D0 &S0 \Q0 \V1 S0:000 S3:013 S4:010 S5:008 +CR: 0 +IFC: 0,0 +ILRR: 0 +IPR: 115200 +CMEE: 2 ^SCKS: 0,1 +CGSMS: 3 OK

## 2.3 AT&W Stores current configuration to user defined profile

[AT&W](#) stores the currently set parameters to a user defined profile in the non-volatile memory.

### Syntax

Exec Command									
AT&W[<value>]									
Response(s)									
OK									
ERROR									
+CME ERROR: <err>									
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last		Reference(s)
-	+	+	+	+	+	-	-		V.250

### Parameter Description

<value> <sup>(num)</sup>	
[0]	Number of profile

### Notes

- The user defined profile will be restored automatically after power-up. Use [ATZ](#) to restore user profile and [AT&F](#) to restore factory settings. Until the first use of [AT&W](#), [ATZ](#) works as [AT&F](#).
- [AT&W](#) stores all global settings and the current local settings of the interface, on which the command is executed.
- A list of parameters stored to the user profile can be found in Section [20.4, AT Command Settings storable with AT&W](#).

## 2.4 ATQ Result code presentation mode

This command determines whether or not the TA transmits any result code to the TE. Other information text transmitted as response is not affected.

### Syntax

Exec Command									
ATQ[<n>]									
Response(s)									
If <n>=0:									
OK									
If <n>=1:									
(none)									
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last		Reference(s)
-	+	+	+	+	+	-	-		V.250

### Parameter Description

<n>	(num)(&W)(&V)	
[0]	(&F)	DCE transmits result code
1		Result codes are suppressed and not transmitted

## 2.5 ATV Result code format mode

This command determines the contents of header and trailer transmitted with AT command result codes and information responses. Possible responses are described in Section 2.5.1, [Verbose and numeric result codes](#).

### Syntax

Exec Command								
ATV[<value>]								
Response(s)								
OK								
ERROR								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	
-	+	+	+	+	+	-	-	
Reference(s)								
V.250								

### Parameter Description

<value> <sup>(num)(&amp;W)(&amp;V)</sup>	
[0]	Information response: <text><CR><LF> Short result code format: <numeric code><CR>
1 <sup>(&amp;F)</sup>	Information response: <CR><LF><text><CR><LF> Long result code format: <CR><LF><verbose code><CR>

### 2.5.1 Verbose and numeric result codes

Verbose format	Numeric format	Meaning
OK	0	command executed, no errors
CONNECT	1	link established
RING	2	ring detected
NO CARRIER	3	link not established or disconnected
ERROR	4	invalid command or command line too long
NO DIALTONE	6	no dial tone, dialling impossible, wrong mode
BUSY	7	remote station busy
NO ANSWER	8	no answer
CONNECT 2400/RLP	47	link with 2400 bps and Radio Link Protocol
CONNECT 4800/RLP	48	link with 4800 bps and Radio Link Protocol
CONNECT 9600/RLP	49	link with 9600 bps and Radio Link Protocol
CONNECT 14400/RLP	50	link with 14400 bps and Radio Link Protocol
ALERTING		alerting at called phone
DIALING		mobile phone is dialing

## 2.6 ATX Set CONNECT result code format and call monitoring

ATX determines whether or not the TA detects the presence of dial tone and busy signal and whether or not TA transmits particular result codes.

### Syntax

Exec Command									
ATX[<value>]									
Response(s)									
OK									
ERROR									
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last		Reference(s)
-	+	+	+	+	+	-	-		V.250

### Parameter Description

<value> <sup>(num)(&amp;W)(&amp;V)</sup>	Description
[0]	CONNECT result code only returned, dial tone and busy detection are both disabled.
1	CONNECT <text> result code only returned, dial tone and busy detection are both disabled.
2	CONNECT <text> result code returned, dial tone detection is enabled, busy detection is disabled.
3	CONNECT <text> result code returned, dial tone detection is disabled, busy detection is enabled.
4(&F)	CONNECT <text> result code returned, dial tone and busy detection are both enabled.

## 2.7 ATV Set CONNECT result code format

### Syntax

Exec Command	
AT\V[<value>]	
Response(s)	
OK ERROR	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + - + - - - -	V.250

### Parameter Description

<value> <sup>(num)(&amp;W)(&amp;V)</sup>	
[0]	CONNECT <text> result code returned without RLP trailer
1(&F)	CONNECT <text> result code returned with RLP trailer

### Notes

- For circuit switched data calls only.
- Output only if [ATX](#) parameter is set with value > 0.



## 2.8 ATZ Set all current parameters to user defined profile

**ATZ** sets all current parameters to the user profile stored with **AT&W**. If a connection is in progress, it will be terminated.

All defined GPRS contexts which are not activated or not online will be undefined if the non volatile storage of CGDCONT settings is not activated by the **AT^SCFG** parameter "GPRS/PersistentContexts" (see **AT+CGDCONT**). The user defined profile is stored to the non-volatile memory.

### Syntax

Exec Command								
ATZ[<value>]								
Response(s)								
OK								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	
-	+	+	+	+	+	-	-	
							Reference(s)	
							V.250	

### Parameter Description

<value> <sup>(num)</sup>	
[0]	Reset to user profile

### Notes

- First the profile will be set to factory default (see **AT&F**). If there is a valid user profile (stored with **AT&W**), this profile will be loaded afterwards.
- Any additional commands on the same command line may be ignored. A delay of 300 ms is required before next command is sent, otherwise "OK" response may be corrupted.

## 2.9 AT+CFUN Set phone functionality

The [AT+CFUN](#) command serves to control the functionality level of the ME. It can be used to reset the ME, to choose one of the SLEEP modes or to return to full functionality.

Intended for power saving, SLEEP mode reduces the functionality of the ME to a minimum and thus minimizes the current consumption. Further information, particularly power supply ratings during the various operating modes and the timing of hardware signals in SLEEP mode can be found in the "[BGS3 Hardware Interface Description, Version 01.000a](#)".

SLEEP mode falls in two categories:

- NON-CYCLIC SLEEP mode `<fun>=0`
- and CYCLIC SLEEP modes, selectable as `<fun>= 7 or 9`.

NON-CYCLIC SLEEP mode permanently blocks the serial interface. The benefit of the CYCLIC SLEEP mode is that the serial interface remains accessible and that, in intermittent wake-up periods, characters can be sent or received without terminating the selected mode. This allows the ME to wake up for the duration of an event and, afterwards, to resume power saving. Please refer to Section [2.9.1, Wake up the ME from SLEEP mode](#) for a summary of all SLEEP modes and the different ways of waking up the module.

For CYCLIC SLEEP mode both the ME and the application must be configured to use hardware flow control. This is necessary since the CTS signal is set/reset every 0.9-2.7 seconds in order to indicate to the application when the UART is active. The default setting of hardware flow control is `AT\Q0` which must be altered to `AT\Q3`. For use after restart you are advised to add it to the user profile saved with [AT&W](#).

If both interfaces ASC0 and ASC1 are connected, hardware flow control must be set in either application. See notes below for further detail.

The [AT+CFUN](#) test command returns the values of the supported parameters.

The [AT+CFUN](#) read command returns the current functionality value.

The [AT+CFUN](#) write command can be used to reset the ME, to choose one of the SLEEP modes or to return to full functionality.

### Syntax

<p>Test Command</p> <p><code>AT+CFUN=?</code></p> <p>Response(s)</p> <p><code>+CFUN: (list of supported &lt;fun&gt;s) , (list of supported &lt;rst&gt;s)</code></p> <p>OK</p>																	
<p>Read Command</p> <p><code>AT+CFUN?</code></p> <p>Response(s)</p> <p><code>+CFUN: &lt;fun&gt;</code></p> <p>OK</p>																	
<p>Write Command</p> <p><code>AT+CFUN=[&lt;fun&gt;[, &lt;rst&gt;]]</code></p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p><code>+CME ERROR: &lt;err&gt;</code></p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>±</td> <td>±</td> <td>±</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	±	±	±	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	±	±	±	-	-										

### Unsolicited Result Codes

URC 1

`^SYSSTART`

Indicates that the ME has been started and is ready to operate. If autobauding is active (`AT+IPR=0`) the URC is not generated.

URC 2

`^SYSSTART CHARGE ONLY MODE`

Indicates that the ME has entered the CHARGE ONLY mode. This occurs if the charger is connected while the ME is in POWER DOWN mode. If autobauding is active (`AT+IPR=0`) the URC is not generated. In CHARGE ONLY mode the ME is neither registered to the GSM network nor are the serial interfaces fully accessible. For further details on charging refer to the Hardware Interface Description [2].

### Parameter Description

<code>&lt;fun&gt;</code> <sup>(num)</sup>	
0	<p>NON-CYCLIC SLEEP mode:                      In this mode, the AT interface is not accessible. Consequently, after setting <code>&lt;fun&gt;=0</code>, do not send further characters. Otherwise these characters remain in the input buffer and may delay the output of an unsolicited result code. The first wake-up event stops power saving and takes the ME back to full functionality level <code>&lt;fun&gt;=1</code>.</p>
[1] <sup>(&amp;F)(P)</sup>	<p>Full functionality (no power saving).                      If the ME is in one of the CYCLIC SLEEP modes you can issue <code>AT+CFUN=1</code> to stop power saving and return to full functionality. Keep in mind that, unlike the reset command described below, this action does not restart the ME but only changes the level of functionality. See parameter <code>&lt;rst&gt;</code> for details on the reset.</p>
7	<p>CYCLIC SLEEP mode:                      In this mode, the serial interface is shortly enabled while CTS is active. If characters are recognized on the serial interface, the ME stays active for 2 seconds after the last character was sent or received. The ME exits SLEEP mode only, if <code>AT+CFUN=1</code> is entered.</p>
9	<p>CYCLIC SLEEP mode:                      In this mode, the serial interface is shortly enabled while CTS is active. If characters are recognized on the serial interface, the ME stays active after the last character was sent or received for at least the time, which can be configured by <code>AT^SCFG="PowerSaver/Mode9/Timeout",&lt;psm9to&gt;</code> (temporary wakeup). In contrast to SLEEP mode 7 assertion of RTS can also be used to temporarily wake up the ME. In this case too, activity time is at least the time set with <code>AT^SCFG="PowerSaver/Mode9/Timeout",&lt;psm9to&gt;</code>. RTS can be activated either from ASC0 or ASC1. The ME exits SLEEP mode only, if <code>AT+CFUN=1</code> is entered.</p>

<code>&lt;rst&gt;</code> <sup>(num)</sup>	
<p>The parameter can only be used if the serial interface is enabled. Due to the command syntax, you need to enter parameter <code>&lt;fun&gt;</code>, followed by <code>&lt;rst&gt;</code>, where <code>&lt;fun&gt;</code> is only a placeholder and has no effect. See examples below.</p>	
[0]	Placeholder for <code>&lt;fun&gt;</code> as stated above.
1	ME resets and restarts to full functionality. After reset and restart, PIN 1 authentication is necessary ( <code>AT+CPIN</code> ). If autobauding is enabled, it is recommended to wait 3 to 5 seconds before entering the first AT command. For details on autobauding refer to Section 4.8.1, <a href="#">Autobauding</a> .

## Notes

- The settings made with `AT+CFUN` apply to both serial interfaces ASC0 and ASC1.
- CYCLIC SLEEP mode cannot be activated or resumed as long as data are buffered in one of the output buffers of the ME (ASC0 or ASC1). This should be taken into account, because RTS may be unintentionally asserted if, for example, one of the following scenarios occurs:
  - a) Hardware flow control is set in the ME (`AT\Q3`), but not in the host application (RTS/CTS handshake).
  - b) The two serial interfaces ASC0 and ASC1 are connected, but one of them is released, e.g. after closing or deactivating the application connected to this interface.In cases a) and b) data sent by the ME, such as URCs or outstanding AT command responses, will be buffered in the output buffer of this interface, signaled by the active RTS line until the buffer is emptied. Therefore, for CYCLIC SLEEP mode to work properly take care that the following requirements be met: Be sure that data sent by the ME are collected on both interfaces. Activate hardware flow control on ME (TA) and application side (TE). Avoid releasing one of the interfaces if any URCs are likely to occur on this interface.
- CYCLIC SLEEP mode cannot be activated or resumed as long as data is buffered in one of the output buffers of the ME (ASC0 or ASC1). Therefore, ensure that the following requirements be met:
  - a) If hardware flow control is set in the ME (`AT\Q3`), the host must also use hardware flow control.
  - b) Remember that `AT\Q3` takes effect only on the interface where the command was set. Therefore, if both interfaces ASC0 and ASC1 are connected ensure to set `AT\Q3` on each interface. However, if only one interface shall be operated ensure that, on the unused interface, `AT\Q3` is neither enabled and nor stored to the `AT&W` user profile. This is necessary to avoid that URCs, outstanding AT command responses or, after restart even the "`^SYSSTART`" URC might be buffered on the unused interface without being collected by the host application.
- In Multiplex mode, the CFUN profile is shared by all multiplexer channels.
- If the ME is in Multiplexer mode, it is not recommended to activate SLEEP mode with `AT+CFUN=<fun>`. The best approach to properly control SLEEP mode in this case is to issue the PSC messages described in [4], Section "Power saving control".
- When a circuit-switched call is in progress, `<fun>=7` or `9` can be activated without terminating the call. However, setting `<fun>=0` during a circuit-switched call immediately disconnects this call.
- To check whether power saving is on, you can query the status with the read command `AT+CFUN?` only if the module is in full functionality mode or in CYCLIC SLEEP mode. If available, you can also take advantage of the status LED controlled by the SYNC pin (see `AT^SSYNC` and [2]). With `AT^SSYNC` you can select different modes of LED signalization during SLEEP modes (see Section 18.5.1, [ME status indicated by status LED patterns](#) for details). However, the module can wake up temporarily from power saving without leaving its CYCLIC SLEEP mode (without changing `+CFUN "<fun>"`), e.g. for a network scan after a loss of radio coverage, or after receipt of serial data during CYCLIC SLEEP mode. During this "temporary wakeup state" the LED will operate as if the ME was in full functionality mode.

## 2.9.1 Wake up the ME from SLEEP mode

A wake-up event is any event that causes the ME to draw more current. Depending on the selected mode, the wake-up event either switches the SLEEP mode off and takes the ME back to full functionality `AT+CFUN=1`, or activates the ME temporarily without terminating the selected SLEEP mode.

Definitions of the state transitions described in Table 2.3:

- Quit: ME exits SLEEP mode.
- Temporary: ME becomes active temporarily for the duration of the event and the mode-specific follow-up time after the last character was sent or received on the serial interface.
- No effect: Event is not relevant in the selected SLEEP mode. The ME does not wake up.

**Table 2.3:** Wake-up events in NON-CYCLIC and CYCLIC SLEEP modes

Event	Selected mode: <fun>=0	Selected mode: <fun>=7 or 9
Ignition line	No effect	No effect
RTS0 or RTS1 activation	Quit	Mode 7: No effect (RTS is only used for flow control) Mode 9: Temporary
Unsolicited Result Code (URC)	Quit	Temporary
Incoming voice or data call	Quit	Temporary
Any AT command (incl. outgoing SMS, voice or data call)	Not possible (UART disabled)	Temporary
Incoming SMS ( <code>AT+CNMI</code> is set to 0,0 (this is the default setting))	No effect	No effect
Incoming SMS ( <code>AT+CNMI</code> is set to 1,1)	Quit	Temporary
GPRS data transfer	Not possible (UART disabled)	Temporary
<code>AT+CFUN=1</code>	Not possible (UART disabled)	Quit

## 2.10 AT^SMSO Switch off mobile station

[AT^SMSO](#) initiates the power-off procedure. High level of the module's PWR\_IND pin and the URC "[^SHUTDOWN](#)" notify that the procedure has completed and the module has entered the POWER DOWN mode. Therefore, be sure not to disconnect the operating voltage until PWR\_IND is high or until the URC "[^SHUTDOWN](#)" is displayed. Otherwise, you run the risk of losing data. For further details on how to turn off the module see the [\[2\]](#).

### Syntax

Test Command
AT^SMSO=?
Response(s)
OK
Exec Command
AT^SMSO
Response(s)
^SMSO: MS OFF
OK
ERROR
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
- + + + + + - +

### Unsolicited Result Code

[^SHUTDOWN](#)

Indicates that the power-off procedure is finished and the module will be switched off in less than 1 second.

### Notes

- Do not send any other AT command after [AT^SMSO](#).
- If [AT^SMSO](#) is entered on one of the Multiplexer channels the ME closes the Multiplexer channels, terminates the Multiplexer and deactivates all other functions. Then, the URC "[^SHUTDOWN](#)" will be issued on the physical serial interface (ASC0). The URC will be transmitted at the bit rate last activated on ASC0 for use with the Multiplex driver.
- If both interfaces ASC0 and ASC1 are connected the URC appears on both of them.
- If the module is in NORMAL mode and the charger is connected to the VCHARGE line, the [AT^SMSO](#) command causes the module to shut down shortly and then start into the CHARGE ONLY mode. If the module is in CHARGE ONLY mode the [AT^SMSO](#) command is not supported at all. In both cases, the module can only be switched off by disconnecting the charger. See also [\[2\]](#).

## 2.11 AT+GCAP Request complete TA capabilities list

AT+GCAP returns a list of additional capabilities.

### Syntax

Test Command	
AT+GCAP=?	
Response(s)	
OK	
Exec Command	
AT+GCAP	
Response(s)	
+GCAP: <name>	
OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + + + - -	V.250

### Parameter Description

<name> <sup>(str)</sup>
e.g.: +CGSM,+FCLASS

### Note

- +CGSM: The response text shows which GSM commands of the ETSI standard are supported.

## 2.12 AT+CMEE Mobile Equipment Error Message Format

AT+CMEE controls the format of the error result codes that indicates errors related to BGS3 functionality. Format can be selected between plain "ERROR" output, error numbers or verbose "+CME ERROR: <err>" and "+CMS ERROR: <err>" messages.

Possible error result codes are listed in Table 2.4, General "CME ERROR" Codes (GSM 07.07), Table 2.5, General "CME ERROR" Codes (proprietary), Table 2.6, GPRS related "CME ERROR" Codes (GSM 07.07) and Table 2.8, SMS related "CMS ERROR" Codes (GSM 07.05).

In multiplex mode (refer AT+CMUX) the setting applies only to the logical channel where selected. The setting on the other channels may differ.

### Syntax

<p>Test Command</p> <pre>AT+CMEE=?</pre> <p>Response(s)</p> <pre>+CMEE: (list of supported&lt;errMode&gt;s) OK</pre>																	
<p>Read Command</p> <pre>AT+CMEE?</pre> <p>Response(s)</p> <pre>+CMEE: &lt;errMode&gt; OK</pre>																	
<p>Write Command</p> <pre>AT+CMEE=&lt;errMode&gt;</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-	<p>Reference(s)</p> <pre>GSM 07.07</pre>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	+	+	+	-	-										

### Parameter Description

<errMode> <sup>(num)(&amp;W)(&amp;V)</sup>	
0(&F)(D)	Disable result code, i.e. only "ERROR" will be displayed.
1	Enable error result code with numeric values.
2	Enable error result code with verbose (string) values.

### Example

To obtain enhanced error messages it is recommended to choose <errMode>=2.

<pre>AT+CMEE=2 OK</pre>
-------------------------



## 2.12.1 CME/CMS Error Code Overview

**Table 2.4:** General "CME ERROR" Codes (GSM 07.07)

<err> Code	Text (if AT+CMEE=2)
0	phone failure
1	no connection to phone
2	phone adapter link reserved
3	operation not allowed
4	operation not supported
5	PH-SIM PIN required
6	PH-FSIM PIN required
7	PH-FSIM PUK required
10	SIM not inserted
11	SIM PIN required
12	SIM PUK required
13	SIM failure
14	SIM busy
15	SIM wrong
16	incorrect password
17	SIM PIN2 required
18	SIM PUK2 required
20	memory full
21	invalid index
22	not found
23	memory failure
24	text string too long
25	invalid characters in text string
26	dial string too long
27	invalid characters in dial string
30	no network service
31	network timeout
32	network not allowed - emergency calls only
40	network personalization PIN required
41	network personalization PUK required
42	network subset personalization PIN required
43	network subset personalization PUK required
44	service provider personalization PIN required
45	service provider personalization PUK required
46	corporate personalization PIN required
47	corporate personalization PUK required
48	PH-SIM PUK (master phone code) required
100	unknown
132	service option not supported

<err> Code	Text (if AT+CMEE=2)
133	requested service option not subscribed
134	service option temporary out of order
256	operation temporary not allowed
257	call barred
258	phone busy
259	user abort
260	invalid dial string
261	SS not executed
262	SIM blocked
263	invalid block

**Table 2.5:** General "CME ERROR" Codes (proprietary)

<err> Code	Text (if AT+CMEE=2)
673	audio manager not ready
674	audio format cannot be configured
705	SIM toolkit menu has not been configured
706	SIM toolkit already in use
707	SIM toolkit not enabled
737	+CSCS type not supported
738	+CSCS type not found
741	must include <format> with <oper>
742	incorrect <oper> format
743	<oper> length too long
744	SIM full
745	unable to change PLMN list
746	network operator not recognised
749	invalid command length
750	invalid input string
753	missing required cmd parameter
754	invalid SIM command
755	invalid file Id
756	missing required P1/2/3 parameter
757	invalid P1/2/3 parameter
758	missing required command data
759	invalid characters in command data
761	CTM call is not setup
764	missing input value
765	invalid input value
766	unsupported value or mode
767	operation failed
768	multiplexer already active
769	unable to get control of required module

<err> Code	Text (if AT+CMEE=2)
770	SIM invalid - network reject
771	call setup in progress
772	SIM powered down
773	SIM file not present

**Table 2.6:** GPRS related "CME ERROR" Codes (GSM 07.07)

<err> Code	Text (if AT+CMEE=2)
103	illegal MS
106	illegal ME
107	GPRS services not allowed
111	PLMN not allowed
112	location area not allowed
113	roaming not allowed in this location area
148	unspecified GPRS error
149	PDP authentication failure
150	invalid mobile class

**Table 2.7:** GPRS related "CME ERROR" Codes (proprietary)

<err> Code	Text (if AT+CMEE=2)
577	GPRS - activation rejected by GGSN
578	GPRS - unspecified activation rejection
579	GPRS - bad code or protocol rejection
580	GPRS - can't modify address
581	GPRS - no echo replyGPRS - CHAP close
582	GPRS - profile (CID) currently unavailable
583	GPRS - a profile (CID) is currently active
584	GPRS - combined services not allowed
585	GPRS - conditional IE error
586	GPRS - context activation rejected
587	GPRS - duplicate TI received
588	GPRS - feature not supported
589	GPRS - service not available
590	GPRS - unknown IE from network
591	GPRS - implicitly detached
592	GPRS - insufficient resources
593	GPRS - invalid activation state (0-1)
594	GPRS - invalid address length
595	GPRS - invalid character in address string
596	GPRS - invalid CID value
597	GPRS - invalid dialstring length
598	GPRS - mode value not in range
599	GPRS - invalid MAND information

<err> Code	Text (if AT+CMEE=2)
600	GPRS - SMS service preference out of range
601	GPRS - invalid TI value
602	GPRS - IPCP negotiation timeout
603	GPRS - LCP negotiation timeout
604	GPRS - LLC error
605	GPRS - LLC or SNDCP failure
606	GPRS - lower layer failure
607	GPRS - missing or unknown APN
608	GPRS - mobile not ready
609	GPRS - MS identity not in network
610	GPRS - MSC temporary not reachable
611	GPRS - message incompatible with state
612	GPRS - message type incompatible with state
613	GPRS - unknown message from network
614	GPRS - NCP close
615	network failure
616	network is down
617	GPRS - no free NSAPIs
618	GPRS - processing of multiple CIDs not supported
619	GPRS - no PDP context activated
620	GPRS - normal termination
621	GPRS - NSAPI already used
622	GPRS - address element out of range
623	GPRS - PAP close
624	GPRS - PDP context w/o TFT already activated
625	GPRS - PDP type not supported
626	GPRS - peer refuses our ACCM
627	GPRS - peer refuses our IP address
628	GPRS - peer refuses our MRU
629	GPRS - peer rerequested CHAP
630	GPRS - profile (CID) not defined
631	GPRS - unspecified protocol error
632	GPRS - QOS not accepted
633	GPRS - QOS validation fail
634	GPRS - reactivation required
635	GPRS - regular deactivation
636	GPRS - semantic error in TFT operation
637	GPRS - semantic errors in packet filter
638	GPRS - semantically incorrect message
639	service type not yet available
640	operation of service temporary not allowed
641	GPRS - syntactical errors in packet filter

<err> Code	Text (if AT+CMEE=2)
642	GPRS - too many RXJs
643	GPRS - unknown PDP address or type
644	GPRS - unknown PDP context
645	GPRS - user authorisation failed
646	GPRS - QOS invalid parameter
647	GPRS - FDN failure
648	GPRS - bad default PDP context parameters
649	GPRS - bad PDP context parameters
650	GPRS - PDP context already active
660	GPRS - no echo reply
661	GPRS - syntactical error in TFT operation

**Table 2.8:** SMS related "CMS ERROR" Codes (GSM 07.05)

<err> Code	Text (if AT+CMEE=2)
1	unassigned (unallocated) number
8	operator determined barring
10	call barred
21	short message transfer rejected
27	destination out of service
28	unidentified subscriber
29	facility rejected
30	unknown subscriber
38	network out of order
41	temporary failure
42	congestion
47	resources unavailable, unspecified
50	requested facility not subscribed
69	requested facility not implemented
81	invalid short message transfer reference value
95	invalid message, unspecified
96	invalid mandatory information
97	message type non-existent or not implemented
98	message not compatible with short message protocol state
99	information element non-existent or not implemented
111	protocol error, unspecified
127	interworking, unspecified
128	telematic interworking not supported
129	short message type 0 not supported
130	cannot replace short message
143	unspecified TP-PID error
144	data coding scheme (alphabet) not supported
145	message class not supported

<err> Code	Text (if AT+CMEE=2)
159	unspecified TP-DCS error
160	command cannot be actioned
161	command unsupported
175	unspecified TP-command error
176	TPDU not supported
192	SC busy
193	no SC subscription
194	SC system failure
195	invalid SME address
196	destination SME barred
197	SM rejected-duplicate SM
198	TP-VPF not supported
199	TP-VP not supported
208	do SIM SMS storage full
209	no SMS storage capability in SIM
210	error in MS
211	memory capacity exceeded
212	SIM application toolkit busy
213	SIM data download error
255	unspecified error cause
300	ME failure
301	SMS service of ME reserved
302	operation not allowed
303	operation not supported
304	invalid PDU mode parameter
305	invalid text mode parameter
310	SIM not inserted
311	SIM PIN required
312	PH-SIM PIN required
313	SIM failure
314	SIM busy
315	SIM wrong
316	SIM PUK required
317	SIM PIN2 required
318	SIM PUK2 required
320	memory failure
321	invalid memory index
322	memory full
330	SMSC address unknown
331	no network service
332	network timeout
340	no +CNMA acknowledgement expected

<err> Code	Text (if AT+CMEE=2)
500	unknown error
516	invalid length
519	invalid length or character
520	invalid character in text
532	SIM not ready
533	unread records on SIM
534	CB error unknown
535	PS busy
536	couldn't read SMS parameters from SIM
537	SM BL not ready
538	invalid parameter
539	ME temporary not available
548	invalid (non-hex) chars in PDU
549	incorrect PDU length
550	invalid MTI (message type indication)
551	invalid (non-hex) chars in address
552	invalid address (no digits read)
553	incorrect PDU length (UDL)
554	incorrect SCA length
556	invalid first octet (should be 2 or 34)
557	invalid command type
558	SRR bit not set
559	SRR bit set
560	invalid user data header IE

## 2.13 AT+CSCS Select TE character set

The [AT+CSCS](#) write command informs the TA which character set `<chset>` is used by the TE. This enables the TA to convert character strings correctly between TE and ME character sets. See also Section 1.6, [Supported character sets](#).

Note that when the TA-TE interface is set to 8-bit operation and the used TE alphabet is 7-bit, the highest bit will be set to zero.

### Syntax

<p>Test Command</p> <p>AT+CSCS=?</p> <p>Response(s)</p> <p>+CSCS: (list of supported&lt;chset&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CSCS?</p> <p>Response(s)</p> <p>+CSCS: &lt;chset&gt;</p> <p>OK</p>																	
<p>Write Command</p> <p>AT+CSCS=[&lt;chset&gt;]</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07, GSM 11.11</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	+	+	+	-	-										

### Parameter Description

<code>&lt;chset&gt;</code> <sup>(str)</sup>	Description
"GSM" <sup>(&amp;F)(P)</sup>	GSM default alphabet (GSM 03.38 subclause 6.2.1); Note: This setting may cause software flow control problems since the codes used to stop and resume data flow (XOFF = decimal 19, XON = decimal 17) are interpreted as normal characters.
"UCS2"	16-bit universal multiple-octet coded character set (ISO/IEC10646 [32]); UCS2 character strings are converted to hexadecimal numbers from 0000 to FFFF; e.g. "004100620063" equals three 16-bit characters with decimal values 65, 98 and 99.



## 2.14 AT^SCFG Extended Configuration Settings

AT^SCFG can be used to query and configure various settings of the BGS3.

AT^SCFG read command returns a list of all supported parameters and their current values.

AT^SCFG write command queries a configuration parameter (if no value is entered) or sets its value(s).

Input of parameter names is always coded in GSM character set, parameter values are expected to be given as specified via AT+CSCS.

### Syntax

Test Command

AT^SCFG=?

Response(s)

```
^SCFG: "AutoExec", (list of supported <AutoExecCmd>), (list of supported <AutoExecType>), (list of supported <AutoExecIndex>), (list of supported <AutoExecMode>), (max. string length of <AutoExecATC>), (time range of <AutoExecPeriod>)
^SCFG: "Call/ECC", (list of supported <ecc>s)
^SCFG: "GPRS/ATS0/withAttach", (list of supported <gs0aa>s)
^SCFG: "GPRS/AutoAttach", (list of supported <gaa>s)
^SCFG: "GPRS/PersistentContexts", (list of supported <gpc>s)
^SCFG: "GPRS/RingOnIncomingData", (list of supported <groid>s)
^SCFG: "MESHUTDOWN/OnIgnition", (list of supported <msi>s)
^SCFG: "PowerSaver/Mode9/Timeout", (list of supported <psm9to>s)
^SCFG: "Radio/Band", (list of supported <rbp>s), (list of supported <rba>s)
^SCFG: "Radio/CNS", (list of supported <cns>s)
^SCFG: "Radio/OutputPowerReduction", (list of supported <ropr>s)
^SCFG: "Tcp/BufSize", (list of supported <tcpBufSize>)
^SCFG: "Tcp/IRT", (list of supported <tcpIrt>)
^SCFG: "Tcp/MR", (list of supported <tcpMr>)
^SCFG: "Tcp/OT", (list of supported <tcpOt>)
^SCFG: "Tcp/SAck", (list of supported <tcpSack>)
^SCFG: "Tcp/TTcp", (list of supported <tcpTtcp>)
^SCFG: "Tcp/WithURCs", (list of supported <tcpWithUrc>)
^SCFG: "URC/CallStatus/CIEV", (list of supported <succ>s)
^SCFG: "URC/CallStatus/SLCC", (list of supported <sucs>s)
^SCFG: "URC/Datamode/Ringline", (list of supported <udri>s)
^SCFG: "URC/Ringline", (list of supported <uri>s)
^SCFG: "URC/Ringline/ActiveTime", (list of supported <urat>s)
OK
```

Read Command

AT^SCFG?

Response(s)

```
^SCFG: "AutoExec", <AutoExecCmd>, <AutoExecType>, <AutoExecIndex>, <AutoExecMode>, <AutoExecATC>[, <AutoExecPeriod>, <AutoExecPeriodTimeLeft>]
^SCFG: "Call/ECC", <ecc>
^SCFG: "GPRS/ATS0/withAttach", <gs0aa>
^SCFG: "GPRS/AutoAttach", <gaa>
^SCFG: "GPRS/PersistentContexts", <gpc>
^SCFG: "GPRS/RingOnIncomingData", <groid>
^SCFG: "MESHUTDOWN/OnIgnition", <msi>
^SCFG: "PowerSaver/Mode9/Timeout", <psm9to>
^SCFG: "Radio/Band", <rbc>, <rba>
^SCFG: "Radio/CNS", <cns>
^SCFG: "Radio/OutputPowerReduction", <ropr>
^SCFG: "Tcp/BufSize", <tcpBufSize>
```

Read Command

(Continued)

AT^SCFG?

Response(s)

```
^SCFG: "Tcp/IRT", <tcpIrt>
^SCFG: "Tcp/MR", <tcpMr>
^SCFG: "Tcp/OT", <tcpOt>
^SCFG: "Tcp/SAck", <tcpSack>
^SCFG: "Tcp/TTcp", <tcpTtcp>
^SCFG: "Tcp/WithURCs", <tcpWithUrc>
^SCFG: "URC/CallStatus/ClEV", <succ>
^SCFG: "URC/CallStatus/SLCC", <sucs>
^SCFG: "URC/Datamode/Ringline", <udri>
^SCFG: "URC/Ringline", <uri>
^SCFG: "URC/Ringline/ActiveTime", <urat>
OK
```

Write Command

Configure Audio Loop:

AT^SCFG="Audio/Loop"[, <al>]

Response(s)

```
^SCFG: "Audio/Loop", <al>
OK
ERROR
+CME ERROR: <err>
```

Write Command

Automatic AT command execution

AT^SCFG="AutoExec", <AutoExecCmd>, <AutoExecType>, <AutoExecIndex>[, <AutoExecMode>, <AutoExecATC>[, <AutoExecPeriod>]]

Response(s)

```
^SCFG: "AutoExec", <AutoExecCmd>, <AutoExecType>, <AutoExecIndex>, <AutoExecMode>,
<AutoExecATC>[, <AutoExecPeriod>, <AutoExecPeriodTimeLeft>]
OK
ERROR
+CME ERROR: <err>
```

Write Command

Query/Configure Emergency numbers for SIM without ECC field

AT^SCFG="Call/ECC"[, <ecc>]

Response(s)

```
^SCFG: "Call/ECC", <ecc>
OK
ERROR
+CME ERROR: <err>
```

Write Command

GPRS ATSO with automatic attach

AT^SCFG="GPRS/ATSO/withAttach"[, <gs0aa>]

Response(s)

```
^SCFG: "GPRS/ATSO/withAttach", <gs0aa>
OK
ERROR
+CME ERROR: <err>
```

Write Command

**Automatic GPRS attach**

AT^SCFG="GPRS/AutoAttach"[, <gaa>]

Response(s)

^SCFG: "GPRS/AutoAttach", <gaa>

OK

ERROR

+CME ERROR: <err>

Write Command

**Persistent GPRS contexts**

AT^SCFG="GPRS/PersistentContexts"[, <gpc>]

Response(s)

^SCFG: "GPRS/PersistentContexts", <gpc>

OK

ERROR

+CME ERROR: <err>

Write Command

**Ring on incoming GPRS IP data packets**

AT^SCFG="GPRS/RingOnIncomingData"[, <groid>]

Response(s)

^SCFG: "GPRS/RingOnIncomingData", <groid>

OK

ERROR

+CME ERROR: <err>

Write Command

**Enable/disable shutdown by ignition line**

AT^SCFG="MEShutdown/OnIgnition"[, <msi>]

Response(s)

^SCFG: "MEShutdown/OnIgnition", <msi>

OK

ERROR

+CME ERROR: <err>

Write Command

**Query/Set timeout value for power saving mode 9**

AT^SCFG="PowerSaver/Mode9/Timeout"[, <psm9to>]

Response(s)

^SCFG: "PowerSaver/Mode9/Timeout", <psm9to>

OK

ERROR

+CME ERROR: <err>

Write Command

**Radio band selection**

AT^SCFG="Radio/Band"[, <rbp>][, <rba>]

Response(s)

^SCFG: "Radio/Band", <rbp>, <rba>

OK

ERROR

+CME ERROR: <err>

Write Command

Query/Enable/Disable Continuous Network Search

AT^SCFG="Radio/CNS"[, <cns>]

Response(s)

^SCFG: "Radio/CNS", <cns>

OK

ERROR

+CME ERROR: <err>

Write Command

Radio output power reduction

AT^SCFG="Radio/OutputPowerReduction"[, <ropr>]

Response(s)

^SCFG: "Radio/OutputPowerReduction", <ropr>

OK

ERROR

+CME ERROR: <err>

Write Command

Configuration of TCP parameter 'BufSize':

AT^SCFG="Tcp/BufSize"[, <tcpBufSize>]

Response(s)

^SCFG: "Tcp/BufSize", <tcpBufSize>

OK

ERROR

+CME ERROR: <err>

Write Command

Configuration of TCP parameter 'InitialRetransmissionTimeout':

AT^SCFG="Tcp/IRT"[, <tcpIrt>]

Response(s)

^SCFG: "Tcp/IRT", <tcpIrt>

OK

ERROR

+CME ERROR: <err>

Write Command

Configuration of TCP parameter 'MaxRetransmissions':

AT^SCFG="Tcp/MR"[, <tcpMr>]

Response(s)

^SCFG: "Tcp/MR", <tcpMr>

OK

ERROR

+CME ERROR: <err>

Write Command

Configuration of TCP parameter 'OverallTimeout':

AT^SCFG="Tcp/OT"[, <tcpOt>]

Response(s)

^SCFG: "Tcp/OT", <tcpOt>

OK

ERROR

+CME ERROR: <err>

Write Command

Configuration of TCP parameter 'Selective Acknowledge':

```
AT^SCFG="Tcp/SAck", <tcpSack>]
```

Response(s)

```
^SCFG: "Tcp/SAck", <tcpSack>
```

OK

ERROR

+CME ERROR: <err>

Write Command

Configuration of Internet Service URCS:

```
AT^SCFG="Tcp/WithURCs", <tcpWithUrc>]
```

Response(s)

```
^SCFG: "Tcp/WithURCs", <tcpWithUrc>
```

OK

ERROR

+CME ERROR: <err>

Write Command

Configuration of URC "+CIEV: call" Call Status Indication

```
AT^SCFG="URC/CallStatus/CIEV", <succ>]
```

Response(s)

```
^SCFG: "URC/CallStatus/CIEV", <succ>
```

OK

ERROR

+CME ERROR: <err>

Write Command

Configuration of URC "^SLCC" Call Status Indication

```
AT^SCFG="URC/CallStatus/SLCC", <sucs>]
```

Response(s)

```
^SCFG: "URC/CallStatus/SLCC", <sucs>
```

OK

ERROR

+CME ERROR: <err>

Write Command

URC indication in datamode via Ring line:

```
AT^SCFG="URC/Datamode/Ringline", <udri>]
```

Response(s)

```
^SCFG: "URC/Datamode/Ringline", <udri>
```

OK

ERROR

+CME ERROR: <err>

Write Command

URC indication via Ring line:

```
AT^SCFG="URC/Ringline", <uri>]
```

Response(s)

```
^SCFG: "URC/Ringline", <uri>
```

OK

ERROR

+CME ERROR: <err>

```

Write Command
Duration of active RING line for URC indications:
AT^SCFG="URC/Ringline/ActiveTime", <urat>
Response(s)
^SCFG: "URC/Ringline/ActiveTime", <urat>
OK
ERROR
+CME ERROR: <err>
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
- + + + + + ± -
    
```

**Unsolicited Result Code**

^SCFG: "AutoExec", <AutoExecState>, <AutoExecType>, <AutoExecIndex>, <AutoExecMode>, <AutoExecATC>

If the event specified with <AutoExecType> occurs and the related AT command line is executed this URC is issued.

**Parameter Description**

<a1><sup>(str)</sup>

**Audio Loop Setting**

This parameter can be used to configure an audio loop. The feature is intended for testing only. When an audio loop is closed DSP audio processing is excluded from the audio path. Only ADC gain and DAC gain remain in the audio path (see AT commands AT^SNFI respectively AT^SNFO). But mostly audio parameterization capabilities remain nearly unrestricted and will be valid when the audio loop is open.

To use the audio loop for test purposes please select at first the audio mode with AT^SNFS and the audio interface configuration with AT^SAIC. Then check the gain and attenuation values of the audio path with AT^SNFI and AT^SNFO and configure the power supply VMIC with AT^SNFM. After that close the audio loop with AT^SCFG.

The following AT write commands are blocked while the audio loop is closed: AT^SNFS, AT^SAIC, AT^SNFW and AT^SNFTTY.

Please close the audio loop only in idle mode. Don't change audio parameters outside of the audio path when the audio loop is closed.

- "0"<sup>(P)</sup> No audio loop active
- "1" Audio loop active

<AutoExecCmd><sup>(str)(+CSCS)</sup>

**AutoExec Command**

This parameter serves to switch the Autoexec function on or off.

If it is switched off (<AutoExecCmd>=0), parameters following <AutoExecIndex> are ignored and all settings at the given index are restored to their default values.

Parameter is global for all interfaces, non-volatile and will not be reset by AT&F.

- "0" Disable automatic execution of the AT command(s) specified with <AutoExecATC> at a given <AutoExecIndex>.
- "1" Enable automatic execution of the AT command(s) specified with <AutoExecATC> at a given <AutoExecIndex>. Not allowed for <AutoExecType>=0 (DTR line activation) while multiplex mode is active, refer to AT+CMUX.

**<AutoExecType><sup>(str)(+CSCS)</sup>**

**AutoExec Event Type**

This parameter selects the kind of event used to automatically launch the AT command(s) specified with [<AutoExecATC>](#).

Parameter is global for all interfaces, non-volatile and will not be reset by [AT&F](#).

- “0“                                      Autoexec activity is driven by ASC0 DTR line activation (OFF-ON transition).
- “1“                                      Autoexec activity is timer driven. To specify the time span use [<AutoExecPeriod>](#).

**<AutoExecIndex><sup>(str)(+CSCS)</sup>**

**AutoExec Command Index**

This parameter specifies the command storage index. The following table shows the index ranges supported for each variant of [<AutoExecType>](#).

Parameter is global for all interfaces, non-volatile and will not be reset by [AT&F](#).

<a href="#">&lt;AutoExecType&gt;</a> value	<a href="#">&lt;AutoExecType&gt;</a> event	Valid Indices
0	Autoexec activity is driven by ASC0 DTR line activation	0
1	Autoexec activity is timer driven.	0-2

**<AutoExecMode><sup>(str)(+CSCS)</sup>**

**AutoExec Command Mode**

0...255

This parameter specifies details regarding the behavior of the BGS3 when the AT command starts to be executed.

Value is interpreted as a bit field, unused bits are reserved for future use (RFU) and shall be set to 0.

When a call is released by an Autoexec activity, no release indication may be issued on the first logical channel.

Parameter is global for all interfaces, non-volatile and will not be reset by [AT&F](#).

Bit	Mask <sub>hex</sub>	Mask <sub>dec</sub>	Control
D <sub>0</sub>	0x00	0	00: Ignore ongoing calls
D <sub>1</sub>	0x01	1	01: Wait until all calls have ended
	0x02	2	10: Dismiss any ongoing call
	0x03	3	11: RFU
D <sub>2</sub>	0x04	4	0: One shot action 1: Periodic action (for "AutoExec/Period" only)
D <sub>3</sub>	0x08	8	RFU
D <sub>4</sub>	0x10	16	RFU
D <sub>5</sub>	0x20	32	RFU
D <sub>6</sub>	0x40	64	RFU
D <sub>7</sub>	0x80	128	RFU

**<AutoExecATC><sup>(str)(+CSCS)</sup>**

**AutoExec AT command String**

This parameter specifies the AT command(s) to be launched automatically. Each AT command is executed in the same way as if it were entered online, this means that command concatenation is possible if supported by the given commands. If serial multiplex mode is activated ([AT+CMUX](#)) the first logical channel is used, i.e. CSD calls (data or fax) could be set up. If the BGS3 is busy on the serial channel command execution will be delayed

until ongoing action is finished.  
The first two characters of the automatically launched AT command shall be "at".  
Please refer to examples below.  
Parameter is global for all interfaces, non-volatile and will not be reset by [AT&F](#).

`<AutoExecPeriod>(str)(+CSCS)`

#### AutoExec Command Period

Parameter specifies the period after which `<AutoExecATC>` will be executed. Format is "hh:mm:ss", where characters indicate hours, minutes and seconds. This parameter applies to `<AutoExecType>=1` only.  
Parameter is global for all interfaces, non-volatile and will not be reset by [AT&F](#).

000:00:05...240:00:00

`<AutoExecPeriodTimeLeft>(str)(+CSCS)`

#### AutoExec Command Period Left

This parameter shows the amount of time left until `<AutoExecATC>` will be executed. Format is "hh:mm:ss", where characters indicate hours, minutes and seconds. This parameter applies to `<AutoExecType>=1` only.  
Due to the internal activity and network signaling an execution delay of several seconds may occur for the overall procedure.

000:00:00...240:00:00

`<AutoExecState>(str)(+CSCS)`

#### AutoExec Command Status

This parameter is part of the Autoexec URC which is presented when a scheduled Autoexec activity is being performed.

"1"   The value 1 indicates that the Autoexec activity specified with `<AutoExec-ATC>` is currently executed.

`<ecc>(str)(+CSCS)`

#### Emergency call numbers on non-ECC SIM

This parameter specifies emergency call numbers on SIM cards without ECC field. The parameter has no influence on the commonly used emergency numbers 112 and 911 which are always supported.  
Please refer also to Section 7.3, [ATD](#) where you can find a list of emergency call numbers supported if no SIM is inserted.

The value range of `<ecc>` is "0"... "255". To select or deselect an emergency number calculate the sum of the values of all desired numbers and use the resulting value. For example, for "08" (2) and "118" (8) please enter the value (10).

Parameter is global for the ME, non-volatile and will not be reset by [AT&F](#).

" 0"	No additional emergency numbers
" 1"	000
" 2"	08
" 4"	110
" 8"	118
"16"	119
"32"	999
"64"	Reserved
"128"	Reserved
"255" <sup>(D)</sup>	All additional emergency call numbers are supported.



`<gs0aa>`<sup>(str)(+CSCS)</sup>

#### GPRS ATSO with Attach

This parameter can be used to control the behaviour of [ATSO](#).  
Parameter is global for all interfaces, volatile and will not be reset by [AT&F](#).

- |                     |  |
|---------------------|--|
| “on” <sup>(P)</sup> | When the <a href="#">ATSO=&lt;n&gt;</a> ( <a href="#">&lt;n&gt;</a> >0) command is received, the MT will attempt to perform a GPRS attach.     |
| “off”               | When the <a href="#">ATSO=&lt;n&gt;</a> ( <a href="#">&lt;n&gt;</a> >0) command is received, the MT will not attempt to perform a GPRS attach. |

`<gaa>`<sup>(str)(+CSCS)</sup>

#### GPRS with AutoAttach

This parameter can be used to control whether the ME will perform a GPRS attach immediately after power-up and registering to the network or not. If the setting is changed to "enabled" and the ME is not attached yet, it will not initiate an attach immediately but after the next power-up and registration to the network.  
Parameter is global for all interfaces, non-volatile and will not be reset by [AT&F](#).

- |                           |                              |
|---------------------------|------------------------------|
| “disabled” <sup>(D)</sup> | GPRS auto attach is disabled |
| “enabled”                 | GPRS auto attach is enabled  |

`<gpc>`<sup>(str)(+CSCS)</sup>

#### GPRS with persistent contexts

This parameter can be used to control whether the ME will store the GPRS context information defined by the [AT+CGDCONT](#) volatile or non-volatile.  
Parameter is global for all interfaces, non-volatile and will not be reset by [AT&F](#).

- |                    |   |
|--------------------|---|
| “0” <sup>(D)</sup> | GPRS context definitions are volatile.  |
| “1”                | GPRS context definitions are non-volatile and will not be reset by <a href="#">AT&amp;F</a> . |

`<groid>`<sup>(str)(+CSCS)</sup>

#### Ring on incoming GPRS IP data packets

This parameter can be used to control the behaviour of the RING line for incoming IP packets in GPRS online mode.  
Parameter is local for the interface, volatile and will not be reset by [AT&F](#).

- |                      |   |
|----------------------|---|
| “on”                 | If the ME is in power saving mode 7 or 9 (see <a href="#">AT+CFUN</a> ) and hardware flow control is in use ( <a href="#">AT\Q3</a> ) and the RTS line is inactive and there are incoming IP packets for a GPRS context which is online, then the RING line will be activated once, for a time which is configured by the parameter "URC/Ringline/ActiveTime" ( <a href="#">&lt;urat&gt;</a> ). The RING line to be used can be configured with the parameter "URC/Ringline" ( <a href="#">&lt;uri&gt;</a> ). |
| “off” <sup>(P)</sup> | RING line is not activated for incoming IP packets.   |

`<msi>`<sup>(str)(+CSCS)</sup>

#### MEShutdown/OnIgnition: Enable/disable shutdown by IGT line

The parameter specifies two different switching modes of the ignition line IGT: The line may either be used only to switch on the ME, or to switch it on and off.

By factory default the module's IGT line is configured only for switching on the ME. We recommend that great care be taken before changing the switch mode of IGT. It is of vital importance that the following conditions are met to ensure that IGT works properly as ON/OFF switch:

Switch-on condition: If the ME is off the IGT line must be asserted for at least 400 ms and then released.

Switch-off condition: If the ME is on the IGT line must be asserted for at least 1 s and then released. The switch-off routine is identical with the shutdown procedure initiated by the [AT^SMSO](#) command, i.e. the ME performs an

orderly shutdown and issues the "**^SHUTDOWN**" URC.  
 Before switching off the ME wait at least 2 seconds after startup.  
 For further details please refer to [2].

Parameter **<msi>** is global for all interfaces, non-volatile and will not be reset by **AT&F**.

- "on" Ignition line (IGT) can be used to switch on and off the ME.
- "off"<sup>(D)</sup> Ignition line (IGT) can be used to switch on the ME.

**<psm9to>**<sup>(str)(+CSCS)</sup>

Power saving mode 9 timeout

This parameter can be used to query or configure the wake up time for power saving mode 9 (see **AT+CFUN** with parameter **<fun>=9**).

Parameter is global for the ME, volatile and will not be reset by **AT&F**.

- 5...20<sup>(P)</sup>...36000 The granularity of the timeout value is 100ms (i.e. a value of 10 equal 1 second). The minimum timeout value that can be applied is 5, but accuracy is only guaranteed for timeout values greater than 20.

**<rba>**<sup>(str)(+CSCS)</sup>

Allowed radio band(s)

The feature "Radio/Band" with its parameters **<rba>**, **<rpb>** and **<rbc>** can be used to set and query preferences for selecting frequency bands.

The BGS3 normally uses an automode algorithm designed to recognize automatically the radio bands of the current country, typically a combination of two bands. Commonly used dual-band combinations are, for example, 900/1800 MHz in European countries or 850/1900 MHz in North America. The standard radio band combination of a country depends on the ARFCNs (Absolute Frequency Channel Number) and the MCCs (Mobile Country Code) visible at the air interface. This enables the ME to easily find the standard band or band combination of a country every time after power-up and, thus, usually eliminates the need for the subscriber to make any changes. So, if automode is used and the allowed bands are not restricted with **<rba>** the response parameter **<rbc>** shows the standard band(s) of the current area.

As an alternative, if any bands other than those automatically selected by the ME are needed, the automode can be influenced using the **AT^SCFG** command. This may be necessary, for example, when running tests of GSM applications, when access to specific radio bands shall be restricted or when the final product is not intended for operation in certain countries.

Before changing the parameters **<rba>** or **<rpb>** ensure that no network activity occurs. The write command cannot be executed when making a call, or sending / receiving short messages.

Execution of the write command causes the ME to deregister from and re-register to the network, no matter whether the selected **<rpb>** or **<rba>** setting really changes. Therefore, it is useful to have the URC "**+CREG**" enabled. The status of the SIM PIN authentication remains unchanged, eliminating the need to enter the SIM PIN again after the change.

The parameter **<rba>** is intended to restrict the allowed bands to less than four bands. By default, all four bands are allowed. Each band not contained in **<rba>** is generally disabled.

All bands of **<rpb>** must be contained in the range set with **<rba>**. The response parameter **<rbc>** will never show a value outside the **<rba>** range. **<rba>** has precedence over **<rpb>** and **<rbc>**.

The **<rba>** value to select resp. deselect radio bands can be either a single band value or a multiple band value as listed below.

Parameter **<rba>** is global for the ME, non-volatile and will not be reset by **AT&F**.

- "1" GSM 900 MHz
- "2" GSM 1800 MHz
- "4" GSM 1900 MHz
- "8" GSM 850 MHz
- "3" GSM 900 MHz + GSM 1800 MHz
- "5" GSM 900 MHz + GSM 1900 MHz
- "10" GSM 850 MHz + GSM 1800 MHz

"12"	GSM 850 MHz + GSM 1900 MHz
"15"	GSM 900 MHz + GSM 1800 MHz + GSM 850 MHz + GSM 1900 MHz

`<rbp>^(str)(+CSCS)`

**Preferred radio band(s)**

The write command will trigger the band selection, starting with the user preference specified by `<rbp>`. This means bands contained in `<rbp>` will be searched first, regardless of the standard band combination of the current country. The final result of the band selection can be read from `<rbc>`.

If `<rbp>` was a band or band combination which differs from the standard band(s) and the requested band(s) are not visible at the air interface the ME reverts to the standard band(s) of this country. Please note that the band selection procedure is independent of the registration procedure, i.e. the ME selects a band no matter whether or not there is a PLMN (Public Land Mobile Network) the ME can register to. So, if the `<rbp>` was a band or band combination supported by the country, but currently no PLMN can be found, the ME will select the "preferred" band (indicated by `<rbc>`) without registering to the network. To avoid registration problems, for example when the settings are configured for testing the GSM application it is recommended that the tester first activates the desired band(s) on the test equipment and then executes the `AT^SCFG` write command. Besides remember that the network registration also depends on the settings made with `AT+COPS`.

The `<rbp>` is volatile and cannot be read back with the `AT^SCFG` read command. This is because the value is used only for triggering one single search operation.

The parameter `<rbp>` may be one of the single bands or band combinations listed below. All preferred bands must be contained in the range of allowed bands set with `<rba>`, invalid combinations are not accepted. To give priority to a certain single band or band combination and suppress all others simply select the same value both for `<rbp>` and `<rba>`.

"1"	GSM 900 MHz
"2"	GSM 1800 MHz
"4"	GSM 1900 MHz
"8"	GSM 850 MHz
"3"	GSM 900 MHz + GSM 1800 MHz
"5"	GSM 900 MHz + GSM 1900 MHz
"10"	GSM 850 MHz + GSM 1800 MHz
"12"	GSM 850 MHz + GSM 1900 MHz
"15"	GSM 900 MHz + GSM 1800 MHz + GSM 850 MHz + GSM 1900 MHz

`<rbc>^(str)(+CSCS)`

**Currently selected radio band(s)**

`<rbc>` is the single band or band combination currently used by the ME, found either by the automode algorithm or after the network search was triggered with `<rbp>`. The `<rbc>` value is saved on power down. When restarted next time the ME tries to select the same band(s) if these are visible. If the band(s) stored with `<rbc>` are not visible the ME uses the standard band(s) of the current country and consequently updates the `<rbc>` value.

`<rbc>` is only a response parameter returned either after sending the read command `AT^SCFG?` or writing `AT^SCFG="Radio/Band"`.

In addition to `<rbc>` and to allow the subscriber to be notified whenever the selected band changes it is recommended to activate the "+CIEV: band" (see Section 3.3, `AT^SIND`).

"1"	GSM 900 MHz
"2"	GSM 1800 MHz
"4"	GSM 1900 MHz
"8"	GSM 850 MHz
"3"	GSM 900 MHz + GSM 1800 MHz
"5"	GSM 900 MHz + GSM 1900 MHz
"10"	GSM 850 MHz + GSM 1800 MHz

“12“ GSM 850 MHz + GSM 1900 MHz  
 “15“ GSM 900 MHz + GSM 1800 MHz + GSM 850 MHz + GSM 1900 MHz

`<cns>`<sup>(str)(+CSCS)</sup>

**Continuous Network Search Mode**

This parameter can be used to influence the time the ME takes to register to the network. Parameter is global for the ME, volatile and will not be reset by [AT&F](#).

“0“(P) Normal  
 When trying to register to a network the ME sleeps longer than in "Fast mode" before restarting a network scan.

“1“ Fast  
 "Fast mode" reduces the time the ME sleeps before restarting a network scan when trying to register.  
 Advantage: If the ME is out of network service it may take less time to find a network.  
 Disadvantage: Higher current consumption while the ME is out of network service.

Note: To monitor the search process it may be useful to have the "+CREG" URC enabled. Each time the network search starts, the URC "+CREG" equals "2" (searching). When the network search stops, the URC is issued again, indicating either "0" (not registered), or "1" (registered) or "5" (registered, roaming). As long as no network can be found, the URC will be toggling between "2" and "0".

`<ropr>`<sup>(str)(+CSCS)</sup>

**Radio Output Power Reduction**

According to 3GPP Rel99, output power reduction for multiple TX slots is a mandatory feature. The amount of power reduction is configurable up to 3.0dB for 2TX. To optimize heat dissipation, power consumption and SAR values it is recommended to use full power reduction (value "3").

Parameter is global for all interfaces, volatile and will not be reset by [AT&F](#).

“3“(P) Maximal Reduction at GMSK (0dB reduction for 1TX, 3dB for 2TX)

`<tcpBufSize>`<sup>(str)(+CSCS)</sup>

**BufferSize**

This value defines the default size of the TCP receive queue in bytes. Higher values allow higher throughput but less number of parallel connections. The total throughput is limited by the GPRS/EDGE network resources and cannot exceed the theoretical maximum gross throughput of 230Kbit.

Parameter is global for the ME and non-volatile. Use of default value is recommended. If changed the new value takes effect the next time you start an Internet service with [AT^SISO](#).

3000...5200<sup>(&F)(D)</sup>...20000 Size of TCP receive buffer in bytes.  
 Possible number of parallel socket connections depending on buffer size:  
 - 5200 bytes (default): max. 8 connections  
 - 10000 bytes (medium): max. 4 connections  
 - 20000 bytes (high): max. 2 connections

`<tcpIrt>`<sup>(str)(+CSCS)</sup>

**Initial Retransmission Timeout (IRT)**

1...3<sup>(&F)(D)</sup>...60 This parameter determines the time (in seconds) the TCP/IP stack will wait before starting the first retransmission of packets during the initial connection establishment phase.  
 The TCP protocol ensures the retransmission of packets several times at increasing intervals until some upper limit is reached.  
 This mechanism prevents packet loss and serious congestion problems.  
 Parameter is global for the ME and non-volatile. Use of default value is recommended. If changed the new value takes effect the next time you start an Internet service with [AT^SISO](#).

`<tcpMr>`<sup>(str)(+CSCS)</sup>

#### Maximum Number of Retransmissions (MR)

1...10<sup>(&F)(D)</sup>...30

This parameter determines the maximum number of times to retransmit TCP packets while the service is in connected state. If the service is still connecting (connection setup) another algorithm applies.

The value set with `<tcpMr>` will be assumed as default for the `<srv-ParamTag>` "tcpMR" when a new service profile is created with `AT^SISS`. In each service profile, you can set another "tcpMR" value which has precedence over the global value set with `AT^SCFG`. Existing service profiles are not affected when you change the global value via `AT^SCFG`.

Parameter is global for the ME and non-volatile. Use of default value is recommended.

`<tcpOt>`<sup>(str)(+CSCS)</sup>

#### Overall TCP Timer for outstanding connections (tcpOT)

1...6000<sup>(&F)(D)</sup>

This parameter specifies the number of seconds to wait before closing a connection if TCP/IP packets are not acknowledged.

Setting the maximum value is practically equivalent to deactivating the tcpOT mechanism because the maximum time would never be reached by the TCP/IP stack.

The value set with `<tcpOt>` will be assumed as default for the `<srv-ParamTag>` "tcpOT" when a new service profile is created with `AT^SISS`. However, in each service profile, you can set another "tcpOT" value which has precedence over the global value set with `AT^SCFG`. Existing service profiles are not affected when you change the global value via `AT^SCFG`.

Parameter is non-volatile. Use of default value is recommended.

`<tcpSack>`<sup>(str)(+CSCS)</sup>

#### Selective Acknowledge (SAck)

This parameter concerns a set of TCP extensions to improve performance and to provide reliable operation. It defines new TCP options for scaled windows and timestamps, which are designed to provide compatible interworking with TCPs that do not implement the extensions.

The set of TCP extensions to improve performance is described in RFC 1323. The value set with `<tcpSack>` enables or disables the set of TCP extensions.

Parameter is global for the ME. Use of powerup value is recommended.

"0" Disable set of TCP extensions.

"1"<sup>(P)</sup> Enable set of TCP extensions.

`<tcpTtcp>`<sup>(str)(+CSCS)</sup>

#### Transaction/TCP (T/TCP)

This parameter concerns T/TCP, an extension of TCP to provide a transaction-oriented service.

T/TCP is described in RFC 1644. The value set with `<tcpTtcp>` enables or disables T/TCP.

Parameter is global for the ME. Use of powerup value is recommended.

"0"<sup>(P)</sup> Disable T/TCP extension.

"1" Enable T/TCP extension.

`<tcpWithUrc>`<sup>(str)(+CSCS)</sup>

URC mode or polling mode for Internet service commands

This parameter enables or disables the presentation of the following URCs related to Internet service commands: "**^SISR**" URC, "**^SISW**" URC and "**^SIS**" URC for parameter `<urcCause>`=0 (Internet service events). "**^SIS**" URCs with `<urcCause>`=1 or 2 used to indicate incoming Socket connections are always enabled. Parameter is global for the ME and non-volatile.

- "on"<sup>(&F)(D)</sup> Enable URCs related to Internet service commands. Throughout the Chapter "Internet Service AT Commands" the mode is also referred to as URC mode.
- "off" Disable URCs related to Internet service commands. This requires the host application to employ polling techniques when using the Internet service AT commands: The host application is responsible to retrieve all status information needed to control an Internet session. The method is referred to as polling mode.

`<succ>`<sup>(str)(+CSCS)</sup>

CIEV Call Status Indication

This parameter can be used to control the behaviour of URC "**+CIEV: call**". See also [AT+CIND](#), [AT+CMER](#) and Section 7.1, [Call Status Information](#). Parameter is global for all interfaces and will not be reset by [AT&F](#).

- "restricted"<sup>(P)</sup> URC "**+CIEV: call**" will be issued only when a Call Status transition ends in state "active" or "unknown" (see Section 7.1, [Call Status Information](#)) for a call in the list of active calls.
- "verbose" URC "**+CIEV: call**" will be issued when any state transition (including transitions beginning or ending in state "unknown") occurs in the list of active calls, or when a traffic channel is established.

`<sucs>`<sup>(str)(+CSCS)</sup>

SLCC Call Status Indication

This parameter can be used to control the behaviour of URC "**^SLCC**". See also [AT^SLCC](#) and Section 7.1, [Call Status Information](#). Parameter is global for all interfaces and will not be reset by [AT&F](#).

- "restricted" URC "**^SLCC**" will be issued only when a Call Status transition ends in state "active" or "unknown" (see Section 7.1, [Call Status Information](#)) for a call in the list of active calls
- "verbose"<sup>(P)</sup> URC "**^SLCC**" will be issued when any state transition (including transitions beginning or ending in state "unknown") occurs in the list of active calls, or when a traffic channel is established.

`<uri>`<sup>(str)(+CSCS)</sup>

URC RING line

This parameter can be used to control the behaviour of the RING line to indicate URCs (both for idle interfaces and, if configured by the parameter "URC/Datamode/Ringline", if link is reserved) and, if configured, the indicator for incoming IP packets (see parameter "GPRS/RingOnIncomingData" (`<groid>`)). Parameter is local for the interface, volatile and will not be reset by [AT&F](#).

- "off" URC is not indicated by RING.
- "local"<sup>(P)</sup> URC will be indicated by an activated RING line of the interface on which the URC appears
- "asc0" URC is indicated by an activated RING0 line.

`<udri>^(str)(+CSCS)`

**URC Datamode RING line**

This parameter specifies whether RING or BREAK is used for the signaling of URCs when the TA-TE link is reserved (e.g. during circuit-switched data calls, fax connections, in GPRS data mode, in transparent TCP access mode opened with `AT^SIST` or during the execution of an AT command).

Parameter is global for all interfaces, volatile and will not be reset by `AT&F`.

- `"off"^(P)`                      URC will be indicated by BREAK
- `"on"`                              URC is indicated by an active RING line for a time which is configured by the parameter "URC/Ringline/ActiveTime" (`<urat>`). The RING line which will be used, can be configured by the parameter "URC/Ringline" (`<uri>`).

`<urat>^(str)(+CSCS)`

**URC RING line Active Time**

This parameter can be used to control how long the RING line is activated to indicate URCs (both for idle interfaces and, if configured by the parameter "URC/Datamode/Ringline" (`<udri>`), if link is reserved) and, if configured by the parameter "GPRS/RingOnIncomingData", to indicate incoming GPRS IP data packets (`<groid>`).

Parameter is global for all interfaces, volatile and will not be reset by `AT&F`.

- `"0"`                              RING line will be activated for a time between 4.6 and 9.2 ms.
- `"1"`                              RING line will be activated for about 100ms.
- `"2"^(P)`                         RING line will be activated for about 1s.

**Notes**

- Any changes to parameters of the Autoexec function will be saved and restored on next power-up only when the ME is switched off via AT commands (e.g. `AT+CFUN` or `AT^SMSO`).
- Please keep in mind, that each time the ME is restarted the timers of all autoexec actions configured with `<AutoExecType>=1` and `<AutoExecPeriod>` will be reinitialized and restarted. As a result, an autoexec action configured at a time later then a scheduled automatic restart would never be executed.
- Be careful using `<AutoExecType>=1` with small period values and shutdown or reset AT commands, since only little time remains to change these settings again after BGS3 restart.
- If `<AutoExecATC>` uses AT commands containing secret data, this information may be retrieved with `AT^SCFG?`. For instance, this applies if using `AT+CPIN`.
- Parameters "GPRS/ATS0/withAttach" (`<gs0aa>`) and "GPRS/RingOnIncomingData" (`<groid>`) are available only for modules supporting GPRS.

**Examples**

EXAMPLE 1

Usage of "AutoExec":

Enable sending of a short message (SMS) on next DTR activation (OFF-ON transition). Sent SMS is assumed to be stored at first location of storage selected with `AT+CPMS` and `AT^SSMSS`, i.e. SMS may be sent either from SIM or ME storage.

Also refer to `AT+CMSS` and `AT+CMGW`. Since SMS transmission and ongoing calls are possible at the same time there is no need to wait until all calls have ended (`<AutoExecMode>=0`).

<code>AT+CMGF=1</code>	Enable SMS text mode.
<code>OK</code>	
<code>AT+CNMI=1, 1</code>	Enable "+CMTI:" URC to be indicated when a short message is received.
<code>OK</code>	
<code>AT+CMGD=1</code>	Delete first SMS location.
<code>OK</code>	
<code>AT+CMGW=" 01522400045" ,145</code>	Start writing a short message.

```
>Test-SMS to be sent from storage!           Enter the text of the message. Finish with CTRL-Z.
+CMGW: 1                                     Confirms that message is stored to first location.
OK
AT^SCFG="AutoExec",1,0,0,0,"AT+CMSS=1"      Enable execution on next DTR activation.
^SCFG: "AutoExec","1","0","0","0","at+cmss=1"
^SCFG: "AutoExec","0","1","0","0","","000:00:00","000:00:00"
^SCFG: "AutoExec","0","1","1","0","","000:00:00","000:00:00"
^SCFG: "AutoExec","0","1","2","0","","000:00:00","000:00:00"
OK
```

If a DTR activation has occurred the ME issues the "Autoexec" URC followed by the response of the executed command; the message reference in this case:

```
^SCFG: "AutoExec",0,0,1,0,"AT+CMSS=1"
OK                                           Confirms that AT+CMSS=1 has been issued.
+CMSS: 16
```

EXAMPLE 2

Usage of "AutoExec":

Configure BGS3 to perform a reset every 10 hours. The execution of the reset command shall be deferred until after any calls have ended.

For details regarding software controlled power down refer to [AT+CFUN](#) and [AT^SMSO](#).

```
AT^SCFG="AutoExec",1,1,2,5,"AT+CFUN=0,1","010:00:00"
...
OK
```

After ten hours:

```
^SCFG:"AutoExec",1,1,2,5,"AT+CFUN=0,1"
OK                                           Confirms that AT+CFUN=0,1 has been issued.
SYSSTART                                    BGS3 has restarted. Remember that the
                                           ^"SYSSTART" URC will not appear if autobauding is
                                           enabled.
```

EXAMPLE 3

Usage of "AutoExec":

Switch off the ME after three minutes without restarting it.

For details regarding software controlled power down refer to [AT+CFUN](#) and [AT^SMSO](#).

Please keep in mind that if the GSM alphabet is enabled special characters within the executed AT command shall be issued as escape sequences. A list of typical escape sequences can be found in Section 1.6.1, [GSM alphabet tables and UCS2 character values](#). For example, the caret character "^" included in all proprietary AT commands shall be given as "\1B\14".

```
AT^SCFG="AutoExec",1,1,0,0,"AT\1B\14SMSO","000:03:00"
^SCFG: "AutoExec","0","0","0","0",""
^SCFG:                                     Please note that the indication of the escape
"AutoExec","1","1","0","0","ATSMSO","000: sequence in the write command response depends
03:00","000:02:59"                          on the used program.
^SCFG: "AutoExec","0","1","1","0","","000:00:00","000:00:00"
^SCFG: "AutoExec","0","1","2","0","","000:00:00","000:00:00"
OK
```

After three minutes:

```
^SCFG:"AutoExec",0,1,1,0,"AT^SMSO"
^SMSO: MS OFF
OK
^SHUTDOWN                                    Indicates that AT^SMSO was successfully executed.
                                           The ME enters the POWER DOWN mode.
```

EXAMPLE 4

Usage of "AutoExec":

Deactivate a timer-driven Autoexec function configured at [<AutoExecIndex>](#) 0 (such as the periodic automatic reset or the automatic switch-off functions configured in the preceding examples):



```
AT^SCFG="AutoExec",0,1,0
...
OK
```

EXAMPLE 5

Usage of "URC/Ringline" and "URC/Datamode/Ringline":

AT+CSCS="GSM"	Switch to GSM character set.
OK	
AT^SCFG?	Query all parameters.
...	
^SCFG:"URC/Datamode/Ringline","off"	While the TA-TE link is reserved URCs will be indicated by BREAK.
^SCFG:"URC/Ringline","local"	URCs on this interface will be indicated by Ring line associated to the interface (e.g. RING0 for ASC0).
...	
OK	
AT^SCFG="URC/Datamode/Ringline","on"	
^SCFG:"URC/Datamode/Ringline","on"	While the TA-TE link is reserved URCs will be indicated by an activated "local" Ring line.
OK	
AT^SCFG="URC/Ringline","asc0"	
^SCFG:"URC/Ringline","asc0"	URCs on <i>this</i> interface will be indicated by an activated RING0 no matter whether or not the TA-TE link is reserved.
OK	
AT^SCFG="URC/Datamode/Ringline","off"	
^SCFG:"URC/Datamode/Ringline","off"	URCs on <i>this</i> interface will be indicated by an activated RING0 if the TA-TE link is <i>not</i> reserved and by BREAK if the TA-TE link is reserved.
OK	
AT^SCFG="URC/Ringline"	Disable any Ring line indication for URCs on this interface.
^SCFG:"URC/Ringline","off"	
OK	

## 2.15 AT^SM20 Set M20 compatibility mode

M20 is an earlier, widely used GSM engine. The `AT^SM20` command selects different modes of responses returned upon execution of the commands `ATD` and sms commands like e.g. `AT+CMGW`. Please note that the `AT^SM20` command has no effect on any other features and is not intended to adjust other differences between M20 and BGS3.

### Syntax

<p>Test Command</p> <pre>AT^SM20=?</pre> <p>Response(s)</p> <pre>OK</pre>																
<p>Read Command</p> <pre>AT^SM20?</pre> <p>Response(s)</p> <pre>^SM20:&lt;CallMode&gt;,&lt;CmgwMode&gt;</pre> <pre>OK</pre>																
<p>Write Command</p> <pre>AT^SM20=&lt;CallMode&gt;[,&lt;CmgwMode&gt;]</pre> <p>Response(s)</p> <pre>OK</pre>																
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last									
-	+	+	+	+	+	-	-									

### Parameter Description

<code>&lt;CallMode&gt;</code> <sup>(num)</sup>	
Call setup response mode Applies only to voice calls.	
0	Set compatibility to Cinterion Wireless Modules. ME will return "OK" immediately after attempting a call with the <code>ATD</code> command. In case of failure, additional call release indications, such as "NO DIALTONE", "NO CARRIER", "BUSY" will follow.
1(&F)	Default call setup mode, compatible to M20. ME will return "OK" in case of a successful connection, otherwise one of the call release indications "NO DIALTONE", "NO CARRIER", "BUSY" are indicated.
<code>&lt;CmgwMode&gt;</code> <sup>(num)</sup>	
Response mode for sending and writing short messages Applies to the sms commands like e.g. <code>AT+CMGS</code> and <code>AT+CMGW</code> command.	
0	Set compatibility to Cinterion Wireless Modules. ME will return +CMS ERROR: <code>&lt;err&gt;</code> when writing or sending of short messages fails.
1(&F)	Default mode for sending and writing short messages, compatible to M20. ME will return "OK", no matter whether or not sms command was successfully executed.

## 3. Status Control Commands

The AT Commands described in this chapter allow the external application to obtain various status information from the BGS3.

### 3.1 AT+CMER Mobile Equipment Event Reporting

This command controls details of the "+CIEV" URC presentation related to AT^SIND and AT+CIND. If registered via these commands the URCs are sent whenever a value of the related indicator changes.

In addition, AT+CMER controls "^SLCC" URCs related to AT^SLCC. For details refer to [Call Status Information](#), AT^SLCC and AT^SCFG, parameter <sucs>.

The read command returns the URC presentation mode <mode> and among others, the indicator event reporting status <ind>.

The write command enables and disables the presentation of "+CIEV: <indDescr>, <indValue><sub>1</sub> [, <indValue><sub>2</sub>]" URCs. <indDescr> refers to the name of a "+CIEV" indicator and <indValue> is the new value of this indicator. After AT+CMER has been switched on, URCs for all registered indicators will be issued. See examples provided in Section 3.2, AT+CIND and Section 3.3, AT^SIND.

#### Syntax

<p>Test Command</p> <p>AT+CMER=?</p> <p>Response(s)</p> <p>+CMER: (list of supported &lt;mode&gt;s), (list of supported &lt;keyp&gt;s), (list of supported &lt;disp&gt;s), (list of supported &lt;ind&gt;s), (list of supported &lt;bfr&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CMER?</p> <p>Response(s)</p> <p>+CMER: &lt;mode&gt;, &lt;keyp&gt;, &lt;disp&gt;, &lt;ind&gt;, &lt;bfr&gt;</p> <p>OK</p>																	
<p>Write Command</p> <p>AT+CMER=[&lt;mode&gt;[, &lt;keyp&gt;[, &lt;disp&gt;[, &lt;ind&gt;[, &lt;bfr&gt;]]]]]</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	+	+	+	-	-										

#### Unsolicited Result Code

+CIEV: <indDescr>, <indValue><sub>1</sub> [, <indValue><sub>2</sub>]

A value of an indicator has changed.

**Parameter Description**

<b>&lt;mode&gt;<sup>(num)</sup></b>	
0(&F)	Discard "+CIEV" and "^SLCC" URCs.
1	Discard "+CIEV" and "^SLCC" URCs when TA-TE link is reserved, e.g. in online data mode. Otherwise they are forwarded directly to the TE.
2	Buffer "+CIEV" and "^SLCC" URCs in the TA while TA-TE link is reserved, e.g. in online data mode, and flush them to the TE afterwards. Otherwise they are forwarded directly to the TE.
3	Forward "+CIEV" and "^SLCC" URCs directly to the TE. If BGS3 is in online data mode, URCs are signaled via sending BREAK and stored in a buffer. Once it is back in command mode e.g. after +++ was entered, all URCs stored in the buffer will be output.
<b>&lt;keyp&gt;<sup>(num)</sup></b>	
0(&F)	Keypad event reporting is not supported by BGS3.
<b>&lt;disp&gt;<sup>(num)</sup></b>	
0(&F)	Display event reporting is not supported by BGS3.
<b>&lt;ind&gt;<sup>(num)</sup></b>	
0(&F)	Disable indicator event reporting.
2	Enable indicator event reporting.
<b>&lt;bfr&gt;<sup>(num)</sup></b>	
0(&F)	TA buffer of URCs defined within this command is cleared when <mode> 1..3 is entered.
<b>&lt;indDescr&gt;<sup>(str)</sup></b>	
Name of indicator; for a list of all supported indicators please refer to <a href="#">AT+CIND</a> and <a href="#">AT^SIND</a> .	
<b>&lt;indValue&gt;<sup>(num)</sup></b>	
Value of indicator; for a list of all values for the supported indicators please refer to <a href="#">AT+CIND</a> and <a href="#">AT^SIND</a> .	

**Notes**

- If the ME operates on different instances (MUX channels 1, 2, 3 or ASC0/ASC1) avoid different settings for routing and indicating SMS. For example, if messages shall be routed directly to one instance of the TE (set with [AT+CNMI](#), [AT^SSDA](#)), it is not possible to activate the presentation of URCs with [AT+CMER](#) or [AT+CNMI](#) on another instance. Any attempt to activate settings that conflict with existing settings on another interface, will result in "+CME ERROR", or accordingly "+CMS ERROR".
- It is recommended that priority be given to [AT+CMER=<mode> 2 or 3](#). Otherwise, if <mode> equals 1, URCs will be discarded in case of long running AT commands or an active data connection.
- If <mode> equals 3, URCs are signaled via sending BREAK only on ASC0 or ASC1.

## 3.2 AT+CIND Indicator control

The **AT+CIND** command controls the presentation of Indicator Event Reports related to various functions such as battery charge level, signal quality, service availability, sound generation, indication of unread short messages, full SMS storage, call in progress or roaming activities.

Use of **AT+CIND** has become outdated. Rather we recommend the more powerful **AT^SIND** command which is easier to use and provides additional indicators. All indicators provided by **AT+CIND** can be handled with **AT^SIND** as well.

**AT+CIND** supports two ways to get the values related to indicators:

- One approach is to query the current status of each indicator by using the read command **AT+CIND?**. It returns the status no matter whether the indicator has been registered with the write command **AT+CIND=[<mode>[,<mode>[,...]]]**.
- The other way is an event-driven notification based on the "+CIEV" URCS. In this case, the ME will automatically send a message to the application, whenever the value of an indicator changes. The application should be designed to react adequately when receiving a URC.  
The presentation of these URCS depends on two settings:
  - The indicators must be registered with the write command **AT+CIND=[<mode>[,<mode>[,...]]]**. When the ME is switched on all of them are in registered mode. Any indicator can be excluded if deregistered with **<mode>=0**. To register or deregister an indicator the **AT+CIND** write command requires to type the value **<mode>=1** or **0** exactly at the position where the indicator is located in the list. This is not necessary with **AT^SIND** which allows to specify indicators by name. See examples below.
  - The presentation of the registered indicators must be enabled with **AT+CMER**.

### Syntax

<p>Test Command</p> <pre>AT+CIND=?</pre> <p>Response(s)</p> <pre>+CIND: (&lt;indDescr&gt;, list of supported &lt;indValue&gt;s)[, (&lt;indDescr&gt;, list of supported &lt;indValue&gt;s)[, ...]] OK</pre>																	
<p>Read Command</p> <pre>AT+CIND?</pre> <p>Response(s)</p> <pre>+CIND: &lt;indValue&gt;[, &lt;indValue&gt;[, ...]] OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<p>Write Command</p> <pre>AT+CIND=&lt;mode&gt;[, &lt;mode&gt;[, ...]]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
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PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	+	+	+	-	-										

### Parameter Description

**<indValue>**<sup>(num)</sup>

Integer type value, which shall be in range of corresponding **<indDescr>**

`<indDescr>(str)`

String values and their `<indValue>` ranges.

More indications are available via `AT^SIND`. Therefore use of `AT^SIND` for control of all indications is recommended.

The following indications are accessible via `AT+CIND`:

"battchg"	Battery charge level 0..4 or 5 if no measuring is performed, e.g because no battery is connected. Also refer to <a href="#">AT^SBC</a> .
"signal"	Signal quality (0..7) or (99) if not measurable The indicated value is the bit error rate of the signal received. Bit errors are estimated values. See also <a href="#">AT+CSQ</a> .
"service"	Service availability (0-1) 0: Not registered to any network 1: Registered to home network or, if "roam"=1 then registered to another network
"sounder"	Sounder activity (0-1) Reports every event that causes the ME to generate a tone. Value 1 means for example: Incoming call - ME is ringing. Note that the URC " <a href="#">+CIEV: sounder</a> " will be output only if ringing tones are activated with <a href="#">AT^SRTC</a> . Waiting call - ME generates waiting call tone (if call waiting is enabled). Outgoing call - ME generates Call Progress tone. Outgoing call - ME generates BUSY tone. The value changes to 0 when the tone stops.
"message"	Unread received short message (0-1)
"call"	Call in progress (0-1). Indicator value is "1" if at least one call is in state "active" or "held". Depending on the parameter <code>&lt;succ&gt;</code> selected with <a href="#">AT^SCFG</a> the indicator "call" will be issued <ul style="list-style-type: none"> <li>• when a state transition ends in state "active" or state "unknown", if <code>&lt;succ&gt;="restricted"</code>,</li> <li>• when any state transition (including transitions beginning or ending in state "unknown") occurs in the list of active calls or when a traffic channel is established, if <code>&lt;succ&gt;="verbose"</code>.</li> </ul> Also refer to Section <a href="#">7.1, Call Status Information</a> .
"roam"	Roaming indicator (0-1) 0: Registered to home network or not registered 1: Registered to other network
"smsfull"	A short message memory storage in the MT has become full (1) or memory locations are available (0), i.e. range is (0-1)
"rsi"	Received signal (field) strength (0..5) 0: signal strength $\leq$ -112 dBm 1-4: signal strength in 15 dB steps 5: signal strength $\geq$ -51 dBm 99: not known or not detectable Received signal (field) strength can also be obtained with <a href="#">AT+CSQ</a> . However, the signal strength is scaled to value range 0..31 by this command.

`<mode>(num)`

0	Indicator is deregistered. The indicator will not be presented as " <a href="#">+CIEV</a> " URC, but can be queried with <a href="#">AT+CIND?</a> .
[1] <sup>(&amp;F)(P)</sup>	Indicator is registered, indicator event report allowed.

## Notes

- Due to its restrictive value range, indicator "call" does not clearly reflect specific call states (such as alerting, active, held etc.), but rather serves to trigger the application to retrieve the new call status from the list of current calls with the AT commands [AT^SLCC](#), [AT+CLCC](#) or [AT^SCNI](#).
- If [AT^SCFG](#) setting `<succ>="verbose"`, indicator "call" will be issued also when a traffic channel is established, or when a call enters states "terminating" or "dropped" (see [Call Status Information](#)). In these cases, the relevant information about the cause of the display is available only from AT command [AT^SLCC](#).

## Examples

### EXAMPLE 1

```
^SYSSTART
AT+CPIN=9999
OK
AT+CIND?
+CIND: 5,0,1,0,0,0,0,0
OK
AT+CMER=2,0,0,2
OK
+CIEV: battchg,5
+CIEV: signal,99
+CIEV: service,1
+CIEV: sounder,0
+CIEV: message,0
+CIEV: call,0
+CIEV: roam,0
+CIEV: smsfull,0
+CIEV: rssi,5
ATD0123456;
OK
+CIEV: sounder,1
+CIEV: call,1
+CIEV: sounder,0
+CIEV: call,0
NO CARRIER
AT+CIND=,,,0,,0
OK
ATD0123456;
OK
NO CARRIER
```

The battery is either full or no battery is connected to the ME. The bit error rate of the signal quality is not available (since there is no call in progress). The ME is registered to its home network.

Now activate the Indicator Event Report with [AT+CMER](#).

Full receive signal strength.  
Make a call.

A set of "+CIEV" URCs is received.

Called party hangs up.

Deregister the indicators "sounder" and "call".

Dial the same call.  
This time, no URCs are displayed.  
Called party hangs up.

### EXAMPLE 2

Deactivation of indicator "sounder" via [AT+CIND](#)

```
AT+CIND?
+CIND: 5,0,1,0,1,0,0,0,4
OK
AT+CIND=,,,0
OK
```

Query the current status of indicators.

To deactivate indicator "sounder" (= fourth item in list of indicators).

### EXAMPLE 3

Deactivation of indicator "sounder" via [AT^SIND](#)

```
AT^SIND="sounder",0
^SIND: sounder,0,0
OK
```

To deactivate indicator "sounder".

### 3.3 AT^SIND Extended Indicator Control

Designed for extended event indicator control [AT^SIND](#)

- offers greater flexibility than the standard command [AT+CIND](#),
- offers several extra indicators,
- can show the current status of all indicators supported by [AT+CIND](#) and [AT^SIND](#),
- can be used to register or deregister the indicators of both commands,
- displays all indicator event reports via "+CIEV" URCs.

Presentation mode of the generated URCs is controlled via [AT+CMER](#).

The [AT^SIND](#) read command provides a list of all indicators supported by [AT+CIND](#) and [AT^SIND](#). Each indicator is represented with its registration mode and current value.

The [AT^SIND](#) write command can be used to select a single indicator in order to modify its registration and to view the current value.

#### Syntax

##### Test Command

```
AT^SIND=?
```

Response(s)

```
^SIND: (<indDescr>, list of supported <indValue>s)[, (<indDescr>, list of supported <indValue>s)[, ...]], (list of supported <mode>s)  
OK
```

##### Read Command

```
AT^SIND?
```

Response(s)

```
^SIND: <indDescr>, <mode>, <indValue>  
[^SIND: <indDescr>, <mode>, <indValue>]  
...  
  
In case of <indDescr>="eons"  
^SIND: "eons", <mode>, <eonsOperator>, <servProvider>  
  
In case of <indDescr>="nitz"  
^SIND: "nitz", <mode>, <nitzUT>, <nitzTZ>, <nitzDST>  
  
In case of <indDescr>="lsta"  
^SIND: "lsta", <mode>, <lstaLevel>  
OK  
ERROR  
+CME ERROR: <err>
```

##### Write Command

```
AT^SIND=<indDescr>, <mode>
```

Response(s)

```
^SIND: <indDescr>, <mode>, <indValue>  
  
In case of: <indDescr>="eons" and <mode>=2  
^SIND: "eons", <mode>, <indValue>, <eonsOperator>, <servProvider>  
  
In case of: <indDescr>="nitz" and <mode>=2  
^SIND: "nitz", <mode>, <nitzUT>, <nitzTZ>, <nitzDST>  
OK
```



```

Write Command (Continued)
AT^SIND=<indDescr>, <mode>
Response(s)
ERROR
+CME ERROR: <err>

Write Command
AT^SIND="lsta", <mode>[, <lstaLevel>]
Response(s)
^SIND: "lsta", <mode>[, <lstaLevel>]
OK
ERROR
+CME ERROR: <err>

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
-    +    +    +    +    +    -    -
    
```

**Unsolicited Result Codes**

URC 1

Format of the standard indicator:  
 +CIEV: <indDescr>, <indValue>  
 Value related to an indicator has changed.

URC 2

Format of the Voice Message indicator, if the number of waiting messages is delivered by the network:  
 +CIEV: <indDescr>, <indValue>, <vmCounter>  
 If the number of waiting messages is not delivered the standard indicator applies.

URC 3

Format of the "eons" indicator:  
 +CIEV: <indDescr>, <indValue>, <eonsOperator>, <servProvider>  
 One URC is issued for each new LAI (Location Area Information) broadcast by the network.

URC 4

Format of the "nitz" indicator:  
 +CIEV: <indDescr>, <nitzUT>, <nitzTZ>, <nitzDST>

URC 5

Format of the "lsta" indicator:  
 In case <indValue> equals "0".  
 +CIEV: <indDescr>, <indValue>, <lstaEdv>, <lstaRssi>  
 The URC is issued for every radio link error. It provides the error downcounter value corresponding to number of consecutive errors on downlink and the RSSI of the serving cell.  
 Error downcounter value of 10 corresponds to first error occurred on downlink, 0 corresponds to last before cell loss.

URC 6

In case <indValue> equals "1".  
 +CIEV: <indDescr>, <indValue>, <lstaNo>, <lstaMin>, <lstaMax>, <lstaMean>, <lstaVar>  
 After the error downcounter reaches the value 0 the URC provides some statistic parameters of signal strength distribution across the band.

## Parameter Description

<indDescr><sup>(str)</sup>

String values and their <indValue> ranges.

All indicators supported by AT+CIND are accessible with this command, too. A detailed description of these indicators can be found there.

The following indicators are accessible via AT^SIND only:

"audio"	<p>Activity of the built-in audio unit.</p> <p>0 Audio unit not active.</p> <p>1 Audio unit is active, for example: MO voice call: Indicator is output with value 1 when dialing starts. MT voice call: Indicator is output with value 1 when call is ringing.</p>
"vmwait1"	<p>Voice Message Waiting Indication for line 1</p> <p>0 The value 0 notifies that no new voice message is available, and is provided by the service center to clear the voice message indication after the subscriber has retrieved all voice messages.</p> <p>1 The value 1 notifies the subscriber that the mailbox contains one or several messages.</p> <p>"vmwait1" and "vmwait2" indicate the receipt of a special short message with a Voice Message Waiting Indicator. The service must be provisioned by the operator.</p> <p>The numbers 1 or 2 in "vmwait1" and "vmwait2" are related to the two lines of the Alternate Line Service (ALS), also defined in CPHS Phase 2 standard. For further details refer to the AT^SALS command.</p> <p>The presentation mode of the indicator varies with the operator: If more than one message are waiting, some operators only indicate the first one, others deliver the indicator each time a new voice message is put into the mailbox. After the subscriber has retrieved all voice messages the service center automatically sends another message indication which provides the value 0.</p> <p>Some operators may also send the number of waiting voice messages along with the indication. In this case, the number will be displayed by the BGS3 as part of the URC. For example, "+CIEV: vmwait1,1,5" notifies that five new voice messages are waiting. However, it should be noted that neither the read command AT^SIND? nor the write command AT^SIND=&lt;mode&gt;,2 display the number of waiting messages.</p> <p>The "vmwait" indicators do not apply if a network provider signals new voice mail(s) via standard SMS. In this case the indicator "message" will be displayed (see AT+CIND).</p>
"vmwait2"	<p>Voice Message Waiting Indication for line 2</p> <p>0 See description of "vmwait1".</p> <p>1 See description of "vmwait1".</p>
"ciphcall"	<p>Ciphering Status Change Indication</p> <p>0 Current call or SMS is not ciphered.</p> <p>1 Current call or SMS is ciphered.</p> <p>As stated in GSM specifications 02.07 and 02.09 the ciphering indicator feature allows the BGS3 to detect that ciphering is not switched on and to indicate this to the user.</p> <p>The ciphering indicator feature may be disabled by the home network operator setting data in the "administrative data" field (EF<sub>AD</sub>) in the SIM, as defined in GSM 11.11.</p> <p>If this feature is not disabled by the SIM, then whenever a connection is in place, which is, or becomes unenciphered, an indication shall be given to the user. This enables the user's decision how to proceed.</p> <p>Read command returns valid ciphering status only if a call is in progress or active.</p> <p>If EF<sub>AD</sub> setting disables the ciphering indicator feature read command always indicates a ciphered link and no URC presentiaon will take place.</p> <p>The following restrictions apply if the same serial channel is used for AT^SIND</p>

"ciphcall" indication and for the action triggering this URC. In general, the recommended solution is to use a dedicated channel for all status signalling via URCs.

- If an unciphered mobile originated SMS is performed, `AT^SIND` "ciphcall" URCs on the same serial channel will be issued after the related "OK" and indicate the ciphering state at *this* time.
- If an unciphered mobile originated data call is performed, `AT^SIND` "ciphcall" URCs on the same serial channel will be issued after the interface is no longer blocked by the call (call is released or temporarily stopped) and indicate the ciphering state at *this* time.

"eons"

#### Enhanced Operator Name String (EONS) Indication

The Enhanced Operator Name String indicator feature allows the BGS3 to output various operator names for different PLMN identities via URC. It also allows the output of a different operator name based on a subset of the registered network by using a range of Location Area Codes (LACs) or a single LAC.

The presentation of the "eons" indicator is determined by network activity. For example, the indicator appears every time a location update occurs or a NITZ information is sent, no matter whether or not the status of the EONS information has changed. This means that the same EONS information may be reported several times.

The EONS tables are stored in the SIM card and will be read at power-up.

Following are the SIM Elementary Files that are affected by the introduction of EONS feature in the SIM card:

EF<sub>SST</sub> (SIM Service Table) - describes which features are active.

EF<sub>OPL</sub> (Operator PLMN List) - contains the PLMN identification and location ID together with the index of the corresponding PNN record

EF<sub>PNN</sub> (PLMN Network Name) - contains the full and short form version of the network name for the registered PLMN

If the Operator Name Source is CPHS Operator Name String long and short form, refer to `<indValue>`, the following two SIM Elementary Files will be used:

EF<sub>ONString</sub> (Operator Name String) - contains the name of the PLMN operator who issued the SIM.

EF<sub>OPShort</sub> (Operator Name Short form) - contains a short form of the name of the PLMN operator who issued the SIM.

"nitz"

#### Network Identity and Time Zone indication

This indicator shows the time relevant information elements of an MM Information (MMI) or GMM Information (GMMI) message received from the network (see GSM 24.008, ch. 9.2.15a and 9.4.19). The network usually sends a NITZ indicator when the mobile attaches to the network, when it enters a location area with different time zone or when a daylight change occurs.

A NITZ indicator may consist of the following parameters: Universal Time (UT), local Time Zone (TZ), Daylight Saving Time (DST). All information elements of MMI/GMMI are optional and therefore, the presentation of the parameters `<nitzUT>`, `<nitzTZ>`, `<nitzDST>` varies with the network. For example, the network may send all three parameters UT, TZ, DST, or only UT and TZ or only TZ.

UT is indicated in usual date/time format and represents the current world time (GMT) at the moment when sent.

TZ is given as a positive (east) or negative (west) offset from UT in units of 15 minutes.

DST shows the number of hours added to the local TZ because of daylight saving time (summertime) adjustment. Usually DST is 1 hour but it can be also 2 hours in certain locations.

Example for time and time zone with DST:

+CIEV: nitz,"04/07/23,13:39:20",-28,1

In this example TZ is -28, showing a time offset of -7 hours (west) to Universal

Time/GMT (which never changes for DST). DST is 1 which indicates that one hour was added to TZ because of Daylight Saving Time. If a network does not send the DST parameter the TZ value would be -32 (8 hours west) as would be done in winter:

+CIEV: nitz,"04/11/23,13:39:20",-32

Please be aware that despite the last NITZ value can be looked up again via "AT^SIND=nitz,2" the returned values may be out of date. Especially the UT value is obsolete because there is no internal NITZ clock and therefore no continuation of UT.

NITZ values are lost when the module detaches from network. Also when a manual network selection fails and the module automatically falls back to the previous network the NITZ values cannot be recalled. Nevertheless an indicated time zone is valid until a new MMI/GMMI will trigger another NITZ indication.

"simlocal"

SIM availability "+CIEV" URC indicates if the SIM is available.

- 0 SIM removed.
- 1 SIM inserted.

"simstatus"

SIM Status Indication

The SIM Status Indicator allows to query the status of the SIM (Subscriber Identity Module).

- 0 SIM card removed.  
Note: Another way to verify the SIM card connection is the "[^SCKS](#)" URC enabled with [AT^SCKS](#). For use after restart, its presentation mode can be stored to the user profile with [AT&W](#).
- 1 SIM card inserted.
- 2 SIM PIN1 not required - SIM card unlocked. BGS3 automatically registers to the GSM network without requesting SIM PIN1.
- 3 SIM PIN1 required - SIM card locked. SIM PIN1 must be entered to enable BGS3 to register to the GSM network.
- 4 Personalization info ready - CHV (Card Holder Verification) data have been verified (if required).
- 5 SIM initialization completed - ME has finished reading SIM data.

"band"

Currently selected frequency band or band combination.

- 1...15 Identical with [<rbc>](#) of [AT^SCFG](#). The value indicates the band(s) currently available for network selection, depending on the network configuration either a single band or a dualband combination. The URC appears whenever the status of the currently available band(s) changes, for example after using the [AT^SCFG](#) command to change the "Radio/Band" parameters [<rba>](#) or [<rbp>](#). Please see [AT^SCFG](#) for further detail about the feature "Radio/Band" selection.

"lsta"

Link Stability Indication

The Link Stability indicator feature allows the BGS3 to output radio link errors and statistic parameters of signal strength distribution across the band via URC.

- 0 Radio link error.
- 1 Radio link signal strength distribution.

The presentation of the "lsta" indicator is determined by the radio link spectrum shape. For example, each time a radio link error appears the URC indicates an Error Downcounter value and the RSSI of the serving cell to provide some kind of warning. Every consecutive error decrements the Error Downcounter value and successful downlink signal reception resets it to start value of 10. The factor on which Error Downcounter is decremented depends on network settings. Error Downcounter value 0 means that the ME has lost the cell and will start the cell reselection process. In this case the URC is enhanced and includes the following statistic parameters of signal strength distribution across the band. These are:

- Number of reported channels,
- Maximal signal strength value,
- Minimal signal strength value,
- Mean value of signal strength across frequency band and
- Variance of signal strength across frequency band.

To avoid that radio link error URCs are output too often, when radio conditions are bad, you can select a lower warning level with `<lstaLevel>`.

`<indValue>`<sup>(num)</sup>

Integer type value in the range stated above for the corresponding `<indDescr>`.

Notes specific to the EONS feature:

If the indicator is "eons", the `<indValue>` is a type associated to the operator name according to GSM 22.101 [23]. This type depends on the source of the operator name.

Priority of types associated to the operator names is defined as follows (the type listed first has the highest priority). If a type cannot be indicated the next one will be used.

0	Not registered.
1	EF-OPL and EF-PNN (alphanumeric format, can contain up to 24 characters.)
2	Operator Name String in long and short format according to Common PCN Handset Specification (CPHS) [24] (alphanumeric format, can contain up to 16 characters).
3	Name information received by the NITZ service long and short form (alphanumeric format, can contain up to 16 characters). The short form will be displayed only if EF <sub>OPShort</sub> from CPHS is available.
4	Any operator name stored internal to the ME (alphanumeric format, can contain up to 16 characters).
5	Broadcast MCC-MNC (numeric format which consists of a 3-digit country code plus a 2- or 3-digit network code).

The name information received by the NITZ service (type 3) is stored non-volatile. It replaces the operator name of the registered PLMN (type 4) or its numeric form (type 5) stored in the ME. But if the ME, after restart, registers to another PLMN that is not equal to the saved NITZ name information, the NITZ name information must be invalidated. If the type is 2, 4 or 5, `AT+COPS` with the appropriate `<mode>` displays the same operator name.

`<mode>`<sup>(num)</sup>

0	Indicator is deregistered, i.e. no such indicator event report (URC) will be issued. <code>&lt;mode&gt;=0</code> is power-up and factory default of indicators defined by <code>AT^SIND</code> only.
1	Indicator is registered. <ul style="list-style-type: none"><li>• Indicator event reports are controlled via <code>AT+CMER</code>.</li><li>• All indicators can be registered or deregistered via <code>AT^SIND</code>, but different default settings apply: Power-up and factory default of the indicators supported by <code>AT+CIND</code> is <code>&lt;mode&gt;=1</code>, while, as stated above, indicators defined by <code>AT^SIND</code> only are set to <code>&lt;mode&gt;=0</code>.</li></ul>
2	Query the registration status and the current value of a single indicator type.

`<vmCounter>`

If delivered by the network: Number of new voice messages sent as part of the Voice Message Waiting Indicator. Refer to `<indDescr>`.

`<eonsOperator>`

Operator in format which depends on the type associated to the operator name. Refer to `<indValue>`.

`<servProvider>(str)`

Service Provider Name according to the status settings (SIM Service No. 17) in the SIM Service Table (SST) of the SIM.

`<nitzUT>`

Universal Time delivered as part of the "nitz" Indicator. Refer to [<indDescr>](#).

`<nitzTZ>`

Time Zone delivered as part of the "nitz" Indicator. Refer to [<indDescr>](#).

`<nitzDST>`

Adjustment for Daylight Saving Time as part of the "nitz" Indicator. Refer to [<indDescr>](#).

`<lstaLevel>(num)`

Warning Level (0-10)

User value to limit the indication of radio link errors. Refer to [<indDescr>](#).

`<lstaEdv>(num)`

EDV (0-10)

Error Downcounter value. Refer to [<indDescr>](#).

`<lstaRssi>(num)`

(value-110) dBm

Received signal strength indication value. Refer to [<indDescr>](#).

`<lstaNo>(num)`

Number of reported channels. Refer to [<indDescr>](#).

`<lstaMin>(num)`

(value-110) dBm

Minimal received signal strength value. Refer to [<indDescr>](#).

`<lstaMax>(num)`

(value-110) dBm

Maximal received signal strength value. Refer to [<indDescr>](#).

`<lstaMean>(num)`

(value-110) dBm

Mean value of received signal strength across frequency. Refer to [<indDescr>](#).

`<lstaVar>(num)`

Variance of signal strength across frequency. Refer to [<indDescr>](#).

### **Example**

Activation and use of indicator "audio":

```
AT^SIND="audio",1          You register the indicator "audio".
^SIND: audio,1,0
OK
AT+CMER=2,,2             You activate the Indicator Event Report with AT+CMER.
OK                       A set of all registered URCs is presented. (Please note that the example
                          includes the indicators registered due to the power-up default settings
                          of AT+CIND.)

+CIEV: battchg,5
+CIEV: signal,99
+CIEV: service,1
+CIEV: sounder,0
+CIEV: message,1
+CIEV: call,0
+CIEV: roam,0
+CIEV: smsfull,0
+CIEV: rssi,4
+CIEV: audio,0
ATD030123456;           You make a call.
OK
+CIEV: audio,1
+CIEV: sounder,1
+CIEV: call,1
+CIEV: signal,0
+CIEV: sounder,0
ATH                       You hang up.
OK
+CIEV: call,0
+CIEV: rssi,3
+CIEV: audio,0
+CIEV: signal,99
+CIEV: rssi,4
```

### 3.4 AT+CEER Extended Error Report

AT+CEER returns an extended error report regarding the reason of the last

- call release
- failure to set up a call (both mobile originated or terminated)
- failure to modify a call by using Supplementary Services
- failed attempt to activate, register, query, deactivate or deregister a Supplementary Service
- unsuccessful GPRS attach or unsuccessful PDP context activation
- GPRS detach or PDP context deactivation

The release cause report is presented in numeric format. Default output in case of a none-error-situation is +CEER: 0,0,0. A description associated with each number can be found in the tables given in the following sub-clauses and the relevant GSM specifications.

The first parameter <locationID> serves to locate the other two parameters. Depending on the failure or release cause either <reason> or <ssRelease> are applicable, i.e. if <reason> ≠ 0, then <ssRelease> = 0. Vice versa, if <reason> = 0, then <ssRelease> may be ≠ 0.

In addition to AT+CEER, the command AT\$18 can be used to check especially the status of fax and data calls.

#### Syntax

<p>Test Command</p> <p>AT+CEER=?</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<p>Exec Command</p> <p>AT+CEER</p> <p>Response(s)</p> <p>+CEER: &lt;locationID&gt;, &lt;reason&gt;, &lt;ssRelease&gt;</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

#### Parameter Description

<locationID><sup>(num)</sup>

Location ID as number code. Location IDs are listed in Section 3.4.1, Cause Location ID for the extended error report. Each ID is related with another table that contains a list of <reason>s or <ssRelease>s.

<reason><sup>(num)</sup>

Reason for last call release as number code. The number codes are listed in several tables, sorted by different categories in the following subclauses. The tables can be found proceeding from the Location ID given in Section 3.4.1, Cause Location ID for the extended error report.

<ssRelease><sup>(num)</sup>

Release cause for last Supplementary Service call (listed in Section 3.4.9, GSM Release cause for Supplementary Service Call)



**Examples**

EXAMPLE 1

<pre>ATD"01751223344"; NO CARRIER AT+CEER +CEER: 8,21,0 OK</pre>	<p>A mobile originated call is rejected by the remote party. Call setup is terminated with NO CARRIER. To check the cause, the caller enters AT+CEER. The Location ID 8 in Section 3.4.1 points to Section 3.4.7, where 21 = "call rejected". 0 = "no error" refers to parameter <code>&lt;ssRelease&gt;</code> that is not applicable.</p>
--	---

EXAMPLE 2

The user attempts to activate call barring, but uses a wrong password.

<pre>AT+clck=oi,1,"0000",3 +CME ERROR: incorrect password AT+CEER +CEER: 35,0,38 OK</pre>	<p>The Location ID 35 in Section 3.4.1 points to Section 3.4.9, where 38 = "negative PW check" may mean that a wrong password was tried for the first time. 0 = "no error" refers to parameter <code>&lt;reason&gt;</code> that is not applicable.</p>
---	--

**3.4.1 Cause Location ID for the extended error report**

ID	Description
0	no error (default)
1	Proprietary L2 cause
2	GSM cause for L3 radio resource sublayer (GSM 04.08 annex F)
3	Proprietary cause for L3 radio resource sublayer
4	GSM cause for L3 mobility management (GSM 04.08 annex G)
5	Proprietary cause for L3 mobility management
6	GSM cause for L3 mobility management via MMR-SAP (GSM 04.08 annex G)
8	GSM cause for L3 call control (GSM 04.08 10.5.4.11 and annex H)
9	Proprietary cause for L3 call control
12	GSM cause for L3 SMS CP entity
13	Proprietary cause for L3 SMS CP entity
14	GSM cause for L3 SMS RL entity
16	GSM cause for L3 SMS TL entity
17	Proprietary cause for L3 SMS TL entity
21	GSM cause for L3 call-related supplementary services
22	Proprietary cause for L3 call-related supplementary services
33	Proprietary cause for supplementary services manager
34	network cause for supplementary services (GSM 04.08 10.5.4.11 and annex H)
35	supplementary services network error (GSM 04.80 3.6.6)
48	GSM cause for GPRS mobility management (GSM 04.08 annex G.6)
49	Proprietary cause for GPRS mobility management
50	GSM cause for session management (GSM 04.08 annex I)
127	Proprietary cause for protocol module or other local cause
128	supplementary services general problem (GSM 04.80 3.6.7)

ID	Description
129	supplementary services invoke problem (GSM 04.80 3.6.7)
130	supplementary services result problem (GSM 04.80 3.6.7)
131	supplementary services error problem (GSM 04.80 3.6.7)
241	Proprietary cause for GPRS API
243	Proprietary cause for PPP/IP-stack

### 3.4.2 Proprietary L2 cause

Number	Description
242	L2 decoding error
243	L2 decoding error
244	L2 decoding error
245	L2 decoding error
246	L2 decoding error
247	L2 decoding error
248	L2 decoding error
249	no network response received, e.g. due to low signal quality
250	L2 decoding error
251	L2 decoding error
252	L2 decoding error
253	L2 decoding error

### 3.4.3 GSM release cause for L3 Radio Resource (RR)

Number	Description
0	normal event
1	abnormal release, unspecified
2	abnormal release, channel unacceptable
3	abnormal release, timer expired
4	abnormal release, no activity on the radio path
5	pre-emptive release
8	handover impossible, timing advance out of range
9	channel mode unacceptable
10	frequency not implemented
65	call already cleared
95	semantically incorrect message
96	invalid mandatory information
97	message type non-existent or not implemented
98	message type not compatible with protocol state
100	conditional information element error

Number	Description
101	no cell allocation available
111	protocol error unspecified

### 3.4.4 Proprietary release cause for L3 Radio Resource (RR)

Number	Description
1	RACCHs not answered
2	RACCHs rejected
3	access class of the SIM is barred by the network provider
4	SABM failure
5	radio link counter expiry or perform abnormal release
6	confirm ABORT of the MM
7	respond to DEACT REQ
8	loss of coverage
9	reestablishment not possible
10	T3122 still running
11	cell selection in progress
12	responding to paging
13	location area code has changed
14	circuit switched not available

### 3.4.5 GSM release cause for Mobility Management (MM) or Session Management (SM)

Number	Description
causes related to MS identification	
2	IMSI unknown in HLR
3	illegal MS
4	IMSI unknown in VLR
5	IMEI not accepted
6	illegal ME
cause related to subscription options	
11	PLMN not allowed
12	location area not allowed
13	roaming not allowed in this location area
causes related to PLMN specific network failures and congestion	
17	network failure
22	congestion
causes related to nature of request	
25	PDP context is deactivated because of a LLC or SMDCP failure

Number	Description
32	service option not supported
33	requested service option not subscribed
34	service option temporary out of order
38	call cannot be identified
causes related to invalid messages	
95	semantically incorrect message
96	invalid mandatory information
97	message type non-existent or not implemented
98	message not compatible with protocol state
99	information element non-existent or not implemented
100	conditional information element error
101	messages not compatible with protocol state
111	protocol error, unspecified
causes related to GPRS	
7	GPRS services not allowed
8	GPRS services not allowed in combination with non-GPRS services
9	MS identity cannot be identified by the network
10	implicitly detached
14	GPRS services not allowed in current PLMN
16	MSC temporary unreachable

### 3.4.6 Proprietary release cause for L3 Mobility Management (MM)

Number	Description
1	no SIM available
8	no MM connection
9	authentication failure
11	MM performs detach
17	registration failed and will be re-attempted in a short term
18	CM connection establishment failed
19	registration failed and will be re-attempted in a long term
20	RR connection is released
21	MS tries to register
22	SPLMN is not available
23	an MTC is in progress
24	a PLMN scan is in progress
25	the MM is detached, the MS is in MS class C GPRS only
26	the maximum numbers of CM connections is exceeded
27	the MM is not registered
28	the MM state is incompatible

### 3.4.7 GSM release cause for L3 Call Control (CC)

Number	Description
normal class	
1	unassigned (unallocated) number
3	no route to destination
6	channel unacceptable
8	operator determined barring
16	normal call clearing
17	user busy
18	no user responding
19	user alerting, no answer
21	call rejected
22	number changed
25	pre-emption
26	non-selected user clearing
27	destination out of order
28	invalid number format (incomplete number)
29	facility rejected
30	response to STATUS ENQUIRY
31	normal, unspecified
resource unavailable class	
34	no circuit/channel available
38	network out of order
41	temporary failure
42	switching equipment congestion
43	access information discarded
44	requested circuit/channel not available
47	resource unavailable, unspecified
service or option not available class	
49	quality of service unavailable
50	requested facility not subscribed
55	incoming calls barred within the CUG
57	bearer capability not authorized
58	bearer capability not presently available
63	service or option not available, unspecified
service or option not implemented	
65	bearer service not implemented
68	ACM equal or greater than ACM max
69	requested facility not implemented
70	only restricted digital information bearer capability is available
79	service or option not implemented, unspecified
invalid message (e.g. parameter out of range) class	

Number	Description
81	invalid transaction identifier value
87	user not member of CUG
88	incompatible destination
91	invalid transit network selection
95	semantically incorrect message
protocol error (e.g. unknown message) class	
96	invalid mandatory information
97	message type non-existent or not implemented
98	message type not compatible with protocol state
99	information element non-existent or not implemented
100	conditional information element error
101	message not compatible with protocol
102	recovery on timer expiry
111	protocol error, unspecified
interworking class	
127	interworking, unspecified

### 3.4.8 Proprietary release cause for L3 Call Control (CC)

Number	Description
2	service not available
3	hold procedure not available
4	temporary no service, previous procedure not yet finished
7	mobile received a release (complete) message during a modify procedure (modify reject)
10	number not included in FDN list
notifications	
300	called party barred incoming call

### 3.4.9 GSM Release cause for Supplementary Service Call

Number	Description
0	no error (default)
1	unknown subscriber
9	illegal subscriber
10	bearer service not provisioned
11	teleservice not provisioned
12	illegal equipment
13	call barred
15	CUG reject
16	illegal SS operation

Number	Description
17	SS error status
18	SS not available
19	SS subscription violation
20	SS incompatibility
21	facility not supported
27	absent subscriber
29	short term denial
30	long term denial
34	system failure
35	data missing
36	unexpected data value
37	PW registration failure
38	negative PW check
43	number of PW attempts violation
71	unknown alphabet
72	USSD busy
126	max nums of MPTY calls exceeded
127	resources not available
general problem codes	
300	unrecognized component
301	mistyped component
302	badly structured component
invoke problem codes	
303	duplicate invoke ID
304	unrecognized operation
305	mistyped parameter
306	resource limitation
307	initiating release
308	unrecognized linked ID
309	linked response unexpected
310	unexpected linked operation
return result problem codes	
311	unrecognize invoke ID
312	return result unexpected
313	mistyped parameter
return error problem codes	
314	unrecognized invoke ID
315	return error unexpected
316	unrecognized error
317	unexpected error
318	mistyped parameter

### 3.4.10 GSM release cause for Session Management (SM)

Number	Description
102	recovery on timer expiry

### 3.4.11 GSM cause for L3 Protocol module or other local cause

Number	Description
10	unspecified RLP error
14	unreliable data link or if the peer instance is not RLP
15	SREJ timed out
16	REMAP procedure timed out

### 3.4.12 Proprietary release cause for GPRS API

Number	Description
0	regular deactivation of the call
1	action temporary not allowed
2	wrong connection type
3	specified data service profile invalid
4	PDP type or address is unknown
5	FDN check was not successful; GPRS attach and PDP context activation blocked
9	GPRS service not available
255	undefined

### 3.4.13 Proprietary release cause for PPP/IP-Stack

Number	Description
0	regular call deactivation
1	LCP stopped
255	undefined



## 3.5 ATS18 Extended call release report

[ATS18](#) controls the presentation of extended call release reports for circuit switched fax and data calls. Extended call release reports related to voice calls are controlled via [AT+CEER](#).

The call release report is presented in numeric format and shows as follows:

+CAUSE: <locationID>:<reason>

If enabled the message will be reported every time a fax or data call is released or fails to be established.

### Syntax

Read Command	
ATS18?	
Response(s)	
<n>	
OK	
Write Command	
ATS18=<n>	
Response(s)	
OK	
ERROR	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + - + - - - -	V.250

### Parameter Description

<n><sup>(num)(&W)(&V)</sup>

An odd number enables the presentation of the extended call release report. Any even number disables this feature.

0<sup>(&F)</sup>...255

<locationID><sup>(num)</sup>

Location ID as number code, see also <locationID> of [AT+CEER](#).

Location IDs are listed in Section 3.4.1, [Cause Location ID for the extended error report](#). Each ID is related to another table that contains a list of <reason>s.

<reason><sup>(num)</sup>

Reason for last call release as number code (see also <reason> of [AT+CEER](#)).

<reason> numbers and the associated descriptions are listed in several tables, sorted by different categories at [AT+CEER](#). The tables can be found proceeding from the Location IDs listed in Section 3.4.1, [Cause Location ID for the extended error report](#).

## Examples

### EXAMPLE 1

<pre>ATS18=1 OK ATD03012345678 +CAUSE: 8:17 BUSY</pre>	<p>Enables the presentation of extended call release reports.</p> <p>Now, a mobile originated data call fails. An extended error report is output, followed by the result code BUSY. The Location ID 8 stated in Section 3.4.1 points to Section 3.4.7, with 17 = "User busy".</p>
--	--

### EXAMPLE 2

<pre>ATS18=1 OK ATD03012345678 CONNECT 9600/RLP Hello, . . . . +++ +CAUSE: 8:16 NO CARRIER</pre>	<p>Enables the presentation of extended call release reports.</p> <p>Now, a mobile originated data call is set up.</p> <p>Call ends after remote party hung up. Normal call release is reported, followed by the result code NO CARRIER. The Location ID 8 stated in Section 3.4.1 points to Section 3.4.7, with 16 = "Normal call clearing".</p>
--	---

### 3.6 AT+CPAS Mobile equipment activity status

The [AT+CPAS](#) execute command indicates the activity status of the ME.

#### Syntax

Test Command AT+CPAS=? Response(s) +CPAS: (list of supported <pas>s) OK	
Exec Command AT+CPAS Response(s) +CPAS: <pas> OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last - + + + + + - -	Reference(s) GSM 07.07

#### Parameter Description

<pas> <sup>(num)</sup>	
0	Ready
3	Incoming call (ringing)
4	Call in progress or call hold

### 3.7 AT+WS46 Select wireless network

#### Syntax

Test Command	
AT+WS46=?	
Response(s)	
+WS46: (list of supported<n>s)	
OK	
Read Command	
AT+WS46?	
Response(s)	
<n>	
OK	
Write Command	
AT+WS46=<n>	
Response(s)	
OK	
ERROR	
+CME ERROR: <err>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + + + - -	GSM 07.07

#### Parameter Description

<n> <sup>(num)</sup>	
12	GSM digital cellular

## 4. Serial Interface Control Commands

The AT Commands described in this chapter allow the external application to determine various settings related to the BGS3's serial interface.

### 4.1 ATE Enable command echo

The [ATE](#) command determines whether or not the TA echoes characters received from TE during command state.

#### Syntax

Exec Command								
ATE[<value>]								
Response(s)								
OK								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	
-	+	+	+	+	+	-	-	
Reference(s)							V.250	

#### Parameter Description

<value>	(num)(&W)(&V)
[0]	Echo mode off
1(&F)	Echo mode on

#### Note

- In case of using the command without parameter, <value> is set to 0.

## 4.2 AT&C Set Data Carrier Detect (DCD) Line mode

The [AT&C](#) command determines how the state of the DCD line (circuit 109) reflects the BGS3's internal activity.

### Syntax

Exec Command									
AT&C[<value>]									
Response(s)									
OK									
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last		Reference(s)
-	+	-	+	+	+	-	-		V.250

### Parameter Description

<value> <sup>(num)(&amp;W)(&amp;V)</sup>	
[0]	DCD line shall always be on.
1 <sup>(&amp;F)</sup>	DCD line shall be on only when data carrier signal is present.
2	DCD line shall be on when one or more Internet services defined on the related serial channel are in state "Connecting" or "Up" as described below. For details on the various service states refer to <a href="#">AT^SISI</a> , parameter <srvState> or <a href="#">AT^SISO</a> , parameter <srvState>. <ul style="list-style-type: none"> <li>• SOCKET, transparent TCP, HTTP,SMTP, POP3: DCD shall be on when &lt;srvState&gt;="Connecting" or "Up"</li> <li>• FTP: DCD shall be on when data channel is connected, i.e. &lt;srvState&gt;="Up"</li> </ul>

## 4.3 AT&D Set Data Terminal Ready (DTR) line mode

[AT&D](#) determines how the ME responds if the DTR line is changed from ON to OFF state during data connection (CSD or PPP or active Internet service opened with [AT^SIST](#)).

### Syntax

Exec Command									
AT&D[<value>]									
Response(s)									
OK									
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last		Reference(s)
-	+	±	+	+	+	-	-		V.250

### Parameter Description

<value> <sup>(num)(&amp;W)(&amp;V)</sup>	Description
[0]	ME ignores status of the DTR line.
1	ON->OFF on DTR: Change to command mode while retaining the data connection.
2(&F)	ON->OFF on DTR: Disconnect the data connection (only for CSD and PPP) and change to command mode. For internet service the behaviour is like <a href="#">AT&amp;D1</a> . During OFF state of the DTR line auto-answer is disabled.

## 4.4 AT&S Set Data Set Ready (DSR) line mode

AT&S determines how the ME sets the DSR line depending on its communication state.

### Syntax

Exec Command									
AT&S[<value>]									
Response(s)									
OK									
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last		Reference(s)
-	+	-	+	+	+	-	-		V.250

### Parameter Description

<value> <sup>(num)(&amp;W)(&amp;V)</sup>	
[0] <sup>(&amp;F)</sup>	DSR line is always ON
1	ME in command mode: DSR is OFF. ME in data mode: DSR is ON.



## 4.5 AT\Q Flow control

### Syntax

Exec Command

AT\Q[<n>]

Response(s)

OK

If RTS/CTS flow control is not supported by interface and <n> is 2 or 3:

ERROR

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	±	±	±	-	-

### Parameter Description

<n> (num)(&W)(&V)

[0](&F)	Disable flow control
1	XON/XOFF software flow control
2	Only CTS by DCE (TA)
3	RTS/CTS hardware flow control Recommended for the following procedures: incoming or outgoing data calls, fax calls, MUX mode. Often, the initialization routine of Fax programs includes enabling RTS/CTS handshake, eliminating the need to issue AT\Q3 once again.

### Notes

- When using XON/XOFF flow control (AT\Q1) in online mode, +++ should not be used while the data transmission is paused with XOFF. Before entering the command mode with +++ the paused transmission should be resumed using the XON character.
- For compatibility reasons, the AT\Q command can be used in Multiplex mode, though the settings will not take effect. However, be aware that whenever you use the AT\Q write command in Multiplex mode and then save the current configuration to the user profile with AT&W, the changed AT\Q setting will become active after restart.
- AT+IFC configures flow control separately for each data direction, while AT\Q applies to both directions. Both commands influence each other, i.e. settings made with AT\Q apply to AT+IFC and, vice versa, AT+IFC changes the AT\Q setting.

## 4.6 AT+IFC Flow Control

**AT+IFC** controls the flow control mode used by the BGS3 separately for each data direction (send and receive). In contrast to this, flow control settings made with **AT\Q** are identical for both directions.

**AT+IFC** and **AT\Q** are designed to configure the TA (i.e. BGS3). The TE must, of course, also be configured. When programming the TE bear in mind that the flow control mode set on the TA must be compliant with the flow control method set on the TE. Please refer notes below.

### Syntax

<p>Test Command</p> <p>AT+IFC=?</p> <p>Response(s)</p> <p>+IFC: (list of supported &lt;TEflowcontrol&gt;s), (list of supported &lt;TAflowcontrol&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+IFC?</p> <p>Response(s)</p> <p>+IFC: &lt;TEflowcontrol&gt;, &lt;TAflowcontrol&gt;</p> <p>OK</p>																	
<p>Write Command</p> <p>AT+IFC=&lt;TEflowcontrol&gt;, &lt;TAflowcontrol&gt;</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>±</td> <td>±</td> <td>±</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	±	±	±	-	-	<p>Reference(s)</p> <p>V.250</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	±	±	±	-	-										

### Parameter Description

<TEflowcontrol> <sup>(num)&amp;W)</sup>	
	Specifies the method used by the TA when sending data to the TE.
[0] <sup>&amp;F)</sup>	none
1	XON/XOFF Local setting on the TA. Terminates flow control in the TA and thus, causes the TA to stop sending data to the remote TA.
2	RTS line Local setting on the TA.
3	XON/XOFF Used to evaluate flow control in the TA. If the data flow from the TA requires that the transmission be stopped, the TE inserts the XON/OFF control characters into the data stream to be sent, over the air, to the opposite TE. It is the responsibility of the receiving TE to recognize and filter out from the data stream the XON/OFF control characters. So, both TEs must have XON/OFF flow control enabled. Also, the receiving TA must be configured to use software flow control. This means, that if the sending TA is configured for <b>AT+IFC=3,x</b> the receiving TA must be set to <b>AT+IFC=y,1</b> . In addition, XON/OFF flow control must be

enabled on either TE.  
If the TAs and TEs on both sides are properly configured, the transmission of the XON/OFF control characters will instantly stop the data flow. So, value "3" has an immediate effect on the over-the-air connection between both TEs.

<TAflowcontrol><sup>(num)(&W)</sup>

Specifies the method used by the TA when receiving data from the TE.

[0] <sup>(&amp;F)</sup>	none
1	XON/XOFF
2	CTS line

### Notes

- If using XON/XOFF flow control ([AT+IFC=1,x](#) or [AT+IFC=3,x](#)) in data mode, +++ should not be used while the data transmission is paused with XOFF. Before entering the command mode with +++ the paused transmission should be resumed using the XON character.
- For compatibility reasons, the [AT+IFC](#) command can be used in Multiplex mode, though the settings will not take effect. However, be aware that whenever you use the [AT+IFC](#) write command in Multiplex mode and then save the current configuration to the user profile with [AT&W](#), the changed [AT+IFC](#) setting will become active after restart if autobaud mode is disabled (for details refer [AT+IPR](#)).
- [AT+IFC](#) and [AT\Q](#) usage influence each other, i.e. settings made with [AT\Q](#) apply to [AT+IFC](#) and, vice versa, [AT+IFC](#) changes the [AT\Q](#) setting.
- Bear in mind that when you set a flow control method for one direction on the TA (with [AT+IFC](#)) the TE must also be configured accordingly.
- The values "1" and "2" have only local effect for the connection between TA and TE. Value "3" has an immediate effect on the over-the-air connection.
- XON/OFF flow control is not recommended for transferring binary files or using the GSM character set (refer [AT+CSCS](#)). In this case the data stream might contain characters equal to the values typically used as XON/OFF control characters, i.e. values 11 (hex) resp. 17 (dec) and 13 (hex) resp. 19 (dec).

## 4.7 AT+ILRR Set TE-TA local rate reporting

The command [AT+ILRR](#) controls whether or not the intermediate result code "+ILRR" is transmitted from the TA to the TE while a connection is being set up. The result code indicates the local rate. It is issued before the final result code of the connection, e.g. CONNECT, is transmitted to the TE.

### Syntax

<p>Test Command</p> <p>AT+ILRR=?</p> <p>Response(s)</p> <p>+ILRR: (list of supported &lt;value&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+ILRR?</p> <p>Response(s)</p> <p>+ILRR: &lt;value&gt;</p> <p>OK</p>																	
<p>Write Command</p> <p>AT+ILRR=&lt;value&gt;</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
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PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	-	+	-	-	-	-										

### Intermediate Result Code

+ILRR: <rate>

Indicates local port rate setting upon connection setup.

### Parameter Description

<b>&lt;value&gt;</b> <sup>(num)(&amp;W)(&amp;V)</sup>	
0(&F)	Disables reporting of local port rate
1	Enables reporting of local port rate
<b>&lt;rate&gt;</b> <sup>(num)</sup>	
Port rate setting upon connection setup (bps)	
0	Autobauding (see Section 4.8.1, <a href="#">Autobauding</a> ). Not supported on ASC1.
300	
600	
1200	
2400	
4800	
9600	
14400	

19200  
28800  
38400  
57600  
115200  
230400  
460800

## 4.8 AT+IPR Bit Rate

**AT+IPR** allows to query and set the bit rate of the BGS3's asynchronous serial interfaces (UART). The test command returns the values of supported automatically detectable bit rates and the values of the supported fixed bit rates.

The read command returns the the currently set `<rate>` value.

The write command specifies the bit rate to be used for the interface. Delivery bit rate value (`<rate>`) is 115200bps on ASC0 and 115200bps on ASC1. This setting will not be restored with **AT&F**.

If using a fixed bit rate, make sure that both BGS3 and TA are configured to the same rate. A selected fixed bit rate takes effect after the write command returns OK and is stored in non-volatile memory. It is not recommended to set bit rates lower than 9600 bps in order to avoid timing problems (see Section 1.5, [Communication between Customer Application and BGS3](#) for details about timing).

In case of autobauding mode (**AT+IPR=0**) the detected TA bit rate will not be saved and, therefore, needs to be resynchronized after any restart of the ME (for details refer Section 4.8.1, [Autobauding](#)). If autobauding is activated, the TA will automatically recognize bit rate currently used by the TE.

In Multiplex mode the write command will not change the bit rate currently used, but the new bit rate will be stored and becomes active, when the module is restarted.

The current setting of **AT+IPR** will be preserved when you download firmware (i.e. a firmware update does not restore the factory setting) or in the event of power failure.

### Syntax

<p>Test Command</p> <p>AT+IPR=?</p> <p>Response(s)</p> <p>+IPR: (list of supported auto-detectable <code>&lt;rate&gt;</code>s) , (list of supported fixed-only <code>&lt;rate&gt;</code>s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+IPR?</p> <p>Response(s)</p> <p>+IPR: <code>&lt;rate&gt;</code></p> <p>OK</p>																	
<p>Write Command</p> <p>AT+IPR=<code>&lt;rate&gt;</code></p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: <code>&lt;err&gt;</code></p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>±</td> <td>±</td> <td>±</td> <td>±</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	±	±	±	±	-	-	<p>Reference(s)</p> <p>V.250</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	±	±	±	±	-	-										

### Parameter Description

<code>&lt;rate&gt;</code> <sup>(num)(&amp;V)</sup>	
bit rate per second (bps)	
0	Activates autobauding. Not supported on ASC1. See Section 4.8.1, <a href="#">Autobauding</a> for further details.
300	
600	
1200	

2400  
4800  
9600  
14400  
19200  
28800  
38400  
57600  
115200  
230400  
460800  
921600

### Note

- Generally, [AT+IPR](#) should be used as a standalone command as specified in Section 1.4.2, [Concatenating AT Commands](#). If nevertheless combinations with other commands on the same command line cannot be avoided, there are several constraints to be considered:
  - Avoid combinations with the AT commands listed in Section 1.4.2, [Concatenating AT Commands](#).
  - Keep in mind that there shall be a minimum pause between two AT commands as specified in Section 1.5, [Communication between Customer Application and BGS3](#).
  - If local echo is active ([ATE1](#)) and [AT+IPR=x](#) is entered with other commands you may encounter the following problem: If switching to the new bit rate takes effect while a response is being transmitted, the last bytes may be sent with the new bit rate and thus, not properly transmitted. The following commands will be correctly sent at the new bit rate.

## 4.8.1 Autobauding

To take advantage of autobaud mode specific attention must be paid to the following requirements:

- Synchronization between TE and TA:  
Ensure that TE and TA are correctly synchronized and the bit rate used by the TE is detected by the TA. To allow the bit rate to be synchronized simply use an "AT" or "at" string. This is necessary when you start up the ME while autobauding is enabled. It is recommended to wait 3 to 5 seconds before sending the first AT character. Otherwise undefined characters might be returned.
- Restrictions on autobauding operation:
  - If autobaud mode is enabled, then autobauding does not take effect immediately after the write command [AT+IPR=0](#) ends. Instead the old bit rate remains active. The autobaud mode is activated with the next restart of the TA. This is indicated by any following [AT+IPR](#) read command which still returns the old bit rate until the next restart.  
Before you activate autobauding switch on the local echo with [ATE1](#). To verify if autobauding has become effective after restart first send only the characters "AT" or "at" and check that they are echoed within 100ms. In some cases you may need to repeat this several times, until both characters are properly echoed within 100ms.  
Please note that after the successful synchronization between TE and TA the autobauding mechanism of the TA is deactivated until next restart. So, while autobauding is enabled you will need to restart the TA each time after changing the bit rate of the TE.
  - The TA cannot distinguish between 1 and 2 stop bits. Therefore, 1 stop bit will be used by the TA.
  - The command [A/](#) cannot be used.
  - Only the first "AT" or "at" after restart of the module can be detected (neither "At" nor "aT"). This means that all the AT commands have to use the same bit rate and frame type.
  - The second serial interface ASC1 does not support autobauding.

- URCs that may be issued before the ME detects a new bit rate (by receiving the first AT character) will be sent at the previously detected bit rate or, after ME restart, at 115200 bps.
- Autobauding and bit rate after restart:  
Unless the bit rate is determined, the following constraints apply:
  - An incoming CSD call or a network initiated GPRS request cannot be accepted. This must be taken into account when autobauding and autoanswer mode ([ATSO ≠ 0](#)) are enabled at the same time, especially if SIM PIN 1 authentication is done automatically and the setting [ATSO ≠ 0](#) is stored to the user profile with [AT&W](#).
  - Until the bit rate is found, URCs generated after restart will be output at 115200 bps. This applies only to user defined URCs, such as "+CREG", "CCWA", "^SCKS" etc. The URCs "^SYSSTART", "^SYSSTART CHARGE-ONLY MODE" will not be indicated when autobauding is enabled.

Note: To avoid any problems caused by undetermined bit rates in the direction from TA to TE we strongly recommend to configure a fixed bit rate rather than autobauding.

- Autobauding and multiplex mode:  
If autobauding is active you cannot switch to multiplex mode (see [AT+CMUX](#)).



## 4.9 AT+CMUX Multiplex Mode

Multiplex mode according to GSM 07.10 and 3G TS 27.010 ([5]) enables the use of virtual channels set up over one single serial interface. Every channel is used as an independent serial link. This way, up to three simultaneous AT command sessions can be handled at a time. For example, the first channel can be used to send or receive data, while two channels are available to control the module with AT commands or to establish a dedicated channel to receive Unsolicited Result Codes (URC), e.g. "+CIEV:" or "RING".

BGS3 incorporates an internal multiplexer and thus integrates all the functions needed to implement full-featured multiplex solutions. For the application on top, customers have the flexibility to create their own multiplex programs conforming to the multiplexer protocol. To help system integrators save the time and expense of designing multiplexer applications, Cinterion Wireless Modules GmbH offers WinMUX, a ready-to-use multiplex driver for Windows XP and Windows Vista. Another approach is to develop customized solutions based on the sources of the WinMUX driver.

Refer to [4] which provides a detailed description of the multiplex architecture and step-by-step instructions of how to install and configure the multiplex mode. The WinMUX driver and its source files can be supplied on request. Please contact your local distributor to obtain the latest installation software and user's guide.

All information provided in this section applies only to the ASC0 interface. The second interface ASC1 does not support Multiplex mode and is not accessible when the multiplexer is started on ASC0. See also Section 1.9, [Auxiliary Serial Interface](#) for details on ASC1.

[AT+CMUX](#) write command is used to enter Multiplex mode. Setup of the logical channels is initiated by the TE, i.e. the TE acts as initiator. This means that the TE shall ensure that logical channels are established before any further actions on the channels can be started. There is a timeout of five seconds, if the multiplexer protocol is enabled but no multiplexer control channel is established. Afterwards BGS3 returns to AT command mode.

The parameter maximum frame size (N1) according to GSM 07.10 is implemented as 98 bytes by default. All other parameters are not available. Refer to [4] for further details regarding frame size.

### Syntax

Test Command AT+CMUX=? Response(s) +CMUX: (list of supported<mode>s) OK								
Read Command AT+CMUX? Response(s) +CMUX: <mode> OK ERROR +CME ERROR: <err>								
Write Command AT+CMUX=<mode> Response(s) OK ERROR +CME ERROR: <err>								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)
-	+	-	-	-	-	-	+	GSM 07.07, GSM 07.10, 3GPP TS 27.010

**Parameter Description**

<mode><sup>(num)</sup>

Enable Multiplex mode.

0 Basic option

**4.9.1 Restrictions on Multiplex mode**

In multiplex mode, data and fax calls can only be set up on logical channel 1. Due to this restriction, AT commands have a different behavior on channels 2+3 compared to channel 1. Several commands are not available, others return different responses. This section summarizes the concerned commands. For general rules and restrictions to be considered in Multiplex mode please refer to [4].

**Table 4.1:** Availability of AT Commands on Virtual Channels

Command	Behavior on channel 1	Behavior on channel 2+3
+++	not usable, but see note <sup>2)</sup>	not usable, but see note <sup>2)</sup>
AT+CBST	as described	not usable
AT+CRLP	as described	not usable
AT+CG... (GPRS commands)	as described	see note <sup>3)</sup>
AT+F... (Fax commands)	as described	not usable
AT&S	as described	not usable
ATA	as described	no Data Calls
ATD	as described	no Data Calls
ATDI	as described	not usable
ATL	as described	not usable
ATM	as described	not usable
ATO	as described	not usable
ATS6 <sup>1)</sup>	as described	not usable
ATS7 <sup>1)</sup>	as described	not usable
ATS8 <sup>1)</sup>	as described	not usable
ATS10 <sup>1)</sup>	as described	not usable
ATS18 <sup>1)</sup>	as described	not usable

- 1) The ME supports the registers S0 - S29. You can change S0,S3,S4,S5,S6,S7,S8,S10 and S18 using the related ATSn commands (see starting from ATSO). The other registers are read-only and for internal use only!
- 2) The applicability of the +++escape sequence depends on the customer's external application based on the Multiplexer Protocol. Recommendations for implementing an appropriate modem status command (MSC) are provided in [4], Section "Escape Sequence".
- 3) PDP contexts can be defined on any channel, but are visible and usable only on the channel on which they are defined (thus it is not possible to define a context on channel 2 and activate it on channel 3). GPRS connections can be established on two channels at a time.

**Table 4.2:** Summary of AT commands with Different Behavior in Multiplex Mode

Command	Description
AT\Q	It is recommended to use hardware flow control (AT\Q3). XON/XOFF flow control (AT\Q1) is not supported in Multiplex mode. See note regarding AT\Qn settings stored with AT&W if Multiplex mode is active.
AT&V	Different default configurations on channels 1, 2 and 3.

Command	Description
<a href="#">AT&amp;W</a>	Different user profiles can be stored on each channel.
<a href="#">AT+IPR</a>	In Multiplex mode, the write command <a href="#">AT+IPR=&lt;rate&gt;</a> will not change the bit rate currently used, but the new bit rate will be stored and becomes active, when the module is restarted.
<a href="#">AT+IPR=0</a>	Multiplex mode cannot be activated while autobauding is enabled.
<a href="#">AT+CMEE</a>	Presentation mode can be separately configured for each channel.
<a href="#">AT+CNMA</a>	If Multiplex mode is activated the +CNMI parameter will be set to zero on all channels, if one channel fails to acknowledge an incoming message within the required time.
<a href="#">AT+CNMI</a>	Phase 2+ parameters can only be used on one channel. The parameter for <a href="#">&lt;mt&gt;</a> and <a href="#">&lt;ds&gt;</a> on the other channels have to be set to zero. If either a SM or a Status Report is not acknowledged, all +CNMI parameter will be set to zero on all channels.
<a href="#">AT+CFUN</a>	If the ME is in Multiplexer mode, it is not recommended to activate SLEEP mode with <a href="#">AT+CFUN=&lt;fun&gt;</a> . The best approach to properly control SLEEP mode in this case is to issue the PSC messages described in [4], Section "Power saving control (PSC)".
<a href="#">AT+CPMS</a>	Parameter <a href="#">&lt;mem3&gt;</a> will be the same on all instances, but the settings of <a href="#">&lt;mem1&gt;</a> and <a href="#">&lt;mem2&gt;</a> may vary on each instance.
<a href="#">AT^SSDA</a>	If one instance is set to <a href="#">&lt;da&gt;=1</a> and <a href="#">&lt;mt&gt;=1</a> , then all other instances must be configured for <a href="#">&lt;mt&gt;=0</a> .

## 5. Security Commands

The AT Commands described in this chapter allow the external application to determine various security related settings.

### 5.1 AT+CPIN PIN Authentication

The [AT+CPIN](#) write command can be used to enter one of the passwords listed below. The read command can be used to check whether or not the ME is waiting for a password, or which type of password is required.

This may be for example the SIM PIN1 to register to the GSM network, or the SIM PUK1 to replace a disabled SIM PIN1 with a new one, or the PH-SIM PIN if the client has taken precautions for preventing damage in the event of loss or theft etc. If requested by the ME [AT+CPIN](#) may also be used for the SIM PIN2 or SIM PUK2.

If no PIN1 request is pending (for example if PIN1 authentication has been done and the same PIN1 is entered again) BGS3 responds "+CME ERROR: operation not allowed"; no further action is required.

Each time a password is entered with [AT+CPIN](#) the module starts reading data from the SIM. The duration of reading varies with the SIM card. This may cause a delay of several seconds before all commands which need access to SIM data are effective. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

#### Syntax

<p>Test Command</p> <pre>AT+CPIN=?</pre> <p>Response(s)</p> <pre>OK</pre>																	
<p>Read Command</p> <pre>AT+CPIN?</pre> <p>Response(s)</p> <pre>+CPIN: &lt;code&gt; OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<p>Write Command</p> <pre>AT+CPIN=&lt;pin&gt;[, &lt;new pin&gt;]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-	<p>Reference(s)</p> <pre>GSM 07.07</pre>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	+	+	+	-	-										

**Parameter Description**

`<pin>`<sup>(str)</sup>

Password (string type), usually SIM PIN1.  
 If the requested password was a PUK, such as SIM PUK1 or PH-FSIM PUK or another password, then `<pin>` must be followed by `<new pin>`.

`<new pin>`<sup>(text)</sup>

If the requested code was a PUK: specify a new password or restore the former disabled password. See Section 5.1.1, [What to do if PIN or password authentication fails?](#) for more information about when you may need to enter the PUK.

`<code>`<sup>(text)</sup>

SIM PIN authentication

READY	PIN has already been entered. No further entry needed.
SIM PIN	ME is waiting for SIM PIN1.
SIM PUK	ME is waiting for SIM PUK1 if PIN1 was disabled after three failed attempts to enter PIN1.
SIM PIN2	ME is waiting for PIN2. This is only applicable when an attempt to access a PIN2 related feature was acknowledged with +CME ERROR: 17 ("SIM PIN2 required"), for example when the client attempts to edit the FD phonebook). In this case the read command <code>AT+CPIN?</code> also prompts for SIM PIN2. Normally, the <code>AT+CPIN2</code> command is intended for SIM PIN2.
SIM PUK2	ME is waiting for PUK2 to unblock a disabled PIN2. As above, this is only necessary when the preceding command was acknowledged with +CME ERROR: 18 ("SIM PUK2 required") and only if the read command <code>AT+CPIN?</code> also prompts for SIM PUK2. Normally, the <code>AT+CPIN2</code> command is intended for SIM PUK2.

Phone security locks set by client or factory

PH-SIM PIN	ME is waiting for phone-to-SIM card password if "PS" lock is active and the client inserts other SIM card than the one used for the lock. ("PS" lock is also referred to as phone or antitheft lock).
PH-SIM PUK	ME is waiting for Master Phone Code, if the above "PS" lock password was incorrectly entered three times.
PH-FSIM PIN	ME is waiting for phone-to-very-first-SIM card. Necessary when "PF" lock was set. When powered up the first time, ME locks itself to the first SIM card put into the card holder. As a result, operation of the mobile is restricted to this one SIM card (unless the PH-FSIM PUK is used as described below).
PH-FSIM PUK	ME is waiting for phone-to-very-first-SIM card unblocking password to be given. Necessary when "PF" lock is active and other than first SIM card is inserted.
PH-NET PUK	ME is waiting for network personalisation unblocking password
PH-NS PIN	ME is waiting for network subset personalisation password
PH-NS PUK	ME is waiting for network subset unblocking password
PH-SP PIN	ME is waiting for service provider personalisation password
PH-SP PUK	ME is waiting for service provider personalisation unblocking password
PH-C PIN	ME is waiting for corporate personalisation password
PH-C PUK	ME is waiting for corporate personalisation un-blocking password

## Notes

- Successful PIN authentication only confirms that the entered PIN was recognized and correct. The output of the result code OK does not necessarily imply that the mobile is registered to the desired network. Typical example: PIN was entered and accepted with OK, but the ME fails to register to the network. This may be due to missing network coverage, denied network access with currently used SIM card, no valid roaming agreement between home network and currently available operators etc. BGS3 offers various options to verify the present status of network registration: For example, the [AT+COPS](#) command indicates the currently used network. With [AT+CREG](#) you can also check the current status and activate an unsolicited result code which appears whenever the status of the network registration changes (e.g. when the ME is powered up, or when the network cell changes).
- `<pin>` and `<new pin>` can also be entered in quotation marks (e.g. "1234").
- To check the number of remaining attempts to enter the passwords use the [AT^SPIC](#) command.
- See [AT+CPWD](#) and [AT^SPWD](#) for information on passwords.
- See [AT+CLCK](#) and [AT^SLCK](#) for information on lock types.

### 5.1.1 What to do if PIN or password authentication fails?

#### PIN1 / PUK1:

After three failures to enter PIN 1, the SIM card is blocked (except for emergency calls). +CME ERROR: 12 will prompt the client to unblock the SIM card by entering the associated PUK (= PIN Unblocking Key / Personal Unblocking Key). After ten failed attempts to enter the PUK, the SIM card will be invalidated and no longer operable (the device will respond with: +CME ERROR: 770, which stands for: SIM invalid - network reject). In such a case, the card needs to be replaced. PIN1 consists of 4 to 8 digits, PUK1 is an 8-digit code only.

To unblock a disabled PIN1 you have two options:

- You can enter [AT+CPIN](#)=PUK1,new PIN1.
- You can use the [ATD](#) command followed by the GSM code `**05*PUK*newPIN*newPIN#;`.

#### PIN2 / PUK2:

PIN2 prevents unauthorized access to the features listed in [AT+CPIN2](#). The handling of PIN2 varies with the provider. PIN2 may either be a specific code supplied along with an associated PUK2, or a default code such as 0000. In either case, the client is advised to replace it with an individual code. Incorrect input of PUK2 will permanently block the additional features subject to PIN2 authentication, but usually has no effect on PIN1. PIN2 consists of 4 digits, PUK2 is an 8-digit code only.

To unblock a disabled PIN2 you have two options:

- You can enter [AT+CPIN2](#)=PUK2,new PIN2.
- You can use the [ATD](#) command followed by the GSM code `**052*PUK2*newPIN2*newPIN2#;`.

#### Phone lock:

If the mobile was locked to a specific SIM card (= "PS" lock or phone lock), the PUK that came with the SIM card cannot be used to remove the lock. After three failed attempts to enter the correct password, ME returns +CPIN: PH-SIM PUK (= response to read command [AT+CPIN?](#)), i.e. it is now waiting for the Master Phone Code. This is an 8-digit device code associated to the IMEI number of the mobile which can only be obtained from the manufacturer or provider. When needed, contact Cinterion Wireless Modules GmbH and request the Master Phone Code of the specific module.

There are two ways to enter the Master Phone code:

- You can enter [AT+CPIN](#)=Master Phone Code
- You can use the [ATD](#) command followed by the GSM code `*#0003*Master Phone Code#;`.

Usually, the Master Phone Code will be supplied by mail or e-mail. If the received number is enclosed in the `*#` codes typically used for the [ATD](#) option, it is important to crop the preceding `*#0003*` characters and the appended `#`.

Example: You may be given the string `*#0003*12345678#`. When prompted for the PH-SIM PUK simply enter 12345678.

If incorrectly input, the Master Phone Code is governed by a specific timing algorithm:  $(n-1)*256$  seconds (see table below). The timing should be considered by system integrators when designing an individual MMI.

Number of failed attempts	Time to wait before next input is allowed
1st failed attempt	No time to wait
2nd failed attempt	4 seconds
3rd failed attempt	3 * 256 seconds
4th failed attempt	4 * 256 seconds
5th failed attempt	5 * 256 seconds
6th failed attempt and so forth	6 * 256 seconds and so forth

**SIM locks:**

These are factory set locks, such as "PF", "PN", "PU", "PP", "PC". An 8-digit unlocking code is required to operate the mobile with a different SIM card, or to lift the lock. The code can only be obtained from the provider. Failure to enter the password is subject to the same timing algorithm as the Master Phone Code (see Table above).

**Call barring:**

Supported modes are "AO", "OI", "OX", "AI", "IR", "AB", "AG", "AC". If the call barring password is entered incorrectly three times, the client will need to contact the service provider to obtain a new one.

**Related sections:**

"**+CME ERROR: <err>**" values are specified at Section [2.12.1, CME/CMS Error Code Overview](#). For further instructions and examples see [AT+CLCK](#), [AT^SLCK](#), [AT+CPWD](#) and [AT^SPWD](#). For a complete list of Star-Hash codes please refer Section [20.2, Star-Hash \(\\*#\) Network Commands](#).

## 5.2 AT+CPIN2 PIN2 Authentication

[AT+CPIN2](#) controls network authentication of the BGS3.

The read command returns an alphanumeric string indicating whether or not network authentication is required. The write command allows the BGS3 to store the entered password. This may be for example the SIM PIN2 to benefit from the features listed below, or the SIM PUK2 to replace a disabled PIN2 with a new one. Note that PIN2 can only be entered if PIN1 authentication was done.

If the BGS3 is requesting SIM PUK2, use [<pin>](#) to enter the PUK2, followed by [<new pin>](#) to specify the new PIN2.

### Syntax

<p>Test Command</p> <pre>AT+CPIN2=?</pre> <p>Response(s)</p> <pre>OK</pre>																	
<p>Read Command</p> <pre>AT+CPIN2?</pre> <p>Response(s)</p> <pre>+CPIN2: &lt;code&gt; OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<p>Write Command</p> <pre>AT+CPIN2=&lt;pin&gt;[, &lt;new pin&gt;]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <pre>GSM 07.07</pre>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<a href="#">&lt;pin&gt;</a> <sup>(str)</sup>	<p>Password (string type), usually SIM PIN2 or, if requested, SIM PUK2.</p>						
<a href="#">&lt;new pin&gt;</a> <sup>(str)</sup>	<p>If the requested code was SIM PUK2: new password (PIN2).                  See <a href="#">Section 5.1.1, What to do if PIN or password authentication fails?</a> for more information about when you may need to enter the PUK.</p>						
<a href="#">&lt;code&gt;</a> <sup>(text)</sup>	<table border="1"> <tr> <td>READY</td> <td>ME is not pending for any password.</td> </tr> <tr> <td>SIM PIN2</td> <td>ME is waiting for SIM PIN2. This <a href="#">&lt;code&gt;</a> is returned only when PIN2 authentication has not yet been done or has failed ("+CME ERROR: 17").</td> </tr> <tr> <td>SIM PUK2</td> <td>ME is waiting for SIM PUK2. This <a href="#">&lt;code&gt;</a> is returned only when PIN2 authentication has failed and ME is pending for SIM PUK2 (i.e. "+CME ERROR: 18").</td> </tr> </table>	READY	ME is not pending for any password.	SIM PIN2	ME is waiting for SIM PIN2. This <a href="#">&lt;code&gt;</a> is returned only when PIN2 authentication has not yet been done or has failed ("+CME ERROR: 17").	SIM PUK2	ME is waiting for SIM PUK2. This <a href="#">&lt;code&gt;</a> is returned only when PIN2 authentication has failed and ME is pending for SIM PUK2 (i.e. "+CME ERROR: 18").
READY	ME is not pending for any password.						
SIM PIN2	ME is waiting for SIM PIN2. This <a href="#">&lt;code&gt;</a> is returned only when PIN2 authentication has not yet been done or has failed ("+CME ERROR: 17").						
SIM PUK2	ME is waiting for SIM PUK2. This <a href="#">&lt;code&gt;</a> is returned only when PIN2 authentication has failed and ME is pending for SIM PUK2 (i.e. "+CME ERROR: 18").						



### Note

- Functions accessible only after PIN2 authentication:  
[AT+CACM](#): Accumulated call meter (ACM) reset or query  
[AT+CAMM](#): Accumulated call meter maximum (ACMmax) set or query  
[AT+CLCK](#): Facility lock to "FD" (Fixed dialing phonebook)  
[AT^SLCK](#): Facility lock to "FD" (Fixed dialing phonebook)  
[AT+CPWD](#): Change "P2"password  
[AT^SPWD](#): Change "P2"password  
[AT+CPUC](#): Price per unit and currency table  
[AT+CPIN2](#): Enter SIM PIN2 or SIM PUK2 if requested.

For example, SIM PIN2 will be needed when you attempt to edit the "FD" phonebook and ME returns "+CME ERROR: 17" or "+CPIN: SIM PIN2".

Once the required `<pin>` has been entered correctly, PIN2 authentication code changes to READY. After 300s, a repetition of the authentication process is required (PIN2 authentication code changes from READY to SIM PIN2).

### Examples

#### EXAMPLE 1

##### Change PIN2

```
AT+CPWD="P2","0000","8888" (where "0000" = old PIN2 and "8888" = new PIN2)
OK
```

#### EXAMPLE 2

##### Unblock a disabled PIN2

```
AT+CPIN2?
+CPIN2: SIM PUK2 PIN2 has been disabled, PUK2 must be entered
OK to define a new PIN2
AT+CPIN2=12345678,8888 where "12345678" is the PUK2, and "8888" the new
PIN2.
```

#### EXAMPLE 3

##### Write into "FD" phonebook

```
AT+CPBS="FD"
OK
AT+CPBW=2,"+493012345678",145,"Charly"
+CME ERROR: 17 access denied due to missing PIN2 authentication
AT+CPIN2=8888
OK
AT+CPBW=2,"+493012345678",145,"Charly"
OK
```

## 5.3 AT^SPIC Display PIN counter

The `AT^SPIC` command can be used to find out whether the ME is waiting for a password and, if so, how many attempts are left to enter the password.

The execute command returns the number of attempts still available for entering the currently required password, for example the PIN, PUK, PH-SIM PUK etc.

The read command `AT^SPIC?` indicates which password the number of attempts stated by the execute command actually refers to. Also, the write command may be used to query the counter for a specific password: It indicates the number of attempts still available for entering the password identified by `<facility>`, for example the PIN, PIN2, PH-SIM PIN etc.

To check whether or not you need to enter a password use the read commands `AT+CPIN?`, `AT+CPIN2?` and `AT^SPIC?`. If the response to `AT+CPIN?` is "READY" the counter of the execute command `AT^SPIC` relates to PIN2. See [last example](#). If the responses to `AT+CPIN?` and `AT+CPIN2?` both read "READY", no password is currently required, and the referrer of the execute command `AT^SPIC` is explicitly undefined.

### Syntax

Test Command

```
AT^SPIC=?
```

Response(s)

```
OK
```

Read Command

```
AT^SPIC?
```

Response(s)

```
^SPIC: <code>
```

```
OK
```

Exec Command

```
AT^SPIC
```

Response(s)

```
^SPIC: <counter>
```

```
OK
```

Write Command

```
AT^SPIC=<facility>
```

Response(s)

```
^SPIC: <counter>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
- + + + + + - -
```

### Parameter Description

`<counter>`<sup>(num)</sup>

Number of attempts left to enter the currently required password. This number will be counted down after each failure.

`<facility>`<sup>(str)</sup>

Password for which the corresponding PIN counter is to be displayed.

"SC"	SIM PIN or SIM PUK. If the SIM PIN has been deactivated after three failed attempts, the counter for SIM PUK will be returned instead.
"PS"	"Phone code" or "device code" (cf. <a href="#">AT+CLCK</a> and <a href="#">AT+CPWD</a> ). If incorrectly entered three times, the Master Phone Code is required to lift the lock and the number of remaining attempts for the master phonecode will be returned.
"P2"	SIM PIN2 or SIM PUK2. If the SIM PIN2 has been deactivated after three failed attempts, the counter for SIM PUK2 will be returned instead.
"PN"	Network Personalisation

`<code>`<sup>(text)</sup>

Identification of the currently required password.

SIM PIN	ME is waiting for SIM PIN1.
SIM PUK	ME is waiting for SIM PUK1 if PIN1 was disabled after three failed attempts to enter PIN1.
SIM PIN2	ME is waiting for PIN2, when the attempt to access PIN2 requiring features was acknowledged with "+CME ERROR: 17" (e.g. if the user attempts to edit the FD phonebook).
SIM PUK2	ME is waiting for PUK2 to unblock a disabled PIN2. Necessary if preceding command was acknowledged with "+CME ERROR: 18".
PH-SIM PIN	ME is waiting for phone-to-SIM card password if "PS" lock is active and user inserts other SIM card than the one used for the lock. ("PS" lock is also referred to as phone or antitheft lock).
PH-SIM PUK	ME is waiting for Master Phone Code, if the above "PS" lock password was incorrectly entered three times.
PH-NET PUK	ME is waiting for network personalisation unblocking password

**Notes**

- Whenever the required password changes, `<counter>` changes to reflect that change. Please refer to the examples below.
- For passwords associated to the phone lock ("PS" lock set by user or factory) or other factory set locks, such as "PF", "PN", "PU", "PP", "PC" the number of attempts is subject to a timing algorithm explained in [AT+CPIN](#). If these passwords are incorrectly entered the counter first returns 3, 2 and 1 remaining attempt(s), but then gives the total number of attempts which amounts to 63 (see example below).
- See also Chapters [AT+CLCK](#), [AT+CPIN](#), [AT+CPIN2](#), [AT+CPWD](#), [AT^SLCK](#) for further information on locks and passwords.

**Examples**

EXAMPLE 1

The user fails to provide a correct SIM PIN three times. The counter decreases each time. After the counter reaches zero, the SIM PUK is required. After each failure to enter a correct SIM PUK, the counter decreases.

```

at+cpin?
+CPIN: SIM PIN
OK                               Currently required password is PIN1.
at^spic
^SPIC: 3
OK                               3 attempts left.
at+cpin=9999
+CME ERROR: incorrect password
    
```

```
at^spic
^SPIC: 2                                2 attempts left.
OK
at+cpin=9999
+CME ERROR: incorrect password
OK
at^spic
^SPIC: 1                                1 attempt left.
OK
at+cpin=9999
+CME ERROR: incorrect password
at+cpin?
+CPIN: SIM PUK
OK                                        Now required password is PUK 1.
at^spic
^SPIC: 10                               10 attempts left for PUK 1.
OK
at+cpin=01234567,1234
+CME ERROR: incorrect password
at^spic
^SPIC: 9                                9 attempts left for PUK 1.
OK
```

EXAMPLE 2

Though a mobile is locked to a specific SIM card (phone lock), the user attempts to operate it with another SIM card. The user correctly enters the SIM PIN of the SIM card currently inserted, but then fails to give the "PS" lock password (PH-SIM PUK):

```
at+cpin=9999
OK
at+cpin?
+CPIN: PH-SIM PIN                       ME is waiting for the phone lock password.
OK
at^spic
^SPIC: 3                                3 attempts left.
OK
at+cpin=4711
+CME ERROR: incorrect password
at^spic?
^SPIC: 2                                2 attempts left.
OK
at+cpin=4712
+CME ERROR: incorrect password
at^spic
^SPIC: 1                                1 attempt left.
OK
at^spic?
^SPIC: PH-SIM PIN                       Displayed counter refers to phone lock password.
OK

at+cpin=4713
+CME ERROR: incorrect password
at^spic
^SPIC: 63
OK
at^spic?
^SPIC: PH-SIM PUK                       Displayed counter refers to master phone code.
OK
```

```
at+cpin=4714
+CME ERROR: incorrect password
at^spic
^SPIC: 63
OK
```

EXAMPLE 3

This example shows that after successful SIM PIN1 authentication the counter of the `AT^SPIC` execute and read command refers to SIM PIN2, i.e. it does not reflect the status of SIM PIN1. This may be a problem if the user enters a wrong PIN1 and is not aware that the number of attempts left to enter SIM PIN1 is counted down.

<pre>+CREG: 0 at+cpin=1234 OK +CREG: 2  +CREG: 1 at+cpin? +CPIN: READY  at^spic ^SPIC: 3  OK AT^SPIC?  ^SPIC: SIM PIN2 OK at+clck="SC",0,456789 +CME ERROR: incorrect password at^spic ^SPIC: 3  at+clck="SC",0,456789 +CME ERROR: incorrect password at^spic ^SPIC: 3  at+clck="SC",0,456789 +CME ERROR: incorrect password  +CREG: 0 at^spic ^SPIC: 10</pre>	<p>The mobile ist properly registered to the network.</p> <p>The <code>AT+CPIN?</code> read command confirms that SIM PIN1 authentication was successful.</p> <p>As SIM PIN1 authentication was successful, the counter relates to SIM PIN2 and correctly indicates that the user has 3 attempts to enter SIM PIN2.</p> <p>Likewise, the read command notifies that the ME is waiting for SIM PIN2.</p> <p>First attempt to enter a wrong SIM PIN1.</p> <p>SIM PIN1 authentication is still valid, and the counter relates to SIM PIN2.</p> <p>Second attempt to enter a wrong SIM PIN1.</p> <p>SIM PIN1 authentication is still valid, and the counter relates to SIM PIN2.</p> <p>Third attempt to enter a wrong SIM PIN1.</p> <p>SIM PIN1 authentication is no longer valid.</p> <p>This time, after the SIM PIN1 code has been disabled, the counter indicates the status of SIM PIN1 and notifies that 10 attempts are left to enter the SIM PUK.</p>
--	--

To avoid conflicts we recommend to use the `AT^SPIC` read and write commands rather than the execute command only. The read command clearly states the currently required password, and the write command may be used to get the counter for a specific `<facility>`, in this case for example "P2".

## 5.4 AT+CLCK Facility lock

**AT+CLCK** can be used to lock, unlock or interrogate a network or ME *<facility>*. The command can be aborted when network facilities are being set or interrogated.

### Syntax

Test Command AT+CLCK=? Response(s) +CLCK: list of supported <i>&lt;facility&gt;</i> s OK																	
Write Command AT+CLCK= <i>&lt;facility&gt;</i> , <i>&lt;mode&gt;</i> [, <i>&lt;password&gt;</i> ][, <i>&lt;class&gt;</i> ] Response(s) if <i>&lt;mode&gt;</i> is not equal 2 and command successful: OK if <i>&lt;mode&gt;</i> = 2 and command successful: +CLCK: <i>&lt;status&gt;</i> [, <i>&lt;class&gt;</i> ] [+CLCK: <i>&lt;status&gt;</i> [, <i>&lt;class&gt;</i> ]] [+CLCK: ...] OK ERROR +CME ERROR: <i>&lt;err&gt;</i>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	Reference(s) GSM 07.07, GSM 02.04, GSM 02.88, GSM 03.88, GSM 04.88
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<i>&lt;facility&gt;</i> <sup>(str)</sup>	
Phone security locks set by client or factory	
Primarily intended for the client to take safety precautions, "SC", "PS" and "FD" can be configured individually. "PS" may also be factory set.	
Parameter <i>&lt;class&gt;</i> is not applicable to security locks.	
See examples below for further details.	
"SC"	SIM (lock SIM cards). SIM requests password upon ME power-up and when this lock command is issued. <i>&lt;password&gt;</i> : SIM PIN1.
"PS"	Phone locked to SIM card. ME requests password when other than current SIM card is inserted. "PS" lock is frequently referred to as "phone lock", or "device lock". Accordingly, the password may be called "phone code" or "device code". The "PS" password is not associated with the PUK of the SIM card. If incorrectly entered three times, the Master Phone Code is required to lift the lock. This is an 8-digit device code associated to the IMEI number of the mobile which can only be obtained from the manufacturer of the module. Once the Master Phone Code has been accepted, the mobile is operational, and the "PS" lock is no longer active. If needed it must be set once again.

**<password>**: User defined password. It is needed before the first use of **<facility>** "PS" and, therefore, must first be specified with **AT+CPWD** or **AT^SPWD**, if it has not been predefined by factory settings. If set by factory (e.g. for a prepaid mobile), the password is supplied by the provider or operator.

"FD"

SIM fixed dialing memory: If the mobile is locked to "FD", only dial strings starting with numbers specified in the "FD" memory can be called. This applies also to the ATD\*#code string required for Call Forwarding. The capacity of the "FD" phonebook is depending on the SIM card.

**<password>**: SIM PIN 2.

Any attempt to dial a number not specified in the "FD" phonebook will be denied, causing the result code "+CME ERROR: call barred" to appear.

Handling of **AT+CCFC** if "FD" lock is set:

The "FD" lock is effective only for **AT+CCFC <mode> 3** (registering the CF destination number), i.e. registering the CF destination **<number>** requires the exact number be stored in the "FD" phonebook. All other functions provided by **AT+CCFC** are not restricted by the "FD" lock.

#### Factory defined SIM locks:

Typical examples of factory set SIM locks are prepaid phones or network locks, used to restrict the operation of a mobile to a specific provider or operator. The client should be aware that each of these lock types can only be unlocked if the associated password is available. For example, a mobile can be locked to accept only SIM cards from the respective provider, or even one single SIM card. Once a different SIM card is inserted the ME will prompt the client to enter a specific code. This is not the PUK of the SIM card, but usually an 8-digit code which needs to be requested from the provider.

The locks can only be set by the manufacturer and need to be agreed upon between the parties concerned, e.g. provider, operator, distributor etc. on the one side and the manufacturer on the other side. For details contact your local dealer or Cinterion Wireless Modules GmbH.

Parameter **<class>** is not applicable to SIM locks.

**<password>** and instructions for unlocking must be obtained from the network provider.

"PF" lock Phone to the very First SIM card

"PN" Network Personalisation

"PU" Network subset Personalisation

"PP" Service Provider Personalisation

"PC" Corporate Personalisation

#### Supplementary Service Call Barring:

Supplementary Service "Call Barring" allows to specify conditions under which calls will be disallowed by the network.

The availability of the Supplementary Services varies with the network. To benefit from call barring the client will need to subscribe them, though a limited number of call barring types may be included in the basic tariff package.

When you attempt to set a **<facility>** or **<class>** which is not provisioned, not yet subscribed to, or not supported by the module, the setting will not take effect regardless of the response returned. The responses in these cases vary with the network (for example "OK", "+CME ERROR: operation not allowed", "+CME ERROR: operation not supported" etc.). To make sure check the extended error response with **AT+CEER** and the lock status with **<mode>=2**.

**<password>**: Network password supplied from the provider or operator. Usually there is one password which applies to all call barring options. For details contact your provider.

"AO" BAOC (Bar All Outgoing Calls)

"OI" BOIC (Bar Outgoing International Calls)

"OX" BOIC-exHC (Bar Outgoing International Calls except to Home Country)

"AI" BAIC (Bar All Incoming Calls)

"IR" BIC-Roam (Bar Incoming Calls when Roaming outside the home country)

"AB" All Barring services (applicable only for **<mode>=0**)

“AG” All outGoing barring services (applicable only for <mode>=0)  
 “AC” All inComing barring services (applicable only for <mode>=0)

**<mode><sup>(num)</sup>**

0	unlock
1	lock
2	query status

**<status><sup>(num)</sup>**

0	lock is inactive
1	lock is active

**<password><sup>(str)</sup>**

Password string used to lock and to unlock a <facility>. Length and authority for passwords depend on the <facility> in question and are therefore listed in the section on parameter <facility>. Passwords can be modified with [AT+CPWD](#) or [AT^SPWD](#).

**<class><sup>(num)</sup>**

Integer or sum of integers each representing a class of information, i.e. a bearer service, telecommunication service or bearer service group as defined in "GSM 02.04".

1	voice
2	class 2 ("data") comprises all those individual data classes between 16 and 128, that are supported both by the network and the MS. This means, a setting made for class 2 applies to all individual data classes (if supported). In addition, you can assign a different setting to a specific class. For example, you can activate Call Forwarding for all data classes, but deactivate it for data class 64, "dedicated packet access".
4	fax
8	SMS
16	data circuit sync
32	data circuit async
64	dedicated packet access
128	dedicated PAD access
1...[7]...255	combination of some of the above classes. For example, the default setting 7 represents the sum of the integers 1, 2 and 4 (voice, data and fax). The value 255 covers all classes. If parameter "class" is omitted, the default value 7 is used.

**Notes**

- The [AT+CLCK](#) command offers the full range of <class> parameters according to the GSM specifications. However, when you attempt to use a service option which is not provisioned or not yet subscribed to, the setting will not take effect regardless of the response returned. The responses in these cases vary with the network (for example "OK", "Operation not allowed", "Operation not supported" etc.). To make sure check the extended error response with [AT+CEER](#) and the lock status with <mode>=2.
- The command has been implemented with the full set of <class> parameters according to GSM 07.07. For actual applicability of a desired Call barring service to a specific service or service group (a specific <class> value) please consult table A.1 of GSM 02.04.



- If an outgoing Fax or Data Call is rejected due to an active "call barring" supplementary service, the call will be terminated with result code NO CARRIER.  
Under the same conditions, an outgoing Voice call will be terminated with result code NO DIALTONE.
- If an invalid `<password>` is entered several times in succession, a delay incremented after each failed attempt will increase the time to wait before the input of the `<password>` is accepted. To avoid blocking the serial interface the running `AT+CLCK` command is aborted after a short timeout and returns "+CME ERROR: unknown" (+CME ERROR: 100). If then the `AT+CLCK` command is issued once again execution is denied with "+CME ERROR: operation temporary not allowed" (+CME ERROR: 256). For details regarding the delay see Section 5.1.1, [What to do if PIN or password authentication fails?](#).
- If the user tries to set a lock although it is already active or, the other way round, tries to unlock an inactive lock, the response will be OK, but the `<password>` will not be checked or verified.

### Examples

#### EXAMPLE 1

Lock SIM card (`<facility>= "SC"`)

```
AT+CLCK="SC",1,"9999"  
OK
```

The "SC" parameter enables or disables the SIM PIN authentication (PIN 1) when you power up the GSM engine  
SIM card locked. As a result, SIM PIN 1 must be entered to enable ME to register to the GSM network.

```
AT+CLCK="SC",0,"9999"  
OK
```

Unlocks SIM card.  
When powered up, ME registers to the GSM network without requesting SIM PIN1.  
Note: Depending on the services offered by the provider, this feature is not supported by all SIM card types. If so, the command returns ERROR when you attempt to unlock the card.

To query the status of the SIM card lock:

```
AT+CLCK="SC",2  
+CLCK: 1  
OK
```

Query the status of SIM card lock.  
SIM card is locked. SIM PIN1 must be entered to enable ME to register to the GSM network.

EXAMPLE 2

Phone lock (<facility>="PS")

```
AT+CPIN?           Make sure that PIN1 authentication is valid.
OK
```

To lock the ME to the currently inserted SIM card, first specify a password for <facility> "PS":

```
AT+CPWD="PS", , "1234"   If "PS" lock has not been set before: enter new password.
OK
```

Optionally, if "PS" password was defined before, change existing password:

```
AT+CPWD="PS", "1234", "3333"  To replace existing "PS" password: Enter old and new password.
OK
```

Then, activate the Phone Lock:

```
AT+CLCK="PS", 1, "3333"     Locks the mobile to the current SIM card.
OK
```

To operate the mobile with the SIM card for which "PS" lock was activated:

```
AT+CPIN?
+CPIN: SIM PIN
OK
AT+CPIN="9999"
OK           No additional password is required for operation (SIM recognized by
            mobile).
```

To operate the mobile with other SIM card than the one used for the "PS" lock:  
Enter SIM PIN of present card, followed by "PS" lock password.

```
AT+CPIN?
+CPIN: SIM PIN
OK
AT+CPIN="1111"
OK           PIN authentication accepted.
AT+CPIN?
+CPIN: PH-SIM PIN         "PS" lock password is required.
OK
AT+CPIN="3333"
OK           "PS" Lock password has been accepted. ME is fully operational now.
```

To deactivate the Phone Lock:

```
AT+CLCK="PS", 0, "3333"     Phone Lock password has to be provided again.
OK           Now the mobile can be used with any SIM card, without the need of the
            phone lock password.
```

## 5.5 AT^SLCK Facility lock

AT^SLCK provides the "Facility lock" function as defined for the GSM 07.07 command AT+CLCK. The command can be used to lock, unlock or interrogate a network or ME <facility>.

AT^SLCK is, in every respect, identical with AT+CLCK, except that the command syntax and response prefix is "SLCK" instead of "+CLCK". For further details please refer to AT+CLCK.

The command can be aborted when network facilities are being set or interrogated.

### Syntax

#### Test Command

```
AT^SLCK=?
```

Response(s)

```
^SLCK: list of supported <facility>s
```

```
OK
```

#### Write Command

```
AT^SLCK=<facility>, <mode>[, <password>][, <class>]
```

Response(s)

if <mode> is not equal 2 and command successful:

```
OK
```

if <mode>= 2 and command successful:

```
^SLCK: <status>, <class>
```

```
[^SLCK: <status>, <class>]
```

```
[^SLCK: ...]
```

```
OK
```

If error is related to ME functionality

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
+	+	+	+	+	+	-	-

#### Reference(s)

GSM 07.07, GSM 02.04,  
GSM 02.88, GSM 03.88, GSM 04.88

## 5.6 AT+CPWD Change Password

**AT+CPWD** allows to define a new password for a password protected `<facility>` lock function. Each password is a string of digits, the length of which varies with the associated `<facility>`. The test command returns a list of pairs which represent the available facilities and the maximum length of the associated password. See AT commands `AT+CLCK` and `AT^SLCK` for more information on the various lock features.

Specifically the command can be used to

- change PIN1 or PIN2,
- change the password supplied from your provider for the "call barring" supplementary service,
- set individual phone security passwords,
- enter the unblocking key (Master Phone Code) to restore a disabled "PS" password.

To delete a password use the following syntax: `at+cpwd=<facility>,<old password>`

### Syntax

<p>Test Command</p> <pre>AT+CPWD=?</pre> <p>Response(s)</p> <pre>+CPWD: list of supported (&lt;facility&gt;, &lt;password length&gt;) OK</pre>																	
<p>Write Command</p> <pre>AT+CPWD=&lt;facility&gt;, &lt;old password&gt;[, &lt;new password&gt;]</pre> <p>Response(s)</p> <pre>New password has been registered for the facility lock function. OK If parameter &lt;old password&gt; was not correct: +CME ERROR: 16 (+CME ERROR: incorrect password) If the password for the selected &lt;facility&gt; has been invalidated due to too many failed attempts: +CME ERROR: ... If error is related to ME functionality: +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

`<facility>`<sup>(str)</sup>

Phone security locks set by client or factory:

Primarily intended for the client to take safety precautions, passwords "SC" (SIM PIN) and "P2" (SIM PIN2) are usually predefined, but can be configured individually. The password for lock facility "PS" may also be factory set.

"SC"

SIM PIN. SIM requests password upon ME power-up and when this lock command is issued. If incorrectly entered three times, the SIM PUK is required to perform authentication. Input of the SIM PUK password is possible only with AT command `AT+CPIN` or `ATD`. For further details please refer to Section 5.1.1, [What to do if PIN or password authentication fails?](#)

`<password length>`: 4 to 8 digits.

- “PS” Phone locked to SIM card. ME requests password when other than current SIM card is inserted.  
“PS” lock is frequently referred to as “phone lock”, or “device lock”. Accordingly, the password may be called “phone code” or “device code”. The “PS” password is not associated with the PUK of the SIM card. It must be defined before the first use of `<facility>` “PS” with `AT+CLCK`.  
`<password length>`: 4 digits.  
If incorrectly entered three times, the Master Phone Code is required to lift the lock. This Unblocking procedure is performed with `AT+CPWD` using the following parameters: `<facility>`="PS", `<old password>`= Master Phone Code (to be obtained from the module manufacturer), and `<new password>`= the new phone code (“PS” password for lock facility), if desired.  
Mind that successful PIN authentication is a prerequisite for use of AT command `AT+CPWD`. If Pin authentication has not been completed, input of the Master Phone code password is possible only with AT command `AT+CPIN` or `ATD`. For further detail please refer to Section 5.1.1, [What to do if PIN or password authentication fails?](#).  
Once the Master Phone Code has been accepted, the mobile is operational, and the “PS” lock is no longer active. If needed it must be set once again with `AT+CLCK`.
- “P2” SIM PIN 2, e.g. required for authentication with facility lock “FD” (cf. `AT+CLCK`). If incorrectly entered three times, the SIM PUK 2 is required to perform authentication. Input of the SIM PUK 2 password is possible only with AT command `AT+CPIN2` or `ATD`. For further detail please refer to Section 5.1.1, [What to do if PIN or password authentication fails?](#).  
`<password length>`: 4 to 8 digits.

#### Factory defined SIM locks:

Typical examples of factory set SIM locks are prepaid phones or network locks, used to restrict the operation of a mobile to a specific provider or operator. The client should be aware that each of these lock types can only be unlocked if the associated password is available. For example, a mobile can be locked to accept only SIM cards from the respective provider, or even one single SIM card. Once a different SIM card is inserted the ME will prompt the client to enter a specific code. This is not the PUK of the SIM card, but usually an 8-digit code which needs to be requested from the provider.

The locks can only be set by the manufacturer and need to be agreed upon between the parties concerned, e.g. provider, operator, distributor etc. on the one side and the manufacturer on the other side. For details contact your local dealer or Cinterion Wireless Modules GmbH.

- |      |                                       |
|------|---------------------------------------|
| “PF” | Lock Phone to the very First SIM card |
| “PN” | Network Personalisation               |
| “PU” | Network subset Personalisation        |
| “PP” | Service Provider Personalisation      |
| “PC” | Corporate Personalisation             |

#### Supplementary Service Call Barring:

Supplementary Service “Call Barring” allows to specify conditions under which calls will be disallowed by the network.

The availability of the Supplementary Services varies with the network. To benefit from call barring the client will need to subscribe them, though a limited number of call barring types may be included in the basic tariff package.

`<password length>`: The Network Password needs to be supplied from the network provider or network operator. Usually there is one 4 digit password which applies to all call barring options. For details contact your provider.

- |      |   |
|------|---|
| “AO” | BAOC (Bar All Outgoing Calls)                                       |
| “OI” | BOIC (Bar Outgoing International Calls)                             |
| “OX” | BOIC-exHC (Bar Outgoing International Calls except to Home Country) |
| “AI” | BAIC (Bar All Incoming Calls)                                       |

"IR"	BIC-Roam (Bar Incoming Calls when Roaming outside the home country)
"AB"	All Barring services
"AG"	All outGoing barring services
"AC"	All inComing barring services

`<password length>`<sup>(num)</sup>

4...8 Length of password. The range of permitted length for a password depends on the associated `<facility>`. It is available from the test command response, or in the description of parameter `<facility>`.

`<old password>`<sup>(str)</sup>

Password specified for the facility.  
 Parameter `<old password>` can be ignored if no old password was allocated to the facility.  
 Take into account that a password may have already been set by factory, or that the service is subject to a password issued by the provider. See notes above or contact provider.

`<new password>`<sup>(str)</sup>

New password. Mandatory, if `<old password>` was an unblocking key (such as the Master Phone Code).

**Note**

- When changing PIN2 (`<facility>="P2"`) it is recommended to check the new state of PIN2 by using the `AT+CPIN2` command.

**Examples**

EXAMPLE 1

To change PIN2

<code>AT+CPWD="P2", "0000", "8888"</code>	(where "0000" = old PIN2 and "8888" = new PIN2)
OK	PIN2 Password has been changed to "8888"

EXAMPLE 2

To set password used to enable or disable barring of all outgoing calls:

<code>AT+CPWD="AO", "0000", "3333"</code>	Requests the network to change the password for supplementary service "call barring".
OK	Usually this request will affect all barring services, even though the request is issued for Supplementary Service BAOC ("Barring of all outgoing calls") only. Refer to the respective network provider for detail.

EXAMPLE 3

Handling of the "PS" lock password

<code>AT+CMEE=2</code>	Enable text output of CME Error information
<code>AT+CPWD="PS", "1111", "2222"</code>	(where "1111" = old password and "2222" = new password)
OK	Password for facility "PS" is now "2222"
<code>AT+CPWD="PS", "1111", "2222"</code>	Repeat command to provoke error "incorrect password"
<code>+CME ERROR: incorrect password</code>	("1111" is no longer the correct password)

EXAMPLE 4

To specify a new "PS" lock password, after the old password was disabled (e.g. after three failed attempts to change the "PS" password): use the master phone code.

**CAUTION: THIS TEST SHOULD BE PERFORMED ONLY IF THE CORRECT MASTER PHONE CODE FOR THE INDIVIDUAL ME USED IS DEFINITELY AVAILABLE! Otherwise the module used will be rendered useless until the correct master phone code is entered!:**

```
AT+CPWD="PS", "12345678", "1111"
```

where 12345678 is the Master Phone Code and 1111 is the new password. You may also use `<new password>` to restore the former disabled password.

```
OK
```

Alternatively, without giving a new password:

```
AT+CPWD="PS", "12345678"
```

(where 12345678 is the Master Phone Code). Deactivates the present phone lock.

```
OK
```

## 5.7 AT^SPWD Change Password

The `AT^SPWD` command comprises all functions of the `AT+CPWD` command. Apart from the different prefixes "`^SPWD`" and "`+CPWD`", the major difference is that the `<facility>` list of `AT^SPWD` includes the additional "CM" password dedicated to the Customer SIM Lock. Set with the command `AT^SCSL`, this type of lock allows the application manufacturer to lock a mobile to specific operators.

The Customer SIM Lock feature is designed to be configurable during the production of the mobile application. Therefore, to program the "CM" password, the `AT^SPWD` write command can be used no matter whether the SIM is inserted or PIN authentication has been done. Opposite to that, passwords for all other facilities can only be edited if the SIM is present and PIN authentication completed.

**IMPORTANT:** Please note that, even though there is no need for a factory set Customer SIM Lock, you are strongly advised to specify at least a "CM" password, avoiding that end users ever have a chance to activate this lock type.

Each password is a string of digits the length of which varies with the associated facility. The test command returns a list of pairs which represent the available facilities and the maximum length of the associated password.

See also AT commands `AT+CLCK` and `AT^SLCK` as well as `AT^SCSL` for more detail on the various lock features.

### Syntax

Test Command

```
AT^SPWD=?
```

Response(s)

```
^SPWD: list of supported ( <facility>, <password length>)
```

```
OK
```

Write Command

```
AT^SPWD=<facility>[, <old password>][, <new password>]
```

Response(s)

```
New password has been registered for the facility lock function.
```

```
OK
```

```
If parameter <old password> was not correct:
```

```
+CME ERROR: 16 (+CME ERROR: incorrect password)
```

```
If the password for the selected <facility> has been invalidated due to too many failed attempts:
```

```
+CME ERROR: ...
```

```
In case of trying to set a "CM" password although another type of factory set SIM lock is already active:
```

```
+CME ERROR: operation not supported.
```

```
If error is related to ME functionality:
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
±	+	+	+	+	+	-	-



### Parameter Description

<facility><sup>(str)</sup>

"CM"  
 Password used as Customer Mastercode for Customer SIM Lock. Defining the "CM" password allows the application manufacturer to set a Customer SIM Lock by activating a Network Personalization ("PN") with the [AT^SCSL](#) command. The "CM" password is mandatory for each operation with [AT^SCSL](#).  
 <password length> of "CM": 8 digits.  
 To delete the "CM" password use the following syntax: [AT^SPWD=<facility>,<old password>](#). Please note that this action will delete all personalisation data programmed by the manufacturer with [AT^SCSL](#) (including the operator list).

A description of all other passwords commonly supported by [AT+CPWD](#) and [AT^SPWD](#) can be found in Section 5.6, [AT+CPWD](#). The "CM" password cannot be edited with [AT+CPWD](#).

### Note

- When changing the PIN2 (<facility>="P2") it is recommended to check the new state of PIN2 using the [AT+CPIN2](#) command.

### Examples

#### EXAMPLE 1

To specify the "CM" password required as Customer Mastercode for the Customer SIM Lock:

<pre>AT^SPWD="CM" ERROR AT^SPWD="CM", , "12345678"  OK  AT^SPWD="CM" OK</pre>	<p>Check if the Customer Mastercode was already set. No, it was not.</p> <p>Specify a new Customer Mastercode (where &lt;old password&gt; is omitted and &lt;new password&gt;"12345678" = new Customer Mastercode)</p> <p>The Customer Mastercode has been set to "12345678".</p> <p>Checking again.</p> <p>Yes, it is active now.</p>
---	--

#### EXAMPLE 2

To change the Customer Mastercode:

<pre>AT^SPWD="CM", "12345678", "44444444"  OK</pre>	<p>(where "12345678" = old Customer Mastercode, and "44444444" = new Customer Mastercode).</p> <p>The Customer Mastercode has been changed from "12345678" to "44444444".</p>
---	---

#### EXAMPLE 3

To delete the Customer Mastercode:

<pre>AT^SPWD="CM", "44444444"  OK</pre>	<p>Delete the Customer Mastercode by omitting &lt;new password&gt; and entering only the &lt;old password&gt; "44444444".</p> <p>The Customer Mastercode as well as all personalisation data programmed by the manufacturer with <a href="#">AT^SCSL</a> were deleted.</p>
---	--

## 5.8 AT^SCSL Customer SIM Lock

The `AT^SCSL` command is designed to manage the Customer SIM Lock feature. This feature allows application manufacturers to lock a mobile to specific operators by activating a Network Personalization ("PN"). If the lock is enabled the mobile will accept only SIM cards from the given operators.

The Customer SIM Lock is protected by two different passwords:

- `<password>` = Network Personalisation password "CM" defined with `AT^SPWD` and necessary for programming the Customer SIM Lock with `AT^SCSL`.
- `<PUK>` = Lock/Unlock Code defined with `AT^SCSL` and used to set the Customer SIM Lock with `AT^SCSL`. Also used to deactivate a given lock or activate a new one via `AT+CLCK` or `AT^SLCK`. The PUK may be provisioned to the end user.

The `AT^SCSL` write command serves to configure a Customer SIM Lock and to query the current settings.

### Syntax

```

Test Command
AT^SCSL=?
Response(s)
OK

Write Command
AT^SCSL=<facility>, <action>, <password>[, <PUK>, <data>]
Response(s)
OK
ERROR
+CME ERROR: <err>
If <action>= 2 and command successful:
^SCSL: <data>[:<data>:<data>:...]
If <action>= 2 and operator list is empty:
^SCSL:
PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
-    +    +    +    +    +    -    -
    
```

### Parameter Description

<code>&lt;facility&gt;</code> <sup>(str)</sup>	
"PN"	Network Personalisation (= Customer SIM Lock)
<code>&lt;action&gt;</code> <sup>(num)</sup>	
Set or remove a Customer SIM Lock, or list the locks currently activated.	
0	Remove the given Customer SIM Lock from ME. Required parameters: <code>&lt;facility&gt;="PN"</code> , <code>&lt;action&gt;=0</code> , <code>&lt;password&gt;</code> . Removing the Customer SIM Lock deletes both the <code>&lt;PUK&gt;</code> and all <code>&lt;data&gt;</code> , i.e. the entire list of operators.
1	Write Customer SIM Lock data to the ME and activate the lock. Required parameters: <code>&lt;facility&gt;="PN"</code> , <code>&lt;action&gt;=1</code> , <code>&lt;password&gt;</code> , <code>&lt;PUK&gt;</code> , <code>&lt;data&gt;</code> .
2	Retrieve the list of operators the ME is currently locked to. Required parameters: <code>&lt;facility&gt;="PN"</code> , <code>&lt;action&gt;=2</code> , <code>&lt;password&gt;</code> .

`<password>`<sup>(str)</sup>

Password for programming the Customer SIM Lock.

8-digit "CM" password for the facility "PN" that needs to be created with `AT^SPWD` (see note below for further details). This password is mandatory for each operation performed with `AT^SCSL`.

`<PUK>`<sup>(str)</sup>

PUK created and required when entering the Customer SIM Lock data with `AT^SCSL`, i.e. if `<action>=1`. Also used to deactivate a given "PN" lock or to activate a new "PN" lock for another SIM card via `AT+CLCK` or `AT^SLCK`.

The length of the `<PUK>` is also 8 digits.

Each time the `AT^SCSL` write command is issued with parameter `<action>=1` you are free to use the same `<PUK>` or to set a new one. In any case, a new `<PUK>` overwrites the previous one.

`<data>`<sup>(str)</sup>

Data of the allowed network operators.

Each operator code consists of the "Mobile Country Code" MCC and the "Mobile Network Code" MNC, both separated by a dot, e.g. MCC1.MNC1. If more than one operator is entered on the same line, then a colon must be set between each operator code, e.g. MCC1.MNC1:MCC2.MNC2:MCC3.MNC3. For example, for the three operators T-Mobile D, Vodafone D2 and E-Plus you would enter the following data: 262.01:262.02:262.03

Note that each time the `AT^SCSL` write command is executed using the parameter `<action>=1` the existing operator codes will not be overwritten, but all new data will be added to the list. This applies no matter whether the same operator code is already listed, i.e. entering the same operator again causes double entries.

The maximum number of entries in the operator list is 50.

## Notes

- The use of the Customer SIM lock features may be restricted by existing facility locks. For example it is not possible to enable Customer SIM lock while the "PS" device lock is in place.
- All parameters of `AT^SCSL` as well as the "CM" password of `AT^SPWD` can be used no matter whether or not the SIM card is inserted or PIN authentication has been done. This allows the application manufacturer to set the "CM" password and activate the Customer SIM Lock during the production process.
- The Customer SIM Lock takes effect after the `AT^SCSL` write command was successfully executed with parameter `<action>=1`. Then, after the reboot, the mobile will accept only SIM cards from the supported operators.
- To remove the Customer SIM Lock use the write command `AT^SCSL` with `<action>=0` and `<password>:AT^SCSL="PN",0,password`. This will delete both the `<PUK>` and the list of operators. The mobile will accept any SIM card.
- Another way to operate the mobile with other SIM cards is to deactivate the Customer SIM Lock using the command `AT+CLCK="PN",0,PUK`. This will delete the list of operators specified with the Customer SIM Lock, but the `<PUK>` created for the Customer SIM Lock remains valid. The mobile will accept any SIM card.
- If the Customer SIM Lock is deactivated and, therefore, operable with any SIM card, the end user may use the `<PUK>` to set a new SIM lock. To do so, it is necessary to enter the command `AT+CLCK="PN",1,PUK` first, then insert a different SIM card and finally restart the mobile. When restarted, the mobile will read out and accept the list of operators of the currently inserted SIM card. As a result, a new Customer SIM Lock takes effect for the operator(s) listed on this SIM card.
- If the Customer SIM Lock is active, but the end user inserts an unsupported SIM card and enters PIN1 the mobile returns OK, although access to SIM related commands (such as dialing out, access to phonebooks, SMS etc.) will be denied. If then the read command `AT+CPIN` is executed the mobile will request the PH-NET PUK. In this case, you have two options: Use the `AT+CPIN` command to enter the correct `<PUK>` of the Customer SIM Lock. After this, the mobile can be operated with the new SIM card. As an alternative, re-insert the correct SIM card associated with the Customer SIM Lock and deactivate the lock via `AT+CLCK="PN",0,PUK`.
- If an invalid `<password>` or `<PUK>` is entered several times in succession, a delay incremented after each failed attempt will increase the time to wait before the next input is accepted. The delay follows the same timing algorithm specified for the PH-SIM PUK (Master Phone Code). For details regarding the delay see Section 5.1.1, [What to do if PIN or password authentication fails?](#)

**Examples**

EXAMPLE 1

Prerequisite for using the `AT^SCSL` command is a valid "CM" password created with `AT^SPWD`. Therefore, first check the "CM" password. A more detailed example can be found in Section 5.7, `AT^SPWD`.

<code>AT^SPWD="CM", ,</code> <code>OK</code>	Check that the "CM" password was already set. Yes, the "CM" password is valid.
---	--

EXAMPLE 2

To check, configure and remove a "PN" lock (= Customer SIM Lock):

<code>AT^SCSL="PN", 2, 44444444</code> <code>^SCSL:</code>	Check the current status of the Customer SIM Lock. 44444444 is the "CM" password created with <code>AT^SPWD</code> .
<code>OK</code>	Operator list is still empty, Customer SIM Lock has not yet been set.
<code>AT^SCSL="PN", 1, 44444444, 12345678, 262.01:262.02</code>	Set a "PN" Lock, where 44444444 = "CM" password, 12345678 = PH-NET PUK, 262.01 = MCC/MNC of German operator T-Mobile D and 262.02 = MCC/MNC of Vodafone D2.
<code>OK</code>	Check again.
<code>AT^SCSL="PN", 2, 44444444</code> <code>^SCSL: 262.01:262.02</code>	The mobile is locked to the two network operators T-Mobile D and Vodafone D2.
<code>OK</code>	Add another operator (262.03 = MCC/MNC of German network operator E-Plus).
<code>AT^SCSL="PN", 1, 44444444, 12345678, 262.03</code>	Add another operator. In this case, a new PH-NET-PUK was used. Keep in mind that the new password overwrites the old one.
<code>OK</code>	Remove the Customer SIM Lock. Keep in mind that this action deletes the entire list of network operators contained in <code>&lt;data&gt;</code> . As a result, the mobile will accept any SIM card.
<code>AT^SCSL="PN", 0, 44444444</code> <code>OK</code>	

EXAMPLE 3

If the Customer SIM Lock is active, but the user inserts a different SIM card not supported by the list of operators defined in `<data>` the `<PUK>` must be at hand:

<code>AT^SCSL="PN", 2, 44444444</code> <code>^SCSL: 262.01:262.02</code>	For the purpose of this example, we check the current status of the Customer SIM Lock.
<code>OK</code>	The mobile is locked to the German operators T-Mobile D and Vodafone D2.
<code>AT+CPIN=1111</code>	PIN1 is accepted and the mobile is operable, except for SIM related AT commands.
<code>OK</code>	AT command that does not require SIM authentication.
<code>AT+CMGF=1</code>	Attempt to use a phonebook command.
<code>OK</code>	Access to phonebook fails because of lack of SIM data.
<code>AT+CPBS?</code>	Check status of PIN authentication.
<code>+CME ERROR: network personalisation PUK required</code>	The mobile is waiting for the PH-NET-PUK.
<code>AT+CPIN?</code>	
<code>+CPIN: PH-NET PUK</code>	
<code>OK</code>	

```
AT+CPIN=11223344  
OK
```

```
AT+CPIN?  
+CPIN: READY  
OK
```

```
AT^SCSL="PN",2,44444444  
^SCSL:  
OK
```

PH-NET PUK is given with AT+CPIN. This action deletes the entire operator list and, thus, removes the Customer SIM Lock.

Query status of PIN authentication.

Check the status of the Customer SIM Lock.

Entire operator list is empty, Customer SIM Lock is no longer active.

## 6. Identification Commands

The AT Commands described in this chapter allow the external application to obtain various identification information related to the BGS3 and linked entities.

### 6.1 ATI Display product identification information

The [ATI](#) execute command delivers a product information text.  
 The "Revision" information consists of the following parts: Version xx and variant yyy of software release.

#### Syntax

Exec Command	ATI	Response(s)	Cinterion BGS3 REVISION xx.yyy OK					
Exec Command	ATI[<value>]	Response(s)	OK					
Exec Command	ATI1	Response(s)	Cinterion BGS3 REVISION xx.yyy A-REVISION aa.bbb.cc OK					
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)
-	+	+	+	+	+	-	-	V.250

#### Parameter Description

<value><sup>(num)</sup>

Values are not supported and only return OK.

#### Note

- "A-REVISION aa.bbb.cc" information consists of the following parts:  
 Application Revision Number 'aa' as an indication of the supported application ('01' ... no dedicated application is present, ATC is the default application).  
 Application Revision Version 'bbb' as an assignment to changes in customer application.  
 'cc' as an additional number, e.g. defined by customer.

## 6.2 AT+CGMI Request manufacturer identification

[AT+CGMI](#) returns a manufacturer identification text. See also: [AT+GMI](#).

### Syntax

Test Command	
AT+CGMI=?	
Response(s)	
OK	
Exec Command	
AT+CGMI	
Response(s)	
Cinterion	
OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + + + - -	GSM 07.07

## 6.3 AT+GMI Request manufacturer identification

[AT+GMI](#) returns a manufacturer identification text. See also: [AT+CGMI](#).

### Syntax

Test Command	
AT+GMI=?	
Response(s)	
OK	
Exec Command	
AT+GMI	
Response(s)	
Cinterion	
OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + + + - -	V.250

## 6.4 AT+CGMM Request model identification

[AT+CGMM](#) returns a product model identification text. Command is identical with [AT+GMM](#).

### Syntax

Test Command									
AT+CGMM=?									
Response(s)									
OK									
Exec Command									
AT+CGMM									
Response(s)									
BGS3									
OK									
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)	
-	+	+	+	+	+	-	-	GSM 07.07	

## 6.5 AT+GMM Request model identification

[AT+GMM](#) returns a product model identification text. Command is identical with [AT+CGMM](#).

### Syntax

Test Command									
AT+GMM=?									
Response(s)									
OK									
Exec Command									
AT+GMM									
Response(s)									
BGS3									
OK									
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)	
-	+	+	+	+	+	-	-	V.250	



## 6.6 AT+CGMR Request revision identification of software status

[AT+CGMR](#) delivers a product firmware version identification. Command is identical with [AT+GMR](#).

### Syntax

Test Command	
AT+CGMR=?	
Response(s)	
OK	
Exec Command	
AT+CGMR	
Response(s)	
REVISION <number>	
OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + + + - -	GSM 07.07

### Parameter Description

<number> <sup>(str)</sup>
Version xx and variant yyy of software release.

## 6.7 AT+GMR Request revision identification of software status

[AT+GMR](#) delivers a product firmware version identification. Command is identical with [AT+CGMR](#).

### Syntax

Test Command	
AT+GMR=?	
Response(s)	
OK	
Exec Command	
AT+GMR	
Response(s)	
REVISION <number>	
OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + + + - -	V.250

### Parameter Description

<number> <sup>(text)</sup>
Version xx and variant yyy of software release.

## 6.8 AT+CGSN Request International Mobile Equipment Identity (IMEI)

[AT+CGSN](#) delivers the International Mobile Equipment Identity (IMEI). Command is identical with: [AT+GSN](#).

### Syntax

Test Command	
AT+CGSN=?	
Response(s)	
OK	
Exec Command	
AT+CGSN	
Response(s)	
<sn>	
OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + + + - -	GSM 07.07

### Parameter Description

<sn> <sup>(str)</sup>
International Mobile Equipment Identity (IMEI) used to identify a GSM mobile equipment to the GSM network

## 6.9 AT+GSN Request International Mobile Equipment Identity (IMEI)

[AT+GSN](#) delivers the International Mobile Equipment Identity (IMEI). Command is identical with [AT+CGSN](#)

### Syntax

Test Command	
AT+GSN=?	
Response(s)	
OK	
Exec Command	
AT+GSN	
Response(s)	
<sn>	
OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + + + - -	V.250

### Parameter Description

<sn> <sup>(str)</sup>
International Mobile Equipment Identity (IMEI) used to identify a GSM mobile equipment to the GSM network.

## 6.10 AT+CIMI Request International Mobile Subscriber Identity (IMSI)

**AT+CIMI** delivers the International Mobile Subscriber Identity (IMSI). The IMSI permits the TE to identify the individual SIM attached to the ME.

### Syntax

Test Command	
AT+CIMI=?	
Response(s)	
OK	
Exec Command	
AT+CIMI	
Response(s)	
<imsi>	
OK	
ERROR	
+CME ERROR: <err>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
+ + + + + + - -	GSM 07.07

### Parameter Description

<imsi> <sup>(str)</sup>
International Mobile Subscriber Identity (string without quotes).

## 7. Call related Commands

The AT Commands described in this chapter are related to Mobile Originated (MOC, i.e. outgoing) Calls and Mobile Terminated (MTC, i.e. incoming) Calls.

### 7.1 Call Status Information

For Circuit switched calls, including voice, fax and data calls, call status information is available with URC "+CIEV: call" (configurable via AT commands [AT+CIND](#) and [AT+CMER](#)) or - in more detail - from the list of current calls. This list can be displayed on request via at commands [AT+CLCC](#) and [AT^SLCC](#). It can also be issued by the ME in the form of an unsolicited result code "[AT^SLCC](#)" if configured with [AT^SLCC](#) and [AT+CMER](#). URC "+CIEV: call" and URC "[AT^SLCC](#)" can be configured using AT command [AT^SCFG](#). An overview of the possible configurations and their consequences for the availability of call status information will be given here.

Generally speaking, the call status values recognized by the ME are as follows:

- active
- held
- dialing (MOC)
- alerting (MOC)
- incoming (MTC)
- waiting (MTC)
- terminating: The call is not active anymore, but inband information is still available.
- dropped: The call has been suspended by the network, but may be resumed later.

The values "terminating" and "dropped" are not standardized for AT command [AT+CLCC](#), and therefore only available for command [AT^SLCC](#). A call in any of these two states will not appear in the list of current calls as displayed with [AT+CLCC](#).

A call that is not recognized by the ME is considered to be in "unknown" state.

Some networks may schedule a traffic channel for a call that is not yet in the "active" state. This is reflected in parameter [<traffic channel assigned>](#) of AT command [AT^SLCC](#) and the corresponding URC.

Depending on the value of [AT^SCFG](#) setting [<succ>](#), Indicator "+CIEV" will be issued (if configured with [AT+CIND](#) and [AT+CMER](#))

- when a state transition ends in state "active" or in state "unknown" (if [AT^SCFG](#) setting [<succ>](#)="restricted").
- when any state transition (including transitions beginning or ending in state "unknown") occurs in the list of active calls, or when a traffic channel is established (if [AT^SCFG](#) setting [<succ>](#)="verbose").

The indicator value for indicator "+CIEV: call" will be "1" if at least one call is in states "held" or "active", and "0" otherwise.

Depending on the value of [AT^SCFG](#) setting [<sucs>](#), Indicator "[AT^SLCC](#)" will be issued (if configured with write command [AT^SLCC](#) and [AT+CMER](#))

- when a state transition ends in state "active" or in state "unknown" (if [AT^SCFG](#) setting [<sucs>](#)="restricted")
- when any state transition (including transitions beginning or ending in state "unknown") occurs in the list of active calls, or when a voice channel is established (if [AT^SCFG](#) setting [<sucs>](#)="verbose").

Due to compatibility considerations, the powerup default for [AT^SCFG](#) setting [<succ>](#) is "restricted", offering compatibility to the standard behaviour of indicator "+CIEV: call", while the default for setting [<sucs>](#) is "verbose".

In order to see the URCS, event reporting for both indicators must be explicitly configured with the appropriate AT commands.

## 7.2 ATA Answer a call

### Syntax

Exec Command								
ATA								
Response(s)								
In case of data call, if successfully connected (TA switches to data mode):								
CONNECT <text>								
In case of voice call, if successfully connected:								
OK								
When TA returns to command mode after call release:								
OK								
If no connection:								
NO CARRIER								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)
+	+	+	+	+	+	-	-	V.250

### Command Description

TA causes remote station to go off-hook (e.g. answer call).

### Parameter Description

<text> <sup>(str)</sup>
Connection status
output only if <a href="#">ATX</a> parameter setting with value greater 0. Connection speed values:
"300"
"1200"
"2400"
"4800"
"9600"
"14400"

### Notes

- Any additional commands on the same command line are ignored.
- The command may be aborted generally by receiving a character during execution. It can't be aborted in some connection setup states, such as handshaking.
- If [AT+FCLASS](#) setting is 1 or 2, all incoming calls will be answered as fax calls, when ATA is issued on multiplexer channel 1 resp. ASC0. For calls explicitly signalled as voice or data calls, this procedure will fail with result code "NO CARRIER", but the call in question will continue to ring. It is possible to change the setting for [AT+FCLASS](#) to 0 while the call is ringing, and accept the call normally afterwards with [ATA](#).
- The ATA command may be used also to accept a network request for a PDP context activation (see [ATA](#)).
- See also [ATX](#) for <text>.
- If an incoming call is no longer available (already disconnected/hanged up)a "NO CARRIER" result code will be given.

## 7.3 ATD Mobile originated call to specified number

### Syntax

Exec Command	
ATD<n>[<mgsms>][:]	
Response(s)	
If no dialtone (parameter setting <a href="#">ATX2</a> or <a href="#">ATX4</a> ): NO DIALTONE	
If busy (parameter setting <a href="#">ATX3</a> or <a href="#">ATX4</a> ): BUSY	
If a connection cannot be set up: NO CARRIER NO DIALTONE	
If successfully connected and non-voice call (TA switches to online data mode): CONNECT <text>	
When TA returns to command mode after call release: OK	
If successfully connected and voice call: OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
± + ± + ± ± - -	V.250

### Command Description

This command can be used to set up outgoing voice, data or fax calls. It also serves to control Supplementary Services. The termination character ":" is mandatory to set up voice calls or to send \*# codes for Supplementary Services. It must not be used for data and fax calls.

Additional notes on the responses returned after dialing with [ATD](#):

- For voice calls, you have the choice of two different response modes that can be selected with [AT^SM20](#):  
[AT^SM20=1](#) (factory default) causes the ME to respond once the call setup is completed either successfully ("OK") or unsuccessfully ("NO CARRIER", "NO DIALTONE", "BUSY").  
[AT^SM20=0](#) causes the ME to return "OK" immediately after dialing was completed (i.e. before call setup terminates successfully or unsuccessfully).
- For data connections, call setup always terminates when the call has been established (indicated by the result code "CONNECT <text>"), or when it fails (indicated by "NO CARRIER"). The settings of [AT^SM20](#) do not apply.

Different call release indications:

- Upon termination, an outgoing fax or data call may show a different result code than a voice call would show under identical conditions. In order to track down the actual reason for call termination, [AT+CEER](#) or [ATS18](#) should be used for all applicable connections.

Using [ATD](#) during an active call:

- When a user originates a second voice call while there is already an active voice call, the first call will automatically put on hold. The second call attempt is acknowledged with "OK" immediately after dialing with [ATD](#) has completed, without relation to a successful call setup. In case of failure, the additional result codes "NO CARRIER", "NO DIALTONE", "NO CARRIER" will be presented afterwards (see example below).

### Parameter Description

<n> <sup>(text)</sup>
String of dialing digits and optional V.250 modifiers: 0-9, *, #, +, A, B, C The following V.250 modifiers are ignored: ,(comma), T, P, !, W ,@

`<mgsms>(str)`

String of GSM modifiers:

- I** Activates CLIR (disables presentation of own phone number to called party)
- i** Deactivates CLIR (enables presentation of own phone number to called party)
- G** Activate Closed User Group explicit invocation for this call only.
- g** Deactivate Closed User Group explicit invocation for this call only.

### Notes

- The command may be aborted generally when receiving a character during execution. It cannot be aborted in some connection setup states, such as handshaking.
- Parameter "I" and "i" only if no \*#-code is within the dial string.
- `<mgsms>` is not supported for data calls.
- `<n>` is default for last number that can be dialled by [ATDL](#).
- See also [ATX](#) for `<text>`.
- If [ATD](#) is used with a USSD command (e.g. `ATD*100#;`) an `AT+CUSD=1` is executed implicitly (see [AT+CUSD](#)).
- Parameter 'G' or 'g' will be ignored if Closed User Group was already activated, respectively deactivated with [AT+CCUG](#) command before. Call by call invocation of CUG uses the settings provisioned by the provider or, if available, the settings of the parameters `<index>` and `<info>` made with [AT+CCUG](#).
- The ME is equipped with a "Blacklist" function according to GSM02.07 Annex A. The handling of failed call attempts follows the timing restrictions specified there. When the maximum number of failed call attempts is reached the number will be blacklisted. Call attempts to blacklisted numbers will be barred by the ME and not signalled to the network.  
An attempt to start a voice call to a barred phone number is denied with "+CME ERROR: call barred".  
An attempt to start a data or fax call to a barred phone number is denied with "NO CARRIER".  
According to GSM02.07 Annex A, the barred numbers will be removed from the blacklist after a call attempt was successful or after module restart.
- Emergency calls:  
If no SIM is inserted, call numbers 000, 08, 110, 112, 118,119, 911 and 999 cause an emergency call setup.  
If a SIM with ECC file is inserted, 112 and 911 and all additional call numbers stored in the ECC file cause an emergency call setup.  
If a SIM without ECC file is inserted, call numbers 112 and 911 and in addition all call numbers specified with [AT^SCFG](#), "Call/ECC", parameter `<ecc>` will cause an emergency call setup.
- To start [ATD](#) via BGS3's DTR line [AT^SCFG](#) may be used, refer parameter `<AutoExecATC>`.
- When using the command on the second serial interface please see also Section [1.9](#).

### Example

The following example shows the call setup procedure when a call is already active and a second call attempt fails because the line of the called party is busy:

<code>ATD03012345678;</code>	Dialing out the first party's number.
<code>OK</code>	The first call is established.
<code>ATD03022222222;</code>	The number of the second party is dialed.
<code>OK</code>	The response "OK" is issued immediately though no call is established (same behavior as is you had chosen <code>AT^SM20=0</code> .)
<code>BUSY</code>	Line of the second called party is busy.

## 7.4 ATD><mem><n> Mobile originated call using specific memory and index number

### Syntax

Exec Command								
ATD><mem><n>[<mgsm>];								
Response(s)								
ERROR								
+CME ERROR: <err>								
If no dialtone (parameter ATX2 or ATX4):								
NO DIALTONE								
If busy (parameter setting ATX3 or ATX4):								
BUSY								
If connection cannot be set up:								
NO CARRIER								
NO DIALTONE								
When TA returns to command mode after call release:								
OK								
If successfully connected:								
OK								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	
+	+	±	+	±	±	-	-	
								Reference(s)
								V.250

### Command Description

TA attempts to set up an outgoing call to the specified number. The termination character ";" is mandatory since dialing from a phonebook is only supported for voice calls and for sending \*# codes of Supplementary Services or other functions.

### Parameter Description

<mem> <sup>(str)</sup>	
Phonebook storage: For detailed description of storages see <a href="#">AT+CPBS</a> .	
"FD"	Fixed dialing phonebook
"SM"	SIM phonebook
"ON"	MSISDN list
"ME"	Mobile Equipment Phonebook
"LD"	Last number dialed phonebook
"MC"	Missed (unanswered received) calls list
"RC"	Received calls list
"VM"	CPHS voice mailbox phonebook
<n> <sup>(num)</sup>	
Integer type memory location in the range of locations available in the selected memory, i.e. the index number returned by <a href="#">AT+CPBR</a> .	



<mgsms><sup>(str)</sup>

String of GSM modifiers:

- l Activates CLIR (disables presentation of own phone number to called party)
- i Deactivates CLIR (enables presentation of own phone number to called party)

### Notes

- This command may be aborted generally by receiving a character during execution. Abortion is not possible during some states of connection setup such as handshaking.
- There is no <mem> for emergency call ("EN").
- The command is not applicable to data calls. Any attempt to dial a data call number from <mem> causes the result code "NO CARRIER" to appear.
- Parameter <mgsms> only if no \*# code is within the dialing string.
- See [ATX](#) for setting result code and call monitoring parameters.
- Any string after <mgsms> and before ';' are ignored.

### Examples

#### EXAMPLE 1

To query the location number of the phonebook entry:

```
AT+CPBR=1,xx
```

TA returns the entries available in the active phonebook.

#### EXAMPLE 2

To dial a number from the SIM phonebook, for example the number stored to location 15:

```
ATD>"SM"15;  
OK
```

#### EXAMPLE 3

To dial a phone number stored in the last dial memory on the SIM card:

```
ATD>"LD"9;  
OK
```

## 7.5 ATD<n> Mobile originated call from active memory using index number

### Syntax

Exec Command								
ATD<n>[<mgsms>];								
Response(s)								
ERROR								
+CME ERROR: <err>								
If no dialtone (parameter ATX2 or ATX4):								
NO DIALTONE								
If busy (parameter setting ATX3 or ATX4):								
BUSY								
If connection cannot be set up:								
NO CARRIER								
NO DIALTONE								
When TA returns to command mode after call release:								
OK								
If successfully connected:								
OK								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	
+	+	±	+	±	±	-	-	
								Reference(s)
								V.250

### Command Description

TA attempts to set up an outgoing call to the stored number. The termination character ";" is mandatory since dialing from a phonebook is only supported for voice calls and for sending \*# codes of Supplementary Services or other functions.

### Parameter Description

<n><sup>(num)</sup>

Integer type memory location in the range of locations available in the selected memory, i.e. the index number returned by [AT+CPBR](#).

<mgsms><sup>(str)</sup>

String of GSM modifiers:

- l Activates CLIR (disables presentation of own phone number to called party)
- i Deactivates CLIR (enables presentation of own phone number to called party)

### Notes

- This command may be aborted generally by receiving a character during execution. Abortion is not possible during some states of connection setup such as handshaking.
- The command is not applicable to data calls. Any attempt to dial a data call number from <n> causes the result code "NO CARRIER" to appear.
- Parameter <mgsms> only if no \*# code is within the dialing string.

## 7.6 ATD><str> Mobile originated call from active memory using corresponding field

### Syntax

Exec Command								
ATD><str>[<mgsms>];								
Response(s)								
ERROR								
+CME ERROR: <err>								
If no dialtone (parameter ATX2 or ATX4):								
NO DIALTONE								
If busy (parameter setting ATX3 or ATX4):								
BUSY								
If connection cannot be set up:								
NO CARRIER								
NO DIALTONE								
When TA returns to command mode after call release:								
OK								
If successfully connected:								
OK								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	
+	+	±	+	±	±	-	-	
								Reference(s)
								V.250

### Command Description

This command searches the active phonebook for a given string <str> and dials the assigned phone number. The termination character ";" is mandatory since dialing from a phonebook is only supported for voice calls and for sending \*# codes of Supplementary Services or other functions.

### Parameter Description

<str><sup>(str)(+CSCS)</sup>

String type value ("x"), which should equal an alphanumeric field in at least one phonebook entry in the searched memories; used character set should be the one selected with AT+CSCS. <str> can contain escape sequences as described in chapter "Supported character sets".

<str> must be wrapped in quotation marks (""), if escape sequences or parameter <mgsms> are used or if the alphanumeric strings contains a blank. If not, quotation marks are optional.

If AT+CSCS is set to "UCS2", with respect to the coding of UCS2-characters only phonebook entries that contain an alphanumeric string with a size less than the half of the parameter <tlength> from AT+CPBW can be dialed.

<mgsms><sup>(str)</sup>

String of GSM modifiers:

- l Activates CLIR (disables presentation of own phone number to called party)
- i Deactivates CLIR (enables presentation of own phone number to called party)

### Notes

- This command may be aborted generally by receiving a character during execution. Abortion is not possible during some states of connection setup such as handshaking.
- The command is not applicable to data calls. Any attempt to dial <str> without semicolon ";" causes the result code "NO CARRIER" to appear.
- Parameter <mgsms> only if no \*# code is within the dialing string.

## 7.7 ATDI Mobile originated call to ISDN number

### Syntax

Exec Command	
ATDI<n>[:]	
Response(s)	
If no dialtone (parameter ATX2 or ATX4): NO DIALTONE	
If busy (parameter setting ATX3 or ATX4): BUSY	
If connection cannot be set up: NO CARRIER NO DIALTONE	
All other error reasons: +CME ERROR: <err>	
If successfully connected and non-voice call (TA switches to data state): CONNECT <text>	
When TA returns to command mode after call release: OK	
If successfully connected and voice call: OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
+ + - + - - - -	V.250

### Command Description

TA attempts to set up an outgoing call to ISDN number. The termination character ";" is mandatory to set up voice calls or to send \*# codes for Supplementary Services. It must not be used for data and fax calls.

### Parameter Description

<n> <sup>(str)</sup>
ISDN number String with maximum length of 20 characters. Allowed characters: +, 0-9, A, B, C.

### Note

- This command may be aborted generally by receiving a character during execution. Abortion is not possible during some states of connection setup such as handshaking.

## 7.8 ATDL Redial last number used

### Syntax

Exec Command							
ATDL[:]							
Response(s)							
If there is no last number or number is not valid:							
+CME ERROR: <err>							
If no dialtone (parameter ATX2 or ATX4):							
NO DIALTONE							
If busy (parameter setting ATX3 or ATX4):							
BUSY							
If connection cannot be set up:							
NO CARRIER							
NO DIALTONE							
If successfully connected and non-voice call (TA switches to online data mode):							
CONNECT <text>							
When TA returns to command mode after call release:							
OK							
If successfully connected and voice call:							
OK							
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
+	+	±	+	±	±	-	-
							Reference(s)
							V.250

### Command Description

This command redials the last voice and data call number used in the ATD command. If terminated with semi-colon ";", ATDL dials the last voice call number stored in the "LD" phonebook. Otherwise, the last dialed data or fax number will be used (not contained in the "LD" phonebook).

### Notes

- This command may be aborted generally by receiving a character during execution. Abortion is not possible during some states of connection setup such as handshaking.
- Parameter "l" and "i" only if no \*#-code is within the dial string.

## 7.9 ATH Disconnect existing connection

### Syntax

Exec Command								
ATH[<n>]								
Response(s)								
OK								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)
-	+	+	+	+	+	-	-	V.250

### Command Description

Disconnect existing call from command line by local TE and terminate call.

### Parameter Description

<n> <sup>(num)</sup>	
[0]	disconnect from line and terminate call

### Notes

- OK is issued after circuit 109 (DCD) is turned off, if it was previously on.
- [ATH](#) terminates every circuit switched call (voice, data or fax), even if it is issued via another interface. This behavior is in accordance with ITU-T V.250; (07/97, "Hook control": "[ATH](#) is terminating any call in progress.").
- [ATH](#) clears any active PDP context or terminates any existing PPP connection, but only if issued on the same interface where GPRS is used and if there is no pending network request for PDP context activation. It does not affect PDP contexts and PPP connections on other interfaces (see also Section 11.20, [Manual rejection of a network request for PDP context activation](#)).

## 7.10 AT+CHUP Hang up call

### Syntax

Test Command	
AT+CHUP=?	
Response(s)	
OK ERROR +CME ERROR: <err>	
Exec Command	
AT+CHUP	
Response(s)	
OK ERROR +CME ERROR: <err>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
+ + + + + + - -	GSM 07.07

### Command Description

Cancels all active and held calls.

### Note

- [AT+CHUP](#) implements the same function as [ATH](#) except that it is not supported for Fax. Therefore, Fax connections can be disconnected with [ATH](#) only.

## 7.11 AT^SHUP Hang up call(s) indicating a specific GSM04.08 release cause

The [AT^SHUP](#) write command terminates calls known to the ME and indicates a specific GSM04.08 release cause specified by the user. The command can be used for voice, fax and data calls. Calls will be terminated regardless of their current call status, which may be any of the states listed with [AT+CLCC](#).

### Syntax

Test Command AT^SHUP=? Response(s) OK																
Write Command AT^SHUP=<cause>[, <cn>] Response(s) OK ERROR																
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last									
+	+	+	+	+	+	-	-									

### Parameter Description

**<cause><sup>(num)</sup>**

Release cause

GSM04.08 release cause to be indicated to the network.

The BGS3 will release the selected connection(s) with release cause indication "cause" and location "user" (0) in the "disconnect" protocol message to the network. It depends on the network whether or not the release cause will be forwarded to the remote party.

- |    |   |
|----|---|
| 1  | Send GSM04.08 release cause "unassigned (unallocated) number" |
| 16 | Send GSM04.08 release cause "normal call clearing "           |
| 17 | Send GSM04.08 release cause "user busy "                      |
| 18 | Send GSM04.08 release cause "no user responding "             |
| 27 | Send GSM04.08 release cause "destination out of order "       |
| 31 | Send GSM04.08 release cause "normal, unspecified"             |

**<cn><sup>(num)</sup>**

Call number

The "call number" is an optional index used in the list of current calls indicated by [AT+CLCC](#). The [AT^SHUP](#) command will terminate the call identified by the given call number. The default call number "0" is not assigned to any call, but signifies "all calls". As "0" is the default value, it may be omitted.

- |       |   |
|-------|---|
| [0]   | Terminate all known calls.                                      |
| 1...7 | Terminate the specific call number <a href="#">&lt;cn&gt;</a> . |



## 7.12 ATSO Set number of rings before automatically answering a call

### Syntax

Read Command								
ATSO?								
Response(s)								
<n>								
OK								
ERROR								
Write Command								
ATSO=<n>								
Response(s)								
OK								
ERROR								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)
±	+	+	+	+	+	-	-	V.250

### Parameter Description

<n> <sup>(num)(&amp;W)(&amp;V)</sup>	
000 <sup>(&amp;F)</sup>	Automatic answer mode is disabled.
001-255	Enable automatic answering after specified number of rings.

### Notes

- This command works for MT data and fax calls.
- Autoanswering of CSD data and fax calls is supported on ASC0 /Mux1 only.
- If <n> is set to higher values, the calling party may hang up before the call is automatically answered.
- The correlation between [ATS7](#) and [ATS0](#) is important.  
Example: Call setup may fail if ATS7=30 and ATS0=20.
- Setting is local to the interface. It is allowed to have different settings on different interfaces. In such cases the interface 'wins', which is idle and uses the smallest <n> value.
- The ATSO write command is PIN protected.
- According to "[3GPP TS 27.007 \(GSM 07.07\): AT command set for User Equipment \(UE\)](#)", [ATS0](#) is also used as GPRS compatibility command to answer automatically to a network request for PDP context activation (see Section [11.21](#)). Therefore, when the [ATS0](#) write command is issued with <n> greater than 0, the ME will attempt to perform a GPRS attach if not yet attached and if configured to do so (due to the setting [AT^SCFG="GPRS/ATS0/withAttach","on"](#)).  
If the automatic GPRS attach fails the ME keeps trying to attach for approx. 5 minutes, before [ATS0](#) ends up with "ERROR" or "+CME ERROR: unknown", though the new <n> value takes effect. To avoid the risk of long response times to [ATS0](#) in such case take care that the parameter [AT^SCFG=<gs0aa>](#) is off, if autoanswer mode is not needed for GPRS or if the mobile works in non-GPRS networks.  
The GPRS attach will not be performed on recalling a stored user profile with [ATZ](#) or on powerup, even though a value <n> greater than 0 was stored in the user profile with [AT&W](#).

## 7.13 ATS2 Set escape sequence character

The `ATS2=43` is implemented for V.250ter compatibility reasons only, and has no effect.

### Syntax

Read Command	
ATS2?	
Response(s)	
<code>&lt;n&gt;</code> OK	
Write Command	
ATS2= <code>&lt;n&gt;</code>	
Response(s)	
OK ERROR	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + + + - -	V.250

### Parameter Description

<code>&lt;n&gt;</code> <sup>(num)</sup>	
43	The data value

## 7.14 ATS6 Set pause before blind dialing

### Syntax

Read Command

ATS6?

Response(s)

<n>

OK

Write Command

ATS6=<n>

Response(s)

OK

ERROR

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last

- + - + - - - -

Reference(s)

V.250

### Command Description

No effect for GSM.

### Parameter Description

<n><sup>(num)(&W)(&V)</sup>

000<sup>(&F)</sup>...255

## 7.15 ATS7 Set number of seconds to wait for connection completion

**ATS7** specifies the number of seconds the TA will wait for the completion of the call setup when answering or originating a data call. Also referred to as "no answer timeout". To put it plainly, this is the time to wait for the carrier signal. If no carrier signal is received within the specified time, the TA hangs up.

### Syntax

Read Command	
ATS7?	
Response(s)	
<code>&lt;n&gt;</code>	
OK	
Write Command	
ATS7= <code>&lt;n&gt;</code>	
Response(s)	
OK	
ERROR	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + - + - - - -	V.250

### Parameter Description

<code>&lt;n&gt;</code> <sup>(num)(&amp;W)(&amp;V)</sup>
Number of seconds to wait for connection completion
000...060 <sup>(&amp;F)</sup>

### Notes

- Command **ATS7** is only applicable to data calls.
- Values greater than 60 (maximum 255) cause no error, but `<n>` will be restored to the maximum value of 60.
- The correlation between **ATS7** and **ATS0** is important. If the called party has specified a high value for **ATS0**=`<n>` call setup may fail.  
Example: Call setup may fail if **ATS7**=30 and **ATS0**=20.

## 7.16 **ATS8** Set number of seconds to wait for comma dialing modifier

This command specifies the amount of time, in seconds, that the DCE shall pause, during signalling of call addressing information to the network (dialling), when a "," (comma) dial modifier is encountered in a dial string.

### **Syntax**

Read Command	
ATS8?	
Response(s)	
<n>	
OK	
Write Command	
ATS8=<n>	
Response(s)	
OK	
ERROR	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + - + - - - -	V.250

### **Command Description**

No effect for GSM.

### **Parameter Description**

<n> <sup>(num)(&amp;W)(&amp;V)</sup>	
0 <sup>(&amp;F)</sup>	DCE does not pause when "," encountered in dial string
1...255	Number of seconds to pause

## 7.17 ATS10 Set disconnect delay after indicating the absence of data carrier

### Syntax

Read Command	
ATS10?	
Response(s)	
<n>	
OK	
Write Command	
ATS10=<n>	
Response(s)	
OK	
ERROR	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + - + - - - -	V.250

### Command Description

This parameter setting determines the amount of time, that the TA remains connected in absence of a data carrier. If the data carrier is detected before disconnect, the TA remains connected.

### Parameter Description

<n> <sup>(num)(&amp;W)(&amp;V)</sup>
number of tenths of seconds of delay
001...2 <sup>(&amp;F)</sup> ...254

## 7.18 ATO Switch from command mode to data mode / PPP online mode

### Syntax

Exec Command								
ATO[<n>]								
Response(s)								
If connection is not successfully resumed:								
NO CARRIER								
or								
TA returns to data mode from command mode								
CONNECT <text>								
Note: <text> output only if ATX parameter setting with value > 0.								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)
-	+	±	+	-	-	-	-	V.250

### Command Description

ATO is the corresponding command to the +++ escape sequence: When you have established a CSD call or a GPRS connection and TA is in command mode, ATO causes the TA to resume the data or GPRS connection and takes you back to data mode or PPP online mode.

### Parameter Description

<n> <sup>(num)</sup>	
[0]	Switch from command mode to data mode

## 7.19 +++ Switch from data mode or PPP online mode to command mode

### Syntax

Exec Command								
+++								
Response(s)								
OK								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)
-	+	-	-	-	-	-	-	V.250

### Command Description

This command is only available during a CSD call or a GPRS connection. The +++ character sequence causes the TA to cancel the data flow over the AT interface and switch to command mode. This allows you to enter AT commands while maintaining the data connection to the remote device or, accordingly, the GPRS connection. To prevent the +++ escape sequence from being misinterpreted as data, it must be preceded and followed by a pause of at least 1000 ms. The +++ characters must be entered in quick succession, all within 1000 ms.

### Note

- To return from command mode to data or PPP online mode: Enter [ATO](#).



## 7.20 AT+CBST Select bearer service type

The **AT+CBST** write command selects the bearer service **<name>**, the data rate **<speed>** and the connection element **<ce>** to be used when data calls are originated. The settings also apply to mobile terminated data calls, especially when single numbering scheme calls or calls from analog devices are received (see **AT+CSNS**). See GSM 02.02[1] for a list of allowed combinations of subparameters.

### Syntax

<p>Test Command</p> <p>AT+CBST=?</p> <p>Response(s)</p> <p>+CBST: (list of supported&lt;speed&gt;s), (list of supported&lt;name&gt;s), (list of supported&lt;ce&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CBST?</p> <p>Response(s)</p> <p>+CBST: &lt;speed&gt;, &lt;name&gt;, &lt;ce&gt;</p> <p>OK</p>																	
<p>Write Command</p> <p>AT+CBST=&lt;speed&gt;[, &lt;name&gt;[, &lt;ce&gt;]]</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>-</td> <td>+</td> <td>-</td> <td>-</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	-	+	-	-	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	-	+	-	-	-	-										

### Parameter Description

<b>&lt;speed&gt;</b> <sup>(num)(&amp;W)(&amp;V)</sup>	
0	Autobauding
1	300 bps (V.21)
2	1200 bps (V.22)
4	2400 bps (V.22bis)
6	4800 bps (V.32)
[7] <sup>(&amp;F)</sup>	9600 bps (V.32)
14	14400 bps (V.34)
65	300 bps (V.110)
66	1200 bps (V.110)
68	2400 bps (V.110)
70	4800 bps (V.110)
71	9600 bps (V.110)
75	14400 bps (V.110)
<b>&lt;name&gt;</b> <sup>(num)(&amp;W)</sup>	
0 <sup>(&amp;F)</sup>	Asynchronous modem

---

<ce><sup>(num)(&W)</sup>

Transparent mode is not supported.

1<sup>(&F)</sup> Non-transparent

**Note**

- If problems are encountered with CSD connections at 14.4 kbit/s you may be required to change the Fixed Network User Rate depending on the network. See [AT<sup>^</sup>SFNUR](#) for details.

## 7.21 AT+CRLP Select radio link protocol parameters for originated non-transparent data calls

The [AT+CRLP](#) write command sets radio link protocol (RLP) parameters used when non-transparent data calls are originated. The read command returns the current settings for the supported RLP version 0.

### Syntax

<p>Test Command</p> <pre>AT+CRLP=?</pre> <p>Response(s)</p> <pre>+CRLP: (list of supported&lt;iws&gt;s), (list of supported&lt;mws&gt;s), (list of supported&lt;T1&gt;s), (list of supported&lt;N2&gt;s) OK</pre>																	
<p>Read Command</p> <pre>AT+CRLP?</pre> <p>Response(s)</p> <pre>+CRLP: &lt;iws&gt;, &lt;mws&gt;, &lt;T1&gt;, &lt;N2&gt; OK</pre>																	
<p>Write Command</p> <pre>AT+CRLP=[&lt;iws&gt;[, &lt;mws&gt;[, &lt;T1&gt;[, &lt;N2&gt;]]]]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>-</td> <td>+</td> <td>-</td> <td>-</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	-	+	-	-	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	-	+	-	-	-	-										

### Parameter Description

<p>&lt;iws&gt;<sup>(num)(&amp;W)(&amp;V)</sup></p> <p>Interworking window size (IWF to MS)</p> <p>0...61<sup>(&amp;F)</sup></p>
<p>&lt;mws&gt;<sup>(num)(&amp;W)(&amp;V)</sup></p> <p>Mobile window size (MS to IWF)</p> <p>0...61<sup>(&amp;F)</sup></p>
<p>&lt;T1&gt;<sup>(num)(&amp;W)(&amp;V)</sup></p> <p>Acknowledgement timer (T1 in 10 ms units)</p> <p>39...[78]<sup>(&amp;F)</sup>...255</p>
<p>&lt;N2&gt;<sup>(num)(&amp;W)(&amp;V)</sup></p> <p>Re-transmission attempts N2</p> <p>1...6<sup>(&amp;F)</sup>...255</p>

## 7.22 AT+CLCC List of current calls

The execute command lists all current calls. If the command is successful, but no calls are available, no information response is sent to TE.

### Syntax

Test Command	AT+CLCC=?	Response(s)	OK																
Exec Command	AT+CLCC	Response(s)	<pre>[+CLCC: &lt;idx&gt;, &lt;dir&gt;, &lt;stat&gt;, &lt;mode&gt;, &lt;mpty&gt;[, &lt;number&gt;, &lt;type&gt;[, &lt;alpha&gt;]]] [+CLCC: &lt;idx&gt;, &lt;dir&gt;, &lt;stat&gt;, &lt;mode&gt;, &lt;mpty&gt;[, &lt;number&gt;, &lt;type&gt;[, &lt;alpha&gt;]]] [+CLCC: ...] OK ERROR +CME ERROR: &lt;err&gt;</pre>																
	<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	Reference(s)	GSM 07.07
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last												
+	+	+	+	+	+	-	-												

### Parameter Description

<b>&lt;idx&gt;<sup>(num)</sup></b>	
Call identification number as described in GSM02.30 subclause 4.5.5.1; this number can be used in <a href="#">AT+CHLD</a> command operations	
<b>&lt;dir&gt;<sup>(num)</sup></b>	
0	Mobile originated call (MOC)
1	Mobile terminated call (MTC)
<b>&lt;stat&gt;<sup>(num)</sup></b>	
State of the call	
0	Active
1	Held
2	Dialing (MOC)
3	Alerting (MOC)
4	Incoming (MTC)
5	Waiting (MTC)
<b>&lt;mode&gt;<sup>(num)</sup></b>	
Bearer/teleservice	
0	Voice
1	Data
2	Fax

3	Voice followed by data, voice mode (only in connection with single numbering scheme <a href="#">AT+CSNS</a> )
4	Alternating voice/data, voice mode (only in connection with single numbering scheme <a href="#">AT+CSNS</a> )
5	Alternating voice/fax, voice mode (only in connection with single numbering scheme <a href="#">AT+CSNS</a> )
6	Voice followed by data, data mode (only in connection with single numbering scheme <a href="#">AT+CSNS</a> )
7	Alternating voice/data, data mode (only in connection with single numbering scheme <a href="#">AT+CSNS</a> )
8	Alternating voice/fax, fax mode (only in connection with single numbering scheme <a href="#">AT+CSNS</a> )
9	Unknown

**<mpty><sup>(num)</sup>**

0	Call is not one of multiparty (conference) call parties
1	Call is one of multiparty (conference) call parties

**<number><sup>(str)</sup>**

Phone number in format specified by [<type>](#)

**<type><sup>(num)</sup>**

Type of address octect

145	Dialing string <a href="#">&lt;number&gt;</a> includes international access code character '+'
128	Number is restricted
129	Otherwise

**<alpha><sup>(str)(+CSCS)</sup>**

Alphanumeric representation of [<number>](#) corresponding to the entry found in phonebook (see for example [AT+CPBW](#), parameter [<text>](#)).

Due to time constraints on the necessary evaluation of the phonebook, this parameter may show a default value in early call phases (e.g. for [<stat>](#)= "dialing", "incoming" or "alerting"), even if a phonebook entry is present for the number concerned.

**Note**

- Teleservices other than voice, data, fax are not fully supported by ME. They are used only in connection with the handling for [AT+CSNS](#), and may therefore occur in parameter [<mode>](#) for mobile terminated calls.

## 7.23 AT^SLCC Extended list of current calls

AT^SLCC covers essentially the same information as GSM 07.07 command AT+CLCC, with the following extensions:

- The execute command response contains the additional parameter `<traffic channel assigned>` which indicates whether the call has been assigned a traffic channel by the network and transmission of DTMF tones is possible.
- The additional write command allows to activate Event reporting for the list of current calls. If event reporting is active for an interface, a call status transition (cf. [Call Status Information](#)) and (if desired) the assignment of a traffic channel will generate an event report indication to this interface. In order to receive this event report as an URC, the URC presentation mode for this interface has to be configured with AT+CMER. Interface settings are saved with AT+W and can be displayed with AT+V. The frequency of event report generation can be configured with AT command AT^SCFG. Refer to [Call Status Information](#) for further detail on the configuration options.
- The additional read command returns an indication whether event reporting is active for the current interface. Mind that the URC will be displayed only if the URC presentation mode for the interface concerned has been configured with AT+CMER.
- The exec command returns, like AT+CLCC, a list of current calls. If the command is successful, but no calls are available, no information response is sent to the TE.

### Syntax

Test Command

AT^SLCC=?

Response(s)

^SLCC: (list of supported<n>s)

OK

Read Command

AT^SLCC?

Response(s)

^SLCC: <n>

OK

Exec Command

AT^SLCC

Response(s)

[^SLCC:<idx>, <dir>, <stat>, <mode>, <empty>, <traffic channel assigned>[, <number>, <type>[, <alpha>]]]

[^SLCC:<idx>, <dir>, <stat>, <mode>, <empty>, <traffic channel assigned>[, <number>, <type>[, <alpha>]]]

[^SLCC:...]

OK

ERROR

+CME ERROR: <err>

Write Command

AT^SLCC=[<n>]

Response(s)

OK

ERROR

+CME ERROR: <err>

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
+	+	+	+	+	+	-	-

### Unsolicited Result Code

Unsolicited Call Status information

if the list of current calls is empty:  
 ^SLCC:

if one or more calls are currently in the list:

```
^SLCC: <idx>, <dir>, <stat>, <mode>, <empty>, <traffic channel assigned>[,  

<number>, <type>[, <alpha>]]  

[^SLCC: <idx>, <dir>, <stat>, <mode>, <empty>, <traffic channel assigned>[,  

<number>, <type>[, <alpha>]]]  

[... ]  

^SLCC:
```

URC "**^SLCC**" displays the list of current calls as displayed with the execute command **AT^SLCC**. The list is displayed in the state it has at the time of display, not in the state it had when the signal was generated.

The URC's occurrence indicates call status changes for any of the calls in the list of current calls.

Please refer to [Call Status Information](#) and **AT^SCFG** for further information about the configuration of this URC.

Event reporting can be enabled separately for each interface. Interface settings are saved with **AT&W** and can be displayed with **AT&V**. Additionally, The URC presentation mode for the interface must be configured with **AT+CMER**.

Depending on the value of **AT^SCFG** setting **<sucs>**, Indicator "**^SLCC**" will be issued (if configured with write command **AT^SLCC** and **AT+CMER**)

- when a state transition ends in state "active" or in state "unknown" (if **AT^SCFG** setting **<sucs>**="restricted")
- when any state transition (including transitions beginning or ending in state "unknown") occurs in the list of active calls, or when a traffic channel is established (if **AT^SCFG** setting **<sucs>**="verbose").

If multiple displays of identical list configurations occur, this happens because of short intermediate states of the list, that have already been overridden by new transitions and states. Thus, it is guaranteed that the configuration displayed is always the current configuration at the time of the last display.

The list of active calls displayed with this URC will always be terminated with an empty line preceded by prefix "**^SLCC:** ", in order to indicate the end of the list.

### Parameter Description

**<n>**<sup>(num)(&W)(&V)</sup>

<b>[0]</b> <sup>(&amp;F)</sup>	Presentation of URC " <b>^SLCC</b> " disabled
<b>1</b>	Presentation of URC " <b>^SLCC</b> " enabled

**<idx>**<sup>(num)</sup>

Call identification number as described in GSM02.30 subclause 4.5.5.1; this number can be used in **AT+CHLD** command operations.

**<dir>**<sup>(num)</sup>

<b>0</b>	Mobile originated call (MOC)
<b>1</b>	Mobile terminated call (MTC)

**<stat>**<sup>(num)</sup>

state of the call

<b>0</b>	Active
<b>1</b>	Held
<b>2</b>	Dialing (MOC)
<b>3</b>	Alerting (MOC)
<b>4</b>	Incoming (MTC)
<b>5</b>	Waiting (MTC)

**<mode><sup>(num)</sup>**

bearer/teleservice

0	Voice
1	Data
2	Fax
3	Voice followed by data, voice mode (only in connection with single numbering scheme <a href="#">AT+CSNS</a> )
4	Alternating voice/data, voice mode (only in connection with single numbering scheme <a href="#">AT+CSNS</a> )
5	Alternating voice/fax, voice mode (only in connection with single numbering scheme <a href="#">AT+CSNS</a> )
6	Voice followed by data, data mode (only in connection with single numbering scheme <a href="#">AT+CSNS</a> )
7	Alternating voice/data, data mode (only in connection with single numbering scheme <a href="#">AT+CSNS</a> )
8	Alternating voice/fax, fax mode (only in connection with single numbering scheme <a href="#">AT+CSNS</a> )
9	Unknown

**<mpty><sup>(num)</sup>**

0	Call is not one of multiparty (conference) call parties
1	Call is one of multiparty (conference) call parties

**<traffic channel assigned><sup>(num)</sup>**

0	No traffic channel assigned. Transmission of DTMF tones not possible.
1	Traffic channel is assigned and the progress indicator IE has been received (call setup) or a voice connection has an active state. The parameter indicates that the audio path is activated. DTMF tones can be sent with <a href="#">AT+VTS</a> .

**<number><sup>(str)</sup>**

Phone number in format specified by [<type>](#)

**<type><sup>(num)</sup>**

Type of address octect

145	Dialing string <a href="#">&lt;number&gt;</a> includes international access code character '+'
128	number is restricted
129	Otherwise

**<alpha><sup>(str)(+CSCS)</sup>**

Alphanumeric representation of [<number>](#) corresponding to the entry found in phonebook (see for example [AT+CPBW](#), parameter [<text>](#)).

Due to time constraints on the necessary evaluation of the phonebook, this parameter may show a default value during early call phases (e.g. for [<stat>](#)= "dialing", "incoming" or "alerting"), even if a phonebook entry is present for the number concerned.



### Notes

- Teleservices other than voice, data, fax are not fully supported by ME. They are used only in connection with the handling for [AT+CSNS](#), and may therefore occur in parameter `<mode>` for mobile terminated calls.
- If a URC "[^SLCC](#)" in verbose mode (see [AT^SCFG](#)) has been buffered while the interface was in dedicated mode (depending on the settings of [AT+CMER](#) parameter `<bfr>`), each buffered event indicator will be output as a separate URC after the interface returns to idle mode. However, the output will deliver the list of current calls in the "current" state (at the time when the output is generated), possibly leading to multiple displays of identical list configurations.
- Some parameters of the [AT+CHLD](#) command, as well as some situations where the call status in the network changes very quickly (e.g. the transition between `<stat>= "unknown", "dialing" and "alerting"` for a call to a reachable subscriber within the registered network) may lead to quasi-simultaneous changes to the states of one or several calls in the list, possibly leading to multiple displays of identical list configurations.
- If multiple displays of identical list configurations occur, this happens because of intermediate states of the list, that have already been overridden by new transitions and states. Thus, it is guaranteed that the configuration displayed in such cases is the current configuration at the time of the last display.
- It is advisable to receive URC "[^SLCC](#)" on an interface that is not used for call initiation, if verbose output is configured. If only voice calls are expected, a setting of [AT^SM20= 0](#) may be used alternatively in order to keep the call from blocking the interface.
- If a multiparty call is established, the transmission of DTMF tones is not possible anymore till the call is released. This behaviour is caused due to an ambiguity between the different transaction identifiers.

### Examples

#### EXAMPLE 1

<pre> ^SYSSTART at+cpin=9999 OK  +CREG: 2  +CREG: 1, "0145", "0016" at^sm20=0  OK atd"1234567"; OK  ^SLCC: 1,0,2,0,0,0, "1234567",129, "Called Party" ^SLCC: ^SLCC: 1,0,2,0,0,1, "1234567",129, "Called Party"  ^SLCC: ^SLCC: 1,0,3,0,0,1, "1234567",129, "Called Party" ^SLCC: ^SLCC: 1,0,0,0,0,1, "1234567",129, "Called Party" ^SLCC: atd23456; OK  ^SLCC: 1,0,1,0,0,0, "1234567",129, "Called Party"                 </pre>	<p>We are now registered.                  Command <a href="#">ATD</a> for an outgoing voice call will terminate immediately with response "OK".</p> <p>We start a voice call.                  "OK" response is issued immediately because of setting <a href="#">AT^SM20="0"</a>.                  MO voice call starts, paging B-party.</p> <p>End of current list                  Traffic channel established,                  network may now transmit network announcements,                  ME may now transmit DTMF tones.</p> <p>End of current list                  Call is now ringing at B-Party.</p> <p>End of current list                  B-Party has accepted the call, connection established.</p> <p>End of current list.                  We start a second voice call.                  "OK" response is issued immediately because another call is already active (cf. <a href="#">ATD</a>).</p> <p>The active call is automatically put on hold, triggering the display of the list.</p>
---	---

<code>^SLCC: 2,0,2,0,0,1,"23456",129</code>	The second call has already started before the indication for the held call could be displayed
<code>^SLCC:</code>	End of current list.
<code>^SLCC: 1,0,1,0,0,0,"1234567",129,"Called Party"</code>	The identical list is displayed again, triggered by the start of the second voice call.
<code>^SLCC: 2,0,2,0,0,1,"23456",129</code>	The status of the second list entry has already been displayed with the previous URC.
<code>^SLCC:</code>	End of current list.
<code>^SLCC: 1,0,1,0,0,0,"1234567",129,"Called Party"</code>	The held call doesn't change status right now.
<code>^SLCC: 2,0,3,0,0,1,"23456",129</code>	The second call is now alerting the B-Party.
<code>^SLCC:</code>	End of current list.
<code>^SLCC: 1,0,0,0,0,1,"1234567",129,"Called Party"</code>	The held call doesn't change status right now.
<code>^SLCC:</code>	End of current list: the B-Party of the second call has not accepted the call in time, the second call has ended.
<code>NO CARRIER</code>	The second call has ended.
<code>^SLCC:</code>	list is now empty: B-Party has ended the first call.
<code>NO CARRIER</code>	The first call has ended.

EXAMPLE 2

<code>^SLCC: 1,1,4,0,0,1,"1234567",129</code>	Incoming voice call is signalled. Display is triggered by the incoming call, but the current status of the call at the time of display already comprises an active traffic channel.
<code>^SLCC:</code>	End of current list.
<code>RING</code>	Incoming call is signalled.
<code>^SLCC: 1,1,4,0,0,1,"1234567",129</code>	The incoming call had a traffic channel assigned from the start. This second identical display is triggered by the traffic channel assignment. Since the traffic channel was already indicated in the previous URC, both instances of the URC contain identical information.
<code>^SLCC:</code>	End of current list.
<code>RING</code>	Incoming call is signalled.
<code>ata</code>	Incoming call is accepted.
<code>OK</code>	call is established.
<code>^SLCC: 1,1,0,0,0,1,"1234567",129</code>	The call is now active.
<code>^SLCC:</code>	End of current list.
<code>ath</code>	Hang up the call.
<code>OK</code>	hang up complete.
<code>^SLCC:</code>	The list of current calls is empty again.

## 7.24 AT+CR Service reporting control

**AT+CR** configures the TA whether or not to transmit an intermediate result code +CR: *<serv>* to the TE when a call is being set up. Setting the value of *<mode>* to 1 may lead to connection failure, if the application (e.g. WinFax) waits for default result code/URC.

### Syntax

Test Command AT+CR=? Response(s) +CR: (list of supported <i>&lt;mode&gt;</i> s) OK ERROR	
Read Command AT+CR? Response(s) +CR: <i>&lt;mode&gt;</i> OK ERROR	
Write Command AT+CR= <i>&lt;mode&gt;</i> Response(s) OK ERROR	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last + + + + + - -	Reference(s) GSM 07.07

### Intermediate Result Code

If enabled, an intermediate result code is transmitted during connect negotiation when the TA has determined the speed and quality of service to be used, before any error control or data compression reports are transmitted, and before any final result code (e.g. CONNECT) appears.

+CR: *<serv>*

### Parameter Description

<i>&lt;mode&gt;</i> <sup>(num)(&amp;W)(&amp;V)</sup>	
0(&F)	Disable
1	Enable
<i>&lt;serv&gt;</i> <sup>(str)</sup>	
"REL ASYNC"	Asynchronous non-transparent
"GPRS"	GPRS
"SYNC"	Fax connection

## 7.25 AT+CRC Set Cellular Result Codes for incoming call indication

The **AT+CRC** command controls whether or not to use the extended format of incoming call indication. **<mode>=1** may lead to connection failure, if the application (e.g. WinFax) waits for the default URC.

### Syntax

<p>Test Command</p> <p>AT+CRC=?</p> <p>Response(s)</p> <p>+CRC: (list of supported&lt;mode&gt;s)</p> <p>OK</p> <p>ERROR</p>																	
<p>Read Command</p> <p>AT+CRC?</p> <p>Response(s)</p> <p>+CRC: &lt;mode&gt;</p> <p>OK</p> <p>ERROR</p>																	
<p>Write Command</p> <p>AT+CRC=[&lt;mode&gt;]</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	+	+	+	-	-										

### Unsolicited Result Codes

URC 1

RING

Indicates incoming call to the TE if **<mode>=0**.

URC 2

+CRING: <type>

Indicates incoming call to the TE if **<mode>=1**.

### Parameter Description

<b>&lt;mode&gt;</b> <sup>(num)(&amp;W)(&amp;V)</sup>	
[0] <sup>(&amp;F)</sup>	Disable extended format
1	Enable extended format
<b>&lt;type&gt;</b> <sup>(str)</sup>	
"REL ASYNC"	Asynchronous non-transparent
"FAX"	Facsimile
"VOICE"	Voice
"GPRS"	<b>&lt;PDP_type&gt;</b> , <b>&lt;PDP_addr&gt;</b> [, [ <b>&lt;L2P&gt;</b> ][, <b>&lt;APN&gt;</b> ]] GPRS network request for PDP context activation

## 7.26 AT+CSNS Single Numbering Scheme

The [AT+CSNS](#) command enables the ME to accept incoming calls when no bearer capability information is provided with the call, e.g. single numbering scheme calls or calls originating from analog devices.

### Syntax

Test Command AT+CSNS=? Response(s) +CSNS: (list of supported<mode>s) OK	
Read Command AT+CSNS? Response(s) +CSNS: <mode> OK	
Write Command AT+CSNS=[<mode>] Response(s) OK ERROR +CME ERROR: <err>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last - + + + + + - -	Reference(s) GSM 07.07

### Parameter Description

<mode> <sup>(num)</sup>	
Parameter is non-volatile.	
[0] <sup>(D)</sup>	Voice: Each call received without bearer element is assumed to be speech
2	Fax: Each call received without bearer element is assumed to be an incoming fax.
4	Data: Each call received without bearer element is assumed to be a data call. Please take into account that the bearer service parameters set with <a href="#">AT+CBST</a> apply to all data calls including those received without bearer capability.

### Notes

- The command must be set before the call comes. By default, when you do not modify the settings, all calls received without bearer element are assumed to be voice.
- If problems are encountered with CSD connections at 14.4 kbit/s you may be required to change the Fixed Network User Rate depending on the network. See [AT^SFNUR](#) for details.

## 7.27 AT^SCNI List Call Number Information

### Syntax

```

Test Command
AT^SCNI=?
Response(s)
OK

Exec Command
AT^SCNI
Response(s)
^SCNI: <id>_1[,<cs>[,<number>,<type>]]
^SCNI: <id>_2[,<cs>[,<number>,<type>]]
[...]
OK
ERROR
+CME ERROR: <err>

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
+   +   +   +   +   +   -   -
    
```

### Command Description

TA returns a list of current calls of ME.

### Parameter Description

- <id>**<sup>(num)</sup>  
 call identification number as described in GSM 02.30[19] subclause 4.5.5.1; this number can be used in [AT+CHLD](#) command operations  
 1...7
- <cs>**<sup>(num)</sup>  
 Call status of respective call number (first parameter)

0	call hold
1	call in progress
2	waiting call
- <number>**<sup>(str)</sup>  
 string type phone number in format specified by **<type>**
- <type>**<sup>(num)</sup>  
 type of address octet in integer format; 145 when dialling string includes international access code character "+", 128 when number is restricted otherwise 129

### Note

- See also GSM 07.07: [AT+CLCC](#)

## 7.28 AT^SLCD Display Last Call Duration

### Syntax

Test Command

```
AT^SLCD=?
```

Response(s)

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

Exec Command

```
AT^SLCD
```

Response(s)

```
^SLCD: <time>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
+	+	+	+	+	+	-	-

### Command Description

TA returns last call duration or current call duration.

### Parameter Description

<time><sup>(str)</sup>

Format is "hh:mm:ss", where characters indicate hours, minutes, seconds; E.g. 22:10:00 "22:10:00"  
Max value is 9999:59:59

### Note

- The proper working of that command is network dependant.

## 7.29 AT^STCD Display Total Call Duration

### Syntax

Test Command

```
AT^STCD=?
```

Response(s)

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

Exec Command

```
AT^STCD
```

Response(s)

```
^STCD: <time>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
+	+	+	+	+	+	-	-

### Command Description

TA returns total call duration (accumulated duration of all calls).

### Parameter Description

<time><sup>(str)</sup>

Format is "hh:mm:ss", where characters indicate hours, minutes, seconds; E.g. 22:10:00 "22:10:00"  
Max value is 9999:59:59

### Notes

- The Total Call Duration will not be reset by power off or other means.
- The proper working of that command is network dependant and only for MO calls.



## 7.30 ATP Select pulse dialing

### Syntax

Exec Command								
ATP								
Response(s)								
OK								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	
-	+	-	+	-	-	-	-	
Reference(s)								
V.250								

### Note

- No effect for GSM.

## 7.31 ATT Select tone dialing

### Syntax

Exec Command								
ATT								
Response(s)								
OK								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	
-	+	-	+	-	-	-	-	
Reference(s)								
V.250								

### Note

- No effect for GSM.

## 8. Network Service Commands

The AT Commands described in this chapter are related to various network services. More commands related to this area can be found in Chapter 9., [Supplementary Service Commands](#).

### 8.1 AT+COPN Read operator names

The [AT+COPN](#) command returns the list of operator names from the ME. Each operator code [<numericn>](#) that has an alphanumeric equivalent [<alphan>](#) in the ME memory is returned. See also: [AT^SPLM](#).

#### Syntax

Test Command	
AT+COPN=?	
Response(s)	
OK	
ERROR	
+CME ERROR: <a href="#">&lt;err&gt;</a>	
Exec Command	
AT+COPN	
Response(s)	
+COPN: <a href="#">&lt;numericn&gt;</a> , <a href="#">&lt;alphan&gt;</a>	
+COPN: ...	
OK	
ERROR	
+CME ERROR: <a href="#">&lt;err&gt;</a>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
+ + + + + + - -	GSM 07.07

#### Parameter Description

<a href="#">&lt;numericn&gt;</a> <sup>(str)</sup>
Operator in numeric format; GSM location area identification number.
<a href="#">&lt;alphan&gt;</a> <sup>(str)</sup>
Operator in long alphanumeric format; can contain up to 26 characters.

## 8.2 AT+COPS Operator Selection

**AT+COPS** queries the present status of the BGS3's network registration and allows to determine whether automatic or manual network selection shall be used. Additional service is available with **AT^SOPS**.

Three operator selection modes are available:

- **Automatic**  
BGS3 searches for the home operator automatically. If successful the BGS3 registers to the home network. If the home network is not found, BGS3 goes on searching. If a permitted operator is found, BGS3 registers to this operator.  
If no operator is found the BGS3 remains unregistered.
- **Manual**  
Desired operator can be determined using the **AT+COPS** write command. If the operator is found, BGS3 registers to it immediately. If the selected operator is forbidden, the BGS3 remains unregistered.
- **Manual/automatic**  
The ME first tries to find the operator determined via **AT+COPS** write command. If the ME is able to register to this operator, it enters the manual operator selection mode. If the ME cannot find this operator or fails to register to this operator, then it enters the automatic operator selection mode and starts to select the home operators network or another (permitted) one. If the ME is registered and the manually selected network is not available, the ME will remain registered without further result code notification.

The most recently entered operator selection mode is still valid after the ME was restarted (power-off/on).

The **AT+COPS** test command consists of several parameter sets, each representing an operator present in the network.

Each set contains the following information:

- an integer indicating the availability of the operator,
- long alphanumeric format of the operator's name and
- numeric format representation of the operator.

Any of the parameters may be unavailable and will then be an empty field (,). The list of operators comes in the following order: Home network, networks referenced in SIM and other networks.

The operator list is followed by a list of the supported **<mode>**s and **<format>**s. These lists are delimited from the operator list by two commas.

If the test command is used during an ongoing GPRS transfer, traffic will be interrupted for up to one minute.

The **AT+COPS** read command returns the current **<mode>** and the currently selected operator. If no operator is selected, **<format>** and **<oper>** are omitted.

The **AT+COPS** write command forces an attempt to select and register to the GSM network operator (see note below). If the selected operator is not available, no other operator will be selected (except **<mode>=4**). The selected operator name **<format>** will apply to further read commands, too.

Command settings are effective over all serial interfaces of the BGS3.

### Syntax

Test Command

```
AT+COPS=?
```

Response(s)

```
+COPS: [list of present operators (<opStatus>, long alphanumeric <oper>s,,numeric <oper>s ], , (list of supported <mode>s), (list of supported <format>s)
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

```

Read Command
AT+COPS?
Response(s)
+COPS: <mode>[, <format>[, <oper>]]
OK
ERROR
+CME ERROR: <err>

Write Command
AT+COPS=<mode>[, <format>[, <oper>]]
Response(s)
OK
ERROR
+CME ERROR: <err>
    
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
±	+	+	+	+	+	-	-

Reference(s)  
 GSM 07.07

**Parameter Description**

**<opStatus><sup>(num)</sup>**

Status

- |   |                    |
|---|--------------------|
| 0 | Unknown            |
| 1 | Operator available |
| 2 | Current operator   |
| 3 | Operator forbidden |

**<oper><sup>(str)</sup>**

Operator

If test command: Operator name in long alphanumeric format and numeric format.  
 If read command: Operator name as per <format>.  
 If write command: Operator name in numeric format.

**<mode><sup>(num)&(V)</sup>**

Parameter values 0 and 1 are stored non-volatile in the BGS3.

- |                  |  |
|------------------|--|
| 0 <sup>(D)</sup> | Automatic mode; <oper> field is ignored.   |
| 1                | Manual operator selection<br>Write command requires <oper> in numeric format, i.e. <format> shall be 2.<br>Read command returns the current <mode> and the currently selected <oper>. If no operator is selected, <format> and <oper> are omitted. |
| 2                | Manually deregister from network and remain unregistered until <mode>=0 or 1 or 4 is selected.   |
| 3                | Set only <format> (for AT+COPS read command).  |
| 4                | Automatic / manual selection; if manual selection fails, automatic mode (<mode>=0) is entered (<oper> field will be present).  |

`<format>^(num)(&W)(&V)`

<code>0(&amp;F)</code>	Long alphanumeric format of <code>&lt;oper&gt;</code> . Can be up to 26 characters long.
<code>2</code>	Numeric format of <code>&lt;oper&gt;</code> . This is the GSM Location Area Identification (LAI) number, which consists of the 3-digit Mobile Country Code (MCC) plus the 2- or 3-digit Mobile Network Code (MNC).

### Notes

- It is not recommended to use the `AT+COPS` command before passing the CHV (card holder verification) / SIM PIN1 verification. In case of entering of `AT+COPS=0` before PIN1 verification the module will answer with OK and does not try to register to the network. Also, the test command should only be used after PIN1 authentication.
- It's possible to apply a 5- or 6-digit LAI for numeric format of `<oper>` parameter. Please use the correct 2- or 3-digit Mobile Network Code. Otherwise an unintended PLMN could be selected.
- It is not recommended to use the `AT+COPS` write and test command while BGS3 is searching for a new operator. In this case the module will answer with ERROR. Please use `AT+CREG` to verify the network registration status.

## 8.3 AT^SOPS Extended Operator Selection

[AT^SOPS](#) queries the present status of the BGS3's network registration. Since basic operator selection services are available with [AT+COPS](#) this command uses the methods of the Enhanced Operator Name String (EONS) specification while handling operator name strings. Additional [EONS related information](#) is available with [AT^SIND](#).

[AT^SOPS](#) test command lists sets of five parameters, each representing an operator present in the network. A set consists of

1. an integer indicating the availability of the operator,
2. specification of the source of the operator name [<eonsOperator>](#),
3. operator name according to EONS Table,
4. Service Provider Name from the SIM Service Table and
5. numeric format representation of the operator.

Any of the parameters may be unavailable and will then be an empty field (,).

The list of operators comes in the following order: Home network, networks referenced in SIM and other networks.

After the operator list the BGS3 returns lists of supported [<mode>](#)s and [<format>](#)s. These lists are delimited from the operator list by two commas.

If the test command is used while an ongoing GPRS transfer, traffic will be interrupted for up to one minute.

Command settings are effective over all serial interfaces of the BGS3.

### Syntax

```

Test Command
AT^SOPS=?

Response(s)
^SOPS:[list of present operator( <opStatus>, <eonsType>, <eonsOperator>, <servProvider>,
<opName>)s ], , (list of supported <mode>)s, (list of supported <format>)s
OK
ERROR
+CME ERROR: <err>

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
+ + + + + + - -
    
```

### Parameter Description

[<opStatus>](#)<sup>(num)</sup>

Status	
0	unknown
1	operator available
2	current operator
3	operator forbidden

[<eonsType>](#)<sup>(num)</sup>

Specification of the source of the operator name [<eonsOperator>](#). Details of [EONS-supplied operator name types](#) are available at [AT^SIND](#).

[<eonsOperator>](#)

Operator name; format depends on the source of the operator name, specified by [<eonsType>](#).

`<servProvider>`<sup>(str)</sup>

Service Provider Name according to setting of Service No. 17 in the SIM Service Table (EF<sub>SST</sub>).

`<opName>`

Operator

Operator name in numerical presentation contains the GSM Location Area Identification (LAI) number, which consists of the 3-digit Mobile Country Code (MCC) plus the 2- or 3-digit Mobile Network Code (MNC). Parameter is stored non-volatile to the SIM.

`<mode>`<sup>(num)</sup>

Parameter is not applicable.

`<format>`<sup>(num)</sup>

Parameter is not applicable.

### **Notes**

- The [AT^SOPS](#) Test command is only accepted by the module after a valid pin has been entered.
- It is not recommended to use the [AT^SOPS](#) test command while BGS3 is searching for a new operator. In this case the module will answer with ERROR. Please use [AT+CREG](#) to verify the network registration status.

## 8.4 AT+CREG Network registration

The **AT+CREG** command serves to verify the network registration status of the ME. For this purpose two types of URCs are available.

The **AT+CREG** read command returns the URC presentation mode **<n>** and an integer **<stat>** that shows the registration status of the ME. The location information elements **<lac>** and **<ci>** are returned only when **<n>**=2 and ME is registered to the network.

### Syntax

Test Command AT+CREG=? Response(s) +CREG: (list of supported<n>s) OK	
Read Command AT+CREG? Response(s) +CREG: <n>, <stat>[, <lac>, <ci>] OK ERROR +CME ERROR: <err>	
Write Command AT+CREG=[<n>] Response(s) OK ERROR +CME ERROR: <err>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last - + + + + + - -	Reference(s) GSM 07.07

### Unsolicited Result Codes

URC 1

If **<n>**=1 and there is a change in the ME network registration status:

+CREG: <stat>

URC 2

If **<n>**=2 and there is a change in the ME network registration status or a change of the network cell:

+CREG: <stat>[, <lac>, <ci>]

### Parameter Description

<b>&lt;n&gt;</b> <sup>(num)(&amp;W)(&amp;V)</sup>	
[0] <sup>(&amp;F)</sup>	Disable +CREG URC
1	Enable URC +CREG:<stat> to report status of network registration
2	Enable URC +CREG:<stat>[,<lac>,<ci>] to report status of network registration including location information. The optional parameters <b>&lt;lac&gt;</b> and <b>&lt;ci&gt;</b> will not be updated during calls.



<stat><sup>(num)&V</sup>

- 0 Not registered, ME is currently not searching for new operator  
Normally, status 0 occurs temporarily between two network search phases (status 2). However, if it persists, one the following reasons may apply:
- Automatic network selection is active, but probably there is
    - no SIM card available
    - no PIN entered
    - no valid Home PLMN entry found on the SIM
  - Manual network selection is active and the selected network is available, but login fails due to one of the following reasons:
    - #11 ... PLMN not allowed
    - #12 ... Location area not allowed
    - #13 ... Roaming not allowed in this location area
- In either case, user intervention is required. Yet, emergency calls can be made if any network is available.
- 1 Registered to home network
- 2 Not registered, but ME is currently searching for a new operator  
The ME searches for an available network. Failure to log in until after more than a minute may be due to one of the following reasons:
- No network available or insufficient Rx level.
  - The ME has no access rights to the networks available.
  - Networks from the SIM list of allowed networks are around, but login fails due to one of the following reasons:
    - #11 ... PLMN not allowed
    - #12 ... Location area not allowed
    - #13 ... Roaming not allowed in this location area
- After this, the search will be resumed (if automatic network search is enabled).
- The Home PLMN or an allowed PLMN is available, but login is rejected by the cell (reasons: Access Class or LAC).
- If at least one network is available, emergency calls can be made.
- 3 Registration denied
- Authentication or registration fails after Location Update Reject due to one of the following reasons:
    - #2 ... IMSI unknown at HLR
    - #3 ... Illegal MS
    - #6 ... Illegal ME
- Either the SIM or the MS or the ME are unable to log into any network. No further attempt is made to search or log into a network. User intervention is required. Emergency calls can be made, if any network is available.
- 4 Unknown (not used)
- 5 Registered, roaming  
The ME is registered at a foreign network (national or international network)

<lac><sup>(str)</sup>

Two byte location area code in hexadecimal format (e.g. "00C3" equals 193 in decimal).

`<ci>(str)`

Two byte cell ID in hexadecimal format.

**Note**

- After the "+CREG: 1" (or "+CREG: 5") URC and before the SIM notification URC "+CIEV: simstatus" it is not sure that outgoing and incoming calls can be made and short message functions executed. Emergency calls are possible.  
Outgoing and incoming calls are always possible AFTER having received the "+CREG: 1" (or "+CREG: 5") and SIM notification URC "+CIEV: simstatus".  
See also Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#).

**Example**

AT+CREG=2	Activates extended URC mode.
OK	
AT+COPS=0	Forces ME to automatically search network operator.
OK	
+CREG: 2	URC reports that ME is currently searching.
+CREG: 1, "0145", "291A"	URC reports that operator has been found.

## 8.5 AT+CSQ Signal quality

The [AT+CSQ](#) execute command indicates the received signal strength `<rssi>` and the channel bit error rate `<ber>`.

### Syntax

Test Command	
AT+CSQ=?	
Response(s)	
+CSQ: (list of supported<rssi>s), (list of supported<ber>s)	
OK	
Exec Command	
AT+CSQ	
Response(s)	
+CSQ: <rssi>,<ber>	
OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + + + - -	GSM 07.07

### Parameter Description

<code>&lt;rssi&gt;</code> <sup>(num)</sup>	
0	-113 dBm or less
1	-111 dBm
2..30	-109... -53 dBm
31	-51 dBm or greater
99	not known or not detectable
<code>&lt;ber&gt;</code> <sup>(num)</sup>	
0..7	as RXQUAL values in the table in GSM 05.08 section 8.2.4.
99	not known or not detectable

### Note

- After using network related commands such as [AT+CCWA](#), [AT+CCFC](#), [AT+CLCK](#), users are advised to wait 3s before entering [AT+CSQ](#). This is recommended to be sure that any network access required for the preceding command has finished.

## 8.6 AT^SMONC Cell Monitoring

The `AT^SMONC` execute command delivers cell information containing 9 values from a maximum of 7 base stations. The first base station is the serving cell.

### Syntax

```

Test Command
AT^SMONC=?
Response(s)
OK
ERROR
+CME ERROR: <err>

Exec Command
AT^SMONC
Response(s)
^SMONC: <MCC>_1, <MNC>_1, <LAC>_1, <cell>_1, <BSIC>_1, <chann>_1, <RSSI>_1, <C1>_1, <C2>_1, <MCC>_2,
<MNC>_2, <LAC>_2, <cell>_2, <BSIC>_2, <chann>_2, <RSSI>_2, <C1>_2, <C2>_2, ...
OK
ERROR
+CME ERROR: <err>

PIN  ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
+    +    +    +    +    +    -    -

Reference(s)
3GPP TS 05.08
    
```

### Parameter Description

<code>&lt;MCC&gt;</code> <sup>(num)</sup>	
Mobile country code	
3 digits, e.g. 232	
000	Not decoded
<code>&lt;MNC&gt;</code> <sup>(num)</sup>	
Mobile network code	
2 digits or 3 digits, e.g. 07 or 003	
000	Not decoded
<code>&lt;LAC&gt;</code> <sup>(num)</sup>	
Location area code	
4 hexadecimal digits, e.g. 4EED	
0000	Not decoded
<code>&lt;cell&gt;</code> <sup>(num)</sup>	
Cell identifier	
4 hexadecimal digits, e.g. 4EAF	
0000	Not decoded
FFFF	Cell ID currently not available, e.g. because the cell ID information is not yet read from the Sysinfo 3 transmitted by the base station.

<BSIC><sup>(num)</sup>

Base station identity code

2 digits, e.g. 32

00 Not decoded

<chann><sup>(num)</sup>

ARFCN (Absolute Frequency Channel Number)

0 Not decoded. In this case, all remaining parameters related to the same channel are neither decoded. For example, a non-existing cell appears as follows:  
000,000,0000,0000,00,0,0,-,-

<RSSI><sup>(num)</sup>

Received signal level of the BCCH carrier (0..63). The indicated value is composed of the measured value in dBm plus an offset. This is in accordance with a formula specified in 3GPP TS 05.08

<C1><sup>(num)</sup>

Coefficient for base station reselection, e.g. 30. In dedicated mode, under certain conditions the parameter cannot be updated. In such cases a '-' is presented.

<C2><sup>(num)</sup>

Coefficient for base station reselection, e.g. 30. In dedicated mode, under certain conditions the parameter cannot be updated. In such cases a '-' is presented.

**Note**

- To some extent, the cell monitoring commands [AT^MONI](#), [AT^MONP](#) and [AT^SMONC](#) cover the same parameters. The receiving level, for example, can be queried with all three commands. Yet the resulting values may be slightly different, even though obtained over a time period of a few seconds. This is quite normal and nothing to worry about, as the cell information is permanently updated.

## 8.7 AT^SMOND Cell Monitoring

The `AT^SMOND` execute command can be used to obtain status information of the service cell and up to six neighbour cells. The advantage over other cell monitoring commands is that `AT^SMOND` delivers more detailed information about the received signal strength.

### Syntax

Test Command AT^SMOND=? Response(s) OK ERROR +CME ERROR: <err>	Exec Command AT^SMOND Response(s) ^SMOND:[<sci>][, <nci>][, <TA>][, <rssiber>] OK ERROR +CME ERROR: <err>																
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	Reference(s) 3GPP TS 05.08
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<sci><sup>(str)</sup>

Serving cell information (comma-separated, no cr/lf included)

<MCC>,<MNC>,<LAC>,<cell>,<BSIC>,<chann>,<RxLev>,<RxLev>Full,<RxLev>Sub,<RxQual>,<RxQual>Full,<RxQual>Sub,<Timeslot>

If no serving cell is found, unavailable values are omitted: " ,,,,,,<RxLev>,,,0,,0"

<nci><sup>(str)</sup>

Neighbour cell information for neighbour cell 1 through 6 (comma-separated, no cr/lf included)

<MCC><sub>1</sub>,<MNC><sub>1</sub>,<LAC><sub>1</sub>,<cell><sub>1</sub>,<BSIC><sub>1</sub>,<chann><sub>1</sub>,<RxLev><sub>1</sub>, (these parameters repeated for neighbour cells 2 through 6 with no CR/LF): ... <MCC><sub>6</sub>,<MNC><sub>6</sub>,<LAC><sub>6</sub>,<cell><sub>6</sub>,<BSIC><sub>6</sub>,<chann><sub>6</sub>,<RxLev><sub>6</sub>

An unavailable cell appears as follows: " ,,,,,,0"

<rssiber><sup>(str)</sup>

Values for RSSI and BER (comma-separated, no cr/lf included)

<RSSI>,<BER>

<MCC><sup>(num)</sup>

Mobile country code

3 digits, e.g. 232

000

Not decoded



<BER><sup>(num)</sup>

Bit Error rate, with value 99 indicating "not known or not detectable"

0...7 as RXQUAL values RXQUAL0 to RXQUAL7 in GSM 05.08 section 8.2.4

### Notes

- To some extent, the cell monitoring commands [AT^SMOND](#), [AT^MONI](#), [AT^MONP](#) and [AT^SMONC](#) cover the same parameters. The receiving level, for example, can be queried with all three commands. Yet the resulting values may be slightly different, even though obtained over a time period of a few seconds. This is quite normal and nothing to worry about, as the cell information is permanently updated.
- During a connection, not all of the neighbour cell information can be decoded. The following restrictions apply:
  - Information is updated only for neighbour cells that have already been visible at connection setup, and continue to be included in the list of cells.
  - New neighbour cells added to the list, for example after handover, cannot be displayed until the connection is released.

### Example

```
at^smond                               Execute command
^SMOND:262,01,3008,6060,32,100,66,,,0,,,0,  Line breaks inserted for readability in print
262,01,3008,DDD1,35,92,80,
262,01,3008,,31,96,83,
262,01,3008,BFBE,35,27,86,
262,01,3008,,32,98,88,
262,01,3008,BB44,32,90,89,
262,01,3008,8307,31,22,93,
2,23,99
```



## 8.8 AT^SFNUR Select the fixed network user rate

The `AT^SFNUR` command specifies the Fixed Network User Rate (FNUR) parameter. This parameter is important only for mobile originated 14.4 kbit/s UDI calls (`AT+CBST=75`) and mobile terminated data calls if the bearer capability information element is delivered without data bearer service (see `AT+CSNS` and `AT+CBST` commands).

Changes are recommended only if a CSD call fails. The choice as to which of the values to use depends on the GSM network and the location. Users should be aware that even the same operator may apply varying FNUR configurations in different regions.

The `AT^SFNUR` command has no effect on CSD connections controlled by the Internet Service commands. If needed for the Internet Services the Fixed Network User Rate can be set in the connection profile. For details see `AT^SICS`, parameter `<conParmValue>` "fnur".

### Syntax

```

Test Command
AT^SFNUR=?
Response(s)
^SFNUR:(list of supported <value>s)
OK

Read Command
AT^SFNUR?
Response(s)
^SFNUR: <value>
OK
ERROR
+CME ERROR: <err>

Write Command
AT^SFNUR=<value>
Response(s)
OK
ERROR
+CME ERROR: <err>

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
- + + + + + - -
    
```

### Parameter Description

<code>&lt;value&gt;</code> <sup>(num)</sup>	Description
0	not applicable
1	9.6 kbit/s
2 <sup>(P)</sup>	14.4 kbit/s
3	19.2 kbit/s
4	28.8 kbit/s
5	38.4 kbit/s
6	48.0 kbit/s
7	56.7 kbit/s
8	64.0 kbit/s

## 8.9 AT^MONI Monitor idle mode and dedicated mode

The [AT^MONI](#) command supplies information of the serving/dedicated cell. There are two ways to retrieve the information: once on request by using the execute command or automatically every [<period>](#) seconds by using the write command. To stop the periodic presentation type "AT" or "at".

### Syntax

Test Command

AT^MONI=?

Response(s)

^MONI : (list of supported [<period>s](#))

OK

Exec Command

AT^MONI

Response(s)

See: Section [8.9.1, AT^MONI responses](#)

OK

Write Command

AT^MONI=[<period>](#)

Response(s)

See: Section [8.9.1, AT^MONI responses](#)

OK

ERROR

+CME ERROR: [<err>](#)

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last

- + + + + + - -

### Parameter Description

[<period>](#)<sup>(num)</sup>

Display period in seconds

1...254

### Notes

- The two header lines (see Section [8.9.1, AT^MONI responses](#)) are output after every ten data lines.
- The length of following output lines exceeds 80 characters. Therefore a terminal program may draw a carriage return on a screen. However, this is not part of the response.
- The parameters LAC and cell are presented as hexadecimal digits, the remaining parameters are composed of decimal digits.
- If the radio cell changes during a connection, the parameters PWR, RXLev and C1 of the 'Serving Cell' part cannot be updated under certain conditions.
- If the BS supports frequency hopping during a connection, the dedicated channel (parameter chann) is not stable. This mode is indicated by chann = 'h'.
- To some extent, the cell monitoring command [AT^SMONC](#) covers the same parameters. The receiving level, for example, can be queried with both commands. Yet the resulting values may be slightly different, even though obtained over a time period of a few seconds. This is quite normal and nothing to worry about, as the cell information is permanently updated.
- For compatibility with earlier products and to support legacy applications, any input character may be used to stop the output in certain cases (depending on the settings of [AT+IPR](#) and [AT+CMUX](#)).

## 8.9.1 AT^MONI responses

ME is not connected:

a) ME is camping on a cell and registered to the network:

```
Serving Cell                                I Dedicated channel
chann rs  dBm  MCC MNC  LAC cell NCC BCC PWR RXLev C1 I chann TS timAdv PWR  dBm Q ChMod
1013 21  -71  001  01 1001 0103  7  7 33 -105 33 I      No connection
```

b) ME is camping on a cell but not registered to the network (only emergency call allowed):

```
Serving Cell                                I Dedicated channel
chann rs  dBm  MCC MNC  LAC cell NCC BCC PWR RXLev C1 I chann TS timAdv PWR  dBm Q ChMod
1013 21  -71  001  01 1001 0103  7  7 33 -105 33 I      Limited Service
```

c) ME camping on a cell, but searching for a better cell (cell reselection):

```
Serving Cell                                I Dedicated channel
chann rs  dBm  MCC MNC  LAC cell NCC BCC PWR RXLev C1 I chann TS timAdv PWR  dBm Q ChMod
1013 21  -71  001  01 1001 0103  7  7 33 -105 33 I      Cell Reselection
```

d) ME is searching and could not (yet) find a suitable cell:

```
Serving Cell                                I Dedicated channel
chann rs  dBm  MCC MNC  LAC cell NCC BCC PWR RXLev C1 I chann TS timAdv PWR  dBm Q ChMod
Searching
```

ME is connected (Call in progress):

```
Serving Cell                                I Dedicated channel
chann rs  dBm  MCC MNC  LAC cell NCC BCC PWR RXLev C1 I chann TS timAdv PWR  dBm Q ChMod
1013 19  -76  001  01 1001 0103  7  7 33 -105 33 I 1015  1    0  5  -76 0 S_HR
```

Columns for Serving Cell:

Column	Description
chann	ARFCN (Absolute Frequency Channel Number) of the BCCH carrier
rs	RSSI value 0 - 63 (RSSI = Received signal strength indication)
dBm	Receiving level of the BCCH carrier in dBm
MCC	Mobile Country Code (first part of the PLMN code)
MNC	Mobile Network Code (second part of the PLMN code)
LAC	Location area code, see note
cell	Cell ID
NCC	PLMN colour code
BCC	Base station colour code
PWR	Maximal power level used on RACH channel in dBm
RXLev	Minimal receiving level (in dBm) to allow registration
C1	Coefficient for base station selection

Columns for Dedicated channel:

Column	Description
chann	ARFCN (Absolute Frequency Channel Number) of the TCH carrier Note: <chann> = h indicates frequency hopping.
TS	Timeslot number

Column	Description
timAdv	Timing advance in bits
PWR	Current power level
dBm	Receiving level of the traffic channel carrier in dBm
Q	Receiving quality (0-7)
ChMod	Channel mode (--: Signalling, S_HR: Half rate, S_FR: Full rate, S_EFR: Enhanced Full Rate, A_HR: AMR Half rate, A_FR: AMR Full rate)

### **8.9.2 Service states**

Depending on the service state, an additional textual output is generated (refer also to the response examples):

- 'Searching' - The MS is searching, but could not (yet) find a suitable cell. This output appears after restart of the MS or after loss of coverage.
- 'No connection' - The MS is camping on a cell and registered to the network. The service state is 'idle', i.e. there is no connection established or a dedicated channel in use.
- 'Cell Reselection' - The MS has not yet lost coverage but is searching for a better cell, since the cell reselection criterion is fulfilled.
- 'Limited Service' - The MS is camping on a cell but not registered to the network. Only emergency calls are allowed. The MS enters this state, for example, when
  - no SIM card is inserted, or PIN has not been given,
  - neither Home PLMN nor any other allowed PLMN are found,
  - registration request was not answered or denied by the network (use command AT+CREG to query the registration status),
  - authentication failed.

## 8.10 AT^MONP Monitor neighbor cells

The `AT^MONP` supplies information of up to six neighbor cells. There are two ways to retrieve the information: once on request by using the execute command or automatically every `<period>` seconds by using the write command. To stop the periodic presentation type "AT" or "at".

### Syntax

Test Command

```
AT^MONP=?
```

Response(s)

```
^MONP: (list of supported <period>s)
```

```
OK
```

Exec Command

```
AT^MONP
```

Response(s)

See: Section 8.10.1, [AT^MONP responses](#)

```
OK
```

Write Command

```
AT^MONP=<period>
```

Response(s)

See: Section 8.10.1, [AT^MONP responses](#)

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
- + + + + + - -
```

### Parameter Description

`<period>`<sup>(num)</sup>

Display period in seconds

1...254

### Notes

- During a connection some neighbor cell parameters cannot be updated. Therefore, the parameters MCC, MNC, C1 and C2 equal zero until the connection is released.
- To some extent, the cell monitoring command `AT^SMONC` covers the same parameters. The receiving level, for example, can be queried with both commands. Yet the resulting values may be slightly different, even though obtained over a time period of a few seconds. This is quite normal and nothing to worry about, as the cell information is permanently updated.
- For compatibility with earlier products and to support legacy applications, any input character may be used to stop the output in certain cases (depending on the settings of `AT+IPR` and `AT+CMUX`).

## 8.10.1 AT^MONP responses

Response of `AT^MONP` (Example):

chann	rs	dBm	MCC	MNC	BCC	C1	C2
653	26	-84	262	07	0	22	22
660	20	-90	262	07	3	16	16
687	19	-91	262	07	1	15	15
678	14	-96	262	07	3	10	10
671	14	-96	262	07	1	10	10
643	10	-100	262	07	7	6	6

Column	Description
Chann	ARFCN (Absolute Radio Frequency Channel Number) of the BCCH carrier
rs	RSSI value 0 - 63 (RSSI = Received signal strength indication)
dBm	Receiving level in dBm
MCC	Mobile Country Code (first part of the PLMN code)
MNC	Mobile Network Code (second part of the PLMN code)
BCC	Base Station colour code
C1	cell selection criterion
C2	cell reselection criterion

## 8.11 AT^SMONG Packet Data Monitor

The `AT^SMONG` command supplies packet data specific cell information. There are two ways to retrieve the information: once on request by using the execute command or automatically every `<period>` seconds by using the write command. To stop the periodic presentation type "AT" or "at".

### Syntax

```

Test Command
AT^SMONG=?
Response(s)
^SMONG: (list of supported <table>s), (list of supported <period>s)
OK
ERROR
+CME ERROR: <err>

Exec Command
AT^SMONG
Response(s)
GPRS Monitor
Cell Info Table (see: Section 8.11.1, AT^SMONG Cell Info Table)
OK
ERROR
+CME ERROR: <err>

Write Command
AT^SMONG=<table>[, <period>]
Response(s)
^SMONG: GPRS Monitor
Cell Info Table (see: Section 8.11.1, AT^SMONG Cell Info Table)
OK
ERROR
+CME ERROR: <err>

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
+   +   +   +   +   +   -   -
    
```

### Parameter Description

`<table>`<sup>(num)</sup>

1	Cell Info Table
---	-----------------

`<period>`<sup>(num)</sup>

Display period in seconds  
 If `<period>` is omitted the cell data will be presented only once on a single line (as if Execute command was issued).  
 If `<period>` is given, the cell data will be listed repeatedly on 10 data lines. Every 10<sup>th</sup> data line is followed by the header, simply to repeat the column titles.  
 1...100

**Note**

- For compatibility with earlier products and to support legacy applications, often any input character will stop the periodic output of the write command. But since this applies only in certain cases (depending on the settings of [AT+IPR](#) and [AT+CMUX](#)), it is recommended to always use "at" or "AT".

### 8.11.1 AT^SMONG Cell Info Table

Example output for [AT^SMONG](#):

```
GPRS Monitor
BCCH G PBCCH PAT MCC MNC NOM TA RAC # Cell #
0637 1 - 4 234 05 2 00 0B
```

Columns of the cell info table:

Column	Description
BCCH	ARFCN of BCCH carrier
G	GPRS status: 0 GPRS not available in currently used cell 1 GPRS available in currently used cell 2 GPRS attached Note: If the network uses the PBCCH, the correct value can only be displayed if the BGS3 is attached.
PBCCH	If PBCCH is present, indication of ARFCN, else "-" or if Frequency Hopping is used "H"
PAT	Priority Access Threshold (GSM Rec. 04.08 / 10.5.2.37b) 0 Packet access is not allowed in the cell 1 Spare, shall be interpreted as "000" (packet access not allowed) 2 Spare, shall be interpreted as "000" (packet access not allowed) 3 Packet access is allowed for priority level 1 4 Packet access is allowed for priority level 1 to 2
MCC	Mobile Country Code
MNC	Mobile Network Code
NOM	Network Operation Mode (1...3)
TA	Timing Advance Value
RAC	Routing Area Code (as hexadecimal value)



## 8.12 AT^SALS Alternate Line Service

The `AT^SALS` command is designed to support Alternate Line Service. This allows the subscriber to use two voice numbers on the same SIM card (service requires a dual line SIM card). The write command enables or disables the presentation of `<view>` and specifies the `<line>` used for outgoing calls. The read command returns the presentation mode of `<view>` and the currently selected `<line>`.

### Syntax

<p>Test Command</p> <pre>AT^SALS=?</pre> <p>Response(s)</p> <pre>^SALS: (list of supported &lt;view&gt;s), (list of supported &lt;line&gt;s) OK</pre>																
<p>Read Command</p> <pre>AT^SALS?</pre> <p>Response(s)</p> <pre>^SALS: &lt;view&gt;, &lt;line&gt; OK ERROR</pre>																
<p>Write Command</p> <pre>AT^SALS=&lt;view&gt;[, &lt;line&gt;]</pre> <p>Response(s)</p> <pre>OK ERROR</pre>																
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last									
+	+	+	+	+	+	-	-									

### Unsolicited Result Code

If switched on with `<view>=1`:

```
^SALS: <line>
```

Indicates the line used by an incoming call.

### Parameter Description

<code>&lt;view&gt;</code> <sup>(num)</sup>	
Controls the presentation mode of the URC "ASALS" which indicates the line number used by an incoming call:	
0(&F)(P)	Disables indication of the called line
1	Enables indication of the called line
<code>&lt;line&gt;</code> <sup>(num)</sup>	
Selects the line to be used for outgoing calls. Setting is global for the ME and non volatile.	
1(&F)(D)	ALS Line 1
2	ALS Line 2

### Note

- If a non ALS SIM is inserted, the `<line>` will be reset to line 1.

***Example***

```
AT^SALS=1,1  
RING  
^SALS: 2
```

Line 1 has been selected for outgoing calls. "^SALS" URC is enabled.  
You receive a notification that you have an incoming call on line 2.

## 8.13 AT^SHOM Display Homezone

The `AT^SHOM` returns the homezone state. The result is valid only, if network registration state `<stat>` is 1 (registered) (see `AT+CREG`).

The feature is available only for supported network operators (O2 Germany) and requires a suitable SIM card. If the homezone feature is not supported by the network operator or SIM card, result is always 0.

### Syntax

Test Command

```
AT^SHOM=?
```

Response(s)

```
OK
```

Exec Command

```
AT^SHOM
```

Response(s)

```
^SHOM: <homezonestate>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
+ + + + + + - -
```

### Parameter Description

`<homezonestate>`<sup>(num)</sup>

0	ME is out of Homezone and Cityzone
1	ME is within the Homezone
2	ME is within the Cityzone

## 8.14 AT^SPLM Read the PLMN list

The `AT^SPLM` execute command returns the list of operators from the ME. Each operator code `<numeric>` that has an alphanumeric equivalent `<alpha>` in the ME memory is returned. The list is sorted by operator codes. See also GSM 07.07: [AT+COFN](#), [AT+COPS](#)

### Syntax

Test Command	
AT^SPLM=?	
Response(s)	
OK	
If error is related to ME functionality:	
ERROR	
+CME ERROR: <code>&lt;err&gt;</code>	
Exec Command	
AT^SPLM	
Response(s)	
^SPLM: <code>&lt;numeric&gt;</code> , long <code>&lt;alpha&gt;</code>	
^SPLM:[... ]	
OK	
If error is related to ME functionality:	
ERROR	
+CME ERROR: <code>&lt;err&gt;</code>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
+ + + + + + - -	GSM 07.07

### Parameter Description

<code>&lt;numeric&gt;</code> <sup>(str)</sup>
Operator in numeric form; GSM location area identification number
<code>&lt;alpha&gt;</code> <sup>(str)</sup>
Operator in long alphanumeric format; can contain up to 26 characters

## 8.15 AT+CPOL Preferred Operator List

The [AT+CPOL](#) read command returns the list of the preferred operators. The [AT+CPOL](#) write command allows to edit the list of the preferred operators. If [<index>](#) is given but [<operator>](#) is left out, the entry is deleted.

### Syntax

<p>Test Command</p> <p>AT+CPOL=?</p> <p>Response(s)</p> <p>+CPOL: (list of supported <a href="#">&lt;index&gt;</a>s), (list of supported <a href="#">&lt;format&gt;</a>s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: <a href="#">&lt;err&gt;</a></p>																	
<p>Read Command</p> <p>AT+CPOL?</p> <p>Response(s)</p> <p>+CPOL: <a href="#">&lt;index&gt;</a>, <a href="#">&lt;format&gt;</a>, <a href="#">&lt;operator&gt;</a></p> <p>+CPOL: ...</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: <a href="#">&lt;err&gt;</a></p>																	
<p>Write Command</p> <p>AT+CPOL=<a href="#">&lt;index&gt;</a>[, <a href="#">&lt;format&gt;</a>, <a href="#">&lt;operator&gt;</a>]</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: <a href="#">&lt;err&gt;</a></p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<a href="#">&lt;index&gt;</a> <sup>(num)</sup>	
The order number of the operator in the SIM preferred operator list.	
<a href="#">&lt;format&gt;</a> <sup>(num)</sup>	
2	Numeric format
<a href="#">&lt;operator&gt;</a> <sup>(str)</sup>	
Operator in numeric format (GSM Location Area Identification number which consists of a 3-digit country code plus a 2- or 3-digit network code).	

## 9. Supplementary Service Commands

The AT Commands described in this chapter are related to the Supplementary Services offered by the GSM network.

### 9.1 AT+CACM Accumulated call meter (ACM) reset or query

#### Syntax

Test Command AT+CACM=? Response(s) OK																	
Read Command AT+CACM? Response(s) +CACM: <acm> OK ERROR +CME ERROR: <err>																	
Write Command AT+CACM=[<passwd>] Response(s) OK ERROR +CME ERROR: <err>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	Reference(s) GSM 07.07
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

#### Command Description

The read command returns the current ACM value.

The write command resets the Advice of Charge related to the accumulated call meter (ACM) value in SIM file EF(ACM). ACM contains the total number of home units for both the current and preceding calls.

#### Parameter Description

<acm> <sup>(str)</sup> Three bytes of the current ACM value in hexadecimal format (e.g. "00001E" indicates decimal value 30) 000000 - FFFFFFFF.
<passwd> <sup>(str)</sup> SIM PIN2

## 9.2 AT^SACM Advice of charge and query of ACM and ACMmax

### Syntax

```

Test Command
AT^SACM=?
Response(s)
^SACM:(list of supported <n>s)
OK

Exec Command
AT^SACM
Response(s)
^SACM: <n>, <acm>, <acmMax>
OK
ERROR
+CME ERROR: <err>

Write Command
AT^SACM=<n>
Response(s)
OK
ERROR
+CME ERROR: <err>

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
+ + + + + + - -
    
```

### Unsolicited Result Code

+CCCM: <ccm>

When activated, an unsolicited result code is sent when the CCM value changes, but not more often than every 10 seconds.

### Command Description

The execute command can be used to query the current mode of the Advice of Charge supplementary service, the SIM values of the accumulated call meter (ACM) and accumulated call meter maximum (ACMmax).

The write command enables or disables the presentation of unsolicited result codes to report the call charges.

### Parameter Description

<b>&lt;n&gt;</b> <sup>(num)(&amp;W)(&amp;V)</sup>	
[0] <sup>(&amp;F)</sup>	suppress unsolicited result code
1	display unsolicited result code
<b>&lt;acm&gt;</b> <sup>(str)(&amp;V)</sup>	
Three bytes of the current ACM value in hexadecimal format (e.g. "00001E" indicates decimal value 30) 000000-FFFFFF	
<b>&lt;acmMax&gt;</b> <sup>(str)(&amp;V)</sup>	
Three bytes of the max. ACM value in hexadecimal format (e.g. "00001E" indicates decimal value 30) 000000 disable ACMmax feature 000001-FFFFFF	

`<CCM>`<sup>(str)</sup>

Three bytes of the current CCM value in hexadecimal format (e.g. "00001E" indicates decimal value 30); bytes are coded in the same way as ACMmax value in the SIM 000000-FFFFFF

### **Notes**

- When you power down or reset the ME with [AT+CFUN=1,1](#) the URC presentation mode will be reset to its default. To benefit from the URC it is recommended to have the setting included in the user profile saved with [AT&W](#), or to select `<n>=1` every time you reboot the ME.
- See also GSM07.07: [AT+CACM](#), [AT+CAMM](#), [AT+CAOC](#).



## 9.3 AT+CAMM Accumulated call meter maximum (ACMmax) set or query

### Syntax

<p>Test Command</p> <p>AT+CAMM=?</p> <p>Response(s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CAMM?</p> <p>Response(s)</p> <p>+CAMM: &lt;acmmax&gt;</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<p>Write Command</p> <p>AT+CAMM=&lt;acmmax&gt;[, &lt;passwd&gt;]</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Command Description

The read command returns the current ACMmax value.

The write command sets the Advice of Charge related to the accumulated call meter maximum value in SIM file EF (ACMmax). ACMmax contains the maximum number of home units allowed to be consumed by the subscriber.

### Parameter Description

<acmmax><sup>(str)</sup>

Three bytes of the max. ACM value in hexadecimal format (e.g. "00001E" indicates decimal value 30) 000000 disable ACMmax feature 000001-FFFFFF.

<passwd><sup>(str)</sup>

SIM PIN2

## 9.4 AT+CAOC Advice of Charge information

### Syntax

<p>Test Command</p> <p>AT+CAOC=?</p> <p>Response(s)</p> <p>+CAOC: (list of supported&lt;mode&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CAOC?</p> <p>Response(s)</p> <p>+CAOC: &lt;mode&gt;</p> <p>OK</p>																	
<p>Exec Command</p> <p>AT+CAOC</p> <p>Response(s)</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p> <p>If &lt;mode&gt;=0, TA returns the current call meter value:</p> <p>+CAOC: &lt;ccm&gt;</p> <p>OK</p>																	
<p>Write Command</p> <p>AT+CAOC=[&lt;mode&gt;]</p> <p>Response(s)</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p> <p>If &lt;mode&gt;=0, TA returns the current call meter value.</p> <p>OK</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Command Description

Execute command returns the current call meter value.  
 The write command sets the Advice of Charge supplementary service function mode.

### Parameter Description

<mode> <sup>(num)&amp;(V)</sup>	
0	query CCM value
<ccm> <sup>(str)</sup>	
Three bytes of the current CCM value in hexadecimal format (e.g. "00001E" indicates decimal value 30); bytes are similarly coded as ACMmax value in the SIM 000000-FFFFFF.	

## 9.5 AT+CCUG Closed User Group

### Syntax

<p>Test Command</p> <p>AT+CCUG=?</p> <p>Response(s)</p> <p>list of supported &lt;n&gt;, range of supported &lt;index&gt;, range of supported &lt;info&gt;</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<p>Read Command</p> <p>AT+CCUG?</p> <p>Response(s)</p> <p>+CCUG:&lt;n&gt;, &lt;index&gt;, &lt;info&gt;</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<p>Write Command</p> <p>AT+CCUG=[[&lt;n&gt;][, &lt;index&gt;][, &lt;info&gt;]]</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
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PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Command Description

The Test command returns the supported parameters.

The Read command returns if the Explicit CUG invocation is activated (in parameter <n>), which CUG <index> is chosen, and if Preferential Group or Outgoing Access is suppressed (in parameter <info>).

The write command serves to activate or deactivate the explicit CUG invocation, to set the desired index, and to specify if Preferential Group or Outgoing Access shall be suppressed.

### Parameter Description

<b>&lt;n&gt;<sup>(num)</sup></b>	
explicit CUG invocation options	
0 <sup>(D)</sup>	Deactivate explicit CUG invocation
1	Activate explicit CUG invocation
<b>&lt;index&gt;<sup>(num)</sup></b>	
0-9	explicit selection of CUG index
10 <sup>(D)</sup>	No index (preferred CUG taken from subscriber data)

<info><sup>(num)</sup>

state of the call

0 <sup>(D)</sup>	no information
1	suppress outgoing access
2	suppress preferential CUG
3	Suppress preferential CUG and Outgoing Access.

### Notes

- The active settings for omitted parameters are retained without changes.
- Explicit CUG invocation means that at each call setup, CUG information is added to the called number.
- Upon delivery, settings are predefined with  
    <n>=0,  
    <index>=10,  
    <info>=0.  
    These delivery defaults cannot be recalled automatically.
- When starting a call with [ATD](#), Parameter 'G' or 'g' of command [ATD](#) will have no effect if the option selected for this single call is identical to the option already selected with [AT+CCUG](#).
- Current settings are saved in the ME automatically.
- [ATZ](#) or [AT&F](#) do not influence the current settings.
- some combinations of parameters may lead to rejection of CUG calls by the network. For more information, please consult GSM 04.85

## 9.6 AT+CCFC Call forwarding number and conditions control

AT+CCFC controls the call forwarding supplementary service. Registration, erasure, activation, deactivation and status query are supported.

### Syntax

<p>Test Command</p> <pre>AT+CCFC=?</pre> <p>Response(s)</p> <pre>+CCFC: (list/range of supported &lt;reason&gt;S) OK</pre>	<p>Write Command</p> <pre>AT+CCFC=&lt;reason&gt;, &lt;mode&gt;[, &lt;number&gt;[, &lt;type&gt;[, &lt;class&gt;[, &lt;time&gt;]]]]</pre> <p>Response(s)</p> <p>If &lt;mode&gt; is not equal 2 and command successful:</p> <pre>OK</pre> <p>If &lt;mode&gt;= 2, &lt;reason&gt; is not equal 2 and command successful:</p> <pre>+CCFC: &lt;status&gt;, &lt;class&gt;[, &lt;number&gt;, &lt;type&gt;] OK</pre> <p>If &lt;mode&gt;= 2, &lt;reason&gt;= 2 and command successful:</p> <pre>+CCFC: &lt;status&gt;, &lt;class&gt;[, &lt;number&gt;, &lt;type&gt;, &lt;time&gt;] OK</pre> <p>If error is related to ME functionality</p> <pre>ERROR +CME ERROR: &lt;err&gt;</pre>																
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PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<reason> <sup>(num)</sup>	
Reason for call forwarding	
0	unconditional
1	mobile busy
2	no reply
3	not reachable
4	all call forwarding (includes reasons 0, 1, 2 and 3)
5	all conditional call forwarding (includes reasons 1, 2 and 3)
<mode> <sup>(num)</sup>	
Network operation to be performed for Supplementary service "call forwarding"	
0	disable call forwarding (disable service)
1	enable call forwarding (enable service)
2	query status of call forwarding (query service status)
3	register <number> and activate call forwarding (register service)
4	erase <number> and deactivate call forwarding (erase service)

**<number><sup>(str)</sup>**

String type phone number of forwarding address in format specified by <type>. If you select <mode>= 3, the phone <number> will be registered in the network. This allows you to disable / enable CF to the same destination without the need to enter the phone number once again. Depending on the services offered by the provider the registration may be mandatory before CF can be used. The number remains registered in the network until you register another number or erase it using <mode> = 4.

**<type><sup>(num)</sup>**

Type of address octect

145	dialing string <number> includes international access code character '+'
129	otherwise

**<class><sup>(num)</sup>**

Integer or sum of integers each representing a class of information, i.e. a bearer service, telecommunication service or bearer service group as defined in "GSM 02.04"

1	voice
2	data <class> 2 (data) comprises all those <class> values between 16 and 128, that are supported both by the network and the MS. This means, a setting made for <class> 2 applies to all remaining data classes (if supported). In addition, you can assign a different setting to a specific class. For example, you can activate Call Forwarding for all data classes, but deactivate it for a specific data class.
4	fax
8	SMS
16	data circuit sync
32	data circuit async
64	dedicated packet access
128	dedicated PAD access
1...[7]...255	combination of some of the above classes. For example, the default setting 7 represents the sum of the integers 1, 2 and 4 (CF for voice, data and fax). The value 255 covers all classes. If the <class> parameter is omitted, the default value 7 is used.

**<time><sup>(num)</sup>**

5...[20]...30	Time to wait before call is forwarded, rounded to a multiple of 5 sec. (only for <reason>=no reply)
---------------	---

**<status><sup>(num)</sup>**

0	Call Forwarding not active
1	Call Forwarding active

**Notes**

- You can register, disable, enable and erase <reason> 4 and 5 as described above. However, querying the status of <reason> 4 and 5 with AT+CCFC will result in an error ("+CME ERROR: operation not supported"). As an alternative, you may use the ATD command followed by \*# codes to check the status of these two reasons. See [Star-Hash \(\\*#\) Network Commands](#) for a complete list of \*# GSM codes. See also examples below.
- Most networks will not permit registration of new parameters for conditional call forwarding (reasons 1,2,3,5) while unconditional call forwarding is enabled.

- The **AT+CCFC** command offers a broad range of call forwarding options according to the GSM specifications. However, when you attempt to set a call forwarding option which is not provisioned or not yet subscribed to, the setting will not take effect regardless of the response returned. The responses in these cases vary with the network (for example "OK", "Operation not allowed", "Operation not supported" etc.). To make sure check the call forwarding status with `<mode>=2`.
- Some networks may choose to have certain call forwarding conditions permanently enabled (e.g. forwarding to a mailbox if the mobile is not reachable). In this case, erasure or deactivation of call forwarding for these conditions will not be successful, even if the CCFC request is answered with response "OK".
- The command has been implemented with the full set of `<class>` parameters according to GSM 07.07. For actual applicability of SS "call forwarding" to a specific service or service group (a specific `<class>` value) please consult table A.1 of GSM 02.04.
- There is currently no release of GSM standard "GSM 02.04", in which the "Call Forwarding" Supplementary Service is defined as applicable to SMS services.

### Example

Please note that when you configure or query call forwarding without specifying any classes, the settings will refer to classes 1, 2 and 4 only (=default). The handling of classes is equivalent to **AT+CLCK**.

- To register the destination number for unconditional call forwarding (CFU):

```
at+ccfc=0,3,"+493012345678",145
OK
```

The destination number will be registered for voice, data and fax services (default `<class>` 7). In most networks, the registration will also cause call forwarding to be activated for these `<class>` values.

- To query the status of CFU without specifying `<class>`:

```
at+ccfc=0,2
+CCFC: 1,1,"+493012345678",145
+CCFC: 1,2,"+493012345678",145
+CCFC: 1,4,"+493012345678",145
OK
```

- To deactivate CFU without specifying `<class>`:

```
at+ccfc=0,0
OK
```

To check whether CFU was successfully deactivated (note that the destination number remains registered in the network when you disable CFU):

```
at+ccfc=0,2
+CCFC: 0,1,"+493012345678",145
+CCFC: 0,2,"+493012345678",145
+CCFC: 0,4,"+493012345678",145
OK
```

- To erase the registered CFU destination number:

```
at+ccfc=0,4
OK
```

Now, when you check the status, no destination number will be indicated:

```
at+ccfc=0,2
+CCFC: 0,1
+CCFC: 0,2
+CCFC: 0,4
OK
```

- To query the status of CFU for all classes:

```
at+ccfc=0,2,,,255
+CCFC: 0,1
+CCFC: 0,2
+CCFC: 0,4
+CCFC: 0,8
+CCFC: 0,16
+CCFC: 0,32
+CCFC: 0,64
+CCFC: 0,128
OK
```

- [<reason>](#) 4 or 5 cannot be used to query the status of all call forwarding reasons (see also notes above):

```
at+ccfc=4,2
+CME ERROR: operation not supported
at+ccfc=5,2
+CME ERROR: operation not supported
```



## 9.7 AT+CCWA Call Waiting

The **AT+CCWA** write command controls the "Call Waiting" supplementary service according to GSM 02.83. Activation, deactivation and status query are supported. The read command returns the current value of **<n>**.

### Syntax

Test Command AT+CCWA=? Response(s) +CCWA: (list of supported <n>s) OK																	
Read Command AT+CCWA? Response(s) +CCWA: <n> OK																	
Write Command AT+CCWA=[[<n>][, <mode>][, <class>]] Response(s) If <mode> is not equal 2 and command successful: OK If <mode>= 2 and command successful: +CCWA: <status>, <class> [+CCWA: <status>, <class>] [+CCWA: ...] OK If error is related to ME functionality +CME ERROR: <err>																	
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PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Unsolicited Result Codes

#### URC 1

Indication of a call that is currently waiting and can be accepted.

+CCWA: <calling number>, <type of number>, <class>, , <CLI validity>

If <n>=1 and the call waiting supplementary service is enabled in the network, URC "+CCWA" indicates a waiting call to the TE. It appears while the waiting call is still ringing.

#### URC 2

Indication of a call that has been waiting.

^SCWA:

If <n>=1 and the call waiting supplementary service is enabled in the network, this URC indicates that a waiting call rang when the ME was in online mode during a CSD call, but the calling party hung up before the ME went back to command mode.

**Parameter Description**

`<n>`<sup>(num)</sup>

Switch URCs "+CCWA" and "^SCWA" for call waiting on/off

- 0 Disable display of URCs "+CCWA" and "^SCWA"
- 1 Enable display of URCs "+CCWA" and "^SCWA"

`<mode>`<sup>(num)</sup>

Network operation to be performed for Supplementary service call waiting

- 0 Disable call waiting (disable service)
- 1 Enable call waiting (enable service)
- 2 Query status of call waiting (query service status)

`<class>`<sup>(num)</sup>

Integer or sum of integers each representing a class of information, i.e. a bearer service, telecommunication service or bearer service group as defined in "GSM 02.04".

In the write command, parameter `<class>` specifies the class of the active call during which an incoming call of any class is to be regarded as a waiting call.

In URC "+CCWA: `<calling number>`, `<type of number>`, `<class>`, , `<CLI validity>`", parameter `<class>` specifies the class of the waiting call.

- 1 Voice
- 2 Data  
`<class>` 2 (data) comprises all those `<class>` values between 16 and 128, that are supported both by the network and the MS. This means, a setting made for `<class>` 2 applies to all remaining data classes (if supported). In addition, you can assign a different setting to a specific class. For example, you can activate call waiting for all data classes, but deactivate it for a specific data class.
- 4 Fax
- [7] Voice, data and fax (1+2+4)
- 16 Data circuit sync
- 32 Data circuit async
- 64 Dedicated packet access
- 128 Dedicated PAD access
- 1...[7]...255 Combination of some of the above classes. For example, the default setting 7 represents the sum of the integers 1, 2 and 4 (CF for voice, data and fax). The value 255 covers all classes. If parameter "class" is omitted, the default value 7 is used.

`<status>`<sup>(num)</sup>

- 0 Call waiting service is not active
- 1 Call waiting service is active

`<calling number>`<sup>(str)</sup>

Phone number of waiting caller in the format specified by parameter `<type of number>`.

`<type of number>`<sup>(num)</sup>

Type of address octet in integer format (refer to GSM 04.08, subclause 10.5.4.7)

- 145 `<calling number>` includes international access code character '+'

128	number restricted
129	Otherwise

<CLI validity><sup>(num)</sup>

0	CLI valid
1	CLI has been withheld
2	CLI is not available

### Notes

- If the active call is a CSD call, and a waiting call is received, then the ME produces a BREAK while still in online mode, and displays
  - the +CCWA URC (as above) when the ME goes back to command mode while the waiting call is still active and can be accepted;
  - or the ^SCWA URC (as above) when the ME goes back to command mode after the waiting call has ended.
- With the AT+CHLD command, it is possible to establish a multiparty call or to set the active voice call on hold and then accept a waiting voice call (not possible with fax and data call). See also [AT+CHLD](#)
- Users should be aware that if call waiting is activated (<mode>=1), the presentation of URCS needs to be enabled, too (<n>=1). Otherwise, on the one hand, a waiting caller would be kept waiting due to lack of BUSY signals, while, on the other hand, the waiting call would not be indicated to the called party.
- The AT+CCWA command offers a broad range of options according to the GSM specifications. However, when you attempt to enable call waiting for a <class> for which the service is not provisioned or not supported, the setting will not take effect regardless of the response returned. The responses in these cases vary with the network (for example "OK", "Operation not allowed", "Operation not supported" etc.). To make sure check the current call waiting settings with <mode>=2.
- The AT+CCWA command has been implemented with the full set of <class> parameters according to GSM 07.07. For actual applicability of SS call waiting to a specific service or service group (a specific <class> value) please consult table A.1 of GSM 02.04
- Despite the specifications stated in GSM 02.04 call waiting is not handled uniformly among all networks: GSM 02.04, Annex A, provides the following specification:  
"The applicability of call waiting refers to the telecommunication service of the active call and not of the waiting call. The incoming, waiting, call may be of any kind." Nevertheless, networks do differ on the actual implementation of the service. For example, the activation of call waiting for <class> 4, "fax", causes some networks to send a call waiting indication if a call "of any kind" comes in during an active fax call, but others may (with the same settings active) indicate a waiting fax call during any kind of active call. Thus, the only reliable way to receive or prevent a call waiting indication under any circumstances and in any network, is to activate or deactivate call waiting for all tele- and bearer services (<class> 255).

## Examples

### EXAMPLE 1

Parameter **<n>**

```
at+ccwa=1          To enable the presentation of the URC
OK
```

### EXAMPLE 2

Parameter **<mode>**

```
at+ccwa=, 1       To activate the supplementary service in the network for voice, data,
                  and fax calls (default classes).
                  Note that parameter <n> is left out. In this case, the current value of <n>
                  will be retained.

OK
at+ccwa=, 2       To query the network status of call waiting for default classes
at+ccwa=1, 1      Call Waiting is activated during voice calls.
at+ccwa=1, 2      Call Waiting is activated during data calls.
at+ccwa=1, 4      Call Waiting is activated during fax calls.
OK
```

### EXAMPLE 3

Parameter **<class>**

```
AT+CCWA=, 0, 1    To deactivate call waiting for voice calls.
OK
```

## 9.8 AT+CHLD Call Hold and Multiparty

The [AT+CHLD](#) command controls the Supplementary Services Call Hold and Multiparty. Calls can be put on hold, recovered, released and added to a conversation.

Like for all Supplementary Services, the availability and detailed functionality of Call Hold and Multiparty services depends on the configuration of the GSM network. The BGS3 can only request the service, but the network decides whether and how the request will be answered.

### Syntax

<p>Test Command</p> <p>AT+CHLD=?</p> <p>Response(s)</p> <p>+CHLD: (list of supported &lt;n&gt;s)</p> <p>OK</p>																	
<p>Write Command</p> <p>AT+CHLD=[&lt;n&gt;]</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
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PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<n> <sup>(num)</sup>	
0	<p>Release all held calls or set User Determined User Busy (UDUB) for a waiting call:</p> <ul style="list-style-type: none"> <li>If a call is waiting, release the waiting call. The calling party will receive a "BUSY" indication (Supplementary Service User Determined User Busy "UDUB")</li> <li>Otherwise, terminate all held calls (if any).</li> </ul>
1	<p>Terminate all active calls (if any) and accept "the other call" as the active call:</p> <ul style="list-style-type: none"> <li>If a call is waiting, the waiting call will be accepted.</li> <li>Otherwise, if a held call is present, the held call becomes active.</li> </ul>
1X	<p>Terminate a specific call X. The call may be active, held or waiting. The remote party of the terminated call will receive a "NO CARRIER" indication. Parameter X is the call number &lt;idx&gt; in the list of current calls indicated by <a href="#">AT+CLCC</a>. Instead of <a href="#">AT+CLCC</a>, the <a href="#">AT^SLCC</a> command with parameter &lt;idx&gt; can be used.</p>
2	<p>Place all active calls on hold (if any) and accept "the other call" as the active call:</p> <ul style="list-style-type: none"> <li>If a call is waiting, the waiting call will be accepted.</li> <li>Otherwise, if a held call is present, the held call becomes active.</li> </ul>
2X	<p>Place all active calls on hold except call X. Parameter X is the call number &lt;idx&gt; in the list of current calls indicated by <a href="#">AT+CLCC</a>. Instead of <a href="#">AT+CLCC</a>, the <a href="#">AT^SLCC</a> command with parameter &lt;idx&gt; can be used.</p>
3	<p>Add a held call to the active calls in order to set up a conference (multiparty) call.</p>

## Notes

- The **AT+CHLD** command offers a broad range of options according to the GSM specifications. However, if you attempt to invoke an option which is not provisioned by the network, or not subscribed to, invocation of this option will fail. The responses in these cases may vary with the network (for example "Operation not allowed", "Operation not supported" etc.).
- The handling of the supplementary service Call hold and Multiparty varies with the types of calls. This is because only voice calls can be put on hold, while data or fax calls cannot. The following procedures apply: With **AT+CHLD=2** the user can simultaneously place a voice call on hold and accept another waiting voice, data or fax call. If the waiting call is a data or fax call, it is also possible to put the voice call on hold. To switch back from the active data or fax call to the held voice call the active call must be terminated with **AT+CHLD=1**. If all active and held calls are voice calls it is possible to switch back and forth with **AT+CHLD=2**.
- In conflict situations, e.g. when a waiting call comes while there are already held calls, the above procedures apply to the waiting call only. For example, **<n>=0** rejects the waiting call, but does not affect the held calls.
- See also the **AT+CCWA** command for details on how to display waiting calls.

## Example

```
^SYSSTART
at+cpin="9999"
OK
+CREG: 2
+CREG: 1,"0145","0016"
at+ccwa=1,1,1
OK
atd"1234567";
OK
+CCWA: "+491791292364",145,32,,0
at+chld=2
CONNECT 9600/RLP
hello
+++
OK
at+clcc
+CLCC: 1,0,1,0,0,"03038639268",129
+CLCC: 2,1,0,1,0,"+491791292364",145
OK
at+chld=1
OK
at+clcc
+CLCC: 1,0,0,0,0,"03038639268",129
OK
```

The mobile is now registered.  
You activate the indication of waiting calls during voice calls.

You make a voice call.

You receive a URC indicating a waiting data call.  
You put the voice call on hold.  
The data connection is set up.

With "+++" you go in command mode.

You interrogate the status of all established calls.

The active data call is terminated and the held voice call becomes active.

## 9.9 AT+CLIP Calling Line Identification Presentation

This command refers to the GSM supplementary service CLIP (Calling Line Identification Presentation) that enables a called subscriber to get the calling line identity (CLI) of the calling party when receiving a mobile terminated call.

The [AT+CLIP](#) write command enables or disables the presentation of the CLI at the TE. It has no effect on the execution of the supplementary service CLIP in the network.

The [AT+CLIP](#) read command gives the status of `<n>`, and also triggers an interrogation of the provision status of the CLIP service according to GSM 02.81 (given in `<m>`). If no SIM card is available or the SIM-PIN is not entered, the command response is "ERROR".

### Syntax

<p>Test Command</p> <pre>AT+CLIP=?</pre> <p>Response(s)</p> <pre>+CLIP: (list of supported&lt;n&gt;s) OK</pre>																	
<p>Read Command</p> <pre>AT+CLIP?</pre> <p>Response(s)</p> <pre>+CLIP: &lt;n&gt;, &lt;m&gt; OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<p>Write Command</p> <pre>AT+CLIP=&lt;n&gt;</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
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PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
±	+	+	+	+	+	-	-										

### Unsolicited Result Code

```
+CLIP: <number>, <type>[, , [, [<alpha>] [, <CLI validity>]]]
```

When CLIP is enabled at the TE (and is permitted by the calling subscriber), this URC is delivered after every "RING" or "+CRING" URC when a mobile terminated call occurs.

### Parameter Description

<code>&lt;n&gt;</code> <sup>(num)(&amp;W)(&amp;V)</sup>	
<code>[0]</code> <sup>(&amp;F)</sup>	Suppress unsolicited result codes
1	Display unsolicited result codes
<code>&lt;m&gt;</code> <sup>(num)(&amp;V)</sup>	
0	CLIP not provisioned
1	CLIP provisioned
2	Unknown

`<number>`<sup>(str)</sup>

String type phone number of calling address in format specified by `<type>`.

`<type>`<sup>(num)</sup>

Type of address octet in integer format; 145 when dialing string includes international access code character "+", 128 when number is restricted otherwise 129.

`<alpha>`<sup>(str)</sup>

String type alphanumeric representation of `<number>` corresponding to the entry found in phonebook; used character set is the one selected with `AT+CSCS`.

`<CLI validity>`<sup>(num)</sup>

0	CLI valid
1	CLI has been withheld by the originator.
2	CLI is not available due to interworking problems or limitations of originating network. <code>&lt;number&gt;</code> shall be an empty string ("") and <code>&lt;type&gt;</code> value will not be significant.

When CLI is not available ( `<CLI validity>=2`), `<number>` shall be an empty string ("") and `<type>` value will not be significant. Nevertheless, TA shall return the recommended value 128 for `<type>` (TON/NPI unknown in accordance with GSM 04.08 subclause 10.5.4.7).

When CLI has been withheld by the originator, (`<CLI validity>=1`) and the CLIP is provisioned with the "override category" option (refer GSM 02.81 and GSM 03.81), `<number>` and `<type>` is provided. Otherwise, TA shall return the same setting for `<number>` and `<type>` as if the CLI was not available.



## 9.10 AT+CLIR Calling Line Identification Restriction

The [AT+CLIR](#) command refers to the GSM supplementary service CLIR (Calling Line Identification Restriction).

### Syntax

<p>Test Command</p> <p>AT+CLIR=?</p> <p>Response(s)</p> <p>+CLIR: (list of supported &lt;n&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CLIR?</p> <p>Response(s)</p> <p>+CLIR&lt;n&gt;, &lt;m&gt;</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<p>Write Command</p> <p>AT+CLIR=[&lt;n&gt;]</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<b>&lt;n&gt;<sup>(num)</sup></b>	
Parameter shows the settings for outgoing calls:	
[0] <sup>(P)</sup>	Presentation indicator is used according to the subscription of the CLIR service
1	CLIR invocation
2	CLIR suppression
<b>&lt;m&gt;<sup>(num)</sup></b>	
Parameter shows the subscriber CLIR service status in the network:	
0	CLIR not provisioned
1	CLIR provisioned in permanent mode
2	Unknown (e.g. no network, etc.)
3	CLIR temporary mode presentation restricted
4	CLIR temporary mode presentation allowed

### Note

- The settings made with [AT+CLIR=1](#) or [AT+CLIR=2](#) are used for all outgoing calls until the ME is switched off or [AT+CLIR=0](#) is used.

## 9.11 AT+COLP Connected Line Identification Presentation

This command refers to the GSM supplementary service COLP (Connected Line Identification Presentation) that enables a calling subscriber to get the connected line identity (COL) of the called party after setting up a mobile originated call. The command enables or disables the presentation of the COL at the TE. It has no effect on the execution of the supplementary service COLR in the network.

### Syntax

<p>Test Command</p> <p>AT+COLP=?</p> <p>Response(s)</p> <p>+COLP : (list of supported &lt;n&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+COLP?</p> <p>Response(s)</p> <p>+COLP: &lt;n&gt;, &lt;m&gt;</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<p>Write Command</p> <p>AT+COLP=[&lt;n&gt;]</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Unsolicited Result Code

Call response format:

+COLP: <number>, <type>

### Parameter Description

<b>&lt;n&gt;</b> <sup>(num)</sup>	
0	Disable - suppress unsolicited result codes
1	Enable - display unsolicited result codes
<b>&lt;m&gt;</b> <sup>(num)</sup>	
0	COLP not provisioned (no presentation)
1	COLP provisioned
2	Unknown
<b>&lt;number&gt;</b> <sup>(str)</sup>	
String type phone number of connected address in format specified by <type>	

`<type>(num)`

Type of address octet in integer format; 145 when dialling string includes international access code character "+", otherwise 129.

## 9.12 AT+CPUC Price per unit and currency table

### Syntax

Test Command AT+CPUC=? Response(s) OK	
Read Command AT+CPUC? Response(s) +CPUC: <currency>, <ppu> OK ERROR +CME ERROR: <err>	
Write Command AT+CPUC=<currency>, <ppu>[, <passwd>] Response(s) OK ERROR +CME ERROR: <err>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last + + + + + + - -	Reference(s) GSM 07.07

### Command Description

Read command returns the current parameters of PUC.

Write command sets the parameters of Advice of Charge related price per unit and currency table. SIM PIN2 is usually required to set the parameters.

### Parameter Description

<currency><sup>(str)(+CSCS)</sup>

Three-character currency code (e.g. "GBP", "EUR"). If the currency name is longer than three characters, all characters will be cut off after the third position. Before they are written to the SIM Card, these characters are converted to the standard GSM alphabet.

<ppu><sup>(str)</sup>

Price per unit; dot is used as a decimal separator (e.g. "2.66"). The length is limited to 20 characters. If the string length is exceeded, the command is terminated with an error. This string may only contain digits and a dot. Leading zeros are removed from the string. The minimum and maximum value are determined by the structure of the SIM-PUCT file. The maximum price per unit value is 999 999 999.00. When successfully entered, this value is rounded to maximum accuracy.

Note: Due to storage in mantisse (range 0-4095) and exponent (-7 to 7) it is possible that rounding errors occur.

<passwd><sup>(str)</sup>

SIM PIN2. String parameter which can contain any combination of digits. The maximum string length is limited to 8 digits. If this value is exceeded, the command terminates with an error message. If the PIN2 is incorrect, a CME error (+CME ERROR: incorrect password) is output.

**Example**

To change currency and/or price per unit you have two ways:

You can enter PIN2 along with the [AT+CPUC](#) command:

```
AT+CPUC="EUR", "0.10", "8888" (where "8888" = PIN2)
OK
```

Alternatively, you can first use the [AT+CPIN2](#) command to enter PIN2. When you execute the [AT+CPUC](#) command, subsequently, take into account that PIN2 authentication expires after 300ms (see notes in [AT+CPIN2](#)).

```
AT+CPUC="EUR", "0.10"
OK Successful
AT+CPUC="EUR", "0.10"
+CME ERROR: SIM PIN2 required Attempt not successful. PIN2 authentication has expired.
```

## 9.13 AT+CSSN Supplementary service notifications

### Syntax

<p>Test Command</p> <pre>AT+CSSN=?</pre> <p>Response(s)</p> <pre>+CSSN: (list of supported&lt;n&gt;s), (list of supported&lt;m&gt;s) OK</pre>																	
<p>Read Command</p> <pre>AT+CSSN?</pre> <p>Response(s)</p> <pre>+CSSN: &lt;n&gt;, &lt;m&gt; OK</pre>																	
<p>Write Command</p> <pre>AT+CSSN=&lt;n&gt;[, &lt;m&gt;]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	+	+	+	-	-										

### Unsolicited Result Codes

#### URC 1

+CSSI: <code 1>

When <n>=1 and a supplementary service notification is received after a mobile originated call setup, intermediate result code "+CSSI: <code 1>" is sent to TE before any other MO call setup result codes

#### URC 2

+CSSU: <code 2>

When <m>=1 and a supplementary service notification is received during a mobile terminated call setup or during a call, unsolicited result code "+CSSU: <code 2>" is sent to TE.

### Command Description

The write command enables or disables the presentation of URCs for supplementary services.

### Parameter Description

<n> <sup>(num)</sup>	
0(&F)(P)	Suppress "+CSSI" URCs
1	Activate "+CSSI" URCs
<m> <sup>(num)</sup>	
0(&F)(P)	Suppress "+CSSU" URCs
1	Activate "+CSSU" URCs

**<code 1><sup>(num)</sup>**

0	unconditional call forwarding is active
1	some of the conditional call forwardings are active
2	call has been forwarded
3	Waiting call is pending

**<code 2><sup>(num)</sup>**

0	The incoming call is a forwarded call.
5	Held call was terminated by other party
10	additional incoming call forwarded

**Note**

- URCs will be displayed only if the call concerned is a voice call, but some URCs will be displayed as well as for data calls (like "+CSSU"=0).

## 9.14 AT+CUSD Unstructured supplementary service data

AT+CUSD allows control of the Unstructured Supplementary Service Data (USSD) according to GSM 02.90. Both network and mobile initiated operations are supported. The interaction of this command with other commands based on other GSM supplementary services is described in the GSM standard.

Parameter <n> is used to disable/enable the presentation of an unsolicited result code (USSD response from the network, or network initiated operation) "+CUSD: <m>[, <str\_urc>[, <dc>]]" to the TE.

When parameter <str\_write> is given, a mobile initiated USSD string or a response USSD string to a network initiated operation is sent to the network. The response USSD string from the network is returned in a subsequent unsolicited result code "+CUSD"

### Syntax

<p>Test Command</p> <pre>AT+CUSD=?</pre> <p>Response(s)</p> <pre>+CUSD: (list of supported&lt;n&gt;s) OK</pre>																	
<p>Read Command</p> <pre>AT+CUSD?</pre> <p>Response(s)</p> <pre>+CUSD: &lt;n&gt; OK</pre>																	
<p>Write Command</p> <pre>AT+CUSD=&lt;n&gt;[, &lt;str_write&gt;[, &lt;dc&gt;]]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
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PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	+										

### Unsolicited Result Code

+CUSD: <m>[, <str\_urc>[, <dc>]]

URC "+CUSD" indicates an USSD response from the network, or network initiated operation

### Parameter Description

<n> <sup>(num)</sup>	
0(&F)	Disable the result code presentation in the TA
1	Enable the result code presentation in the TA
2	Cancel session (not applicable to read command response)

<str\_write><sup>(str)</sup>

String type USSD-string (when <str\_write> parameter is not given, network is not interrogated). For the write command, only <dc>= 15 is supported.



`<str_urc>`<sup>(str)(+CSCS)</sup>

String type USSD-string .

If `<dcS>` indicates that GSM 03.38 default alphabet is used TA converts GSM alphabet into current TE character set according to rules of GSM 07.05 Annex A. Otherwise in case of invalid or omitted `<dcS>` conversion of `<str_urc>` is not possible.

`<dcS>`<sup>(num)</sup>

GSM 03.38 Cell Broadcast Data Coding Scheme in integer format (default 15). In case of an invalid or omitted `<dcS>` from the network side (MT) `<dcS>` will not be given out.

`<m>`<sup>(num)</sup>

0	No further user action required (network initiated USSD-Notify, or no further information needed after mobile initiated operation)
1	Further user action required (network initiated USSD-Request, or further information needed after mobile initiated operation). If <code>&lt;m&gt;=1</code> , then the URC ends with ">" to prompt the user for input. The user action is finished with <code>&lt;CTRL-Z&gt;</code> or aborted with <code>&lt;ESC&gt;</code> .
2	USSD terminated by network.
4	operation not supported
5	network time out

### Notes

- When a USSD string is sent via `ATD`, a "`AT+CUSD=1`" is executed implicitly.
- It is recommended to finalize or escape a pending USSD user interaction before further actions are done to prevent blocking situations.

## 10. Internet Service Commands

BGS3 has an embedded TCP/IP stack that is driven by AT commands and enables the host application to easily access the Internet. The advantage of this solution is that it eliminates the need for the application manufacturer to implement own TCP/IP and PPP stacks, thus minimizing cost and time to integrate Internet connectivity into a new or existing host application. This chapter is a reference guide to all the AT commands and responses defined for use with the TCP/IP stack.

*Access is provided to the following Internet Services:*

1. Socket Client and Server for TCP, Client for UDP
2. Transparent TCP Client
3. FTP Client
4. HTTP Client
5. SMTP Client
6. POP3 Client

*Two design strategies for using Internet Service AT commands - URC mode or polling mode:*

The BGS3 offers two modes of controlling an Internet session opened with `AT^SISO`. To select the mode that best suits the preferences of your application design use the `AT^SCFG` command, parameter "Tcp/WithURCs" (refer to `<tcpWithUrc>`).

- URC mode (delivery default):  
The progress of an Internet session is URC driven. The URCs notify the host whether data can be sent or received, whether data transfer has completed, whether the service can be closed or whether an error has occurred. This mechanism eliminates the need to poll the service until the necessary progress information is received.  
To enable the URC mode select: `AT^SCFG="Tcp/WithURCs",on`.
- Polling mode:  
In polling mode, the presentation of URCs related to the Internet Services is disabled. The host is responsible to retrieve all the status information needed for controlling the Internet session. This is done by polling, where the host application keeps sending the commands `AT^SISR`, `AT^SISW`, `AT^SISI`.  
To enable the polling mode select: `AT^SCFG="Tcp/WithURCs",off`.  
The disabled URCs are the following: "`^SISR`" URC, "`^SISW`" URC and "`^SIS`" URC for parameter `<urcCause>`=0 (Internet service events), but not for `<urcCause>`=1 or 2 (needed for Socket listener and always enabled).

*Step-by-step overview of how to configure and use TCP/IP communications with BGS3:*

- Select URC mode or polling mode as described above.
- First of all, create a CSD or GPRS connection profile with `AT^SICS`. The connection profile is a set of basic parameters which determines the type of connection to use for an Internet service. The connection type is also referred to as bearer. Up to 6 connection profiles can be defined, each identified by the `<conProfileId>`.
- Secondly, use `AT^SISS` to create a service profile based on one of the connection profiles. Up to 10 service profiles can be defined, each identified by the `<srvProfileId>`. The service profile specifies the type of Internet service to use, i.e. Socket, FTP, HTTP, or one of the email services. To assign a connection profile to a service profile, the `<conProfileId>` of `AT^SICS` must be entered as "conId" value of the `AT^SISS` parameter `<srvParmTag>`.  
This offers great flexibility to combine connection profiles and service profiles. For example, you may have one connection profile (CSD or GPRS) specified with `AT^SICS` which can be associated with an SMTP service profile for sending emails and a POP3 service profile for retrieving emails.
- Once the connection profile and the service profile are created, an Internet session can be opened by entering the `AT^SISO` write command and the desired `<srvProfileId>`.  
In URC mode, the "`^SISR`" or "`^SISW`" URC indicates whether the service is ready to receive or send data. This means, that the `AT^SISR` or `AT^SISW` command shall be entered after the URC was received. If an error

occurs the "**^SIS**" URC is delivered instead.

In polling mode, you can enter the **AT^SISR** or **AT^SISW** command straight after **AT^SISO** though you may need to do so several times until the service confirms that data can be sent or received.

- The first parameter of the **AT^SISR** or **AT^SISW** commands is always the **<srvProfileId>**, the second parameter is the number of bytes which the host either wants to send to or is able to receive from the module. The way the module handles the data transfer follows the rules of the ordinary socket interface and is aware that a host may be limited by its input buffer size. The maximum data size supported by BGS3 is 1500 bytes in both directions (read or write). To send or receive more than 1500 bytes, the read or write action shall be repeated until the data transfer has completed. Each read or write action requires that the command response (of **AT^SISR** or **AT^SISW**) confirms that the service is ready to send or receive data. To end an upload data stream set the **<eodFlag>** in the last **AT^SISW** command.
- For Transparent TCP service the AT command **AT^SIST** provides a specific mode for data exchange and accepts **<srvProfileId>** only. In that mode the service is connected to the interface in a transparent manner and exchanging data is not related to the **AT^SISW** and **AT^SISR** cycles. To resume AT command mode enter the **+++** escape sequence or toggle the DTR line.
- The **AT^SISI** command shall be used to monitor the progress of the session. The command reports the service state of the used service profile and indicates the number of bytes received, the number of bytes sent and, in the case of sending, the number of bytes acknowledged or unacknowledged at TCP layer.
- If an error occurs during a session you can enter the **AT^SISE** command and the **<srvProfileId>** to identify the reason. This is especially important in polling mode.
- Finally, to end a session, enter the **AT^SISC** write command and the **<srvProfileId>**.

*Additional AT commands designed for controlling and monitoring the connection profiles (bearers):*

- The **AT^SICI** command can be used any time to query the current status of one or all connection profile(s).
- The **AT^SICO** command opens a connection and keeps it open until closed with **AT^SICC** or disconnected by the network.
- The **AT^SICC** command closes a connection set up with **AT^SICO**.
- The **AT^SISX** command sends ICMP (Internet Control Message Protocol) Echo Requests to a target IP address or host name to verify the TCP/IP network connection.

*Maximum number of profiles defined / used:*

- Up to 6 connection profiles can be created (with **AT^SICS**).
- Up to 10 service profiles can be created (with **AT^SISS**), but the number of parallel profiles of the same service type is limited as listed below. If the maximum number of a service profile type is already defined, any attempt to set up another profile for the same type will be denied with "+CME ERROR: operation of service temporary not allowed".
  - Maximum 3 HTTP profiles
  - Maximum 6 socket profiles: Only 2 instances can be opened for listener, meaning that if 2 listeners are established another 4 instances can be opened for clients. Also, the socket service can accept an incoming connection only when at least one service profile is still free (not yet created with **AT^SISS**), otherwise the incoming connection will be rejected from the listener. If there is no listener established all 6 socket profiles can be configured as client.
  - 2 Transparent TCP profiles
  - 1 FTP profile
  - 1 POP3 profile
  - 1 SMTP profile
- The TCP/IP stack of BGS3 supports using several service profiles at the same time, provided all of them are running on the same connection profile (bearer). For example, it is possible to download files from an FTP server, while sending and receiving emails at the same time.

*Using Internet Service AT commands on several interfaces (ASC0, ASC1 or Multiplex mode on ASC0):*

- A connection profile can be created on one interface and then viewed or changed on all other interfaces.

- A service profile can be used only on one interface at a time:
  - Service profiles can only be opened on the interface where they have been defined with `AT^SISS`.
  - Accordingly, on each interface the read commands `AT^SISO?` and `AT^SISI?` deliver full status information for the service profiles configured / opened on this interface, while service profiles related to other interfaces are only listed by `<srvProfileId>` and service type name (= `<srvParmTag>` value "srv-Type") without any status parameters.
  - Changes to a service profile are allowed only on the same interface where it was created, trying to change it on another interface is denied with "+CME ERROR: invalid index". If queried with the read command `AT^SISS?` the entire profile is returned on the interface where the service profile was created, while on all other interfaces only the service type of the profile is stated.
  - To free a service profile for use on another interface, use the `AT^SISS` command and select service type = "none". This action deletes the entire profile and restores all parameters of the profile to their initial power-up state (all values are empty). For example, to remove the service profile 3, set `AT^SISS=3,srv-Type,none`. After this, a new profile 3 can be created on any other interface.

#### *Address notation*

Server addresses must be provided as IP addresses in standard dot-format (e.g. "192.168.1.2") or as server address names resolvable by a DNS server (e.g. "smtp.myserver.de" or "pop3.myserver.de").

#### *Timeouts*

Timeouts are not part of the Internet AT command functionality implemented in BGS3 and, if desired, are the responsibility of the host application. It is recommended that the host application validates URCs and AT command responses and reacts adequately, for example by sending a close message or starting a timer.

#### *Socket service used with UDP protocol*

The significant differences between the TCP and UDP protocols imply that UDP sometimes requires particular procedures or even specific parameters. Details on how to handle UDP services can be found in extra notes or are included in the general parameter descriptions.

The BGS3 offers two kinds of Socket service with UDP protocol. One is referred to as UDP client intended for connections to a given remote host. In this case the IP address and the UDP port of the remote host are set as a fixed parameter in the service profile. The other type is referred to as UDP endpoint where IP address and UDP port of the remote hosts are handled in each read (`AT^SISR`) and write (`AT^SISW`) request. This enables the host application to communicate with different remote hosts.

#### *Using the DCD line to detect the connection status of Internet services*

With `AT&C` you can configure the DCD line of the used serial interface to indicate whether an Internet service is active. For Socket, HTTP, SMTP and POP3 the states "Up" or "Connecting" are indicated, for FTP and transparent TCP only the state "Up".

## 10.1 AT^SICS Internet Connection Setup Profile

AT^SICS serves to create and edit Internet connection profiles. A connection profile can be assigned to one or more service profiles defined with AT^SISS, and thus, determines which type of connection is to be established when opening a service profile with AT^SISO.

The AT^SICS read command requests the current settings of all Internet connection profiles. One line is issued for every possible parameter of a given <conParmTag> "conType" value.

The AT^SICS write command specifies all parameters of a connection profile identified by <conProfileId>. At first the type of Internet connection needs to be selected via <conParmTag> value "conType". This determines the applicability of all other <conParmTag> values related to this "conType" and automatically sets their defaults. An exception is the <conParmValue-alphabet> which can be set before or after selecting "conType".

To change the settings the write command needs to be executed for each single <conParmTag>. All profile parameters set with AT^SICS are volatile.

**Table 10.1:** Applicability of AT^SICS <conParmTag> values

<conParmTag> value	CSD	GPRS0
"conType"	mandatory	mandatory
"user"	optional	optional
"passwd"	optional	optional
"apn"	∅	mandatory
"inactTO"	optional	optional
"calledNum"	mandatory	∅
"dataRate"	mandatory	∅
"dataType"	mandatory	∅
"authMode"	mandatory	optional
"fnur"	optional	optional
"dns1"	optional	optional
"dns2"	optional	optional
"alphabet"	optional	optional

### Syntax

```

Test Command
AT^SICS=?
Response(s)
OK

Read Command
AT^SICS?
Response(s)
^SICS: <conProfileId>, <conParmTag>, <conParmValue>
OK
    
```

Write Command

AT^SICS=<conProfileId>, <conParmTag>, <conParmValue>

Response(s)

OK  
 ERROR  
 +CME ERROR: <err>

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

- + + + + + - -

**Parameter Description**

<conProfileId><sup>(num)</sup>

0...5  
 Internet connection profile identifier.  
 The <conProfileId> identifies all parameters of a connection profile, and, when a service profile is created with AT^SISS the <conProfileId> needs to be set as "conId" value of the AT^SISS parameter <srvParmTag>.

<conParmTag><sup>(str)</sup>

Internet connection parameter.

"conType"  
 Type of Internet connection.  
 For supported values of <conParmValue> refer to <conParmValue-con-  
 Type>.

"alphabet"  
 Selects the character set for input and output of string parameters within a profile.  
 The selected value is bound to the specific profile. This means that different profiles may use different alphabets. Unlike other parameters the alphabet can be changed no matter whether the <conParmTag> value "conType" has been set.  
 For supported values of <conParmValue> refer to <conParmValue-  
 alphabet>.

"user"  
 User name string: maximum 32 characters (where "" is default).

"passwd"  
 Password string: maximum 32 characters (where "\*\*\*\*" is default).  
 If <conParmValue-authMode> is "MsChapV1" then the maximum password length is 16 characters.

"apn"  
 Access point name string value: maximum 100 characters (where "" is default).

"inactTO"  
 Inactivity timeout value in seconds: 0 ... 2<sup>16</sup>-1, default = 20  
 Number of seconds the bearer remains open although the service no longer needs the bearer connection.  
 Do not set the timeout value below 3 sec. This may result in problems when using the <eodFlag> (set in the last AT^SISW command to terminate an upload data stream).  
 The value -1 indicates that, after opening the bearer with AT^SICO, the inactivity timeout is currently disabled. Closing the bearer with AT^SICC restores the previously set "inactTO" value of the concerned connection profile.

"calledNum"  
 Called BCD number.

"dataRate"  
 Data rate.  
 For supported values of <conParmValue> refer to <conParmValue-dat-  
 aRate>.

"dataType"  
 Data call type.  
 For supported values of <conParmValue> refer to <conParmValue-  
 dataType>.

“authMode“	Authentication mode. For supported values of <conParmValue> refer to <conParmValue-auth-Mode>.
“fnur“	Fixed Network User Rate. For supported values of <conParmValue> refer to <conParmValue-fnur>.
“dns1“	Primary DNS server address (IP address in dotted-four-byte format). This value determines whether to use the DNS server addresses dynamically assigned by the network or a specific DNS server address given by the user. “dns1” = “0.0.0.0” (default) means that the CSD or GPRS connection profile uses dynamic DNS assignment. Any other address means that the Primary DNS is manually set. The default value applies automatically if no other address is set. Note that the AT^SICS read command only returns a manually configured IP address, while the value “0.0.0.0” is not indicated at all, no matter whether assumed by default or explicitly specified. See also note below.
“dns2“	Secondary DNS server address (IP address in dotted-four-byte format). If “dns1” = “0.0.0.0” this setting will be ignored. Otherwise this value can be used to manually configure an alternate server for the DNS1. If “dns1” is not equal “0.0.0.0” and no “dns2” address is given, then “dns2”=“0.0.0.0” will be assumed automatically. The AT^SICS read command only returns a manually configured IP address, while the value “0.0.0.0” is not indicated at all, no matter whether assumed by default or explicitly specified.

<conParmValue><sup>(str)</sup>

Parameter value; type and supported content depend on related <conParmTag>.

<conParmValue-conType><sup>(str)</sup>

Supported connection type values in <conParmValue> for <conParmTag> value “conType”.

“CSD“	Circuit-switched data call.
“GPRS0“	GPRS connection. Settings of GPRS related commands are not used, e.g. AT+CGDCONT. When a service based on a GPRS connection profile is started after entering AT^SISO BGS3 automatically tries to attach to the GPRS. Yet, the only exception is AT+CGATT which can be used any time to detach from the GPRS and thus disconnect the bearer opened with AT^SISO.
“none“	Clears the connection profile.

<conParmValue-alphabet><sup>(str)</sup>

Character set selectable with <conParmValue> for <conParmTag> value “alphabet”.

[“0“]	Character set determined with AT+CSCS applies.
“1“	International Reference Alphabet (IRA, seven bit ASCII) applies.

<conParmValue-dataRate><sup>(str)</sup>

Supported data rate values in <conParmValue> for <conParmTag> value “dataRate”.

“0“	14.4 KBaud
[“1“]	9.6 KBaud

**<conParmValue-dataType><sup>(str)</sup>**

Supported data call type values in <conParmValue> for <conParmTag> value "dataType".

"0"	ISDN
["1"]	Analog

**<conParmValue-authMode><sup>(str)</sup>**

Supported authentication mode values in <conParmValue> for <conParmTag> value "authMode". Changing the <conParmValue-authMode> will restore the password to its default (\*\*\*\*).

"none"
["PAP"]
"CHAP"
"MsChapV1"

**<conParmValue-fnur><sup>(num)</sup>**

Fixed Network User Rate (FNUR) set with <conParmValue>.

This parameter is only required for 14.4 kbit/s UDI calls (Unrestricted Digital Information). Changes are recommended only if an originated CSD call fails. The choice as to which of the values to use depends on the GSM network and the location. Users should be aware that even the same operator may apply varying FNUR configurations in different regions.

See also [AT^SFNUR](#) command.

0	not applicable
[1]	9.6 kbit/s
2	14.4 kbit/s
3	19.2 kbit/s
4	28.8 kbit/s
5	38.4 kbit/s
6	48.0 kbit/s
7	56.7 kbit/s
8	64.0 kbit/s

**Notes**

- Before opening a service profile based on a connection profile recently used, check with [AT^SICI](#) that the previous connection was properly closed. If [AT^SICI](#) confirms that the connection profile is in <conState> 0 (Down) the connection profile may be used again.
- If a GPRS network does not support or is not correctly configured for automatic DNS address assignment the TCP/IP stack cannot resolve fully qualified domain names. In this case, a warning message will be returned when trying to open an Internet service configured for automatic DNS address assignment.

**10.1.1 Example: Default values of a CSD connection profile**

As stated earlier, the "conType" selected with [AT^SICS](#) determines all other matching profile parameters related to this "conType". Once "conType" is set in a new profile, the default values of all other related parameters are assumed. To view the default settings you can use the read command [AT^SICS?](#).

```
at^sics=1,conType,CSD          Select connection type CSD, identified by <con-ProfileId>1
OK
at^sics?                       Query current profiles.
```



<code>^SICS: 0, "conType", ""</code>	Profile with <code>&lt;conProfileId&gt; 0</code> is still empty.
<code>^SICS: 1, "conType", "CSD"</code>	The new CSD profile just created is indicated with all related parameters set to their default.
<code>^SICS: 1, "alphabet", "0"</code>	Character set determined with <code>AT+CSCS</code> applies when string parameters are input with <code>AT^SICS</code> .
<code>^SICS: 1, "user", ""</code>	No user name set.
<code>^SICS: 1, "passwd", "*****"</code>	Password masked with asteriks.
<code>^SICS: 1, "authMode", "PAP"</code>	Authentication protocol PAP is assumed as default.
<code>^SICS: 1, "inactTO", "0"</code>	No inactivity timeout set.
<code>^SICS: 1, "calledNum", ""</code>	No destination set.
<code>^SICS: 1, "dataRate", "1"</code>	Data rate set to 9.6 kbaud.
<code>^SICS: 1, "dataType", "1"</code>	Remote device is analog, e.g. an analog modem.
<code>^SICS: 2, "conType", ""</code>	Profile with <code>&lt;conProfileId&gt; 2</code> is still empty.
<code>^SICS: 3, "conType", ""</code>	Profile with <code>&lt;conProfileId&gt; 3</code> is still empty.
<code>^SICS: 4, "conType", ""</code>	Profile with <code>&lt;conProfileId&gt; 4</code> is still empty.
<code>^SICS: 5, "conType", ""</code>	Profile with <code>&lt;conProfileId&gt; 5</code> is still empty.
<code>OK</code>	

## 10.1.2 Example: GPRS connection profile

<code>at^sics=0,conType,GPRS0</code>	Select connection type GPRS0.
<code>OK</code>	
<code>AT^SICS=0,inactTO,"0"</code>	Inactivity timeout = 0 (default).
<code>OK</code>	
<code>AT^SICS=0,dns1,"193.254.160.1"</code>	IP address of Primary DNS server.
<code>OK</code>	
<code>AT^SICS=0,authMode,"PAP"</code>	Authentication protocol PAP (default).
<code>OK</code>	
<code>AT^SICS=0,passwd,t-d1</code>	Password for GPRS services provided by the German operator T-D1.
<code>OK</code>	
<code>AT^SICS=0,apn,"internet.t-d1.de"</code>	APN to access the GPRS services provided by the German operator T-D1.
<code>OK</code>	

## 10.2 AT^SICI Internet Connection Information

The `AT^SICI` read command requests the current status of the Internet connection profiles currently defined with `AT^SICS`.

The `AT^SICI` write command displays the status of the specified Internet connection profile. If the connection profile is not defined yet, the command returns a "+CME ERROR" response.

### Syntax

```

Test Command
AT^SICI=?
Response(s)
[^SICI:(list of defined <conProfileId>s)]
OK

Read Command
AT^SICI?
Response(s)
[^SICI: <conProfileId>, <conState>, <numServices>, <conAddr>]
[^SICI: ...]
OK

Write Command
AT^SICI=<conProfileId>
Response(s)
^SICI: <conProfileId>, <conState>, <numServices>, <conAddr>
OK
ERROR
+CME ERROR: <err>

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
-    +    +    +    +    +    -    -
    
```

### Parameter Description

`<conProfileId>`<sup>(num)</sup>  
 Internet connection profile identifier as defined by `AT^SICS (<conProfileId>)`.  
 0...5

`<conState>`<sup>(num)</sup>  
 State of the Internet connection profile.

0	Down - Internet connection is defined but not connected.
1	Connecting - A service has been opened and so the Internet connection is initiated.
2	Up - Internet connection is established and usable by one or more services.
3	Limited Up - Internet connection is established, but temporarily no network coverage. This state applies only to GPRS profiles (it does not occur with CSD).
4	Closing - Internet connection is terminating.

`<numServices>`<sup>(num)</sup>

Number of services using this Internet connection profile.

0...9

`<conAddr>`<sup>(str)</sup>

Local IP address of the Internet connection profile (empty if no address is associated yet).

### Notes

- Before opening a service profile based on a connection profile recently used, check with `AT^SICI` that the previous connection was properly closed. If `AT^SICI` confirms that the connection profile is in `<conState>` 0 (Down) the connection profile may be used again.
- If `AT^SICI` is used simultaneously on different instances (e.g. Mux channels) only one request can be handled at a time. On the other instance(s) `" +CME ERROR: operation temporary not allowed"` will be displayed. If so, repeat the command on this instance.
- After closing the last service which uses this connection profile, parameter value `<numServices>` is decreased after the expiry of the inactivity timeout `"inactTO"` of `AT^SICS` only.

## 10.2.1 Checking Connection Profile Status

```
at^sici?  
^SICI: 1,2,1,"10.10.0.161"
```

OK

Query the current status of the connection profile. One connection profile has been created at `<conProfileId>=1`, and one service is opened using this connection profile. The Internet connection is in `<conState>=2` ("Up").

Assume the network connection is temporarily not available. (If URC presentation mode of network registration is enabled the state is shown by the URC `" +CREG: 2"`).

```
at^sici?  
^SICI: 1,3,1,"10.10.0.161"
```

OK

Query once again the current status of the connection profile. Parameter `<conState>` has changed to state "Limited up".

The network connection is temporarily not available but the Internet connection is still established, so the host may decide to stop the data transfer to minimize the risk of losing data due to memory limitations.

```
at^sici?  
^SICI: 1,2,1,"10.10.0.161"
```

OK

Query once again the current status of the connection profile. After re-establishing the network connection, `<conState>` reverts to state "Up".

Another service has been opened with `AT^SISO`:

```
at^sici?  
^SICI: 1,2,2,"10.10.0.161"
```

OK

Query once again the current status of the connection profile. After opening another service, parameter `<numServices>` has increased.

After closing one service with `AT^SISC`:

```
at^sici?  
^SICI: 1,2,1,"10.10.0.161"  
OK
```

Query once again the current status of the connection profile.  
Parameter `<numServices>` has decreased.

After closing the last service with `AT^SISC`:

```
at^sici?  
^SICI: 1,2,1,"10.10.0.161"  
OK  
at^sici?  
^SICI: 1,0,0,"0.0.0.0"  
OK
```

Query once again the current status of the connection profile.  
The bearer is still open because of the inactivity timeout "inactTO" of `AT^SICS`.

Query again the current status.  
The inactivity timeout "inactTO" of `AT^SICS` has expired, therefore the bearer is closed now. Parameter `<numServices>` has decreased.

## 10.3 AT^SISS Internet Service Setup Profile

AT^SISS serves to set up the necessary parameters in the Internet service profiles. Any service profile can then be used to control a data link in conjunction with AT^SISI, AT^SISO, AT^SISC, AT^SISR, AT^SISW, AT^SIST and AT^SISE.

The AT^SISS read command requests the current settings of all Internet service profiles. One line is issued for every possible parameter of a given <srvParmTag> "srvType" value.

The AT^SISS write command specifies the parameters for a service profile identified by <srvProfileId>. At first the type of Internet service needs to be selected via <srvParmTag> value "srvType". This determines the applicability of all other <srvParmTag> values related to this "srvType" and sets their defaults. Changing the <srvParmTag> "srvType" of an existing service profile will reset all <srvParmTag> default values to suit the new "srvType". An exception is the <srvParmValue-alphabet> which can be set before or after selecting "srvType" and is not reset when "srvType" changes.

To change the settings the write command needs to be executed for each single <srvParmTag>. All profile parameters set with AT^SISS are volatile.

The list below shows which <srvParmTag> parameters apply to each Internet service and which of them are mandatory or optional.

**Table 10.2:** Applicability of AT^SISS <srvParmTag> values

<srvParmTag>	Mandatory or optional
<i>Socket service</i>	
"srvType"	mandatory
"conId"	mandatory
"alphabet"	optional
"address"	mandatory
"tcpMR"	optional
"tcpOT"	optional
<i>Transparent service</i>	
"srvType"	mandatory
"conId"	mandatory
"alphabet"	optional
"address"	mandatory
"tcpMR"	optional
"tcpOT"	optional
<i>FTP service</i>	
"srvType"	mandatory
"conId"	mandatory
"alphabet"	optional
"address"	mandatory
"tcpMR"	optional
"tcpOT"	optional
<i>HTTP service</i>	

<srvParmTag>	Mandatory or optional
"srvType"	mandatory
"conId"	mandatory
"alphabet"	optional
"address"	mandatory
"user"	optional
"password"	optional
"hcContent"	optional
"hcContLen"	optional
"hcUserAgent"	optional
"hcMethod"	mandatory
"hcProp"	optional
"hcRedir"	optional
"hcAuth"	optional
"tcpMR"	optional
"tcpOT"	optional
<i>SMTP service</i>	
"srvType"	mandatory
"conId"	mandatory
"alphabet"	optional
"address"	mandatory
"user"	optional
"password"	optional
"tcpPort"	optional
"smFrom"	mandatory
"smRcpt"	mandatory
"smCC"	optional
"smSubj"	optional
"smHdr"	optional
"smAuth"	optional
"tcpMR"	optional
"tcpOT"	optional
<i>POP3 service</i>	
"srvType"	mandatory
"conId"	mandatory
"alphabet"	optional
"address"	mandatory
"user"	mandatory
"password"	mandatory
"tcpPort"	optional
"pCmd"	mandatory

<srvParmTag>	Mandatory or optional
"pNumber"	optional
"pLength"	optional
"pDelFlag"	optional
"tcpMR"	optional
"tcpOT"	optional

### Syntax

```

Test Command
AT^SISS=?
Response(s)
OK

Read Command
AT^SISS?
Response(s)
^SISS: <srvProfileId>, <srvParmTag>, <srvParmValue>
OK
ERROR
+CME ERROR: <err>

Write Command
AT^SISS=<srvProfileId>, <srvParmTag>, <srvParmValue>
Response(s)
OK
ERROR
+CME ERROR: <err>

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
-    +    +    +    +    +    -    -
    
```

### Parameter Description

**<srvProfileId><sup>(num)</sup>**  
 Internet service profile identifier.  
 The <srvProfileId> is used to reference all parameters related to the same service profile. Furthermore, when using the AT commands **AT^SISO**, **AT^SISR**, **AT^SISW**, **AT^SIST** and **AT^SISC** the <srvProfileId> is needed to select a specific service profile.  
 0...9

**<srvParmTag>**  
 Internet service profile parameter.

srvType	Type of Internet service to be configured with consecutive usage of <b>AT^SISS</b> . For supported values of <srvParmValue> refer to <srvParmValue-srv-Type>.
alphabet	Selects the character set for input and output of string parameters within a profile. The selected value is bound to the specific profile. This means that different profiles may use different alphabets. Unlike other parameters the alphabet can

be changed no matter whether the `<srvParmTag>` value "srvType" has been set.

For supported values of `<srvParmValue>` refer to `<srvParmValue-alphabet>`.

user

User name string

1. Socket  
Not applicable.
2. Transparent  
Not applicable.
3. FTP  
Not applicable; set within "address" parameter.
4. HTTP  
Length: 2 ... 31  
User name for the HTTP authentication mechanism. Currently only HTTP simple authentication is supported.
5. SMTP  
User name to be used for SMTP authentication (string).  
Length: 4 ... 64.  
If SMTP authentication is disabled, i.e. "smAuth" flag not set, user name parameter will be ignored.
6. POP3  
User name identifying a mailbox, i.e. mailbox name (string).  
Length: 1 ... 64.

passwd

Password string

1. Socket  
Not applicable.
2. Transparent  
Not applicable.
3. FTP  
Not applicable; set within "address" parameter.
4. HTTP  
Length: 2 ... 31  
Password for the HTTP authentication mechanism. Currently HTTP simple authentication is supported only.
5. SMTP  
Password to be used for SMTP authentication (string).  
Length: 4 ... 64.  
If SMTP authentication is disabled, i.e. "smAuth" flag not set, password parameter will be ignored.
6. POP3  
Server/mailbox-specific password (string).  
Length: 1 ... 64.  
Used to perform authentication with a POP3 server.

conId

Internet connection profile to be used, for details refer [AT^SICS](#).

tcpPort

TCP Port Number

1. Socket  
Not applicable; set within "address" parameter.
2. Transparent  
Not applicable; set within "address" parameter.
3. FTP  
Not applicable; set within "address" parameter.
4. HTTP  
Not applicable; set within "address" parameter.  
If parameter is omitted the service connects to HTTP default port 80.



5. SMTP  
SMTP server TCP port number (numeric)  
Length: 0 ...  $2^{16}-1$   
If this parameter is not set, SMTP default port number 25 is used.
6. POP3  
POP3 server TCP port number (numeric)  
Length: 0 ...  $2^{16}-1$   
If this parameter is not set, POP3 default port number 110 is used.

address

String value, depending on the service type either a URL in the case of Socket, FTP and HTTP or an address in the case of SMTP and POP3:

1. Socket

- Socket type TCP client URL  
"socktcp://host':remote tcpPort'[:disnagle='0|1'] "  
"disnagle" is optional for disabling the TCP Nagle algorithm.  
0: Nagle algorithm is enabled (default).  
1: Nagle algorithm is disabled.
- Socket type TCP server URL  
"socktcp://listener:'local tcpPort' "
- Socket type UDP endpoint URL  
"sockudp://:'local udpPort' "
- Socket type UDP client URL  
"sockudp://host':remote udpPort'[:size='byte'][:port='word']"  
Parameter "size" (optional):  
0: PDU size is variable (default).  
1 ... 1500: Fixed PDU size in bytes.  
Parameter "port" (optional):  
0: Port number will be assigned from service (default).  
1 ...  $2^{16}-1$ : defines the local port number for the UDP client.

2. Transparent

""host':remote TcpPort'[:timer=100][:etx=<etxChar>]"  
Parameter "timer" (optional): 20 ... 500 milliseconds in steps of 20. Default if parameter is not specified: 100ms. The parameter configures the Nagle algorithm, which is used in transparent access mode.  
Parameter "etx" (optional): Specifies the character used to change from transparent access mode to AT command mode.  
Range of <etxChar>: 1 ...15, 17 ... 255. 16 is not allowed because defined as DLE (0x10).  
If value is not set no escaping is configured, thus requiring either +++ or DTR ON-OFF transition for changing to AT command mode. If value is set, the transmitted bytes are parsed for the DLE (0x10) character followed by the specified <etxChar> value. If both characters are found the service returns to AT command mode without transmitting these two bytes. This behavior differs from +++ handling, where +++ is transmitted over the air.  
If you wish to send DLE characters as normal text string within your payload data the characters shall be doubled (DLE DLE).

3. FTP

- FTP client URL (get)  
"ftp://user':password'@'host':tcpPort'/'url-path' [:type='a|i|d'] "  
Refer to "IETF-RFC 1738".
- FTP client URL (put)  
"ftpput://user':password'@'host':tcpPort'/'url-path'/'element name'  
[:type='a|i'][:mode='u|a|d'] "

Used parameters:

"host" is mandatory, all other parameters are optional.

If "password" is set then "user" must be set as well.

If "user" is omitted the string "anonymous" is selected for "user" and "password".

If "password" is omitted the password request is served by an empty string.

If "tcpPort" is omitted the service connects to the FTP default port 21.  
 If "url-path" contains only the IP address a directory listing is requested.  
 If "url-path" contains the IP address and has a slash '/' appended a detailed directory listing is requested.  
 "type": [a)scii | i)image | d)irectory]  
 "mode": [u)nique | a)ppend | d)elete]  
 "u)nique" selects the FTP Store Unique command to create a file name unique to the current directory. If the file name is assigned by the server then the "^SIS" URC will appear, indicating <urcInfoId> 2100 and the file name.  
 "d)elete" clears given 'element name'.  
 If "mode" is omitted "replace mode" is default setting.

4. HTTP  
 HTTP client URL  
 Length: 6 ... 255  
 "http://server'/path':tcpPort" "  
 "server": FQDN or IP-address  
 "path": path of file or directory  
 "tcpPort": If parameter is omitted the service connects to HTTP default port 80.  
 Refer to "IETF-RFC 2616".
5. SMTP  
 SMTP server address (string).  
 Length: 4 ... 256.
6. POP3  
 POP3 server address (string).  
 Length: 4 ... 256.

hcContent	<p>Optional parameter for HTTP method "Post".                  Length: 0 ... 127                  Can be used to transfer a small amount of data. The content of this string will only be sent if "hcContLen" = 0. The maximum length of "hcContent" is 127 bytes.                  To transmit a larger amount of data "hcContLen" must be set to a non-zero value. In this case the "hcContent" string will be ignored, and data transmission from the client to the server is done with AT^SISW.</p>
hcContLen	<p>Mandatory parameter for HTTP method "Post".                  Length: 0 ... 2<sup>31</sup>-1                  The content length shall be set in the header of the HTTP "Post" request before the data part is transferred.                  If "hcContLen" = 0 then the data given in the "hcContent" string will be posted.                  If "hcContLen" &gt; 0 then the AT^SISW command will be used to send data from the client to the server. In this case, "hcContLen" specifies the total amount of data to be sent. The data can be sent in one or several parts. For each part, the transmission is triggered by the URC "^SISW: x, 1", then the AT^SISW write command can be executed. After the exact number of bytes are transferred via the serial interface, the HTTP client will go from service state "Up" to service state "Closing" (see parameters &lt;srvState&gt; and &lt;srvState&gt; for detail). Finally, the URC "^SISW: x, 2" indicates that all data have been transferred and the service can be closed with AT^SISC.</p>
hcUsrAgent	<p>The user agent string must be set by the application to identify the mobile. Usually operation system and software version info is set with this browser identifier.                  Length: 0 ... 63</p>
hcMethod	<p>HTTP method specification: 0=GET, 1=POST, 2=HEAD.</p>

---

hcProp	Parameter for several HTTP settings. Length: 0 ... 127 The general format is 'key': <space> 'value' Multiple settings can be given separated by "\0d\0a" sequences within the string, do not put them at the end. Possible 'key' values are defined at HTTP/1.1 Standard RFC 2616.
hcRedir	This flag controls the redirection mechanism of the BGS3 acting as HTTP client (numeric). If "hcRedir" = 0: No redirection. If "hcRedir" = 1: The client automatically sends a new HTTP request if the server answers with a redirect code (range 30x). Default is 1.
hcAuth	If set ("hcAuth" = 1) this flag determines that the HTTP client will automatically answer on authentication requests from the server with the current "passwd" and "user" parameter settings. If these parameters are not specified the BGS3 will terminate the HTTP connection and send an indication to the TA. Default is 1.
smFrom	Email sender address, i.e. "MAIL FROM" address (string). Length: 6 ... 256 A valid address parameter consists of local part and domain name delimited by a '@' character, e.g. "john.smith@somedomain.de".
smRcpt	Recipient address of the email, i.e. "RCPT TO" address (string). Length: 6 ... 256 If multiple recipient addresses are to be supplied the comma character is used as delimiter to separate individual address values, e.g. "john.smith@somedomain.de,tom.meier@somedomain.de". Some mail servers do not accept recipient addresses without brackets <>. It is recommended to use the "RCPT TO" variable with brackets.
smCC	CC recipient address of the email (string). Length: 6 ... 256 If multiple CC recipient addresses are to be supplied the comma character is used as delimiter to separate individual address values, e.g. "john.smith@somedomain.de,tom.meier@somedomain.de".
smSubj	Subject content of the email (string). Length: 0 ... 256 If no subject is supplied the email will be sent with an empty subject.
smHdr	This parameter, if set, will be appended at the end of the email header section (string). Length: 0... 256 Hence, it serves as a generic header field parameter which allows the user to provide any email header field. It is the user's responsibility to provide correct header fields! String of max. 256 characters. Example for multipart MIME messages: "Content-Type: multipart/mixed".
smAuth	SMTP authentication control flag (numeric). If disabled (<srvParmValue> "0" by default), BGS3 performs action without SMTP authentication. If enabled (<srvParmValue> "1") authentication procedure with the SMTP server will be performed by means of supported authentication methods, using values of "user" and "passwd" parameters. If BGS3 and SMTP server are not able to negotiate an authentication mechanism supported by both parties, the BGS3 continues action without authentication. BGS3 supports SMTP authentication.
pCmd	POP3 user command to be executed by the POP3 service (numeric). For supported values of <srvParmValue> refer to <srvParmValue-pCmd>.

pNumber	<p>Optional message number argument used by the POP3 commands List ("2"), Retrieve ("3") and Delete ("4"). For POP3 commands see <a href="#">&lt;srvParmTag&gt;</a> value "pCmd". Length: 0 ... <math>2^{31}-1</math> If no specific value is set in the service profile, the value "0" is assumed by default, i.e. "pNumber" is disabled.</p>
pLength	<p>Maximum message length (string, optional) Length: 0 ... <math>2^{31}-1</math> "pLength" can be used to specify the length of the message(s) to be retrieved from or deleted on the POP3 server. If no specific value is set in the service profile, the default value "0" is assumed, which means that there is no limit on the message size. A warning will be issued in the following cases:</p> <ul style="list-style-type: none"> <li>• If "pNumber" &gt; 0 and a specific message to be retrieved from / deleted on the server is longer than "pLength".</li> <li>• If "pNumber" = 0 and all messages to be retrieved from / deleted on the server are longer than "pLength".</li> </ul> <p>No warning will be issued in the following cases:</p> <ul style="list-style-type: none"> <li>• If there are no messages at all on the server.</li> <li>• If the server has message(s) below <i>and</i> above the "pLength" specified. In this case, the message(s) within the range of "pLength" can be successfully retrieved or deleted, but the message(s) above "pLength" remain on the server without any further notification given to the user.</li> <li>• Therefore, after retrieving / deleting messages, it is recommended to check the message status on the server. This can be done by adding a further POP3 service profile using the POP3 user command List ("2").</li> </ul>
pDelFlag	<p>Flag to be used with the POP3 user command Retrieve ("3"). Specifies whether or not to delete retrieved emails on the server (optional). For supported values of <a href="#">&lt;srvParmValue&gt;</a> refer to <a href="#">&lt;srvParmValue-pDelFlag&gt;</a>.</p>
tcpMR	<p>Parameter can be used to overwrite the global <a href="#">AT^SCFG</a> parameter "Tcp/MaxRetransmissions" <a href="#">&lt;tcpMr&gt;</a> for a specific Internet Service connection profile. If the parameter is not specified the value specified with <a href="#">AT^SCFG</a> will be used. Supported values <a href="#">&lt;srvParmValue&gt;</a> for this parameter are the same as described for <a href="#">&lt;tcpMr&gt;</a>. Setting is not relevant for Internet Service "Socket" with type "UDP".</p>
tcpOT	<p>Parameter can be used to overwrite the global <a href="#">AT^SCFG</a> parameter "Tcp/OverallTimeout" <a href="#">&lt;tcpOt&gt;</a> for a specific Internet Service connection profile. If the parameter is not specified the value specified with <a href="#">AT^SCFG</a> will be used. Supported values <a href="#">&lt;srvParmValue&gt;</a> for this parameter are the same as described for <a href="#">&lt;tcpOt&gt;</a>. Setting is not relevant for Internet Service "Socket" with type "UDP".</p>

[<srvParmValue>](#)<sup>(str)</sup>

Parameter value; type and supported content depend on related [<srvParmTag>](#).

[<srvParmValue-srvType>](#)<sup>(str)</sup>

Supported Internet service type values in [<srvParmValue>](#) for [<srvParmTag>](#) value "srvType".  
Before changing the "srvType" of an existing service profile be sure that the profile is closed. To verify the connection state of the service profile enter the read command [AT^SISI](#). Only when [<srvState>](#)=2 is returned for this specific service profile you can change its service type.

"Socket"  
BGS3 acting as client or server (listener) for TCP or UDP.  
If BGS3 is TCP listener at least two service profiles are required. The first socket profile must be configured as listener. The second service profile will be dynamically assigned when a socket connection request from a remote client

is incoming. For this purpose, one service profile must be left free (= not configured with **AT^SISS**). An incoming socket connection request will be indicated by the "**^SIS**" URC, with the next free `<srvProfileId>` shown inside the URC as parameter `<urcInfoId>`. The connection request can be accepted or rejected by using the commands **AT^SISO** or **AT^SISC** and the ID retrieved from the "**^SIS**".

"Transparent"	BGS3 acting as Transparent TCP socket client.
"Ftp"	BGS3 acting as FTP client.
"Http"	BGS3 acting as HTTP client.
"Smtpt"	BGS3 acting as SMTP client.
"Pop3"	BGS3 acting as POP3 client.
"none"	Reset Internet service profile settings. Operation is not allowed if profile is in use, i.e. it was activated via <b>AT^SISO</b> .

`<srvParmValue-alphabet>`<sup>(str)</sup>

Supported string parameter character set selections in `<srvParmValue>` for `<srvParmTag>` value "alphabet".

"0"	Applicable character set is determined by current setting of <b>AT+CSCS</b> .
"1"	International Reference Alphabet (IRA, seven bit ASCII).

`<srvParmValue-pCmd>`<sup>(num)</sup>

Supported POP3 user command values in `<srvParmValue>` for `<srvParmTag>` value "pCmd".

1	<p>Status command.</p> <p>This command retrieves the "drop listing" of a POP3 server. A "drop listing" consists of a single line containing the number of messages in the maildrop list followed by the total size of the maildrop list in bytes. Each drop listing will be finished by a so-called "dotline", i.e. a new line with just a single dot.</p>
2	<p>List command.</p> <p>If <code>&lt;srvParmTag&gt;</code> value "pNumber" is set to a non-zero value the "List" command returns the "scan listing", consisting of a single line which contains the message number and the message size in bytes if the specified message exists in the maildrop list on the POP3 server.</p> <p>If no such message exists on the server than the POP3 service issues an error response to the user.</p> <p>If <code>&lt;srvParmTag&gt;</code> value "pNumber" is zero the "List" command returns a multi-line "scan listing". For each message on the maildrop list of the server the POP3 service returns a line containing the message number and its size in bytes. A final "dotline" will be printed at the end of the "scan listing".</p> <p>If there are no messages on the maildrop list of the server, the POP3 service returns a positive response, i.e. it doesn't issue an error response, but the "scan listing" will be empty.</p> <p>In either case, each scan listing will be finished by a so-called "dotline", i.e. a new line with just a single dot.</p>
3	<p>Retrieve command.</p> <p>If <code>&lt;srvParmTag&gt;</code> value "pNumber" is set to a non-zero value this command retrieves the related message from the POP3 server's maildrop list.</p> <p>If no such message exists on the server the POP3 service issues an error response to the user.</p> <p>It depends on the parameter "pDelFlag" if the message will be deleted from the POP3 server upon successful retrieval.</p> <p>If <code>&lt;srvParmTag&gt;</code> value "pNumber" is zero the "Retrieve" command returns all messages pending in the POP3 server's maildrop.</p> <p>If there are no messages on the maildrop list of the server the POP3 service</p>

returns with a positive response, i.e. it doesn't issue an error response, but the returned list will be empty.  
Each email will be finished by a so-called "dotline", i.e. a new line with just a single dot.

4

Delete command

If `<srvParmTag>` value "pNumber" is set to a non-zero value the command deletes the related message from the POP3 server's maildrop list. In fact, the message is marked as deleted on the server and will be deleted permanently if the POP3 service command executes successfully. In case an error has occurred, e.g. network loss, the message will not be deleted on the server even though the POP3 service command has been finished.

If `<srvParmTag>` value "pNumber" is zero the "Delete" command deletes all messages from the POP3 server's maildrop list. In fact, the messages are marked as deleted on the server and will be deleted permanently if the POP3 service command executes successfully. In case an error has occurred, the messages will not be deleted on the server even though the POP3 service command has been finished.

`<srvParmValue-pDelFlag>`<sup>(num)</sup>

Supported flag values in `<srvParmValue>` for `<srvParmTag>` value "pDelFlag". Only applicable if the profile contains the POP3 user command Retrieve ("3").

[0] Messages will not be deleted on the server.

1 Delete messages on the server which have been retrieved successfully.

### Notes

- String parameters are truncated if greater than the maximum length specified above.
- If `AT^SISS` is used simultaneously on different instances (e.g. Mux channels) only one request can be handled at a time. On the other instance(s) "+CME ERROR: operation temporary not allowed" will be displayed. If so, repeat the command on this instance.

## 10.4 AT^SISI Internet Service Information

AT^SISI serves to monitor the status of Internet service profiles defined with AT^SIS.

The AT^SISI read command requests the current status of all defined Internet service profiles.

The AT^SISI write command requests the status of the specified Internet service profile. If the specified service profile is not defined yet, "+CME ERROR" is returned.

### Syntax

#### Test Command

```
AT^SISI=?
```

Response(s)

```
[^SISI: (list of defined <srvProfileId>s)]  
OK
```

#### Read Command

```
AT^SISI?
```

Response(s)

If response is related to service profile(s) created / opened on this interface:

```
[^SISI: <srvProfileId>, <srvState>, <rxCount>, <txCount>, <ackData>, <unackData>]  
[^SISI: ...]
```

If response is related to service profile(s) created / opened on other interface(s):

```
[^SISI: <srvProfileId>, <srvParmTag>value "srvType"]  
[^SISI: ...]
```

OK

ERROR

#### Write Command

```
AT^SISI=<srvProfileId>
```

Response(s)

```
^SISI: <srvProfileId>, <srvState>, <rxCount>, <txCount>, <ackData>, <unackData>
```

OK

ERROR

+CME ERROR: <err>

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### **Parameter Description**

`<srvProfileId>`<sup>(num)</sup>

Internet service profile identifier as defined by `AT^SISS (<srvProfileId>)`.

0...9

`<srvState>`<sup>(num)</sup>

Internet service state (for details see `AT^SISO` parameter `<srvState>`).

2	Allocated
3	Connecting
4	Up
5	Closing
6	Down

`<rxCount>`<sup>(num)</sup>

Number of bytes received via `AT^SISR` or `AT^SIST` since last successful `AT^SISO` write command. This is the same value as displayed by the `AT^SISO` read command with the parameter `<rxCount>`.

`<txCount>`<sup>(num)</sup>

Number of bytes sent via `AT^SISW` or `AT^SIST` since last successful `AT^SISO` write command. This is the same value as displayed by the `AT^SISO` read command with the parameter `<txCount>`.

`<ackData>`<sup>(num)</sup>

Number of data bytes already sent and acknowledged at TCP layer. Value 0 indicates that no sent data is acknowledged yet.

Parameter is not applicable to HTTP, POP3, SMTP and Socket with UDP. For these services the counter is always set to 0.

`<unackData>`<sup>(num)</sup>

Number of data bytes already sent but not yet acknowledged at TCP layer. A value 0 indicates that all sent data is already acknowledged.

This is the same value as displayed in the response of the `AT^SISW` write command with the parameter `<unackData>`.

Parameter is not applicable to HTTP, POP3, SMTP and Socket with UDP. For these services the counter is always set to 0.

### **Note**

- If a service is in state "Down" the responses for `<rxCount>`, `<txCount>`, `<ackData>` and `<unackData>` are the last known values for the service in the states "Connecting", "Up" and "Closing".



## 10.5 AT^SISO Internet Service Open

The `AT^SISO` write command starts the Internet session configured by the service profile. All further steps needed to control the session depend on whether you are using URC mode or polling mode. The `AT^SISO` read command returns the current status of all services.

URC mode:

If the service opens successfully, the URCs "`^SISW`" and "`^SISR`" will trigger the action to follow, either writing data with `AT^SISW` or reading data with `AT^SISR`. To terminate an upload data stream set the `<eodFlag>` within the last `AT^SISW` command. If the URCs notify that a data transfer has been successful ("`^SISR: x, 2`" or "`^SISW: x, 2`"), the service can be closed with `AT^SISC`. If a special event occurs, e.g. an error or a warning, after opening or while using a service then the URC type "`^SIS`" will be delivered.

Polling mode:

After opening the service, all progress information needed to control the session shall be explicitly requested by the host application. The particular sequence of AT commands varies depending on the service used. The following list summarizes, by way of an example, the steps normally involved in managing an upload or download job.

- Upload (Socket, FTP, HTTP, SMTP):
  - Enter the `AT^SISO` command, e.g. `AT^SISO=9`.
  - Enter `AT^SISW`, specify `<reqWriteLength>`, e.g. `AT^SISW=9,20`. Check resulting response for `<cnfWriteLength>`. Optionally, check error with `AT^SISE`, e.g. `AT^SISE=9`. If necessary, repeat the sequence several times.
  - Enter last `AT^SISW` command and enable `<eodFlag>`, e.g. `AT^SISW=9,0,1`.  
If Socket service: Query available data with `AT^SISR`, e.g. `AT^SISR=9,1430`.
  - Check service state with `AT^SISI`, e.g. `AT^SISI=9`, if necessary several times until `<srvState>=6` ("Down").
  - Check error with `AT^SISE`, e.g. `AT^SISE=9`.
  - Close service with `AT^SISC`, e.g. `AT^SISC=9`.
- Download (Socket, FTP, HTTP, POP3):
  - Enter the `AT^SISO` command, e.g. `AT^SISO=9`.
  - Enter `AT^SISR`, specify `<reqReadLength>`, e.g. `AT^SISR=9,1000`. Check resulting response for `<cnfReadLength>`. If necessary, repeat the sequence several times until `<cnfReadLength>=-2` (end of data) or ERROR.
  - Check error with `AT^SISE`, e.g. `AT^SISE=9`.
  - Close service with `AT^SISC`, e.g. `AT^SISC=9`.
- Socket service (upload and download possible in one session):
  - Recommended: Set `AT+CMEE=2` to enable extended error text.
  - Enter the `AT^SISO` command, e.g. `AT^SISO=9`.
  - Enter `AT^SISR` or `AT^SISW`, specifying `<reqReadLength>` or `<reqWriteLength>`, e.g. `AT^SISR=9,20` or `AT^SISW=9,20`. Check resulting response for `<cnfReadLength>` or `<cnfWriteLength>`. If necessary, repeat the sequence several times.
  - Check error with `AT^SISE`, e.g. `AT^SISE=9`.
  - If write action: Enter last `AT^SISW` command and enable `<eodFlag>`, e.g. `AT^SISW=9,0,1`.  
If Socket service: Query available data with `AT^SISR`, e.g. `AT^SISR=9,1430`.
  - Close service with `AT^SISC`, e.g. `AT^SISC=9`.
- Transparent TCP service:
  - Enter the `AT^SISO` command, e.g. `AT^SISO=9`.
  - Enter `AT^SIST` to enter transparent data mode. After communication has finished return to AT command mode via +++ escape sequence.
  - Check error with `AT^SISE`, e.g. `AT^SISE=9`.
  - Close service with `AT^SISC`, e.g. `AT^SISC=9`.

## Syntax

```

Test Command
AT^SISO=?
Response(s)
OK

Read Command
AT^SISO?
Response(s)
^SISO: <srvProfileId>, <srvParmTag>value "srvType" [, <srvState>, <socketState>,
<rxCount>, <txCount>, <locAddr>, <remAddr>]
[^SISO: ...]
OK

Write Command
AT^SISO=<srvProfileId>
Response(s)
OK
ERROR
+CME ERROR: <err>

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
±    +    +    +    +    +    -    -
    
```

## Parameter Description

**<srvProfileId><sup>(num)</sup>**  
 <srvProfileId> 0 ... 9 specified with [AT^SIS](#).

**<srvState><sup>(num)</sup>**  
 Internet service state.  
 Please note, that the state of an Internet service may influence the state of the serial DCD line. For details see description of value 2 for parameter <value> of command [AT&C](#).

2	Allocated Service profile resources are allocated, i.e. at least the service type has been set (parameter <srvParmTag>, value "srvType" of <a href="#">AT^SIS</a> ). The service is not opened, but ready for configuration.
3	Connecting State after opening a service with <a href="#">AT^SISO</a> where the connection is being established. If connection setup is successful the service proceeds to the state "4" (Up) and one of the URCs " <a href="#">^SISW</a> " and " <a href="#">^SISR</a> " may follow. If connection setup is not successful, the " <a href="#">^SIS</a> " URC may appear and the service enters <srvState> 6 (Down). In the case of FTP, <srvState>=3 means that the command channel is being established. If the service profile is configured as Socket listener, then the listener always stays at <srvState>=3 and <socketState>=3 (LISTENER), while the <srvState> and <socketState> of the dynamically assigned service profile may change. See examples in Section <a href="#">10.5.1</a> .

4	<p>Up                  The service performs its purpose. The data transfer process is the major function at this state.                  FTP: Data channel is up.                  SMTP: The SMTP service will not enter &lt;srvState&gt;=4 until the host has written the first data packet with AT^SISW.</p>
5	<p>Closing                  Internet Service is closing the network connection.                  FTP: Command channel is released.</p>
6	<p>Down                  This state is entered if                  - the service has successfully finished its session (see note on Socket),                  - the remote peer has reset the connection or                  - the IP connection has been closed because of an error (see note below on service or network errors).</p> <p>If a service in this state be sure to close it with AT^SISC before reopening it.</p>

**<socketState><sup>(num)</sup>**

Socket state identifier.

0	Same as value "1", but applicable only if service profile is POP3.
1	Socket not assigned, i.e. no TCP/UDP connection active.
2	Socket assigned as CLIENT.
3	Socket assigned as LISTENER.
4	Socket assigned as SERVER.

**<rxCount><sup>(num)</sup>**

Number of bytes received via AT^SISR or AT^SIST since last successful AT^SISO write command.

**<txCount><sup>(num)</sup>**

Number of bytes sent via AT^SISW or AT^SIST since last successful AT^SISO write command.

**<locAddr><sup>(str)</sup>**

Recently used local IP address in dotted-four-byte format and TCP port, separated by colon, e.g. "192.60.10.10:80".

**<remAddr><sup>(str)</sup>**

Remote IP address in dotted-four-byte format and TCP port, separated by colon, e.g. "192.60.10.10:80".

**Notes**

- If the bearer cannot be established and AT^SISO returns an error there might be a general GSM/GPRS problem. To identify the reason you can take advantage of the AT+CEER command. Using AT+CEER is especially recommended when the <infoID> parameter of the AT^SISE command equals 0.
- If a service or network error occurs during an IP session and the "^SIS" URC or the AT^SISE command display an error message, the service enters <srvState>=5 and then 6, i.e. the IP connection is closed. In this case, the service still allows reading the data stored in the buffer, but writing data is denied. After reading, close the service and open it again.

- As in polling mode no error URCs are available you are advised to integrate the commands `AT^SISI` and `AT^SISE` into the command sequences for upload and download jobs. So, the `AT^SISO` command may be followed by `AT^SISI` to check that the service has entered the `<srvState>=4` before sending `AT^SISR`, `AT^SISW` or `AT^SIST`. This helps you to detect errors even though the "`^SIS`" URCs are disabled. A typical example is that the service fails to be opened because the service profile contains a wrong destination address. In such a case, after opening with `AT^SISO` and OK response, the service quickly enters the states `<srvState>=2, 4` and `6`, with an error being returned no earlier than after sending the first `AT^SISR` or `AT^SISW` command. In URC mode, an error URC, such as "Host not found" would be received in this situation, but in polling mode the only way to detect the state is using `AT^SISI` or, alternatively, `AT^SISO`.
- If the user rapidly closes and opens TCP/IP connections based on the embedded TCP/IP stack the service may display the error "No buffer space available", meaning that all TCP/IP socket resources are exhausted. In the worst case, opening further TCP/IP connections is locked for up to 60 seconds.
- The Socket Listener may not work properly if the service is re-opened shortly after having closed the Socket Listener. To ensure that the service works correctly the host is required to wait at least two minutes before re-opening a Listener.

## 10.5.1 Example: Accepting / Rejecting Socket Connection Request from Remote Client

Host 1 configured as Socket listener with IP address 10.10.0.187 at port 65534 is receiving a connection request from the remote client 10.10.0.185 (at port 1024). The example assumes that connection and service profiles have been created as stated earlier.

Start the Socket service in listener mode, then query the IP address dynamically assigned to the Socket listener:

<pre>at^siso=4 at^siso? ^SISO: 0, "" ^SISO: 1, "" ^SISO: 2, "" ^SISO: 3, ""  ^SISO: 4, "Socket", "3", "3", "0", "0", "10.10.0.187:65534", "0.0.0.0:0" ^SISO: 6, "" ^SISO: 7, "" ^SISO: 8, "" ^SISO: 9, "" OK</pre>	<p>Host 1 opens the Socket service.</p> <p>Query the current status of all services. All service profiles are unused, except for service profile 4 which is running in listener mode, where <code>&lt;srvState&gt;=3</code> (listening) and <code>&lt;socketState&gt;=3</code> (LISTENER). The response also indicates the IP address dynamically assigned to the listener. The listener's access data (IP address and TCP port number) shall be passed on to the client.</p>
--	---

Indication of incoming Socket connection request:

<pre>^SIS: 4, 1, 0  at^siso? ^SISO: 0, "Socket", "2", "4", "0", "0", "10.10.0.187:0", "10.10.0.185:1024" ^SISO: 1, "" ^SISO: 2, "" ^SISO: 3, "" ^SISO: 4, "Socket", "3", "3", "0", "0", "10.10.0.187:65534", "0.0.0.0:0" ^SISO: 6, "" ^SISO: 7, "" ^SISO: 8, "" ^SISO: 9, "" OK</pre>	<p>The URC indicates that the listener configured on service profile 4 is receiving a Socket connection request (<code>&lt;urcCause&gt;=1</code>) from the remote client. The last URC parameter <code>&lt;urcInfoId&gt;</code> represents the ID of the dynamically assigned service profile, here 0.</p> <p>Query the current status of services.</p> <p>Indication on host 1 that the connection request from the remote client has been dynamically assigned to service profile 0 which is set to Server mode (<code>&lt;socketState&gt;=4</code>).</p>
---	---

Host 1 accepts the Socket connection request:

<pre>at^siso=0 OK ^SISW: 0, 1  at^siso? ^SISO: 0, "Socket", "4", "4", "0", "0", "10.10.0.187:65534", "10.10.0.185:1024" ^SISO: 1, "" ^SISO: 2, "" ^SISO: 3, "" ^SISO: 4, "Socket", "3", "3", "0", "0", "10.10.0.187:65534", "0.0.0.0:0"</pre>	<p>Host 1 accepts the connection request, where 0 is the ID of the dynamically assigned service profile.</p> <p>The URC indicates that data transmission to the remote client is possible. If the remote client has already sent some data the additional URC <code>^SISR: 0,1</code> is displayed.</p> <p>Query the current status of services.</p> <p>The socket connection between host 1 and remote client is successfully established.</p>
---	---

```
^SISO: 6, ""  
^SISO: 7, ""  
^SISO: 8, ""  
^SISO: 9, ""  
OK
```

Host 1 rejects the Socket connection request:

```
at^sisc=0  
OK  
at^siso?  
^SISO: 0, ""  
^SISO: 1, ""  
^SISO: 2, ""  
^SISO: 3, ""  
^SISO: 4, "Socket", "3", "3", "0", "0", "10.10.0.187:65534", "0.0.0.0:0"  
^SISO: 6, ""  
^SISO: 7, ""  
^SISO: 8, ""  
^SISO: 9, ""  
OK
```

Host 1 rejects the connection request, where 0 is the ID of the dynamically assigned service profile.  
Query the current status of services.  
The dynamically assigned service profile is free again. The Socket listener stays at <srvState>=3 (listening) and <socketState>=3 (LISTENER).

## 10.6 AT^SISC Internet Service Close

The `AT^SISC` write command closes the TCP/IP connection to the remote peer which was opened with `AT^SISO`. All resources are released, all status information parameters, e.g. `<srvState>`, `<unackData>`, `<ackData>`, `<rxCount>` and `<txCount>` counters, are reset. Only the initial configuration settings are preserved. The service can be restarted any time, using the same configuration or a new one.

### Syntax

```
Test Command
AT^SISC=?
Response(s)
OK

Write Command
AT^SISC=<srvProfileId>
Response(s)
OK
ERROR
+CME ERROR: <err>

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
± + + + + + - -
```

### Parameter Description

<code>&lt;srvProfileId&gt;</code> <sup>(num)</sup>	
0...9	<code>&lt;srvProfileId&gt;</code> specified with <code>AT^SISC</code> .

## 10.7 AT^SISR Internet Service Read Data

The `AT^SISR` command either triggers a read operation (download) or queries the number of bytes in the internal buffer.

The "`^SISR: x, 1`" URC is also used to report status changes of the transparent TCP service while the client is in AT command mode.

The `AT^SISR` write command may return the following errors:

- "+CME ERROR: operation failed" if there is a problem on application, socket, PPP or GPRS/GSM level. The `AT^SISE` command and the "`^SIS`" URC offer additional error information.
- "+CME ERROR: operation temporary not allowed" e.g. if the service has not network resources allocated.
- "+CME ERROR: operation not allowed" e.g. if the service is not configured.

### Syntax

```
Test Command
AT^SISR=?
Response(s)
OK

Write Command
AT^SISR=<srvProfileId>, <reqReadLength>
Response(s)
^SISR: <srvProfileId>, <cnfReadLength>[, <remainUdpPacketLength>[, <optServParm>]]
Number of data bytes are sent as specified by <cnfReadLength>. If peek operator was used no data bytes are sent.
OK
ERROR
+CME ERROR: <err>

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
± + + + + + - +
```

### Unsolicited Result Code

`^SISR: <srvProfileId>, <urcCauseId>`

Data availability status of the Internet service configured with `AT^SISS` has changed. The URC is issued when:

- data is available after opening an Internet service or
- less data was confirmed (in `<cnfReadLength>`) than requested (with `<reqReadLength>`) during the last "Read Data" operation and new data is available.

The URC is disabled in polling mode. See `AT^SCFG`, parameter "Tcp/WithURCs", `<tcpWithUrc>`.

### Parameter Description

`<srvProfileId>`<sup>(num)</sup>

`<srvProfileId>` 0 ... 9 specified with `AT^SISS`.



**<reqReadLength><sup>(num)</sup>**

- 0 Peek Operator: Query number of received bytes within internal buffers. The behaviour of the peek operator depends on the selected Internet service, i.e. it may not be supported by all IP Services. For "Socket" service configured for UDP the size of the next available UDP packet is returned.
- 1...1500 Requested number of data bytes to be read via the Internet service specified in <srvProfileId>.

**<cnfReadLength><sup>(num)</sup>**

- 2 Indicates end of data. Data transfer has been finished (all data have been read) and the service can be closed with AT^SISC.
- 1 Applies only to HTTP: Querying number of available bytes is not supported by the HTTP service.
- 0 Indicates that no further data is available at the moment.
- >0 Number of available data bytes. The range is determined by <reqReadLength>:  
 If <reqReadLength> was greater than 0, then <cnfReadLength> may be less or equal to the value requested with <reqReadLength>.  
 If <reqReadLength> equals 0 (peek operator) the value indicated by <cnfReadLength> may be greater than 1500.

**<urcCauseId><sup>(num)</sup>**

- Indicates whether or not data is available for reading with AT^SISR and AT^SIST.
- 1 *Meaning of value "1" for all services except Transparent TCP service:*  
 Data is available and can be read by sending the AT^SISR command. The URC appears when less data was confirmed (in <cnfReadLength>) than requested (with <reqReadLength>) during the last "Read Data" operation and new data is available.  
  
*Meaning of value "1" for Transparent TCP service:*  
 If the Transparent TCP service is in AT command mode the "^SISR: x, 1" URC notifies the client that the server has sent new data. In this case the client shall enter the AT^SIST command to go to transparent access mode and read the data.
  - 2 End of data. Data transfer has completed (all data read). The service can be closed with AT^SISC.

**<remainUdpPacketLength><sup>(num)</sup>**

Optional third parameter of the AT^SISR write command response displayed only if the Socket service uses the UDP protocol.  
 The reception of each datagram must be completed before the next datagram can be received. This may be a problem if the buffer of the host application is limited and not designed to handle the maximum packet size of 1500 bytes. To compensate this, the host is advised to request, via <reqReadLength>, an amount less or equal its maximum buffer capacity and wait for the resulting AT^SISR write command response with parameter <remainUdpPacketLength>. The benefit of this approach is that the host may properly receive all parts of a UDP datagram, as after each received data part the number of remaining bytes is synchronized, until reading the datagram is finished.

If the currently read datagram is smaller than the number of bytes requested by the host the `<remainUdpPacketLength>` parameter is omitted.

Further write attempts with `AT^SISR` are denied as long as the `<remainUdpPacketLength>` is unequal 0 or is not omitted. In this case the service returns "+CME ERROR: operation of service temporary not allowed".

- 0 Indicates that all bytes of the current UDP datagram are read.
- 1...(max. data size)-1 Indicates that the currently read UDP datagram is not yet complete. The displayed value is the remaining number of bytes. `<remainUdpPacketLength>` is unequal 0 until reading all parts of the current datagram is finished.

`<optServParm>`<sup>(str)</sup>

Service specific parameter of the `AT^SISR` write command response. If the Socket service is configured as UDP endpoint this parameter returns the IP address and the UDP port of the remote host that has sent the current UDP data.

### 10.7.1 Example: Socket Host Reads Small Amounts of UDP Data Packets (URC Mode)

This section applies only to the Socket service using the UDP protocol. The example shows how to read UDP packets if the buffer of the host application can handle only a few bytes. There are two datagrams available for reading.

Buffer size: 6 bytes

Datagram A = 18 bytes (content "THIS\_IS\_DATAGRAM\_A")

Datagram B = 3 bytes (content "NEW")

```
^SISR: 0,1
at^sizr=0,6
^SISR: 0,6,12
THIS_I
OK
at^sizr=0,6
^SISR: 0,6,6
S_DATA
OK
at^sizr=0,6
^SISR: 0,6,0
GRAM_A
OK
at^sizr=0,6
^SISR: 0,3
NEW
OK
```

Service profile 0 is configured for Socket service and UDP. The URC notifies host that data is available for reading.

The host requests to read 6 bytes.

The first 6 bytes of datagram A are confirmed and transmitted. Another 12 bytes are still available.

The host requests to read the next part of 6 bytes.

The next 6 bytes of datagram A are confirmed and transmitted. Another 6 bytes are still available.

The host requests to read the next part of 6 bytes.

Last part of datagram A was received, no remainder is left.

Again, the host requests to read 6 bytes. This time, the request refers to datagram B which has only 3 bytes. As the read datagram is smaller than the size requested by the host, the response does not include the `<remainUdpPacketLength>`.

3 bytes are confirmed and transmitted. Datagram B was properly received.

## 10.8 AT^SISW Internet Service Write Data

The `AT^SISW` command triggers a write operation (upload) and queries the amount of data already sent, but not acknowledged at the TCP layer. The write operation may be run in binary mode, or in interactive text mode.

The `AT^SISW` write command may return the following errors:

- `" +CME ERROR: operation failed "` if there is a problem on application, socket, PPP or GPRS/GSM level. The `AT^SISE` command and the `"^SIS"` URC offer additional error information.
- `" +CME ERROR: operation temporary not allowed "` e.g. if the service has not network resources allocated.
- `" +CME ERROR: operation not allowed "` e.g. if the service is not configured.

### Syntax

```

Test Command
AT^SISW=?
Response(s)
OK

Write Command
AT^SISW=<srvProfileId>, <reqWriteLength>[, <eodFlag>[, <mode>[, <optServParam>]]]
Response(s)
^SISW: <srvProfileId>, <cnfWriteLength>, <unackData>
Number of data bytes as specified by <cnfWriteLength>.
OK
ERROR
+CME ERROR: <err>

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
±    +    +    +    +    +    -    +

```

### Unsolicited Result Code

`^SISW: <srvProfileId>, <urcCauseId>`

Data availability status of the Internet service configured with `AT^SISW` has changed. The URC is issued when the service is ready to accept new user data. In this context the URC is also issued for Transparent TCP service that supports data transfer via `AT^SIST` only.

The URC is disabled in polling mode. See `AT^SCFG`, parameter "Tcp/WithURCs", `<tcpWithUrc>`.

### Parameter Description

`<srvProfileId>`<sup>(num)</sup>  
`<srvProfileId>` 0 ... 9 specified with `AT^SISW`.

`<reqWriteLength>`<sup>(num)</sup>  
0...1500  
Specifies the number of bytes to be sent with `AT^SISW` or, if set to 0, requests the amount of data already sent with `AT^SISW` but not yet acknowledged:

- Parameter `<reqWriteLength>` may be 1...1500 bytes to specify the amount of data to be sent with `AT^SISW`.
- If parameter `<reqWriteLength>` equals 0, `AT^SISW` does not expect any data, but a normal query is performed. This allows the application to explicitly request, in particular at the end of an upload job, the amount of unacknowledged data at the TCP layer indicated by `<unackData>`.
- In interactive text mode, `<reqWriteLength>` must be set to any value greater than 0 (but not necessarily the precise number of bytes). If set to 0 in interactive text mode, `<reqWriteLength>` would be interpreted

as query for unacknowledged data and, thus, prevent data transfer.

- If Socket service is selected with UDP protocol
  - `<reqWriteLength>=0` can be used to send an empty UDP packet;
  - it is recommended that the size of each data packet be limited to 1472 bytes. Otherwise, it is possible that the following URC occurs: "`^SIS: <id>, 0, 9, The supplied buffer was too small / large`".

#### `<eodFlag>`<sup>(num)</sup>

End of data indication flag.

Parameter is ignored for HTTP, POP3, FTP download, Socket with UDP protocol.

- |     |   |
|-----|---|
| [0] | No end of data. Other data may follow to be transmitted via the Internet service.   |
| 1   | End of data is signalled to the Internet Service. Further <code>AT^SISW</code> write commands return an error response. However, reading data may be possible. The <code>&lt;eodFlag&gt;</code> is effective only if the <code>&lt;reqWriteLength&gt;</code> equals <code>&lt;cnfWriteLength&gt;</code> , in particular if the <code>&lt;reqWriteLength&gt;</code> equals 0. If <code>&lt;mode&gt;</code> equals 1 the <code>&lt;eodFlag&gt;</code> is effective only if the write operation has been finished with CTRL-Z. |

#### `<mode>`<sup>(num)</sup>

Control how the application provides the data bytes to be sent.

- |     |   |
|-----|---|
| [0] | Binary mode<br>This mode allows sending a number of bytes defined with parameter <code>&lt;reqWriteLength&gt;</code> .  |
| 1   | Interactive text mode<br>This mode allows the user to type and send 8-bit ASCII characters while the service is open. Ctrl-Z terminates data input and causes the data to be transferred.<br>Interactive text mode requires that the <code>&lt;reqWriteLength&gt;</code> is set to any value greater than 0 (though it is not necessary to specify the precise number of bytes). In this case the <code>&lt;cnfWriteLength&gt;</code> parameter indicates the maximum length of the data stream without control character CTRL-Z.<br>In interactive text mode, the following characters are predefined as control codes: <ul style="list-style-type: none"><li>• BACKSPACE ("<code>\x08</code>") deletes the last given character,</li><li>• CTRL-Z ("<code>\x1a</code>") terminates the input,</li><li>• ESC ("<code>\x1b</code>") aborts the command. An <code>&lt;eodFlag&gt;</code> is ignored in this case.</li></ul> The V.25 command <code>ATE</code> also controls the echo mode of the interactive text mode. If echo is enabled ( <code>ATE1</code> ) all characters are echoed until <code>&lt;cnfWriteLength&gt;</code> is reached. Any attempt to input further data ends up with the warning message 4001 indicated after the data stream has been completed with CTRL-Z, nevertheless all data within the range of <code>&lt;cnfWriteLength&gt;</code> will be sent. See also Section 10.14, Internet Service URC " <code>^SIS</code> ". <code>ATE0</code> disables the echo mode generally. |

#### `<optServParam>`<sup>(str)</sup>

Service specific parameter of the `AT^SISW` write command. If the Socket service is configured as UDP endpoint this parameter is mandatory and specifies the IP address (in dotted format) and the UDP port of the remote host. For each write request another IP address and UDP port may be given.

#### `<cnfWriteLength>`<sup>(num)</sup>

- |          |   |
|----------|---|
| 0...1500 | Confirmed number of data bytes which can be transmitted via the Internet service configured in <code>&lt;srvProfileId&gt;</code> . In binary mode (see <code>&lt;mode&gt;</code> ) this number may be less or equal to the value requested with <code>&lt;reqWriteLength&gt;</code> . The application has to deliver exactly the number of bytes indicated by <code>&lt;cnf-</code> |
|----------|---|

**WriteLength**. A 0 value means that no data can be written at this time, i.e. it serves as a flow control mechanism.  
 In interactive text mode, **<cnfWriteLength>** indicates the maximum number of bytes it can process. Characters above the indicated number are ignored.

**<unackData><sup>(num)</sup>**

Number of data bytes already sent but not yet acknowledged at the TCP layer. The value is constantly changing until the entire upload job has completed. If the value equals 0 all data sent so far is acknowledged.  
 In binary mode, **<unackData>** includes the **<cnfWriteLength>** value of the pending write operation. Therefore, the very first write operation of an upload job returns identical values for **<cnfWriteLength>** and **<unackData>**.  
 This mechanism allows the host application to easily verify whether or not the remote host has successfully received the data.  
 Parameter is not applicable to HTTP, POP3, SMTP and Socket with UDP protocol. For these services the counter is always set to 0.

**<urcCauseId><sup>(num)</sup>**

- 1 The service is ready to accept new user data.
- 2 Data transfer has been finished successfully and Internet service may be closed without loss of data.

**Notes**

- The **AT^SISW** write command must be terminated only with the ASCII character set with **ATS3**. The factory default for S3 is #13 (Carriage Return). Do not send any further characters after the S3 end-of-line identifier, until the response "**^SISW**" is received. This is necessary to avoid that any characters related to the AT command can be interpreted as being part of the data stream to be transferred. Also refer to Section 1.4, **AT Command Syntax**.
- If the Socket service is configured for use as UDP client and fixed size and the interactive text mode is active, the PDU length always equals the specified fixed length. If the input characters exceed the specified fixed length, then all surplus characters will be ignored. If the input characters are less than the specified fixed length, then the remaining range will be filled with "\0" bytes.

**10.8.1 Usage of parameter <eodFlag>**

Service type	
Socket	After the service accepts the end-of-data flag the service state changes to "Closing". No further user data is accepted. After releasing the TCP link the service remains in state "Down". Parameter is not applicable to Socket with UDP protocol, i.e. value is ignored.
FTP	Parameter only applicable for FTP upload session. After accepting the end-of-data flag the service state changes to "Closing" and starts to end the running FTP session. No further user data is accepted. After the FTP session is completed on FTP protocol level the service state switches to "Down". In case of successful completion the URC " <b>^SISW: x,2</b> " is generated.

---

Service type	
SMTP	SMTP service sends some "closing" commands to the SMTP server which are necessary to mark the email as successfully sent on the server. The service enters "Closing" state and remains in it until the final protocol exchange with the SMTP server has been completed. The "OK" response following <a href="#">AT^SISW</a> indicates that the SMTP service has accepted the last data - IT DOES NOT indicate the successful completion of the SMTP service. Successful completion will be indicated either by the appropriate URC "^SISW:x,2" or due to the fact that the SMTP service state changes to "Down" state without any error.
HTTP / POP3	Parameter not applicable, i.e. value is ignored.

## 10.9 AT^SIST Enter Transparent Access Mode

The `AT^SIST` command applies only to the Transparent TCP service defined with `AT^SISS`. It can be used after the Transparent service has been opened with `AT^SISO` and is in "Up" state (`<srvState>=4`). If the service is not "Up" trying to open it will be denied with `+CME ERROR: operation temporary not allowed`.

There are two ways to verify that the service is "Up": Each time after opening the service with `AT^SISO` wait for the `^SISW: x, 1` URC (if URC mode is enabled). In addition, or when using Polling mode, you can request the `<srvState>` with `AT^SISO` or `AT^SISI`.

Then, after entering the `AT^SIST` command, the CONNECT response notifies that the service has entered transparent access mode and is ready to transparently send and receive payload data over the serial interface. In this mode, the signaling of URCs is dependent on the settings made with `AT^SCFG`, parameter `<udri>`.

There are several ways to quit the transparent access mode and revert to AT command mode:

- `+++` escape sequence (also transmitted over the air)
- DTR ON-OFF transition (see `AT&D` for configuring DTR line)
- "etx" parameter set within the server address for transparent access mode (see `AT^SISS`, `<srvParmTag>` "address").

Switching back and forth between both modes does not affect the underlying socket and has no influence on the service `<srvState>`.

If the service is in AT command mode the `^SISR: x, 1` URC appears once notifying the client that the server has sent new data. In this case, the client shall enter `AT^SIST` to go to transparent access mode and read out the new data.

If the Transparent service is released by the server the following applies:

- If the service is in transparent access mode (CONNECT mode): ME returns to AT command mode, issues a specific "NO CARRIER" result code and goes to `<srvState>` 6 ("Down"). The "NO CARRIER" result code starts with 0x10 (DLE) and 0x04 (EOT) and ends with the characters defined by `ATS3` and `ATS4`.
- If the service is in AT command mode the `^SISR: x, 1` URC appears once notifying the client that the status of the transparent TCP service has changed. In this case, the client shall go to transparent access mode with `AT^SIST` in order to read remaining data (if any) and get the "NO CARRIER" result code. After this, the service changes to `<srvState>` 6 ("Down"). Otherwise, if the client does not go to transparent access mode after receiving `^SISR: x, 1` URC the service remains in `<srvState>` 4 ("Up") even though the remote server has shut down.

In some cases, depending on the remote server and the network, it is possible that `^SIS` URCs may be reported, for example `^SIS` URCs with `<urcInfoId>` 15 ("Remote host has reset the connection") and 19 ("Socket has been shut down"). See Section 10.14, [Internet Service URC "SIS"](#) for a list of possible URCs.

- In all above scenarios, the Transparent TCP service shall be closed with `AT^SISC`. Trying to return to transparent access mode with `AT^SIST` would only end up with "NO CARRIER" once again and is not recommended.
- Use `AT^SISO` and `AT^SISI` to check the `<srvState>`.

### Syntax

Test Command

```
AT^SIST=?
```

Response(s)

```
OK
```

Write Command

```
AT^SIST=<srvProfileId>
```

Response(s)

```
CONNECT
```

(indicates that ME has entered transparent access mode)

```
OK
```

Write Command (Continued)

AT^SIST=<srvProfileId>

Response(s)

ERROR

+CME ERROR: <err>

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	+

### **Parameter Description**

<srvProfileId><sup>(num)</sup>

<srvProfileId> 0 ... 9 specified with AT^SISS.



## 10.10 AT^SICO Internet Connection Open

The `AT^SICO` write command opens a connection profile (also referred to as bearer). Unlike the `AT^SISO` command which starts a connection profile and the service profile bound to it, `AT^SICO` activates only the selected connection profile. Another difference over `AT^SISO` is that `AT^SICO` disables the inactivity timeout of the selected connection profile and, therefore, sets the "inactTO" value to -1 (see also `AT^SICS`). To release the connection use the close command `AT^SICC`. Closing the bearer restores the previously set "inactTO" value of the concerned connection profile.

The `AT^SICO` command may be used, for example, to keep a bearer open while no service is active (i.e. while no service has been opened with `AT^SISO`). Also, the `AT^SICO` command is necessary for running the Ping command `AT^SISX` when no service has been opened with `AT^SISO`.

A connection opened with `AT^SICO` remains open until closed with `AT^SICC` or, in case of inactivity, disconnected by the network after 25 hours usually. The network initiated disconnection can be avoided by sending `AT^SISX` at regular intervals (Ping). The Round Trip Time (RTT) of the `AT^SISX` command strongly depends on the data traffic of the IP services or DUN connections used at the same time.

Please note that after sending the `AT^SICO` write command the AT channel is blocked until the connection is established. The command may be aborted when receiving any character during execution, e.g. "AT" or "at".

The `AT^SICO` read command requests the current settings of all Internet connection profiles set with `AT^SISC`. The output is identical with the read command response of `AT^SISC`. One line is issued for every possible parameter of a given `<conParmTag>` value.

### Syntax

Test Command

```
AT^SICO=?
```

Response(s)

```
[^SICO: (list of defined <conProfileId>s)]
```

```
OK
```

Read Command

```
AT^SICO?
```

Response(s)

```
[^SICO: <conProfileId>, <conParmTag>, <conParmValue>]
```

```
[^SICO: ...]
```

```
OK
```

Write Command

```
AT^SICO=<conProfileId>
```

Response(s)

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
+ + + + + + - -
```

### Parameter Description

`<conProfileId>`<sup>(num)</sup>

0...5

Internet connection profile identifier defined with parameter `<conProfileId>` of `AT^SICS`.

`<conParmTag>`<sup>(str)</sup>

Internet connection profile identifier defined with parameter `<conParmTag>` of `AT^SICS`. See parameter description of `AT^SICS`.

`<conParmValue>`<sup>(str)</sup>

Internet connection parameter set with `<conParmValue>` of `AT^SICS`. See parameter description of `AT^SICS`.

**Note**

- Be sure not to mix up the start and close commands for connection profiles and service profiles. It is allowed to use only the combinations `AT^SICO / AT^SICC` or `AT^SISO / AT^SISC`.

## 10.11 AT^SICC Internet Connection Close

The `AT^SICC` write command releases a connection opened with `AT^SICO` and restores the previously set inactivity timeout "inactTO" of the selected connection profile.

The command returns an error if any services are bound to this profile. Before using the `AT^SICC` write command be sure that all services were closed with `AT^SISC`.

### Syntax

Test Command

```
AT^SICC=?
```

Response(s)

```
[^SICC:(list of defined <conProfileId>s)]
```

```
OK
```

Write Command

```
AT^SICC=<conProfileId>
```

Response(s)

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
+	+	+	+	+	+	-	-

### Parameter Description

<conProfileId><sup>(num)</sup>

0...5

Internet connection profile identifier defined with parameter <conProfileId> of `AT^SICS`.

### Note

- Be sure not to mix up the start and close commands connection profiles and service profiles. It is allowed to use only the combinations `AT^SICO` / `AT^SICC` or `AT^SISO` / `AT^SISC`.

## 10.12 AT^SISX Internet Service Execution

The `AT^SISX` command sends ICMP (Internet Control Message Protocol) Echo Requests to a target IP address or host name (also referred to as Ping command).

The `AT^SISX` command can be used any time while a connection profile, i.e. a bearer, is active. The bearer may have been started either with `AT^SICO`, or if a service is in use, with `AT^SISO`. If issued although no bearer is active or no connection profile created at all, `AT^SISX` returns ERROR.

The `AT^SISX` write command starts the available service type `<service>`, i.e. the ping command. The command returns one row for every ICMP Echo Request (max. 30 lines, see parameter `<request>`). The last Ping response line is followed by an empty line, then another two lines appear to report a statistic calculated from the Echo Request responses. To stop the periodic ping type any character, e.g. "AT" or "at". After calling the ping command the AT channel is blocked until all ICMP requests are executed.

Sending the Ping command does not restart the inactivity timeout "inactTO" of the used connection profile (see `AT^SICS`), i.e. if the bearer was opened with `AT^SICO` the "inactTO" value remains "-1" (= inactivity timeout disabled), and if the bearer was opened with `AT^SISO` the "inactTO" value set with `AT^SICS` remains applicable. The Ping command can only be used to prevent that a network initiated inactivity timeout closes the bearer (see also description of `AT^SICO`).

### Syntax

Test Command

```
AT^SISX=?
```

Response(s)

```
^SISX:<service>, (list of supported <conProfileId>s), <address>, (range of <request>), (range of <timelimit>)  
OK
```

Write Command

```
AT^SISX=<service>, <conProfileId>, <address>[, <request>, <timelimit>]
```

Response(s)

In case of `<pingInfoType>= 1`: ICMP Echo Requests (1 - 30 rows)

```
^SISX:<service>, <pingInfoType>, <conProfileId>, <address>, <roundTripTime>  
[...]
```

In case of `<pingInfoType>= 2`: Packet statistic (1 row)

```
^SISX:<service>, <pingInfoType>, <conProfileId>, <sent>, <received>, <lost>, <lostPercent>
```

In case of `<pingInfoType>= 3`: Time statistic (1 row)

```
^SISX:<service>, <pingInfoType>, <conProfileId>, <minRTT>, <maxRTT>, <meanRTT>
```

OK

ERROR

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
+	+	+	+	+	+	-	-

### **Parameter Description**

<code>&lt;service&gt;</code> <sup>(str)</sup>	
"Ping"	Service type.
<code>&lt;conProfileId&gt;</code> <sup>(num)</sup>	
0...5	Internet connection profile identifier defined with parameter <code>&lt;conProfileId&gt;</code> of <code>AT^SISX</code> .
<code>&lt;address&gt;</code> <sup>(str)</sup>	
Target host name or IP address for pinging (i.e. 192.168.1.3).	
<code>&lt;request&gt;</code> <sup>(num)</sup>	
[1]...30	Number of ping requests (ICMP Echo Requests).
<code>&lt;timelimit&gt;</code> <sup>(num)</sup>	
200...[5000]...10000	Amount of time, in milliseconds, to wait for an Echo Response message related to a sent Echo Request message.
<code>&lt;pingInfoType&gt;</code> <sup>(num)</sup>	
Marks the type and format of the information given in the command responses (see syntax of the <code>AT^SISX</code> write command above).	
1	Ping response(s) received for the ICMP Echo Request(s). Depending on parameter <code>&lt;request&gt;</code> 1 - 30 rows. Address and Round Trip Time are returned for each request.
2	1-row packet statistic calculated from the ping response(s) received for <code>&lt;pingInfoType&gt;=1</code> .
3	1-row time statistics calculated from the ping response(s) received for <code>&lt;pingInfoType&gt;=1</code> .
<code>&lt;roundTripTime&gt;</code> <sup>(num)</sup>	
Round Trip Time in milliseconds. If the Echo Response message is not received within the time specified by <code>&lt;timelimit&gt;</code> the value -1 is returned (e.g. when the bearer shuts down during command execution).	
<code>&lt;sent&gt;</code> <sup>(num)</sup>	
Number of sent packets.	
<code>&lt;received&gt;</code> <sup>(num)</sup>	
Number of received packets.	
<code>&lt;lost&gt;</code> <sup>(num)</sup>	
Number of lost packets.	
<code>&lt;lostPercent&gt;</code> <sup>(num)</sup>	
Lost packets in percent.	
<code>&lt;minRTT&gt;</code> <sup>(num)</sup>	
Minimum Round Trip Time in milliseconds.	

<maxRTT><sup>(num)</sup>

Maximum Round Trip Time in milliseconds.

<meanRTT><sup>(num)</sup>

Average Round Trip Time in milliseconds.

## 10.12.1 Example: Ping

The following example shows a Ping output:

```
AT^SICS=0, conType, GPRS0          Select connection type GPRS0.
OK
AT^SICS=0, apn, "GPRS02.point.de"
AT^SICO=0
OK
AT^SISX="Ping", 0, 192.168.1.2, 4, 2000
^SISX: "Ping", 1, 0, "192.168.1.2", 1043
^SISX: "Ping", 1, 0, "192.168.1.2", 586
^SISX: "Ping", 1, 0, "192.168.1.2", 531
^SISX: "Ping", 1, 0, "192.168.1.2", 415

^SISX: "Ping", 2, 1, 4, 4, 0, 0
^SISX: "Ping", 3, 1, 415, 1043, 643
OK
```

## 10.13 AT^SISE Internet Service Error Report

The [AT^SISE](#) write command returns the current error status of the specified Internet service profile. If the service profile is not defined or the value is invalid "+CME ERROR" response is returned.

The error status is identical to the content of the "[^SIS](#)" URC last issued.

If a service fails the commands [AT^SISR](#), [AT^SISW](#) or [AT^SIST](#) will return an error response. However, if the [AT^SISE](#) command returns `<infoID>=0` it is recommended to use the [AT+CEER](#) command because a general GSM/GPRS problem might be the reason.

### Syntax

```

Test Command
AT^SISE=?
Response(s)
OK

Write Command
AT^SISE=<srvProfileId>
Response(s)
^SISE: <srvProfileId>, <infoID>[, <info>]
OK
ERROR
+CME ERROR: <err>

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
-    +    +    +    +    +    -    -
    
```

### Parameter Description

`<srvProfileId>`<sup>(num)</sup>  
 Internet service profile identifier as defined by [AT^SISS <srvProfileId>](#).  
 0...9

`<infoID>`<sup>(num)</sup>  
 Reason for Internet service error. This is a subset of the `<urcInfoId>`s which can be found in Section [10.14, Internet Service URC "ASIS"](#).  
 The value 0 indicates there is no special Internet service error. In this case the application may use [AT+CEER](#) to check for general GSM/GPRS problems.

`<info>`<sup>(str)</sup>  
 Information text related to `<infoID>`. This is a subset of the `<urcInfoText>`s which can be found in Section [10.14, Internet Service URC "ASIS"](#).

### Note

- In particular cases, the [AT^SISE](#) command may deliver information and warnings. This applies the following services:  
 FTP: Information 2100  
 POP3: Warnings  
 SMTP: Warnings  
 If an error occurs the information and warning messages are overwritten by error messages.

## 10.14 Internet Service URC "^SIS"

This section first describes the syntax and the parameters of the "^SIS" URC. The second part consists of tables listing the information elements delivered within the "^SIS" URC and the command response of AT^SISE.

The presentation of the "^SIS" URC containing the parameter <urcCause>=0 can be disabled or enabled depending on whether polling mode or URC mode is preferred. To do so, use the AT^SCFG command, parameter "Tcp/WithURCs" (refer to <tcpWithUrc>). However, if related to <urcCause>=1 or 2, the "^SIS" URC will always be delivered regardless of the setting made with AT^SCFG.

### Unsolicited Result Code

Indicates an event, an error or an information element. The same information can be obtained via AT^SISE.

^SIS: <srvProfileId>, <urcCause>[, [<urcInfoId>][, <urcInfoText>]]

The URC may appear if an event or an error occurs, for example after opening an Internet service with AT^SISO or any time during operation. The URC also indicates a request for a mobile terminated Internet service client connection, or a failure if a mobile terminated request is rejected. Furthermore, the URC may deliver an information element resulting from a specific command given in the service profile.

A list of possible causes can be found in the tables below. The tables contain the <urcInfoId> and, if applicable, a specific <urcInfoText>. If marked with \*) the precise text related to a <urcInfoId> varies greatly depending on the scenario and the implementation of the remote server. In these cases, only a brief explanation of the scenario can be found in the table column "Description".

### Parameter Description

<urcCause><sup>(num)</sup>

URC cause identifier.

0	An event has occurred after opening or while using an Internet service. The event number is presented via <urcInfoId> and may be an error, a warning, an information element or a note. Optionally additional information may be supplied via <urcInfoText>.
1	Indicates that an opened Socket listener service is receiving a connection request from a remote client. The incoming socket connection is dynamically assigned to the next free Internet service profile. In this case, the parameter <urcInfoId> inside the "^SIS" URC equals the <srvProfileId> of the dynamically assigned service profile. This ID shall be used to accept the connection request with AT^SISO or to reject it with AT^SISC. The connection status may be requested by using the AT^SISI read or write command or the AT^SISO read command. Among other details, the response indicates the IP address of the remote client (parameter <remAddr>). This may be helpful to decide whether to accept or reject the request.
2	Incoming Socket service client connection has failed. The client request was rejected automatically because no free Internet service profile was available.

<urcInfoId><sup>(num)</sup>

Information identifier related to <urcCause>. See tables below for further detail. The <urcInfoId> number ranges indicate the type of information element:

0: Service is working properly.

1 - 2000: Error, service is aborted and enters <srvState>=6 (Down).

2001 - 4000: Information related to progress of service.

4001 - 6000: Warning, but no service abort.

6001 - 8000: Notes

Additional information for Socket service: As stated above, if a Socket connection request from a remote client is received (see <urcCause>=1) the <urcInfoId> equals the <srvProfileId> of the dynamically assigned free service profile.



<urcInfoText><sup>(str)</sup>

Information text related to <urcCause>. See tables below for further detail.

### 10.14.1 Information Elements Related to the Service Application

The following table lists the information elements which may be returned by all supported services within the "^^SIS" URC and the command response of AT^^SISE. It should be noted that TCP/IP socket problems may occur in all Internet service connections (Socket, Transparent TCP, FTP,HTTP, POP3 or SMTP).

<urcInfoId>	<urcInfoText>	Description
<i>Information Elements Returned by the TCP/IP socket</i>		
2	Invalid socket descriptor	Socket error
3	Bad address specified	Socket error
4	Invalid operation	Socket error
5	No free socket descriptors	Socket error
6	The operation would block	Socket error
7	A previous attempt at this operation is still ongoing	Socket error
8	Socket is not bound	Socket error
9	The supplied buffer is too small / large	Socket error
10	Flags not supported	Socket error
11	Operation not supported	Socket error
12	The address is already in use	Socket error
13	The network is unavailable	Socket error
14	An established connection was aborted (transmission time-out or protocol error)	Socket error
15	Remote host has reset the connection	Socket error
16	No buffer space available	Socket error
17	The socket is already connected	Socket error
18	For TCP/IP sockets, the socket is not connected	Socket error
19	Socket has been shut down	Socket error
20	Connection timed out	Socket error
21	Remote host has rejected the connection	Socket error
22	Remote host is unreachable	Socket error
23	An unexpected error occurred	Socket error
24	Host not found	DNS error
25	An error occurred that may be transient; a further attempt may succeed.	DNS error
26	An unrecoverable error occurred	DNS error
<i>General Information Elements</i>		
46	Fatal: The service has detected an unknown error	
47	*)	Indicates that the remote service has closed the connection. The host shall close the service.

<urcInfoId>	<urcInfoText>	Description
48	Remote peer has closed the connection	Remote peer has closed the connection unexpectedly, and no data are available. The host shall close the service. Note that the "^SIS" URC only indicates the <urcInfoId>, but the AT^SISE command indicates both the <urcInfoId> and the <urcInfoText>.
49	Fatal: No memory is available for service action	
50	Fatal: Service has detected an internal error	
80		Connection profile not defined.
84	PPP LCP FAILED	PPP error
85	PAP Authentication failed	PPP error
86	CHAP Authentication failed	PPP error
87	IPCP failed	PPP error
<i>Warnings</i>		
4001		Applies only to interactive text mode: Indicates that number of input characters is greater than <cnfWriteLength>.
<i>General Information Elements</i>		
6001		General progress information for connection setup.

\*) Text varies depending on scenario.

### 10.14.2 Information Elements Related to FTP Service

<urcInfoId>	<urcInfoText>	Description
100	**)	FTP Server rejects session.
101	**)	FTP Server rejects USER command.
102	**)	FTP Server rejects PASS command.
103	**)	FTP Server rejects PASV command or client can't detect remote IP address.
104	**)	FTP Server rejects requested client action.
105	**)	The given path segment is wrong.
2100	FILE: <filename>	File name assigned by FTP server if mode=u is used.

\*\*) Text varies depending on FTP server implementation. See RFC 959 for possible responses.

### 10.14.3 Information Elements Related to HTTP Service

<urcInfoId>	<urcInfoText>	Description
<i>Error URCs</i>		
200	HTTP-ERR: Not connected - cannot send request HTTP-ERR: failed on sending request	
201	<HTTP Response Str>	Client error
202	<HTTP Response Str> HTTP-ERR: Service unavailable	Server error
203	HTTP-ERR: Redirect failed - too many redirects HTTP-ERR: Redirect failed - not allowed HTTP-ERR: Redirect failed - location missing	Max. number of allowed redirects: 6
204	HTTP-ERR: auth failed - user name or password missing HTTP-ERR: auth failed - user name or password wrong HTTP-ERR: Authority required for this URL HTTP-ERR: No access to this URL allowed	
<i>Info URCs</i>		
2200	HTTP Redirect to: <Host>:<Port> <Path>	
2201	HTTP Response <Response code> Example: ^^SIS: 2,3,2201, "HTTP Response: HTTP/1.1 200 OK"	

### 10.14.4 Information Elements Related to POP3 Service

<urcInfoId>	<urcInfoText>	Description
<i>Errors</i>		
300	***)	Indicates that the POP3 User Command could not be executed successfully.
<i>Warnings</i>		
4300	***)	POP3 specific warning

### 10.14.5 Information Elements Related to SMTP Service

<urcInfoId>	<urcInfoText>	Description
<i>Errors</i>		
400	***)	Indicates that the SMTP service could not be executed successfully.
<i>Warnings</i>		
4400	***)	SMTP specific warning

\*\*\*) Text varies depending on scenario.

## 10.15 Examples of how to Configure and Use Internet Service Profiles

Below you can find selective examples of how to configure and use Internet service profiles. To visualize the difference between URC mode and polling mode the operation of services (after opening with `AT^SISO`) is explained in separate examples for either mode.

### 10.15.1 Selecting URC Mode or Polling Mode

To enable or disable the presentation of URCs for the Internet services use the `AT^SCFG` command, type "TcpIp/WithURCs" and select "on" or "off" for parameter `<tcpWithUrc>`.

<code>at^scfg=tcp/withurcs</code>	Query the current setting.
<code>^SCFG: "Tcp/WithURCs", "on"</code>	URC mode is enabled (delivery default).
OK	
<code>at^scfg=tcp/withurcs,off</code>	Select polling mode (by switching off URC mode).
<code>^SCFG: "Tcp/WithURCs", "off"</code>	Polling mode is accepted.
OK	

### 10.15.2 Configuring Socket Listener

The example assumes that a connection profile has been created as explained in Section 10.1.1 or Section 10.1.2. Keep in mind that if the host is configured as listener another service profile must be left free to be dynamically assigned as Server when the listener receives a connection request from a remote client.

Configure the service profile 4 for use as Socket listener:

<code>at^siss=4, srvType, socket</code>	Select service type Socket.
OK	
<code>at^siss=4, conId, 0</code>	Select connection profile 0.
OK	
<code>at^siss=4, address, "socktcp://lis- tener:65534"</code>	The host specifies its local port 65534 to be used for the Socket listener service. The local IP address will be dynamically assigned when the service is opened with <code>AT^SISO</code> .
OK	

Open the Socket service and query the IP address dynamically assigned to the Socket listener:

<code>at^siso=4</code>	Open the Socket service.
OK	
<code>at^siso?</code>	Query the current status of services. All service profiles are unused, except for service profile 4 which is running in listener mode, where <code>&lt;srvState&gt;=3</code> (listening) and <code>&lt;socketState&gt;=3</code> (LISTENER). The response also indicates the IP address dynamically assigned to the listener.
<code>^SISO: 0, ""</code>	
<code>^SISO: 1, ""</code>	
<code>^SISO: 2, ""</code>	
<code>^SISO: 3, ""</code>	
<code>^SISO: 4, "Socket", "3", "3", "0", "0", "10.10.0.187:65534", "0.0.0.0:0"</code>	
<code>^SISO: 6, ""</code>	
<code>^SISO: 7, ""</code>	
<code>^SISO: 8, ""</code>	
<code>^SISO: 9, ""</code>	
OK	

### 10.15.3 Configuring Socket Client for Calling a Socket Listener on Another Host

The example assumes that a connection profile has been created as explained in Section 10.1.1 or Section 10.1.2.

Configure the client's service profile 1 for calling a Socket listener on another host:

at^siss=1, srvType, socket	Select service type Socket.
OK	
at^siss=1, conId, 0	Select connection profile 0.
OK	
at^siss=1, address, "socktcp:// 10.10.0.187:65534"	The service profile of the client contains the IP address and the TCP port of the remote host.
OK	

### 10.15.4 Socket Client Sends Data via TCP Connection (Polling Mode)

The example uses service profile 0 configured for Socket service and TCP.

AT^SISO=0	The host opens service profile 0.
OK	Note: URC ^SISW:0, 1 does not appear! The host must poll the service state by means of AT^SISI until the service is in <srvState> "Up".
AT^SISI=0	
^SISI: 0,3,0,0,0,0	The service is still in <srvState> "Connecting".
OK	
AT^SISI=0	
^SISI: 0,4,0,0,0,0	The service is now in <srvState> "Up" and is ready to accept data.
OK	
AT^SISW=0,10	The host requests to write 10 bytes.
^SISW: 0,10,10	Response that 10 bytes can be sent and are unac- knowledged.
0123456789	
OK	
AT^SISW=0,10,1	The host requests to write next 10 bytes and enables the end-of-data flag.
^SISW: 0,0,10	But the service refuses the request, even the end-of- data flag remains without effect.
OK	
AT^SISW=0,10,1	Next try (polling).
^SISW: 0,10,20	Response that the service accepts 10 bytes and this data and the previously sent data are unacknowl- edged.
0123456789	
OK	
AT^SISW=0,0,0	Polling to request unacknowledged data.
^SISW: 0,0,10	There are 10 bytes still unacknowledged.
OK	
AT^SISI=0	Polling for <srvState> change ("Closing" -> "Down").
^SISI: 0,5,0,20,10,10	20 bytes are transferred via serial interface, 10 bytes are acknowledged by remote peer, 10 bytes are on the way.
OK	

AT^SISI=0	Polling for <srvState> change ("Closing" -> "Down").
^SISI: 0,6,0,20,20,0	The Service is in state "Down" and all data is confirmed by the remote peer.
OK	
AT^SISC=0	Closing the Socket service.
OK	

### 10.15.5 Socket client sends data via TCP connection with URCs

The example uses service profile 0 configured for Socket service and TCP.

AT^SISO=0	The host opens service profile 0.
OK	
^SISW: 0,1	Socket service is ready for upload.
AT^SISW=0,10	The host requests to write 10 bytes.
^SISW: 0,10,10	Response that 10 bytes can be sent and are unacknowledged.
0123456789	
OK	
^SISW: 0,1	The URC indicates that the Socket service is ready to transfer more data. Data of the last AT^SISW command are transferred to the remote host.
AT^SISW=0,10,1	The host requests to write next 10 bytes and enables the end-of-data flag to notify that these are the last 10 bytes of the session.
^SISW: 0,10,20	Response that the service accepts 10 bytes and this data and the previously sent data are unacknowledged.
0123456789	
OK	
-----	Waiting for URC.
^SISW: 0,2	Data transfer has been finished.
AT^SISC=0	Closing the Socket service.
OK	

### 10.15.6 Socket Scenario with UDP Endpoint

The following example shows a communication between a UDP endpoint (host 1) and a UDP client (host 2). The first part of the example refers to the UDP endpoint and shows the configuration which allows the UDP endpoint to communicate with any UDP client.

The second part shows the settings of a UDP client.

The third and the fourth part are running in parallel: The third part shows the procedures on the UDP endpoint side done when communicating with a UDP client. The fourth part shows the equivalent steps done by the UDP client when communicating with the UDP endpoint.

Part 1 - host 1 is configured for use as UDP endpoint:

AT^SISS=0, srvtype, socket	Select service type Socket.
OK	
AT^SISS=0, conid, 1	Select connection profile 1.
OK	
AT^SISS=0, alphabet, 1	Choose ASCII alphabet.
OK	
AT^SISS=0, address, "sockudp://:6666"	Specify the local UDP port.
OK	

## Part 2 - host 2 is configured for use as UDP client:

AT^SISS=0, srvtype, socket	Select service type Socket.
OK	
AT^SISS=0, conid, 1	Select connection profile 1.
OK	
AT^SISS=0, alphabet, 1	Choose ASCII alphabet.
OK	
AT^SISS=0, address, "sockudp:// 10.10.0.219:6666"	Specify the address of host 1.
OK	

## Part 3 - host 1 opens the service and communicates with host 2:

AT^SISO=0	Open the service.
OK	
^SISW: 0, 1	The URC indicates that host 1 is waiting on UDP port 6666 and can send data to any UDP client.
^SISR: 0, 1	The URC indicates that host 2 has opened the connection to host 1 and has sent some data.
AT^SISR=0, 100	Host 1 requests to read 100 bytes.
OK	
^SISR: 0, 23, 0, 10.10.0.22:6561	Host 1 is reading the text string received from host 2 and gets information about the remote client, i.e. the address of host 2.
Hello, I'm the client!	
OK	
AT^SISW=0, 1, 0, 1, "10.10.0.22:6561"	Host 1 starts sending a text string to host 2, using <code>&lt;mode&gt; 1</code> (interactive text mode).
^SISW: 0, 1500, 0	Host 1 is sending a text string to host 2. As a result, host 2 is receiving the URC " <code>^SISR: 0, 1</code> " shown below in part 4 of the example.
Hi, I'm the UDP endpoint!<CTRL-Z>	
OK	
^SISW: 0, 1	The URC confirms that host 1 can send data again.
AT^SISC=0	Close the service.
OK	

## Part 4 - host 2 opens the service and communicates with host 1:

AT^SISO=0	Open the service.
OK	
^SISW: 0, 1	The URC indicates that the service is ready.
AT^SISW=0, 1, 0, 1	Host 2 has entered interactive text mode and starts to write.
^SISW: 0, 1500, 0	Host 2 is writing a text string. As a result, host 1 is receiving the URC " <code>^SISR: 0, 1</code> " shown above in part 3 of this example.
Hello, I'm the client!<CTRL-Z>	
OK	
^SISW: 0, 1	The URC confirms that there is no further data available.
^SISR: 0, 1	The URC indicates that data has been received.
AT^SISR=0, 100	Host 1 requests to read 100 bytes.
OK	
^SISR: 0, 26	The response indicates that host 2 has received 26 characters from host 1.
Hi, I'm the UDP endpoint.	
OK	
AT^SISC=0	Close the service.
OK	

## 10.15.7 Configuring and Using FTP Download (URC Mode)

First set up a connection profile as explained in Section 10.1.1 or Section 10.1.2. Enter at least all parameters which are mandatory for the connection profile.

Configure the service profile 1 for FTP:

at^siss=1,svrType,ftp	Select service type FTP.
OK	
at^siss=1,conId,0	Select connection profile 0.
OK	
at^siss=1,address,"ftp://192.168.1.2;type=d"	Specify FTP address with user and password anonymous.
OK	

Make an FTP connection:

at^siso=1	Open the service.
OK	Bearer is established, service is getting started.
^SISR: 1, 1	Data is available.
at^sizr=1,1500	Request to read 1500 bytes.
^SISR: 1, 50	50 bytes are now available.
hardware	
inttest	
software	
support	
systemtest	
OK	
^SISR: 1, 2	Data transfer finished. No more data available. The connection to the FTP server is closed.
at^sisc=1	Close the service.
OK	

## 10.15.8 Configuring and Using FTP Upload (URC Mode)

First set up a connection profile as explained in Section 10.1.1 or Section 10.1.2. Enter at least all parameters which are mandatory for the connection profile.

Configure the service profile 1 for FTP:

at^siss=1,svrType,ftp	Select service type FTP.
OK	
at^siss=1,conId,0	Select connection profile 0.
OK	
at^siss=1,address,"ftpput://myname:mypasswd@192.168.1.2/upload/example.bin;type=i"	Specify FTP address with individual user name and password. The file "example.bin" shall be created on the FTP server.
OK	

Make an FTP connection:

at^siso=1	Open the service.
OK	Bearer is established, service is getting started.
^SISW: 1, 1	FTP service is ready for upload.
at^sisw=1,100	Client requests to send 100 bytes.
^SISW: 1,100,100	The write command response confirms that 100 bytes must be transferred now.





```

^SISS: 9, "smFrom", "subscriber1@testdomain.com"
^SISS: 9, "smRcpt", "subscriber2@testdomain.com"
^SISS: 9, "smCC", ""
^SISS: 9, "smSubj", "Meeting Request Sunday Morning"
^SISS: 9, "smHdr", ""
^SISS: 9, "tcPort", "25"
^SISS: 9, "smAuth", "1"
^SISS: 9, "tcpMR", "10"
^SISS: 9, "tcpOT", "6000"
OK

```

Default: TCP port number commonly used for SMTP.

Default: Number of retransmission attempts for TCP packets is 10 (= default of `AT^SCFG`).

Default: Timeout before closing outstanding TCP connection is 6000 sec (= default of `AT^SCFG`).

### 10.15.10 Sending Email (URC Mode)

This example uses the service profile described in Section [10.15.9](#).

```

at^siso=9
OK
^SISW: 9, 1
at^sisw=9,87
^SISW: 9,87,87
Good Morning everyone, we are delighted to
announce our next meeting on Sunday morning.
OK
at^sisw=9,0,1
^SISW: 9,0,0
^SISW: 9,2
at^sisi=9
^SISI: 9,6,0,87,0,0
at^sisc=9
OK

```

Open the service, i.e. start to send the email.

The "`^SISW`" URC indicates that email data can be transferred.

The email to be sent has 87 bytes.

The write command response confirms that 87 bytes are available for transmission.

Write the message text.

Set the `<eodFlag>` to mark the end of the email body.

The `<eodFlag>` is accepted by the service.

The "`^SISW`" URC confirms that all data is sent successfully.

Check the connection state of the service profile 9.

The command response confirms that the SMTP service is in state "6" (Down) and that 87 bytes have been transferred.

Close the service.

### 10.15.11 Sending Email (Polling Mode)

This example uses the service profile described in Section [10.15.9](#).

```

at^siso=9
OK
at^sisw=9,10
^SISW: 9, 10, 0
Hallo Tom!
OK
at^sisw=9,10
^SISW: 9, 0, 0
OK
at^sisw0=9,12

```

Open the service, i.e. start to send the email.

Try to write 10 bytes.

The service response indicates that 10 bytes can be written.

Write 10 bytes.

Try to write 10 bytes.

The service response indicates that the service refuses to accept any data at the moment.

Try to write 12 bytes.

<code>^SISW: 9, 12, 0</code>	The service response indicates that 12 bytes can be written.
<code>Bye Bye Tom!</code>	Write 12 bytes.
<code>OK</code>	
<code>at^sisw=9,0,1</code>	Set the <code>&lt;eodFlag&gt;</code> to mark the end of the email body.
<code>^SISW: 9,0,0</code>	The <code>&lt;eodFlag&gt;</code> is accepted by the service.
<code>OK</code>	
<code>at^sisi=9</code>	Check the connection state of service profile 9.
<code>^SISI: 9,5,0,22,0,0</code>	The command response confirms that the SMTP service is in state "5" (Closing) and that 22 bytes have been written.
<code>OK</code>	
<code>at^sisi=9</code>	Check the connection state of service profile 9.
<code>^SISI: 9,6,0,22,0,0</code>	The command response confirms that the SMTP service is in state "6" (Down) and that 22 bytes have been written.
<code>OK</code>	
<code>at^sise=9</code>	Check error status of service profile 9.
<code>^SISE: 9,0</code>	The command response confirms that no error occurred.
<code>OK</code>	
<code>at^sisc=9</code>	Close the service.
<code>OK</code>	

### 10.15.12 Configuring POP3 Service Profile

First set up a connection profile as explained in Section 10.1.1 or Section 10.1.2. Enter at least all parameters which are mandatory for a GPRS profile. The example uses the connection profile ID 1 and the service profile ID 1. The service profile is set up to retrieve a specific email (email number 2).

<code>at^siss=1,svrType,"Pop3"</code>	Select service type POP3.
<code>OK</code>	
<code>at^siss=1,conId,"1"</code>	Select connection profile 1.
<code>OK</code>	
<code>at^siss=1,address,"192.168.1.2"</code>	Specify POP3 server address.
<code>OK</code>	
<code>at^siss=1,user,"subscriber1"</code>	Specify recipient's mailbox name.
<code>OK</code>	
<code>at^siss=1,passwd,"subscr1"</code>	Password used by recipient for authentication to POP3 server.
<code>OK</code>	
<code>at^siss=1,pCmd,"3"</code>	Command used to retrieve emails.
<code>OK</code>	
<code>at^siss=1,pNumber,"2"</code>	Email message number 2 shall be retrieved.
<code>OK</code>	
<code>at^siss?</code>	To check the profile enter the <code>AT^SISS</code> read command. The response includes the values of all 10 connection profiles. Service profile 1 contains the values specified above and the values automatically assumed by default.
<code>^SISS: 0, "svrType", ""</code>	
<code>^SISS: 1, "svrType", "Pop3"</code>	
<code>^SISS: 1, "conId", "1"</code>	
<code>^SISS: 1, "alphabet", "0"</code>	Default: Character set enabled with <code>AT+CSCS</code> shall be used.
<code>^SISS: 1, "address", "192.168.1.2"</code>	
<code>^SISS: 1, "user", "subscriber1"</code>	
<code>^SISS: 1, "passwd", "*****"</code>	
<code>^SISS: 1, "pCmd", "3"</code>	
<code>^SISS: 1, "tcPort", "110"</code>	Default: TCP port number commonly used for POP3.
<code>^SISS: 1, "pNumber", "2"</code>	
<code>^SISS: 1, "pLength", "0"</code>	Default: Message size shall not be limited.

```
^SISS: 1, "pDelFlag", "0"
```

Default: Retrieved message shall not be deleted on POP3 server.

```
^SISS: 1, "tcpMR", "10"
```

Default: Number of retransmission attempts for TCP packets is 10 (= default of [AT^SCFG](#)).

```
^SISS: 1, "tcpOT", "6000"
```

Default: Timeout before closing outstanding TCP connection is 6000 sec (= default of [AT^SCFG](#)).

```
^SISS: 2, "srvType", ""
```

```
^SISS: 3, "srvType", ""
```

```
^SISS: 4, "srvType", ""
```

```
^SISS: 6, "srvType", ""
```

```
^SISS: 7, "srvType", ""
```

```
^SISS: 8, "srvType", ""
```

```
^SISS: 9, "srvType", ""
```

```
OK
```

### 10.15.13 Retrieving Email (URC Mode)

This example uses the service profile described in Section [10.15.12](#).

<pre>at^siso=1 OK ^SISR: 1, 1 at^sisr=1,500 ^SISR: 1, 500  Return-Path: &lt;subscriber1@testdomain.com&gt; X-Original-To: subscriber1@testdomain.com Delivered-To: subscriber2@testdomain.com Received: from 10.10.0.132 (unknown [10.10.0.132]) by testdomain.com (Postfix) with SMTP id 379321D004 for &lt;subscriber1@testdomain.com&gt;; Tue, 20 Dec 2005 08:00:07 +0100 (CET) To: subscriber2@testdomain.com Cc: From: subscriber1@testdomain.com Subject: TestMail Message-Id: &lt;20051220070007.379321D004@testdomain.com &gt; Date: Tue, 20 Dec 2005 08:00:07 +0100 OK at^sisr=1,500 at^sisr=1,78  (CET) X-UIDL: &amp;lL"!(Z6"!^c1!!1+%"! Status: RO  Hallo Tom!Bye Bye Tom! . OK ^SISR: 1, 2 at^sisc=1 OK</pre>	<p>Open the service that was created to retrieve email number 2 from the POP3 server.</p> <p>The "<b>^SISR</b>" indicates that data is available for reading. Try to read 500 bytes. Command response indicates that 500 bytes will be transferred, i.e. there will be no other URC since the requested length equals the confirmed length.</p> <p>Try to read another 500 bytes. Command response indicates that only 78 bytes will be transferred.</p> <p>Dot indicates end of mail according to RFC 2821.</p> <p>Parameter <code>&lt;urcCauseId&gt;</code> of the "<b>^SISR</b>" URC confirms that all data is transferred successfully. Close the service.</p>
---	--

### 10.15.14 Retrieving Email (Polling Mode)

This example uses the service profile described in Section [10.15.12](#).

<pre>at^siso=1 OK at^sisr=1,1000 ^SISR: 1, 0 OK at^sisr=1,1000 ^SISR: 1, 0 OK at^sisr=1,1000</pre>	<p>Open the service that was created to retrieve email number 2 from the POP3 server.</p> <p>Try to read 1000 bytes. Command response indicates that currently no data is available.</p> <p>Again, try to read 1000 bytes. Command response indicates that currently no data is available.</p> <p>Again, try to read 1000 bytes.</p>
--	--

^SISR: 1, 578	Command response indicates that 578 bytes are available for reading.
Return-Path: <subscriber1@testdomain.com> X-Original-To: subscriber1@testdomain.com Delivered-To: subscriber2@testdomain.com Received: from 10.10.0.132 (unknown [10.10.0.132]) by testdomain.com (Postfix) with SMTP id 379321D004 for <subscriber1@testdomain.com>; Tue, 20 Dec 2005 08:00:07 +0100 (CET) To: subscriber2@testdomain.com Cc: From: subscriber1@testdomain.com Subject: TestMail Message-Id: <20051220070007.379321D004@testdomain.com > Date: Tue, 20 Dec 2005 08:00:07 +0100 (CET) X-UIDL: &lL"!(Z6"!^c1!!1+%" Status: RO	
Hallo Tom!Bye Bye Tom!	
.	Dot indicates end of mail according to RFC 2821.
OK	
at^sisr=1,1000	Try to read 1000 bytes once again.
^SISR: 1, -2	No more data available to read, i.e. the service has finished.
OK	
at^sisi=1	Check the connection state of service profile 1.
^SISI: 1,6,578,0,0,0	The command response indicates that the POP3 service is in state "6" (Down) and that 578 bytes have been retrieved.
OK	
at^sise=1	Check error status of service profile 1.
^SISE: 1,0	The command response confirms that no error occurred.
OK	
at^sisc=1	Close the service.
OK	

### 10.15.15 HTTP POST (Polling Mode)

at^siss=1,srvType,"Http"	Select service type HTTP.
OK	
at^siss=1,conId,1	Select connection profile 1.
OK	
at^siss=1,hcMethod,1	Select "Post" method.
OK	
at^siss=1,address,"http://192.168.1.3/datafiles/dummy/dummy.txt"	
OK	
at^siss=1,hcContLen,180	Try to upload 180 bytes.
OK	
at^siso=1	Open the service.
OK	
at^sisw=1,100	Send the first 100 bytes.
^SISW: 1, 100, 0	
OK	
at^sisw=1,100	Try to send again 100 bytes.
^SISW: 1, 80, 0	80 bytes are sent.
OK	
at^sisw=1,40	Try to write data once again.

<pre> ^SISW: 1, 0, 0 OK at^sisi? ^SISI: 1,6,0,180,0,0 OK at^sise=1 ^SISE: 1,0 OK at^sisc=1 OK </pre>	<p>No further data available, i.e. the service has finished.</p> <p>The command response indicates that HTTP service is in state "6" (Down) and that 180 bytes have been sent.</p> <p>Check error status of service profile 1.</p> <p>The command response confirms that no error occurred.</p> <p>Close the service.</p>
--	---

### 10.15.16 HTTP GET (Polling Mode)

<pre> at^siss=0, srvType, "Http" OK at^siss=0, conId, 1 OK at^siss=0, hcMethod, 0 OK at^siss=0, address, http://192.168.1.4/ OK at^siso=0 OK at^sisr=0, 1500 ^SISR: 0, 1264 ...DATA... OK at^sisr=0, 1500 ^SISR: 0, 1500 ...DATA... OK at^sisr=0, 1500 ^SISR: 0, 602 ...DATA... OK at^sisr=0, 1500 ^SISR: 0, -2 OK at^sisi? ^SISI: 0,6,0,3366,0,0 OK at^sise=0 ^SISE: 0,0 OK at^sisc=0 OK </pre>	<p>Select service type HTTP.</p> <p>Select connection profile 1.</p> <p>Start reading data in polling mode.</p> <p>Again, try to read 1500 bytes.</p> <p>No more data to read, i.e. the service has finished.</p> <p>The command response indicates that the HTTP service is in state "6" (Down) and that 3366 bytes have been read.</p> <p>Check error status of service profile 0.</p> <p>The command response confirms that no error occurred.</p> <p>Close the service.</p>
--	---

### 10.15.17 Creating Transparent TCP Socket Client

```

at^siss=1,svrType,"Transparent"      Select service type "Transparent".
OK
at^siss=1,conId,1                    Select connection profile 1.
OK
at^siss=1,address,"10.10.0.110:9996:timer=2  Specify server address.
00"
OK

```

### 10.15.18 Opening and Closing Transparent TCP Service

```

at^siso=1                            Open Transparent TCP service.
OK
^SISW: 1,1                           URC indicates that Transparent TCP service is
                                       ready.
at^sist=1                             Open transparent access mode.
CONNECT                               Service is ready to send or receive data.
                                       Client is sending data, e.g Good Morning (not visible
                                       in example).
                                       Client types +++ to return to AT command mode
                                       (+++ not visible in example).

OK
at^sisi=1                             Check the service state of service profile 1.
^SISI: 1,4,0,16,16,0                 Service is in state "Up" (4). 0 bytes received, 16
                                       bytes sent and acknowledged.

OK
at^siso?                               Check the service state of service profile 1.
^SISO: 0, ""
^SISO: 1, "Transpar-                 Service is in state "Up" (4). Socket is assigned. 0
ent", "4", "2", "0", "16", "10.10.0.200:1024", "1 bytes received, 16 bytes sent. Local and remote IP
0.10.0.108:65532"                    address are assigned.
^SISO: 2, ""
^SISO: 3, ""
^SISO: 4, ""
^SISO: 5, ""
^SISO: 6, ""
^SISO: 7, ""
^SISO: 8, ""
^SISO: 9, ""

OK
at^sici?                               Check the state of the Internet connection profile.
^SICI: 0,2,1, "10.10.0.200"         Internet connection profile is in state "Up". Local IP
                                       address is assigned.

OK
at^sisc=1                             Close the service.
OK
at^sisi=1                             Check the service state of service profile 1.
^SISI: 1,2,0,0,0,0                 Service profile 1 is in state "Allocated" (2).
OK
at^siso?                               Check the service state of service profile 1.
^SISO: 0, ""
^SISO: 1, "Transpar-                 Service is in state "Allocated" (2). Socket not
ent", "2", "1", "0", "0", "0.0.0.0:0", "0.0.0.0:0
"

```



```

^SISO: 2, ""
^SISO: 3, ""
^SISO: 4, ""
^SISO: 5, ""
^SISO: 6, ""
^SISO: 7, ""
^SISO: 8, ""
^SISO: 9, ""

```

```
OK
```

```
at^sici?
```

```
^SICI: 0,0,0,"0.0.0.0"
```

```
OK
```

Check the state of the Internet connection profile.  
No Internet connection profile currently used.

### 10.15.19 Transparent TCP Client Receives Data While in AT Command Mode

```
at^siso=1
```

```
OK
```

```
^SISW: 1,1
```

```
at^sist=1
```

```
CONNECT
```

```
Hello
```

```
OK
```

```
^SISR: 1,1
```

```
at^sist=1
```

```
CONNECT
```

```
Goodbye
```

```
OK
```

```
at^sisi=1
```

```
^SISI: 1,4,12,6,6,0
```

```
OK
```

```
at^siso?
```

```
^SISO: 0, ""
```

```
^SISO: 1, "Transparent", "4", "2", "12", "6", "10.10.0.200:1025", "10.10.0.108:65532"
```

```
^SISO: 2, ""
```

```
^SISO: 3, ""
```

```
^SISO: 4, ""
```

```
^SISO: 5, ""
```

```
^SISO: 6, ""
```

```
^SISO: 7, ""
```

```
^SISO: 8, ""
```

```
^SISO: 9, ""
```

```
OK
```

```
at^sici?
```

```
^SICI: 0,2,1,"10.10.0.200"
```

Open Transparent TCP service.

URC indicates that Transparent TCP service is ready.

Open transparent access mode.

Service is ready to send or receive data.

Client is reading received data.

Client types +++ to return to AT command mode (+++ not visible in example).

URC indicates that new data is available for the client.

Return to transparent access mode.

Service is ready to send or receive data.

Client is reading received data.

Client types +++ to return to AT command mode (not visible in example).

Check the service state of service profile 1.

Service is in state "Up" (4). 12 bytes received, 6 bytes sent and acknowledged.

Check the service state of service profile 1.

Service is in state "Up" (4). Socket is assigned. 12 bytes received, 6 bytes sent. Local and remote IP address are assigned.

Check the state of the Internet connection profile.

Internet connection profile is in state "Up". Local IP address is assigned.

```

OK
at^sisc=1
OK
at^sisi=1
^SISI: 1,2,0,0,0,0
OK
at^siso?
^SISO: 0, ""
^SISO: 1, "Transpar-
ent", "2", "1", "0", "0", "0.0.0.0:0", "0.0.0.0:0
"
^SISO: 2, ""
^SISO: 3, ""
^SISO: 4, ""
^SISO: 5, ""
^SISO: 6, ""
^SISO: 7, ""
^SISO: 8, ""
^SISO: 9, ""
OK
at^sici?
^SICI: 0,0,0,"0.0.0.0"
OK

```

Close the service.

Check the service state of service profile 1. Service profile 1 is in state "Allocated" (2).

Check the service state of service profile 1.

Service is in state "Allocated" (2). Socket not assigned.

Check the state of the Internet connection profile. No Internet connection profile currently used.

### 10.15.20 Server Disconnects While Transparent TCP Service is in Transparent Access Mode

```

at^siso=1
OK
^SISW: 1,1

at^sist=1
CONNECT
Good Morning NO CARRIER

at^sisi=1
^SISI: 1,6,12,0,0,0
OK
at^siso?
^SISO: 0, ""
^SISO: 1, "Transpar-
ent", "6", "2", "12", "0", "10.10.0.200:1026", "1
0.10.0.108:65532"
^SISO: 2, ""
^SISO: 3, ""
^SISO: 4, ""
^SISO: 5, ""
^SISO: 6, ""
^SISO: 7, ""
^SISO: 8, ""
^SISO: 9, ""
OK
at^sici?

```

Open Transparent TCP service.

URC indicates that Transparent TCP service is ready.

Open transparent access mode. Service is ready to send or receive data. Server has sent data and disconnected. Client reads data. Then client gets NO CARRIER in AT command mode.

Check the service state of service profile 1. Service is in state "Down" (6). 12 bytes received.

Check the service state of service profile 1.

Service is in state "Down" (6). Socket is assigned. 6 bytes received. 12 bytes sent. Local and remote IP address are assigned.

Check the state of the Internet connection profile.

<pre> ^SICI: 0,2,1,"10.10.0.200" OK at^sisc=1 OK at^sisi=1 ^SISI: 1,2,0,0,0,0 OK </pre>	<p>Internet connection profile is in state "Up". Local IP address is assigned.</p> <p>Close the service.</p> <p>Check the service state of service profile 1. Service profile 1 is in state "Allocated" (2).</p>
---	--

### 10.15.21 Server Disconnects While Transparent TCP Service is in AT Command Mode and Data is Pending

<pre> at^siso=1 OK ^SISW: 1,1  at^sist=1 CONNECT Good Morning  OK ^SISR: 1,1  at^sisi=1 OK ^SISI: 1,4,12,3,3,0  OK at^siso? ^SISO: 0, "" ^SISO: 1, "Transpar- ent", "4", "2", "12", "3", "10.10.0.200:1027", "1 0.10.0.108:65532" ^SISO: 2, "" ^SISO: 3, "" ^SISO: 4, "" ^SISO: 5, "" ^SISO: 6, "" ^SISO: 7, "" ^SISO: 8, "" ^SISO: 9, "" OK at^sist=1 CONNECT Good bye NO CARRIER  at^sisi? ^SISI: 1,6,20,3,3,0  OK at^siso? ^SISO: 0, "" </pre>	<p>Open Transparent TCP service.</p> <p>URC indicates that Transparent TCP service is ready.</p> <p>Open transparent access mode. Service is ready to send or receive data. Client is reading data. Client types +++ to return to AT command mode (not visible in example).</p> <p>Remote server has sent data and closed the connection (not visualized in this example). URC indicates that remaining data is available for reading. Check service state of service profile 1.</p> <p>Service profile 1 is in state "Up" (4). 12 bytes received. 3 bytes sent and acknowledged.</p> <p>Check the service state of service profile 1.</p> <p>Service is in state "Up" (4). Socket is assigned. 12 bytes received. 3 bytes sent. Local and remote IP address are assigned.</p> <p>Return to transparent access mode. Service is ready to send or receive data. Client reads remaining data. Then client gets NO CARRIER in AT command mode.</p> <p>Check service state of service profile 1. Service is in service "Down" state (6). 20 bytes received. 3 bytes sent and acknowledged.</p> <p>Check the service state of service profile 1.</p>
---	---

```

^SISO: 1, "Transpar-
ent", "6", "2", "20", "3", "10.10.0.200:1027", "1
0.10.0.108:65532"
^SISO: 2, ""
^SISO: 3, ""
^SISO: 4, ""
^SISO: 5, ""
^SISO: 6, ""
^SISO: 7, ""
^SISO: 8, ""
^SISO: 9, ""
OK
at^sisc=1
OK
at^sisi=1
^SISI: 1,2,0,0,0,0
OK
at^siso?
^SISO: 0, ""
^SISO: 1, "Transpar-
ent", "2", "1", "0", "0", "0.0.0.0:0", "0.0.0.0:0
"
^SISO: 2, ""
^SISO: 3, ""
^SISO: 4, ""
^SISO: 5, ""
^SISO: 6, ""
^SISO: 7, ""
^SISO: 8, ""
^SISO: 9, ""
OK

```

Service is in state "Down" (6). Socket is assigned. 20 bytes received. 3 bytes sent. Local and remote IP address are assigned.

Close the service.

Check service state of service profile 1. Service profile 1 is in state "Allocated" (2).

Check the service state of service profile 1.

Service is in state "Allocated" (2). Socket is not assigned. Local and remote IP address not assigned.

## 11. GPRS Commands

This chapter describes AT commands that a TE (Terminal Equipment, e.g. an application running on a controlling PC) may use to control the BGS3 acting as GPRS Mobile Termination (MT). Please use chapter "[Using GPRS AT commands \(Examples\)](#)" as a first guidance.

### 11.1 AT+CGACT PDP context activate or deactivate

#### Syntax

<p>Test Command</p> <pre>AT+CGACT=?</pre> <p>Response(s)</p> <pre>+CGACT: (list of supported &lt;state&gt;s) OK</pre>																	
<p>Read Command</p> <pre>AT+CGACT?</pre> <p>Response(s)</p> <pre>+CGACT: &lt;cid&gt;, &lt;state&gt; [+CGACT: &lt;cid&gt;, &lt;state&gt;] ... OK</pre>																	
<p>Write Command</p> <pre>AT+CGACT=[&lt;state&gt;[, &lt;cid&gt;[, &lt;cid&gt;[,... ]]]]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

#### Command Description

The test command is used for requesting information on the supported PDP context activation states.

The read command returns the current activation states for all the defined PDP contexts.

The write command is used to activate or deactivate the specified PDP context(s). After the command has completed, the MT remains in V.250 command state. If any PDP context is already in the requested state, the state for that context remains unchanged. If the MT is not GPRS attached when the activation form of the command is executed, the MT first performs a GPRS attach and then attempts to activate the specified contexts. If no `<cid>`s are specified the activation/deactivation form of the command activates/deactivates all defined contexts.

#### Parameter Description

<code>&lt;state&gt;</code> <sup>(num)</sup>	
Indicates the state of PDP context activation.	
0	detached
[1]	attached

---

`<cid>(num)`

PDP Context Identifier is a numeric parameter which specifies a particular PDP context definition. The parameter is local to the TE-MT interface and is used in other PDP context-related commands.

1...2

**Note**

- [ATH](#) will deactivate any PDP context.

## 11.2 AT+CGANS Manual response to a network request for PDP context activation

### Syntax

<p>Test Command</p> <pre>AT+CGANS=?</pre> <p>Response(s)</p> <pre>+CGANS: (list of supported &lt;response&gt;s), (list of supported &lt;L2P&gt;s) OK</pre>																	
<p>Write Command</p> <pre>AT+CGANS=[&lt;response&gt;[, &lt;L2P&gt;[, &lt;cid&gt;]]]</pre> <p>Response(s)</p> <pre>CONNECT NO CARRIER ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>+</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	+	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	+										

### Command Description

The write command requests the MT to respond to a network request for GPRS PDP context activation which has been signaled to the TE by the RING or CRING unsolicited result code. The `<response>` parameter allows the TE to accept or reject the request.

### Parameter Description

<code>&lt;response&gt;</code> <sup>(num)</sup>	
[0]	the request is rejected and the MT returns OK to the TE
1	accept and request that the PDP context be activated
<code>&lt;L2P&gt;</code> <sup>(str)</sup>	
a string parameter which indicates the layer 2 protocol to be used (see <a href="#">AT+CGDATA</a> command)	
<code>&lt;cid&gt;</code> <sup>(num)</sup>	
a numeric parameter which specifies a particular PDP context definition (see <a href="#">AT+CGDCONT</a> command).	

### Note

- If `<response>` is 1, the following procedure is followed by the MT:  
If the `<L2P>` parameter value is unacceptable to the MT, the MT will return an "ERROR" or "+CME ERROR: `<err>`" response. Otherwise, the MT issues the intermediate result code CONNECT and enters V.250 online data state.  
A `<cid>` may be specified for use in the context activation request.  
During the PDP startup procedure the MT has the PDP type and the PDP address provided by the network in the Request PDP context activation message. If this is in conflict with the information provided by a specified `<cid>`, the command will fail. There will be no conflict, if the PDP type matches exactly and the PDP address given by the context definition for `<cid>` is empty or matches exactly with the address specified with the network PDP context activation message.  
The context will be activated using the values for PDP type and address provided by the network, together with all other information found in the PDP context definition. An APN may or may not be required, depending on the application.

If no `<cid>` is given or if there is no matching context definition, the MT will attempt to activate the context using the values for PDP type and address provided by the network. The other parameters will be set to their default values (see [AT+CGDCONT](#)).

If activation is successful, data transfer may proceed.

After data transfer is complete, and the layer 2 protocol termination procedure has completed successfully, the V.250 command state is reentered and the MT returns the final result code OK.

In the event of an erroneous termination or a failure to start up, the V.250 command state is re-entered and the MT returns the final result code NO CARRIER, or if enabled, "+CME ERROR: `<err>`". Attach, activate and other errors may be reported. It is also an error to issue the [AT+CGANS](#) command when there is no pending network request.

The command may be used in both normal and modem compatibility modes.



## 11.3 AT+CGATT GPRS attach or detach

### Syntax

<p>Test Command</p> <pre>AT+CGATT=?</pre> <p>Response(s)</p> <pre>+CGATT: (list of supported &lt;state&gt;s) OK</pre>																	
<p>Read Command</p> <pre>AT+CGATT?</pre> <p>Response(s)</p> <pre>+CGATT: &lt;state&gt; OK</pre>																	
<p>Write Command</p> <pre>AT+CGATT=[&lt;state&gt;]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <pre>GSM 07.07</pre>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Command Description

The test command is used for requesting information on the supported GPRS service states.

The read command returns the current GPRS service state.

The write command is used to attach the MT to, or detach the MT from the GPRS service. After the command has completed, the MT remains in V.250 command state. If the MT is already in the requested state, the command is ignored and the OK response is returned. Any active PDP contexts will be automatically deactivated when the attachment state changes to detached.

### Parameter Description

<state> <sup>(num)</sup>	
Indicates the state of GPRS attachment.	
0 <sup>(P)</sup>	detached
[1]	attached

### Notes

- If the MT is in dedicated mode, write command returns "+CME ERROR: operation temporary not allowed".
- When the module is GPRS attached and a PLMN reselection occurs to a non-GPRS network or to a network where the SIM is not subscribed to for using GPRS, the resulting GMM (GPRS mobility management) state according to GSM 24.008 is REGISTERED/NO CELL, meaning that the read command will still show <state>=1.
- Under some network conditions the GPRS attach command fails, if entered immediately after a "+CREG: 1" URC. This can be avoided by waiting at least 1s before entering the GPRS attach command.

## 11.4 AT+CGAUTO Automatic response to a network request for PDP context activation

### Syntax

<p>Test Command</p> <pre>AT+CGAUTO=?</pre> <p>Response(s)</p> <pre>+CGAUTO: (list of supported &lt;n&gt;s) OK</pre>																	
<p>Read Command</p> <pre>AT+CGAUTO?</pre> <p>Response(s)</p> <pre>+CGAUTO: &lt;n&gt; OK</pre>																	
<p>Write Command</p> <pre>AT+CGAUTO=[&lt;n&gt;]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Command Description

The test command returns the values of `<n>` supported by the MT as a compound value.

The write command disables or enables an automatic positive response (auto-answer) to the receipt of a Request PDP Context Activation message from the network. It also provides control over the use of the V.250 basic commands `ATS0`, `ATA` and `ATH` for handling network requests for PDP context activation.

### Parameter Description

<code>&lt;n&gt;</code> <sup>(num)</sup>	Description
0	Disable automatic response for network requests for GPRS PDP context activation. GPRS network requests are manually accepted or rejected by the <code>AT+CGANS</code> command.
1	Enable automatic response for network requests for GPRS PDP context activation. GPRS requests are automatically accepted according to the description below.
3(&F)(P)	Modem compatibility mode. The automatic acceptance of both GPRS and incoming CSD calls is controlled by the <code>ATS0</code> command. Manual control uses the <code>ATA</code> and <code>ATH</code> commands, respectively, to accept or reject GPRS network requests or incoming CSD calls.

### Notes

- It is allowed to have different `AT+CGAUTO` settings on different interfaces.
- When the `AT+CGAUTO=0` command is received, the MT will not perform a GPRS detach if it is attached. Subsequently, when the MT announces a network request for PDP context activation by issuing the URC RING or CRING, the TE may manually accept or reject the request by issuing the `AT+CGANS` command or may simply ignore the network request.

- 
- When the `AT+CGAUTO=1` command is received, the MT will attempt to perform a GPRS attach if it is not yet attached. Failure will result in ERROR or, if enabled +CME ERROR being returned to the TE. Subsequently, the MT announces a network request for PDP context activation by issuing the URC RING to the TE, followed by the intermediate result code CONNECT. The MT then enters V.250 online data state and follows the same procedure as it would after having received a +CGANS=1 with no <L2P> or <cid> values specified.
  - If a GPRS attach will be initiated by this command and the MT is not able to attach for more than 385 seconds (timer T3310 expired), command returns with "ERROR" or "+CME ERROR: unknown", but MT is still trying to attach and the requested automatic mode <n> is in use.
  - If a network request for PDP context activation is answered automatically and if another AT command is issued at the same time on the same interface, then this AT command is not executed. Any response belongs to the automatic context activation procedure. If the AT command which caused the collision was a circuit switched data call, the CONNECT response does not belong to this data call but to the GPRS. This can be detected if `ATX` is not set to 0. CS data call will issue CONNECT <text>, GPRS will issue CONNECT only.

## 11.5 AT+CGDATA Enter data state

### Syntax

Test Command AT+CGDATA=? Response(s) +CGDATA: (list of supported <L2P>s) OK	
Write Command AT+CGDATA=[<L2P>[, <cid>[, <cid>]]] Response(s) CONNECT NO CARRIER ERROR +CME ERROR: <err>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last + + + + + + - +	Reference(s) GSM 07.07

### Command Description

The test command is used for requesting information on the supported layer 2 protocols to be used between the TE and MT.

The write command causes the MT to perform all actions which are necessary to establish communication between the TE and the network using one or more GPRS PDP types. This may include performing a GPRS attach and one or more PDP context activations. Commands following the [AT+CGDATA](#) command in the AT command line will not be processed by the MT.

If no <cid> is given or if there is no matching context definition, the MT will attempt to activate the context with PDP type IP and all other context parameters set to their default values (see [AT+CGDCONT](#), [AT+CGQREQ](#), [AT+CGQMIN](#)).

If the <L2P> parameter is omitted, the layer 2 protocol is unspecified and PPP will be used.

If the write command is successful, the MT issues the intermediate result code CONNECT and enters V.250 online data state.

After data transfer is complete, and the layer 2 protocol termination procedure has completed successfully, the command state is reentered and the MT returns the final result code OK.

If the <L2P> parameter value is unacceptable to the MT, the MT returns ERROR or +CME ERROR.

In the event of erroneous termination or a failure to start up, the command state is reentered and the MT returns NO CARRIER, or if enabled +CME ERROR.

### Parameter Description

<L2P><sup>(str)</sup>  
 Layer 2 protocol to be used between the TE and MT.  
 ["PPP"] layer 2 protocol PPP

<cid><sup>(num)</sup>  
 Parameter specifies a particular PDP context definition. The parameter is local to the TE-MT interface and is used in other PDP context-related commands.  
 1...2

## Notes

- If the MT is in dedicated mode, write command returns "+CME ERROR: operation temporary not allowed".
- It is possible to leave the GPRS data mode and enter the command mode by using the V.250 command `+++`. By using the command `AT+CGDATA` again, the data mode is reentered. Which context is used to return to data mode, depends on the supplied parameter `<cid>`.  
If no `<cid>` is specified, this is equivalent to using the V.250 command `ATO`, which is usable for GPRS connections too. In this case the first context will be used, which is active and already in data mode since it has been activated.  
It is possible to use `AT+CGDATA` to enter the data mode for a context, which is not yet in data mode since it has been activated. With `ATO` this is not possible.

### 11.5.1 Automatic deactivation of PDP context during dial-up PPP

When using the `AT+CGDATA` write command or `ATD*99#` or `ATD*98#` the MT issues the intermediate result code `CONNECT` and enters V.250ter online data state. In V.250 online data state, first some LCP protocol exchange between MT and TE is performed to set up the PPP link. After successfully establishing the PPP link, the MT performs the PDP context activation procedure if the context is not already activated. As a result, the MT is in a "PDP context activated" state within the PLMN, the PPP link is established on the mobile side and the mobile is ready for IP data transfer.

If the TE wants to close the LCP link the MT may perform an LCP termination request procedure on PPP level. After this LCP termination procedure the MT deactivates the PDP context automatically and the MT returns to V.250 command mode and issues the final result code `NO CARRIER`.

During the implicit PDP context deactivation procedure after LCP termination the TE may change into V.250 command state (e.g. by using `+++` or by toggling DTR if `AT&D` is set to 1) before the result `NO CARRIER` occurs. In this case the application should not try to deactivate the PDP context by using the commands `AT+CGACT` or `ATH`. If DTR is configured to disconnect data connections (`AT&D2`), then the application should not toggle DTR during the implicit PDP context deactivation and before "NO CARRIER" is received.



<APN><sup>(str)</sup>

**Access Point Name**

The logical name that is used to select the GGSN or the external packet data network. If the value is null or omitted, then the subscription value will be requested.

<PDP\_addr><sup>(str)</sup>

**Packet Data Protocol address**

Identifies the MT in the address space applicable to PDP (e.g. IP V4 address for PDP type IP). If the value is null or omitted, then a value may be provided by the TE during the PDP startup procedure or, failing that, a dynamic address will be requested.

<d\_comp><sup>(num)</sup>

**Data Compression**

Controls the PDP data compression (applicable for Subnetwork Dependent Convergence Protocol (SNDCCP) only) 3GPP TS 44.065

[0]	off
-----	-----

<h\_comp><sup>(num)</sup>

**Header Compression**

Controls the PDP header compression 3GPP TS 44.065, 3GPP TS 25.323

[0]	off
1	on

**Notes**

- The MT supports PDP type IP only.
- All context definitions will be stored non volatile if the ME is configured accordingly (see AT<sup>^</sup>SCFG parameter "GPRS/PersistentContexts" (<gpc>)).
- If the non volatile storage of CGDCONT settings is not activated by the AT<sup>^</sup>SCFG parameter "GPRS/PersistentContexts", then AT&F and ATZ will undefine every context which is not active or not online.

## 11.7 AT+CGEQMIN Rel. 99 Quality of Service Profile (Minimum acceptable)

### Syntax

<p>Test Command</p> <pre>AT+CGEQMIN=?</pre> <p>Response(s)</p> <pre>+CGEQMIN: &lt;PDP_type&gt;, (list of supported &lt;Traffic class&gt;s), (list of supported &lt;Maximum bitrate UL&gt;s), (list of supported &lt;Maximum bitrate DL&gt;s), (list of supported &lt;Guaranteed bitrate UL&gt;s), (list of supported &lt;Guaranteed bitrate DL&gt;s), (list of supported &lt;Delivery order&gt;s), (list of supported &lt;Maximum SDU size&gt;s), (list of supported &lt;SDU error ratio&gt;s), (list of supported &lt;Residual bit error ratio&gt;s), (list of supported &lt;Delivery of erroneous SDUs&gt;s), (list of supported &lt;Transfer delay&gt;s), (list of supported &lt;Traffic handling priority&gt;s)</pre> <p>OK</p>																	
<p>Read Command</p> <pre>AT+CGEQMIN?</pre> <p>Response(s)</p> <pre>[+CGEQMIN: &lt;cid&gt;, &lt;Traffic class&gt;, &lt;Maximum bitrate UL&gt;, &lt;Maximum bitrate DL&gt;, &lt;Guaranteed bitrate UL&gt;, &lt;Guaranteed bitrate DL&gt;, &lt;Delivery order&gt;, &lt;Maximum SDU size&gt;, &lt;SDU error ratio&gt;, &lt;Residual bit error ratio&gt;, &lt;Delivery of erroneous SDUs&gt;, &lt;Transfer delay&gt;, &lt;Traffic handling priority&gt;]</pre> <p>[+CGEQMIN: ...]</p>																	
<p>Write Command</p> <pre>AT+CGEQMIN=[&lt;cid&gt;[, &lt;Traffic class&gt;[, &lt;Maximum bitrate UL&gt;[, &lt;Maximum bitrate DL&gt;[, &lt;Guaranteed bitrate UL&gt;[, &lt;Guaranteed bitrate DL&gt;[, &lt;Delivery order&gt;[, &lt;Maximum SDU size&gt;[, &lt;SDU error ratio&gt;[, &lt;Residual bit error ratio&gt;[, &lt;Delivery of erroneous SDUs&gt;[, &lt;Transfer delay&gt;[, &lt;Traffic handling priority&gt;]]]]]]]]]]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>3GPP TS 27.007</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Command Description

The test command returns values supported as a compound value.

The read command returns the current settings for each defined context.

The write command allows the TE to specify a Quality of Service Profile for the context identified by the (local) context identification parameter `<cid>` which is checked by the MT against the negotiated profile returned in the Activate/Modify PDP Context Accept message.

A special form of the write command, `AT+CGEQMIN=<cid>` causes the requested profile for context number `<cid>` to become undefined.

`AT&F` and `ATZ` will undefine the QoS profiles of every context which is not active or not online.

### Parameter Description

<p><code>&lt;cid&gt;</code><sup>(num)</sup></p>
<p>Parameter specifies a particular PDP context definition. The parameter is local to the TE-MT interface and is used in other PDP context-related commands.</p> <p>1...2</p>



**<Traffic class><sup>(num)</sup>**

0	conversational
1	streaming
2	interactive
3	background
[4]	subscribed value

**<Maximum bitrate UL><sup>(num)</sup>**

This parameter indicates the maximum number of kbits/s delivered to UMTS (up-link traffic) at a SAP. As an example a bitrate of 32kbit/s would be specified as 32 (e.g. [AT+CGEQMIN=...,32,...](#)).

[0]	subscribed value
1...63	
64...128	(value needs to be divisible by 8 without remainder)
256	
512	

**<Maximum bitrate DL><sup>(num)</sup>**

This parameter indicates the maximum number of kbits/s delivered by UMTS (down-link traffic) at a SAP. As an example a bitrate of 32kbit/s would be specified as 32 (e.g. [AT+CGEQMIN=...,32,...](#)).

[0]	subscribed value
1...63	
64...256	(value needs to be divisible by 8 without remainder)
512	

**<Guaranteed bitrate UL><sup>(num)</sup>**

This parameter indicates the guaranteed number of kbits/s delivered to UMTS (up-link traffic) at a SAP (provided that there is data to deliver). As an example a bitrate of 32kbit/s would be specified as 32 (e.g. [AT+CGEQMIN=...,32,...](#)).

[0]	subscribed value
1...63	
64...128	(value needs to be divisible by 8 without remainder)

**<Guaranteed bitrate DL><sup>(num)</sup>**

This parameter indicates the guaranteed number of kbits/s delivered by UMTS (down-link traffic) at a SAP (provided that there is data to deliver). As an example a bitrate of 32kbit/s would be specified as 32 (e.g. [AT+CGEQMIN=...,32,...](#)).

[0]	subscribed value
1...63	
64...256	(value needs to be divisible by 8 without remainder)

**<Delivery order><sup>(num)</sup>**

This parameter indicates whether the UMTS bearer shall provide in-sequence SDU delivery or not.

0	no
1	yes
[2]	subscribed value

**<Maximum SDU size><sup>(num)</sup>**

This parameter indicates the maximum allowed SDU size in octets.

[0]	subscribed value
10...1520	(value needs to be divisible by 10 without remainder)
1502	

**<SDU error ratio><sup>(str)</sup>**

This parameter indicates the target value for the fraction of SDUs lost or detected as erroneous. SDU error ratio is defined only for conforming traffic. The value is specified as "mEe". As an example a target SDU error ratio of  $5 \cdot 10^{-3}$  would be specified as "5E3" (e.g. [AT+CGEQMIN=..., "5E3", ...](#)).

["0E0"]	subscribed value
"1E2"	
"7E3"	
"1E3"	
"1E4"	
"1E5"	
"1E6"	
"1E1"	

**<Residual bit error ratio><sup>(str)</sup>**

This parameter indicates the target value for the undetected bit error ratio in the delivered SDUs. If no error detection is requested, Residual bit error ratio indicates the bit error ratio in the delivered SDUs. The value is specified as "mEe". As an example a target residual bit error ratio of  $5 \cdot 10^{-3}$  would be specified as "5E3" (e.g. [AT+CGEQMIN=..., "5E3", ...](#)).

["0E0"]	subscribed value
"5E2"	
"1E2"	
"5E3"	
"4E3"	
"1E3"	
"1E4"	
"1E5"	
"1E6"	
"6E8"	

**<Delivery of erroneous SDUs><sup>(num)</sup>**

This parameter indicates whether SDUs detected as erroneous shall be delivered or not.

0	no
1	yes
2	no detect
[3]	subscribed value

**<Transfer delay><sup>(num)</sup>**

This parameter indicates the targeted time between request to transfer an SDU at one SAP to its delivery at the other SAP, in milliseconds.

[0]	subscribed value
10...150	(value needs to be divisible by 10 without remainder)
200...950	(value needs to be divisible by 50 without remainder)
1000...4000	(value needs to be divisible by 100 without remainder)

**<Traffic handling priority><sup>(num)</sup>**

This parameter specifies the relative importance for handling of all SDUs belonging to the UMTS bearer compared to the SDUs of the other bearers.

[0]	subscribed
1	
2	
3	

**<PDP\_type><sup>(str)</sup>**

Packet Data Protocol Type

“IP“

**Notes**

- If parameters are not defined, the parameter default values depend on the HLR-stored subscribed default values.
- Definitions of parameters can be found in 3GPP TS 23.107



**<Traffic class><sup>(num)</sup>**

0	conversational
1	streaming
2	interactive
3	background
[4]	subscribed value

**<Maximum bitrate UL><sup>(num)</sup>**

This parameter indicates the maximum number of kbits/s delivered to UMTS (up-link traffic) at a SAP. As an example a bitrate of 32kbit/s would be specified as 32 (e.g. [AT+CGEQREQ=...,32,...](#)).

[0]	subscribed value
1...63	
64...128	(value needs to be divisible by 8 without remainder)
256	
512	

**<Maximum bitrate DL><sup>(num)</sup>**

This parameter indicates the maximum number of kbits/s delivered by UMTS (down-link traffic) at a SAP. As an example a bitrate of 32kbit/s would be specified as 32 (e.g. [AT+CGEQREQ=...,32,...](#)).

[0]	subscribed value
1...63	
64...256	(value needs to be divisible by 8 without remainder)
512	

**<Guaranteed bitrate UL><sup>(num)</sup>**

This parameter indicates the guaranteed number of kbits/s delivered to UMTS (up-link traffic) at a SAP (provided that there is data to deliver). As an example a bitrate of 32kbit/s would be specified as 32 (e.g. [AT+CGEQREQ=...,32,...](#)).

[0]	subscribed value
1...63	
64...128	(value needs to be divisible by 8 without remainder)

**<Guaranteed bitrate DL><sup>(num)</sup>**

This parameter indicates the guaranteed number of kbits/s delivered by UMTS (down-link traffic) at a SAP (provided that there is data to deliver). As an example a bitrate of 32kbit/s would be specified as 32 (e.g. [AT+CGEQREQ=...,32,...](#)).

[0]	subscribed value
1...63	
64...256	(value needs to be divisible by 8 without remainder)

**<Delivery order><sup>(num)</sup>**

This parameter indicates whether the UMTS bearer shall provide in-sequence SDU delivery or not.

0	no
1	yes
[2]	subscribed value

**<Maximum SDU size><sup>(num)</sup>**

This parameter indicates the maximum allowed SDU size in octets.

[0]	subscribed value
10...1520	(value needs to be divisible by 10 without remainder)
1502	

**<SDU error ratio><sup>(str)</sup>**

This parameter indicates the target value for the fraction of SDUs lost or detected as erroneous. SDU error ratio is defined only for conforming traffic. The value is specified as "mEe". As an example a target SDU error ratio of  $5 \cdot 10^{-3}$  would be specified as "5E3" (e.g. [AT+CGEQREQ=..., "5E3", ...](#)).

["0E0"]	subscribed value
"1E2"	
"7E3"	
"1E3"	
"1E4"	
"1E5"	
"1E6"	
"1E1"	

**<Residual bit error ratio><sup>(str)</sup>**

This parameter indicates the target value for the undetected bit error ratio in the delivered SDUs. If no error detection is requested, Residual bit error ratio indicates the bit error ratio in the delivered SDUs. The value is specified as "mEe". As an example a target residual bit error ratio of  $5 \cdot 10^{-3}$  would be specified as "5E3" (e.g. [AT+CGEQREQ=..., "5E3", ...](#)).

["0E0"]	subscribed value
"5E2"	
"1E2"	
"5E3"	
"4E3"	
"1E3"	
"1E4"	
"1E5"	
"1E6"	
"6E8"	

**<Delivery of erroneous SDUs><sup>(num)</sup>**

This parameter indicates whether SDUs detected as erroneous shall be delivered or not.

0	no
1	yes
2	no detect
[3]	subscribed value

**<Transfer delay><sup>(num)</sup>**

This parameter indicates the targeted time between request to transfer an SDU at one SAP to its delivery at the other SAP, in milliseconds.

[0]	subscribed value
10...150	(value needs to be divisible by 10 without remainder)
200...950	(value needs to be divisible by 50 without remainder)
1000...4000	(value needs to be divisible by 100 without remainder)

**<Traffic handling priority><sup>(num)</sup>**

This parameter specifies the relative importance for handling of all SDUs belonging to the UMTS bearer compared to the SDUs of the other bearers.

[0]	subscribed
1	
2	
3	

**<PDP\_type><sup>(str)</sup>**

Packet Data Protocol Type

“IP“

**Notes**

- If parameters are not defined, the parameter default values depend on the HLR-stored subscribed default values.
- Definitions of parameters can be found in 3GPP TS 23.107

## 11.9 AT+CGPADDR Show PDP address

### Syntax

Test Command	
AT+CGPADDR=?	
Response(s)	
[+CGPADDR: (list of defined <cid>s)]	
OK	
Write Command	
AT+CGPADDR=[<cid>[,<cid>]]	
Response(s)	
[+CGPADDR: <cid>, <PDP_address>]	
[+CGPADDR: <cid>, <PDP_address>]	
OK	
ERROR	
+CME ERROR: <err>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
+ + + + + + - -	GSM 07.07

### Command Description

The test command returns a list of defined <cid>s.

The write command returns a list of PDP addresses for the specified context identifiers. If no <cid> is specified, the addresses for all defined contexts are returned.

### Parameter Description

<cid><sup>(num)</sup>

A numeric parameter which specifies a particular PDP context definition (see [AT+CGDCONT](#) command).

<PDP\_address><sup>(str)</sup>

A string that identifies the MT in the address space applicable to the PDP. The address may be static or dynamic.

### Note

- If no <cid> is specified, the write command will return a list of all defined contexts.



## 11.10 AT+CGQMIN Quality of Service Profile (Minimum acceptable)

### Syntax

<p>Test Command</p> <pre>AT+CGQMIN=?</pre> <p>Response(s)</p> <pre>+CGQMIN: &lt;PDP_type&gt;, (list of supported &lt;precedence&gt;s), (list of supported &lt;delay&gt;s), (list of supported &lt;reliability&gt;s), (list of supported &lt;peak&gt;s), (list of supported &lt;mean&gt;s) OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<p>Read Command</p> <pre>AT+CGQMIN?</pre> <p>Response(s)</p> <pre>[+CGQMIN: &lt;cid&gt;, &lt;precedence&gt;, &lt;delay&gt;, &lt;reliability&gt;, &lt;peak&gt;, &lt;mean&gt;] [+CGQMIN: ...] OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<p>Write Command</p> <pre>AT+CGQMIN=[&lt;cid&gt;[, &lt;precedence&gt;[, &lt;delay&gt;[, &lt;reliability&gt;[, &lt;peak&gt;[, &lt;mean&gt;]]]]]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Command Description

The test command returns values supported as a compound value. If the MT supports several PDP types, the parameter value ranges for each PDP type are returned on a separate line.

The read command returns the current settings for each defined context.

This command allows the TE to specify a minimum acceptable profile which is checked by the MT against the negotiated profile returned in the Activate PDP Context Accept message.

The set command specifies a profile for the context identified by the (local) context identification parameter, `<cid>`.

Please note, that the parameters of the minimum acceptable profile need to meet the following condition:

```
((AT+CGQMIN.<delay>= 0) OR (AT+CGQREQ.<delay> ≤ AT+CGQMIN.<delay>)) AND
((AT+CGQMIN.<reliability>= 0) OR
(AT+CGQREQ.<reliability> ≤ AT+CGQMIN.<reliability>)) AND
((AT+CGQMIN.<peak>= 0) OR (AT+CGQREQ.<peak> ≥ AT+CGQMIN.<peak>)) AND
((AT+CGQMIN.<precedence>= 0) OR
(AT+CGQREQ.<precedence> ≤ AT+CGQMIN.<precedence>)) AND
(AT+CGQREQ.<mean> ≥ AT+CGQMIN.<mean>)
```

If this condition is not fulfilled or the network does not support all of the specified minimum QoS settings, then the activation of the associated context will fail.

A special form of the set command, `AT+CGQMIN= <cid>` causes the minimum acceptable profile for context number `<cid>` to become undefined. In this case no check is made against the negotiated profile.

`AT&F` and `ATZ` will undefine the minimum QoS profiles of every context which is not active or not online.

**Parameter Description**

**<cid><sup>(num)</sup>**

Parameter specifies a particular PDP context definition. The parameter is local to the TE-MT interface and is used in other PDP context-related commands.

1...2

**<precedence><sup>(num)</sup>**

Precedence class

- [0] network subscribed value
- 1 High Priority  
Service commitments shall be maintained ahead of precedence classes 2 and 3
- 2 Normal priority  
Service commitments shall be maintained ahead of precedence class 3
- 3 Low priority  
Service commitments shall be maintained

**<delay><sup>(num)</sup>**

Delay class

The delay parameter defines the end-to-end transfer delay incurred in the transmission of SDUs through the GPRS network(s).

- [0] network subscribed value
- 1..4 SDU size: 128 octets:

Delay Class	Mean Transfer Delay	95 percentile
1 (Predictive)	<0.5	<1.5
2 (Predictive)	<5	<25
3 (Predictive)	<50	<250
4 (Best Effort)	Unspecified	

SDU size: 1024 octets:

Delay Class	Mean Transfer Delay	95 percentile
1 (Predictive)	<0.5	<1.5
2 (Predictive)	<5	<25
3 (Predictive)	<50	<250
4 (Best Effort)	Unspecified	

**<reliability><sup>(num)</sup>**

Reliability class

- [0] network subscribed value
- 1 Non real-time traffic, error-sensitive application that cannot cope with data loss
- 2 Non real-time traffic, error-sensitive application that can cope with infrequent data loss
- 3 Non real-time traffic, error-sensitive application that can cope with data loss, GMM/SM, and SMS

- 4 Real-time traffic, error-sensitive application that can cope with data loss
- 5 Real-time traffic, error non-sensitive application that can cope with data loss

**<peak><sup>(num)</sup>**

Peak throughput class (in octets per second).

- [0] network subscribed value
- 1 Up to 1 000 (8 kbit/s).
- 2 Up to 2 000 (16 kbit/s).
- 3 Up to 4 000 (32 kbit/s).
- 4 Up to 8 000 (64 kbit/s).
- 5 Up to 16 000 (128 kbit/s).
- 6 Up to 32 000 (256 kbit/s).
- 7 Up to 64 000 (512 kbit/s).
- 8 Up to 128 000 (1024 kbit/s).
- 9 Up to 256 000 (2048 kbit/s).

**<mean><sup>(num)</sup>**

Mean throughput class(in octets per hour).

- [0] network subscribed value
- 1 100 (~0.22 bit/s)
- 2 200 (~0.44 bit/s)
- 3 500 (~1.11 bit/s)
- 4 1 000 (~2.2 bit/s)
- 5 2 000 (~4.4 bit/s)
- 6 5 000 (~11.1 bit/s)
- 7 10 000 (~22 bit/s)
- 8 20 000 (~44 bit/s)
- 9 50 000 (~111 bit/s)
- 10 100 000 (~0.22 kbit/s)
- 11 200 000(~0.44 kbit/s)
- 12 500 000(~1.11 kbit/s)
- 13 1 000 000 (~2.2 kbit/s)
- 14 2 000 000 (~4.4 kbit/s)
- 15 5 000 000 (~11.1 kbit/s)
- 16 10 000 000 (~22 kbit/s)
- 17 20 000 000 (~44 kbit/s)
- 18 50 000 000 (~111 kbit/s)
- 31 best effort

**<PDP\_type><sup>(str)</sup>**

Packet Data Protocol Type

“IP“

### Notes

- If parameters are not defined, the parameter default values depend on the HLR-stored subscribed default values.
- Definitions of parameters in GSM 02.60 and GSM 03.60 paragraph 15.2 "Quality of Service Profile".

### Example

If some of the QoS parameters are omitted, they will keep their current value (or the default value if not specified so far), e.g.:

```
AT+CGDCONT=1, "IP"  
OK  
AT+CGQMIN=  
OK  
AT+CGQMIN?  
+CGQMIN:1,0,0,0,0,0  
OK  
AT+CGQMIN=1,0  
OK  
AT+CGQMIN?  
+CGQMIN:1,0,0,0,0,0  
OK  
AT+CGQMIN=1,0,0,0,1  
OK  
AT+CGQMIN?  
+CGQMIN:1,0,0,0,1,0  
OK  
AT+CGQMIN=1,1  
OK  
AT+CGQMIN?  
+CGQMIN:1,1,0,0,1,0  
OK
```

## 11.11 AT+CGQREQ Quality of Service Profile (Requested)

### Syntax

<p>Test Command</p> <pre>AT+CGQREQ=?</pre> <p>Response(s)</p> <pre>+CGQREQ: &lt;PDP_type&gt;, (list of supported &lt;precedence&gt;s), (list of supported &lt;delay&gt;s), (list of supported &lt;reliability&gt;s), (list of supported &lt;peak&gt;s), (list of supported &lt;mean&gt;s) OK</pre>																	
<p>Read Command</p> <pre>AT+CGQREQ?</pre> <p>Response(s)</p> <pre>[+CGQREQ: &lt;cid&gt;, &lt;precedence&gt;, &lt;delay&gt;, &lt;reliability&gt;, &lt;peak&gt;, &lt;mean&gt;] [+CGQREQ: ...]</pre>																	
<p>Write Command</p> <pre>AT+CGQREQ=[&lt;cid&gt;[, &lt;precedence&gt;[, &lt;delay&gt;[, &lt;reliability&gt;[, &lt;peak&gt;[, &lt;mean&gt;]]]]]]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Command Description

The test command returns values supported as a compound value. If the MT supports several PDP types, the parameter value ranges for each PDP type are returned on a separate line.

The read command returns the current settings for each defined context.

This command allows the TE to specify a Quality of Service Profile that is used when the MT sends an Activate PDP Context Request message to the network.

The set command specifies a profile for the context identified by the (local) context identification parameter, <cid>.

Please note, that the parameters of the requested QoS profile need to meet the following condition:

```
((AT+CGQMIN.<delay>= 0) OR (AT+CGQREQ.<delay> ≤ AT+CGQMIN.<delay>)) AND
((AT+CGQMIN.<reliability>= 0) OR
(AT+CGQREQ.<reliability> ≤ AT+CGQMIN.<reliability>)) AND
((AT+CGQMIN.<peak>= 0) OR (AT+CGQREQ.<peak> ≥ AT+CGQMIN.<peak>)) AND
((AT+CGQMIN.<precedence>= 0) OR
(AT+CGQREQ.<precedence> ≤ AT+CGQMIN.<precedence>)) AND
(AT+CGQREQ.<mean> ≥ AT+CGQMIN.<mean>)
```

If this condition is not fulfilled or the network does not support all of the requested QoS settings, then the activation of the associated context will fail.

A special form of the set command, +CGQREQ=<cid> causes the requested profile for context number <cid> to become undefined.

AT&F and ATZ will undefine the QoS profiles of every context which is not active or not online.

**Parameter Description**

**<cid><sup>(num)</sup>**

Parameter specifies a particular PDP context definition. The parameter is local to the TE-MT interface and is used in other PDP context-related commands.

1...2

**<precedence><sup>(num)</sup>**

Precedence class

- [0] network subscribed value
- 1 High Priority  
Service commitments shall be maintained ahead of precedence classes 2 and 3
- 2 Normal priority  
Service commitments shall be maintained ahead of precedence class 3
- 3 Low priority  
Service commitments shall be maintained

**<delay><sup>(num)</sup>**

Delay class

This parameter defines the end-to-end transfer delay incurred in the transmission of SDUs through the GPRS network(s).

- [0] network subscribed value
- 1..4 with SDU size = 128 octets:

Delay Class	Mean Transfer Delay	95 percentile
1 (Predictive)	<0.5	<1.5
2 (Predictive)	<5	<25
3 (Predictive)	<50	<250
4 (Best Effort)	Unspecified	-

with SDU size = 1024 octets:

Delay Class	Mean Transfer Delay	95 percentile
1 (Predictive)	<0.5	<1.5
2 (Predictive)	<5	<25
3 (Predictive)	<50	<250
4 (Best Effort)	Unspecified	-

**<reliability><sup>(num)</sup>**

Reliability class

- [0] network subscribed value
- 1 Non real-time traffic, error-sensitive application that cannot cope with data loss
- 2 Non real-time traffic, error-sensitive application that can cope with infrequent data loss
- 3 Non real-time traffic, error-sensitive application that can cope with data loss, GMM/SM, and SMS

- 4 Real-time traffic, error-sensitive application that can cope with data loss
- 5 Real-time traffic, error non-sensitive application that can cope with data loss

**<peak><sup>(num)</sup>**

Peak throughput class  
 in octets per second

[0]	network subscribed value
1	Up to 1 000 (8 kbit/s)
2	Up to 2 000 (16 kbit/s)
3	Up to 4 000 (32 kbit/s)
4	Up to 8 000 (64 kbit/s)
5	Up to 16 000 (128 kbit/s)
6	Up to 32 000 (256 kbit/s)
7	Up to 64 000 (512 kbit/s)
8	Up to 128 000 (1024 kbit/s)
9	Up to 256 000 (2048 kbit/s)

**<mean><sup>(num)</sup>**

Mean throughput class  
 in octets per hour

[0]	network subscribed value
1	100 (~0.22 bit/s)
2	200 (~0.44 bit/s)
3	500 (~1.11 bit/s)
4	1 000 (~2.2 bit/s)
5	2 000 (~4.4 bit/s)
6	5 000 (~11.1 bit/s)
7	10 000 (~22 bit/s)
8	20 000 (~44 bit/s)
9	50 000 (~111 bit/s)
10	100 000 (~0.22 kbit/s)
11	200 000(~0.44 kbit/s)
12	500 000(~1.11 kbit/s)
13	1 000 000 (~2.2 kbit/s)
14	2 000 000 (~4.4 kbit/s)
15	5 000 000 (~11.1 kbit/s)
16	10 000 000 (~22 kbit/s)
17	20 000 000 (~44 kbit/s)
18	50 000 000 (~111 kbit/s)
31	best effort

**<PDP\_type><sup>(str)</sup>**

Packet Data Protocol type  
 "IP"

### Notes

- If parameters are not defined, the parameter default values depend on the HLR-stored subscribed default values.
- Definitions of parameters in GSM 02.60 and GSM 03.60 paragraph 15.2 "Quality of Service Profile".

### Example

If some of the QoS parameters are omitted, they will keep their current value (or the default value if not specified so far), e.g.:

```
AT+CGDCONT=1,"IP"  
OK  
AT+CGQREQ=  
OK  
AT+CGQREQ?  
+CGQREQ:1,0,0,0,0,0  
OK  
AT+CGQREQ=1,0  
OK  
AT+CGQMIN?  
+CGQREQ:1,0,0,0,0,0  
OK  
AT+CGQREQ=1,0,0,0,1  
OK  
AT+CGQREQ?  
+CGQREQ:1,0,0,0,1,0  
OK  
AT+CGQREQ=1,1  
OK  
AT+CGQREQ?  
+CGQREQ:1,1,0,0,1,0  
OK
```



## 11.12 AT+CGREG GPRS Network Registration Status

**AT+CGREG** write command enables presentation of URC "+CGREG: <stat>" when <n>=1 and ME's GPRS network registration status changes, or URC "+CGREG: <stat>, <lac>, <ci>" when <n>=2 and the current network cell changes.

**AT+CGREG** read command queries the current URC presentation status and <stat> which shows whether the network has currently indicated the registration of the ME. Location information elements <lac> and <ci> are returned only if <n>=2 and ME is registered to the network.

### Syntax

<p>Test Command</p> <p>AT+CGREG=?</p> <p>Response(s)</p> <p>+CGREG: (list of supported &lt;n&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CGREG?</p> <p>Response(s)</p> <p>+CGREG: &lt;n&gt;, &lt;stat&gt;[, &lt;lac&gt;, &lt;ci&gt;]</p> <p>OK</p>																	
<p>Write Command</p> <p>AT+CGREG=[&lt;n&gt;]</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Unsolicited Result Codes

URC 1

+CGREG: <stat>

Indicates a change in the ME's GPRS network registration status.

URC 2

+CGREG: <stat>, <lac>, <ci>

Indicates a change in the ME's GPRS network registration status or a change of the network cell including location information.

### Parameter Description

<n> <sup>(num)</sup>	
0(&F)(P)	Disable network registration unsolicited result code
1	Enable network registration URC "+CGREG: <stat>"
2	Enable network registration URC "+CGREG: <stat>, <lac>, <ci>"

**<stat><sup>(num)</sup>**

0	Not registered, ME is not currently searching an operator to register to. The ME is in GMM state GMM-NULL or GMM-DEREGISTERED-INITIATED. GPRS service is disabled, the ME is allowed to attach to GPRS if requested by the user.
1	Registered, home network. The ME is in GMM state GMM-REGISTERED or GMM-ROUTING-AREA-UPDATING-INITIATED INITIATED on the home PLMN
2	Not registered, but ME is currently trying to attach or searching an operator to register to. The ME is in GMM state GMM-DEREGISTERED or GMM-REGISTERED-INITIATED. The GPRS service is enabled, but an allowable PLMN is currently not available. The ME will start a GPRS attach as soon as an allowable PLMN is available.
3	Registration denied. The ME is in GMM state GMM-NULL. The GPRS service is disabled, the ME is not allowed to attach to GPRS if requested by the user.
4	Unknown
5	Registered, roaming. The ME is in GMM state GMM-REGISTERED or GMM-ROUTING-AREA-UPDATING-INITIATED on a visited PLMN.

**<lac><sup>(str)</sup>**

Two byte location area code in hexadecimal format.

**<ci><sup>(str)</sup>**

Two byte cell ID in hexadecimal format.

**Note**

- When the module is GPRS attached and a PLMN reselection occurs to a non-GPRS network or to a network where the SIM is not subscribed to for using GPRS, the resulting GMM (GPRS mobility management) state according to GSM 24.008 is REGISTERED/NO CELL, meaning that the read command will still show `<stat>=1` or `<stat>=5`.

## 11.13 AT+CGSMS Select service for MO SMS messages

### Syntax

Test Command AT+CGSMS=? Response(s) +CGSMS: (list of supported <service>s) OK	
Read Command AT+CGSMS? Response(s) +CGSMS: <service> OK	
Write Command AT+CGSMS=[<service>] Response(s) OK ERROR +CME ERROR: <err>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last + + + + + + - -	Reference(s) GSM 07.07

### Command Description

The test command is used for requesting information on which services and service preferences can be set by using the [AT+CGSMS](#) write command

The read command returns the currently selected service or service preference.

The write command is used to specify the service or service preference that the MT will use to send MO SMS messages. If parameter <service> is not given, the current value remains unchanged.

### Parameter Description

<b>&lt;service&gt;<sup>(num)</sup></b>	
A numeric parameter which indicates the service or service preference to be used. Parameter is global for all interfaces and volatile.	
0	GPRS
1	Circuit switched
2	GPRS preferred (use circuit switched SMS transfer if GPRS SMS transfer is not possible, for example when the mobile is not GPRS attached or the network does not support SMS over GPRS)
3 <sup>(&amp;F)(P)</sup>	Circuit switched preferred (use GPRS if circuit switched is not available)

### Note

- Sending SMS via GPRS is only possible when mobile is attached using [AT+CGATT](#).

## 11.14 AT^SGACT Query all PDP context activations

### Syntax

<p>Test Command</p> <pre>AT^SGACT=?</pre> <p>Response(s)</p> <pre>^SGACT: (range of supported &lt;ifc&gt;s) , (range of supported &lt;state&gt;s) OK</pre>																
<p>Read Command</p> <pre>AT^SGACT?</pre> <p>Response(s)</p> <pre>[^SGACT: &lt;ifc&gt;, &lt;cid&gt;, &lt;state&gt;] [^SGACT: &lt;ifc&gt;, &lt;cid&gt;, &lt;state&gt;] [^SGACT: ...] OK</pre>																
<p>Exec Command</p> <pre>AT^SGACT</pre> <p>Response(s)</p> <pre>^SGACT: &lt;sum&gt; OK</pre>																
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last									
+	+	+	+	+	+	-	-									

### Command Description

The test command returns supported interfaces and states.

The read command lists the activation states for all activated PDP contexts of the ME. Contexts, which are created internally by the GPRS modem compatibility commands, will displayed only, if they are activated. The Output of this command is unsorted.

The exec command returns the sum of all activated PDP contexts of the ME.

### Parameter Description

<ifc><sup>(num)</sup>

#### Interface

Indicates the interface on which a particular PDP context was defined. Every PDP context defined with the command [AT+CGDCONT](#) or internally by the GPRS modem compatibility commands is identified one-to-one by its (local) context identifier and the interface on which it was defined. The range of supported interfaces is returned by the test command.

0	ASC0 or Multiplex channel 1
1	ASC1 or Multiplex channel 2
2	Multiplex channel 3

<cid><sup>(num)</sup>

#### PDP context identifier

The interface local identifier which was used to define a PDP context using the command [AT+CGDCONT](#) or which was created internally by using the GPRS modem compatibility commands [ATD\\*98#](#) or [ATD\\*99#](#). The range of supported values is returned by the [AT+CGDCONT](#) test command. Values 3 and 4 will be used by the GPRS modem compatibility commands [ATD\\*98#](#) or [ATD\\*99#](#) if no context identifier was specified as the command was invoked.

---

`<state>`<sup>(num)</sup>

PDP context activation state

Indicates the state of the PDP context activation.

0	Deactivated
1	Activated

`<sum>`<sup>(num)</sup>

The sum of all activated PDP contexts of the ME.

## 11.15 AT^SGAUTH Set type of authentication for PPP connection

### Syntax

#### Test Command

AT^SGAUTH=?

#### Response(s)

^SGAUTH: (list of supported <auth>s)  
OK  
ERROR  
+CME ERROR: <err>

#### Read Command

AT^SGAUTH?

#### Response(s)

^SGAUTH: <auth>  
OK  
ERROR  
+CME ERROR: <err>

#### Write Command

AT^SGAUTH=<auth>

#### Response(s)

OK  
ERROR  
+CME ERROR: <err>

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<auth><sup>(num)</sup>

Indicates types of supported authentication.

0	none
1(&F)(P)	PAP
2	CHAP
3	MS-CHAP-V1, CHAP and PAP

## 11.16 AT^SGCONF Configuration of GPRS related Parameters

### Syntax

#### Test Command

```
AT^SGCONF=?
```

#### Response(s)

```
^SGCONF: (list of supported <llc_pdu_length_U>s), (list of supported <llc_pdu_length_I>s), (list of supported <GPRS msclass>es)  
OK
```

#### Read Command

```
AT^SGCONF?
```

#### Response(s)

```
^SGCONF: <llc_pdu_length_U>, <llc_pdu_length_I>, <GPRS msclass>  
OK
```

#### Write Command

```
AT^SGCONF=[<llc_pdu_length_U>][, [<llc_pdu_length_I>][, [<GPRS msclass>]]]
```

#### Response(s)

```
OK  
ERROR  
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
- + + + + + - -
```

### Parameter Description

<llc\_pdu\_length\_U><sup>(num)</sup>

The maximum number of octets in an information field of Unnumbered (U) frames. Parameter is non-volatile.

0 No negotiation with network (500 will be used).

140...500<sup>(D)</sup>...1520 Lower values diminish performance.

<llc\_pdu\_length\_I><sup>(num)</sup>

The maximum number of octets in an information field of Combined Information (I) frames. Parameter is non-volatile.

0 No negotiation with network (500 will be used).

140...500<sup>(D)</sup>...1520 Lower values diminish performance.

<GPRS msclass><sup>(num)</sup>

GPRS Multislot Class. The value can be one of the classes indicated with the Test command. The value set is volatile and powerup value is the maximum allowed.

### Note

- [AT^SGCONF](#) will respond with "+CME ERROR: operation temporary not allowed" if the module is already GPRS attached (see [AT+CGATT](#)). The same error response is sent during background protocol stack activity, e.g. during network registration.

## 11.17 ATA Manual response to a network request for PDP context activation

The V.250 [ATA](#) command may be used to accept a network request for a PDP context activation announced by the unsolicited result codes "RING" or "+CRING: GPRS". The MT responds with CONNECT, enters V.250 online data state and follows the same procedure as it would after having received a [AT+CGANS=1](#) with no <L2P> or <cid> values specified.

If you try to answer a request which is no longer present or which is already answered by another instance, NO CARRIER is returned.

### Syntax

Exec Command								
ATA								
Response(s)								
CONNECT								
NO CARRIER								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)
+	+	+	+	+	+	-	+	GSM 07.07



## 11.18 ATD\*99# Request GPRS service

This command causes the MT to perform whatever actions are necessary to establish a communication between the TE and the external PDN.

The V.250 'D' (Dial) command causes the MT to enter the V.250 online data state and, with the TE, to start the specified layer 2 protocol. No further commands may follow on the AT command line. GPRS attachment and PDP context activation procedures may take place prior to or during the PDP startup if they have not already been performed using the [AT+CGATT](#) and [AT+CGACT](#) commands.

Examples on how to use this command are provided in "Section 11.22, [Using GPRS AT commands \(Examples\)](#)". To confirm acceptance of the command before entering the V.250 online data state command will respond with CONNECT.

When the layer 2 protocol has terminated, either as a result of an orderly shut down of the PDP or an error, the MT enters V.250 command state and returns NO CARRIER (for details refer to Section 11.5.1, [Automatic deactivation of PDP context during dial-up PPP](#)).

### Syntax

Exec Command										
ATD*99[* [<called_address>][* [<L2P>][* [<cid>]]]]#										
Response(s)										
CONNECT										
NO CARRIER										
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last			Reference(s)
+	+	+	+	+	+	-	+			GSM 07.07

### Parameter Description

<called\_address><sup>(str)</sup>

This parameter is currently not used and needs not to be specified.

<L2P><sup>(str)</sup>

Layer 2 protocol to be used between the TE and MT.

"PPP" layer 2 protocol PPP

"1" layer 2 protocol PPP

<cid><sup>(num)</sup>

Parameter specifies a particular PDP context definition (see [AT+CGDCONT](#) command). If no context is specified, an internal context with default properties is used (see [AT+CGDCONT](#), [AT+CGQREQ](#) and [AT+CGQMIN](#)).

1...2

### Notes

- If BGS3 is in dedicated mode, command returns the result code BUSY.
- [ATD](#) is used as a standard V.250 AT command, too.
- When using the command on the second serial interface please see also Section [1.9](#).

## 11.19 ATD\*98# Request GPRS IP service

This command causes the MT to perform whatever actions are necessary to establish a communication between the TE and the external PDN.

The V.250 'D' (Dial) command causes the MT to enter the V.250 online data state and, with the TE, to start the layer 2 protocol.

GPRS attachment and PDP context activation procedures may take place prior to or during the PDP startup if they have not already been performed using the [AT+CGATT](#) and [AT+CGACT](#) commands.

To confirm acceptance of the command before entering the V.250 online data state command will respond with CONNECT.

When the layer 2 protocol has terminated, either as a result of an orderly shut down of the PDP or an error, the MT enters V.250 command state and returns NO CARRIER (for details refer to Section [11.5.1, Automatic deactivation of PDP context during dial-up PPP](#)).

### Syntax

Exec Command								
ATD*98[* <cid>]#								
Response(s)								
CONNECT								
NO CARRIER								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)
+	+	+	+	+	+	-	+	GSM 07.07

### Parameter Description

<cid> <sup>(num)</sup>
Parameter specifies a particular PDP context definition (see <a href="#">AT+CGDCONT</a> command). If no context is specified, an internal context with default properties is used (see <a href="#">AT+CGDCONT</a> , <a href="#">AT+CGQREQ</a> and <a href="#">AT+CGQMIN</a> ).
1...2

### Notes

- If BGS3 is in dedicated mode, command returns the result code BUSY.
- [ATD](#) is used as a standard V.250 AT command, too.
- When using the command on the second serial interface please see also Section [1.9](#).

## 11.20 ATH Manual rejection of a network request for PDP context activation

The V.250 [ATH](#) command may be used to deactivate all PDP contexts which are active or online on the same interface. This command should not be used to deactivate PDP contexts during the implicit PDP context deactivation procedure which is started automatically after LCP termination or by dropping the DTR line (if [AT&D2](#) is configured). For details refer to Section [11.5.1, Automatic deactivation of PDP context during dial-up PPP](#). The [ATH](#) command may also be used to reject a network request for PDP context activation announced by the unsolicited result codes "[RING: GPRS](#)" or "[+CRING: GPRS](#)".

### Syntax

Exec Command								
ATH								
Response(s)								
OK								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	
+	+	±	+	±	±	-	-	
							Reference(s)	
							GSM 07.07	

### Notes

- In contrast to GSM 07.07 it is possible to cancel a connection with [ATH](#) after a break. This is done for compatibility reasons due to the "dial-up network" drivers of Microsoft Windows.
- [ATH](#) is used as a standard V.250 AT command, too.
- If [ATH](#) is used to reject a network request for PDP context activation, then other PDP contexts on the same interface which are active or online will not be deactivated.

## 11.21 ATSO Automatic response to a network request for PDP context activation

The V.250 `ATSO=<n>` (Automatic answer) command may be used to turn off ( $n=0$ ) and on ( $n>0$ ) the automatic response to a network request for a PDP context activation. See also "[3GPP TS 27.007 \(GSM 07.07\): AT command set for User Equipment \(UE\)](#)".

When the `ATSO=<n>` ( $<n> > 0$ ) command is received, the MT will attempt to perform a GPRS attach if not yet attached and if configured to do so (see `AT^SCFG`, parameter `<gs0aa>`). Subsequently, the MT will announce a network request for PDP context activation by issuing the URC RING or CRING to the TE, followed by the intermediate result code CONNECT. The MT then enters V.250 online data state and follows the same procedure as it would after receiving a `AT+CGANS=1` command with no `<L2P>` or `<cid>` values specified.

`ATSO=0` does not perform an automatic GPRS detach.

### Syntax

Read Command								
ATSO?								
Response(s)								
<code>&lt;n&gt;</code>								
OK								
Write Command								
ATSO=<n>								
Response(s)								
OK								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)
±	+	+	+	+	+	-	-	GSM 07.07

### Parameter Description

<code>&lt;n&gt;</code> <sup>(num)(&amp;W)(&amp;V)</sup>	
000 <sup>(&amp;F)</sup>	Disables automatic answer mode.
001-255	Enables automatic answering after specified number of rings.

### Notes

- If different settings are used on each interface, and a request for PDP context activation is received, the interface 'wins' which is idle and uses the smallest `ATSO` value.
- When a network request for PDP context activation is answered automatically and another AT command is issued at the same time on the same interface then this AT command will not be executed. Any response relates to the automatic context activation procedure. If the AT command which caused the collision was a CS data call, the CONNECT response does not pertain to this data call but to GPRS. This can be detected if `ATX` is not set to 0. The CS data call will issue CONNECT `<text>`, GPRS will issue CONNECT only.
- A network request for PDP context activation has a maximum duration of approximately 40 seconds (for details see GSM 04.08). A RING/CRING URC is issued every 5 seconds, so setting parameter `<n>` to values greater than 7 will not allow a successful context activation and is not recommended.
- Automatic GPRS attach will not be performed on recalling a stored user profile with `ATZ` or on power-up, even though a value `<n>` greater than 0 was stored in the user profile with `AT&W`.
- If `AT^SCFG="GPRS/ATSO/withAttach", "on"` is selected, but the automatic GPRS attach attempt fails (e.g. the network rejects the attach request), the `ATSO` write command ends up with "ERROR" or "+CME ERROR: unknown" after approx. 5 minutes, though the new `<n>` value takes effect. This is necessary because `ATSO` is used for circuit switched calls too.
- `ATSO` write command is PIN protected.

## 11.22 Using GPRS AT commands (Examples)

### Examples

#### EXAMPLE 1

Defining and using a Context Definition ID (CID):

Every time a CID is used as a parameter for a GPRS command the CID has to be defined before by using the [AT+CGDCONT](#) command. To get the parameter of a CID use the [AT+CGDCONT](#) read option. If the response of 'AT+CGDCONT?' is OK only, there is no CID defined.

```
AT+CGDCONT?  
OK                               There is no CID defined
```

All parameters of the CID are initiated by NULL or not present values, and the CID itself is set to be undefined. To define a CID use the [AT+CGDCONT](#) command with at least one CID parameter. At the moment the mobile supports CID 1 and CID 2 by using the [AT+CGDCONT](#) command.

Define CID 1 and set the PDP type to IP, access point name and IP address are not set:

```
AT+CGDCONT=1, "IP"  
OK
```

Define CID 2 and sets PDP type, APN and IP addr:

```
AT+CGDCONT=2, "IP", "internet.t-d1.gprs", 111.222.123.234  
OK
```

A following read command will respond:

```
AT+CGDCONT?  
+CGDCONT:1, "IP", "", "", 0, 0  
+CGDCONT:2, "IP", "internet.t-d1.gprs", 111.222.123.234  
OK
```

Set the CID 1 to be undefined:

```
AT+CGDCONT=1  
OK
```

A following read command will respond:

```
AT+CGDCONT?  
+CGDCONT:2, "IP", "internet.t-d1.gprs", 111.222.123.234  
OK
```

EXAMPLE 2

Quality of Service (QoS) is a special parameter of a CID which consists of several parameters itself.

The QoS consists of

- the precedence class
- the delay class
- the reliability class
- the peak throughput class
- the mean throughput class

and is divided in "requested QoS" and "minimum acceptable QoS".

All parameters of the QoS are initiated by default to the "network subscribed value (= 0)" but the QoS itself is set to be undefined. To define a QoS use the [AT+CGQREQ](#) or [AT+CGQMIN](#) command.

Overwrite the precedence class of QoS of CID 1 and set the QoS of CID 1 to be present:

```
AT+CGQREQ=1,2
OK
```

A following read command will respond:

```
AT+CGQREQ?
+CGQREQ: 1,2,0,0,0,0
OK
```

All QoS values of CID 1 are set to network subscribed now, except precedence class which is set to 2. Now set the QoS of CID 1 to not present:

```
AT+CGQREQ=1
OK
```

Once defined, the CID it can be activated. To activate CID 2 use:

```
AT+CGACT=1,2
OK
```

If the CID is already active, the mobile responds OK at once.

If no CID and no STATE is given, all defined CIDs will be activated by:

```
AT+CGACT=
OK
```

If no CID is defined the mobile responds +CME ERROR: invalid index

Remark: If the mobile is NOT attached by [AT+CGATT](#)=1 before activating, the attach is automatically done by the [AT+CGACT](#) command.

After defining and activating a CID it may be used to get online by:

```
AT+CGDATA="PPP",1
CONNECT
```

The mobile is connected using the parameters of CID 1.

```
AT+CGDATA=
CONNECT
```

The mobile is connected using default parameters (<L2P>="PPP" and <cid> as described for command [AT+CGDATA](#)).

The mobile supports Layer 2 Protocol (L2P) PPP only.

Remark: If the mobile is NOT attached by [AT+CGATT](#)=1 and the CID is NOT activated before connecting, attaching and activating is automatically done by the [AT+CGDATA](#) command.

## 11.23 Using the GPRS dial command ATD

### Example

In addition to the GPRS AT commands you can use the "D" command to dial into to the GPRS network.

There are two GPRS Service Codes for the ATD command: Values 98 and 99.

Examples:

ATD*99# CONNECT	Establish a connection by service code 99.
ATD*99*123.124.125.126*PPP*1# CONNECT	Establish a connection by service code 99, IP address 123 and L2P = PPP and using CID 1. The CID has to be defined by <a href="#">AT+CGDCONT</a> .
ATD*99**PPP# CONNECT	Establish a connection by service code 99 and L2P = PPP.
ATD*99***1# CONNECT	Establish a connection by service code 99 and using CID 1.
ATD*99**PPP*1# CONNECT	Establish a connection by service code 99 and L2P = PPP and using CID 1. The CID has to be defined by <a href="#">AT+CGDCONT</a> .
ATD*98# CONNECT	Establish a connection by service code 98.
ATD*98*1# CONNECT	Establish an IP connection by service code 98 using CID 1. The CID has to be defined by <a href="#">AT+CGDCONT</a> .

## 12. FAX Commands

This chapter describes the AT commands used for fax communications.

If the ME is acting as a fax modem for a PC based fax application it is necessary to select the proper Service Class (Fax Class) provided by the ME. The ME reports its Service Class capabilities, i.e. the current setting and the range of services available. This is provided by the `AT+FCLASS` command.

Service Classes supported by the ME:

AT+FCLASS Parameter	Service class	Reference, Standard
0	Data modem	e.g. TIA/EIA-602 or ITU V.250
1	Service Class 1	EIA/TIA-578-A

During an active fax connection the AT parser functionality on the used channel is limited to the AT commands which according to the ITU V.250 and T.31 specifications are mandatory for fax communications. The functions of these AT commands are usually supported by commonly used fax applications.

### 12.1 FAX parameters

This section describes the parameter `<mod>` used by some of the fax-specific AT commands. To find out the value(s) actually supported by the `<mod>` parameter use the test commands either in on-hook or off-hook mode.

#### Parameter Description

<code>&lt;mod&gt;</code> <sup>(num)</sup>	
Modulation scheme	
3	V21 Ch2 - 300 bps
24	V.27ter - 2400 bps
48	V.27ter - 4800 bps
72	V.29 - 7200 bps
96	V.29 - 9600 bps

#### Note

- For `AT+FRH` and `AT+FTH`, parameter `<mod>` can take value 3 only, while `AT+FRM` and `AT+FTM` never support `<mod>=3`.

### 12.1.1 Fax Result Codes

Table 12.1: Fax Result Codes

Result Code	Meaning
+FCERROR	This facsimile error message notifies the DTE that the DCE has received a different signal (tone or carrier) than expected. This allows the DTE to recover by requesting the DCE to look for an alternative tone or carrier signal.



## 12.2 AT+FCLASS Fax: Select, read or test service class

[AT+FCLASS](#) sets the ME to a particular mode of operation (data, fax). This allows the ME to process information in a manner suitable for that type of information.

### Syntax

Test Command AT+FCLASS=? Response(s) (list of supported <n>s) OK	
Read Command AT+FCLASS? Response(s) <n> OK	
Write Command AT+FCLASS=<n> Response(s) OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last - + - + - - - -	Reference(s) EIA/TIA-592-A

### Parameter Description

<n> <sup>(num)(&amp;W)(&amp;V)</sup>	
0(&F)	Data (e.g. EIA/TIA-602 or ITU V.250)
1	Fax class 1 (EIA/TIA-578-A, Service Class 1)

### Notes

- Using Error Correcting Mode (ECM) when sending FAXes over GSM should be avoided.
- If <n> is set to 1, all incoming calls will be answered as fax calls when [ATA](#) is issued on multiplexer channel 1 resp. ASC0. For calls explicitly signaled as voice or data calls, this procedure will fail with result code "NO CARRIER", but the incoming call will continue to ring.  
 It is possible to change the setting of <n> to 0 while the call is ringing, and accept the call afterwards with [ATA](#).

## 12.3 AT+FRH Receive Data Using HDLC Framing

The `AT+FRH` command enables the TA to receive frames using the HDLC protocol and the modulation scheme `<mod>=3`.

An ERROR response code results if the write command is issued while the modem is on-hook. The test command can be used either in on-hook or off-hook mode to check the value supported by the `<mod>` parameter.

### Syntax

Test Command	
AT+FRH=?	
Response(s)	
+FRH:(list of <mod>s)	
OK	
Write Command	
AT+FRH=<mod>	
Response(s)	
CONNECT	
If error is related to ME functionality	
ERROR	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + - + - - - -	TIA/EIA-578

### Note

- BGS3 supports only `<mod>=3`.

## 12.4 AT+FRM Receive Data

The [AT+FRM](#) command causes the TA to enter the receive mode, using one of the modulation schemes defined in Section 12.1, [FAX parameters](#).

An ERROR response code results if the write command is issued while the modem is on-hook. The test command can be used in on-hook or off-hook mode to check the modulation schemes supported by BGS3.

### Syntax

Test Command	
AT+FRM=?	
Response(s)	
(list of <mod>s)	
OK	
Write Command	
AT+FRM=<mod>	
Response(s)	
CONNECT	
If error is related to ME functionality:	
ERROR	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + - + - - - -	TIA/EIA-578

### Note

- <mod>= 3 is not possible.

## 12.5 AT+FRS Receive Silence

`<time>=n` causes the TA to report an OK result code to the TE after the specified period of silence was detected on the line.

The command is aborted if any character is received by the TE. The modem discards the aborting character and issues an OK result code. An ERROR response code results if this command is issued while the mode is on-hook.

### Syntax

Write Command

```
AT+FRS=<time>
```

Response(s)

OK

If error is related to ME functionality:

ERROR

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	-	+	-	-	-	-

Reference(s)

TIA/EIA-578

### Parameter Description

`<time>`<sup>(num)</sup>

Number of 10 millisecond intervals

0...255

## 12.6 AT+FTH Transmit Data Using HDLC Framing

The `AT+FTH` command causes the TA to transmit data using the HDLC protocol and the modulation scheme `<mod>=3`.

An ERROR response code results if the write command is issued while the modem is on-hook. The test command can be used either in on-hook or off-hook mode to check the value supported by the `<mod>` parameter.

### Syntax

Test Command								
AT+FTH=?								
Response(s)								
+FTH:(list of <mod>s)								
OK								
Write Command								
AT+FTH=<mod>								
Response(s)								
CONNECT								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)
-	+	-	+	-	-	-	-	TIA/EIA-578

### Note

- BGS3 supports only `<mod>=3`.

## 12.7 AT+FTM Transmit Data

The [AT+FTM](#) command causes the TA to transmit data, using one of the modulation schemes defined in Section 12.1, [FAX parameters](#).

An ERROR response code results if the write command is issued while the modem is on-hook. The test command can be used in on-hook or off-hook mode to check the modulation schemes supported by BGS3.

### Syntax

Test Command	
AT+FTM=?	
Response(s)	
(list of <mod>s)	
OK	
Write Command	
AT+FTM=<mod>	
Response(s)	
CONNECT	
If error is related to ME functionality:	
ERROR	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + - + - - - -	TIA/EIA-578

### Note

- <mod>= 3 is not possible

## 12.8 AT+FTS Stop Transmission and Wait

This command causes the TA to terminate a transmission and wait for `<time>` 10 millisecond intervals before sending the OK result code to the TE.

### Syntax

Write Command

```
AT+FTS=<time>
```

Response(s)

```
OK
```

In on-hook mode:

```
ERROR
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	-	+	-	-	-	-

Reference(s)

TIA/EIA-578

### Parameter Description

`<time>`<sup>(num)</sup>

no. of 10 millisecond intervals

0...85

## 13. Short Message Service (SMS) Commands

The AT Commands described in this chapter allow an external application to use the Short Message Service with the BGS3.

### 13.1 SMS parameters

#### Parameter Description

`<ackpdu>`<sup>(num)</sup>

Format is same for `<pdu>` in case of SMS, but without GSM 24.11 SC address field and parameter shall be bounded by double quote characters like a normal string type parameter

`<alpha>`<sup>(str)(+CSCS)</sup>

String type alphanumeric representation of `<da>` or `<oa>` corresponding to the entry found in phonebook; this feature is not supported

`<cdata>`<sup>(num)</sup>

Command Data

GSM 03.40 TP-Command-Data in text mode responses; ME/TA converts each 8-bit octet into two IRA character long hexadecimal numbers (e.g. octet with integer value 42 is presented to TE as two characters 2A (IRA 50 and 65))

`<ct>`<sup>(num)</sup>

Command Type

GSM 03.40 TP-Command-Type in integer format

[0]...255

`<da>`<sup>(num)(+CSCS)</sup>

Destination Address

GSM 03.40 TP- Destination-Address Address-Value field in string format; BCD numbers (or GSM default alpha-  
bet characters) are converted into characters; type of address given by `<toda>`

`<data>`<sup>(num)(+CSCS)</sup>

User Data

In case of SMS: GSM 03.40 TP-User-Data in text mode responses; format:

- If `<dc>` indicates that GSM 03.38 default alphabet is used and `<fo>` indicates that GSM 03.40 TP-User-Data-Header-Indication is not set: ME/TA converts GSM alphabet into current TE character set according to rules covered in Annex A.
- If `<dc>` indicates that 8-bit or UCS2 data coding scheme is used, or `<fo>` indicates that GSM 03.40 TP-User-Data-Header-Indication is set: ME/TA converts each 8-bit octet into hexadecimal numbers containing two IRA characters (e.g. octet with integer value 42 is presented to TE as two characters 2A (IRA 50 and 65)).

In case of CBS: GSM 03.41 CBM Content of Message in text mode responses; format:

- If `<dc>` indicates that GSM 03.38 default alphabet is used: ME/TA converts GSM alphabet into current TE character set according to rules covered in Annex A.
- If `<dc>` indicates that 8-bit or UCS2 data coding scheme is used: ME/TA converts each 8-bit octet into hexadecimal numbers containing two IRA characters.



`<dt>`<sup>(num)</sup>

Discharge Time

GSM 03.40 TP-Discharge-Time in time-string format: "yy/MM/dd,hh:mm:ss+zz", where characters indicate year (two last digits), month, day, hour, minutes, seconds and time zone. For example, 6th of May 1994, 22:10:00 GMT+2 hours equals "94/05/06,22:10:00+08"

`<ieia>`<sup>(num)</sup>

IEIa (Information Element Identifier octet) of the concatenated SMS.

8	Concatenated short messages, 8-bit reference number
16	Concatenated short messages, 16-bit reference number

`<index>`<sup>(num)</sup>

Integer type; value in the range of location numbers supported by the associated memory

`<length>`<sup>(num)</sup>

Message Length

Integer type value indicating in the text mode (`AT+CMGF=1`) the length of the message body `<data>` (or `<cdata>`) in characters; or in PDU mode (`AT+CMGF=0`), the length of the actual TP data unit in octets (i.e. the RP layer SMSC address octets are not counted in the length) In text mode, the maximum length of an SMS depends on the used coding scheme: It is 160 characters if the 7 bit GSM coding scheme is used, and 140 characters according to the 8 bit GSM coding scheme.

If the SMS message format is "text mode" (`AT+CMGF=1`) and the character set is set to "UCS2" with `AT+CSCS` and the SMS is also coded as "UCS2" (see `<dcs>` of `AT+CSMP`), then the length is in octets instead of characters.

For concatenated SMS messages the maximum length will be reduced by the length of the user data header with respect to `<ieia>` (6 bytes for `<ieia>=8` and 7 bytes for `<ieia>=16`). In the case of 8-bit data, the maximum length of the short message field is: 140 octets - (6 or 7) = 134 or 133. In the case of GSM 7 bit default alphabet data, the maximum length of the short message is  $(140 - (6 \text{ or } 7)) * 8/7 = 153 \text{ or } 152$  characters. In the case of 16 bit UC2 data, the maximum length of the short message is:  $(140 - (6 \text{ or } 7))/2 = 67 \text{ or } 66$  characters.

`<max>`<sup>(num)</sup>

Maximum number of all segments to be concatenated into one SMS, beginning with 1.  
`<max>=0` means: ignore the value. This will result in a non-concatenated SMS.

0...255

`<mem1>`<sup>(str)</sup>

Memory to be used when listing, reading and deleting messages:

"SM"	SIM message storage
"ME"	Mobile Equipment message storage
"MT" <sup>(D)</sup>	Sum of "SM" and "ME" storages

`<mem2>`<sup>(str)</sup>

Memory to be used when writing and sending messages:

"SM"	SIM message storage
"ME"	Mobile Equipment message storage
"MT" <sup>(D)</sup>	Sum of "SM" and "ME" storages

`<mem3>(str)`

Received messages will be placed in this memory storage if routing to TE is not set. See command [AT+CNMI](#) with parameter `<mt>=2`.

"SM"	SIM message storage
"MT" <sup>(D)</sup>	Sum of "SM" and "ME" storages

`<mid>(num)`

Message Identifier  
GSM 03.41 CBM Message Identifier in integer format

`<mn>(num)`

Message Number  
GSM 03.40 TP-Message-Number in integer format

`<mr>(num)`

Message Reference  
GSM 03.40 TP-Message-Reference in integer format

`<oa>(num)(+CSCS)`

Originating Address  
GSM 03.40 TP-Originating-Address Address-Value field in string format; BCD numbers (or GSM default alphabet characters) are converted into characters; type of address given by `<toa>`

`<page>(num)`

Page Parameter  
GSM 03.41 CBM Page Parameter bits 4-7 in integer format

`<pages>(num)`

Page Parameter  
GSM 03.41 CBM Page Parameter bits 0-3 in integer format

`<pdu>(num)`

In the case of SMS: GSM 04.11 SC address followed by GSM 03.40 TPDU in hexadecimal format: ME/TA converts each octet of TP data unit into hexadecimal numbers containing two IRA characters (e.g. octet with integer value 42 is presented to TE as two characters 2A (IRA 50 and 65)). In the case of CBS: `<ra>` GSM 03.40 TP-Recipient-Address Address-Value field in string format; BCD numbers (or GSM default alphabet characters) are converted into characters; type of address given by `<tora>`

`<ra>(num)(+CSCS)`

Recipient Address  
GSM 03.40 TP-Recipient-Address Address-Value field in string format; BCD numbers (or GSM default alphabet characters) are converted to characters of the currently selected TE character set (refer to command [AT+CSCS](#)); type of address given by `<tora>`

`<ref>(num)`

Reference number to identify all segments of the concatenated SMS (i.e. the number needs to be the same for each segment). If `<ieia>=8` then `max=255`, otherwise `65535`.

0...255

0...65535

`<sca>(num)(+CSCS)`

Service Center Address

GSM 04.11 RP SC address Address-Value field in string format; BCD numbers (or GSM default alphabet characters) are converted to characters of the currently selected TE character set (refer to command `AT+CSCS`); type of address given by `<tosca>`

`<scts>(num)`

Service Centre Time Stamp

GSM 03.40 TP-Service-Centre-Time-Stamp in time-string format (refer `<dt>`)

`<seq>(num)`

Sequence number of the concatenated SMS beginning with 1. The number must be incremented by one for each segment of the concatenated short message.

`<seq>=0` means: ignore the value. This will result in a non-concatenated SMS.

0...255

`<sn>(num)`

Serial Number

GSM 03.41 CBM Serial Number in integer format

`<st>(num)`

Status

GSM 03.40 TP-Status in integer format

0...255

`<stat>(str)`

Message status

3GPP 27.005 Interface of SMS and CB. Indicates the status of message in memory.

Description	text mode ( <code>&lt;mode&gt;=1</code> )	PDU mode ( <code>&lt;mode&gt;=0</code> )	Default
Received unread messages	"REC UNREAD"	0	for SMS reading commands
Received read messages	"REC READ"	1	
Stored unsent messages	"STO UNSENT"	2	for SMS writing commands
Stored sent messages	"STO SENT"	3	
All messages	"ALL"	4	

`<tda>`<sup>(num)</sup>

Type of Destination Address

GSM 04.11 TP-Destination-Address Type-of-Address octet in integer format (when first character of `<da>` is + (IRA 43) default is 145, otherwise default is 129)

0...255

`<toa>`<sup>(num)</sup>

Type of Originating Address

GSM 04.11 TP-Originating-Address Type-of-Address octet in integer format (default refer `<tda>`)

`<ora>`<sup>(num)</sup>

Type of Recipient Address

GSM 04.11 TP-Recipient-Address Type-of-Address octet in integer format (default refer `<tda>`)

`<osca>`<sup>(num)</sup>

Type of Service Center Address

GSM 04.11 RP SC address Type-of-Address octet in integer format (default refer `<tda>`)

## 13.2 AT+CMGC Send an SMS command

### Syntax

<p>Test Command</p> <p>AT+CMGC=?</p> <p>Response(s)</p> <p>OK</p>																	
<p>Write Command</p> <p>If text mode (see <a href="#">AT+CMGF=1</a>)</p> <p>AT+CMGC=&lt;fo&gt;, &lt;ct&gt;[, &lt;pid&gt;[, &lt;mn&gt;[, &lt;da&gt;[, &lt;toda&gt;]]]]&lt;CR&gt; Text can be entered &lt;CTRL-Z&gt;/&lt;ESC&gt;</p> <p>Response(s)</p> <p>+CMGC: &lt;mr&gt;[, &lt;scts&gt;]</p> <p>If sending fails</p> <p>ERROR</p> <p>+CMS ERROR: &lt;err&gt;</p>																	
<p>Write Command</p> <p>If PDU mode (see <a href="#">AT+CMGF=0</a>)</p> <p>AT+CMGC=&lt;length&gt;&lt;CR&gt; PDU can be entered &lt;CTRL-Z&gt;/&lt;ESC&gt;</p> <p>Response(s)</p> <p>+CMGC: &lt;mr&gt;[, &lt;ackpdu&gt;]</p> <p>OK</p> <p>If sending fails</p> <p>ERROR</p> <p>+CMS ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.05</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Notes

- After invoking the commands [AT+CMGW](#), [AT+CMGS](#) or [AT+CMGC](#) it is necessary to wait for the prompt ">" before entering text or PDU. After the prompt a timer will be started to observe the input.
- At baudrates below 19200 it is recommended to use the line termination character only (refer to [ATS3](#), default <CR>) before entering the text or PDU. Use of the line termination character followed by the response formatting character (refer to [ATS4](#), default <LF>) can cause problems

## 13.3 AT+CMGD Delete short message

The write command deletes a short message from the preferred message storage `<mem1>` location `<index>`.

### Syntax

Test Command	
AT+CMGD=?	
Response(s)	
OK	
Write Command	
AT+CMGD=<index>	
Response(s)	
OK	
ERROR	
+CMS ERROR: <err>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
+ + + + + + - -	GSM 07.05

### Notes

- If there is no short message stored at the selected index, the response is OK too.
- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

## 13.4 AT+CMGF Select SMS message format

The [AT+CMGF](#) command specifies the input and output format of the short messages.

### Syntax

<p>Test Command</p> <p>AT+CMGF=?</p> <p>Response(s)</p> <p>+CMGF: (list of supported &lt;mode&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CMGF?</p> <p>Response(s)</p> <p>+CMGF: &lt;mode&gt;</p> <p>OK</p> <p>ERROR</p> <p>+CMS ERROR: &lt;err&gt;</p>																	
<p>Write Command</p> <p>AT+CMGF=&lt;mode&gt;</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CMS ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.05</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	+	+	+	-	-										

### Parameter Description

<mode> <sup>(num)(&amp;W)(&amp;V)</sup>	
[0] <sup>(&amp;F)</sup>	PDU mode
1	Text mode

## 13.5 AT+CMGL List SMS messages from preferred store

The write command returns messages with status value `<stat>` from message storage `<mem1>` to the TE. If the status of the message is 'received unread', the status in the storage changes to 'received read'. The execute command is the same as the write command with the given default for `<stat>`.

### Syntax

<p>Test Command</p> <p>AT+CMGL=?</p> <p>Response(s)</p> <p>+CMGL: (list of supported <code>&lt;stat&gt;</code>s)</p> <p>OK</p>	<p>Exec Command</p> <p>AT+CMGL</p> <p>Response(s)</p> <p>+CMGL: (see write command for default of <code>&lt;stat&gt;</code>)</p> <p>OK</p>	<p>Write Command</p> <p>AT+CMGL=<code>&lt;stat&gt;</code></p> <p>Response(s)</p> <p>Output if text mode (<code>AT+CMGF=1</code>) and command successful:              For SMS- SUBMITs and/or SMS-DELIVERs              +CMGL: <code>&lt;index&gt;</code>, <code>&lt;stat&gt;</code>, <code>&lt;oa&gt;/&lt;da&gt;</code>, [<code>&lt;alpha&gt;</code>], [<code>&lt;scts&gt;</code>][, <code>&lt;toa&gt;/&lt;toda&gt;</code>, <code>&lt;length&gt;</code>]  <code>&lt;data&gt;</code>              [... ]              OK</p> <p>For SMS-STATUS-REPORTs              +CMGL: <code>&lt;index&gt;</code>, <code>&lt;stat&gt;</code>, <code>&lt;fo&gt;</code>, <code>&lt;mr&gt;</code>, [<code>&lt;ra&gt;</code>], [<code>&lt;tora&gt;</code>], <code>&lt;scts&gt;</code>, <code>&lt;dt&gt;</code>, <code>&lt;st&gt;</code>              [... ]              OK</p> <p>For SMS-Commands              +CMGL: <code>&lt;index&gt;</code>, <code>&lt;stat&gt;</code>, <code>&lt;fo&gt;</code>, <code>&lt;ct&gt;</code>              [... ]              OK</p> <p>Output if PDU mode <code>AT+CMGF=0</code> and command successful:              For SMS-SUBMITs and/or SMS-DELIVERs              +CMGL: <code>&lt;index&gt;</code>, <code>&lt;stat&gt;</code>, [<code>&lt;alpha&gt;</code>], <code>&lt;length&gt;</code>  <code>&lt;pdu&gt;</code>              [... ]              OK</p> <p>If error is related to ME functionality              ERROR              +CMS ERROR: <code>&lt;err&gt;</code></p>
<p>PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last</p> <p>+ + + + + + - -</p>	<p>Reference(s)</p> <p>GSM 07.05</p>	



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### Notes

- The selected `<mem1>` can contain different types of SMS (e.g. SMS-DELIVERs, SMS-SUBMITs, SMS-STATUS-REPORTs and SMS-COMMANDs), the response may be a mix of the responses of different SM types. TE application can recognize the response format by examining the third response parameter.
- The parameters `<ra>` and `<tora>` will only be displayed if parameter `<ra>` of the `AT^SSCONF` command is set to 1.
- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

## 13.6 AT+CMGR Read SMS messages

The write command returns SMS message with location value `<index>` from message storage `<mem1>` to the TE. If status of the message is 'received unread', status in the storage changes to 'received read'.

### Syntax

Test Command AT+CMGR=? Response(s) OK	Write Command AT+CMGR=<index> Response(s) Output if text mode ( <code>AT+CMGF=1</code> ) and command successful: For SMS-DELIVER +CMGR: <stat>, <oa>, [<alpha>], <scts>[, <toa>, <fo>, <pid>, <dcs>, <sca>, <tosca>, <length>] <data> [... ] OK  For SMS-SUBMIT +CMGR: <stat>, <da>, [<alpha>][, <toda>, <fo>, <pid>, <dcs>, [<vp>], <sca>, <tosca>, <length>] <data> [... ] OK  For SMS-STATUS-REPORT +CMGR: <stat>, <fo>, <mr>, [<ra>], [<tora>], <scts>, <dt>, <st> <data> [... ] OK  For SMS-Commands +CMGR: <stat>, <fo>, <ct>[, <pid>, [<mn>], [<da>], [<toda>], <length>] <data> [... ] OK  Output if PDU mode ( <code>AT+CMGF=0</code> ) and command successful: For SMS-SUBMITs and/or SMS-DELIVERs +CMGR: <stat>, [<alpha>], <length> <pdu> [... ] OK ERROR +CMS ERROR: <err>
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last +    +    +    +    +    +    -    -	Reference(s) GSM 07.05

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**Notes**

- Response if [AT+CMGR](#) is used to read an empty record index: +CMGR: 0,,0
- Response if [AT+CMGR](#) is used to read a non-existent record index: +CMS ERROR: invalid memory index
- The parameters [<ra>](#) and [<tor>](#) will only be displayed if parameter [<ra>](#) of the [AT+SSCONF](#) command is set to 1.
- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section [20.1, Restricted access to SIM data after SIM PIN authentication](#) for further detail.

## 13.7 AT+CMGS Send Short Message

The write command transmits a short message from TE to network (SMS-SUBMIT). After invoking the write command wait for the prompt ">" and then start to write the message. To send the message simply enter <CTRL-Z>. After the prompt a timer will be started to observe the input. To abort sending use <ESC>. Abortion is acknowledged with "OK", though the message will not be sent. The message reference <mr> is returned to the TE on successful message delivery. The value can be used to identify the message in a delivery status report provided as an unsolicited result code.

### Syntax

<p>Test Command</p> <p>AT+CMGS=?</p> <p>Response(s)</p> <p>OK</p>																	
<p>Write Command</p> <p>If text mode (see <a href="#">AT+CMGF=1</a>)</p> <p>AT+CMGS=&lt;da&gt;[, &lt;tda&gt;]&lt;CR&gt; Text can be entered. &lt;CTRL-Z&gt;/&lt;ESC&gt;</p> <p>Response(s)</p> <p>+CMGS: &lt;mr&gt;[, &lt;scts&gt;]</p> <p>OK</p> <p>If sending fails see notes below.</p>																	
<p>Write Command</p> <p>If PDU mode (see <a href="#">AT+CMGF=0</a>)</p> <p>AT+CMGS=&lt;length&gt;&lt;CR&gt; PDU can be entered. &lt;CTRL-Z&gt;/&lt;ESC&gt;</p> <p>Response(s)</p> <p>+CMGS: &lt;mr&gt;[, &lt;ackpdu&gt;]</p> <p>OK</p> <p>If sending fails see notes below.</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.05</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Notes

- If sending fails, for example, if a message is too long, the result code depends on the current setting of the [AT^SM20](#) command:  
If the [AT^SM20 <CmgwMode>](#) equals 1 (factory default) any failure to send a message is responded with "OK". Users should be aware, that despite the "OK" response, the message will not be sent to the subscriber.  
If the [AT^SM20 <CmgwMode>](#) equals 0 any failure to send a message is responded with "ERROR".
- If sending fails due to timeout, then  
[AT^SM20 <CmgwMode>=1](#) causes "+CMS ERROR: unknown error" to be returned;  
[AT^SM20 <CmgwMode>=0](#) causes "+CMS ERROR: timer expired" to be returned.
- Note that some providers do not recognize an @ symbol used in a short message. A widely used alternative is typing "\*" as defined in GSM 03.40 (GPP TS 23.40).
- All characters entered behind the prompt ">" will be recognized as GSM characters. For example, "Backspace" (ASCII character 8) does not delete a character, but will be inserted into the short message as an additional physical character. As a result, the character you wanted to delete still appears in the text, plus the GSM code equivalent of the Backspace key.

- **Message Length in Text Mode**  
The maximum length of a short message depends on the used coding scheme: It is 160 characters if the 7 bit GSM coding scheme is used, and 140 characters according to the 8 bit GSM coding scheme.  
In case UCS2 character set selected it is highly recommended to set Data Coding Scheme (`<dc>` of [AT+CSMP](#)) to 16-bit data, otherwise the length of sms user data is restricted to 88 octets. Even better for messages with UCS2 character set is the PDU Mode.
- At baudrates lower than 19200 it is recommended to use the line termination character only (refer to `<n>` of [ATS3](#), default `<CR>`) before entering text or PDU. Use of the line termination character followed by the response formatting character (see `<n>` of [ATS4](#), default `<LF>`) can cause problems.
- During a pending USSD user interaction the [AT+CMGS](#) write command returns "+CME ERROR: operation temporary not allowed" to prevent blocking situations.

## 13.8 AT+CMGW Write Short Messages to Memory

The execute and write commands transmit a short message (either SMS-DELIVER or SMS-SUBMIT) from TE to memory storage `<mem2>`. Memory location `<index>` of the stored message is returned. Message status will be set to 'stored unsent' unless otherwise given in parameter `<stat>`.

After invoking the execute or write command wait for the prompt ">" and then start to write the message. To save the message simply enter `<CTRL-Z>`. After the prompt a timer will be started to observe the input.

To abort writing use `<ESC>`. Abortion is acknowledged with "OK", though the message will not be saved.

### Syntax

<p>Test Command</p> <p>AT+CMGW=?</p> <p>Response(s)</p> <p>OK</p>																	
<p>Exec Command</p> <p>If text mode (see <a href="#">AT+CMGF=1</a>):</p> <p>AT+CMGW</p> <p>Response(s)</p> <p>&lt;CR&gt; Text can be entered. &lt;CTRL-Z&gt;/&lt;ESC&gt;</p> <p>+CMGW: <code>&lt;index&gt;</code></p> <p>OK</p> <p>If writing fails</p> <p>ERROR</p> <p>+CMS ERROR: <code>&lt;err&gt;</code></p>																	
<p>Write Command</p> <p>If text mode (see <a href="#">AT+CMGF=1</a>):</p> <p>AT+CMGW=<code>&lt;oa&gt;/&lt;da&gt;</code>[, [<code>&lt;tooa&gt;/&lt;toda&gt;</code>][, <code>&lt;stat&gt;</code>]]&lt;CR&gt; Text can be entered. &lt;CTRL-Z&gt;/&lt;ESC&gt;</p> <p>Response(s)</p> <p>+CMGW: <code>&lt;index&gt;</code></p> <p>OK</p> <p>If writing fails see notes below.</p>																	
<p>Write Command</p> <p>If PDU mode (see <a href="#">AT+CMGF=0</a>):</p> <p>AT+CMGW=<code>&lt;length&gt;</code>[, <code>&lt;stat&gt;</code>]&lt;CR&gt; PDU can be entered. &lt;CTRL-Z&gt;/&lt;ESC&gt;</p> <p>Response(s)</p> <p>+CMGW: <code>&lt;index&gt;</code></p> <p>OK</p> <p>If writing fails see notes below.</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.05</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Notes

- If writing fails, for example, if a message is too long, the result code depends on the current setting of the `AT^SM20` command:
  - If the `AT^SM20 <CmgwMode>=1` (factory default) any failure to send a message is responded with "OK". Users should be aware, that despite the "OK" response, the message will not be written to the selected SMS storage.
  - If the `AT^SM20 <CmgwMode>` equals 0 any failure to write a message is responded with "ERROR".

- If writing fails due to timeout, then  
`AT^SM20 <CmgwMode>=1` causes "+CMS ERROR: unknown error" to be returned;  
`AT^SM20 <CmgwMode>=0` causes "+CMS ERROR: timer expired" to be returned.
- Note that some providers do not recognize an @ symbol used in a short message. A widely used alternative is typing "\*" as defined in GSM 03.40 (GPP TS 23.40).
- For baudrates lower than 19200 it is recommended to use the line termination character only (refer to `ATS3= <n>`, default `<CR>`) before entering the text or PDU. Use of the line termination character followed by the response formatting character (see `ATS4= <n>`, default `<LF>`) may cause problems.
- SMS-COMMANDS and SMS-STATUS-REPORTs cannot be stored in text mode.
- All characters entered behind the ">" prompt will be recognized as GSM characters. For example, "Backspace" (ASCII character 8) does not delete a character, but will be inserted into the short message as an additional physical character. As a result, the character you wanted to delete still appears in the text, plus the GSM code equivalent of the Backspace key.
- Message Length in Text Mode  
The maximum length of a short message depends on the used coding scheme: It is 160 characters if the 7 bit GSM coding scheme is used, and 140 characters according to the 8 bit GSM coding scheme.  
In case UCS2 character set selected it is highly recommended to set Data Coding Scheme (`<dcs>` of `AT+CSMP`) to 16-bit data, otherwise the length of sms user data is restricted to 88 octets. Even better for messages with UCS2 character set is the PDU Mode.
- The length of 8-bit data coded short messages has to be greater than 0.

## 13.9 AT+CMSS Send short messages from storage

The write command sends message with location value `<index>` from message storage `<mem2>` to the network (SMS-SUBMIT or SMS-COMMAND). If new recipient address `<da>` is given for SMS-SUBMIT, it shall be used instead of the one stored with the message. Reference value `<mr>` is returned to the TE on successful message delivery. Value can be used to identify message upon unsolicited delivery status report result code. If the optional parameter `<da>` is given, the old status of the short message at `<index>` remains unchanged (see `<stat>`).

### Syntax

Test Command AT+CMSS=? Response(s) OK	
Write Command If text mode ( <code>AT+CMGF=1</code> ): AT+CMSS= <code>&lt;index&gt;</code> [, <code>&lt;da&gt;</code> ][, <code>&lt;toda&gt;</code> ] Response(s) +CMSS: <code>&lt;mr&gt;</code> [, <code>&lt;scts&gt;</code> ] OK If sending fails ERROR +CMS ERROR: <code>&lt;err&gt;</code>	
Write Command If PDU mode ( <code>AT+CMGF=0</code> ): AT+CMSS= <code>&lt;index&gt;</code> [, <code>&lt;da&gt;</code> ][, <code>&lt;toda&gt;</code> ] Response(s) +CMSS: <code>&lt;mr&gt;</code> [, <code>&lt;ackpdu&gt;</code> ] OK If sending fails ERROR +CMS ERROR: <code>&lt;err&gt;</code>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last + + + + + - -	Reference(s) GSM 07.05



## 13.10 AT+CNMA New Message Acknowledgement to ME/TE, only phase 2+

The write / execute command confirms successful receipt of a new message (SMS-DELIVER or SMS-STATUS-REPORT) routed directly to the TE. TA shall not send another +CMT or +CDS result code to TE until previous one is acknowledged. If ME does not receive acknowledgement within required time (network time-out), ME sends RP-ERROR to the network. TA shall automatically disable routing to TE by setting both <mt> and <ds> values of AT+CNMI to zero.

### Syntax

Test Command AT+CNMA=? Response(s) +CNMA: (list of supported <n>s) OK	
Exec Command AT+CNMA Response(s) OK ERROR +CMS ERROR: <err>	
Write Command AT+CNMA=<n> Response(s) OK ERROR +CMS ERROR: <err>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last +    +    +    +    +    +    -    -	Reference(s) GSM 07.05

### Parameter Description

<n> <sup>(num)</sup>	Parameter required only for PDU mode.
0	Command operates similarly as in text mode.

### Notes

- The execute / write command shall only be used when AT+CSMS parameter <service> equals 1 (= phase 2+).
- The execute command can be used no matter whether text mode or PDU mode is activated. The write command is designed for the PDU mode only.
- If multiplex mode is activated (AT+CMUX=0) the AT+CNMI parameter will be set to zero on all channels, if one channel fails to acknowledge an incoming message within the required time.

## 13.11 AT+CNMI New short Message Indication

The write command selects the procedure how the receipt of new short messages from the network is indicated to the TE when TE is active, e.g. DTR signal is ON. If TE is inactive (e.g. DTR signal is OFF), message receiving should be done as specified in GSM 03.38. If the DTR signal is not available or the state of the signal is ignored (V.250 command AT&D0, reliable message transfer can be assured by using AT+CNMA acknowledgment procedure. The rules <mt>=2 and <mt>=3 for storing received messages are possible only if phase 2+ compatibility is activated with AT+CSMS=1. The parameter <ds>=1 is only available in phase 2+

### Syntax

<p>Test Command</p> <p>AT+CNMI=?</p> <p>Response(s)</p> <p>+CNMI: (list of supported &lt;mode&gt;s), (list of supported &lt;mt&gt;s), (list of supported &lt;bm&gt;s), (list of supported &lt;ds&gt;s), (list of supported &lt;bfr&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CNMI?</p> <p>Response(s)</p> <p>+CNMI: &lt;mode&gt;, &lt;mt&gt;, &lt;bm&gt;, &lt;ds&gt;, &lt;bfr&gt;</p> <p>OK</p>																	
<p>Write Command</p> <p>AT+CNMI=&lt;mode&gt;[, &lt;mt&gt;[, &lt;bm&gt;[, &lt;ds&gt;[, &lt;bfr&gt;]]]]</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CMS ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.05</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Unsolicited Result Codes

#### URC 1

<mt>=1:

+CMTI: <mem3>, <index>

Indicates that new message has been received

#### URC 2

<mt>=2 (PDU mode enabled):

+CMT: <length><CR><LF><pdu>

Indicates that new message has been received

#### URC 3

<mt>=2 (text mode enabled):

+CMT: <oa>, <scts>[, <tooa>, <fo>, <pid>, <dcs>, <sca>, <tosca>, <length>]<CR><LF><data>

Indicates that new message has been received

URC 4

`<bm>=2` (PDU mode enabled):  
 +CBM: `<length><CR><LF><pdu>`  
 Indicates that new cell broadcast message has been received

URC 5

`<bm>=2` (text mode enabled):  
 +CBM: `<sn>, <mid>, <dcs>, <page>, <pages><CR><LF><data>`  
 Indicates that new cell broadcast message has been received

URC 6

`<ds>=1` (PDU mode enabled):  
 +CDS: `<length><CR><LF><pdu>`  
 Indicates that new SMS status report has been received

URC 7

`<ds>=1` (text mode enabled):  
 +CDS: `<fo>, <mr>[, <ra>][, <tora>], <scts>, <dt>, <st>`  
 Indicates that new SMS status report has been received

URC 8

`<ds>=2`:  
 +CDSI: `<mem3>, <index>`  
 Indicates that new SMS status report has been received

**Parameter Description**

<code>&lt;mode&gt;</code> <sup>(num)&amp;W</sup>	
<code>[0]</code> <sup>(&amp;F)</sup>	Buffer unsolicited result codes in the TA. If TA result code buffer is full, indications can be buffered in some other place or the oldest indications may be discarded and replaced with the new received indications.
1	Discard indication and reject new received message unsolicited result codes when TA-TE link is reserved (e.g. in on-line data mode). Otherwise forward them directly to the TE.
2	Buffer unsolicited result codes in the TA when TA-TE link is reserved (e.g. in online data mode) and flush them to the TE after reservation. Otherwise forward them directly to the TE.
3	Forward unsolicited result codes directly to the TE. When TA-TE link is reserved (e.g. in online data mode) the URCs are signaled according to the <code>AT^SCFG</code> parameters <code>&lt;uri&gt;</code> , <code>&lt;udri&gt;</code> and <code>&lt;urat&gt;</code> .

<code>&lt;mt&gt;</code> <sup>(num)&amp;W)&amp;V</sup>	
Rules for storing received short messages depend on the relevant data coding method (refer to GSM 03.38), preferred memory storage ( <code>AT+CPMS</code> ) setting and this value. Note: If AT command interface is acting as the only display device, the ME must support storage of class 0 messages and messages in the message waiting indication group (discard message)	
<code>[0]</code> <sup>(&amp;F)</sup>	No SMS-DELIVER indications are routed to the TE.
1	If SMS-DELIVER is stored in ME/TA, indication of the memory location is routed to the TE using unsolicited result code.

- 2 SMS-DELIVERs, except class 2 messages and messages in the message waiting indication group (store message) are routed directly to the TE using unsolicited result code.
- 3 Class 3 SMS-DELIVERs are routed directly to the TE using unsolicited result codes defined in `<mt>=2`. Messages of other data coding schemes result in indication as defined in `<mt>=1`.

`<bm>`<sup>(num)(&W)(&V)</sup>

Rules for storing received CBMs depend on the relevant data coding method (refer to GSM 03.38), the setting of Select CBM Types ([AT+CSCB](#)) and this value:

- `[0]`<sup>(&F)</sup> No CBM indications are routed to the TE.
- 2 New CBMs are routed directly to the TE using unsolicited result code.
- 3 Class 3 CBMs are routed directly to TE using unsolicited result codes defined in `<bm>=2`.

`<ds>`<sup>(num)(&W)(&V)</sup>

- `[0]`<sup>(&F)</sup> No SMS-STATUS-REPORTs are routed to the TE.
- 1 SMS-STATUS-REPORTs are routed to the TE using unsolicited result code.
- 2 If SMS-STATUS-REPORT is routed into ME/TA, indication of the memory location is routed to the TE using unsolicited result code.

`<bfr>`<sup>(num)(&V)</sup>

- `[1]`<sup>(&F)</sup> TA buffer of unsolicited result codes defined within this command is cleared when `<mode>` changes from 0 to 1...3.

`<index>`<sup>(num)</sup>

Integer type; value in the range of location numbers supported by the associated memory

**Notes**

- Parameters `<mt>=2,3` and `<ds>=1` are only available with GSM phase 2+ (see [AT+CSMS=1](#)). Incoming SMS or Status Reports have to be acknowledged with [AT+CNMA=0](#) when using these phase 2+ parameters.
- Requirements specific to Multiplex mode:  
In multiplex mode ([AT+CMUX=0](#)) only one channel can use a phase 2+ parameter. The parameter for `<mt>` and `<ds>` on the other channels have to be set to zero. If either a SM or a Status Report is not acknowledged, all [AT+CNMI](#) parameter in all channels will be set to zero.
- If the ME operates on different instances ( MUX channels 1, 2, 3 or ASC0/ASC1) avoid different settings for routing and indicating short messages. For example, if messages shall be routed directly to one instance of the TE (set with [AT+CNMI](#), [AT^SSDA](#)), it is not possible to activate the presentation of URCs with [AT+CMER](#) or [AT+CNMI](#) on another instance. Any attempt to activate settings that conflict with existing settings on another interface, will result in "+CME ERROR", or accordingly "+CMS ERROR".
- Handling of Class 0 short messages:  
If the host application is provided with a display and [AT^SSDA=1](#) has been set Class 0 short messages can be displayed immediately.  
If the host application does not include a display, ME handles Class 0 short messages as though there was no message class, i.e. it will ignore bits 0 and 1 in the `<dcs>` and normal rules for exceeded memory capacity shall apply. This approach is compliant with GSM 03.38 .
- The parameters `<ra>` and `<tora>` will only be displayed if `<ra>` of the [AT^SSCONF](#) command is set to 1.
- If either a SM or a Status Report is not acknowledged, all [AT+CNMI](#) parameter in all channels will be set to zero.

## 13.12 AT+CPMS Preferred SMS message storage

The write command selects memory storages `<mem1>`, `<mem2>`, `<mem3>` to be used for reading, writing, etc.

### Syntax

<p>Test Command</p> <p>AT+CPMS=?</p> <p>Response(s)</p> <p>+CPMS: (list of supported <code>&lt;mem1&gt;</code>s), (list of supported <code>&lt;mem2&gt;</code>s), (list of supported <code>&lt;mem3&gt;</code>s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CPMS?</p> <p>Response(s)</p> <p>+CPMS: <code>&lt;mem1&gt;</code>, <code>&lt;used1&gt;</code>, <code>&lt;total1&gt;</code>, <code>&lt;mem2&gt;</code>, <code>&lt;used2&gt;</code>, <code>&lt;total2&gt;</code>, <code>&lt;mem3&gt;</code>, <code>&lt;used3&gt;</code>, <code>&lt;total3&gt;</code></p> <p>OK</p> <p>ERROR</p> <p>+CMS ERROR: <code>&lt;err&gt;</code></p>																	
<p>Write Command</p> <p>AT+CPMS=<code>&lt;mem1&gt;</code>[, <code>&lt;mem2&gt;</code>[, <code>&lt;mem3&gt;</code>]]</p> <p>Response(s)</p> <p>+CPMS: <code>&lt;used1&gt;</code>, <code>&lt;total1&gt;</code>, <code>&lt;used2&gt;</code>, <code>&lt;total2&gt;</code>, <code>&lt;used3&gt;</code>, <code>&lt;total3&gt;</code></p> <p>OK</p> <p>ERROR</p> <p>+CMS ERROR: <code>&lt;err&gt;</code></p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.05</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

- `<used1>`<sup>(num)</sup>  
 Number of messages currently in `<mem1>`
- `<used2>`<sup>(num)</sup>  
 Number of messages currently in `<mem2>`
- `<used3>`<sup>(num)</sup>  
 Number of messages currently in `<mem3>`
- `<total1>`<sup>(num)</sup>  
 Number of messages storable in `<mem1>`
- `<total2>`<sup>(num)</sup>  
 Number of messages storable in `<mem2>`
- `<total3>`<sup>(num)</sup>  
 Number of messages storable in `<mem3>`

## Notes

- The Mobile Equipment storage "ME" offers space for 25 short messages, see [<mem1>](#).
- "MT" is the sum of "ME" (= 25 locations) and "SM" (capacity varies with SIM card). The indices [<index>](#) of the "MT" storage are dependent on the order selected with [AT^SSMSS](#)
- The [<mem1>](#), [<mem2>](#) and [<mem3>](#) parameter will be stored in non-volatile memory.
- The user should be aware that the setting "MT" involves "ME" and "SM", with "ME" being filled up first. If the "ME" storage is full, BGS3 will proceed with the "SM" storage.  
Incoming Class 1 short messages (ME specific) will be preferably stored to "ME" and may be transferred to the "SM" storage if "ME" is used up.  
Incoming Class 2 messages (SIM specific) will be stored to the SIM card only, no matter whether or not there is free "ME" space. As a result, the ^SMGO: 2 indication (see [AT^SMGO](#)) may be presented without prior indication of ^SMGO: 1. For more information regarding SIM and ME specific message classes refer to [<dcs>](#) and the following specifications: GSM 03.38 and 3GPP TS23038.
- Multiplexer: In Multiplex mode or when the two physical serial interfaces are connected, the parameter [<mem3>](#) will be the same on all instances, but the settings of [<mem1>](#) and [<mem2>](#) may vary on each channel / interface. As a result, changes on parameter [<mem1>](#) and/or [<mem2>](#) before activating the multiplexer or differences values for other instances can result in not desired behaviours like different outputs for [AT+CMGL](#) and so on.
- While [<mem3>](#) equals "SM" and [<mem1>](#) equals "ME" it is possible that, after deleting short messages from "ME", the freed space on "ME" is reclaimed for new incoming short messages, when there is no space left on the "SM" storage. As it is often the clients concern to have received short messages stored only to the SIM card, inconsistent settings should be generally avoided. This can be achieved simply by using the same parameter for all memory indices.
- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.
- The indices [<index>](#) of the storage are dependent on the order selected with [AT^SSMSS](#).

## 13.13 AT+CSCA SMS Service Center Address

Write command updates the SMSC address, through which mobile originated SMs are transmitted. In text mode, setting is used by send and write commands. In PDU mode, setting is used by the same commands, but only when the length of the SMSC address coded into the `<pdu>` parameter equals zero.

### Syntax

Test Command	
AT+CSCA=?	
Response(s)	
OK	
Read Command	
AT+CSCA?	
Response(s)	
+CSCA: <code>&lt;sca&gt;</code> , <code>&lt;tosca&gt;</code>	
OK	
Write Command	
AT+CSCA= <code>&lt;sca&gt;</code> [, <code>&lt;tosca&gt;</code> ]	
Response(s)	
OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
+ + + + + + - -	GSM 07.05

### Notes

- In case of using no parameter after AT+CSCA= the content of `<sca>` will be deleted.
- This command writes the service center address to non-volatile memo.
- The SMS service center address should be entered as specified by the service provider.

## 13.14 AT+CSCB Select Cell Broadcast Message Indication

The test command returns the supported modes as a compound value.  
The write command selects which types of CBMs are to be received by the ME.

### Syntax

<p>Test Command</p> <p>AT+CSCB=?</p> <p>Response(s)</p> <p>+CSCB: (list of supported <a href="#">&lt;mode&gt;s</a>)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CSCB?</p> <p>Response(s)</p> <p>+CSCB: <a href="#">&lt;mode&gt;</a>, <a href="#">&lt;mids&gt;</a>, <a href="#">&lt;dcss&gt;</a></p> <p>OK</p>																	
<p>Write Command</p> <p>AT+CSCB=<a href="#">&lt;mode&gt;</a>[, <a href="#">&lt;mids&gt;</a>[, <a href="#">&lt;dcss&gt;</a>]]</p> <p>Response(s)</p> <p>OK</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.05</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<a href="#">&lt;mode&gt;</a> <sup>(num)</sup>	
Message mode	
0 <sup>(&amp;F)</sup>	Accept messages that are defined in <a href="#">&lt;mids&gt;</a> and <a href="#">&lt;dcss&gt;</a>
1	Forbid messages that are defined in <a href="#">&lt;mids&gt;</a> and <a href="#">&lt;dcss&gt;</a>
<a href="#">&lt;mids&gt;</a> <sup>(str)</sup>	
Cell Broadcast Message ID specification	
[ <a href="#">""</a> ] <sup>(&amp;F)</sup>	default value of this parameter is empty string, and it means that no CBM identifiers are specified.
<ul style="list-style-type: none"> <li>For <a href="#">&lt;mode&gt;</a>=0: Six different possible combinations of CBM IDs (e.g. "0,1,5,320-478,922,2000-3000"). In certain configurations, e.g. if using SIMs that contain data in Elementary File EF-CBMID (Cell Broadcast Message Identifier for Data download) less than six combinations may be available. To access a SIM's Elementary File data refer to command <a href="#">AT+CRSM</a>.</li> <li>For <a href="#">&lt;mode&gt;</a>=1: One CBM ID or range of IDs (e.g. "320-478").</li> </ul>	
<a href="#">&lt;dcss&gt;</a> <sup>(str)</sup>	
CBM data coding scheme specification	
[ <a href="#">""</a> ] <sup>(&amp;F)</sup>	default value of this parameter is empty string
All different possible combinations of CBM data coding schemes (e.g. "0-3,5"). Using default empty string leads to get all CBMs independent of their dcscs.	
A given <a href="#">&lt;dcss&gt;</a> replaces any former value and is used for consecutive requests.	



## 13.15 AT+CSDH Show SMS text mode parameters

The write command sets whether or not detailed header information is shown in text mode result codes.

### Syntax

<p>Test Command</p> <p>AT+CSDH=?</p> <p>Response(s)</p> <p>+CSDH: ((list of supported &lt;show&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CSDH?</p> <p>Response(s)</p> <p>+CSDH: &lt;show&gt;</p> <p>OK</p>																	
<p>Write Command</p> <p>AT+CSDH=&lt;show&gt;</p> <p>Response(s)</p> <p>+CSDH: &lt;show&gt;</p> <p>OK</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.05</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<show> <sup>(num)(&amp;W)</sup>	
[0] <sup>(&amp;F)</sup>	Do not show header values defined in commands <a href="#">AT+CSCA</a> and <a href="#">AT+CSMP</a> (<sca>, <tosca>, <fo>, <vp>, <pid> and <dcs>) nor <length>, <toda> or <tooa> in "+CMTI", <a href="#">AT+CMGL</a> , <a href="#">AT+CMGR</a> result codes for SMS-DELIVERs and SMS-SUBMITs in text mode; for SMS-COMMANDs in +CMGR result code, do not show <pid>, <mn>, <da>, <toda>, <length> or <cdata>
1	Show the values in result codes

## 13.16 AT+CSMP Set SMS text Mode Parameters

The write command selects values for additional parameters needed when the short message is sent to the network or placed in a storage when text format message mode is selected.

It is possible to set the validity period starting from the time when the short message is received by the SMSC (`<vp>` is in range 0... 255) or define the absolute time of the validity period termination (`<vp>` is a string). The format of `<vp>` is given by `<fo>`. If TA supports the enhanced validity period format, see GSM 03.40), it shall be given as a hexadecimal coded string (e.g. `<pdu>`) with quotes.

### Syntax

<p>Test Command</p> <pre>AT+CSMP=?</pre> <p>Response(s)</p> <pre>OK</pre>																	
<p>Read Command</p> <pre>AT+CSMP?</pre> <p>Response(s)</p> <pre>+CSMP:&lt;fo&gt;,&lt;vp&gt;/&lt;scts&gt;,&lt;pid&gt;,&lt;dc&gt;</pre> <pre>OK</pre>																	
<p>Write Command</p> <pre>AT+CSMP=&lt;fo&gt;[,&lt;vp&gt;/&lt;scts&gt;[,&lt;pid&gt;[,&lt;dc&gt;]]]</pre> <p>Response(s)</p> <pre>+CSMP:&lt;index&gt;</pre> <pre>OK</pre> <p>If sending fails</p> <pre>ERROR</pre> <pre>+CMS ERROR:&lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <pre>GSM 07.05</pre>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<p><code>&lt;fo&gt;</code><sup>(num)</sup></p> <p>First Octet</p> <p>depending on the command or result code: first octet of GSM 03.40 SMS-DELIVER, SMS-SUBMIT (default 17), SMS-STATUS-REPORT, or SMS-COMMAND (default 2) in integer format</p> <p>0...17<sup>(&amp;F)</sup>...255</p>
<p><code>&lt;vp&gt;</code><sup>(num)</sup></p> <p>Depending on SMS-SUBMIT <code>&lt;fo&gt;</code> setting: GSM 03.40 TP-Validity-Period either in integer format or in time-string format (refer <code>&lt;dt&gt;</code>)</p> <p>0...167<sup>(&amp;F)</sup>...255</p>
<p><code>&lt;dc&gt;</code><sup>(num)</sup></p> <p>Data Coding Scheme</p> <p>GSM 03.38 SMS Data Coding Scheme, or Cell Broadcast Data Coding Scheme in integer format</p> <p>0<sup>(&amp;F)</sup>...247</p>

---

`<pid>(num)`

Protocol Identifier

GSM 03.40 TP-Protocol-Identifier in integer format

0<sup>(&F)</sup>...255

### **Notes**

- When storing a SMS DELIVER from the TE to the preferred memory storage in text mode (using the [AT+CMGW](#) write command), `<vp>` field can be used for `<scts>`.
- The command writes the parameters to the non-volatile memory.

## 13.17 AT+CSMS Select Message Service

### Syntax

<p>Test Command</p> <p>AT+CSMS=?</p> <p>Response(s)</p> <p>+CSMS: (list of supported&lt;service&gt;s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CSMS?</p> <p>Response(s)</p> <p>+CSMS: &lt;service&gt;, &lt;mt&gt;, &lt;mo&gt;, &lt;bm&gt;</p> <p>OK</p>																	
<p>Write Command</p> <p>AT+CSMS=&lt;service&gt;</p> <p>Response(s)</p> <p>+CSMS: &lt;mt&gt;, &lt;mo&gt;, &lt;bm&gt;</p> <p>OK</p> <p>ERROR</p> <p>+CMS ERROR: &lt;err&gt;</p>																	
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PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<service> <sup>(num)(&amp;W)(&amp;V)</sup>	Description
0(&F)	GSM 03.40 and GSM 03.41 (the syntax of SMS AT commands is compatible with GSM 07.05 Phase 2 version 4.7.0; Phase 2+ features which do not require new command syntax may be supported, e.g. correct routing of messages with new Phase 2+ data coding schemes)
1	GSM 03.40 and GSM 03.41 (the syntax of SMS AT commands is compatible with GSM 07.05 Phase 2+ version; the requirement of <service> setting 1 is mentioned under corresponding command descriptions).

<mt> <sup>(num)</sup>	Description
0	Type not supported
1	Type supported

<mo> <sup>(num)</sup>	Description
0	Type not supported
1	Type supported

`<bm>`<sup>(num)</sup>

Broadcast Type Messages:

0	Type not supported
1	Type supported

**Notes**

- If CSMS mode is switched from Phase 2+ to Phase 2 and one or more [AT+CNMI](#) Parameter are Phase 2+ specific a "+CMS ERROR: unknown error" will appear. It is recommended to switch the [AT+CNMI](#) Parameters to Phase 2 specific values before entering Phase 2.
- Phase 2+ ([<service>](#)=1) must be set before the following features can be used:
  - Configuring procedures for indicating received short messages with the [AT+CNMI](#) parameters [<mt>](#)=2 or [<mt>](#)=3 and [<ds>](#)=1.
  - Acknowledging incoming short messages with [AT+CNMA](#).
  - Receiving Status Reports and acknowledging them with [AT+CNMA](#).

## 13.18 AT^SCML List Concatenated Short Messages from preferred store

The write command returns messages with status value `<stat>` from message storage `<mem1>` to the TE. If the status of the message is 'received unread', the status in the storage changes to 'received read'. The execute command is the same as the write command with the given default for `<stat>`. See notes of [AT+CMGL](#).

### Syntax

#### Test Command

AT^SCML=?

Response(s)

^SCML: (list of supported `<stat>`s)

OK

#### Exec Command

AT^SCML

Response(s)

^SCML: (see write command for default of `<stat>`)

OK

#### Write Command

AT^SCML=`<stat>`

Response(s)

Output if text mode (`AT+CMGF=1`) and command successful:

For SMS-SUBMITs and/or SMS-DELIVERs

^SCML: `<index>`, `<stat>`, `<oa>/<da>`, [`<alpha>`], [`<scts>`]][, `<toa>/<toda>`, `<length>`][, `<seq>`, `<max>`, `<ieia>`, `<ref>`]

`<data>`

[... ]

OK

For SMS-STATUS-REPORTs

^SCML: `<index>`, `<stat>`, `<fo>`, `<mr>`, [`<ra>`], [`<tora>`], `<scts>`, `<dt>`, `<st>`

[... ]

OK

For SMS-Commands

^SCML: `<index>`, `<stat>`, `<fo>`, `<ct>`

[... ]

OK

Output if PDU mode (`AT+CMGF=0`) and command successful:

For SMS- SUBMITs and/or SMS-DELIVERs

^SCML: `<index>`, `<stat>`, [`<alpha>`], `<length>`

`<pdu>`

[... ]

OK

If error is related to ME functionality

ERROR

+CMS ERROR: `<err>`

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last

+ + + + + + - -

## 13.19 AT^SCMR Read Concatenated Short Messages

The write command returns the message with location value `<index>` from message storage `<mem1>` to the TE. If the status of the message is 'received unread', the status in the storage changes to 'received read'. See notes of [AT+CMGR](#).

### Syntax

Test Command

AT^SCMR=?

Response(s)

OK

Write Command

AT^SCMR=<index>

Response(s)

Output if text mode ([AT+CMGF=1](#)) and command successful:

For SMS-DELIVER

^SCMR: <stat>, <oa>, [<alpha>], <scts>[, <toa>, <fo>, <pid>, <dcs>, <sca>, <tosca>, <length>][, <seq>, <max>, <ieia>, <ref>]  
<data>

[...]

OK

For SMS-SUBMIT

^SCMR: <stat>, <da>, [<alpha>][, <toda>, <fo>, <pid>, <dcs>, [<vp>], <sca>, <tosca>, <length>][, <seq>, <max>, <ieia>, <ref>]  
<data>

[...]

OK

For SMS-STATUS-REPORT

^SCMR: <stat>, <fo>, <mr>, [<ra>], [<tora>], <scts>, <dt>, <st>  
<data>

[...]

OK

For SMS-Commands

^SCMR: <stat>, <fo>, <ct>[, <pid>, [<mn>], [<da>], [<toda>], <length>  
<data>

[...]

OK

Output if PDU mode ([AT+CMGF=0](#)) and command successful:

For SMS-SUBMITs and/or SMS-DELIVERs

^SCMR: <stat>, [<alpha>], <length>  
<pdu>

[...]

OK

ERROR

+CMS ERROR: <err>

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
+	+	+	+	+	+	-	-

## 13.20 AT^SCMS Send Concatenated Short Messages

Sending a concatenated message is similar to sending a "normal" message, except that each segment of the concatenated message must be identified by the additional parameters `<seq>`, `<ieia>` and `<ref>`. To send all segments of the message one by one, the `AT^SCMS` write command must be executed for each segment.

The write command transmits one segment of a concatenated short message from TE to network (SMS-SUBMIT).

After invoking the write command wait for the prompt `>` and then start to write the message. To send the message simply enter `<CTRL-Z>`. After the prompt a timer will be started to observe the input.

To abort sending use `<ESC>`. Abortion is acknowledged with "OK", though the message will not be sent.

The message reference `<mr>` is returned to the TE on successful message delivery. The value can be used to identify the message in a delivery status report provided as an unsolicited result code.

### Syntax

Test Command

```
AT^SCMS=?
```

Response(s)

```
OK
```

Write Command

Command syntax for text mode (see `AT+CMGF=1`):

```
AT^SCMS=<da>[, <toda>], <seq>, <max>, <ieia>, <ref><CR> Text can be entered <CTRL-Z>/<ESC>
```

Response(s)

```
^SCMS: <mr>[, <scts>]
```

```
OK
```

If sending fails

```
ERROR
```

```
+CMS ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
+	+	+	+	+	+	-	-

### Notes

- See notes provided for `AT+CMGS`.
- Command is only available if `AT+CMGF=1`.



## 13.21 AT^SCMW Write Concatenated Short Messages to Memory

Writing a concatenated message to the memory is similar to writing a "normal" message, except that each segment of the concatenated message must be identified by the additional parameters `<seq>`, `<ieia>` and `<ref>`. To store all segments of the message one by one, the `AT^SCMW` write command must be executed for each segment.

The write commands transmits one segment of a concatenated SMS (either SMS-DELIVER or SMS-SUBMIT) from TE to memory storage `<mem2>`. Memory location `<index>` of the stored message is returned. Message status will be set to 'stored unsent' unless otherwise given in parameter `<stat>`.

### Syntax

```
Test Command
AT^SCMW=?
Response(s)
OK

Write Command
If text mode (see AT+CMGF=1)
AT^SCMW=<oa>/<da>, [<tooa>/<toda>][, <stat>], <seq>, <max>, <ieia>, <ref><cr> Text can be
entered. <CTRL-Z>/<ESC>
Response(s)
^SCMW: <index>
OK
If writing fails
ERROR
+CMS ERROR: <err>

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
+ + + + + - -
```

### Notes

- Command is only available if `AT+CMGF=1`.
- To send or delete a concatenated short message please use the known SMS commands, see `AT+CMSS` for sending and `AT+CMGD` for deleting.
- See notes provided for `AT+CMGW`.

## 13.22 AT^SLMS List SMS Memory Storage

AT^SLMS indicates the max. capacity of each SMS storage type and the number of locations currently used.

### Syntax

```

Test Command
AT^SLMS=?
Response(s)
OK

Exec Command
AT^SLMS
Response(s)
^SLMS: "MT",<total3>, <used3>
^SLMS: "SM",<total1>, <used1>
^SLMS: "ME",<total2>, <used2>
OK
ERROR
+CMS ERROR: <err>

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
+ + + + + - -
    
```

### Parameter Description

- <total1><sup>(num)</sup>  
Maximum number of messages storable in the SMS memory of the SIM (physical storage "SM")
- <total2><sup>(num)</sup>  
Maximum number of messages storable in the SMS memory of the Mobile Equipment (physical storage "ME")
- <total3><sup>(num)</sup>  
Sum of "SM" and "ME", indicated as "MT". Maximum number of all messages storable in the SIM memory and the Mobile Equipment memory.
- <used1><sup>(num)</sup>  
Number of messages currently stored in the SMS memory of the SIM (physical storage "SM")
- <used2><sup>(num)</sup>  
Number of messages currently stored in the SMS memory of the Mobile Equipment (physical storage "ME")
- <used3><sup>(num)</sup>  
Concatenated logical SMS storages of SIM ("SM") and Mobile Equipment ("ME"). Sum of all messages currently stored, indicated as "MT".

### Note

- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

## 13.23 AT^SMGL List Short Messages from preferred store without setting status to REC READ

The write command allows to select a status type and lists, from the message storage `<mem1>`, all messages that currently have the specified `<stat>`. The major difference over the standard command `AT+CMGL` is that the status of the listed messages remains `unread` (unread remains unread). The execute command is the same as the write command, but uses the given default of `<stat>`.

### Syntax

Test Command

AT^SMGL=?

Response(s)

same as [AT+CMGL](#)

Exec Command

AT^SMGL

Response(s)

^SMGL: (For default values of `<stat>`, see "Section 13.1, [SMS parameters.](#)")

OK

Write Command

AT^SMGL=<stat>

Response(s)

same as [AT+CMGL](#)

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last

+ + + + + + - -

### Notes

- The selected `<mem1>` can contain different types of SMs (e.g. SMS-DELIVERs, SMS-SUBMITs, SMS-STATUS-REPORTs and SMS-COMMANDs), the response may be a mix of the responses of different SM types. TE application can recognize the response format by examining the third response parameter.
- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

## 13.24 AT^SMGO Set or query SMS overflow presentation mode or query SMS overflow

The write command sets the overflow presentation mode.  
The read command returns the overflow presentation mode and the SMS overflow status.

### Syntax

<p>Test Command</p> <p>AT^SMGO=?</p> <p>Response(s)</p> <p>^SMGO: (list of supported&lt;n&gt;s)</p> <p>OK</p>																
<p>Read Command</p> <p>AT^SMGO?</p> <p>Response(s)</p> <p>^SMGO: &lt;n&gt;, &lt;mode&gt;</p> <p>OK</p> <p>ERROR</p> <p>+CMS ERROR: &lt;err&gt;</p>																
<p>Write Command</p> <p>AT^SMGO=&lt;n&gt;</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CMS ERROR: &lt;err&gt;</p>																
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last									
+	+	+	+	+	+	-	-									

### Unsolicited Result Code

SMS buffer change:

^SMGO: <mode>

Status of SMS buffer has changed.

### Parameter Description

<b>&lt;n&gt;</b> <sup>(num)(&amp;W)(&amp;V)</sup>	
SMS overflow presentation mode	
[0] <sup>(&amp;F)</sup>	Disable
1	Enable
<b>&lt;mode&gt;</b> <sup>(num)(&amp;V)</sup>	
SMS overflow status	
0	Space available
1	SMS buffer full (The buffer for received short messages is <mem3>. See <a href="#">AT+CPMS.</a> )
2	Buffer full and new message waiting in SC for delivery to phone

---

**Notes**

- Incoming short messages with message class 1 (ME specific short messages) or class 2 (SIM specific short messages), see [<dc>](#) in GSM 03.38, will be stored either in "ME" or in "SM" storage. Therefore the "[^SMGO: 2](#)" indication could occur, without issuing the indication "[^SMGO: 1](#)" before. The indication "[^SMGO: 1](#)" means that both buffers ("ME" and "SM") are full.
- For more information regarding SIM and ME specific message classes refer to [<dc>](#) and the following specifications: GSM 03.38 and 3GPP TS 23.038 .

## 13.25 AT^SMGR Read short message without setting status to REC READ

The [AT^SMGR](#) command is a proprietary command which has the same syntax as [AT+CMGR](#). The only functional difference is that the status "REC UNREAD" of a short message is not overwritten to "REC READ".

### Syntax

Test Command
AT^SMGR=?
Response(s)
^SMGR: OK
Write Command
AT^SMGR=<index>
Response(s)
see <a href="#">AT+CMGR</a>
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
+ + + + + + - -

### Note

- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

## 13.26 AT^SSCONF SMS Command Configuration

[AT^SSCONF](#) controls details of some SMS related commands. Please note that [AT^SSCONF](#) settings are stored volatile, i.e. after restart or reset the default values will be restored.

### Syntax

```

Test Command
AT^SSCONF=?
Response(s)
^SSCONF : list of supported <ra>s
OK

Read Command
AT^SSCONF?
Response(s)
^SSCONF : <ra>
OK

Write Command
AT^SSCONF=<ra>
Response(s)
OK

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
-    +    +    +    +    +    -    -
    
```

### Parameter Description

<a href="#">&lt;ra&gt;</a> <sup>(num)</sup>	
Display recipient address [0] <sup>(&amp;F)</sup>	BGS3 does not display <a href="#">&lt;ra&gt;</a> and <a href="#">&lt;tora&gt;</a> . These parameters are used with the result codes of <a href="#">AT+CMGL</a> , <a href="#">AT^SMGL</a> , <a href="#">AT+CMGR</a> , <a href="#">AT^SMGR</a> and the URC "+CDS".
1	BGS3 displays <a href="#">&lt;ra&gt;</a> and <a href="#">&lt;tora&gt;</a> .

## 13.27 AT^SSDA Set SMS Display Availability

This command allows to notify the BGS3 of its controlling application's capability to immediately display incoming SMS on a display.

If the application is able to display incoming short messages, a class 0 message shall be displayed immediately. However, if it does not, class 0 messages shall be treated as if no message class is determined (GSM 03.38[17]).

The effect of this command if <da>=1 is to determine the behavior of parameter <mt> of AT+CNMI:

If multiplex mode is enabled (AT+CMUX) and <da>=1 with <mt>=1 is set on any logical channel, all other channels have to use <mt>=0.

### Syntax

```

Test Command
AT^SSDA=?
Response(s)
^SSDA: list of supported <da>s
OK

Read Command
AT^SSDA?
Response(s)
^SSDA: <da>
OK

Write Command
AT^SSDA=<da>
Response(s)
OK

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
- + + + + + - -
    
```

### Parameter Description

<da> <sup>(num)</sup>	
Display Availability	
0(&F)	Application is not able to display incoming short message
1	Application is able to display incoming short message

### Note

- If the ME operates on different instances (MUX channels 1, 2, 3 or ASC0/ASC1) avoid different settings for routing and indicating short messages. For example, if messages shall be routed directly to one instance of the TE (set with AT+CNMI, AT^SSDA), it is not possible to activate the presentation of URCs with AT+CMER or AT+CNMI on another instance. Any attempt to activate settings that conflict with existing settings on another interface, will result in "+CME ERROR", or accordingly "+CMS ERROR".



## 13.28 AT^SSMSS Set Short Message Storage Sequence

The short message storage "MT" (see [AT+CPMS](#)) is a logical storage. It consists of two physical storages "ME" and "SM". This command allows to select the sequence of addressing this storage.

### Syntax

```

Test Command
AT^SSMSS=?
Response(s)
^SSMSS: (list of supported) <seq>s

Read Command
AT^SSMSS?
Response(s)
^SSMSS: <seq>
OK

Write Command
AT^SSMSS=<seq>
Response(s)
OK

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
+    +    +    +    +    +    -    -
    
```

### Parameter Description

<seq> <sup>(num)</sup>	
MT sequence	
0(&F)	"MT" storage is "ME" then "SM"
1	"MT" storage is "SM" then "ME"

### Note

- The <seq> parameter will be stored in non-volatile memory.

## 14. SIM related Commands

The AT commands described in this chapter are related to the Subscriber Identity Module (SIM) connected to BGS3.

**Note:**

If using data from the SIM please bear in mind that the content of all Elementary Files is *subject to change* at any moment!

This is because the network can change the SIM's data in the background via the SIM Application Toolkit (SAT) procedure "Data download to SIM". For a detailed description please refer to GSM 11.14, [22].

To get informed that changing Elementary Files has taken place the TA needs to hook to the SAT Proactive Command "REFRESH". For more information please refer to Chapter 15., [SIM Application Toolkit \(SAT\) Commands](#) and [AT^SSTGI](#) in particular.

### 14.1 AT+CRSM Restricted SIM Access

[AT+CRSM](#) offers easy access of the Elementary Files on the SIM. Access to the SIM database is restricted to the commands which are listed at [<command>](#). However, additional SIM commands are available via [AT^SXSM](#). All parameters of [AT+CRSM](#) are used as specified by GSM 11.11 [21]. BGS3 handles internally all required SIM interface locking and file selection routines.

As response to the command, the BGS3 sends the actual SIM information parameters and response data. Error result code "+CME ERROR" may be returned if the command cannot be passed to the SIM, e.g. if the SIM is not inserted. However, failure in the execution of the command in the SIM is reported in [<sw1>](#) and [<sw2>](#) parameters.

[AT+CRSM](#) requires PIN authentication. However, using [<command>](#) "READ BINARY" and [<command>](#) "READ RECORD" is possible before PIN authentication and if the SIM is blocked (state after three failed PIN authentication attempts) to access the contents of the following Elementary Files:

EF Symbol	EF Name	EF ID (hex.)	EF ID (dec.)
EF <sub>ICCID</sub>	ICC identification	2FE2	12258
EF <sub>ELP</sub>	Extended language preference	2F05	12037
EF <sub>LP</sub>	Language preference	6F05	28421
EF <sub>SPN</sub>	Service provider name	6F46	28486
EF <sub>AD</sub>	Administrative data	6FAD	28589
EF <sub>Phase</sub>	Phase identification	6FAE	28590
EF <sub>ECC</sub>	Emergency call codes	6FB7	28599

Please beware of *possible changes to Elementary Files* by the network at any time, refer Chapter 14., [SIM related Commands](#).

#### Syntax

```
Test Command
AT+CRSM=?
Response(s)
OK
```

Write Command

AT+CRSM=<command>[, <fileID>[, <P1>, <P2>, <P3>[, <data>]]]

Response(s)

+CRSM: <sw1>,<sw2>[,<response>]

OK

ERROR

+CME ERROR: <err>

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
±	+	+	+	+	+	-	-

Reference(s)

GSM 07.07

**Parameter Description**

<command><sup>(num)</sup>

SIM command number.

176	READ BINARY
178	READ RECORD
192	GET RESPONSE
214	UPDATE BINARY
220	UPDATE RECORD
242	STATUS

<fileID><sup>(num)</sup>

Identifier for an elementary data file on SIM, if used by <command>.

<P1><sup>(num)</sup>

Parameter to be passed on by the BGS3 to the SIM.

0...255

<P2><sup>(num)</sup>

Parameter to be passed on by the BGS3 to the SIM.

0...255

<P3><sup>(num)</sup>

Parameter to be passed on by the BGS3 to the SIM.

0...255

<data><sup>(str)</sup>

Information which shall be written to the SIM (hexadecimal character format).

<sw1><sup>(num)</sup>

Status information from the SIM about the execution of the actual command. It is returned in both cases, on successful or failed execution of the command.

0...255

---

`<sw2>`<sup>(num)</sup>

Status information from the SIM about the execution of the actual command. It is returned in both cases, on successful or failed execution of the command.

0...255

`<response>`<sup>(str)</sup>

Response data in case of a successful completion of the previously issued command. "STATUS" and "GET RESPONSE" commands return data, which gives information about the currently selected elementary data field. This information includes the type of file and its size.

After "READ BINARY" or "READ RECORD" commands the requested data will be returned.

`<response>` is empty after "UPDATE BINARY" or "UPDATE RECORD" commands.

## 14.2 AT^SATR Query SIM's Answer to Reset Data

[AT^SATR](#) queries the Answer to Reset (ATR) data of the current SIM ISO/IEC 7816-3. The response to the execute command is a data string of max. 33 bytes sent from the SIM card to the module, containing information about the SIM and the used data transmission protocols. For ATR coding please refer to GSM 11.11 [\[21\]](#).

### Syntax

Test Command

```
AT^SATR=?
```

Response(s)

```
OK
```

Exec Command

```
AT^SATR
```

Response(s)

```
^SATR: <response>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<response><sup>(str)</sup>

Answer to Reset (ATR) data of current SIM.

## 14.3 AT^SXSM Extended SIM Access

AT^SXSM extends AT+CRSM with additional SIM commands.

All parameters of AT^SXSM are used as specified by GSM 11.11 [21]. BGS3 handles internally all required SIM interface locking and file selection routines.

BGS3 may return error result code "+CME ERROR" if the command cannot be passed to the SIM, e.g. if no SIM is inserted. However, errors related to SIM action are reported in <sw1> and <sw2> parameters as defined in GSM 11.11 [21].

### Syntax

```

Test Command
AT^SXSM=?
Response(s)
OK

Write Command
AT^SXSM=<command>[, <fileID>[, <P1>, <P2>, <P3>[, <data>]]]
Response(s)
^SXSM: <sw1>, <sw2>[,<response>]
OK
ERROR
+CME ERROR: <err>

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
+    +    +    +    +    +    -    -
    
```

### Parameter Description

<b>&lt;command&gt;</b> <sup>(num)</sup>	
136	RUN GSM ALGORITHM Start the authentication mechanism and cipher key generation on the SIM. It runs the algorithms A3 and A8 using a 16 byte random number and the subscriber authentication key Ki, which is stored in the SIM.
<b>&lt;fileID&gt;</b> <sup>(num)</sup>	
	Identifier for an elementary data file on SIM, if used by <command>.
<b>&lt;P1&gt;</b> <sup>(num)</sup>	
	Parameter to be passed on by the BGS3 to the SIM.
<b>&lt;P2&gt;</b> <sup>(num)</sup>	
	Parameter to be passed on by the BGS3 to the SIM.
<b>&lt;P3&gt;</b> <sup>(num)</sup>	
	Parameter to be passed on by the BGS3 to the SIM.
<b>&lt;data&gt;</b> <sup>(str)</sup>	
	If <command>=136 (RUN GSM ALGORITHM): 16 byte random number.

`<sw1>(num)`

Status information from the SIM about the execution of the actual command. It is returned in both cases, on successful or failed execution of the command.

0...255

`<sw2>(num)`

Status information from the SIM about the execution of the actual command. It is returned in both cases, on successful or failed execution of the command.

0...255

`<response>(str)`

Response in case of a successful completion of the previously issued SIM command.

If `<command>=136` (RUN GSM ALGORITHM):  
BGS3 returns SRES and cipher key Kc as calculated by the SIM.

Byte(s)	Description	Length
1 - 4	SRES - Signed RESponse	4
5 - 12	Kc - Cipher Key	8

### **Example**

Use `<command>=136` (RUN GSM ALGORITHM) to obtain SRES and cipher key Kc values as calculated by the SIM.

```
at^sxsm=136,,0,0,16,"00112233445566778899AABBCCDDEEFF" Start SIM command "RUN GSM ALGORITHM" with 16 byte random
^SXSM: SRES (bytes 1-4) and Cypher Key Kc (bytes 5-12) values as returned
144,0,00112233445566778899AA by the SIM.
BB
OK
```

## 14.4 AT^SCKS Query SIM and Chip Card Holder Status

This command controls the SIM connection presentation mode and queries the connection status of the SIM and the card holder tray of the BGS3.

### Syntax

```

Test Command
AT^SCKS=?
Response(s)
^SCKS: (list of supported <mode>s)
OK

Read Command
AT^SCKS?
Response(s)
^SCKS: <mode>, <SimStatus>
OK
ERROR
+CME ERROR: <err>

Write Command
AT^SCKS=<mode>
Response(s)
OK
ERROR
+CME ERROR: <err>

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
-    +    +    +    +    +    -    -
    
```

### Unsolicited Result Code

`^SCKS: <SimStatus>`

If the SIM connection status has changed an unsolicited result code (URC) is issued.

### Parameter Description

<code>&lt;mode&gt;</code> <sup>(num)&amp;W)&amp;V)</sup>	
0(&F)	Suppress unsolicited result codes
1	Output unsolicited result codes
<code>&lt;SimStatus&gt;</code> <sup>(num)&amp;V)</sup>	
0	Card holder tray removed or SIM connection error
1	SIM inserted (refer to note)
2	The SIM interface hardware has been deactivated to prevent possible damage (e.g. if a SIM with invalid or unsupported electrical specifications has been detected). The SIM interface can be reactivated by inserting a valid SIM or by restarting the module, e.g. with "AT+CFUN= n,1".



**Note**

- `<SimStatus>` reflects the status of the SIM and the card holder tray. Therefore if an empty SIM card holder tray is inserted, two URCs will be presented, indicating the status 1 followed by 0. See example.

**Example**

<code>AT^SCKS=1</code>	Activates the presentation of unsolicited result codes
<code>OK</code>	

Now, after inserting an empty card tray the following URCs appear:

<code>^SCKS: 1</code>	Tray connected
<code>^SCKS: 0</code>	No SIM card found

## 14.5 AT^SCID Display SIM card identification number

### Syntax

Test Command

```
AT^SCID=?
```

Response(s)

```
OK
```

Exec Command

```
AT^SCID
```

Response(s)

```
^SCID: <cid>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
- + + + + + - -
```

### Command Description

TA returns the card identification number in SIM (SIM file EF<sub>ICCID</sub>, see GSM 11.11 Chap.10.1.1) as string type.

### Parameter Description

<cid><sup>(str)</sup>

card identification number of SIM card

## 14.6 AT+CXXCID Display card ID

### Syntax

Test Command

```
AT+CXXCID=?
```

Response(s)

```
OK
```

Exec Command

```
AT+CXXCID
```

Response(s)

```
+CXXCID: <cid>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Command Description

TA returns the card identification number in SIM (SIM file EF ICCID, see GSM 11.11 Chap.10.1.1) as string type.

### Note

- See also: [AT^SCID](#).

---

## 15. SIM Application Toolkit (SAT) Commands

This chapter describes AT commands and responses related to the BGS3's SIM Application Toolkit (SAT) implementation.

3GPP document GSM 11.14 [22] specifies SAT in detail.

SIM Application Toolkit (SAT) is a technology that allows an application running on the SIM to control the Mobile Equipment (ME). Remote-SAT (RSAT) provides a link between applications located on the SIM and a customer application (TA). The purpose of Remote-SAT is to allow the TA to send AT commands to the SAT interface and to display all SAT activities on the user interface of the customer application. The overall scenario is illustrated in the context diagram below.

Two groups of commands are exchanged between the SAT located on the BGS3 and the SIM Application running on the SIM:

- Proactive commands are sent from the SIM application to the BGS3's SAT, such as "DISPLAY TEXT".
- Envelope commands are sent from the BGS3's SAT to the SIM application, such as "MENU SELECTION".

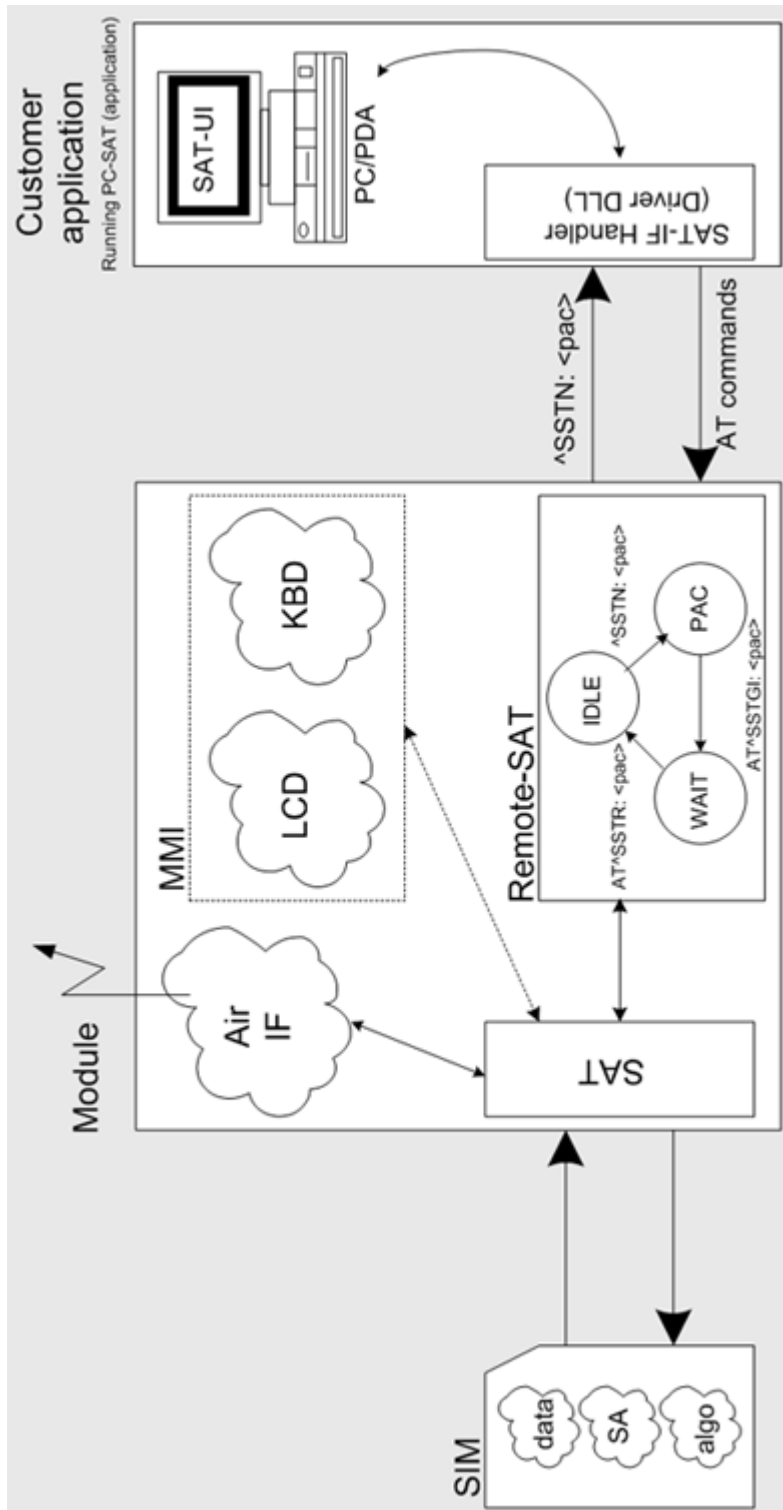


Figure 15.1: Remote-SAT Context diagram

## **15.1 Usage of Remote-SAT**

If SAT functionality is delivered by the SIM provider, the related SAT commands have to be handled. Otherwise other SIM functionality may not working correctly (e.g. SMS-PP downloads). Therefore two possible modes are available.

### **15.1.1 Automatic Response Mode (AR Mode)**

If the ME operates in this (default) mode, usage of any Remote-Sat AT commands is not necessary. In this case, all commands and responses are exchanged automatically between the ME and the SIM application. The type of Terminal Response (TR) to a SAT Proactive Command issued by the SIM application used in AR mode is listed at 1.1.7 Remote-SAT Command Type Table, column "Auto Terminal Response".

To take full advantage of Remote-SAT the ER mode has to be enabled using AT^SSTA=1. This setting is stored non-volatile and takes effect after next switch-on of the ME.

### **15.1.2 Explicit Response Mode (ER Mode)**

As a Wireless Modem does not have an MMI, Remote-SAT differs from a phone implementation of SAT. It uses a special set of AT commands to pass data, e.g. a list of menu items, to the TA and to receive responses, e.g. a selected menu item.

The TA is required to monitor the status of an ongoing SAT Proactive Command (PAC) and, if required, sends appropriate AT commands, depending upon users input.

### **15.1.3 Character Sets**

Strings are passed as UCS2 characters, but using the GSM alphabet is also possible. Use of GSM alphabet is not recommended since a SIM can contain text which might be not displayable, e.g. greek characters. Use AT^SSTA command to select the type of alphabet both for input and output. UCS is specified in ISO/IEC 10646. There are 2 and 4 octet versions available, of which only the 2-octet variant is used, known as UCS2. The 65536 positions in the 2-octet form of UCS are divided into 256 rows, each with 256 cells. The first octet of a character representation gives the row number, the second the cell number. The first row, row 0, contains exactly the same characters as ISO/IEC 8859-1. The first 128 characters are thus the ASCII characters. The octet representing an ISO/IEC 8859-1 character is easily transformed to the representation in UCS by putting a 0 octet in front of it. UCS includes the same control characters as ISO/IEC 8859 which are located in row 0.

### **15.1.4 SIM Update Initiated by the Network**

If a terminal adapter (TA) uses data of the SIM card please consider that the contents of all elementary files are subject to change at any time. This happens because the network can change the SIM card data in the background via the SIM Application Toolkit (SAT) procedure "Data download to SIM". For a detailed description refer to GSM 11.14. In order to receive the information that an elementary file has been changed the TA has to activate Remote SAT and needs to look for the SAT Proactive Command "REFRESH", see chapter 1.4.2.

### **15.1.5 Icon Handling**

Several SAT Proactive commands may provide an icon identifier. Icons are intended to enhance the MMI by providing graphical information to the user. The display of icons is optional for the ME.

The SIM indicates to the ME whether the icon replaces an alpha identifier or text string, or whether it accompanies it (icon qualifier).

If both an alpha identifier or text string, and an icon are provided with a proactive command, and both are requested to be displayed, but the ME is not able to display both together on the screen, then the alpha identifier or text string takes precedence over the icon.

If the SIM provides an icon identifier with a proactive command, then the ME shall inform the SIM if the icon could not be displayed by sending the response "Command performed successfully, but requested icon could not be displayed" (via AT^SSTR).

The icon data can be fetched directly from the SIM via command AT+CRSM, for details please refer to GSM 11.11, Annex G. The icon data can be read from the SIM on system start then cached.

### 15.1.6 Using SMS Related AT Commands

ME activities triggered by SAT often end up with sending or receiving short messages. Usually, a short message containing a service request, is sent to the network provider, for example a request to send the latest news. The provider then returns a short message with the requested information.

The short message needs to read by the application running on the TA. This is done by means of the standard AT commands described in [1]. Set SMS text mode  
AT+CMGF=1

Activate the display of a URC on every received SMS  
AT+CNMI=1,1

If needed activate extended SMS text mode parameter output  
AT+CSDH=1

This is useful in order to obtain more detailed header information along with the incoming SMS (e.g. SMS class). Please refer to 3GPP standard GSM 03.38 for details.

As a result, a URC will be output each time a short message is received

+CMTI: "MT", 1 where

- the first parameter "MT" specifies the storage type of the SMS
- the second parameter contains a unique location number.

In the given example, the short message was stored to the memory type "MT" at location number 1.

The short message storage "MT" is a logical storage. It is the sum of the two physical storages "ME" (Mobile Equipment message storage) and "SM" (SIM message storage). For more detailed information please refer to [1], particularly AT+CPMS and AT^SSMSS.

To read the SMS data use

AT+CMGR=<location>

where <location> is the location number of the received SMS, e.g. 1 in the example above.

To list all stored short messages use

AT+CMGL="ALL"

To delete a certain SMS after reading use

AT+CMGD=<location>

---

## **15.2 Remote-SAT States**

In order to communicate with the SIM Application Toolkit it is necessary to use AT commands which are explained in detail in the following chapters. In general, the type of AT command which should be issued depends on the current state of the Remote-SAT interface.

The current state of Remote-SAT is determined by

1. the Remote-SAT operating mode (AR or ER mode),
2. the application running on the SIM,
3. the application running on the TA (in case of ER mode only), and
4. internal actions of the ME (especially SAT and Call Control).



### 15.2.1 Remote-SAT State Transition Diagram

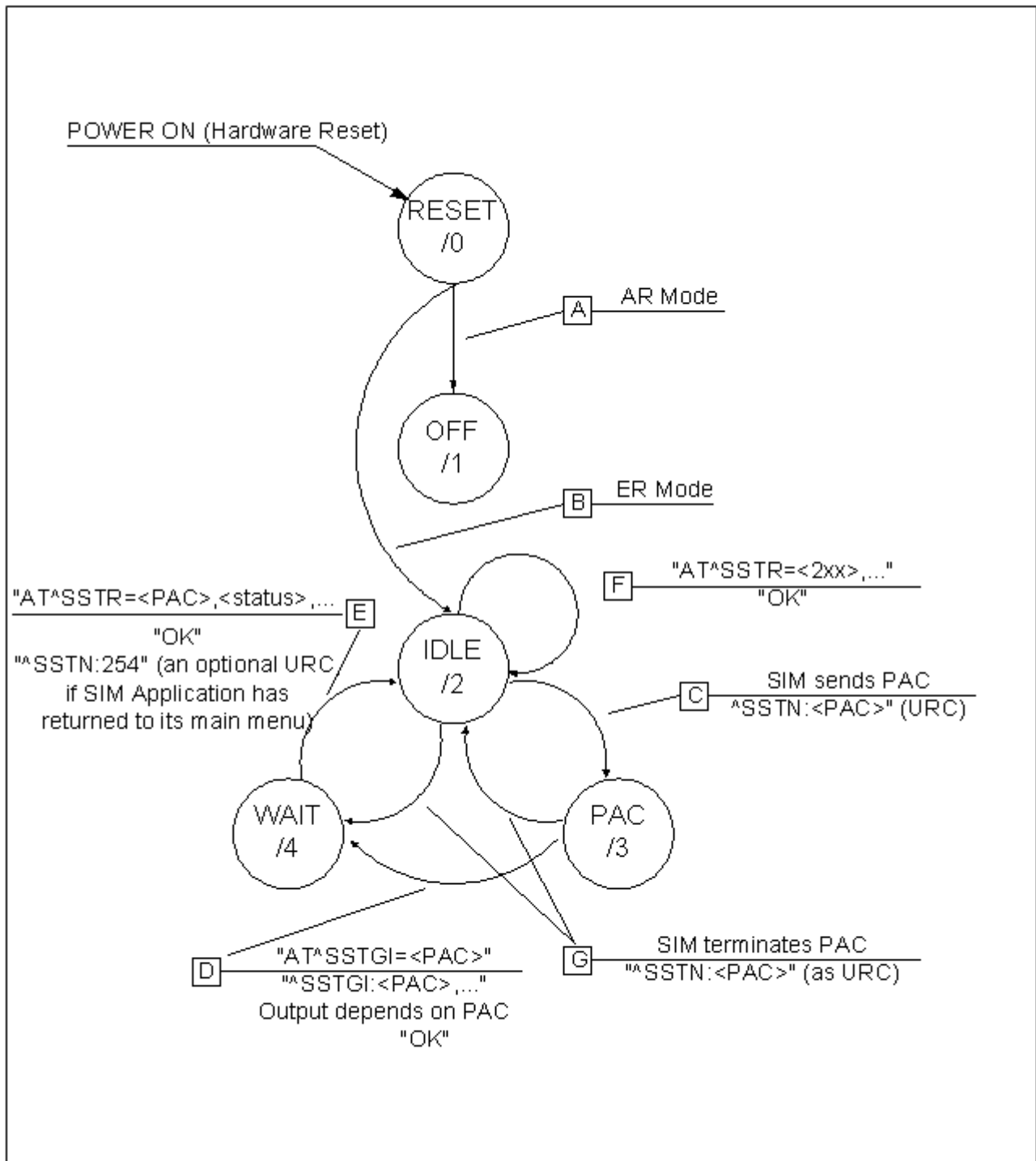


Figure 15.2: Remote-SAT State Transition Diagram

## 15.2.2 Remote-SAT State Transition Table

The following table outlines which AT commands can be issued during certain states. However, the test and read AT commands are available at any time. This way it is possible to determine the current state of the interface via [AT^SSTA?](#).

Meaning of options usable in column "M/O/X" of the following tables:  
 M: The TA has to issue the AT command to get Remote-SAT service (mandatory).  
 O: Usage of AT command is optional.  
 X: Usage of AT command is not allowed or not useful at this time and may cause an error message.

**Table 15.1:** State: RESET description

RESET: State after power on the ME.		
AT command	M/O/X	Description
^SSTA=0,n	O	Enable AR Mode (with alphabet type <n>)
^SSTA=1,n	O	Enable ER Mode (with alphabet type <n>)
^SSTGI=<pac>	X	
^SSTR=<pac>	X	
^SSTR=<event>	X	

**Table 15.2:** State: OFF description

OFF: ME is in Auto Response Mode.		
AT command	M/O/X	Description
^SSTA=0,n	O	Enable AR Mode (with alphabet type <n>)
^SSTA=1,n	O	Enable ER Mode (with alphabet type <n>)
^SSTGI=<pac>	X	
^SSTR=<pac>	X	
^SSTR=<event>	X	

**Table 15.3:** State: IDLE description

IDLE: ME is in Explicit Response Mode.		
AT command	M/O/X	Description
^SSTA=0,n	O	Enable AR Mode (with alphabet type <n>)
^SSTA=1,n	O	Enable ER Mode (with alphabet type <n>)
^SSTGI=<pac>	O	Show PAC information
^SSTR=<pac>	X	
^SSTR=<event>	O	

**Table 15.4:** State: PAC description

PAC <sup>1</sup> : SIM application has issued a proactive command. This event is signalled to the TA via ^SSTN: <cmdType>.		
AT command	M/O/X	Description
^SSTA=0,n	O	Enable AR Mode (with alphabet type <n>)
^SSTA=1,n	O	Enable ER Mode (with alphabet type <n>)
^SSTGI=<pac>	M	Show PAC information
^SSTR=<pac>	X	
^SSTR=<event>	X	

**Table 15.5:** State: WAIT description

WAIT <sup>1</sup> : SIM application is waiting for the response to the ongoing proactive command.		
AT command	M/O/X	Description
^SSTA=0,n	O	Enable AR Mode (with alphabet type <n>)
^SSTA=1,n	O	Enable ER Mode (with alphabet type <n>)
^SSTGI=<pac>	O	Show PAC information
^SSTR=<pac>	M	
^SSTR=<event>	X	

1) To limit the time Remote-SAT is kept in states PAC or WAIT, any ongoing (but unanswered) PAC will be aborted after 5 minutes automatically.

## 15.3 Remote-SAT Command Types

The Command Type value (cmdType) identifies the type of command or associated response passed between the TA and the ME.

cmdType is the parameter that comes first in AT commands, in responses to `AT^SSTGI` and `AT^SSTR` commands, and in the "`^SSTN`" URC. Also, the cmdType values may be used as Next Action Indicator for the SETUP MENU and for SELECT ITEM.

The SAT implementation supports SAT class 3 (GSM 11.14 Release 99, letter class "c"). Therefore, Table 15.6 summarizes only those command types and parameters which may appear on the user interface (UI) and thus, allow the user to take an action. Command types that are transparent to the user are not listed in the table, although they are supported by Remote-SAT as specified in GSM 11.14.

**Table 15.6:** Command Type Table

Command types supported by Remote-SAT; i.e. UI related						
cmdType value (dec.)	SSTGI applicable	Used as NextAction Indicator as specified in GSM 11.14	SSTR required	Auto Terminal Response	Timeout Terminal Response	Command Name
Proactive commands (TA <- ME <- SIM), follows GSM 11.14 (version 8.5.0 2000-12) Section 13.4						
1	X		X	0	32	REFRESH
5	X		X	0	32	SET UP EVENT LIST
16	X	X	X	48	32	SET UP CALL
17	X	X	X	48	32	SEND SS
18	X	X	X	48	32	SEND USSD
19	X	X	X	48	32	SEND SHORT MESSAGE
20	X		X	48	32	SEND DTMF
21	X		X	48	32	LAUNCH BROWSER
32	X	X	X	48	32	PLAY TONE
33	X	X	X	0	18	DISPLAY TEXT
34	X	X	X	48	18	GET INKEY
35	X	X	X	48	18	GET INPUT
36	X	X	X	48	18	SELECT ITEM
37	X	X	X	0	0	SET UP MENU
40	X	X	X	0	32	SET UP IDLE MODE TEXT
53	X		X	0	32	LANGUAGE NOTIFICATION
Termination of proactive commands (URCs, TA <- ME <- SIM)						
101						Terminate REFRESH
105						Terminate SET UP EVENT LIST
116						Terminate SET UP CALL
117						Terminate SEND SS
118						Terminate SEND USSD
119						Terminate SEND SHORT MESSAGE
120						Terminate SEND DTMF

Command types supported by Remote-SAT; i.e. UI related						
cmdType value (dec.)	SSTGI applicable	Used as NextAction Indicator as specified in GSM 11.14	SSTR required	Auto Terminal Response	Timeout Terminal Response	Command Name
121						Terminate LAUNCH BROWSER
132						Terminate PLAY TONE
133						Terminate DISPLAY TEXT
134						Terminate GET INKEY
135						Terminate GET INPUT
136						Terminate SELECT ITEM
137						Terminate SET UP MENU
140						Terminate SET UP IDLE MODE TEXT
153						Terminate LANGUAGE NOTIFICATION
Event commands (TA -<ME -<SIM)						
211			X			User Menu Item Selection
232			X			User activity
233			X			Idle screen available
235			X			Language selection
236			X			Browser Termination
Additional commands (URCs, TA <- ME <- SIM)						
254		X	X			Notification: SIM Application returns to main menu <CR>Response: Terminate Command
255						Notification: REFRESH "SIM RESET"

## 15.4 AT^SSTA Remote-SAT Interface Activation

**AT^SSTA** write command can be used to determine the Remote-SAT activation mode *<mode>* and, if Explicit Response mode is enabled, to activate the Remote-SAT interface. Removing and inserting the SIM does not affect the activation status.

SAT commands which are not using the AT interface (non MMI related SAT commands, e.g. PROVIDE LOCAL INFORMATION) are executed without activating Remote-SAT.

The read command can be used to request the current operating status and the used alphabet of the Remote-SAT interface.

### Syntax

```

Test Command
AT^SSTA=?
Response(s)
^SSTA: (list of supported <state>s), (list of supported <Alphabet>s)
OK

Read Command
AT^SSTA?
Response(s)
^SSTA: <state>, <Alphabet>, <allowedInstance>, <SatProfile>
OK

Write Command
AT^SSTA=<mode>[, <Alphabet>]
Response(s)
OK

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
-    +    +    +    +    +    -    -
    
```

### Parameter Description

*<state>*<sup>(num)</sup>

BGS3 Remote-SAT interface states

0	RESET
1	OFF
2	IDLE
3	PAC
4	WAIT

*<Alphabet>*<sup>(num)</sup>

Parameter is stored non-volatile and takes effect after next restart of the ME.

0 <sup>(D)</sup>	GSM character set Input of a character requests one byte, e.g. "Y".
1	UCS2 To display the 16 bit value of characters represented in UCS2 alphabet a 4 byte string is required, e.g. "0059" is coding the character "Y". For details please refer to ISO/IEC 10646.

`<allowedInstance>`<sup>(num)</sup>

Remote-SAT handling (i.e. `^SSTN`, `AT^SSTGI` and `AT^SSTR` sequence) is only usable via the serial channel on which the Explicit Response (ER) mode was activated.

To change the serial channel execute `AT^SSTA=1` on the desired channel and perform a restart.

- |   |   |
|---|---|
| 0 | SAT is already used on another instance (logical channel in case of the multiplex protocol). Only test and read commands can be used. |
| 1 | SAT may be started on this instance via the write version of this command.  |

`<SatProfile>`<sup>(str)</sup>

SAT profile according to GSM 11.14 [22].

The profile tells the SIM Application which features (e.g. Proactive Commands) are supported by the SIM Application Toolkit implementation of the BGS3.

`<mode>`<sup>(num)</sup>

Select Remote-SAT activation mode.

Parameter is stored non-volatile and takes effect after next restart of the ME. Removing and inserting the SIM does not affect the activation status.

- |                  |  |
|------------------|--|
| 0 <sup>(D)</sup> | Automatic Response (AR) mode.<br>All commands and responses are exchanged automatically between the ME and the SIM application. This eliminates the need to enter any Remote-SAT commands including the <code>AT^SSTA</code> command.<br>If AR mode is enabled the ME enters the OFF state ( <code>&lt;state&gt;=1</code> ) after restart. |
| 1                | Explicit Response (ER) mode.<br>This mode is intended for use with an MMI. If ER mode is enabled the MMI is required to handle, via BGS3's Remote-SAT interface, all commands and responses transmitted to or from the SIM or USIM.<br>If ER mode is enabled the ME enters the IDLE state ( <code>&lt;state&gt;=2</code> ) after reboot.   |

## 15.5 ^SSTN SAT Notification

### Unsolicited Result Codes

#### URC 1

Proactive command notification

^SSTN: <cmdType>

Every time the SIM Application issues an MMI relevant proactive command, via the ME, the TA will receive a notification. This indicates the type of proactive command issued.

AT^SSTGI must then be used by the TA to request the parameters of the proactive command from the ME. Upon receiving the ^SSTGI response from the ME, the TA must send AT^SSTR to confirm the execution of the proactive command and provide any required user response, e.g. a selected menu item.

#### URC 2

Terminate proactive command notification

^SSTN: <cmdTerminateValue>

When the SIM Application has issued a proactive command to the ME, it is possible that this command will be terminated later. URC "^SSTN" is sent with a different proactive command type number (added terminate offset 100) to indicate the termination of the specified command.

The state changes to idle. Therefore the TA should avoid sending any further commands related to the terminated proactive command, e.g. AT^SSTGI or AT^SSTR.

#### URC 3

Notification to the TA when the SIM Application has finished a command cycle and does not issue a subsequent proactive command.

^SSTN: 254

The TA does not need to respond directly, i.e. AT^SSTR is not required. The next action is left as an implementation decision to the manufacturer of the customer application (TA). Examples:

- If a Toolkit menu "^SSTN: 37" (SET UP MENU) proactive command was received at startup, the customer application can return to this Toolkit menu again after receiving the "^SSTN: 254" URC.
- In a Windows Mobile environment, the ToolkitUI application can be closed after receiving this URC.

Important notes:

- The Idle Mode text transferred with the SET UP IDLE MODE TEXT proactive command should not be removed as a result of this URC.
- If the text transferred with the DISPLAY TEXT proactive command is coded with an immediate response object set to "1" (see parameter <immediateResponse> of the AT^SSTGI=33 command), the text should not be removed as a result of this URC.

#### URC 4

SIM reset notification

^SSTN: 255

Notification to the TA if a proactive command "REFRESH - SIM Reset" has been issued by the SIM Application, please refer to AT^SSTGI.

This URC should be used to set the TAs application to its initial state since the SIM Application will start from the beginning, too.

The TA does not need to respond directly, i.e. related AT^SSTGI and AT^SSTR are neither required nor allowed.

Since the ME is still busy on SIM access the ME may respond with "+CME ERROR: SIM blocked" or "+CME ERROR: SIM busy" on following PIN required AT Commands for a while. Then TA shall retry until the ME responds with "OK". The time needed for this process depends on the SIM and may take more than 10 seconds.



---

***Parameter Description***

<cmdType><sup>(num)</sup>

Proactive Command number

<cmdTerminateValue><sup>(num)</sup>

Defined as <cmdType> + terminate offset. The terminate offset equals 100.

## 15.6 AT^SSTGI SAT Get Information

Regularly this command is used upon receipt of an URC "[^SSTN](#)" to request the parameters of the Proactive Command.

Then the TA is expected to acknowledge the [AT^SSTGI](#) response with [AT^SSTR](#) to confirm that the Proactive Command has been executed. [AT^SSTR](#) will also provide any user information, e.g. a selected menu item. The Proactive Command type value specifies to which "[^SSTN](#)" the command is related.

### Syntax

Test Command AT^SSTGI=? Response(s) ^SSTGI : (list of supported <a href="#">&lt;state&gt;s</a> ), (list of supported <a href="#">&lt;cmdType&gt;s</a> ) OK	
Read Command AT^SSTGI? Response(s) ^SSTGI : <a href="#">&lt;state&gt;</a> , <a href="#">&lt;cmdType&gt;</a> OK	
Write Command AT^SSTGI= <a href="#">&lt;cmdType&gt;</a> Response(s) OK ERROR +CME ERROR: <a href="#">&lt;err&gt;</a>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last - + + + + + - -	Reference(s) CINTERION

### Parameter Description

<a href="#">&lt;state&gt;</a> <sup>(num)</sup>	
BGS3 Remote-SAT interface states	
0	RESET
1	OFF
2	IDLE
3	PAC
4	WAIT

[<cmdType>](#)<sup>(num)</sup>  
 Related Proactive Command

## 15.7 AT^SSTGI SAT Get Information - Refresh (1)

The `AT^SSTGI=1` command shall be used after receiving the URC "`^SSTN: 1`". This URC notifies the TA that one or more Elementary Files on the SIM have been changed as a result of a SIM application activity, usually caused by the network provider. The response to the `AT^SSTGI=1` command indicates what type of SIM refresh has occurred. The change requires that the Elementary Files of the SIM be synchronized with the equivalent information (if any) stored inside the TA. Depending on the type of SIM refresh the TA may need to use the `AT+CRSM` command to read out the Elementary Files and store the refreshed information.

The response parameters `<pathLen>`, `<fileNum>` and `<fileList>` are mandatory if `<commandDetails>` equals 1 or 2. In all other cases they are optional and can be ignored.

### Syntax

```
Write Command
AT^SSTGI=1

Response(s)
^SSTGI: <cmdType>, <commandDetails>[, <pathLen>, <fileNum>, <fileList>]
OK
ERROR
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<code>&lt;cmdType&gt;</code> <sup>(num)</sup>	
1	Proactive command ID, see Section 15.3, Remote-SAT Command Types and Table 15.6.

<code>&lt;commandDetails&gt;</code> <sup>(num)</sup>	
For every return value of <code>&lt;commandDetails&gt;</code> other than 4 (SIM Reset) the TA shall complete the proactive command cycle using <code>AT^SSTGI=1</code> .	
0	SIM Initialization and Full File Change Notification
1	File Change Notification
2	SIM Initialization and File Change Notification
3	SIM Initialization
4	Value "4" means SIM Reset, but the value itself never appears. This is because value "4" is mapped to the URC " <code>^SSTN: 255</code> " which will be sent when a SIM reset occurs. In this case, the TA does not need to respond, i.e. the SIM Refresh commands <code>AT^SSTGI</code> and <code>AT^SSTR</code> are neither required nor allowed. Instead, as the SIM application restarts, the Toolkit application inside the TA should also return to initial state after receiving the URC " <code>^SSTN: 255</code> ". For more information on SIM reset and the URC " <code>^SSTN: 255</code> " refer to Section 15.5, SAT Notification.
5...255	Reserved values

<code>&lt;pathLen&gt;</code> <sup>(num)</sup>	
Number of bytes coded in <code>&lt;fileList&gt;</code>	

<fileNum><sup>(num)</sup>

Number of updated Elementary Files (EF) with path given in <fileList>

<fileList><sup>(num)</sup>

String containing Elementary File paths. Each path contains at least two file entries; each file entry (MF, EF or DF) consists of two bytes, e.g. '3F002FE2' or '3F007F206FAD'. Every path in the file description begins with the Master File (MF). There can be any number of Dedicated File (DF) entries between Master File and Elementary File.

### Example

If the SIM contains an AT&T Customer Service Profile (CSP) the TA shall react to the URC "**^SSTN: 1**" as follows: When <commandDetails> equals 0, 2, 3 or 4 the TA shall synchronize the SIM information by using **AT+CRSM**. When <commandDetails> equals 1, reloading the SIM information with **AT+CRSM** is necessary only if the Elementary File EF\_CSP is found in the <fileList>. The example shows the latter case:

<b>^SSTN: 1</b>	Indicates that a SIM Refresh has occurred.
<b>AT^SSTGI=1</b>	Request type of SIM Refresh.
<b>^SSTGI:</b>	
<b>1,1,68,5,"3F007F665F304F313F007F665F304F343F007FFF6F153F007F206FC63F007F206FC5"</b>	
<b>OK</b>	The Elementary File EF_CSP is included in the Refresh File List, indicating that its contents may have changed.
<b>AT^SSTR=1,0</b>	Terminate the proactive command.
<b>OK</b>	
<b>AT+CRSM=176,28437,0,0,26</b>	TA reads the EF_CSP.
<b>+CRSM:</b>	The SIM Refresh concerns the PLMN mode bit that has been enabled.
<b>144,0,"01F00200038004C005C00600070008830984C0DDFF00FF00FF00"</b>	
<b>OK</b>	

This is an example for a Refresh with File Change Notification at EF\_FDN for USIM.

<b>^SSTN: 1</b>	Indicates that a SIM Refresh has occurred.
<b>AT^SSTGI=1</b>	Request type of SIM Refresh.
<b>^SSTGI: 1,1,6,1,"3F007FFF6F3B"</b>	
<b>OK</b>	The Elementary File EF_FDN is included in the Refresh File List, indicating that its contents may have changed.
<b>AT^SSTR=1,0</b>	Terminate the proactive command.
<b>OK</b>	

## 15.8 AT^SSTGI SAT Get Information - Set Up Event List (5)

This command shall be used after receiving the URC ^SSTN: 5.

However, please refer to the note below.

The response informs the TA of the events that it must monitor within itself. If any of these events occur the TA must report them to the ME.

### Syntax

Write Command

```
AT^SSTGI=5
```

Response(s)

```
^SSTGI: <cmdType>, <commandDetails>, <eventList>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

-	+	+	+	+	+	-	-
---	---	---	---	---	---	---	---

### Parameter Description

<cmdType><sup>(num)</sup>

5 Proactive command ID, see Table 15.6, [Command Type Table](#).

<commandDetails><sup>(num)</sup>

This byte is RFU.

<eventList><sup>(num)</sup>

The event list tells the TA which events have to be reported to the ME via the related commands AT^SSTR=(232, 233, 235, 236)

0...255	Used as bit field
bit 1-4	RFU
bit 5	0: User Activity not in Event List 1: Any user activity (keyboard press) has to be signaled to the ME
bit 6	0: Idle Screen Available not in Event List 1: Any idle screen available event has to be signaled to the ME.
bit 7	RFU
bit 8	0: Language Selection not in Event List 1: Language Selection events have to be signaled to the ME.
bit 9	0: Browser Termination not in Event List 1: Browser Termination events have to be signaled to the ME
bit 10-16	RFU

### Note

- It is possible to issue AT^SSTGI during states IDLE, PAC and WAIT for this proactive command without previously receiving a URC ^SSTN:<cmdType>, see AT^SSTGI.

## 15.9 AT^SSTGI SAT Get Information - Set Up Call (16)

This command shall be used after receiving the URC ^SSTN: 16. If the SIM Application attempts to set up a call it uses this response to inform the TA of the call parameters.

The sequence of events is as follows:

1. After the Remote-SAT notification 16 was issued the TA has to request the command parameter using AT^SSTGI=16.
2. If the SIM Application does not supply a confirmation text or icon parameter, the TA gives other information to the user, e.g. the telephone number. In this case refer to step 4.
3. If the SIM Application supplies a non empty confirmation text or icon parameter, the TA uses only these to ask the user whether or not he wishes to set up the call.
4. If the user confirms to set up the call, AT^SSTR=16,0 shall be responded.
5. If the user denies to set up the call, AT^SSTR=16,34 shall be responded.
6. After confirmation phase the TA may present a dialing animation on the screen until a mandatory parameter line ^SSTR: 16, <TermQualifier>, <TerminationCauseText> is issued.
7. If <TermQualifier> is not equal to 0 the call setup process has not been successfully. If <TerminationCauseText> is not an empty string, this text shall be shown to the user for an appropriate time, e.g. 2 seconds. The text contains information regarding the dial termination cause, e.g. call barring through Call Control by SIM mechanism. If <TerminationCauseText> is an empty string, the TA shall give an own indication to the user.
8. If <TermQualifier> is equal to 0, the call setup process has been started: If <TerminationCauseText> is not an empty string, this text shall be used to inform the user during the call setup. If <TerminationCauseText> is an empty string, <callSetupText> and/or <confirmationIconId> shall be used to inform the user during call setup. However, if <callSetupText> contains no data, too, no indication shall be shown.
9. The TA shall give the user an opportunity to end an ongoing call, set up by the Proactive Command. In this case the TA shall issue an ATH command to the ME.

### Syntax

Write Command

AT^SSTGI=16

Response(s)

^SSTGI: <cmdType>, <commandDetails>, <confirmationText>, <calledNumber>, <callSetupText>, <confirmationIconQualifier>, <confirmationIconId>, <callSetupIconQualifier>, <callSetupIconId>

OK

ERROR

+CME ERROR: <err>

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<cmdType><sup>(num)</sup>

16	Proactive command ID, see Table 15.6, Command Type Table.
----	---

<commandDetails><sup>(num)</sup>

0	Set up call, but only if not currently busy on another call
1	Set up call, but only if not currently busy on another call, with redial
2	Set up call, putting all other calls (if any) on hold
3	Set up call, putting all other calls (if any) on hold, with redial
4	Set up call, disconnecting all other calls (if any)

5 Set up call, disconnecting all other calls (if any), with redial  
 6...255 Reserved Values

`<confirmationText>`<sup>(str)</sup>

String for user confirmation stage

`<calledNumber>`<sup>(num)</sup>

String containing called number

`<callSetupText>`<sup>(str)</sup>

String for call set up stage

`<confirmationIconQualifier>`<sup>(num)</sup>

0...255 Used as bit field  
 bit 1 0: Icon is self explanatory and replaces text  
 1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).  
 bit 2-8 RFU

`<confirmationIconId>`<sup>(num)</sup>

0...255  
 0 No Icon

`<callSetupIconQualifier>`<sup>(num)</sup>

0...255 Used as bit field  
 bit 1 0: Icon is self explanatory and replaces text  
 1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).  
 bit 2-8 RFU

`<callSetupIconId>`<sup>(num)</sup>

0...255  
 0 No Icon

**Note**

- If the Fixed Dialling Number service is enabled, the number included in the SET UP CALL proactive command shall not be checked against those of the FDN list.

## 15.10 AT^SSTGI SAT Get Information - Send SS (17)

This command shall be used after receiving the URC ^SSTN: 17  
 The module is sending a supplementary service request to the network, and is alerting the user of this. Text and an icon identifier shall be passed to the TA to display to the user.

### Syntax

```
Write Command
AT^SSTGI=17

Response(s)
^SSTGI: <cmdType>[, <commandDetails>][, <text>], <iconQualifier>, <iconId>
OK
ERROR
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<cmdType> <sup>(num)</sup>	
17	Proactive command ID, see Table 15.6, <a href="#">Command Type Table</a> .
<commandDetails> <sup>(num)</sup>	
This byte is RFU.	
<text> <sup>(str)</sup>	
String to provide the user with information. If the string is provided by the SIM, the TA shall use it to inform the user. This is also an indication that the TA should not give any other information to the user on the fact that the ME is sending a short message. If the alpha identifier is not provided by the SIM, the ME may give information to the user concerning what is happening.	
<iconQualifier> <sup>(num)</sup>	
0...255	Used as bit field
bit 1	0: Icon is self explanatory and replaces text 1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).
bit 2-8	RFU
<iconId> <sup>(num)</sup>	
0...255	
0	No Icon



## 15.11 AT^SSTGI SAT Get Information - Send USSD (18)

This command shall be used after receiving the URC ^SSTN: 18  
 The module is sending an unstructured supplementary service request to the network, and is alerting the user of this.  
 Text and an icon identifier shall be passed to the TA to display to the user.

### Syntax

```
Write Command
AT^SSTGI=18

Response(s)
^SSTGI: <cmdType>[, <commandDetails>][, <text>], <iconQualifier>, <iconId>
OK
ERROR
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<b>&lt;cmdType&gt;<sup>(num)</sup></b>	
18	Proactive command ID, see Table 15.6, <a href="#">Command Type Table</a> .
<b>&lt;commandDetails&gt;<sup>(num)</sup></b>	
This byte is RFU.	
<b>&lt;text&gt;<sup>(str)</sup></b>	
String to provide the user with information. If the string is provided by the SIM, the TA shall use it to inform the user. This is also an indication that the TA should not give any other information to the user on the fact that the ME is sending a short message. If the alpha identifier is not provided by the SIM, the ME may give information to the user concerning what is happening.	
<b>&lt;iconQualifier&gt;<sup>(num)</sup></b>	
0...255	Used as bit field
bit 1	0: Icon is self explanatory and replaces text 1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).
bit 2-8	RFU
<b>&lt;iconId&gt;<sup>(num)</sup></b>	
0...255	
0	No Icon

## 15.12 AT^SSTGI SAT Get Information - Send Short Message (19)

This command shall be used after receiving the URC ^SSTN: 19  
The SIM Application is sending a Short Message and the TA is informed of this. The user can be passed a string containing information to display.

### Syntax

Write Command

```
AT^SSTGI=19
```

Response(s)

```
^SSTGI: <cmdType>, <commandDetails>, <textInfo>, <iconQualifier>, <iconId>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
- + + + + + - -
```

### Parameter Description

<cmdType><sup>(num)</sup>

19 Proactive command ID, see Table 15.6, [Command Type Table](#).

<commandDetails><sup>(num)</sup>

This byte is RFU.

<textInfo><sup>(str)</sup>

String to provide the user with information.

If the string is provided by the SIM, the TA shall use it to inform the user. This is also an indication that the TA should not give any other information to the user on the fact that the ME is sending a short message.

If the alpha identifier is not provided by the SIM, the ME may give information to the user concerning what is happening.

<iconQualifier><sup>(num)</sup>

0...255 Used as bit field

bit 1

0: Icon is self explanatory and replaces text

1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).

bit 2-8

RFU

<iconId><sup>(num)</sup>

0...255

0

No Icon

1

An icon is provided by the SIM, the icon indicated in the command may be used by the ME to inform the user, in addition to, or instead of the alpha identifier, as indicated with the icon qualifier.

## 15.13 AT^SSTGI SAT Get Information - Send DTMF (20)

This command shall be used after receiving the URC ^SSTN: 20  
The SIM Application is sending DTMF tones to the network, and can provide the TA with some information about this.

Text and an icon identifier can be passed to the TA to display to the user.

### Syntax

Write Command

```
AT^SSTGI=20
```

Response(s)

```
^SSTGI: <cmdType>, <commandDetails>, <text>, <iconQualifier>, <iconId>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

-	+	+	+	+	+	-	-
---	---	---	---	---	---	---	---

### Parameter Description

<cmdType><sup>(num)</sup>

20 Proactive command ID, see Table 15.6, [Command Type Table](#).

<commandDetails><sup>(num)</sup>

This byte is RFU.

<text><sup>(str)</sup>

String to provide the user with information.

If the string is provided by the SIM, the TA shall use it to inform the user. This is also an indication that the TA should not give any other information to the user on the fact that the ME is sending a short message.

If the alpha identifier is not provided by the SIM, the ME may give information to the user concerning what is happening.

<iconQualifier><sup>(num)</sup>

0...255 Used as bit field

bit 1 0: Icon is self explanatory and replaces text

1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).

bit 2-8 RFU

<iconId><sup>(num)</sup>

0...255

0 No Icon

## 15.14 AT^SSTGI SAT Get Information - Launch Browser (21)

This command shall be used after receiving the URC ^SSTN: 21.  
 If the SIM Application attempts to start an Internet Browser, it uses this response to inform the TA of the launch parameters.

The sequence of events is as follows:

1. After the Remote-SAT notification 21 was issued the TA shall ask for the command parameters via AT^SSTGI=21.
2. The ME shall ask the user for confirmation using the Alpha Identifier/Icon Identifier (user confirmation phase) if present, when it receives a LAUNCH BROWSER command which requests to connect the existing browser session to a new URL or to terminate a browser session.
3. If the user confirms to start the browser, AT^SSTR=21,0 shall be responded.
4. If the user denies to start the browser, AT^SSTR=21,34 shall be responded.
5. The SIM Application will end the proactive session.
6. The ME shall request content using the given URL. However, if no URL string is supplied a default URL shall be used.
7. On response AT^SSTR=21,0 the browser session may still be active while a next proactive command is issued. Therefore the end of the browser session shall be reported to the ME via browser termination event command asynchronously if determined by the event list.

For details please refer to [AT^SSTR](#).

### Syntax

```
Write Command
AT^SSTGI=21
Response(s)
^SSTGI: <cmdType>, <commandDetails>, <confirmationText>,
<confirmationIconQualifier>, <iconId>, <browserIdentity>, <url>, <bearerList>,
<fileRefList>, <gatewayIdentity>
OK
ERROR
+CME ERROR: <err>

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
- + + + + + - -
```

### Parameter Description

<b>&lt;cmdType&gt;<sup>(num)</sup></b>	
21	Proactive command ID, see <a href="#">Remote-SAT Command Types</a>
<b>&lt;commandDetails&gt;<sup>(num)</sup></b>	
This byte is RFU.	
<b>&lt;confirmationText&gt;<sup>(str)</sup></b>	
String for user confirmation stage	
<b>&lt;confirmationIconQualifier&gt;<sup>(num)</sup></b>	
0...255	Used as bit field
bit 1	0: Icon is self explanatory and replaces text

1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).

bit 2-8 RFU

`<iconId>`<sup>(num)</sup>

0...255

0 No Icon

`<browserIdentity>`<sup>(num)</sup>

0...255

Browser to be used

0 Default Browser shall be used.

1...255

RFU

`<url>`<sup>(str)</sup>

String containing URL to be used by the TA to request content. The way the ME requests content using the URL is out of the scope of the present document. This is specified in RFC 1738 Annex K for example.

`<bearerList>`<sup>(str)</sup>

"00" SMS

"01" CSD

"02" USSD

"03" GPRS

04...FF RFU

`<fileRefList>`<sup>(str)</sup>

String containing full path to the provisioning file. The first byte contains the number of files. Every comma separated path is the concatenation of file identifiers starting from the Master File (e.g. 3F007F206FX). The file contains a single unambiguous set of parameters required to make the connection. The content of the file is expected to be consistent with the format defined for provisioning information for the requested type of browser.

`<gatewayIdentity>`<sup>(str)</sup>

String containing the Gateway/Proxy Identity which gives to the mobile the name/identity of the Gateway/Proxy to be used for connecting to the URL. This Gateway/Proxy identity is required when the bearer data object is present.

## 15.15 AT^SSTGI SAT Get Information - Play Tone (32)

This command shall be used after receiving the URC ^SSTN: 32. The ME has been instructed to generate an audible tone, and may pass to the TA some information to support this.

Text and an icon identifier are passed to the TA for display to the user.

### Syntax

```
Write Command
AT^SSTGI=32
Response(s)
^SSTGI: <cmdType>, <commandDetails>, <infoText>, <tone>, <durationUnit>, <duration>,
<iconQualifier>, <iconId>
OK
ERROR
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

**<cmdType><sup>(num)</sup>**  
 32 Proactive command ID, see [Remote-SAT Command Types](#)

**<commandDetails><sup>(num)</sup>**  
 This byte is RFU.

**<infoText><sup>(str)</sup>**  
 String to accompany tone

**<tone><sup>(str)</sup>**  
 Tone generated by the ME

01...08	Standard supervisory tones:
“01”	Dial tone
“02”	Called subscriber busy
“03”	Congestion
“04”	Radio path acknowledge
“05”	Radio path not available / Call dropped
“06”	Error / Special information
“07”	Call waiting tone
“08”	Ringing tone
16...18	ME proprietary tones:
“16”	General beep
“17”	Positive acknowledgement tone
“18”	Negative acknowledgement or error tone

**<durationUnit><sup>(num)</sup>**

0	Minutes
1	Seconds
2	Tenth of Seconds

**<duration><sup>(num)</sup>**

1...255	Duration of tone, expressed in units
---------	--------------------------------------

**<iconQualifier><sup>(num)</sup>**

0...255	Used as bit field
bit 1	0: Icon is self explanatory and replaces text 1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).
bit 2-8	RFU

**<iconId><sup>(num)</sup>**

0...255	
0	No Icon

## 15.16 AT^SSTGI SAT Get Information - Display Text (33)

This command shall be used after receiving the URC ^SSTN: 33. The TA gets a message to be displayed to the user. The message can have different display characteristics. Text and icon identifier can be passed to the TA to be displayed.

### Syntax

Write Command

```
AT^SSTGI=33
```

Response(s)

```
^SSTGI: <cmdType>, <commandDetails>, <text>, <immediateResponse>, <iconQualifier>, <iconId>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<cmdType><sup>(num)</sup>

33	Proactive command ID, see Section 15.3, <a href="#">Remote-SAT Command Types</a> and Table 15.6.
----	--

<commandDetails><sup>(num)</sup>

0...255	Used as bit field
bit 1	0: Normal priority (see note). 1: High priority (see note).
bit 2-7	RFU
bit 8	0: Clear message after a delay. 1: Wait for user to clear message.

<text><sup>(str)</sup>

String to be displayed (up to 240 bytes)

<immediateResponse><sup>(num)</sup>

This parameter indicates whether the ME should sustain the display beyond sending the TERMINAL RESPONSE.

0	Send TERMINAL RESPONSE when text is cleared from screen.
1	Send TERMINAL RESPONSE immediately and continue to display the text until one of the following events occurs: <ul style="list-style-type: none"> <li>• A subsequent proactive command is received, containing display data.</li> <li>• A short delay notified with &lt;commandDetails&gt; has expired.</li> <li>• User intervention.</li> </ul>



- A higher priority event occurs, e.g. a mobile terminated call.

No further TERMINAL RESPONSE shall be sent when the ME removes the text from the display, regardless of the cause.

If the `<immediateResponse>` parameter equals "1" the subsequent "`^SSTN: 254`" URC should not be used to clear the text from the screen - in this case the text should remain on the screen until one of the above events occurs.

`<iconQualifier>(num)`

0...255	Used as bit field
bit 1	0: Icon is self explanatory and replaces text. 1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).
bit 2-8	RFU

`<iconId>(num)`

0...255	
0	No Icon

**Notes**

- The MMI shall reject normal priority text commands if the screen is currently used for more than its normal standby display, e.g. if the MMI is in sub-menu. If the command is rejected, the MMI sends the TERMINAL RESPONSE message to the SIM (ME currently unable to process command - screen busy).
- High priority text shall be displayed on the screen immediately, except if a priority conflict of the alerting events occurs, e.g. incoming call or a URC if the battery needs to be charged, see GSM 11.14, Chapter "Proactive SIM commands and procedures, Display Text".

## 15.17 AT^SSTGI SAT Get Information - Get Inkey (34)

This command shall be used after receiving the URC ^SSTN: 34.  
The TA is asked to prompt the user for an input, which is a single character. Help can be requested by the user, if available.  
Text and an icon identifier can be passed to the TA to be displayed.

### Syntax

Write Command

```
AT^SSTGI=33
```

Response(s)

```
^SSTGI: <cmdType>, <commandDetails>, <text>, <iconQualifier>, <iconId>
OK
ERROR
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

-	+	+	+	+	+	-	-
---	---	---	---	---	---	---	---

### Parameter Description

<cmdType><sup>(num)</sup>

34	Proactive command ID, see <a href="#">Remote-SAT Command Types</a>
----	--

<commandDetails><sup>(num)</sup>

0...255	Used as bit field
bit 1	0: Digits only (0 9, *, # and +) 1: Alphabet set
bit 2	0: SMS default alphabet (GSM character set) 1: UCS2 alphabet
bit 3	0: Character sets defined by bit 1 and bit 2 are enabled 1: Character sets defined by bit 1 and bit 2 are disabled and the "Yes/No" response is requested
bit 4-7	RFU
bit 8	0: No help information available 1: Help information available

<text><sup>(str)</sup>

String as prompt for text.

<iconQualifier><sup>(num)</sup>

0...255	Used as bit field
bit 1	0: Icon is self explanatory and replaces text 1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).
bit 2-8	RFU

---

<iconId><sup>(num)</sup>

0...255

0

No Icon

## 15.18 AT^SSTGI SAT Get Information - Get Input (35)

This command shall be used after receiving the URC ^SSTN: 35.  
 The TA is asked to prompt the user for an input, of a specified length and type, e.g. digits only. Help can be requested by the user, if available.  
 Text and an icon identifier can be passed to the TA to be displayed.

### Syntax

```
Write Command
AT^SSTGI=35

Response(s)
^SSTGI: <cmdType>, <commandDetails>, <text>, <responseMin>, <responseMax>[,
<defaultText>], <iconQualifier>, <iconId>
OK
ERROR
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<cmdType> <sup>(num)</sup>	
35	Proactive command ID, see <a href="#">Remote-SAT Command Types</a>
<commandDetails> <sup>(num)</sup>	
0...255	Used as bit field
bit 1	0: Digits only (0 9, *, # and +) 1: Alphabet set
bit 2	0: SMS default alphabet (GSM character set) 1: UCS2 alphabet
bit 3	0: ME may echo user input on the display 1: User input shall not be revealed in any way (see note)
bit 4	0: User input to be in unpacked format 1: User input to be in SMS packed format
bit 5-7	RFU
bit 8	0: No help information available 1: Help information available
<text> <sup>(str)</sup>	
String as prompt for text	
<responseMin> <sup>(num)</sup>	
0...255	Minimum length of user input.
<responseMax> <sup>(num)</sup>	
0...255	Maximum length of user input.

`<defaultText>`<sup>(str)</sup>

String supplied as default response text

`<iconQualifier>`<sup>(num)</sup>

0...255	Used as bit field
bit 1	0: Icon is self explanatory and replaces text 1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).
bit 2-8	RFU

`<iconId>`<sup>(num)</sup>

0...255	
0	No Icon

**Note**

- Hidden entry mode (see GSM 11.14) is only available when using digit input. In hidden entry mode only characters ('0', '9', '\*' and '#') are allowed.

## 15.19 AT^SSTGI SAT Get Information - Select Item (36)

This command shall be used after receiving the URC ^SSTN: 36. The TA is supplied with a list of items allowing the user to select one. Help can be requested by the user, if available and the presentation style is specified. In addition to text strings and icon identifiers, a next action indicator informs the user of the likely result of selecting a chosen item.

### Syntax

```

Write Command
AT^SSTGI=36
Response(s)
The first line of output from the ME is:
^SSTGI: <cmdType>, <commandDetails>, <numOfItems>, <titleText>, <defaultItemId>,
<itemIconsPresent>, <itemIconsQualifier>, <titleIconQualifier>, <titleIconId>
One line follows for every item, repeated for <numOfItems>:
^SSTGI: <cmdType>, <itemId>, <itemText>, <nextActionId>, <iconId>
OK
ERROR
+CME ERROR: <err>

```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<b>&lt;cmdType&gt;<sup>(num)</sup></b>	
36	Proactive command ID, see <a href="#">Remote-SAT Command Types</a>
<b>&lt;commandDetails&gt;<sup>(num)</sup></b>	
0...255	Used as bit field
bit 1	0: Presentation type is not specified 1: Presentation type is specified in bit 2
bit 2	0: Presentation as a choice of data values, if bit 1 = '1' 1: Presentation as a choice of navigation options if bit 1 is '1'
bit 3	0: No selection preference 1: Selection using soft key preferred
bit 4-7	RFU
bit 8	0: No help information available 1: Help information available
<b>&lt;numOfItems&gt;<sup>(num)</sup></b>	
Number of items in the list	
<b>&lt;titleText&gt;<sup>(str)</sup></b>	
String giving menu title	

**<defaultItemId><sup>(num)</sup>**

ID of default item

The SIM may supply with the list an indication of the default item, e.g. the previously selected item

- 0 No default item issued by the SIM application
- 1...255 Id of the default Item

**<itemIconsPresent><sup>(num)</sup>**

- 0 No icons
- 1 Icons present

**<itemIconsQualifier><sup>(num)</sup>**

- 0...255 Used as bit field
- bit 1
  - 0: Icon is self explanatory and replaces text
  - 1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).
- bit 2-8 RFU

**<titleIconQualifier><sup>(num)</sup>**

- 0...255 Used as bit field
- bit 1
  - 0: Icon is self explanatory and replaces text
  - 1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).
- bit 2-8 RFU

**<titleIconId><sup>(num)</sup>**

- 0...255
- 0 No Icon

**<itemId><sup>(num)</sup>**

Item identifier (1 - [<numOfItems>](#))

**<itemText><sup>(str)</sup>**

String giving menu title

**<nextActionId><sup>(num)</sup>**

The next proactive command type to be issued upon execution of the menu item. See [Remote-SAT Command Types](#)

- 0 Next Action information available

**<iconId><sup>(num)</sup>**

- 0...255
- 0 No Icon

## 15.20 AT^SSTGI SAT Get Information - Set up Menu (37)

This command shall be used after receiving the URC ^SSTN: 37. However, please refer to note below. The response provides the main menu of the SIM Application to the TA. It will be stored by the TA so that it can be displayed without invoking a proactive session.

### Syntax

```

Write Command
AT^SSTGI=37

Response(s)
The first line of output from the ME is:
^SSTGI: <cmdType>, <commandDetails>, <numOfItems>, <titleText>,
<menuItemIconsPresent>, <menuItemIconsQualifier>, <titleIconQualifier>,
<titleIconId>
One line follows for every item, repeated for <numOfItems>:
^SSTGI: <cmdType>, <itemId>, <itemText>, <nextActionId>, <iconId>
OK
ERROR
+CME ERROR: <err>

```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<b>&lt;cmdType&gt;<sup>(num)</sup></b>	
37	Proactive command ID, see <a href="#">Remote-SAT Command Types</a>
<b>&lt;commandDetails&gt;<sup>(num)</sup></b>	
0...255	Used as bit field
bit 1	0: No selection preference 1: Selection using soft key preferred
bit 2-7	RFU
bit 8	0: No help information available 1: Help information available
<b>&lt;numOfItems&gt;<sup>(num)</sup></b>	
Number of menu items in the list	
<b>&lt;titleText&gt;<sup>(str)</sup></b>	
String displaying menu title	
<b>&lt;menuItemIconsPresent&gt;<sup>(num)</sup></b>	
0	No icons
1	Icons present
<b>&lt;menuItemIconsQualifier&gt;<sup>(num)</sup></b>	
0...255 Used as bit field	



bit 1                                    0: Icon is self explanatory and replaces text  
    1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).

bit 2-8                                   RFU

**<titleIconQualifier><sup>(num)</sup>**

0...255                                  Used as bit field

bit 1                                    0: Icon is self explanatory and replaces text  
    1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).

bit 2-8                                   RFU

**<titleIconId><sup>(num)</sup>**

0...255

0                                        No Icon

**<itemId><sup>(num)</sup>**

Menu item identifier (1 - [<numOfItems>](#))

**<itemText><sup>(str)</sup>**

Title of menu item

**<nextActionId><sup>(num)</sup>**

The next proactive command type to be issued upon execution of the menu item. See [Remote-SAT Command Types](#)

0                                        No next Action information available

**<iconId><sup>(num)</sup>**

0...255

0                                        No Icon

**Notes**

- As with every proactive command the TA is expected to acknowledge the ^SSTGI response with AT^SSTR to confirm that the proactive command has been executed. Terminal response via AT^SSTR will not provide any user information in case of this proactive command. Refer to [AT^SSTR](#).
- AT^SSTGI can be issued during states IDLE, PAC and WAIT for this proactive command without previously receiving a URC ^SSTN:<[cmdType](#)>, see [AT^SSTGI](#).

## 15.21 AT^SSTGI SAT Get Information - Set up Idle Mode Text (40)

This command shall be used after receiving the URC ^SSTN: 40. It provides text and optionally an icon to be displayed by the TA when the display is Idle.

### Syntax

Write Command

```
AT^SSTGI=40
```

Response(s)

```
^SSTGI: <cmdType>, <commandDetails>, <text>, <iconQualifier>, <iconId>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<cmdType><sup>(num)</sup>

40 Proactive command ID, see [Remote-SAT Command Types](#)

<commandDetails><sup>(num)</sup>

This byte is RFU.

<text><sup>(str)</sup>

to display when TA in IDLE mode

<iconQualifier><sup>(num)</sup>

0...255 Used as bit field

bit 1 0: Icon is self explanatory and replaces text

1: Icon is not self-explanatory and shall be displayed with the text Determined value only if associated icon ID is not 0 (an icon exists).

bit 2-8 RFU

<iconId><sup>(num)</sup>

0...255

0 No Icon

### Note

- AT^SSTGI can be issued during states IDLE, PAC and WAIT for this proactive command without previously receiving a URC ^SSTN:<cmdType>, see [AT^SSTGI](#).

## 15.22 AT^SSTGI SAT Get Information - Language Notification (53)

This command shall be used after receiving the URC ^SSTN: 53.

It provides text to inform the TA about the language currently used for any text string within proactive commands or envelope command responses.

The notified language remains valid until the end of the card session or upon executing another LANGUAGE NOTIFICATION command.

If the Toolkit application is not aware of the currently selected language, no specific language or several languages will be used. The SIM may notify non-specific language. All LANGUAGE NOTIFICATION previously made will be cancelled.

Two types of language notification are defined:

- specific, where a two-character language notification is issued in `<langText>`,
- non-specific, where no language notification is issued, i.e. `<langText>` is an empty string.

The TA may use the language included in LANGUAGE NOTIFICATION as appropriate. For instance, this could be done to avoid a mix of languages in screen displays combining ME MMI and SIM Toolkit originating text strings.

### Syntax

```
Write Command
AT^SSTGI=53
Response(s)
^SSTGI: <cmdType>, <commandDetails>, <langText>
OK
ERROR
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<code>&lt;cmdType&gt;</code> <sup>(num)</sup>	
53	Proactive command ID, see <a href="#">Remote-SAT Command Types</a>
<code>&lt;commandDetails&gt;</code> <sup>(num)</sup>	
0...255	Used as bit field
bit 1	0: non-specific language notification 1: specific language notification
bit 2-8	RFU
<code>&lt;langText&gt;</code> <sup>(str)</sup>	

Language code string provided as a pair of alpha-numeric characters, defined in ISO 639. Each alphanumeric character is coded on one byte using the SMS default 7-bit coded alphabet as defined in 3GPP TS 23.038[17].

### Note

- AT^SSTGI can be issued during states IDLE, PAC and WAIT for this proactive command without previously receiving a URC ^SSTN:<cmdType>, see AT^SSTGI.

## 15.23 AT^SSTR SAT Response

The TA is expected to acknowledge the [AT^SSTGI](#) response with [AT^SSTR](#) to confirm that the Proactive Command has been executed. [AT^SSTR](#) will also provide any user information, e.g. a selected menu item.

### Syntax

Test Command AT^SSTR=? Response(s) ^SSTR: (list of supported <state>s), (list of supported <cmdType>s) OK																	
Read Command AT^SSTR? Response(s) ^SSTR: <state>, <cmdType> OK																	
Write Command AT^SSTR=<cmdType>, <status>[, <inputNumber>][, <inputString>][, <statAddInfo>] Response(s) OK																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-	Reference(s) CINTERION
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	+	+	+	-	-										

### Parameter Description

<state> <sup>(num)</sup> BGS3 Remote-SAT interface states 0                                  RESET 1                                  OFF 2                                  IDLE 3                                  PAC 4                                  WAIT
<cmdType> <sup>(num)</sup> Number related to Proactive Command or event type according to GSM 11.14 [22].
<status> <sup>(num)</sup> Command status return regarding the type of action that has taken place, e.g. action performed by the user. Values are in accordance with GSM 11.14 [22].
<inputNumber> <sup>(num)</sup> Response number entered by user
<inputString> <sup>(str)</sup> Response string entered by user

---

`<statAddInfo>(num)`

Optional additional command status; for possible values refer to GSM 11.14 [\[22\]](#).

## 15.24 AT^SSTR SAT Response - Refresh (1)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed.

### Syntax

Write Command

```
AT^SSTR=1, <status>, [, <statAddInfo>]
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

`<status>`<sup>(num)</sup>

0...255

0	Command performed successfully
32	TA currently unable to process command
132	TA currently unable to process command because screen is busy

`<statAddInfo>`<sup>(num)</sup>

Optional additional command status; for possible values refer to GSM 11.14 [22].

0...255

### Note

- The refresh action (SIM data cache update) will be performed in any case, i.e. `<status>` values other than 0 will be ignored.

## 15.25 AT^SSTR SAT Response - Set Up Event List (5)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed. The TA is acknowledging that the event list has been set up correctly.

### Syntax

Write Command

```
AT^SSTR=5, <status>, [, <statAddInfo>]
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-----	------	------	------	------	------	--------	------

-	+	+	+	+	+	-	-
---	---	---	---	---	---	---	---

### Parameter Description

`<status>`<sup>(num)</sup>

0...255

0	Command performed successfully
32	TA currently unable to process command
132	TA currently unable to process command because screen is busy

`<statAddInfo>`<sup>(num)</sup>

Optional additional command status; for possible values refer to GSM 11.14 [22].

0...255

## 15.26 AT^SSTR SAT Response - Set Up Call (16)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed.

### Syntax

```
Write Command
AT^SSTR=16, <status>, [, <statAddInfo>]
Response(s)
OK
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
- + + + + + - -
```

### Parameter Description

<code>&lt;status&gt;</code> <sup>(num)</sup>	
0...255	
0	Command performed successfully. Indicate that the user has accepted the call request.
4	Command performed successfully, but requested icon could not be displayed.
16	Proactive SIM session terminated by user
20	USSD/SS Transact terminated by user
32	TA currently unable to process command
132	TA currently unable to process command because screen is busy
34	User did not accept the proactive command. Indicate that the user has denied the call request
35	User cleared down call before connection or network release

<code>&lt;statAddInfo&gt;</code> <sup>(num)</sup>	
Optional additional command status; for possible values refer to GSM 11.14 [22].	
0...255	

### Note

- After confirmation phase the TA may show a dialling animation on the screen until a mandatory response parameter is issued.  
`^SSTR: <cmdType>, <TermQualifier>, <TerminationCauseText>`



## 15.27 AT^SSTR SAT Response - Send SS (17)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed.

### Syntax

Write Command

```
AT^SSTR=17, <status>, [, <statAddInfo>]
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

`<status>`<sup>(num)</sup>

0...255

0	Command performed successfully. Indicate that the user has accepted the SS request.
4	Command performed successfully, but requested icon could not be displayed.
20	USSD/SS Transact terminated by user
32	TA currently unable to process command
132	TA currently unable to process command because screen is busy
33	Network currently unable to process command

`<statAddInfo>`<sup>(num)</sup>

Optional additional command status; for possible values refer to GSM 11.14 [22].

0...255

## 15.28 AT^SSTR SAT Response - Send USSD (18)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed.

### Syntax

Write Command

```
AT^SSTR=18, <status>, [, <statAddInfo>]
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-----	------	------	------	------	------	--------	------

-	+	+	+	+	+	-	-
---	---	---	---	---	---	---	---

### Parameter Description

`<status>`<sup>(num)</sup>

0...255

0	Command performed successfully. Indicate that the user has accepted the USSD request.
4	Command performed successfully, but requested icon could not be displayed.
20	USSD/SS Transact terminated by user
32	TA currently unable to process command
132	TA currently unable to process command because screen is busy
33	Network currently unable to process command

`<statAddInfo>`<sup>(num)</sup>

Optional additional command status; for possible values refer to GSM 11.14 [22].

0...255

## 15.29 AT^SSTR SAT Response - Send Short Message (19)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed.

### Syntax

```
Write Command
AT^SSTR=19, <status>, [, <statAddInfo>]
Response(s)
OK
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
- + + + + + - -
```

### Parameter Description

<code>&lt;status&gt;</code> <sup>(num)</sup>	
0...255	
0	Command performed successfully. Indicate that the user has accepted the Send SMS request.
4	Command performed successfully, but requested icon could not be displayed.
20	USSD/SS Transact terminated by user
32	TA currently unable to process command
132	TA currently unable to process command because screen is busy
33	Network currently unable to process command

<code>&lt;statAddInfo&gt;</code> <sup>(num)</sup>	
Optional additional command status; for possible values refer to GSM 11.14 [22].	
0...255	

## 15.30 AT^SSTR SAT Response - Send DTMF (20)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed.

### Syntax

Write Command

```
AT^SSTR=20, <status>, [, <statAddInfo>]
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-----	------	------	------	------	------	--------	------

-	+	+	+	+	+	-	-
---	---	---	---	---	---	---	---

### Parameter Description

`<status>`<sup>(num)</sup>

0...255

0 Command performed successfully. Indicate that the user has accepted the Send DTMF request.

4 Command performed successfully, but requested icon could not be displayed.

32 TA currently unable to process command

132 TA currently unable to process command because screen is busy

`<statAddInfo>`<sup>(num)</sup>

Optional additional command status; for possible values refer to GSM 11.14 [22].

0...255

## 15.31 AT^SSTR SAT Response - Launch Browser (21)

The TA is expected to acknowledge the AT^SSTGI response with AT^SSTR to confirm that the Proactive Command has been executed.

### Syntax

Write Command

```
AT^SSTR=33, <status>, [, <statAddInfo>]
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<status><sup>(num)</sup>

0...255

0	Command performed successfully. Indicate that the user has accepted the Launch Browser request.
4	Command performed successfully, but requested icon could not be displayed.
32	TA currently unable to process command
34	User did not accept the proactive command. Indicate that the user has denied the Launch Browser request
38	Launch Browser generic error with additional information "No specific cause can be given".
132	TA currently unable to process command because screen is busy
138	Launch Browser generic error with additional information "Bearer unavailable".
238	Launch Browser generic error with additional information "Browser unavailable".
239	Launch Browser generic error with additional information "ME unable to read the provisioning data".

<statAddInfo><sup>(num)</sup>

For the general result "Launch Browser generic error code", it is mandatory for the ME to provide additional information.

0...255

0	"No specific cause can be given"
1	"Bearer unavailable"
2	"Browser unavailable"
3	"ME unable to read the provisioning data"

## 15.32 AT^SSTR SAT Response - Play Tone (32)

The TA is expected to acknowledge the AT^SSTGI response with AT^SSTR to confirm that the Proactive Command has been executed.

### Syntax

Write Command

```
AT^SSTR=32, <status>, [, <statAddInfo>]
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<status><sup>(num)</sup>

0...255

0	Command performed successfully. Indicate that the user has accepted the call request.
4	Command performed successfully, but requested icon could not be displayed.
16	Proactive SIM session terminated by user
32	TA currently unable to process command
132	TA currently unable to process command because screen is busy

<statAddInfo><sup>(num)</sup>

Optional additional command status; for possible values refer to GSM 11.14 [22].

0...255

### Note

- This command starts playing the tone by the ME. It is possible for the TA to stop playing the tone via user break, i.e. issuing any character whilst the command is running.

## 15.33 AT^SSTR SAT Response - Display Text (33)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed.

### Syntax

```

Write Command
AT^SSTR=33, <status>, [, <statAddInfo>]
Response(s)
OK
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
- + + + + + - -
    
```

### Parameter Description

<code>&lt;status&gt;</code> <sup>(num)</sup>	
0...255	
0	Command performed successfully. Indicate that the user has accepted the call request.
4	Command performed successfully, but requested icon could not be displayed.
16	Proactive SIM session terminated by user
17	Backward move in the proactive SIM session requested by the user
18	No response from user
32	TA currently unable to process command
132	TA currently unable to process command because screen is busy

<code>&lt;statAddInfo&gt;</code> <sup>(num)</sup>	
Optional additional command status; for possible values refer to GSM 11.14 [22].	
0...255	

## 15.34 AT^SSTR SAT Response - Get Inkey (34)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed.

### Syntax

Write Command

```
AT^SSTR=34, <status>, , <inputString>[, <statAddInfo>]
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

`<status>`<sup>(num)</sup>

0...255

0	Command performed successfully. Indicate that the user has accepted the call request.
4	Command performed successfully, but requested icon could not be displayed.
16	Proactive SIM session terminated by user
17	Backward move in the proactive SIM session requested by the user
18	No response from user
19	Help information required by the user
32	TA currently unable to process command
132	TA currently unable to process command because screen is busy

`<inputString>`<sup>(str)</sup>

User response entered as a string parameter

`<statAddInfo>`<sup>(num)</sup>

Optional additional command status; for possible values refer to GSM 11.14 [22].

0...255

### Notes

- Coding of any input character is related to the selected alphabet:
  - Input of a character in case of GSM character set requests one byte, e.g. "Y".
  - Input of any characters in UCS2 alphabet requests a 4 byte set, e.g. "0059" is coding the same character "Y".
  - If, as a user response, a binary choice (Yes/No) is requested by the SIM application using bit 3 of the `<commandDetails>` parameter the valid content of the `<inputString>` is:
    - GSM alphabet: "Y" or "y" (positive answer) and "N" or "n" (negative answer).
    - UCS2 alphabet "0079" or "0059" (positive answer) and "006E" or "004E" (negative answer) For more detailed information refer to `AT^SSTGI`.
  - Coding of an empty string is done as a "\1b" string with every alphabet.
- The alphabet - and therefore the set of allowed characters - is specified by the ME in the response to the related `AT^SSTGI`. However, do not mix up this alphabet with the one selected for the alphabet format on the transmission line on SAT activation, i.e. second parameter of `AT^SSTA`).



## 15.35 AT^SSTR SAT Response - Get Input (35)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed.

### Syntax

```

Write Command
AT^SSTR=33, <status>, , <inputString>[, <statAddInfo>]
Response(s)
OK
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
- + + + + + - -
    
```

### Parameter Description

<code>&lt;status&gt;</code> <sup>(num)</sup>	
0...255	
0	Command performed successfully. Indicate that the user has accepted the call request.
4	Command performed successfully, but requested icon could not be displayed.
16	Proactive SIM session terminated by user
17	Backward move in the proactive SIM session requested by the user
18	No response from user
19	Help information required by the user
32	TA currently unable to process command
132	TA currently unable to process command because screen is busy

`<inputString>`<sup>(str)</sup>  
 User response entered as a string, length depends on values of `<responseMin>` and `<responseMax>` returned by the related `AT^SSTGI` command

`<statAddInfo>`<sup>(num)</sup>  
 Optional additional command status; for possible values refer to GSM 11.14 [22].  
 0...255

### Notes

- Coding of any input character is related to the selected alphabet:
  - Input of a character in case of GSM character set requests one byte, e.g. "Y".
  - Input of any characters in UCS2 alphabet requests a 4 byte set, e.g. "0059" is coding the same character "Y".
  - Coding of an empty string is done as a "\1b" string with every alphabet.
- The alphabet - and therefore the set of allowed characters - is specified by the ME in the response to the related `AT^SSTGI`. However, do not mix up this alphabet with the one selected for the alphabet format on the transmission line on SAT activation, i.e. second parameter of `AT^SSTA`).

## 15.36 AT^SSTR SAT Response - Select Item (36)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed. The TA sends a response that can indicate the user's intentions, e.g. when the user is requesting help or selecting a menu item.

GSM11.14 states:

### Syntax

Write Command

```
AT^SSTR=36, <status>, <itemId>, [, <statAddInfo>]
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

`<status>`<sup>(num)</sup>

0...255

0	Command performed successfully. Indicate that the user has accepted the call request.
4	Command performed successfully, but requested icon could not be displayed.
16	Proactive SIM session terminated by user
17	Backward move in the proactive SIM session requested by the user
18	No response from user
19	Help information required by the user
32	TA currently unable to process command
132	TA currently unable to process command because screen is busy

`<itemId>`<sup>(num)</sup>

Item IDs are supplied by the SIM Application

1...255

ID of selected item can be issued if a `<status>` value of 0 is returned

`<statAddInfo>`<sup>(num)</sup>

Optional additional command status; for possible values refer to GSM 11.14 [22].

0...255

### Notes

- "When the ME issues a successful TERMINAL RESPONSE ('0X' result value ...) for a SELECT ITEM command, it shall supply the identifier of the item selected by the user in the Item identifier data object. If the ME issues a TERMINAL RESPONSE with result "Help information required by the user" for a SELECT ITEM command, it shall supply the identifier of the item for which the user is requiring help information. All other types of TERMINAL RESPONSE do not need to include Item identifier. If one is included by the ME, the SIM shall ignore it."
- For compatibility reasons `<itemId>` is optional in case of `<status>=19` ("Help information required by the user"). In this case `<itemId>=0` is sent to the SIM.

- The alphabet - and therefore the set of allowed characters - is specified by the ME in the response to the related AT^SSTGI. However, do not mix up this alphabet with the one selected for the alphabet format on the transmission line on SAT activation, i.e. second parameter of AT^SSTA).

## 15.37 AT^SSTR SAT Response - Setup Menu (37)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed.

### Syntax

Write Command

```
AT^SSTR=37, <status>, [, <statAddInfo>]
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

`<status>`<sup>(num)</sup>

0...255

0	Command performed successfully. Indicate that the user has accepted the call request.
4	Command performed successfully, but requested icon could not be displayed.
32	TA currently unable to process command
132	TA currently unable to process command because screen is busy

`<statAddInfo>`<sup>(num)</sup>

Optional additional command status; for possible values refer to GSM 11.14 [22].

0...255

### Notes

- The response simply conveys, to the SAT, the information that the main menu was received and set up on the user interface. It does not transmit any information about a selected item, like in the case of `AT^SSTR`.  
Once this command was executed the user can proceed as described in the `AT^SSTR SAT Response - Setup Menu (37)`.
- As with every proactive command the TA is expected to acknowledge the `^SSTGI` response with `AT^SSTR` to confirm that the proactive command has been executed.

## 15.38 AT^SSTR SAT Response - Set Up Idle Mode Text (40)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed.

### Syntax

Write Command

```
AT^SSTR=40, <status>, [, <statAddInfo>]
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<status><sup>(num)</sup>

0...255

0 Command performed successfully. Indicate that the user has accepted the call request.

32 TA currently unable to process command

132 TA currently unable to process command because screen is busy

<statAddInfo><sup>(num)</sup>

Optional additional command status; for possible values refer to GSM 11.14 [22].

0...255

## 15.39 AT^SSTR SAT Response - Language Notification (53)

The TA is expected to acknowledge the `AT^SSTGI` response with `AT^SSTR` to confirm that the Proactive Command has been executed. The TA indicates whether the Language Notification command was correctly executed.

### Syntax

Write Command

```
AT^SSTR=53, <status>, [, <statAddInfo>]
```

Response(s)

```
OK
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
- + + + + + - -
```

### Parameter Description

`<cmdType>`<sup>(num)</sup>

53 Proactive command ID, see Table 15.6, [Command Type Table](#).

`<status>`<sup>(num)</sup>

0...255

0 Command performed successfully. Indicate that the user has accepted the call request.

32 TA currently unable to process command

132 TA currently unable to process command because screen is busy

`<statAddInfo>`<sup>(num)</sup>

Optional additional command status; for possible values refer to GSM 11.14 [\[22\]](#).

0...255

## 15.40 AT^SSTR SAT Event - Menu Selection (211)

The TA specifies the user's selection of an item from the main menu, which was set up using SETUP MENU command. Alternatively help can be requested.

### Syntax

Write Command

```
AT^SSTR=211, <status>, <itemId>
```

Response(s)

```
OK
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
- + + + + + - -
```

### Parameter Description

<status><sup>(num)</sup>

0...255

0 Command performed successfully.

19 Help information required by the user, no other value can be returned.

<itemId><sup>(num)</sup>

ID of selected item

0...255

## 15.41 AT^SSTR SAT Event - User Activity (232)

Sent by the customer application to indicate that a key has been pressed.

### Syntax

Write Command

```
AT^SSTR=232
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-----	------	------	------	------	------	--------	------

-	+	+	+	+	+	-	-
---	---	---	---	---	---	---	---



## 15.42 AT^SSTR SAT Event - Idle Screen Available (233)

Sent by the customer application to indicate that the screen has become idle.

### Syntax

Write Command

```
AT^SSTR=233
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-----	------	------	------	------	------	--------	------

-	+	+	+	+	+	-	-
---	---	---	---	---	---	---	---

## 15.43 AT^SSTR SAT Event - Language Selection (235)

Sent by the customer application to indicate that the customer application has changed the language. The last value given via this command is also provided to the SIM as response to the proactive command "Provide Local Information (Language Setting)".

### Syntax

Write Command

```
AT^SSTR=235, , , <inputString>
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-----	------	------	------	------	------	--------	------

-	+	+	+	+	+	-	-
---	---	---	---	---	---	---	---

### Parameter Description

<inputString><sup>(str)</sup>

Two character language tag, e.g. "en" for English or "de" for German. Default value is "en".

## 15.44 AT^SSTR SAT Event - Browser Termination (236)

Sent by the customer application to indicate that the internet browser application has been terminated.

### Syntax

Write Command

```
AT^SSTR=236, , , <TermCause>
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<TermCause><sup>(num)</sup>

Browser Termination Cause

0...255

0 User termination

1 Error termination

## 15.45 AT^SSTR SAT Event - Terminate Command (254)

This command allows the TA to finish an ongoing proactive command. This is done by sending repeatedly a terminal response "ME currently unable to process command" to the SIM (see GSM 11.14 [22]), if issued in states PAC or WAIT. No action is performed if the interface is already in IDLE state. However, the command returns "OK".

The reaction to the terminal response depends on the SIM application. The command can be used to return to IDLE state regardless whether a proactive command is ongoing or not.

### Syntax

```
Write Command
AT^SSTR=254
Response(s)
OK
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
- + + + + + - -
```

### Note

- This command is allowed in states IDLE, PAC and WAIT and forces a return to IDLE state.

## 15.46 Examples for Using Remote-SAT

To give you an idea of how to start and use Remote-SAT, you may follow the steps described below:

```
// Start after switch on the module
at
OK

// Switch on verbose error messages
at+cmee=2
OK

// Enter the PIN code (if necessary due to SIM configuration)
at+cpin=1234
OK

// Query the Remote-SAT activation status
at^ssta?
^SSTA: 1,0,1,"6FFFFFFF7F0300DF7F"
OK
// First '1' indicates that the interface is in OFF state, i.e. the Automatic Response (AR) mode is enabled. During
this mode all SAT Proactive Commands are handled internally by the ME.

// Tell the module that the TA is interested in handling SAT, i.e. switch to Explicit Response (ER) mode.
at^ssta=1,0
OK

// This setting takes effect after next start of the ME only, so switch off first
AT^SMSO
^SMSO: MS OFF
OK
^SHUTDOWN

// Switch on ME again and wait until system start indication (if not in autobaud mode, refer AT+IPR)
^SYSSTART

// Switch on verbose error messages
at+cmee=2
OK

// Enter the PIN code (if necessary due to SIM configuration)
at+cpin=1234
OK

// Receiving the first proactive command (if the mounted SIM carries a SIM Application)
^SSTN:37

// Requesting parameter details
at^sstgi=37

// These are the details:
^SSTGI: 37,0,3,"SAT Special Menu",0,1,1,0
^SSTGI: 37,1,"News",0,0
^SSTGI: 37,2,"EMail",0,0
^SSTGI: 37,3,"Banking",0,0

OK

// To query the status of the proactive command
at^sstr=37,0
```

OK

// SAT indicates that the proactive session has ended and enters its main menu (which should then be opened on the screen by an MMI): ^SSTN:254

// Selecting item number 1 of the menu sent before:  
at^sstr=211,0,1

OK

// Receiving the next proactive command:  
^SSTN:36

// Requesting more information...  
at^sstgi=36

// ... and get it:  
^SSTGI: 36,0,12,"Rubriken >",0,0,1,1,0  
^SSTGI: 36,1,"News >",0,0  
^SSTGI: 36,2,"Stock Infos>",0,0  
^SSTGI: 36,3,"Aktien D >",0,0  
^SSTGI: 36,4,"Aktien INT >",0,0  
^SSTGI: 36,5,"Sports >",0,0  
^SSTGI: 36,6,"1.BL-Clubs >",0,0  
^SSTGI: 36,7,"Unterhaltung>",0,0  
^SSTGI: 36,8,"Horoskop >",0,0  
^SSTGI: 36,9,"Wetter D >",0,0  
^SSTGI: 36,10,"Wetter INT >",0,0  
^SSTGI: 36,11,"Wetter spez>",0,0  
^SSTGI: 36,63,"Extras >",0,0

OK

// Remember to acknowledge:  
at^sstr=36,0,63

OK

// And again: Receiving the next proactive command:  
^SSTN:36  
// ...

### **Examples**

#### EXAMPLE 1

```
// Switch on verbose error messages
at+cmee=2
OK
```

#### EXAMPLE 2

```
// Enter the PIN code
at+cpin=1234
OK
```

#### EXAMPLE 3

```
// Start Remote-SAT
at^ssta=1,0
OK
```

#### EXAMPLE 4

```
// Proactive command "GET INKEY" is issued by the SIM
^SSTN: 34
```

EXAMPLE 5

```
// Get complete data
at^sstgi=34
^SSTGI: 34,0,"<COLOUR-ICON>",1,2
OK
```

EXAMPLE 6

```
// Use GET RESPONSE command (192) to analyze SIM file EF-IMG (hex. 4F20)
at+crsm=192,20256,0,0,15
+CRSM: 144,0,000000644F20040014F04401020114
OK
```

EXAMPLE 7

```
// Use READ RECORD command (178) to get its content
at+crsm=178,20256,2,4,20
+CRSM: 144,0,010808214F0200000016FFFFFFFFFFFFFFFFFFFFFFF
OK
```

EXAMPLE 8

```
// Use READ BINARY command (176) to get content of image instance data file (e.g. hex 4F02)
at+crsm=176,20226,0,0,22
+CRSM: 144,0,080802030016AAAA800285428142814281528002AAAA
OK
```

```
at+crsm=176,20226,0,22,9
+CRSM: 144,0,FF000000FF000000FF
OK
```

EXAMPLE 9

```
// Finalize Proactive Command session
at^sstr=34,0,,"+"
OK
```

EXAMPLE 10

```
// Session end indication, i.e. display SAT main menu
^SSTN: 254
```

## 16. Phonebook Commands

The AT commands described in this chapter allow the external application to access the phonebooks located in the BGS3's memory or on the attached Subscriber Identity Module (SIM).

### 16.1 Sort Order for Phonebooks

Due to the support of UCS2 for the `<text>` part of phonebook entries, the sort order for phonebook records follows the algorithm published as Unicode Technical Standard #10, "Unicode Collation Algorithm".

A memory-optimized version of the proposed collation tables "[AllKeys]" from Unicode Technical Standard #10 is used in order to determine collation weights for Code points between 0000 and 06FF, and composed keys are used for Code points from ranges 0700 to 33FF, A000 to D7FF and E000 to FFFD. Code Points not referenced in these tables will be assigned a default collation weight with their unicode value as level 1 weight. Decomposition is not supported.

Phonebook entries whose names contain only characters from the GSM07.07 default alphabet are converted internally into their UCS2 equivalents in order to achieve consistent sorting results.

For the user, this means that:

- Punctuation marks and other non-alphabetical characters from the common latin-based character sets, and from the standard GSM character set, will be sorted before any alphabetical characters. The ordering in which these marks appear as compared to other non-alphabetical characters from the same group is determined by their collation weights and does not reflect their code values in the UCS2 or GSM alphabet tables above. Please refer to [www.unicode.org](http://www.unicode.org) for detail.
- Alphabetical characters from the common latin-based character sets, and from the standard GSM character set, will be sorted according to their underlying base characters, plus the collation weights of their accent signs.
- Only collation levels 1 and 2 are regarded, so sorting is not case-sensitive.

Example: the european letters "Å" (GSM 0EH, UCS2 00C5h), "æ" (GSM 1DH, UCS2 00E6h), "ç" (GSM 09h, UCS2 00E7h), "a" (GSM 61H, UCS2 0061h ) and "b" (GSM 62H, UCS2 0062h) will be sorted in order "a", "Å", "æ" "b", "ç" although their numerical values in GSM and UCS2 suggest a different ordering.



## 16.2 AT+CNUM Read own numbers

[AT+CNUM](#) returns the subscribers own number(s) from the SIM.

### Syntax

Test Command	
AT+CNUM=?	
Response(s)	
OK	
Exec Command	
AT+CNUM	
Response(s)	
[+CNUM: [ <a href="#">&lt;alpha&gt;</a> ], <a href="#">&lt;number&gt;</a> , <a href="#">&lt;type&gt;</a> ]	
[+CNUM: ... ]	
OK	
ERROR	
+CME ERROR: <a href="#">&lt;err&gt;</a>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
+ + + + + + - -	GSM 07.07

### Parameter Description

<a href="#">&lt;alpha&gt;</a> <sup>(str)</sup>
Optional alphanumeric string associated with <a href="#">&lt;number&gt;</a> .
<a href="#">&lt;number&gt;</a> <sup>(str)</sup>
Phone number in format specified by <a href="#">&lt;type&gt;</a> .
<a href="#">&lt;type&gt;</a> <sup>(str)</sup>
Type of address octet, see also: <a href="#">AT+CPBR &lt;type&gt;</a> .

### Note

- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

## 16.3 AT+CPBR Read from Phonebook

AT+CPBR serves to read one or more entries from the phonebook selected with AT command AT+CPBS.

The AT+CPBR test command returns the location range supported by the current phonebook storage, the maximum length of <number> field and the maximum length of <text> field.

Note: Length information may not be available while SIM storage is selected. If storage does not offer format information, the format list contains empty parentheses.

The AT+CPBR write command determines the phonebook entry to be displayed with <location1> or a location range from <location1> to <location2>. Hence, if no <location2> is given only the entry at <location1> will be displayed.

If no entries are found at the selected location "OK" will be returned.

### Syntax

<p>Test Command</p> <pre>AT+CPBR=?</pre> <p>Response(s)</p> <pre>+CPBR: (1-&lt;maxloc&gt;), &lt;nlength&gt;, &lt;tlength&gt; OK ERROR +CME ERROR: &lt;err&gt;</pre>	<p>Write Command</p> <pre>AT+CPBR=&lt;location1&gt;[, &lt;location2&gt;]</pre> <p>Response(s)</p> <pre>[+CPBR: &lt;location1&gt;, &lt;number&gt;, &lt;type&gt;, &lt;text&gt;] [+CPBR: &lt;location2&gt;, &lt;number&gt;, &lt;type&gt;, &lt;text&gt;] OK ERROR +CME ERROR: &lt;err&gt;</pre>																
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07, GSM 11.11</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<location1><sup>(num)</sup>

The first (lowest) location number within phonebook memory where to start reading. The maximum range supported by the current phonebook is given in the test command response.

If <location1> exceeds the upper bound <maxloc> (as indicated by the test command), command will respond with "+CME ERROR: invalid index".

<location2><sup>(num)</sup>

The last (highest) location number within phonebook memory where to stop reading. The maximum range supported by the current phonebook is given in the test command response.

If both <location1> and <location2> are in the range indicated by the test command parameter <maxloc>, the list of entries will be output and terminated with "OK".

If <location2> exceeds the range indicated by the test command parameter <maxloc>, the list of entries will be output but terminated with "+CME ERROR: invalid index".

Note: The maximum value of <location2> is 255, regardless of the phonebook type and its range indicated by <maxloc>. If a value greater than 255 is used the query returns no phonebook records, and only "+CME ERROR: invalid index" is shown.

`<number>`<sup>(str)</sup>

Phone number in format specified by `<type>`, it may be an empty string.

`<type>`<sup>(num)</sup>

Type of address octet, which defines the used type of number (ton) and the numbering plan identification (npi). Please consider that for types other than 129 or 145 dialing from phonebook with `ATD<mem><n>` is, depending on the network, not always possible (refer to GSM 04.08 subclause 10.5.4.7 for details). See also `<type>` of `AT+CPBW`.

Possible values are:

145	Dialing string <code>&lt;number&gt;</code> includes international access code character '+'
161	National number. Network support of this type is optional.
209	Dialing string <code>&lt;number&gt;</code> has been saved as ASCII string and includes non-digit characters other than "*", "#" or "+". Note that phonebook entries saved with this type cannot be dialed.
255	Dialing string <code>&lt;number&gt;</code> is a command to control a Supplementary Service, i.e. "*", "#" codes are contained. Network support of this type is optional.
129	Otherwise

`<text>`<sup>(str)(+CSCS)</sup>

Text assigned to a phone number. The maximum length for this parameter is given with test command response parameter `<tlength>`.

If using an ASCII terminal characters which are coded differently in ASCII and GSM have to be entered via escape sequences as described in Section 1.6, [Supported character sets](#).

`<maxloc>`<sup>(num)</sup>

Maximum location number for the currently selected storage. For phonebooks located on the SIM this value depends on the SIM card type.

`<nlength>`<sup>(num)</sup>

Maximum length of phone number for "normal" locations. Depending on the storage a limited number of locations with extended memory is available per phonebook. These locations allow storing numbers with twice the standard length, which is  $2 \times \text{<nlength>}$  digits for normal numbers, but only `<nlength>` digits for numbers saved with `<type>=209`.

`<tlength>`<sup>(num)</sup>

Maximum length of `<text>` assigned to the telephone number. The value indicated by the test command is given in octets. If `<text>` is given as GSM characters each character corresponds to one octet. If the `<text>` string is given in UCS2, the maximum number of characters depends on the coding scheme used for the alpha field of the SIM according to GSM 11.11, Annex B [21]. In the worst case the number of UCS2 characters is at least one less than half the number of GSM characters.

### Note

- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

**Example**

```
AT+CPBR=?
```

```
+CPBR: (1-100),20,17
```

```
AT+CPBR =1,3
```

```
+CPBR:1,"+999999",145,"Charlie"
```

```
+CPBR:2,"+777777",145,"Bill"
```

```
+CPBR:3,"+888888",145,"Arthur"
```

First run the [AT+CPBR](#) test command to find out the maximum range of entries stored in the active phonebook.

BGS3 returns the supported values, where 100 is the supported range of location numbers, 20 is the length of the phone number and 17 is the maximum length of the associated text.

Then use the [AT+CPBR](#) write command to display the phonebook entries sorted by location numbers.

## 16.4 AT+CPBS Select phonebook memory storage

**AT+CPBS** selects the active phonebook storage, i.e. the phonebook storage that all subsequent phonebook commands will be operating on.

The read command returns the currently selected `<storage>`, the number of `<used>` entries and the `<total>` number of entries available for this storage. The test command returns all supported `<storage>`s as compound value.

### Syntax

<p>Test Command</p> <p>AT+CPBS=?</p> <p>Response(s)</p> <p>+CPBS: (list of supported <code>&lt;storage&gt;</code>s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: <code>&lt;err&gt;</code></p>																	
<p>Read Command</p> <p>AT+CPBS?</p> <p>Response(s)</p> <p>+CPBS: <code>&lt;storage&gt;</code>, <code>&lt;used&gt;</code>, <code>&lt;total&gt;</code></p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: <code>&lt;err&gt;</code></p>																	
<p>Write Command</p> <p>AT+CPBS=<code>&lt;storage&gt;</code></p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: <code>&lt;err&gt;</code></p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	+	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
+	+	+	+	+	+	-	-										

### Parameter Description

<code>&lt;storage&gt;</code> <sup>(str)</sup>	
“FD“	Fixed dialing phonebook Capacity: depending on SIM Location: SIM
“SM“ <sup>(&amp;F)(P)</sup>	SIM phonebook Capacity: depending on SIM Location: SIM
“ON“	MSISDN list Capacity: depending on SIM Location: SIM
“ME“	Mobile Equipment Phonebook Capacity: max. 250 entries Location: ME

“LD“	Last number dialed phonebook. Stores all voice call numbers dialed with ATD, but no data call numbers. Capacity: max. 10 entries Location: ME <a href="#">AT+CPBW</a> command is not applicable to this storage. The LD list can be deleted with <a href="#">AT^SDLD</a> or with <a href="#">AT^SPBD</a> .
“MC“	Missed (unanswered received) calls list Capacity: max. 10 entries Location: ME <a href="#">AT+CPBW</a> command is not applicable to this storage. The MC list can be deleted with <a href="#">AT^SPBD</a> .
“RC“	Received calls list Capacity: max. 10 entries Location: ME <a href="#">AT+CPBW</a> command is not applicable to this storage. The RC list can be deleted with <a href="#">AT^SPBD</a> .
“VM“	CPHS voice mailbox phonebook Capacity: 1 or 2 entries, depending on SIM 1 - Line 1 mailbox 2 - Line 2 mailbox Location: SIM

`<used>(num)`

Value indicating the number of used locations in selected memory storage.

`<total>(num)`

Value indicating the maximum number of locations allowed in the selected memory storage.

### Notes

- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.
- If the SIM card is changed, all records of the "MC", "RC" and "LD" phonebooks stored on the ME will be deleted automatically. If the same SIM is removed and reinserted, no automatic deletion is performed. Calls made after last switch-on will be cleared from the "MC", "RC" and "LD" phonebook, if the SIM is removed and reinserted during normal operation.
- The following call history rule applies to the phonebook types "LD", "MC" and "RC":  
When the same number is dialed several times in direct succession the "LD" phonebook will store one single entry. When dialed several times, but in a row with different numbers, the same number will be logged each time after dialing, resulting in double or multiple "LD" phonebook entries related to this number.  
The optional `<text>` in [AT+CPBW](#) write command must be stored in any phonebook when reading the `<text>` with [AT+CPBR](#) write command in the "LD" phonebook after having dialed with [ATD](#) or another dial command.  
Likewise, the "MC" or "RC" phonebook will store only a single entry when calls from the same number are received in direct succession, and double or multiple entries when calls from the same number are received several times, but amongst other incoming calls from different numbers.

## 16.5 AT+CPBW Write into Phonebook

The [AT+CPBW](#) write command can be used to create, edit and delete a phonebook entry at a [<location>](#) of the active storage selected with [AT+CPBS](#).

If [<storage>](#)="FD" (SIM fixed dialing numbers) is selected, PIN2 authentication has to be performed prior to any write access.

The [AT+CPBW](#) test command returns the location range supported by the current storage, the maximum length of the [<number>](#) field, the range of supported [<type>](#) values and the maximum length of the [<text>](#) field. Note: The length may not be available while SIM storage is selected. If storage does not offer format information, the format list contains empty parentheses.

### Syntax

<p>Test Command</p> <pre>AT+CPBW=?</pre> <p>Response(s)</p> <pre>+CPBW: (1-&lt;maxloc&gt;), &lt;nlength&gt;, (list of supported &lt;type&gt;s), &lt;tlength&gt;</pre> <p>OK ERROR +CME ERROR: &lt;err&gt;</p>	
<p>Write Command</p> <pre>AT+CPBW=[&lt;location&gt;][, &lt;number&gt;[[, &lt;type&gt;][, &lt;text&gt;]]]</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>	
<p>PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last</p> <pre>+ + + + + + - -</pre>	<p>Reference(s)</p> <pre>GSM 07.07, GSM 04.08</pre>

### Parameter Description

[<location>](#)<sup>(num)</sup>

Location number within phonebook memory. The maximum range supported by each storage type is indicated in the test command response. If [<location>](#) is not given, the first free entry will be used.

If [<location>](#) is given as the only parameter, the phonebook entry specified by [<location>](#) is deleted.

[<number>](#)<sup>(str)</sup>

Phone number in format specified by [<type>](#). Parameter must be present, although it may be an empty string. Alphabetic characters are not permitted. [<number>](#) may contain dialstring modifiers "\*", "#" or "+".

If other printable non-alphabetic characters are used the entry needs to be saved with [<type>](#)=209. Otherwise, if [<type>](#)=209 is not used any non-digit characters other than "\*", "#" or "+" will be removed from the string and only accepted modifiers from the GSM alphabet will be saved.

A [<number>](#) saved with [<type>](#)=209 requires double memory. In order to fit into a standard location, the number needs to be reduced to a maximum length of [<nlength>/2](#), including all digits and dial string modifiers. Extended locations may be used as stated below for [<nlength>](#).

`<type>`<sup>(num)</sup>

Type of address octet, which defines the used type of number (ton) and the numbering plan identification (npi). Please consider that for types other than 129 or 145 dialing from phonebook with `ATD<mem><n>` is, depending on the network, not always possible (refer GSM 04.08 subclause 10.5.4.7 for details).

If `<type>` is not specified the unknown `<type>=129` is used. If `<number>` contains a leading "+" `<type>=145` (international) is used.

Supported values are:

145	Dialing string <code>&lt;number&gt;</code> includes international access code character "+"
161	National number. The network support for this type is optional.
209	Dialing string <code>&lt;number&gt;</code> will be saved as ASCII string. This is the default value, if <code>&lt;type&gt;</code> is not specified explicitly and characters other than "*", "#" or "+" are included in <code>&lt;number&gt;</code> . Note that phonebook entries saved with this type cannot be dialed.
255	Dialing string <code>&lt;number&gt;</code> is a command to control a Supplementary Service, i.e. "*", "#" codes are contained. Network support of this type is optional.
129	Unknown number. If <code>&lt;type&gt;</code> is unknown and the <code>&lt;number&gt;</code> contains a leading "+", <code>&lt;type&gt;=145</code> (international) is used.

`<text>`<sup>(str)(+CSCS)</sup>

Text assigned to the phone number. The maximum length of this parameter is given in the test command response `<tlength>`. When using an ASCII terminal, characters which are coded differently in ASCII and GSM have to be entered via escape sequences as described in Section 1.6, [Supported character sets](#).

`<maxloc>`<sup>(num)</sup>

Maximum number of locations supported by the currently selected storage. For phonebooks located on SIM, this value varies depending on the SIM card. See [AT+CPBS](#) for typical values.

`<nlength>`<sup>(num)</sup>

Maximum length of phone number for "normal" locations. Depending on the storage, a limited number of locations with extended memory is available per phonebook. These locations allow storing numbers with twice the standard length, which is  $2 \times \text{<nlength>}$  digits for normal numbers, but only `<nlength>` digits for numbers saved with parameter `<type>= 209`. If all extended locations of the selected phonebook are used up, then any attempt to write a number which requires extended memory will be denied with "+CME ERROR: invalid dial string".

`<tlength>`<sup>(num)</sup>

Maximum length of `<text>` assigned to the telephone number. The value indicated by the test command is given in octets. If the `<text>` string is given in GSM characters, each character corresponds to one octet. If the `<text>` string is given in UCS2, the maximum number of characters depends on the coding scheme used for the alpha field of the SIM. In the worst case the number of UCS2 characters is at least one less than half the number of GSM characters.

For a detailed description please refer to GSM 11.11, Annex B [21].

## Notes

- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.
- During `AT+CPBW` write command it is possible that in some cases returns "+CME ERROR: operation temporary not allowed". Use `AT+CPBW` write command again.
- After having used `AT+CPBW` write command it is possible that the external SIM memory for long dial strings is full. It returns "+CME ERROR: dial string too long". Check the phonebook entry by using `AT+CPBR` read command.



## Examples

### EXAMPLE 1

Make a new phonebook entry at the first free location

```
AT+CPBW=,"+431234567",145,"international"
```

### EXAMPLE 2

Delete entry at location 1

```
AT+CPBW=1
```

### EXAMPLE 3

The following examples are provided to illustrate the effect of writing phonebook entries with different types of dial string modifiers in [<number>](#)

```
AT+CPBW=5,"12345678",,"Arthur"  
AT+CPBW=6,"432!+-765()&54*654#",,"John"  
AT+CPBW=7,"432!+-765()&54*654#",129,"Eve"  
AT+CPBW=8,"432!+-765()&54*654#",145,"Tom"  
AT+CPBW=9,"432!+-765()&54*654#",209,"Richard"
```

### EXAMPLE 4

Read phonebook entries from locations 5 - 9 via [AT+CPBR](#)

```
+CPBR:5,"12345678",129,"Arthur"  
+CPBR:6,"432!+-765()&54*654#",209,"John"  
+CPBR:7,"432+76554*654#",129,"Eve"  
+CPBR:8,"+432+76554*654#",145,"Tom"  
+CPBR:9,"432!+-765()&54*654#",209,"Richard"
```

## 16.6 AT^SPBW Write into Phonebook with location report

The `AT^SPBW` write command can be used to create, edit and delete a phonebook entry at a `<location>` of the active storage selected with `AT+CPBS`. After having written the phonebook entry `<location>` is shown. If `<storage>="FD"` (SIM fixed dialing numbers) is selected, PIN2 authentication has to be performed prior to any write access.

The `AT^SPBW` test command returns the location range supported by the current storage, the maximum length of the `<number>` field, the range of supported `<type>` values and the maximum length of the `<text>` field. Note: The length may not be available while SIM storage is selected. If storage does not offer format information, the format list contains empty parentheses.

### Syntax

<p>Test Command</p> <pre>AT^SPBW=?</pre> <p>Response(s)</p> <pre>^SPBW: (1-&lt;maxloc&gt;), &lt;nlength&gt;, (list of supported &lt;type&gt;s), &lt;tlength&gt;</pre> <p>OK ERROR +CME ERROR: &lt;err&gt;</p>	
<p>Write Command</p> <pre>AT^SPBW=[&lt;location&gt;][, &lt;number&gt;[[, &lt;type&gt;][, &lt;text&gt;]]]</pre> <p>Response(s)</p> <pre>^SPBW: &lt;location&gt;</pre> <p>OK ERROR +CME ERROR: &lt;err&gt;</p>	
<p>PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last</p> <pre>+ + + + + + - -</pre>	<p>Reference(s)</p> <pre>GSM 07.07, GSM 04.08</pre>

### Parameter Description

`<location>`<sup>(num)</sup>

Location number within phonebook memory. The maximum range supported by each storage type is indicated in the test command response. If `<location>` is not given, the first free entry will be used. If `<location>` is given as the only parameter, the phonebook entry specified by `<location>` is deleted.

`<number>`<sup>(str)</sup>

Phone number in format specified by `<type>`. Parameter must be present, although it may be an empty string. Alphabetic characters are not permitted. `<number>` may contain dialstring modifiers "\*", "#" or "+". If other printable non-alphabetic characters are used the entry needs to be saved with `<type>=209`. Otherwise, if `<type>=209` is not used any non-digit characters other than "\*", "#" or "+" will be removed from the string and only accepted modifiers from the GSM alphabet will be saved. A `<number>` saved with `<type>=209` requires double memory. In order to fit into a standard location, the number needs to be reduced to a maximum length of `<nlength>/2`, including all digits and dial string modifiers. Extended locations may be used as stated below for `<nlength>`.

`<type>`<sup>(num)</sup>

Type of address octet, which defines the used type of number (ton) and the numbering plan identification (npi). Please consider that for types other than 129 or 145 dialing from phonebook with `ATD<mem><n>` is, depending on the network, not always possible (refer GSM 04.08 subclause 10.5.4.7 for details).

If `<type>` is not specified the unknown `<type>=129` is used. If `<number>` contains a leading "+" `<type>=145` (international) is used.

Supported values are:

145	Dialing string <code>&lt;number&gt;</code> includes international access code character "+"
161	National number. The network support for this type is optional.
209	Dialing string <code>&lt;number&gt;</code> will be saved as ASCII string. This is the default value, if <code>&lt;type&gt;</code> is not specified explicitly and characters other than "*", "#" or "+" are included in <code>&lt;number&gt;</code> . Note that phonebook entries saved with this type cannot be dialed.
255	Dialing string <code>&lt;number&gt;</code> is a command to control a Supplementary Service, i.e. "*", "#" codes are contained. Network support of this type is optional.
129	Unknown number. If <code>&lt;type&gt;</code> is unknown and the <code>&lt;number&gt;</code> contains a leading "+", <code>&lt;type&gt;=145</code> (international) is used.

`<text>`<sup>(str)(+CSCS)</sup>

Text assigned to the phone number. The maximum length of this parameter is given in the test command response `<tlength>`. When using an ASCII terminal, characters which are coded differently in ASCII and GSM have to be entered via escape sequences as described in Section 1.6, [Supported character sets](#).

`<maxloc>`<sup>(num)</sup>

Maximum number of locations supported by the currently selected storage. For phonebooks located on SIM, this value varies depending on the SIM card. See [AT+CPBS](#) for typical values.

`<nlength>`<sup>(num)</sup>

Maximum length of phone number for "normal" locations. Depending on the storage, a limited number of locations with extended memory is available per phonebook. These locations allow storing numbers with twice the standard length, which is  $2 \times \text{<nlength>}$  digits for normal numbers, but only `<nlength>` digits for numbers saved with parameter `<type>= 209`. If all extended locations of the selected phonebook are used up, then any attempt to write a number which requires extended memory will be denied with "+CME ERROR: invalid dial string".

`<tlength>`<sup>(num)</sup>

Maximum length of `<text>` assigned to the telephone number. The value indicated by the test command is given in octets. If the `<text>` string is given in GSM characters, each character corresponds to one octet. If the `<text>` string is given in UCS2, the maximum number of characters depends on the coding scheme used for the alpha field of the SIM. In the worst case the number of UCS2 characters is at least one less than half the number of GSM characters.

For a detailed description please refer to GSM 11.11, Annex B [21].

## Notes

- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.
- During `AT^SPBW` write command it is possible that in some cases returns "+CME ERROR: operation temporarily not allowed". Use `AT^SPBW` write command again.
- After having used `AT^SPBW` write command it is possible that the external SIM memory for long dial strings is full. It returns "+CME ERROR: dial string too long". Check the phonebook entry by using [AT+CPBR](#) read command.

## Examples

### EXAMPLE 1

Make a new phonebook entry at the first free location (here location 3)

```
AT^SPBW=,"+431234567",145,"international"  
^SPBW: 3
```

### EXAMPLE 2

Delete entry at location 3

```
AT^SPBW=3
```

### EXAMPLE 3

The following examples are provided to illustrate the effect of writing phonebook entries with different types of dial string modifiers in [<number>](#)

```
AT^SPBW=5,"12345678",,"Arthur"  
^SPBW: 5  
AT^SPBW=6,"432!+-765()&54*654#",,"John"  
^SPBW: 6  
AT^SPBW=7,"432!+-765()&54*654#",129,"Eve"  
^SPBW: 7  
AT^SPBW=8,"432!+-765()&54*654#",145,"Tom"  
^SPBW: 8  
AT^SPBW=9,"432!+-765()&54*654#",209,"Richard"  
^SPBW: 9
```

### EXAMPLE 4

Read phonebook entries from locations 5 - 9 via [AT+CPBR](#)

```
+CPBR:5,"12345678",129,"Arthur"  
+CPBR:6,"432!+-765()&54*654#",209,"John"  
+CPBR:7,"432+76554*654#",129,"Eve"  
+CPBR:8,"+432+76554*654#",145,"Tom"  
+CPBR:9,"432!+-765()&54*654#",209,"Richard"
```

## 16.7 AT^SDLD Delete the 'last number redial' memory

[AT^SDLD](#) deletes all numbers stored in the "LD" memory.

### Syntax

Test Command

```
AT^SDLD=?
```

Response(s)

```
OK
```

Exec Command

```
AT^SDLD
```

Response(s)

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
+ + + + + + - -
```

### Note

- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

## 16.8 AT^SPBC Find first matching entry in sorted phonebook

The `AT^SPBC` write command searches the current phonebook for the index number of the first (lowest) entry that matches the character specified with `<schar>`. The `AT^SPBC` test command returns the list of phonebooks which can be searched through with `AT^SPBC`.

CAUTION: Please note that `AT^SPBC` is assigned the same index as `AT^SPBG` or `AT^SPBS` which is not identical with the physical location numbers used in the various phonebooks. Therefore, do not use the index numbers retrieved with `AT^SPBC` to dial out or modify phonebook entries.

### Syntax

```

Test Command
AT^SPBC=?
Response(s)
^SPBC: (list of supported <storage>s)
OK
ERROR
+CME ERROR: <err>

Write Command
AT^SPBC=<schar>
Response(s)
^spbc: <index>
OK
ERROR
+CME ERROR: <err>

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
+   +   +   +   +   +   -   -
    
```

### Parameter Description

`<storage>`<sup>(str)</sup>

Response parameter of `AT^SPBC` test command.  
For a detailed description of storages see `AT+CPBS`.

"FD"	Fixed dialing phonebook
"SM"	SIM phonebook
"ME"	Mobile Equipment Phonebook

`<schar>`<sup>(str)</sup>

First character of the entry to be searched in the sorted list of phonebook entries.

`<index>`<sup>(num)</sup>

In the active phonebook, the first (lowest) index number of an entry beginning with `<schar>`. As stated above, the retrieved index number shall not be used to dial out or edit phonebook entries. If no matching phonebook entry is found, `<index>=0` will be returned.

### Note

- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

## 16.9 AT^SPBD Purge phonebook memory storage

[AT^SPBD](#) can be used to purge the selected phonebook `<storage>` manually, i.e. all entries stored in the selected phonebook storage will be deleted. CAUTION! The operation cannot be stopped nor reversed!

The [AT^SPBD](#) test command returns the list of phonebooks which can be deleted with [AT^SPBD](#).

An automatic purge of the phonebooks is performed when the SIM card is removed and replaced with a different SIM card. This affects the ME based part of the "LD" storage, and storages "MC" and "RC". Storage "ME" is not affected.

### Syntax

```

Test Command
AT^SPBD=?
Response(s)
^SPBD: (list of supported <storage>s)
OK
ERROR
+CME ERROR: <err>

Write Command
AT^SPBD=<storage>
Response(s)
OK
ERROR
+CME ERROR: <err>

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
+ + + + + + - -
    
```

### Parameter Description

`<storage>`<sup>(str)</sup>

If test command: List of phonebooks which can be deleted by [AT^SPBD](#).

If write command: Phonebook to be deleted.

For a detailed description of storages see [AT+CPBS](#).

"LD"	Last number dialed phonebook
"MC"	Missed (unanswered received) calls list
"RC"	Received calls list

### Note

- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

## 16.10 AT^SPBG Display phonebook entries in alphabetical order

AT^SPBG sorts the entries of the current phonebook in alphabetical order by name (the first six characters matter). The sort order is described in Section 16.1, [Sort Order for Phonebooks](#).

There are two ways to use AT^SPBG:

- If the optional parameter `<RealLocReq>` equals 0 or is omitted the sorted entries will be sequentially numbered. As these numbers are not identical with the location numbers stored in the various phonebooks AT^SPBG can be used for reading only. For example, it helps you find entries starting with matching characters. Do not use the serial numbers to dial out or modify entries.
- If parameter `<RealLocReq>=1` is given by the write command, the response parameter `<location>` additionally appended to each entry indicates the actual location number. This number can be used for editing with AT+CPBW or dialing with ATD<mem><n>. The first index number of each entry is only the serial number of the sorted list.

Before using the AT^SPBG write command it is recommended to query the number of records currently stored in the active phonebook (refer to test command parameter `<used>`). The test command also includes the parameters `<nlength>` and `<tlength>`. Note that if SIM storage is selected the length may not be available. If storage does not offer format information, the format list should be empty parentheses.

### Syntax

```

Test Command
AT^SPBG=?
Response(s)
^SPBG: (1-<used>), <nlength>, <tlength>
OK
ERROR
+CME ERROR: <err>

Write Command
AT^SPBG=<index1>[, <index2>][, <RealLocReq>]
Response(s)
[^SPBG: <index1>, <number>, <type>, <text>[, <location>]]
[^SPBG: <index2>, <number>, <type>, <text>[, <location>]]
OK
ERROR
+CME ERROR: <err>

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
+   +   +   +   +   +   -   -

```

### Parameter Description

`<index1>`<sup>(num)</sup>

First index number in the sorted list where to start reading. The supported range is given in the test command response.

If `<index 1>` exceeds the upper bound `<used>`, "+CME ERROR: invalid index" will be returned.

`<index2>`<sup>(num)</sup>

Last index number in the sorted list where to stop reading. The supported range is given in the test command response.

If `<index2>` is not given via write command, only the entry located at `<index1>` will be displayed.

If both `<index1>` and `<index2>` are in the range indicated by the test command parameter `<used>`, the list of entries will be output and terminated with OK.

If `<index2>` exceeds the range indicated by the test command parameter `<used>`, the list of entries will be



output but terminated with a "+CME ERROR: invalid index".

Note: The maximum value of `<index2>` is 255, regardless of the phonebook type and its range indicated by the parameter `<used>`. If a value greater than 255 is used the query returns no phonebook records, and only "+CME ERROR: invalid index" is shown.

`<RealLocReq>`<sup>(num)</sup>

Is a display of the "real" `<location>` of the entry required?

- |     |   |
|-----|---|
| [0] | Do not show an entry's "real" location number. Parameter <code>&lt;location&gt;</code> will not be displayed. |
| 1   | Show the "real" location number as parameter <code>&lt;location&gt;</code> at the end of each entry.          |

`<number>`<sup>(str)</sup>

String type phone number in format specified by `<type>`.  
The number parameter may be an empty string.

`<type>`<sup>(num)</sup>

Type of address octet, which defines the used type of number (ton) and the numbering plan identification (npi). Please consider that for types other than 129 or 145 dialing from phonebook with `ATD<mem><n>` is, depending on the network, not always possible (refer to GSM 04.08 subclause 10.5.4.7 for details). See also `<type>` of `AT+CPBW`.

Possible values are:

- |     |  |
|-----|--|
| 145 | Dialing string <code>&lt;number&gt;</code> includes international access code character '+'  |
| 161 | National number. Network support of this type is optional.   |
| 209 | Dialing string <code>&lt;number&gt;</code> has been saved as ASCII string and includes non-digit characters other than "*", "#" or "+". Note that phonebook entries saved with this type cannot be dialed. |
| 255 | Dialing string <code>&lt;number&gt;</code> is a command to control a Supplementary Service, i.e. "*", "#" codes are contained. Network support of this type is optional.                                   |
| 129 | Otherwise  |

`<text>`<sup>(str)(+CSCS)</sup>

Text assigned to the phone number. The maximum length for this parameter is given in test command response `<tlength>`.

`<used>`<sup>(num)</sup>

Value indicating the number of used locations in selected memory storage.

`<location>`<sup>(num)</sup>

The location within phonebook memory at which the corresponding entry is located.  
This location may be used for other commands (e.g. `AT+CPBR` or `ATD<mem><n>`)

`<nlength>`<sup>(num)</sup>

Maximum length of phone number for "normal" locations. Depending on the storage, a limited number of locations with extended memory is available per phonebook. Please refer to AT command `AT+CPBW` for detail.

<tlength><sup>(num)</sup>

Maximum length of <text> assigned to the telephone number. The value indicated by the test command is given in octets. If the <text> string is given in GSM characters, each character corresponds to one octet. If the <text> string is given in UCS2, the maximum number of characters depends on the coding scheme used for the alpha field of the SIM according to GSM 11.11, Annex B [21]. In the worst case the number of UCS2 characters is at least one less than half the number of GSM characters.

**Notes**

- The command can be used for the phonebooks "SM", "FD", "ME" (cf. [AT+CPBS](#)).
- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

**Examples**

EXAMPLE 1

Using [AT^SPBG](#) without [<RealLocReq>](#):

```
AT^SPBG=?
^SPBG: (1-33),20,17

AT^SPBG=1,33
^SPBG:1,"+999999",145,"Arthur"
^SPBG:2,"+777777",145,"Bill"
^SPBG:3,"+888888",145,"Charlie"
.....
```

First run the [AT^SPBG](#) test command to find out the range of entries stored in the current phonebook. TA returns the range, where 33 is the number of entries stored in the current phonebook. Now, enter the write command. To obtain best results it is recommended to query the full range of entries. TA returns phonebook entries in alphabetical order.

The numbers at the beginning of each line are not the memory locations in the phonebook, but only serial numbers assigned to the entries' positions in the alphabetical list.

EXAMPLE 2

Using [AT^SPBG](#) with [<RealLocReq>](#):

```
AT^SPBG=?
^SPBG: (1-33),20,17

AT^SPBG=1,33,1
^SPBG:1,"+999999",145,"Arthur",27
^SPBG:2,"+777777",145,"Bill",6
^SPBG:3,"+888888",145,"Charlie",15
.....
```

First run the [AT^SPBG](#) test command to find out the range of entries stored in the current phonebook. TA returns the range, where 33 is the number of entries stored in the current phonebook. Now, enter the write command including parameter [<RealLocReq>=1](#) to get the actual location numbers.

The numbers at the end of each line are the memory locations in the phonebook and can be used for dialing or editing phonebook entries:

```
AT+CPBR=27
+CPBR: 27,"+999999",145,"Arthur"
```

Read out phonebook location 27. This entry can be edited with [AT+CPBW](#) or used for dialing with [ATD<mem><n>](#).

## 16.11 AT^SPBS Step through the selected phonebook alphabetically

AT^SPBS can be used to scroll sequentially through the active phonebook records in alphabetical order by name. Three entries will be displayed at a time.

Every time the write command is executed, 3 rows of phonebook records are returned. Each triplet overlaps with the next one. The actual index depends on parameter <value>. This parameter determines whether the index will be increased or decreased.

If the index in one output line reaches the last index in the alphabetical list, the next output line will display the first list entry.

After the last record of the phonebook has been reached (see parameter <used> for AT^SPBG), the <internal-counter> switches over to the first.

There are two ways to use AT^SPBS:

- If the optional parameter <RealLocReq> is omitted or (0) the sorted entries will be sequentially numbered. As these numbers are not identical with the location numbers stored in the various phonebooks AT^SPBS can be used for reading only. For example, it helps you find entries starting with matching characters. Do not use the serial numbers to dial out or modify entries.
- If parameter <RealLocReq>=1 is given by the write command, the response parameter <location> additionally appended to each entry indicates the actual location number. This number can be used for editing with AT+CPBW or dialing with ATD<mem><n>. The first index number of each entry is only the serial number of the sorted list.

See examples below.

### Syntax

Test Command

```
AT^SPBS=?
```

Response(s)

```
^SPBS: (list of supported <value>)
```

```
OK
```

Write Command

```
AT^SPBS=<value>[, <RealLocReq>]
```

Response(s)

```
^SPBS: <index-a>, <number>, <type>, <text>[, <location>]
```

```
^SPBS: <index-b>, <number>, <type>, <text>[, <location>]
```

```
^SPBS: <index-c>, <number>, <type>, <text>[, <location>]
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
+ + + + + + - -
```

### Parameter Description

<value><sup>(num)</sup>

- |   |   |
|---|---|
| 1 | To make a step forward in the alphabetically sorted phonebook.  |
| 2 | To make a step backward in the alphabetically sorted phonebook. |

<index-a><sup>(num)</sup>

- |              |   |
|--------------|---|
| 1...maxindex | The index in the sorted list of phonebook entries that identifies the first entry displayed.<br>The value of <index-a> is determined by the value of the <internal-counter> and by parameter <value>. |
|--------------|---|

After a write command has terminated successfully with "OK", the value from parameter `<index-a>` is saved and retained as the new `<internal-counter>` value.  
 Mind after the last record of phonebook, the first entry follows.

`<index-b>`<sup>(num)</sup>

1...maxindex      The index in the sorted list of phonebook entries that identifies the second entry displayed.  
`<index-b>= (<index-a>+1)`.  
 Mind after the last record of phonebook, the first entry follows.

`<index-c>`<sup>(num)</sup>

1...maxindex      The index in the sorted list of phonebook entries that identifies the third entry displayed.  
`<index-c>= (<index-b>+1)`.  
 Mind after the last record of phonebook, the first entry follows.

`<number>`<sup>(str)</sup>

String type phone number in format specified by `<type>`.  
 the number parameter may be an empty string.

`<type>`<sup>(num)</sup>

Type of address octet, which defines the used type of number (ton) and the numbering plan identification (npi). Please consider that for types other than 129 or 145 dialing from phonebook with `ATD<mem><n>` is, depending on the network, not always possible (refer to GSM 04.08 subclause 10.5.4.7 for details). See also `<type>` of `AT+CPBW`.

Possible values are:

- 145      Dialing string `<number>` includes international access code character '+'
- 161      National number. Network support of this type is optional.
- 209      Dialing string `<number>` has been saved as ASCII string and includes non-digit characters other than "\*", "# or "+. Note that phonebook entries saved with this type cannot be dialed.
- 255      Dialing string `<number>` is a command to control a Supplementary Service, i.e. "\*" , "#" codes are contained. Network support of this type is optional.
- 129      Otherwise

`<text>`<sup>(str)(+CSCS)</sup>

Text assigned to the phone number.

`<RealLocReq>`<sup>(num)</sup>

Is a display of the "real" `<location>` of the entry required?

- [0]      Do not show an entry's "real" location number. Parameter `<location>` will not be displayed
- 1      Show the "real" location number as parameter `<location>` at the end of the entry

`<location>`<sup>(num)</sup>

The location within phonebook memory at which the corresponding entry is located.  
 This location may be used for other phonebook commands (e.g. `AT+CPBR`, `AT+CPBW`, `ATD<mem><n>`).

<internal-counter><sup>(num)</sup>

0<sup>(&F)</sup>...maxindex

This parameter is only an internal parameter and cannot be modified directly. The internal counter will be reset to index 0 after a call to [ATZ](#) or [AT&F](#).

### Notes

- The complete list of sorted entries can be retrieved using AT command [AT^SPBG](#).
- The command can be used for the phonebooks "SM", "FD", "ME" (cf. [AT+CPBS](#)).
- Users should be aware that when using this AT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. See Section 20.1, [Restricted access to SIM data after SIM PIN authentication](#) for further detail.

### Examples

#### EXAMPLE 1

This example illustrates how to search down and up again using [AT^SPBS=1](#) and 2:

```
at&f
OK
at^spbs=1
^SPBS:1,"+999999",145,"Arthur"
^SPBS:2,"+777777",145,"Bill"
^SPBS:3,"+888888",145,"Charlie"

OK
at^spbs=1
^SPBS:2,"+777777",145,"Bill"
^SPBS:3,"+888888",145,"Charlie"
^SPBS:4,"0304444444",129,"Esther"

OK
at^spbs=1
^SPBS:3,"+888888",145,"Charlie"
^SPBS:4,"0304444444",129,"Esther"
^SPBS:5,"0303333333",129,"Harry"

OK
at^spbs=2
^SPBS:2,"+777777",145,"Bill"
^SPBS:3,"+888888",145,"Charlie"
^SPBS:4,"0304444444",129,"Esther"

OK
```

First, [AT&F](#) is issued to make sure that [AT^SPBS=1](#) starts from the first character in alphabetical order.

#### EXAMPLE 2

This example shows that when the last index in the sorted list has been reached, the internal counter overflows to the first index.

```
at&f
OK
at^spbs=2
^SPBS:33,"+49301234567",145,"TomTailor"
^SPBS:1,"+999999",145,"Arthur"
^SPBS:2,"+777777",145,"Bill"

OK
```

Reset internal counter to 0.

Step down one entry starting from (internal counter)=0 - overflow occurs.

EXAMPLE 3

Using **AT^SPBS** with **<RealLocReq>=1** in order to obtain the entries' location numbers:

```
at^spbs=1,1  
  
^SPBS:1,"+999999",145,"Arthur",27  
^SPBS:2,"+777777",145,"Bill",6  
^SPBS:3,"+888888",145,"Charlie",15
```

The numbers at the end of each line are the memory locations in the phonebook and can be used for dialing or editing phonebook entries:

```
at+cpbr=27  
+CPBR: 27,"+999999",145,"Arthur"
```

Read out phonebook location 27.  
This entry can be edited with **AT+CPBW** or used for dialing with **ATD<mem><n>**.

## 17. Audio Commands

The AT Commands described in this chapter are related to the BGS3's audio interface.

### 17.1 Audio programming model

The following figure illustrates how the signal path can be adjusted with the parameters `<inCalibrate>`, `<inBbcGain>`, `<outBbcGain>`, `<outCalibrate>` and `<sideTone>` as well as `<io>`, `<mic>` and `<ep>`.

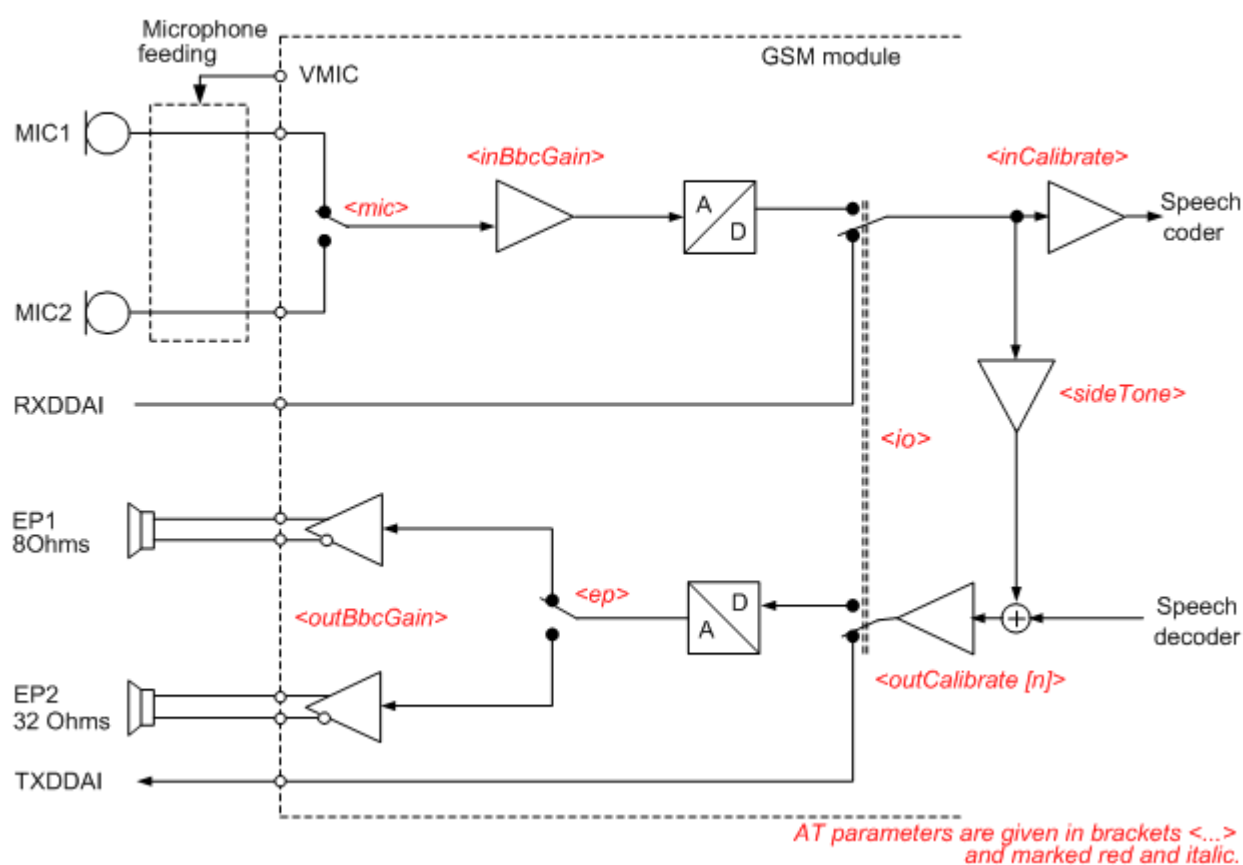


Figure 17.1: Audio programming model for BGS3 Module

## 17.2 ATL Set monitor speaker loudness

[ATL](#) is implemented for V.250ter compatibility reasons only, and has no effect. In multiplex mode (refer [AT+CMUX](#)) the command is supported on logical channel 1 only.

### Syntax

Exec Command									
ATL[<val>]									
Response(s)									
OK									
ERROR									
+CME ERROR: <err>									
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last		Reference(s)
-	+	-	+	-	-	-	-		V.250

### Parameter Description

<val><sup>(num)</sup>

## 17.3 ATM Set monitor speaker mode

[ATM](#) is implemented for V.250ter compatibility reasons only, and has no effect. In multiplex mode (refer [AT+CMUX](#)) the command is supported on logical channel 1 only.

### Syntax

Exec Command									
ATM[<val>]									
Response(s)									
OK									
ERROR									
+CME ERROR: <err>									
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last		Reference(s)
-	+	-	+	-	-	-	-		V.250

### Parameter Description

<val><sup>(num)</sup>



## 17.4 AT+CLVL Loudspeaker volume level

### Syntax

<p>Test Command</p> <pre>AT+CLVL=?</pre> <p>Response(s)</p> <pre>+CLVL: (list of supported&lt;level&gt;s) OK</pre>																	
<p>Read Command</p> <pre>AT+CLVL?</pre> <p>Response(s)</p> <pre>+CLVL: &lt;level&gt; OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<p>Write Command</p> <pre>AT+CLVL=&lt;level&gt;</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	+	+	+	-	-										

### Parameter Description

<p>&lt;level&gt;<sup>(num)</sup></p> <p>Loudspeaker Volume Level</p> <p>0...4<sup>(D)</sup></p>
---

### Notes

- The write command can only be used in audio mode 2 - 6.
- The values of the volume steps are specified with the parameters <outCalibrate>[0],...<outCalibrate>[4] of the AT^SNFO command.
- As an alternative to AT+CLVL, you can use AT^SNFO and AT^SNFV. The parameter <level> is identical with <outStep> used by both commands.
- Any change to <level> (or <outStep>) takes effect in audio modes 2 to 6. That is, when you change <level> (or <outStep>) and then select another mode with AT^SNFS, the same step will be applied. The only exception is audio mode 1 which is fixed to <level>=4 (or accordingly <outStep>=4).
- <level> (or <outStep>) is stored non-volatile when the ME is powered down with AT^SMSO or reset with AT+CFUN=1,1.

## 17.5 AT+CMUT Mute control

The [AT+CMUT](#) command mutes the microphone input. The command can be used in all audio modes (1 to 6), during a voice call only. See [AT^SNFS](#) for more details on the various audio modes. As alternative, you can use the [AT^SNFM](#) command.

During an active call, users should be aware that when they switch back and forth between different audio modes (for example handsfree on/off) the value of `<mute>` does not change, i.e. the microphone mode is retained until explicitly changed.

### Syntax

Test Command AT+CMUT=? Response(s) +CMUT: (list of supported<mute>s) OK	
Read Command AT+CMUT? Response(s) +CMUT: <mute> OK ERROR +CME ERROR: <err>	
Write Command AT+CMUT=<mute> Response(s) OK ERROR +CME ERROR: <err>	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last - + + + + + - -	Reference(s) GSM 07.07

### Parameter Description

<code>&lt;mute&gt;</code> <sup>(num)</sup>	
0 <sup>(P)</sup>	Mute off
1	Mute on

## 17.6 AT+VTD Tone duration

This command refers to an integer `<duration>` that defines the length of tones transmitted with the `AT+VTS` command.

### Syntax

Test Command

```
AT+VTD=?
```

Response(s)

```
+VTD: (list of supported<duration>s)
```

```
OK
```

Read Command

```
AT+VTD?
```

Response(s)

```
<duration>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

Write Command

```
AT+VTD=<duration>
```

Response(s)

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

Reference(s)

GSM 07.07

### Parameter Description

`<duration>`<sup>(num)</sup>

Duration of the DTMF signal in 1/10 seconds with tolerance.  
The minimum duration of DTMF signals is 300ms.

1(&F)(P) ...255

## 17.7 AT+VTS DTMF and tone generation

**AT+VTS** is intended to send ASCII characters or strings which cause the Mobile Switching Center (MSC) to transmit DTMF tones to a remote subscriber. The command can only be used during active voice calls and offers the following variants:

- **AT+VTS=<dtmfString>** allows to send a sequence of DTMF tones with a duration defined with **AT+VTD**.
- **AT+VTS=<dtmf>[,<duration>]** allows to send a single DTMF tone. In this case, the duration can be individually determined during the call.

### Syntax

<p>Test Command</p> <p><b>AT+VTS=?</b></p> <p>Response(s)</p> <p>+VTS: (list of supported&lt;dtmf&gt;s), (list of supported&lt;duration&gt;s)</p> <p>OK</p>																	
<p>Write Command</p> <p><b>AT+VTS=&lt;dtmfString&gt;</b></p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<p>Write Command</p> <p><b>AT+VTS=&lt;dtmf&gt;[, &lt;duration&gt;]</b></p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	+	+	+	-	-										

### Parameter Description

**<dtmfString>**<sup>(str)</sup>

String of ASCII characters in the set 0-9,#,\*,A, B, C, D. Maximal length of the string is 29. The string must be enclosed in quotation marks ("...").

**<dtmf>**<sup>(str)</sup>

ASCII character in the set 0...9,#,\*, A, B, C, D.

**<duration>**<sup>(num)</sup>

Tone duration in 1/10 seconds with tolerance. If not specified current setting of **AT+VTD** is used. The minimum duration of DTMF signals is 300ms.

1...255

## 17.8 AT^SAIC Audio Interface Configuration

AT^SAIC configures the interface connections of the active audio mode. The write command is usable in audio modes 2 to 6 only.

If AT^SNFS=1, any attempt to use AT^SAIC write command is rejected with error response. This is because all default parameters in audio mode 1 are determined for type approval and are not adjustable.

To allocate a specific audio mode to one of the audio interfaces, first select the audio mode with AT^SNFS and then choose the interface using AT^SAIC.

### Syntax

```

Test Command
AT^SAIC=?
Response(s)
^SAIC: (list of supported <io>s), (list of supported<mic>s), (list of supported<ep>s), (list of
supported<clock>s), (list of supported<mode>s), (list of supported<frame_mode>s)
OK

Read Command
AT^SAIC?
Response(s)
^SAIC: <io>, <mic>, <ep>, <clock>, <mode>, <frame_mode>
OK
ERROR
+CME ERROR: <err>

Write Command
AT^SAIC=<io>[, <mic>[, <ep>][, <clock>, <mode>, <frame_mode>]]
Response(s)
OK
ERROR
+CME ERROR: <err>

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
-    +    +    +    +    +    -    -
    
```

### Parameter Description

<io> <sup>(num)(^SNFW)</sup>	
Input and output selection	
1	Digital input and output
2	Analog input and output
<mic> <sup>(num)(^SNFW)</sup>	
Microphone selection	
1	Microphone 1
2	Microphone 2
<ep> <sup>(num)(^SNFW)</sup>	
Select differential earpiece amplifier	
1	Selects the earpiece amplifier 1

- 2 Selects the earpiece amplifier 2
- 3 Selects both amplifiers. Note that both amplifiers are connected in parallel and therefore, get the same output power if `<ep>=3`.

**<clock><sub>(num)^(^SNFW)</sub>**

Parameter is mandatory if `<io>=1` (digital).

- 0 256kHz clock
- 1 512kHz clock

**<mode><sub>(num)^(^SNFW)</sub>**

Parameter is mandatory if `<io>=1` (digital).

- 0 Master mode
- 1 Slave mode

**<frame\_mode><sub>(num)^(^SNFW)</sub>**

Parameter is mandatory if `<io>=1` (digital).

- 0 Short frame
- 1 Long frame

**Notes**

- The factory defaults of `AT^SAIC` vary with the selected audio mode.  
 If `AT^SNFS=1` or 4 or 5, then `AT^SAIC=2,1,1,0,0,0`.  
 If `AT^SNFS=2` or 3 or 6, then `AT^SAIC=2,2,2,0,0,0`.  
`AT^SNFD` can be used to reset the factory defaults.
- For use after restart of the ME, you are advised to store the settings of `AT^SAIC` and `AT^SNFS` to the audio profile saved with `AT^SNFW`. Otherwise, audio mode 1 (`AT^SNFS=1`) and audio interface 2 (`AT^SAIC=2,1,1,0,0,0`) will be active each time the ME is powered up.
- The parameters `<clock>`, `<mode>` and `<frame_mode>` are mandatory, if parameter `<io>` is set to 1 (digital). These parameters can be used to configure the PCM functionality over the digital audio interface (DAI). The PCM interface supports master or slave mode, short frame or long frame synchronization and 256 kHz or 512 kHz bit clock frequency. In slave mode the clock frequency setting has no influence, because of the BCLKIN signal being directly used for data shifting. The setting may therefore be either 0 or 1. The table below lists possible configuration combinations.

Configuration	<clock>	<mode>	<framemode>
Master, 256kHz, short frame	0	0	0
Master, 256kHz, long frame	0	0	1
Master, 512kHz, short frame	1	0	0
Master, 512kHz, long frame	1	0	1
Slave, 256kHz, short frame	0 or 1	1	0
Slave, 256kHz, long frame	0 or 1	1	1
Slave, 512kHz, short frame	0 or 1	1	0
Slave, 512kHz, long frame	0 or 1	1	1

## 17.9 AT^SNFA Set or query of microphone attenuation

[AT^SNFA](#) specifies the large-scale attenuation on the microphone path of the audio device currently selected with [AT^SNFS](#). The write command is only available in audio modes 2 to 6.

### Syntax

<p>Test Command</p> <p>AT^SNFA=?</p> <p>Response(s)</p> <p>^SNFA: (list of supported &lt;atten&gt;s)</p> <p>OK</p>																
<p>Read Command</p> <p>AT^SNFA?</p> <p>Response(s)</p> <p>^SNFA: &lt;atten&gt;</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																
<p>Write Command</p> <p>AT^SNFA=&lt;atten&gt;</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last									
-	+	+	+	+	+	-	-									

### Parameter Description

<atten> <sup>(num)</sup> (^SNFW)	
Multiplication factor for input samples. Parameter <atten> is identical with <inCalibrate> of <a href="#">AT^SNFI</a> . Formula used to calculate microphone attenuation (negative gain): Gain in dB = 20 * log(<atten>/32768)	
0...32767 <sup>(P)</sup> ...65535	
0	Microphone is muted. Please note that <a href="#">AT^SNFA</a> cannot be used to mute the microphone. Therefore, any attempt to enter 0 will be rejected with error response. Value 0 is returned only by the read command <a href="#">AT^SNFA?</a> after the microphone was muted with <a href="#">AT^SNFM=0</a> during an active call.
32767	No attenuation on the microphone path Values greater than 32767 will be suppressed to 32767.

### Notes

- This command is provided for compatibility with former products (e.g. M20) and is a subset of [AT^SNFI](#). The parameter <inCalibrate> of [AT^SNFI](#) is identical with <atten> of [AT^SNFA](#).
- To make the changes persistent use [AT^SNFW](#).

**Example**

```
^SYSSTART
at^snfa=?
^SNFA: (0-65535)
OK
at^snfa?
^SNFA: 32767
OK
at^snfs=4
OK
at^snfa=1
OK
at^snfa?
^SNFA: 1
OK
at^snfi?
^SNFI: 5,1
OK
at^snfi=5,45
OK
at^snfa?
^SNFA: 45
OK
```



## 17.10 AT^SNFD Set audio parameters to manufacturer default values

AT^SNFD sets the active audio parameters to manufacturer defined default values. These default values can be changed and stored by the user and also by download with a new set of parameters.

The restored values are:

AT^SNFA: <atten>

AT^SNFI: <inBbcGain>, <inCalibrate>

AT^SNFO: <outBbcGain>, <outCalibrate>[0 to 4], <sideTone>

AT^SAIC: <io>, <mic>, <ep>

AT^SNFS: <audMode>

### Syntax

```
Test Command
AT^SNFD=?
Response(s)
OK

Exec Command
AT^SNFD
Response(s)
OK
ERROR
+CME ERROR: <err>

PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
- + + + + + - -
```

### Note

- Remember that the factory set audio mode 1 is fixed to <outStep>=4. Consequently, AT^SNFD restores <audMode> together with <outStep>=4, but does not affect the values of <outStep> currently selected in audio modes 2 - 6. This means, if <audMode>=1, the read commands AT^SNFO, AT^SNFV and AT+CLVL will always deliver <outStep>=4. In all other modes the <outStep> value is retained until explicitly changed.

## 17.11 AT^SNFG Generate Tone

The `AT^SNFG` write command generates a 'local tone' via the selected audio output device. Beside the duration up to 3 combinations of frequency and amplitude can be used to compose a local tone.

### Syntax

Test Command

```
AT^SNFG=?
```

Response(s)

```
^SNFG: (list of supported <duration>s), (list of supported <frequency>s), (list of supported <amplitude>s)[, ...]
```

```
OK
```

Write Command

```
AT^SNFG=<duration>, <frequency>, <amplitude>[, <frequency>, <amplitude>[, <frequency>, <amplitude>]]
```

Response(s)

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

`<duration>`<sup>(num)</sup>

in Milliseconds.

0...65535

0

Mutes the currently played tone immediately.

65535

Activates a tone with infinit duration.

`<frequency>`<sup>(num)</sup>

in Hertz

200...3400

to be input in 1 Hz steps. Audible bandwidth is limited due to the voice band filters.

`<amplitude>`<sup>(num)</sup>

of the tone generator belonging to a frequency.

0...100

The output level at the speaker is dependent of the `<outBbcGain>` value (see `AT^SNFO`).

If more than one tone should be played, each amplitude level will be divided by the number of running tones to avoid overdriving of the internal amplifier. For example, if three tones with amplitude of 30 units should be generated each amplitude is reduced to 10. Setting of amplitude to 100 corresponds with using of current `<outBbcGain>` value (see `AT^SNFO`), 0 is mute.

---

### **Notes**

- Response of the command is always "OK" as long as the input parameters are valid.
- If more than one pair of [<frequency>](#) and [<amplitude>](#) is used then the amplitude for each frequency is divided by the number of pairs.
- Tone priorities  
Ring tones (incoming call/short message), Supervisory tones, Call Progress tones, Battery tones, RTC tones and DTMF tones always have higher priority than a local tone. This means a local tone will be played only if no module tone with a higher priority is being played. A local tone will be stopped and ended when a tone or melody from the module starts to play.
- To suspend a local tone from playing use "AT^SNFG=0".
- Switching the tone generator on and off will trigger [AT+CIND](#) indicator "sounder" depending on current [AT+CMER](#) settings.
- If there is a voice call active then the local tone is mixed into the voice signal. In case of a multi party call the local tones are not available.

## 17.12 AT^SNFI Set microphone path parameters

**AT^SNFI** controls the microphone path amplification. Read and write options of this command refer to the active audio mode. The write command works only in audio modes 2 to 6.

### Syntax

```

Test Command
AT^SNFI=?
Response(s)
^SNFI: (list of supported <inBbcGain>s) , (list of supported <inCalibrate>s)
OK

Read Command
AT^SNFI?
Response(s)
^SNFI: <inBbcGain>, <inCalibrate>
OK
ERROR
+CME ERROR: <err>

Write Command
AT^SNFI=<inBbcGain>, <inCalibrate>
Response(s)
OK
ERROR
+CME ERROR: <err>

PIN  ASC0  ASC1  MUX1  MUX2  MUX3  Charge  Last
-    +    +    +    +    +    -    -
    
```

### Parameter Description

**<inBbcGain>**<sup>(num)(^SNFW)</sup>  
 ADC gain adjustable in eight 6 dB steps from 0 dB to 42 dB (0=0dB, 7=42dB, 8 steps of 6 dB).  
 0...7

**<inCalibrate>**<sup>(num)(^SNFW)</sup>  
 Multiplication factor for input samples. Formula to calculate the negative gain (attenuation) of the input signal:  
 Gain in dB = 20 \* log (inCalibrate / 32768)  
 0...32767

### Notes

- The range of **<inCalibrate>** is up to 65535 but will be suppressed to 32767. Values above **<inCalibrate>**= 65535 will cause a failure.
- The parameter **<inCalibrate>** of **AT^SNFI** is identical with **<atten>** of **AT^SNFA**.
- For use after restart, changed values can be stored with **AT^SNFW**.
- Attention! When you adjust audio parameters avoid exceeding the maximum allowed level. Bear in mind that exposure to excessive levels of noise can cause physical damage to users!

## 17.13 AT^SNFM Set microphone audio path and power supply

The `AT^SNFM` read command returns the microphone mute and supply voltage status.  
 The `AT^SNFM` write command can be used to switch the microphone's audio path (muted / not muted) or to control the power supply of the VMIC line for the two microphone inputs of the BGS3 Module.  
 The microphone can be muted or activated by changing `<MicSwitch>` in all audio modes (1 to 6), during a voice call only. As an alternative, you can use the `AT+CMUT` command to mute the microphone.

### Syntax

```

Test Command
AT^SNFM=?
Response(s)
^SNFM: (list of supported <MicSwitch>s) , (list of supported <MicVccCtl>s)
OK

Read Command
AT^SNFM?
Response(s)
^SNFM: <MicSwitch>, <MicVccState>
OK
ERROR
+CME ERROR: <err>

Write Command
AT^SNFM=[<MicSwitch>][, <MicVccCtl>]
Response(s)
OK
ERROR
+CME ERROR: <err>
    
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

`<MicSwitch>`<sup>(num)</sup>

Microphone mute control parameter.  
 Evaluated only during voice calls and if `<MicVccCtl>` is omitted, e.g. `AT^SNFM=1`.  
 Command does not depend on audio mode.

- 0 Mutes the microphone.
- 1<sup>(P)</sup> Activates the microphone.

`<MicVccCtl>`<sup>(num)</sup>

Microphone supply voltage control parameter. Controls the power supply VMIC of the two microphone inputs of the BGS3 Module.  
 CME error is given if `<MicSwitch>` is not omitted. Enter for example `AT^SNFM=,1` or `AT^SNFM=,2`.

- 0 Supply voltage is always switched off.
- 1 Supply voltage is always switched on.
- 2<sup>(P)</sup> Supply voltage state during voice calls is controlled by the ME. The actual value is determined by the parameter data set of the selected audio mode.

<MicVccState><sup>(num)</sup>

Microphone supply voltage control status.

- |   |  |
|---|--|
| 0 | Supply voltage was set to a constant value.  |
| 2 | Supply voltage state is controlled by the ME and depends on the parameter data set of the selected audio mode. |

### **Notes**

- The programmable power supply of the VMIC line gives you greater flexibility in connecting audio accessories or using the two analog audio interfaces for a variety of functions other than audio. A detailed description of the extended usage of the analog audio interfaces can be found in [\[8\]](#).
- During an active call, users should be aware that when they switch back and forth between different audio modes (for example handsfree on/off) the value of <MicSwitch> does not change, i.e. the microphone mode is retained until explicitly changed.

## 17.14 AT^SNFO Set audio output (= loudspeaker path) parameter

AT^SNFO controls the earpiece path amplification. The read and write commands refer to the active audio mode. The write command works only in audio modes 2 to 6.

### Syntax

Test Command

AT^SNFO=?

Response(s)

^SNFO: (list of supported <outBbcGain>s), (list of supported <outCalibrate>s), (list of supported <outStep>s), (list of supported <sideTone>s)

OK

Read Command

AT^SNFO?

Response(s)

^SNFO: <outBbcGain>, <outCalibrate>[0], <outCalibrate>[1], <outCalibrate>[2], <outCalibrate>[3], <outCalibrate>[4], <outStep>, <sideTone>

OK

ERROR

+CME ERROR: <err>

Write Command

AT^SNFO=<outBbcGain>, <outCalibrate>[0], <outCalibrate>[1], <outCalibrate>[2], <outCalibrate>[3], <outCalibrate>[4], <outStep>, <sideTone>

Response(s)

OK

ERROR

+CME ERROR: <err>

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<outBbcGain><sup>(num)(^SNFW)</sup>

Negative DAC gain (attenuation) adjustable in four 6 dB steps from 0 dB to -18 dB (0=0 dB, 3=-18 dB)

0...3

<outCalibrate><sup>(num)(^SNFW)</sup>

Formula to calculate the value of the 5 volume steps selectable with parameter <outStep>:

Attenuation = 20 \* log (2 \* outCalibrate[n] / 32768)

0...32767

<outStep><sup>(num)</sup>

Volume steps 0 - 4, each defined with outCalibrate[n]

0...[4]

`<sideTone>(num)^(^SNFW)`

Multiplication factor for the sidetone gain.

Formula to calculate how much of the original microphone signal is added to the earpiece signal:

Sidetone gain in dB =  $20 * \log(\text{sideTone} / 32768)$ .

0...32767

### Notes

- `<outCalibrate>` specifies the amount of volume of each `<outStep>`. The range of each `<outCalibrate>` is up to 65535, but will be suppressed to 32767. A value above `<outCalibrate>= 65535` will cause an error.
- The range of `<sideTone>` is up to 65535, but will be suppressed to 32767. A value above `<sideTone>= 65535` will cause an error.
- Any change to `<outStep>` takes effect in audio modes 2 to 6. That is, when you change `<outStep>` and then select another mode with `AT^SNFS`, the same step will be applied. Nevertheless, the sound quality and the amount of volume are not necessarily the same, since all remaining audio parameters can use different values in either mode.
- Audio mode 1 is fixed to `<outStep>=4`. In this mode, any attempt to change `<outStep>` or other parameters returns an error.
- The value of `<outStep>` is stored non-volatile when the ME is powered down with `AT^SMSO` or reset with `AT+CFUN=x,1`. Any other parameters changed with `AT^SNFO` need to be saved with `AT^SNFW` for use after restart. See also `AT^SNFD` for details on restoring factory defaults.
- The values of `<outStep>` can also be changed with `AT^SNFV` and `AT+CLVL`.
- CAUTION! When you adjust audio parameters avoid exceeding the maximum allowed level. Bear in mind that exposure to excessive levels of noise can cause physical damage to users!



## 17.15 AT^SNFPT Set progress tones

[AT^SNFPT](#) controls the Call Progress Tones generated at the beginning of a mobile originated call setup. Please note that the setting is stored volatile, i.e. after restart or reset, the default value 1 will be restored.

### Syntax

Test Command

```
AT^SNFPT=?
```

Response(s)

```
^SNFPT: (list of supported <pt>s)
```

```
OK
```

Read Command

```
AT^SNFPT?
```

Response(s)

```
^SNFPT: <pt>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

Write Command

```
AT^SNFPT=<pt>
```

Response(s)

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
- + + + + + - -
```

### Parameter Description

<pt><sup>(num)</sup>

0	Disables Call Progress Tones
1 <sup>(P)</sup>	Enables Call Progress Tones (audible tones shortly heard on the phone when ME starts to set up a call.)

## 17.16 AT^SNFS Select audio hardware set

The `AT^SNFS` write command serves to set the audio mode required for the connected equipment. `AT^SNFS` can also be used in conjunction with `AT^SAIC`. This is useful, for example, if the audio interfaces are operated alternatively to benefit from different devices. Each audio mode can be assigned a specific interface. To do so, first select the audio mode with `AT^SNFS`, then activate the audio interface with `AT^SAIC` and finally enter `AT^SNFW` to store the settings to your audio profile. To switch back and forth it is sufficient to use `AT^SNFS`.

### Syntax

<p>Test Command</p> <pre>AT^SNFS=?</pre> <p>Response(s)</p> <pre>^SNFS: (list of supported &lt;audMode&gt;s) OK</pre>																
<p>Read Command</p> <pre>AT^SNFS?</pre> <p>Response(s)</p> <pre>^SNFS: &lt;audMode&gt; OK ERROR +CME ERROR: &lt;err&gt;</pre>																
<p>Write Command</p> <pre>AT^SNFS=&lt;audMode&gt;</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last									
-	+	+	+	+	+	-	-									

### Parameter Description

<audMode> <sup>(num)</sup> (^SNFW)	
1 <sup>(P)</sup>	<p>Audio mode 1: Standard mode optimized for the reference handset, that can be connected to the analog interface 1 (see "BGS3 Hardware Interface Description" for information on this handset.) To adjust the volume use the knob of the reference handset. In audio mode 4, this handset can be used with user defined parameters.</p> <p>Note: The default parameters are determined for type approval and are not adjustable with AT commands.</p> <p><code>AT^SNFD</code> restores &lt;audMode&gt; 1.</p>
2	<p>Audio mode 2: Customer specific mode for a basic handsfree (speakerphone) device (Siemens Car Kit Portable).</p> <p>Analog interface 2 is assumed as default.</p>
3	<p>Audio mode 3: Customer specific mode for a mono-headset.</p> <p>Analog interface 2 is assumed as default.</p>
4	<p>Audio mode 4: Customer specific mode for a user handset.</p> <p>Analog interface 1 is assumed as default.</p>

- 5 Audio mode 5: Customer specific mode.  
Analog interface 1 is assumed as default.
- 6 Audio mode 6: Customer specific mode.  
Analog interface 2 is assumed as default.

### Notes

- The write command can be used during a voice call to switch back and forth between different modes. This allows the user, for example, to switch handsfree operation (speakerphone) on and off.
- Users should be aware that `<outStep>` is a global setting. This means, when another audio mode is selected during a call, the value of `<outStep>` does not change. This is also true for mute operation which can be set with `AT^SNFM` or `AT+CMUT`: If the microphone is muted and the user selects another audio mode during the call, then the microphone remains muted until explicitly changed. Exception: In audio mode 1 `<outStep>=4` is fix.
- For use after restart of the module, you are advised to store the selected mode to the audio profile saved with `AT^SNFW`. Otherwise, audio mode 1 will be active each time the module is powered up.
- Users should be aware that when using this AT command quickly after "`^SYSSTART`" a "+CME ERROR: operation temporary not allowed" is received. The audio data may not yet be accessible, resulting in a short delay (less than 400ms) before the requested AT command response is returned.

### Examples

#### EXAMPLE 1

Suppose a user wishes to use alternatively a handsfree device (speakerphone) and a handset. The handset can be connected to the first analog interface and adjusted to audio mode 4. The handsfree device can be attached to the second analog interface and adjusted to audio mode 2. The factory defaults of `AT^SAIC` need not be changed.

Settings for the handset:

```
AT^SNFS=4
OK
AT^SAIC?                               Factory default of AT^SAIC assigned to audio mode 4.
^SAIC: 2,1,1
OK
```

Settings for the handsfree device:

```
AT^SNFS=2
OK
AT^SAIC?                               Factory default of AT^SAIC assigned to audio mode 2.
^SAIC: 2,2,2
OK
```

To store the configuration to the user defined audio profile:

```
AT^SNFW                                Stores the audio mode and the interface.
OK
```

To switch back and forth:

```
AT^SNFS=4                               Switches to the handset connected to analog interface 1.
OK
AT^SNFS=2                               Switches to the handsfree device at analog interface 2.
OK
```

#### EXAMPLE 2

The following example illustrates a combination of a handset and a handsfree device connected to other interfaces than those assumed as factory default.

Settings for a handset connected to the second analog interface and adjusted to audio mode 4:

```
AT^SNFS=4
OK
```

```
AT^SAIC=2,2,2  
OK
```

Settings for a handsfree device connected to the first analog interface and adjusted to audio mode 2:

```
AT^SNFS=2  
OK  
AT^SAIC=2,1,1  
OK
```

To store the configuration to the user defined audio profile:

```
AT^SNFW                               Stores the audio mode and the interface.  
OK
```

To switch back and forth:

```
AT^SNFS=4                               Switches to the handset connected to analog interface 1.  
OK  
AT^SNFS=2                               Switches to the handsfree device at analog interface 2.  
OK
```

## 17.17 AT^SNFTTY Signal TTY/CTM audio mode capability

BGS3 offers basic support for equipment using the CTM standard (Cellular Text Telephone Modems). The benefit of CTM is that text characters typed on a TTY device (Text Telephone Type-writer) can be transformed into special audio burst signals for reliable transmission via the existing speech channels of a cellular phone system. If CTM mode is activated, the ME will set the necessary bearer capability bit on outgoing (mobile originated) calls and incoming calls with this bearer capability bit set are accepted. The TE needs to decode the special audio burst signals.

If CTM mode is disabled, the ME will clear the bearer capability bit on mobile originated calls and incoming calls with the bearer capability bit set are rejected because the BGS3 expects that CTM coded speech data cannot be decoded by the TE.

Designed to set the module's speech system into CTM mode, the `AT^SNFTTY` command allows a CTM device to be connected to one of the three audio interfaces of BGS3. Traditional TTY devices that do not incorporate CTM functionality can be connected through an external TTY-to-CTM adapter.

Related documents: Refer to the relevant standards, such as 3GPP TS 26.226 (ETSI TS 126 226) and 3GPP TS 23.228 (ETSI TS 123 226). 3GPP documentation can be retrieved, for example, from <http://www.3gpp.org/specs/specs.htm>. Application Note 22 "Using TTY/CTM equipment" supplies information needed to connect TTY/CTM equipment to the BGS3.

Requirements for using TTY/CTM features:

- The TTY/CTM functionality requires audio mode 5 or 6 which is set by `AT^SNFS`. When the appropriate audio settings are enabled you may select either `AT^SNFTTY=1` or 2.
- Depending on which audio interface the CTM device is connected to, select the appropriate settings via `AT^SAIC`.

### Syntax

Test Command

```
AT^SNFTTY=?
```

Response(s)

```
^SNFTTY: (list of supported <audioState>s)
```

```
OK
```

Read Command

```
AT^SNFTTY?
```

Response(s)

```
^SNFTTY: <audioState>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

Write Command

```
AT^SNFTTY=<audioState>
```

Response(s)

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
- + + + + + - -
```

### Parameter Description

`<audioState>`<sup>(num)</sup>

0<sup>(P)</sup>

Audio path is in normal speech mode.

- 1 Audio path is in TTY/CTM mode (external CTM modem).
- 2 Audio path is in TTY/CTM mode (internal CTM modem).

## 17.18 AT^SNFV Set loudspeaker volume

AT^SNFV can be used to set the volume of the loudspeaker to the value <outCalibrate> addressed by <outStep>. The read and write commands refer to the active audio mode. The write command works only in audio modes 2 to 6.

### Syntax

<p>Test Command</p> <pre>AT^SNFV=?</pre> <p>Response(s)</p> <pre>^SNFV: (list of supported &lt;outStep&gt;s) OK</pre>																
<p>Read Command</p> <pre>AT^SNFV?</pre> <p>Response(s)</p> <pre>^SNFV: &lt;outStep&gt; OK ERROR +CME ERROR: &lt;err&gt;</pre>																
<p>Write Command</p> <pre>AT^SNFV=&lt;outStep&gt;</pre> <p>Response(s)</p> <pre>OK ERROR +CME ERROR: &lt;err&gt;</pre>																
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	-	-
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last									
-	+	+	+	+	+	-	-									

### Parameter Description

<outStep><sup>(num)</sup>

The actual volume of each step is defined by the parameter <outCalibrate>, which can be set with AT^SNFO. 0...4<sup>(P)</sup>

### Notes

- Any change to <outStep> takes effect in audio modes 2 to 6. That is, when you change <outStep> and then select another mode with AT^SNFS, the same step will be applied. Nevertheless, the actual volume can be quite different, depending on the values of <outCalibrate> set in each mode. The only exception is audio mode 1 which is fixed to <outStep>=4.
- <outStep> is stored non-volatile when the ME is powered down with AT^SMSO or reset with AT+CFUN=1,1. <outStep> is not stored by AT^SNFW.
- <outStep> can also be changed by AT^SNFO (Section 17.14) and AT+CLVL (Section 17.4).
- Users should be aware that when using this AT command quickly after "AT^SYSSTART" a "+CME ERROR: operation temporary not allowed" is received. The audio data may not yet be accessible, resulting in a short delay (less than 400ms) before the requested AT command response is returned.

## 17.19 AT^SNFW Write audio setting in non-volatile store

AT^SNFW causes the TA to write the currently selected audio parameters to non-volatile store. The saved audio profile includes the following parameters:

AT^SNFA: <atten>

AT^SNFI: <inBbcGain>, <inCalibrate>

AT^SNFO: <outBbcGain>, <outCalibrate>[0 to 4], <sideTone>

AT^SNFS: <audMode>

AT^SAIC: <io>, <mic>, <ep>.

### Syntax

Test Command

AT^SNFW=?

Response(s)

OK

Exec Command

AT^SNFW

Response(s)

OK

ERROR

+CME ERROR: <err>

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-



## 17.20 AT^SRTC Ring tone configuration

The `AT^SRTC` read command returns the current `<type>` and current `<volume>`. The read command can be used while test playback is off or on. In the latter case, see execute command for details.

The `AT^SRTC` execute command is intended only for testing. It starts to play a melody from the audio output currently selected with `AT^SNFS`. To deactivate test playback use `AT^SRTC` again. During test playback, you can enter the write command to select another melody and adjust the volume. Also, you can enter the read command to check the type and volume of the current ring tone, and to view the status of playback (on / off).

The `AT^SRTC` write command chooses the type and volume of ring tones. The selected `<type>` and `<volume>` are stored non-volatile. The only exception is `<type>=0` which is not stored because it is intended only to quickly mute the tone currently played. So `<type>=0` only stops immediately the audible ring tone, but does not terminate the RING URC.

### Syntax

#### Test Command

```
AT^SRTC=?
```

Response(s)

```
^SRTC: (list of supported) <type>s, (list of supported) <volume>s  
OK
```

#### Read Command

```
AT^SRTC?
```

Response(s)

```
^SRTC: <type>, <volume>, <status>  
OK  
ERROR  
+CME ERROR: <err>
```

#### Exec Command

```
AT^SRTC
```

Response(s)

```
OK  
ERROR  
+CME ERROR: <err>
```

#### Write Command

```
AT^SRTC=[<type>][, <volume>]
```

Response(s)

```
^SRTC: <type>, <volume>  
OK  
ERROR  
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
- + + + + + - -
```

### Parameter Description

`<type>`<sup>(num)</sup>

Type of ring tone. You have a choice of 7 different ring tones and melodies. All will be played from the audio output selected with the `AT^SNFS` command. `<type>=0` is only intended for muting.

0	Mutes the currently played tone immediately.
1	Sequence 1
2	Sequence 2
3 <sup>(D)</sup>	Sequence 3
4	Sequence 4
5	Sequence 5
6	Sequence 6
7	Sequence 7

`<volume>`<sup>(num)</sup>

Volume of ring tone, varies from low to high

0 <sup>(D)</sup>	Mute
1	Very low
2	Identical with 1
3	Low
4	Identical with 3
5	Middle
6	Identical with 5
7	High

`<status>`<sup>(num)</sup>

Status of test ringing. Indicates whether or not a melody is currently being played back for testing

0	Switched off
1	Switched on

### Notes

- Before first using ring tones note that the following settings apply:  
We have chosen to let you decide your own preferences when you start using ring tones. Therefore, factory setting is `AT^SRTC=3,0,0` (ring tones are muted). To activate ring tones for the very first time, first enter the write command and simply change the volume. After applying a firmware update the volume and type selected before the firmware update will be preserved.
- If the `<type>` is changed while a call is ringing (RING URC) or active, the ME returns OK, but the new melody does not take effect until after the call has ended.
- Users should be aware that when using this AT command quickly after "`^SYSSTART`" a "+CME ERROR: operation temporary not allowed" is received. The audio data may not yet be accessible, resulting in a short delay (less than 400ms) before the requested AT command response is returned.

## 18. Hardware related Commands

All AT commands described in this chapter are related to the hardware interface of the BGS3. Further information regarding this interface is available in the "BGS3 Hardware Interface Description" [2].

### 18.1 AT+CCLK Real Time Clock

#### Syntax

<p>Test Command</p> <p>AT+CCLK=?</p> <p>Response(s)</p> <p>OK</p>																	
<p>Read Command</p> <p>AT+CCLK?</p> <p>Response(s)</p> <p>+CCLK: &lt;time&gt;</p> <p>OK</p>																	
<p>Write Command</p> <p>AT+CCLK=&lt;time&gt;</p> <p>Response(s)</p> <p>OK</p> <p>ERROR</p> <p>+CME ERROR: &lt;err&gt;</p>																	
<table border="1"> <thead> <tr> <th>PIN</th> <th>ASC0</th> <th>ASC1</th> <th>MUX1</th> <th>MUX2</th> <th>MUX3</th> <th>Charge</th> <th>Last</th> </tr> </thead> <tbody> <tr> <td>-</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>+</td> <td>-</td> </tr> </tbody> </table>	PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	-	+	+	+	+	+	+	-	<p>Reference(s)</p> <p>GSM 07.07</p>
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last										
-	+	+	+	+	+	+	-										

#### Parameter Description

<time><sup>(str)</sup>

Format is "yy/mm/dd,hh:mm:ss", where the characters indicate the two last digits of the year, followed by month, day, hour, minutes, seconds; for example 6th of July 2005, 22:10:00 hours equals to "05/07/06,22:10:00"  
Factory default is "02/01/01,00:00:00"

#### Notes

- <time> is retained if the device enters the Power Down mode via AT^SMSO.
- <time> will be reset to its factory default if power is totally disconnected. In this case, the clock starts with <time>="02/01/01,00:00:00" upon next power-up.
- Each time BGS3 is restarted it takes 2s to re-initialize the RTC and to update the current time.

## 18.2 AT^SBC Battery Charge Control

The functions of the `AT^SBC` differ depending on whether or not a battery is present.

- General functions:  
The `AT^SBC` provides URCs used to alert the user of undervoltage and overvoltage conditions before the module switches off. The automatic shutdown caused by undervoltage or overvoltage is equivalent to the power-down initiated with the `AT^SMSO` command, i.e. ME logs off from the network and the software enters a secure state avoiding loss of data. When the module is in IDLE mode it takes typically one minute to deregister from the network and to switch off. For further details regarding automatic shutdown and voltage ratings please refer to the Hardware Interface Description [2].  
The URCs do not need to be activated by the TE. They will be output automatically when fault conditions occur.
- Functions available with battery connected:  
The `AT^SBC` read command can be used to query the status of the battery and the charger.  
The `AT^SBC` write command is important for entering the current consumption of the external application via `<current>`. It should be noted that the charge control supported by BGS3 works only if the requirements described in the Hardware Interface Description [2] are met (battery type Lithium-Ion or Lithium Polymer, presence of an NTC and protection circuit etc.) and if `<current>` is correctly specified. If the battery does not incorporate an NTC, or the battery and the NTC are not compliant with the specified requirements the battery cannot be detected by BGS3.

### Syntax

```
Test Command
AT^SBC=?
Response(s)
^SBC:(list of supported <bcs>s), (list of supported <bcl>s), (list of supported <mpc>s)
OK

Read Command
AT^SBC?
Response(s)
^SBC: <bcs>, <bcl>, <mpc>
OK
ERROR
+CME ERROR: <err>

Write Command
AT^SBC=<current>
Response(s)
OK
ERROR
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	±	-

### Unsolicited Result Codes

URC 1

`^SBC: Undervoltage`

The message will be reported, for example, when the user attempts to set up a call while the voltage is close to the critical limit and further power loss is caused during the transmit burst. When the external charging circuit includes an NTC connected to the BATT\_TEMP pin, the URC appears several times before the module switches off.

In applications which are not battery operated, i.e. where no NTC is connected to the BATT\_TEMP pin, BGS3 will present the undervoltage URC only once and will then switch off without sending any further messages.

URC 2

^SBC: Overvoltage warning

This URC is an alarm indicator displayed when the supply voltage approaches its maximum level. The URC appears only once.

URC 3

^SBC: Overvoltage shutdown

This URC will be reported when the voltage exceeds the maximum level specified in the Hardware Interface Description [2]. It appears only once before the module starts to perform an orderly shutdown.

In applications powered from Lithium batteries the incorporated protection circuit typically prevents overcharging, thus eliminating the risk of overvoltage conditions. Yet, in case of charging errors, for example caused by a bad battery or due to the absence of a battery protection circuit, the module's overvoltage shutdown function will take effect to avoid overcharging.

**Parameter Description**

`<bcs>(num)`

Connection status of battery pack

0	No charging adapter is connected
1	Charging adapter is connected
2	Charging adapter is connected, charging in progress
3	Charging adapter is connected, charging has finished
4	Charging error, charging is interrupted
5	False charging temperature, charging is interrupted while temperature is beyond allowed range

`<bcl>(num)`

Battery capacity

0, 20, 40, 60, 80, 100 percent of remaining capacity (6 steps).

"0" indicates that either the battery is exhausted or the capacity value is not available. "100" indicates a remaining capacity between 81 and 100 percent, "80" indicates 61 ... 81 percent, and so on.

While charging is in progress (charging adapter connected) the battery capacity is not available. Consequently, parameter `<bcl>`=0. To query the battery capacity disconnect the charger.

`<mpc>(num)`

Current consumption of the host application as specified with parameter `<current>`.

`<current>(num)`

0<sup>(P)</sup>...5000

Enter the current consumption of your host application in mA. This information enables BGS3 to correctly determine the end of charging and terminate charging automatically when the battery is fully charged. Note that if `<current>` is inaccurate, and the application draws a current higher than the final charge current, either charging will not be terminated or the battery fails to reach its maximum voltage. Therefore, the termination condition is defined as: current consumption dependent on operating mode of the ME plus current consumption of the external application. If used, the current flowing over the VEXT pin of the application interface must be added, too.

The specified value will also be displayed as parameter `<mpc>` of the `AT^SBC` read command.

When the BGS3 is powered down or reset, the value of `<current>` is restored to its default. This affects the charging control. Therefore, the parameter should be set every time when needed after rebooting the BGS3.

## Notes

- If multiplex mode ([AT+CMUX](#)) is active, any virtual channel can be used for entering the read or write command. The undervoltage URC will be issued simultaneously on all three channels.
- Another URC type required for battery powered applications is the URC "[^SYSSTART CHARGE ONLY MODE](#)". It is indicated automatically when the module enters this mode (except when autobauding is active). See [AT+CFUN](#) for details.

## 18.2.1 Responses returned by read command

Responses returned by the [AT^SBC](#) read command vary with the operating mode of the BGS3:

- Normal mode: BGS3 is switched on by Ignition pin and running in SLEEP, IDLE, TALK or DATA mode. Charger is not connected. The [AT^SBC](#) read command indicates the battery capacity and the current consumption of the application (if value of application was specified before as [<current>](#)).
- Normal mode + charging: Allows charging while BGS3 is switched on by Ignition pin and running in SLEEP, IDLE, TALK or DATA mode. The [AT^SBC](#) read command returns only charger status and current consumption of the application. Percentage of battery capacity is not available.
- CHARGE ONLY mode: Allows charging while BGS3 is detached from GSM network. When started, the mode is indicated by the URC "[^SYSSTART CHARGE ONLY MODE](#)". The [AT^SBC](#) read command returns only the charger status and current consumption of the application. Percentage of battery capacity is not available. In CHARGE ONLY mode a limited number of AT commands is accessible (see Appendix). There are several ways to activate the CHARGE ONLY mode:
  - from POWER DOWN mode: Connect charger while the BGS3 was powered down with [AT^SMSO](#)
  - from Normal mode: Connect charger, then enter [AT^SMSO](#).

## 18.3 AT^SBV Battery/Supply Voltage

The `AT^SBV` execute command allows to monitor the supply (or battery) voltage of the module. The voltage is continuously measured at intervals depending on the operating mode of the RF interface. The duration of a measurement period ranges from 0.5s in TALK / DATA mode up to 50s when BGS3 is in IDLE mode or Limited Service (deregistered). The displayed value is averaged over the last measuring period before the `AT^SBV` command was executed.

The measurement is related to the reference points of BATT+ and GND. For details on the reference points please refer to the Hardware Interface Description [2].

### Syntax

Test Command

```
AT^SBV=?
```

Response(s)

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

Exec Command

```
AT^SBV
```

Response(s)

```
^SBV: <value>
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	+	-

### Parameter Description

<value><sup>(num)</sup>

Supply (or battery) voltage in mV

## 18.4 AT^SCTM Critical Operating Temperature Monitoring

AT^SCTM allows to monitor the operating temperature range of the BGS3 device and a connected battery. Refer to "BGS3 Hardware Interface Description" [2] for specifications on critical temperature ranges.

AT^SCTM write command controls the presentation of URCs to report critical operating temperature limits.

Use parameter <UrcMode> to enable (1) and disable (0) URC presentation.

*Important:* Even if setting is <UrcMode>=0 URC presentation is enabled during the two minute guard period after the module was switched on. After expiry of the two minute guard period, the presentation will be disabled, i.e. no URCs with alert levels "1" or "-1" will be generated. During this period BGS3 will not switch off, even if the critical temperature limit is exceeded. This allows the TA to setup emergency calls before BGS3 switches off. For details refer to Section 18.4.1, [Deferred shutdown](#).

To avoid damage the module will shut down once the critical temperature is exceeded.

The procedure is equivalent to the power-down initiated with AT^SMSO.

Level "2" or "-2" URCs are followed by immediate shutdown, except in cases described in Section 18.4.1, [Deferred shutdown](#). The presentation of these URCs is always enabled, i.e. they will be output even though the factory setting AT^SCTM=0 was never changed. URCs indicating alert levels "1" or "-1" are intended to enable the TA to take appropriate precautions, such as protect BGS3 and a connected battery from exposure to extreme conditions, or save or back up data etc.

AT^SCTM read command returns:

- The URC presentation mode.
- Information about the current temperature range of the BGS3 device.
- The board temperature (in degree Celsius) if parameter <tempCtrl>=1.

Please note that the read command does not indicate the temperature range of the battery. The battery temperature can only be reported by an Unsolicited Result Code.

### Syntax

Test Command

```
AT^SCTM=?
```

Response(s)

```
^SCTM: (list of supported <UrcMode>s)[, (range of <temp>in Celsius)]  
OK
```

Read Command

```
AT^SCTM?
```

Response(s)

```
^SCTM: <UrcMode>, <UrcCause>[, <temp>]
```

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

Write Command

```
AT^SCTM=<UrcMode>[, <tempCtrl>]
```

Response(s)

```
OK
```

```
ERROR
```

```
+CME ERROR: <err>
```

```
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
```

```
- + + + + + + -
```



### Unsolicited Result Codes

#### URC 1

URCs will be automatically sent to the TA when the temperature reaches or exceeds the critical level, or when it is back to normal.

^SCTM\_A: <UrcCause>

URC for battery temperature warning.

#### URC 2

^SCTM\_B: <UrcCause>

URC for BGS3 device temperature warning.

### Parameter Description

<UrcMode><sup>(num)</sup>

URC presentation mode. Setting will not be stored during power-down, i.e. after next restart default setting will be restored.

0(&F)(P)	Disable URC presentation (except for <UrcCause> equal to -2 or +2).
1	Enable URC presentation.

<UrcCause><sup>(num)</sup>

-2	Below lowest temperature limit (causes immediate switch-off)
-1	Below low temperature alert limit
0	Normal operating temperature
1	Above upper temperature alert limit
2	Above uppermost temperature limit (causes immediate switch-off)

<tempCtrl><sup>(num)</sup>

0(&F)(P)	Suppress output of <temp> in read command.
1	Output <temp> in test and read command.

<temp><sup>(num)</sup>

Board temperature in Celsius. Is comprised between the lowest temperature warning level and the uppermost temperature warning level.

### Examples

#### EXAMPLE 1

URCs issued when the operating temperature is out of range:

^SCTM_A: 1	Caution: Battery close to overtemperature limit.
^SCTM_A: 2	Alert: Battery above overtemperature limit. Engine switches off.
^SCTM_B: 1	Caution: Module close to overtemperature limit.
^SCTM_B: 2	Alert: Module is above overtemperature limit and switches off.
^SCTM_A: -1	Caution: Battery close to undertemperature limit.
^SCTM_A: -2	Alert: Battery below undertemperature limit. Engine switches off.
^SCTM_B: -1	Caution: Module close to undertemperature limit.
^SCTM_B: -2	Alert: Module is below undertemperature limit and switches off.

#### EXAMPLE 2

URCs issued when the temperature is back to normal (URC is output once):

<code>^SCTM_A: 0</code>	Battery temperature back to normal temperature.
<code>^SCTM_B: 0</code>	Module back to normal temperature.

### **18.4.1 Deferred shutdown**

In the following cases, automatic shutdown will be deferred if a critical temperature limit is exceeded:

- while an emergency call is in progress
- during a two minute guard period after powerup. This guard period has been introduced in order to allow for the user to make an emergency call. The start of any one of these calls extends the guard period until the end of the call. Any other network activity may be terminated by shutdown upon expiry of the guard time.

While in a "deferred shutdown" situation, the engine continues to measure the temperature and to deliver alert messages, but deactivates the shutdown functionality. Once the guard period is expired or the call is terminated, full temperature control will be resumed. If the temperature is still out of range, ME switches off immediately (without another alert message).

**CAUTION!** Automatic shutdown is a safety feature intended to prevent damage to the module. Extended usage of the deferred shutdown facilities provided may result in damage to the module, and possibly other severe consequences.

## 18.5 AT^SSYNC Configure SYNC Pin

The `AT^SSYNC` command serves to configure the SYNC pin of the application interface. Please note that the SYNC pin may be assigned different functions: Depending on the design of the host application, the pin can either be used to indicate the current consumption in a transmit burst or to drive a status LED connected to the pin as specified in [2]. For detailed information on the SYNC pin and its LED functionality refer to [2]. Before changing the mode of the SYNC pin, carefully read the technical specifications.

### Syntax

Test Command

```
AT^SSYNC=?
```

Response(s)

```
^SSYNC: list of supported <mode>s
```

```
OK
```

Read Command

```
AT^SSYNC?
```

Response(s)

```
^SSYNC: <mode>
```

```
OK
```

Write Command

```
AT^SSYNC=<mode>
```

Response(s)

```
OK
```

PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last
-	+	+	+	+	+	-	-

### Parameter Description

<mode><sup>(num)</sup>

Operation mode of the SYNC pin. Setting is stored non-volatile.

0<sup>(D)</sup>

SYNC mode:

Enables the SYNC pin to indicate growing power consumption during a transmit burst. You can make use of the signal generated by the SYNC pin, if power consumption is your concern. To do so, ensure that your application is capable of processing the signal. Your platform design must be such that the incoming signal causes other components to draw less current. In short, this allows your application to accommodate current drain and thus, supply sufficient current to the GSM engine if required.

1

LED mode:

Enables the SYNC pin to drive a status LED installed in your application according to the specifications provided in [2].

The coding of the LED is described in Section 18.5.1, [ME status indicated by status LED patterns](#).

2

LED mode:

Like <mode>=1, but, additionally, enables different LED signalization in SLEEP mode depending on the status of PIN authentication and network registration. Please see [AT+CFUN](#) for details on SLEEP mode.

## 18.5.1 ME status indicated by status LED patterns

The following table lists the possible patterns of status LED behavior, and describes the ME operating status indicated by each pattern if `AT^SSYNC` parameter `<mode>=1` and `<mode>=2`. To better monitor the operating states while power saving is enabled, we recommend that priority be given to `<mode>=2`.

During the transition from one LED pattern to another the "on" and/or "off" periods of the LED may vary in length. This is because an event that triggers the change may occur any time and, thus, truncate the current LED pattern at any point.

**Table 18.1:** Modes of the LED and indicated ME functions

LED behavior	ME operating status if <code>AT^SSYNC=1</code>	ME operating status if <code>AT^SSYNC=2</code>
Permanently off	ME is in one of the following modes: - POWER DOWN mode - CHARGE ONLY mode - NON-CYCLIC SLEEP mode - CYCLIC SLEEP mode with no temporary wake-up event in progress <sup>1)</sup>	ME is in one of the following modes: - POWER DOWN mode - CHARGE ONLY mode
600 ms on / 600ms off	Limited Network Service: No SIM card inserted or no PIN entered, or network search in progress, or ongoing user authentication, or network login in progress.	Same as for <code>AT^SSYNC=1</code>
75 ms on / 3 s off	IDLE mode: The mobile is registered to the GSM network (monitoring control channels and user interactions). No call is in progress.	Same as for <code>AT^SSYNC=1</code>
75 ms on / 75 ms off / 75 ms on / 3 s off	One or more GPRS PDP contexts activated.	Same as for <code>AT^SSYNC=1</code>
500 ms on / 50 ms off	Packet switched data transfer is in progress.	Same as for <code>AT^SSYNC=1</code>
Permanently on	Depending on type of call: Voice call: Connected to remote party. Data call: Connected to remote party or exchange of parameters while setting up or disconnecting a call.	Same as for <code>AT^SSYNC=1</code>
<code>&lt;n&gt;</code> ms on / <code>&lt;n&gt;</code> ms off <sup>2)</sup>	Not possible: With <code>AT^SSYNC=1</code> , LED signalization is disabled in SLEEP mode.	SLEEP mode is activated ( <code>AT+CFUN</code> parameter <code>&lt;fun&gt; ≠ 1</code> ), but the ME is not registered to the GSM network (e.g. SIM not inserted or PIN not entered, and therefore, either no network service or only Limited Network Service is available).
25 ms on / 4 * <code>&lt;n&gt;</code> ms off <sup>2)</sup>	Not possible: With <code>AT^SSYNC=1</code> , LED signalization is disabled in SLEEP mode.	SLEEP mode is activated ( <code>AT+CFUN</code> parameter <code>&lt;fun&gt; ≠ 1</code> ) while the ME is registered to the GSM network and in IDLE mode.
25 ms on / <code>&lt;m&gt;</code> ms off / 25 ms on / 3 * <code>&lt;m&gt;</code> ms off <sup>2)</sup>	Not possible: With <code>AT^SSYNC=1</code> , LED signalization is disabled in SLEEP mode.	SLEEP mode is activated ( <code>AT+CFUN</code> parameter <code>&lt;fun&gt; ≠ 1</code> ) while the ME is registered to the GSM network. Additionally, PDP context is activated.

1) When a temporary wake-up event (for example a call, a URC, a packet switched transfer) occurs in CYCLIC SLEEP mode the LED flashes according to the patterns listed above. See Section 2.9.1, [Wake up the ME from SLEEP mode](#) for details on the various SLEEP modes and wake-up events.

- 2) The duration of <n> and <m> depends on the network: In SLEEP mode, the module can only change its LED status during intermittent wake-up periods when listening to paging information from the base station. Therefore the values of <n> and <m> vary as follows:
- <n>= value from 471 ms to 2118 ms
  - <m>= 3000 ms

## 19. Miscellaneous Commands

The AT Commands described in this chapter are related to various areas.

### 19.1 A/ Repeat previous command line

#### Syntax

Exec Command								
A/								
Response(s)								
PIN	ASC0	ASC1	MUX1	MUX2	MUX3	Charge	Last	Reference(s)
-	+	+	+	+	+	-	-	V.250

#### Command Description

Repeat previous command line.

#### Notes

- Line does not need to end with terminating character.
- After beginning with the character "a" or "A" a second character "t", "T" or "/" has to follow. In case of using a wrong second character, it is necessary to start again with character "a" or "A".
- If autobauding is active, the command [A/](#) cannot be used (see [AT+IPR](#)).

## 19.2 AT33 Set command line termination character

The [AT33](#) command determines the character recognized by the TA to terminate an incoming command line. It is also generated for result codes and information text, along with the [AT34](#) parameter.

### Syntax

Read Command	
AT33?	
Response(s)	
<n>	
OK	
Write Command	
AT33=<n>	
Response(s)	
OK	
ERROR	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + + + - -	V.250

### Parameter Description

<n> <sup>(num)(&amp;W)(&amp;V)</sup>
command line termination character
000...13 <sup>(&amp;F)</sup> ...127

### Notes

- Using a value other than the default 13 may cause problems when entering commands.
- Whenever you change the setting take into account that the new value has no effect on the URC "[^SHUT-DOWN](#)".

## 19.3 ATS4 Set response formatting character

The [ATS4](#) command determines the character generated by the TA for result code and information text, along with the [ATS3](#) parameter .

### Syntax

Read Command	
ATS4?	
Response(s)	
<n>	
OK	
Write Command	
ATS4=<n>	
Response(s)	
OK	
ERROR	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + + + - -	V.250

### Parameter Description

<n> <sup>(num)(&amp;W)(&amp;V)</sup>
response formatting character
000...10 <sup>(&amp;F)</sup> ...127

### Note

- Whenever you change the setting take into account that the new value has no effect on the URC "[^SHUT-DOWN](#)".



## 19.4 ATS5 Write command line editing character

### Syntax

Read Command	
ATS5?	
Response(s)	
<code>&lt;n&gt;</code> OK	
Write Command	
ATS5= <code>&lt;n&gt;</code>	
Response(s)	
OK	
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last	Reference(s)
- + + + - - - -	V.250

### Command Description

This parameter setting determines the character recognized by TA as a request to delete the immediately preceding character from the command line.

### Parameter Description

<code>&lt;n&gt;</code> <sup>(num)(&amp;W)(&amp;V)</sup>
command line editing character
000...8 <sup>(&amp;F)</sup> ...127

## 19.5 AT^SFDL Enter Firmware Download Mode

The `AT^SFDL` command allows the application manufacturer to download BGS3 firmware into the module by starting the download process from a customer-designed update tool.

For this purpose, the BGS3 firmware update file must be available in \*.USF format. The \*.USF file is part of each module specific firmware package supplied by Cinterion Wireless Modules GmbH. The firmware file consists of records to be transferred one by one from the update tool to the module.

This manual only describes the syntax of the `AT^SFDL` command. Details on technical requirements and steps to prepare the host application for this download solution can be found in "[Application Note 16: Updating BGS3 Firmware](#)" [9]. An example for developing an appropriate update tool is included.

The command causes the module to reset and enter the firmware download mode (this may take some milliseconds). After entering the download mode the module sends the start pattern HEX 0x01 ("ANSWER\_OK") to the update tool to indicate its ready state. Next, the update tool shall start to send the records of the firmware file. Each record received on the module is acknowledged to the update tool. Once all records are successfully received, the module shuts down automatically.

If the module is switched on although it has no valid firmware installed, it waits 60s for the `AT^SFDL` command (or for another download method to be started). If neither the `AT^SFDL` command nor equivalent characters from another download method are received the module switches off after a 60s timeout.

If a valid firmware is still installed, but the `AT^SFDL` command is issued without sending any firmware afterwards the module will stay in ready state. In this case it must be switched off.

### Syntax

Test Command
AT^SFDL=?
Response(s)
OK
Exec Command
AT^SFDL
Response(s)
OK
0x01
PIN ASC0 ASC1 MUX1 MUX2 MUX3 Charge Last
- + + - - - - +

## 20. Appendix

### 20.1 Restricted access to SIM data after SIM PIN authentication

Users should be aware that when using a phonebook, SMS or Remote SAT command quickly after SIM PIN authentication the SIM data may not yet be accessible, resulting in a short delay before the requested AT command response is returned. This delay is due to the initial process of loading SIM data once after SIM PIN authentication. The duration of loading SIM data is dependent on the SIM card used and may take a couple of seconds.

The "+CIEV: simstatus" URC enabled with `AT^SIND` can be used to notify the user when the ME has finished reading the SIM card and SIM data are accessible after SIM PIN authentication. Of course, all phonebook and SMS commands may be issued before the SIM notification URC is delivered. In this case the AT command response (for example the complete phonebook) will appear after the delay mentioned above, but before the "+CIEV: simstatus" URC is displayed. See example below.

After the "+CREG: 1" (or "+CREG: 5") URC and before the SIM notification URC "+CIEV: simstatus" it is not sure that outgoing and incoming calls can be made and short message functions executed. Emergency calls are possible. Outgoing and incoming calls are always possible AFTER having received the "+CREG: 1" (or "+CREG: 5") URC and the SIM notification URC "+CIEV: simstatus". See also Section 8.4, [Network registration](#).

If SIM cards with  $EF_{OPL}$  and  $EF_{PNN}$  fields are inserted, it is possible that the initial process of reading EONS data causes an additional delay of 2 seconds before the SIM is fully accessible. Therefore, trying to access the SIM during this time may cause the CME Error 14 or CMS Error 315 ("SIM busy") to occur even though the "+CIEV: simstatus" URC was already output. For details please see the note appended to `AT^SIND`, "eons" indicator.

Example:

<code>AT+CREG=1</code>	Activate the "+CREG" URC.
OK	
<code>AT&amp;W</code>	Store the presentation mode of the "+CREG" URC to the user profile.
OK	
<code>AT+CFUN=1,1</code>	Restart the ME.
OK	
<code>^SYSSTART</code>	The ME was restarted.
<code>AT^SIND=simstatus,1</code>	Switch on the "simstatus" URC.
<code>^SIND: simstatus,1,1</code>	The "+CIEV: simstatus" URC is switched on. The SIM is inserted.
OK	
<code>AT+CMER=3,0,0,2</code>	Activate the presentation of "+CIEV:..." URCs.
OK	
<code>+CIEV: battchg,5</code>	
<code>+CIEV: signal,99</code>	
<code>+CIEV: service,0</code>	
<code>+CIEV: sounder,0</code>	
<code>+CIEV: message,0</code>	
<code>+CIEV: call,0</code>	
<code>+CIEV: roam,0</code>	
<code>+CIEV: smsfull,0</code>	
<code>+CIEV: rssi,3</code>	
<code>+CIEV: simstatus,1</code>	
<code>AT+CPIN</code>	Enter the SIM PIN.
OK	
<code>+CIEV: simstatus,4</code>	CHV data verified.
<code>AT+CPBW=50,"+4030123456789",145,"Paul"</code>	Write a new phonebook record.
OK	
<code>+CIEV: service,1</code>	ME has registered to the network.

+CREG: 1

+CIEV: simstatus,5

[AT+CPBR=50,50](#)

+CPBR: 50,"+4030123456789",145,"Paul"

SIM initialization completed - ME has finished reading SIM data.

Read the phonebook entered before.

The phonebook entry was properly saved.

## 20.2 Star-Hash (\*#) Network Commands

The following command strings can be sent to the network via [ATD](#) and have to be terminated with a semicolon. The command strings are defined with GSM 2.30 [16].

**Table 20.1:** Star-Hash (\*#) Command Overview

Star-Hash Code	Functionality	Response, also refer to Table 20.3
<b>Phone Security</b>		
*#06#	Query IMEI	<IMEI> OK
**04[2]*oldPin[2]*newPin[2]*new-Pin[2]#	Change SIM pwd	+CME ERROR: <err> / OK
**05[2]*unblKey[2]*newPin[2]*new-Pin[2]#	Change/Unblocking SIM pwd	+CME ERROR: <err> / OK
*#0003*MasterPhoneCode#	Unlock "PS" lock with Master Phone Code	+CME ERROR: <err> / OK
*[*]03*[ZZ]*oldPw*newPw*newPw#	Registration of net password	+CME ERROR: <err> / OK
<b>Phone number presentation</b>		
*#30#	Check status of CLIP (Calling Line Identification Presentation)	+CLIP : <n>,<m> OK (see <a href="#">AT+CLIP</a> )
*#31#	Check status of CLIR (Calling Line Identification Restriction)	+CLIR : <n>,<m> OK (see <a href="#">AT+CLIR</a> )
*31#<Phonenumber>[:]	Suppress CLIR	(see <a href="#">AT+CLIR</a> )
#31#<Phonenumber>[:]	Activate CLIR	(see <a href="#">AT+CLIR</a> )
*#76#	Check status of COLP (Connected Line Identification Presentation)	+COLP : <n>,<m> OK (see: <a href="#">AT+COLP</a> )
*#77#	Check status of COLR (Connected Line Identification Restriction)	+COLR : 0,<m> OK (where <m> = active or not active)
<b>Call forwarding</b>		
(choice of *,#,*,**,##)21*DN*BS#	Act/deact/int/reg/eras CFU	^SCCFC : <reason>, <status>, <class> [...] like +CCFC *) (see: <a href="#">AT+CCFC</a> )
(choice of *,#,*,**,##)67*DN*BS#	Act/deact/int/reg/eras CF busy	see above
(choice of *,#,*,**,##)61*DN*BS*T#	Act/deact/int/reg/eras CF no reply	see above
(choice of *,#,*,**,##)62*DN*BS#	Act/deact/int/reg/eras CF no reach	see above
(choice of *,#,*,**,##)002*DN*BS*T#	Act/deact/int/reg/eras CF all	see above
(choice of *,#,*,**,##)004*DN*BS*T#	Act/deact/int/reg/eras CF all cond.	see above
<b>Call waiting</b>		
(choice of *,#,*,**)43*BS#	Activation/deactivation/int WAIT	+CCWA : <status>, <class> [...] like +CCWA *) (see: <a href="#">AT+CCWA</a> )

Star-Hash Code	Functionality	Response, also refer to Table 20.3
<b>Call barring</b>		
(choice of *,#,*)33*Pw*BS#	Act/deact/int BAOC	^SCLCK : <fac>, <status>, <class> [ , ...] like +CLCK *) (Refer to <a href="#">AT+CLCK</a> )
(choice of *,#,*)331*Pw*BS#	Act/deact/int BAOIC	see above
(choice of *,#,*)332*Pw*BS#	Act/deact/int BAOIC exc.home	see above
(choice of *,#,*)35*Pw*BS#	Act/deact/int. BAIC	see above
(choice of *,#,*)351*Pw*BS#	Act/deact/int BAIC roaming	see above
#330*Pw*BS#	Deact. All Barring Services	see above
#333*Pw*BS#	Deact. All Outg.Barring Services	see above
#353*Pw*BS#	Deact. All Inc.Barring Services	see above

<b>Call Hold / Multiparty</b>		
C[C] in call	Call hold and multiparty	+CME ERROR: <err> / OK

<b>USSD messages</b>		
[C]...[C]#	Send USSD message	+CME ERROR: <err> / OK
C[C] (excluded 1[C])	Send USSD message	+CME ERROR: <err> / OK

\*) Notes on ^SCCFC, +CCWA, ^SCLCK: The output depends on the affected basic service of the Star-Hash code. One line will be output for every tele- or bearer service coded in basic service code BS.  
 ^SCCFC and ^SCLCK are modified by giving an additional <reason> or <fac> in front of the regular output string generated by the standard commands +CCFC and +CLCK.

**Table 20.2:** Abbreviations of Codes and Parameters used in Table 20.1

Abbreviation	Meaning	Value
ZZ	Type of supplementary services: Barring services All services	330 Not specified
DN	Dialing number	String of digits 0-9
BS	Basic service equivalent to parameter class: Voice FAX SMS SMS+FAX Data circuit asynchron Data circuit synchron dedicated PAD access dedicated Packet access Data circuit asynchron+PAD Data circuit synchron+Packet Data circuit asynchron+synchron+Packet+PAD All Services	11 13 16 12 25 24 27 26 21 22 20 --
T	Time in seconds	In contrast to <a href="#">AT+CCFC</a> , parameter T has no default value. If T is not specified, an operator defined default or the last known value may be used, depending on the network operator.

Abbreviation	Meaning	Value
PW	Password	--
C	Character of TE character set (e.g. asterisk, hash or digit in case of USSD, or digits in case of held calls or multiparty calls)	--

**Table 20.3:** Star-Hash Command Response Parameters

Parameter	Meaning
<m>	Mode: 0 = not active, 1 = active
<n>	Unsolicited result code: 0 = presentation disabled, 1 = presentation enabled
<status>	Status: 0 = not active, 1 = active
<class>	Represents BS = basic service, refer to <a href="#">AT+CCFC</a> , <a href="#">AT+CLCK</a>
<fac>	Facility lock, refer to <a href="#">AT+CLCK</a>
<reason>	Call forwarding reason

For exact specification of format and parameters for Star-Hash commands refer to GSM 02.04, Table 3.2 [15] and GSM 02.30, Annex C [16].

**Table 20.4:** Star-Hash Commands for Supplementary Services

Star-Hash Code	Abbreviations in Table 20.1	Functionality
*	act	Activate (except for CLIR, see list above)
**	reg	Register and activate
*#	int	Check status (interrogate)
#	deact	Deactivate (except for CLIR, see list above)
##	eras	Unregister and deactivate

## 20.3 Available AT Commands and Dependency on SIM PIN

- ∅ ... Command not available
- ... Command does not require PIN1
- + ... Command requires PIN1
- ± ... Command sometimes requires PIN1

**Table 20.5:** Available AT Commands and Dependency on SIM PIN

AT Command	Exec	Test	Read	Write
Configuration Commands				
AT&F	-	∅	∅	∅
AT&V	-	∅	∅	∅
AT&W	-	∅	∅	∅
ATQ	-	∅	∅	∅
ATV	-	∅	∅	∅
ATX	-	∅	∅	∅
AT\V	-	∅	∅	∅
ATZ	-	∅	∅	∅
AT+CFUN	∅	-	-	-
AT^SMSO	-	-	∅	∅
AT+GCAP	-	-	∅	∅
AT+CMEE	∅	-	-	-
AT+CSCS	∅	-	-	-
AT^SCFG	∅	-	-	-
AT^SM20	∅	-	-	-
Status Control Commands				
AT+CMER	∅	-	-	-
AT+CIND	∅	-	-	-
AT^SIND	∅	-	-	-
AT+CEER	+	+	∅	∅
ATS18	∅	∅	-	-
AT+CPAS	-	-	∅	∅
AT+WS46	∅	-	-	-
Serial Interface Control Commands				
ATE	-	∅	∅	∅
AT&C	-	∅	∅	∅
AT&D	-	∅	∅	∅
AT&S	-	∅	∅	∅
AT\Q	-	∅	∅	∅
AT+IFC	∅	-	-	-
AT+ILRR	∅	+	+	+



AT Command	Exec	Test	Read	Write
AT+IPR	∅	-	-	-
AT+CMUX	∅	-	-	-
Security Commands				
AT+CPIN	∅	-	-	-
AT+CPIN2	∅	+	+	+
AT^SPIC	-	-	-	-
AT+CLCK	∅	+	∅	+
AT^SLCK	∅	+	∅	+
AT+CPWD	∅	+	∅	+
AT^SPWD	∅	±	∅	±
AT^SCSL	∅	-	∅	-
Identification Commands				
ATI	-	∅	∅	∅
AT+CGMI	-	-	∅	∅
AT+GMI	-	-	∅	∅
AT+CGMM	-	-	∅	∅
AT+GMM	-	-	∅	∅
AT+CGMR	-	-	∅	∅
AT+GMR	-	-	∅	∅
AT+CGSN	-	-	∅	∅
AT+GSN	-	-	∅	∅
AT+CIMI	+	+	∅	∅
Call related Commands				
ATA	+	∅	∅	∅
ATD	±	∅	∅	∅
ATD><mem><n>	+	∅	∅	∅
ATD><n>	+	∅	∅	∅
ATD><str>	+	∅	∅	∅
ATDI	+	∅	∅	∅
ATDL	+	∅	∅	∅
ATH	-	∅	∅	∅
AT+CHUP	+	+	∅	∅
AT^SHUP	∅	+	∅	+
ATS0	∅	∅	-	+
ATS2	∅	∅	-	-
ATS6	∅	∅	-	-
ATS7	∅	∅	-	-
ATS8	∅	∅	-	-
ATS10	∅	∅	-	-
ATO	-	∅	∅	∅

AT Command	Exec	Test	Read	Write
+++	-	∅	∅	∅
AT+CBST	∅	-	-	-
AT+CRLP	∅	-	-	-
AT+CLCC	+	+	∅	∅
AT^SLCC	+	+	+	+
AT+CR	∅	+	+	+
AT+CRC	∅	-	-	-
AT+CSNS	∅	-	-	-
AT^SCNI	+	+	∅	∅
AT^SLCD	+	+	∅	∅
AT^STCD	+	+	∅	∅
ATP	-	∅	∅	∅
ATT	-	∅	∅	∅
Network Service Commands				
AT+COPN	+	+	∅	∅
AT+COPS	∅	-	±	±
AT^SOPS	∅	+	∅	∅
AT+CREG	∅	-	-	-
AT+CSQ	-	-	∅	∅
AT^SMONC	+	+	∅	∅
AT^SMOND	+	+	∅	∅
AT^SFNUR	∅	-	-	-
AT^MONI	-	-	∅	-
AT^MONP	-	-	∅	-
AT^SMONG	+	+	∅	+
AT^SALS	∅	+	+	+
AT^SHOM	+	+	∅	∅
AT^SPLM	+	+	∅	∅
AT+CPOL	∅	+	+	+
Supplementary Service Commands				
AT+CACM	∅	+	+	+
AT^SACM	+	+	∅	+
AT+CAMM	∅	+	+	+
AT+CAOC	+	+	+	+
AT+CCUG	∅	+	+	+
AT+CCFC	∅	+	∅	+
AT+CCWA	∅	+	+	+
AT+CHLD	∅	+	∅	+
AT+CLIP	∅	-	+	-
AT+CLIR	∅	+	+	+

AT Command	Exec	Test	Read	Write
AT+COLP	∅	+	+	+
AT+CPUC	∅	+	+	+
AT+CSSN	∅	-	-	-
AT+CUUSD	∅	+	+	+
Internet Service Commands				
AT^SICS	∅	-	-	-
AT^SICI	∅	-	-	-
AT^SISS	∅	-	-	-
AT^SISI	∅	-	-	-
AT^SISO	∅	-	-	+
AT^SISC	∅	-	∅	+
AT^SISR	∅	-	∅	+
AT^SISW	∅	-	∅	+
AT^SIST	∅	-	∅	-
AT^SICO	∅	+	+	+
AT^SICC	∅	+	∅	+
AT^SISX	∅	+	∅	+
AT^SISE	∅	-	∅	-
GPRS Commands				
AT+CGACT	∅	+	+	+
AT+CGANS	∅	+	∅	+
AT+CGATT	∅	+	+	+
AT+CGAUTO	∅	+	+	+
AT+CGDATA	∅	+	∅	+
AT+CGDCONT	∅	+	+	+
AT+CGEQMIN	∅	+	+	+
AT+CGEQREQ	∅	+	+	+
AT+CGPADDR	∅	+	∅	+
AT+CGQMIN	∅	+	+	+
AT+CGQREQ	∅	+	+	+
AT+CGREG	∅	+	+	+
AT+CGSMS	∅	+	+	+
AT^SGACT	+	+	+	∅
AT^SGAUTH	∅	-	-	-
AT^SGCONF	∅	-	-	-
ATA	+	∅	∅	∅
ATD*99#	+	∅	∅	∅
ATD*98#	+	∅	∅	∅
ATH	+	∅	∅	∅
ATS0	∅	∅	-	+

AT Command	Exec	Test	Read	Write
FAX Commands				
AT+FCLASS	∅	-	-	-
AT+FRH	∅	-	∅	-
AT+FRM	∅	-	∅	-
AT+FRS	∅	∅	∅	-
AT+FTH	∅	-	∅	-
AT+FTM	∅	-	∅	-
AT+FTS	∅	∅	∅	-
Short Message Service (SMS) Commands				
AT+CMGC	∅	+	∅	+
AT+CMGD	∅	+	∅	+
AT+CMGF	∅	-	-	-
AT+CMGL	+	+	∅	+
AT+CMGR	∅	+	∅	+
AT+CMGS	∅	+	∅	+
AT+CMGW	+	+	∅	+
AT+CMSS	∅	+	∅	+
AT+CNMA	+	+	∅	+
AT+CNMI	∅	+	+	+
AT+CPMS	∅	+	+	+
AT+CSCA	∅	+	+	+
AT+CSCB	∅	+	+	+
AT+CSDH	∅	+	+	+
AT+CSMP	∅	+	+	+
AT+CSMS	∅	+	+	+
AT^SCML	+	+	∅	+
AT^SCMR	∅	+	∅	+
AT^SCMS	∅	+	∅	+
AT^SCMW	∅	+	∅	+
AT^SLMS	+	+	∅	∅
AT^SMGL	+	+	∅	+
AT^SMGO	∅	+	+	+
AT^SMGR	∅	+	∅	+
AT^SSCONF	∅	-	-	-
AT^SSDA	∅	-	-	-
AT^SSMSS	∅	+	+	+
SIM related Commands				
AT+CRSM	∅	±	∅	±
AT^SATR	-	-	∅	∅
AT^SXSM	∅	+	∅	+



AT Command	Exec	Test	Read	Write
AT^SSTR	∅	∅	∅	-
AT^SSTR	∅	∅	∅	-
AT^SSTR	∅	∅	∅	-
AT^SSTR	∅	∅	∅	-
AT^SSTR	∅	∅	∅	-
Phonebook Commands				
AT+CNUM	+	+	∅	∅
AT+CPBR	∅	+	∅	+
AT+CPBS	∅	+	+	+
AT+CPBW	∅	+	∅	+
AT^SPBW	∅	+	∅	+
AT^SDLD	+	+	∅	∅
AT^SPBC	∅	+	∅	+
AT^SPBD	∅	+	∅	+
AT^SPBG	∅	+	∅	+
AT^SPBS	∅	+	∅	+
Audio Commands				
ATL	-	∅	∅	∅
ATM	-	∅	∅	∅
AT+CLVL	∅	-	-	-
AT+CMUT	∅	-	-	-
AT+VTD	∅	-	-	-
AT+VTS	∅	-	∅	-
AT^SAIC	∅	-	-	-
AT^SNFA	∅	-	-	-
AT^SNFD	-	-	∅	∅
AT^SNFG	∅	-	∅	-
AT^SNFI	∅	-	-	-
AT^SNFM	∅	-	-	-
AT^SNFO	∅	-	-	-
AT^SNFPT	∅	-	-	-
AT^SNFS	∅	-	-	-
AT^SNFTTY	∅	-	-	-
AT^SNFV	∅	-	-	-
AT^SNFW	-	-	∅	∅
AT^SRTC	-	-	-	-
Hardware related Commands				
AT+CCLK	∅	-	-	-
AT^SBC	∅	-	-	-
AT^SBV	-	-	∅	∅

AT Command	Exec	Test	Read	Write
AT^SCTM	∅	-	-	-
AT^SSYNC	∅	-	-	-
Miscellaneous Commands				
A/	-	∅	∅	∅
ATS3	∅	∅	-	-
ATS4	∅	∅	-	-
ATS5	∅	∅	-	-
AT^SFDL	-	-	∅	∅

## 20.4 AT Command Settings storable with AT&W

**Table 20.6:** Settings Stored to User Profile on ASC0 / MUX Channel 1

AT Command	Stored Parameters
Configuration Commands	
ATQ	<n>
ATV	<value>
ATX	<value>
AT\V	<value>
AT+CMEE	<errMode>
Status Control Commands	
ATS18	<n>
Serial Interface Control Commands	
ATE	<value>
AT&C	<value>
AT&D	<value>
AT&S	<value>
AT\Q	<n>
AT+IFC	<TEflowcontrol>, <TAflowcontrol>
AT+ILRR	<value>
Call related Commands	
ATS0	<n>
ATS6	<n>
ATS7	<n>
ATS8	<n>
ATS10	<n>
AT+CBST	<speed>, <name>, <ce>
AT+CRLP	<iws>, <mws>, <T1>, <N2>
AT^SLCC	<n>
AT+CR	<mode>
AT+CRC	<mode>
Network Service Commands	
AT+COPS	<format>
AT+CREG	<n>
Supplementary Service Commands	
AT^SACM	<n>
AT+CLIP	<n>



AT Command	Stored Parameters
GPRS Commands	
ATS0	<n>
FAX Commands	
AT+FCLASS	<n>
Short Message Service (SMS) Commands	
AT+CMGF	<mode>
AT+CNMI	<mode>, <mt>, <bm>, <ds>
AT+CSDH	<show>
AT+CSMS	<service>
AT^SMGO	<n>
SIM related Commands	
AT^SCKS	<mode>
Miscellaneous Commands	
ATS3	<n>
ATS4	<n>
ATS5	<n>

**Table 20.7:** Settings Stored to User Profile on ASC1 / MUX Channels 2 and 3

AT Command	Stored Parameters
Configuration Commands	
ATQ	<n>
ATV	<value>
ATX	<value>
AT+CMEE	<errMode>
Serial Interface Control Commands	
ATE	<value>
AT&C	<value>
AT&D	<value>
AT&S	<value>
AT\Q	<n>
AT+IFC	<TEflowcontrol>, <TAflowcontrol>
Call related Commands	
ATS0	<n>
AT^SLCC	<n>
AT+CR	<mode>

AT Command	Stored Parameters
<a href="#">AT+CRC</a>	<a href="#">&lt;mode&gt;</a>
Network Service Commands	
<a href="#">AT+COPS</a>	<a href="#">&lt;format&gt;</a>
<a href="#">AT+CREG</a>	<a href="#">&lt;n&gt;</a>
Supplementary Service Commands	
<a href="#">AT^SACM</a>	<a href="#">&lt;n&gt;</a>
<a href="#">AT+CLIP</a>	<a href="#">&lt;n&gt;</a>
GPRS Commands	
<a href="#">ATS0</a>	<a href="#">&lt;n&gt;</a>
Short Message Service (SMS) Commands	
<a href="#">AT+CMGF</a>	<a href="#">&lt;mode&gt;</a>
<a href="#">AT+CNMI</a>	<a href="#">&lt;mode&gt;</a> , <a href="#">&lt;mt&gt;</a> , <a href="#">&lt;bm&gt;</a> , <a href="#">&lt;ds&gt;</a>
<a href="#">AT+CSDH</a>	<a href="#">&lt;show&gt;</a>
<a href="#">AT+CSMS</a>	<a href="#">&lt;service&gt;</a>
<a href="#">AT^SMGO</a>	<a href="#">&lt;n&gt;</a>
SIM related Commands	
<a href="#">AT^SCKS</a>	<a href="#">&lt;mode&gt;</a>
Miscellaneous Commands	
<a href="#">ATS3</a>	<a href="#">&lt;n&gt;</a>
<a href="#">ATS4</a>	<a href="#">&lt;n&gt;</a>
<a href="#">ATS5</a>	<a href="#">&lt;n&gt;</a>

## 20.5 Factory Default Settings Restorable with AT&F

**Table 20.8:** Factory Default Settings Restorable with AT&F

AT Command	Factory Defaults
Configuration Commands	
ATQ	<n>=0
ATV	<value>=1
ATX	<value>=4
AT\V	<value>=1
AT+CFUN	<fun>=1
AT+CMEE	<errMode>=0
AT+CSGS	<chset>="GSM"
AT^SM20	<CallMode>=1, <CmgwMode>=1
AT^SCFG	<tcpBufSize>="5200", <tcpIrt>="3", <tcpMr>="10", <tcpOt>="6000", <tcpWithUrc>="on"
Status Control Commands	
AT+CMER	<mode>=0, <keyp>=0, <disp>=0, <ind>=0, <bfr>=0
AT+CIND	<mode>=1
ATS18	<n>=0
Serial Interface Control Commands	
ATE	<value>=1
AT&C	<value>=1
AT&D	<value>=2
AT&S	<value>=0
AT\Q	<n>=0
AT+IFC	<TEflowcontrol>=0, <TAflowcontrol>=0
AT+ILRR	<value>=0
Call related Commands	
ATS0	<n>=000
ATS6	<n>=000
ATS7	<n>=060
ATS8	<n>=0
ATS10	<n>=002
AT+CBST	<speed>=7, <name>=0, <ce>=1
AT+CRLP	<iws>=61, <mws>=61, <T1>=78, <N2>=6
AT^SLCC	<n>=0
AT+CR	<mode>=0
AT+CRC	<mode>=0

AT Command	Factory Defaults
Network Service Commands	
AT+COPS	<format>=0
AT+CREG	<n>=0
AT^SALS	<view>=0, <line>=1
Supplementary Service Commands	
AT^SACM	<n>=0
AT+CLIP	<n>=0
AT+CSSN	<n>=0, <m>=0
AT+CUUSD	<n>=0
GPRS Commands	
AT+CGAUTO	<n>=3
AT+CGREG	<n>=0
AT+CGSMS	<service>=3
AT^SGAUTH	<auth>=1
ATS0	<n>=000
FAX Commands	
AT+FCLASS	<n>=0
Short Message Service (SMS) Commands	
AT+CMGF	<mode>=0
AT+CNMI	<mode>=0, <mt>=0, <bm>=0, <ds>=0, <bfr>=1
AT+CSCB	<mode>=0, <mids>=" ", <dcss>=" "
AT+CSDH	<show>=0
AT+CSMP	<fo>=17, <vp>=167, <dcs>=0, <pid>=0
AT+CSMS	<service>=0
AT^SMGO	<n>=0
AT^SSCONF	<ra>=0
AT^SSDA	<da>=0
AT^SSMSS	<seq>=0
SIM related Commands	
AT^SCKS	<mode>=0
Phonebook Commands	
AT+CPBS	<storage>="SM"
AT^SPBS	<internal-counter>=0
Audio Commands	
AT+VTD	<duration>=1

---

AT Command	Factory Defaults
Hardware related Commands	
<code>AT^SCTM</code>	<code>&lt;UrcMode&gt;=0, &lt;tempCtrl&gt;=0</code>
Miscellaneous Commands	
<code>ATS3</code>	<code>&lt;n&gt;=013</code>
<code>ATS4</code>	<code>&lt;n&gt;=010</code>
<code>ATS5</code>	<code>&lt;n&gt;=008</code>

## 20.6 Summary of Unsolicited Result Codes (URC)

**Table 20.9:** Summary of Unsolicited Result Codes (URC)

AT Command	URC
Configuration Commands	
AT+CFUN	^SYSSTART
AT+CFUN	^SYSSTART CHARGE ONLY MODE
AT^SMSO	^SHUTDOWN
AT^SCFG	^SCFG: "AutoExec", <AutoExecState>, <AutoExecType>, <AutoExecIndex>, <AutoExecMode>, <AutoExecATC>
Status Control Commands	
AT+CMER	+CIEV: <indDescr>, <indValue> <sub>1</sub> [, <indValue> <sub>2</sub> ]
AT^SIND	+CIEV: <indDescr>, <indValue>
AT^SIND	+CIEV: <indDescr>, <indValue>, <vmCounter>
AT^SIND	+CIEV: <indDescr>, <indValue>, <eonsOperator>, <servProvider>
AT^SIND	+CIEV: <indDescr>, <nitzUT>, <nitzTZ>, <nitzDST>
AT^SIND	+CIEV: <indDescr>, <indValue>, <lstaEdv>, <lstaRssi>
AT^SIND	+CIEV: <indDescr>, <indValue>, <lstaNo>, <lstaMin>, <lstaMax>, <lstaMean>, <lstaVar>
Call related Commands	
AT^SLCC	if the list of current calls is empty: ^SLCC: if one or more calls are currently in the list: ^SLCC: <idx>, <dir>, <stat>, <mode>, <empty>, <traffic channel assigned>[, <number>, <type>[, <alpha>]] [^SLCC: <idx>, <dir>, <stat>, <mode>, <empty>, <traffic channel assigned>[, <number>, <type>[, <alpha>]] [... ] ^SLCC:
AT+CRG	RING
AT+CRG	+CRING: <type>
Network Service Commands	
AT+CREG	+CREG: <stat>
AT+CREG	+CREG: <stat>[, <lac>, <ci>]
AT^SALS	^SALS: <line>
Supplementary Service Commands	
AT^SACM	+CCCM: <ccm>
AT+CCWA	+CCWA: <calling number>, <type of number>, <class>, , <CLI validity>
AT+CCWA	^SCWA:
AT+CLIP	+CLIP: <number>, <type>[, , [, <alpha>][, <CLI validity>]]
AT+COLP	+COLP: <number>, <type>
AT+CSSN	+CSSI: <code 1>

AT Command	URC
AT+CSSN	+CSSU: <code 2>
AT+CUSD	+CUSD: <m>[, <str_urc>[, <dc>]]
Internet Service Commands	
AT^SISR	^SISR: <srvProfileId>, <urcCauseId>
AT^SISW	^SISW: <srvProfileId>, <urcCauseId>
Internet Service URC "^SIS"	^SIS: <srvProfileId>, <urcCause>[, [<urcInfoId>][, <urcInfoText>]]
GPRS Commands	
AT+CGREG	+CGREG: <stat>
AT+CGREG	+CGREG: <stat>, <lac>, <ci>
Short Message Service (SMS) Commands	
AT+CNMI	+CMTI: <mem3>, <index>
AT+CNMI	+CMT: <length><CR><LF><pdu>
AT+CNMI	+CMT: <oa>, <scts>[, <tooa>, <fo>, <pid>, <dc>, <sca>, <tosca>, <length>]<CR><LF><data>
AT+CNMI	+CBM: <length><CR><LF><pdu>
AT+CNMI	+CBM: <sn>, <mid>, <dc>, <page>, <pages><CR><LF><data>
AT+CNMI	+CDS: <length><CR><LF><pdu>
AT+CNMI	+CDS: <fo>, <mr>[, <ra>][, <tora>], <scts>, <dt>, <st>
AT+CNMI	+CDSI: <mem3>, <index>
AT^SMGO	^SMGO: <mode>
SIM related Commands	
AT^SCKS	^SCKS: <SimStatus>
SIM Application Toolkit (SAT) Commands	
^SSTN	^SSTN: <cmdType>
^SSTN	^SSTN: <cmdTerminateValue>
^SSTN	^SSTN: 254
^SSTN	^SSTN: 255
Hardware related Commands	
AT^SBC	^SBC: Undervoltage
AT^SBC	^SBC: Overvoltage warning
AT^SBC	^SBC: Overvoltage shutdown
AT^SCTM	^SCTM_A: <UrcCause>
AT^SCTM	^SCTM_B: <UrcCause>

## 20.7 Alphabetical List of AT Commands

**Table 20.10:** Alphabetical List of AT Commands

AT Command	Description	Section and Page
+++	Switch from data mode or PPP online mode to command mode	Section 7.19, page 168
^SSTN	SAT Notification	Section 15.5, page 424
A/	Repeat previous command line	Section 19.1, page 542
AT&C	Set Data Carrier Detect (DCD) Line mode	Section 4.2, page 102
AT&D	Set Data Terminal Ready (DTR) line mode	Section 4.3, page 103
AT&F	Set all current parameters to manufacturer defaults	Section 2.1, page 32
AT&S	Set Data Set Ready (DSR) line mode	Section 4.4, page 104
AT&V	Display current configuration	Section 2.2, page 33
AT&W	Stores current configuration to user defined profile	Section 2.3, page 36
AT+CACM	Accumulated call meter (ACM) reset or query	Section 9.1, page 214
AT+CAMM	Accumulated call meter maximum (ACMmax) set or query	Section 9.3, page 217
AT+CAOC	Advice of Charge information	Section 9.4, page 218
AT+CBST	Select bearer service type	Section 7.20, page 169
AT+CCFC	Call forwarding number and conditions control	Section 9.6, page 221
AT+CCLK	Real Time Clock	Section 18.1, page 531
AT+CCUG	Closed User Group	Section 9.5, page 219
AT+CCWA	Call Waiting	Section 9.7, page 225
AT+CEER	Extended Error Report	Section 3.4, page 88
AT+CFUN	Set phone functionality	Section 2.9, page 42
AT+CGACT	PDP context activate or deactivate	Section 11.1, page 309
AT+CGANS	Manual response to a network request for PDP context activation	Section 11.2, page 311
AT+CGATT	GPRS attach or detach	Section 11.3, page 313
AT+CGAUTO	Automatic response to a network request for PDP context activation	Section 11.4, page 314
AT+CGDATA	Enter data state	Section 11.5, page 316
AT+CGDCONT	Define PDP Context	Section 11.6, page 318
AT+CGEQMIN	Rel. 99 Quality of Service Profile (Minimum acceptable)	Section 11.7, page 320
AT+CGEQREQ	Rel. 99 Quality of Service Profile (Requested)	Section 11.8, page 324
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